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CMPS 390 – Program 6 Tree Vs Bubble

This program reads the file of integers, and stores them in an array pre-sorted. A method called buildSort sorts puts them in order in a tree. A method called inOrder prints them out from low to high. A method called compareTotal counts the number of comparisons.

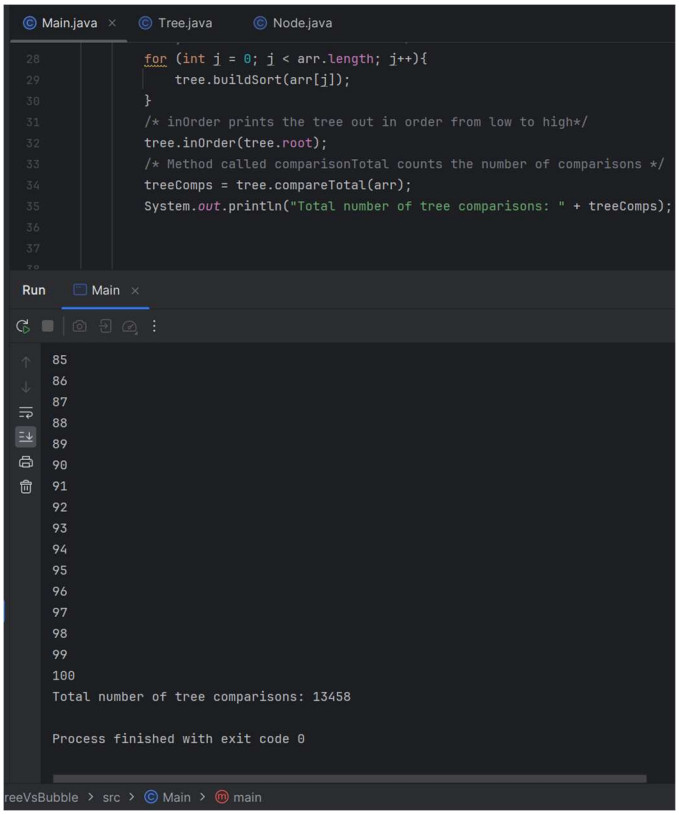
Total number of tree comparisons: 13458

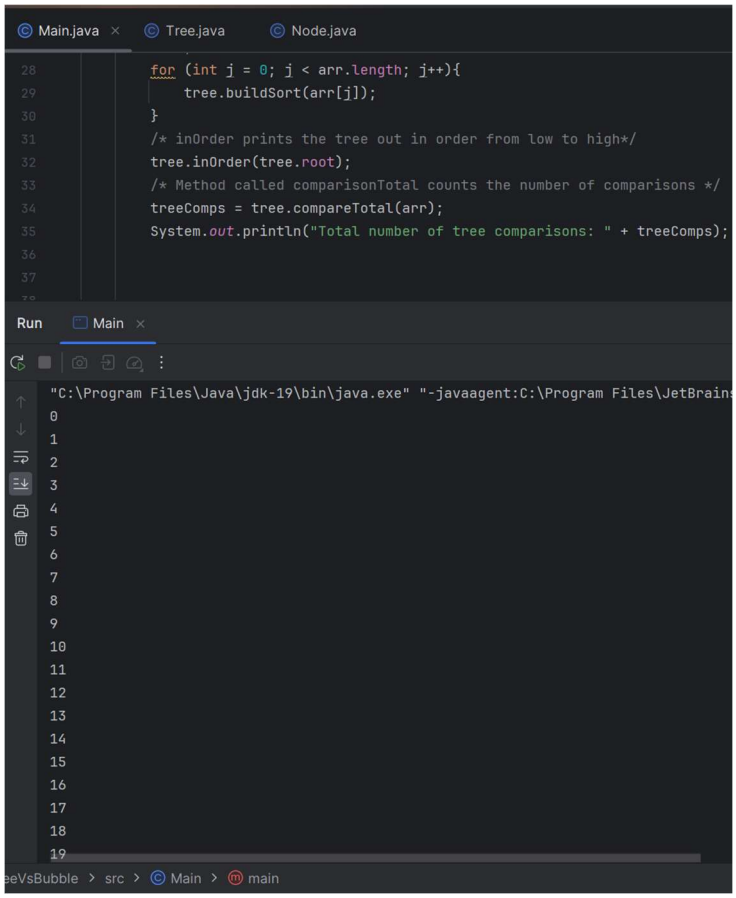
Total number of bubble sort comparisons are: 953046

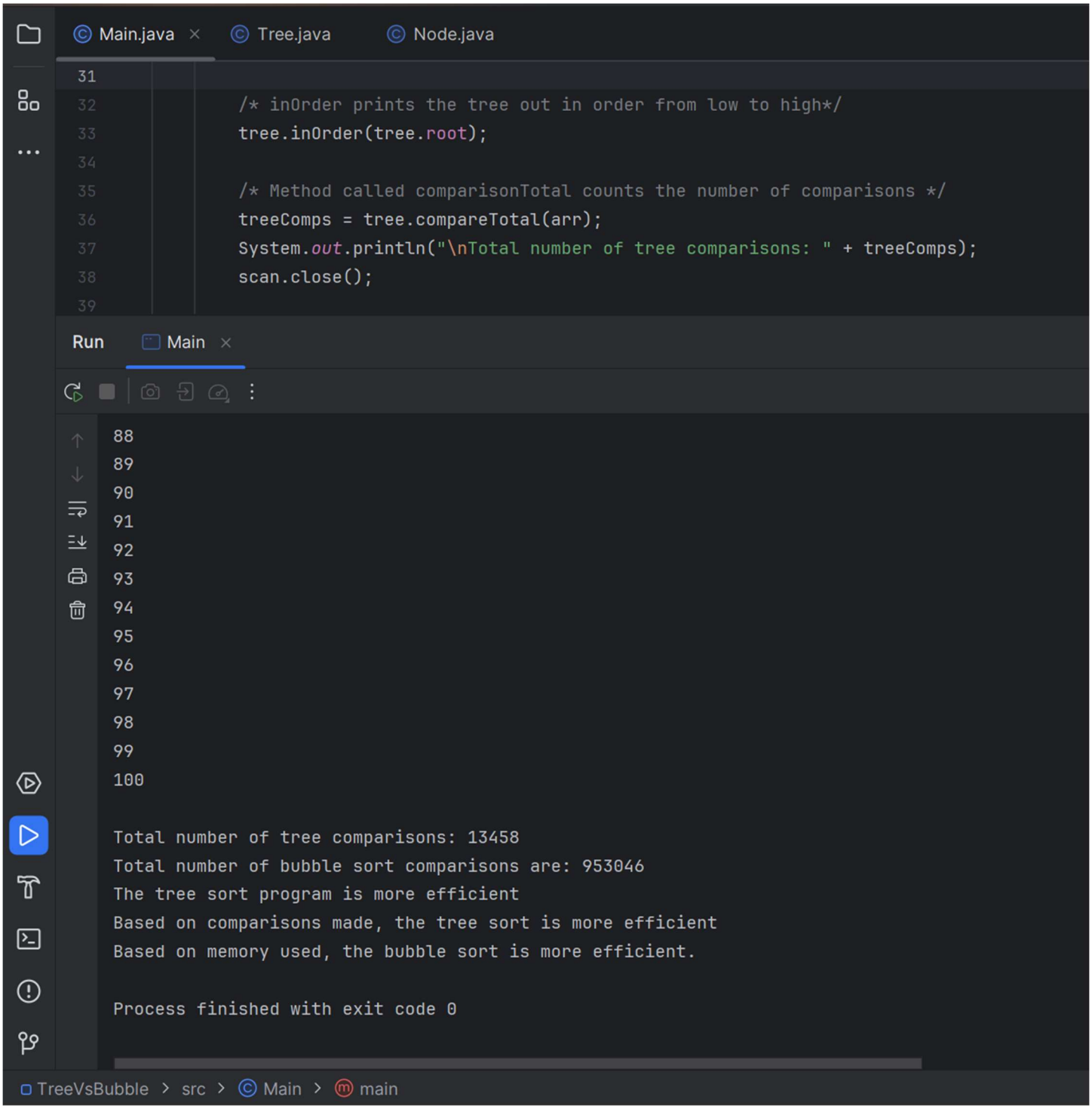
The tree sort program is more efficient

Based on comparisons made, the tree sort is more efficient

Based on memory used, the bubble sort is more efficient.








```
import java.util.Scanner;
import java.io.File;
import java.io.FileNotFoundException;
import java.util.Random;
public class Main {
    public static void main(String[] args) throws FileNotFoundException {
        File file = new File("\\Users\\vanna\\OneDrive\\Desktop\\CMPS 390\\CMPS 390
Assignments\\Program6Tree_vs_Bubble\\numbers.txt");
        Scanner scan = new Scanner(file);
```

```
Tree tree = new Tree();
tree.init();
int[] arr = new int[1000];
int treeComps;
int bubbleComps = 0;

/* Scans numbers from file and places them in an array */
while (scan.hasNextInt()) {
   for(int j = 0; j< arr.length; j++) {
      int num = scan.nextInt();
      arr[j] = num;
   }
}

/* Method called buildSort takes pre-sorted numbers from the
array and sorts them into a tree */
for (int j = 0; j < arr.length; j++){
   tree.buildSort(arr[j]);
}

/* inOrder prints the tree out in order from low to high*/
tree.inOrder(tree.root);

/* Method called comparisonTotal counts the number of comparisons */
treeComps = tree.compareTotal(arr);
System.out.println("\nTotal number of tree comparisons: " + treeComps);
scan.close();

int[] bubbleArray = new int[1000];
Random num = new Random();
int number;
for(int i = 0; i < 1000; i++){
   number = num.nextInt(100);
   bubbleArray[i] = number;
   //System.out.println(bubbleArray[i]);
}

/* Bubble Sort */
boolean swap = true;
while(swap) {
   swap = false;

   for (int j = 0; j < bubbleArray.length - 1; j++) {
      bubbleComps++;
      if (bubbleArray[j] > bubbleArray[j + 1]) {
         swap = true;
         int temp = bubbleArray[j];
         bubbleArray[j] = bubbleArray[j + 1];
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                bubbleArray[j + 1] = temp;
            }
          }
        }

        System.out.println("Total number of bubble sort comparisons are: " + bubbleComps);
        System.out.println("The tree sort program is more efficient");
        System.out.println("Based on comparisons made, the tree sort is more efficient");
        System.out.println("Based on memory used, the bubble sort is more efficient.");
    }
} // close main


public class Node {
    public int data;
    public Node left;
    public Node right;
    int occur = 1;

    //constructor
    public Node(int data) {
        this.data = data;
        this.left = null;
        this.right = null;
    }
} // close Node


import java.util.Stack;
public class Tree {
    public Node root;
    public Node left;
    public Node right;
    public Node addNode;
    public Node curr;
    int data;
    int occur;
    boolean searching = true;
    int compareTree;
    int total = 0;
    int temp = 0;


    //constructor to initialize tree
    public void init() {
        root = null;
    }

    public int buildSort(int num){ ///////// This works!!!!!!
```

```
    Node createdNode;
    if (root == null){
      compareTree++;
      occur++;
      root = new Node(num);
    }
    else {
      curr = root;
      searching = true;
      while(searching){
        if (num == curr.data){
          curr.occur++;
          compareTree++;
          searching = false;
        }
        else if (num< curr.data){
          if (curr.left != null){
            compareTree++;
            curr = curr.left;
          }
          else{
            curr.left = new Node(num);
            compareTree++;
            searching = false;
          }
        }
        else if (num > curr.data){
          if (curr.right != null){
            compareTree++;
            curr = curr.right;
          }
          else{
            compareTree++;
            curr.right = new Node(num);
            searching = false;
          }
        }
      }
    }
    return compareTree;
  }
public void inOrder(Node t){
    if(t.left != null){
      inOrder(t.left);
    }
  System.out.println(t.data);
    if(t.right != null){
      inOrder(t.right);
    }
```

```
}

public void printIterative(Node t){
      Stack<Integer> s = new Stack<Integer>();
      s.push(root.data);
      curr = root;
      do{
         while(curr != null){
            s.push(curr.data);
            curr = curr.left;
         }
         if (!s.empty()){
            int num = s.pop();
            System.out.println(num);
            curr = curr.right;
         }

      }while(!s.empty()|| curr != null);
}

   public int compareTotal( int[] array){
      for (int j = 0; j < array.length; j++) {
         int num = array[j];
         if (root == null) {
            root = new Node(num);
         } else {
            curr = root;
            searching = true;
            while (searching) {
               compareTree++;
               if (num == curr.data) {
                  searching = false;
               } else if (num < curr.data) {
                  if (curr.left != null) {
                     curr = curr.left;
                  } else {
                     curr.left = new Node(num);
                     searching = false;
                  }
               } else if (num > curr.data) {

                  if (curr.right != null) {
                     curr = curr.right;
                  } else {
                     curr.right = new Node(num);
                     searching = false;
                  }
               }
            }
```

```
        }
      }
            return compareTree;
   }
   public int compareTree(int[] array){
      for(int j = 0; j< array.length; j++) {
         compareTree = buildSort(array[j]);
         temp = compareTree + temp;
         total = temp;
      }
   return total;
   }
}
```