private bool CanEditCustomer(Customer customer)

{

if (customer != null) //&& customer.Error == string.Empty

{

var currentCustomer = ShopContext.Customers.Single(e => e.Id == customer.Id);

return ShopContext.Entry(currentCustomer).State == EntityState.Modified ? true : false;

}

return false;

}

//=> customer!= null ? true : false;