#### Main

```
1 /*For this program, I created classes for Stack, Queue,
IsEquationValid, Translate, and Evaluate.
 2 I used methods from those classes to validate and translate
the equations. I couldn't get the evaluate to work.*/
 4 import java.io.File;
 5 import java.io.FileNotFoundException;
 6 import java.util.Scanner;
 8 public class StackQueue{
      public static void main(String[] args) throws
FileNotFoundException{
10
      String A;
      File file = new
File("C:\\Users\\vanna\\OneDrive\\Desktop\\CMPS
390\\Program2StacksQueues\\mathFile.txt");
12
      Scanner scan = new Scanner(file);
      isEquationValid eqStack = new isEquationValid();
13
14
      Translate infix = new Translate();
15
     // Evaluate ans = new Evaluate();
16
17
            String eqA = scan.nextLine();
18
            System.out.print(eqA + ": ");
19
            eqStack.isValid(eqA);
20
            infix.translate(eqA);
21
            //ans.eval(eqA);
22
23
            String eqB = scan.nextLine();
2.4
            System.out.print("\n" + eqB + ": ");
25
            eqStack.isValid(eqB);
26
            infix.translate(eqB);
27
            //ans.eval(eqB);
28
29
            String eqC = scan.nextLine();
30
            System.out.print("\n" + eqC + ": ");
31
            eqStack.isValid(eqC);
32
            infix.translate(eqC);
33
```

```
34
            String eqD = scan.nextLine();
35
            System.out.print("\n" + eqD + ": ");
36
            eqStack.isValid(eqD);
37
            infix.translate(eqD);
38
           // ans.eval(eqD);
39
40
            String eqE = scan.nextLine();
41
            System.out.print("\n" + eqE + ": ");
            eqStack.isValid(eqE);
42
43
            infix.translate(eqE);
44
            //ans.eval(eqE);
45
46
            String eqF = scan.nextLine();
47
            System.out.print("\n" + eqF + ": ");
            eqStack.isValid(eqF);
48
49
            infix.translate(eqF);
50
51
            String eqG = scan.nextLine();
52
            System.out.print("\n" + eqG + ": ");
53
            eqStack.isValid(eqG);
54
            infix.translate(eqG);
55
56
            String eqH = scan.nextLine();
57
            System.out.print("\n" + eqH + ": ");
58
            eqStack.isValid(eqH);
59
            infix.translate(eqH);
            //ans.eval(eqH);
60
61
62 }
```

#### Stack Class

```
1 public class Stack{
 2
      char[] stack = new char[20];
 3
      int top;
 4
 5
       void init(){
 6
           int top = -1;
 7
       }
 8
 9
       public void push (char c) {
10
           top = top + 1;
```

```
11
          stack[top] = c;
12
       }
13
14
     public char pop() {
15
      char c;
16
      c = stack[top];
17
      top = top-1;
18
      return c;
19
      }
20
21
      boolean isStackEmpty() {
22
      boolean empty = false;
23
         if (top == -1) {
24
            empty = true;
25
        }
26
           return empty;
27
       }
28
29
      void showStack() {
30
      int j;
31
        for (j = 0; j \le top; j++) {
32
       System.out.print(stack[j]);
33
        }
34
       }
35 }
```

## Queue Class

```
1 public class Queue{
2 char[] queue = new char[128];
3 int front, rear;
 5 void init(){
     front = 0;
 7
      rear = -1;
8 }
 9
10 void push (char c) {
11 rear = rear + 1;
12
    queue[rear] = c;
13 }
14
15 char pop(){
```

```
char x;
16
17
    x = queue[front];
18
     front = front + 1;
19
    return x;
20
21
22 boolean isQueueEmpty(){
23
    boolean empty;
24
    empty = false;
25
     if (rear <= front) {</pre>
26
     empty = true;
27
     }
28
29 return empty;
30 }
31
32 void showQueue(){
     int j;
     if (front >= rear)
34
35
    return;
36
    else
37
     {
38
    for(j = 0; j <= rear; j++){
39
         System.out.print(queue[j]);
40
      }
41
      }
42 }
43 }
```

## isEquationValid Class

```
1 public class isEquationValid{
        int j;
2
 3
        char m;
        boolean isGood;
 4
 5
 6
 7
        boolean isValid(String eq){
 8
        Stack e = new Stack();
 9
10
        e.init();
11
        for(j = 0; j < eq.length(); j++){
12
            m = eq.charAt(j);
```

```
13
            if (m == 40) {
14
            e.push(m);
15
            }
16
            if (m == 41) {
17
                e.pop();
18
                }
19
            }
20
21
        if (e.isStackEmpty() == false) {
            isGood = false;
22
23
            System.out.println("Valid equation.");
24
        }
25
        else if(e.isStackEmpty() == true)
26
27
            isGood = true;
28
            System.out.println("Invalid equation.");
29
30 return isGood;
31 }
32
33 }
```

## Translate

```
1 public class Translate{
 2 char stack[] = new char[128];
3 int top;
4 int num, x, y, z;
5 String s;
 6 char c;
7 char m;
8 char myOp;
9
10
      void translate(String eq){
11
         Stack post = new Stack();
12
         Stack op = new Stack();
13
         Stack postfix = new Stack();
14
         int j;
15
         post.init();
16
         op.init();
17
18
         for (j = 0; j < eq.length(); j++){}
19
            m = eq.charAt(j);
```

```
20
            if(m > '0' \&\& m < '9') {
21
               postfix.push(m);
22
            else if (m == '+' || m == '/' || m == '-' || m ==
23
'*'){
24
                   op.push(m);
25
                }
26
            else if (m == '('){
27
28
            else if(m == ')'){
29
                  while(op.isStackEmpty() == false){
30
                   myOp = op.pop();
31
                   postfix.push(myOp);
32
               }
33
            }
34
35
           postfix.showStack();
36
      }
37 }
```

#### numStack Class

```
1 public class numStack{
      int[] stack = new int[20];
 3
      int top;
 4
 5
      void init() {
 6
           int top = -1;
 7
 8
       }
9
10
       public void push (int c) {
11
           top = top + 1;
12
           stack[top] = c;
13
14
       }
15
16
       public int pop(){
17
       int c;
18
       c = stack[top];
19
       top = top-1;
20
21
      return c;
```

```
22
      }
2.3
24
       boolean isStackEmpty() {
25
       boolean empty = false;
26
         if (top == -1) {
27
             empty = true;
28
         }
29
             return empty;
30
       }
31
32
       void showStack() {
33
       int j;
34
         for (j = 0; j \le top; j++) {
35
         System.out.print(stack[j]);
36
37
       }
38
39 }
```

# Evaluate Class

```
1 public class Evaluate{
2 Stack post = new Stack();
3 Stack op = new Stack();
4 int[] numStack = new int[20];
5 numStack num = new numStack();
6
7 char operator;
8 char c;
9 int j, k, x, y, z;
10 int answer;
11
12
     void eval(String eq){
13
14
            op.init();
15
            for(j = 0; j < eq.length(); j++){}
16
               c = eq.charAt(j);
17
18
               while(op.isStackEmpty() == false){
19
                  if(c > '0' && c < '9'){
20
                     post.push(c);
21
22
                  else if(c == '+' || c == '-' || c == '*' || c
```

```
== '/') {
 23
                       operator = op.push(c);
 24
                    }
 25
 26
                       while(op.isStackEmpty == false) {
 27
                       y = (int)post.pop();
 28
                       x = (int)post.pop();
 29
                       c = op.pop();
 30
 31
                       if (c == '+') {
 32
                           z = x + y;
 33
                       }
 34
                       else if (c == '-') {
 35
                           z = x - y;
 36
                       }
 37
                       else if (c == '*') {
 38
                           z = x * y;
 39
 40
                       else if (c == '/'){
 41
                           z = x / y;
 42
 43
                       num.push(z);
 44
 45
               }
 46
 47
                       if(num.isStackEmpty() == false){
 48
                           operator = op.pop();
 49
                          y = num.pop();
 50
                           x = num.pop();
 51
                             if(operator == '+' || operator == '-
' || operator == '*' || operator == '/'){
 52
                                 if (c == '+') {
 53
                                    z = x + y;
 54
                                 }
 55
                                 else if (c == '-') {
 56
                                    z = x - y;
 57
 58
                                 else if (c == '*') {
 59
                                    z = x * y;
 60
 61
                                 else if (c == '/') {
 62
                                    z = x / y;
 63
                                 }
 64
```

```
65 answer = z;
66 }
67 }
68 }
70 }
```

