

```
1:  //Pointer Arithmeti
2:  //1. Addition of po
3:  //2. Subtraction of
4:  //3. Subtraction of
5:  //4. We can compare
6:  //5. we can use inc
7:
8:  //Operations can't
9:  //1. multiplcation
10: //2. division of po
11: //3. modulas of poi
12: //4. addition,mul,d
13: //5.
14: #include<stdio.h>
```

```
15:  int main()
16:  {
17:      int a=12,*p=&a, b=
18:      printf("%u %u\n",p
19:      printf("%d",p++);
20:      printf("%d",++q);
21:      /* printf("%u %u\n
22:         if(q>p)
23:             printf("Hel
24:         else
25:             printf("Hi"
26:         // printf("%u %u\n
27:         // printf("%d\n", (
28:         // printf("%d\n", (
```

```
29: // printf("%d\n", (
30: // printf("%d\n", (
31: // printf("%d\n", (
32: // printf("%d\n", q
33: // printf("%d\n", q
34: // printf("%d\n", p
35: /* printf("%u\n", p
36: printf("%u\n", p
37: printf("%u\n", p
38: printf("%u\n", p
39: printf("%u\n", p
40: printf("%u\n", p
41: }
```