

# EASYFLOW: Expense Tracker and Group Based Debt Management

Project by:

Vedansh Makharia - 220953050

Anirudh Bajaj - 220953104

Vansh Jogani - 220953126

Adit Basak - 220953134

## 1. Abstract

**EasyFlow** is an Android application designed to help users track their monthly expenses and manage shared group transactions with ease. It enables users to make friends, form groups, and log group transactions—simplifying them by reducing the number of payments using a smart debt optimization algorithm. The app leverages OCR technology through EasyOCR to scan receipts and automatically detect the highest amount for quick entry. Users can categorize expenses and visualize spending via bar charts. Furthermore, EasyFlow supports seamless UPI payments by allowing users to input a UPI ID and get redirected to Google Pay for faster settlements.

## 2. Introduction

Managing personal and shared expenses is a common problem faced by students, working professionals, and families. Traditional methods of recording expenses and calculating who owes what can become inefficient, especially in group settings. This inspired the creation of **EasyFlow**, an Android app that automates and simplifies expense sharing.

By integrating OCR for bill reading, automatic debt simplification, expense categorization, and UPI payment redirection, EasyFlow serves as a comprehensive financial management tool, especially tailored for the Indian audience where UPI usage is widespread.

## 3. Project Objective

- Allow users to register, add friends, and create friend groups
- Add group transactions involving specific group members
- Automatically simplify payments among group members to minimize transactions
- Use EasyOCR to extract the highest amount from scanned receipts for quick expense entry
- Enable users to categorize their personal and shared expenses
- Display expense breakdown by category using bar chart visualization
- Facilitate easy settlement of dues by accepting UPI IDs and redirecting to Google Pay for payments

## 4. Tools and Technologies Used

- **IDE:** Android Studio
- **Language:** Java
- **Database:** SQLite

- **Libraries & APIs:**
  - **EasyOCR** – for optical character recognition from bill images
  - **MPAndroidChart** – for bar chart visualization of expenses
  - **Intent-based UPI Integration** – For redirecting users to Google Pay for settlements

## 5. System Requirements

- **Minimum Android Version:** Android 9.0 (Pie, API level 28)
- **IDE Version:** Android Studio Hedgehog or higher
- **SDK:** Android SDK 28+
- **Hardware Requirements:**
  - Minimum 2GB RAM device for smooth performance
  - Camera access for bill scanning
- **Software Requirements:**
  - Java JDK 8 or higher
  - Android Emulator or physical device for testing

## 6. Project Features

### 1. Login

Allows registered users to securely access their account using email and password. Ensures that user data and expense records are protected and personalized.

### 2. Adding a Friend and Creating a Group

Users can search and add friends who are already on the app. After that, they can create groups consisting of these friends to manage shared expenses like trips, rent, or events.

### 3. Equal/Unequal Splitting of a Payment in a Group

When adding a group expense, users can choose to split the amount equally among members or manually assign different amounts to each member based on who owes what.

```

groupmeelist.setOnItemClickListener(new AdapterView.OnItemClickListener() {
    @Override
    public void onItemClick(AdapterView<View> adapterView, View view, int pos, long id) {
        AlertDialog.Builder alert = new AlertDialog.Builder(requireContext());
        alert.setTitle("Enter Split Amount");
        alert.setMessage("Enter the amount to be split: ");
        final EditText input = new EditText(requireContext());
        alert.setView(input);
        alert.setPositiveButton("Ok", new DialogInterface.OnClickListener() {
            public void onClick(DialogInterface dialog, int whichButton) {
                String value = input.getText().toString();
                amtlist.set(pos, value);
                adapter2.notifyDataSetChanged();
                amt[pos] = Double.parseDouble(value);
                remaining = getremaining(amt, tot_amt);
                amountintext.setText("Remaining: "+remaining+" out of "+tot_amt);
            }
        });
        alert.show();
    }
});
public double getremaining(double[] amt, double tot_amt)
{
    double sum = 0;
    for(int i = 0; i < amt.length; i++)
    {
        sum += amt[i];
    }
    return tot_amt - sum;
}

```

Figure 1: Unequal Splitting

[illegible]

Figure 2: Equal Splitting

## 4. Simplification Algorithm

The app automatically simplifies debts within a group.

For example:

If A owes B and B owes C, it reduces unnecessary transactions by directly making A owe C.

This reduces the total number of payments and simplifies settlement.

```

public List<String> simplifyDebts() {
    SQLiteDatabaseHelper dbHelper = new SQLiteDatabaseHelper(this);
    SQLiteDatabase db = dbHelper.getReadableDatabase();
    Map<Integer, Double> netBalance = new HashMap<>();

    // Query to retrieve debts from the database
    String query = "SELECT paid_id, payee_user_id, pay_amt " +
        "FROM Money";

    query = "SELECT payer_id, payee_id, owed_amt " +
        "FROM Owed";

    Cursor cursor = db.rawQuery(query, null);
    if (cursor.moveToFirst()) {
        do {
            int payer = cursor.getInt(0); // Who paid
            int payee = cursor.getInt(1); // Who owes
            double amount = cursor.getDouble(2);

            // Update net balance
            netBalance.put(payer, netBalance.getOrDefault(payer, 0.0) + amount);
            netBalance.put(payee, netBalance.getOrDefault(payee, 0.0) - amount);
        } while (cursor.moveToNext());
    }
    cursor.close();
    //db.close();

    return minimizeTransactions(netBalance, db);
}

// Algorithm to minimize transactions
private List<String> minimizeTransactions(Map<Integer, Double> netBalance, SQLiteDatabase db) {
    List<String> simplifiedTransactions = new ArrayList<>();

    // Separate creditors and debtors
    List<int[]> creditors = new ArrayList<>();
    List<int[]> debtors = new ArrayList<>();

    for (Map.Entry<Integer, Double> entry : netBalance.entrySet()) {
        int user = entry.getKey();
        double balance = entry.getValue();

        if (balance > 0) {
            creditors.add(new int[]{user, (int) (balance * 100)}); // Convert to cents to avoid floating errors
        } else if (balance < 0) {
            debtors.add(new int[]{user, (int) (-balance * 100)});
        }
    }

    // Match debtors with creditors
    int i = 0, j = 0;
}

```

```

while (i < debtors.size() && j < creditors.size()) {
    int debtor = debtors.get(i)[0];
    int debtAmount = debtors.get(i)[1];

    int creditor = creditors.get(j)[0];
    int creditAmount = creditors.get(j)[1];

    int settledAmount = Math.min(debtAmount, creditAmount);

    String dname = "";
    String cname = "";
    Cursor cursor = db.query(
        "Users",
        new String[]{"name"},
        "user_id = ?",
        new String[]{"+"+debtor+""},
        null, null, null
    );
    while (cursor.moveToNext()) {
        dname = cursor.getString(cursor.getColumnIndexOrThrow("name"));
    }
    cursor.close();
    cursor = db.query(
        "Users",
        new String[]{"name"},
        "user_id = ?",
        new String[]{"+"+creditor+""},
        null, null, null
    );
    while (cursor.moveToNext()) {
        cname = cursor.getString(cursor.getColumnIndexOrThrow("name"));
    }

    simplifiedTransactions.add("User " + dname + " pays " + (settledAmount / 100.0) + " to User " + cname);

    // Update remaining amounts
    debtors.get(i)[1] -= settledAmount;
    creditors.get(j)[1] -= settledAmount;

    if (debtors.get(i)[1] == 0) i++; // Move to the next debtor
    if (creditors.get(j)[1] == 0) j++; // Move to the next creditor
}

return simplifiedTransactions;

```

Figure 3: Simplified Transaction Algorithm

## 5. OCR (Optical Character Recognition)

Integrates EasyOCR to scan physical bills/receipts. The app intelligently detects the largest numeric value on the receipt and auto-fills it for quick expense addition in group transactions.

```

imagePickerLauncher = registerForActivityResult(
    new ActivityResultContracts.StartActivityForResult(),
    result -> {
        if (result.getResultCode() == Activity.RESULT_OK) {
            Intent data = result.getData();
            if (data != null && data.getData() != null) {
                Uri selectedImageUri = data.getData();
                Bitmap selectedBitmap = handleSelectedImage(selectedImageUri);
                if (selectedBitmap != null) {
                    processImage(selectedBitmap); // Call your processing method
                }
            }
        }
    }
);

private void processImage(Bitmap bitmap) {
    // Load image from drawable
    // Load image from drawable
    //Bitmap bitmap = BitmapFactory.decodeResource(getResources(), R.drawable.img2);
    InputImage image = InputImage.fromBitmap(bitmap, 0);

    // Initialize Text Recognizer
    com.google.mlkit.vision.text.TextRecognizer recognizer =
        TextRecognition.getClient(TextRecognizerOptions.DEFAULT_OPTIONS);

    // Process the image for text extraction
    recognizer.process(image)
        .addOnSuccessListener(visionText -> {
            String extractedText = visionText.getText();
            ocrOutput.setText(extractedText);
            String totalAmount = findTotalAmount(extractedText);
            String amt[] = totalAmount.split(" ");
            Toast.makeText(this, ""+amt[1], Toast.LENGTH_SHORT).show();
            textOutput.setText(totalAmount.isEmpty() ? "Total not found." : totalAmount);
            //Toast.makeText(this, totalAmount, Toast.LENGTH_SHORT).show();
            Intent intent = new Intent(getApplicationContext(), GroupExpenseActivity.class);
            double amt1 = Double.parseDouble(amt[1]);
            intent.putExtra("amt", amt1);
            String gname = getIntent().getStringExtra("GROUP_NAME");
            intent.putExtra("GROUP_NAME", gname);
            startActivity(intent);
        });
    //addOnFailureListener(e -> textOutput.setText("Error: " + e.getMessage()));
    // Error handling
}

```

Figure 4: OCR

## 6. Personal Expense Tracking

Users can add personal (non-group) expenses and assign them to categories like Food, Travel, Bills, etc. The app shows bar charts to visualize how much was spent in each category, helping users track and manage their spending habits.

```
public void setData(List<Float> values, List<String> labels) {
    this.values = values;
    this.labels = labels;
    invalidate(); // Redraw the view
}

@Override
protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    if (values.isEmpty()) return;

    float maxValue = getMaxValue();
    float barWidth = getWidth() / (values.size() * 2f);
    float startX = barWidth / 2;
    float bottom = getHeight() - 50;

    // Draw title
    canvas.drawText("Monthly Expenses", getWidth()/2, 40, labelPaint);

    for (int i = 0; i < values.size(); i++) {
        float height = (values.get(i) / maxValue) * (getHeight() - 150);
        float left = startX + i * barWidth * 2;
        float top = getHeight() - height - 50;
        float right = left + barWidth;

        // Set bar color based on index, cycling through the colors
        barPaint.setColor(barColors[i % barColors.length]);

        // Draw bar
        canvas.drawRect(new RectF(left, top, right, bottom), barPaint);

        // Draw value above bar
        canvas.drawText(String.format("Rs.%.2f", values.get(i)),
            (left + right)/2, top - 10, textPaint);

        // Draw month label
        canvas.drawText(labels.get(i), (left + right)/2, bottom + 40, textPaint);
    }
}
```

Figure 5: Bar Chart Code

## 7. GPay Integration for Direct Payments

The app includes a seamless Google Pay (GPay) integration for settling dues. When a user selects a friend to pay, the app automatically fetches their GPay UPI ID from the database.

The user simply enters the amount, and the app redirects them to GPay with pre-filled details—making the payment process quick and hassle-free.

```
btn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        if (amount.getText().toString().isEmpty() || upiId.getText().toString().isEmpty() || note.getText().toString().isEmpty()) {

            ContentValues values;
            values = new ContentValues();
            values.put("payee_id", payeeId);
            values.put("payer_id", curId);
            values.put("owed_amt", Double.parseDouble(amount.getText().toString()));
            db.insert("owed", null, values);
            Toast.makeText(requireContext(), "Payment of Rs." + amount.getText().toString() + " sent to " + upiId.getText().toString(), Toast.LENGTH_SHORT).show();

            values = new ContentValues();
            values.put("payee_id", payeeId);
            values.put("payer_id", curId);
            values.put("amt", Double.parseDouble(amount.getText().toString()));
            db.insert("settle", null, values);

            String GOOGLE_PAY_PACKAGE_NAME = "com.google.android.apps.nbu.paisa.user";
            int GOOGLE_PAY_REQUEST_CODE = 123;

            Uri uri =
                new Uri.Builder()
                    .scheme("upi")
                    .authority("pay")
                    .appendQueryParameter("pa", upiId.getText().toString())
                    .appendQueryParameter("pp", note.getText().toString())
                    .appendQueryParameter("mc", "your-merchant-code")
                    .appendQueryParameter("tr", "your-transaction-ref-id")
                    .appendQueryParameter("ta", note.getText().toString())
                    .appendQueryParameter("am", amount.getText().toString())
                    .appendQueryParameter("to", "me")
                    .appendQueryParameter("url", "your-transaction-url")
                    .build();

            Intent intent = new Intent(Intent.ACTION_VIEW);
            intent.setData(uri);
            intent.setPackage(GOOGLE_PAY_PACKAGE_NAME);
            startActivityForResult(intent, GOOGLE_PAY_REQUEST_CODE);
        }
    }
});
```

Figure 6: Gpay Integration

## 8. Database Design

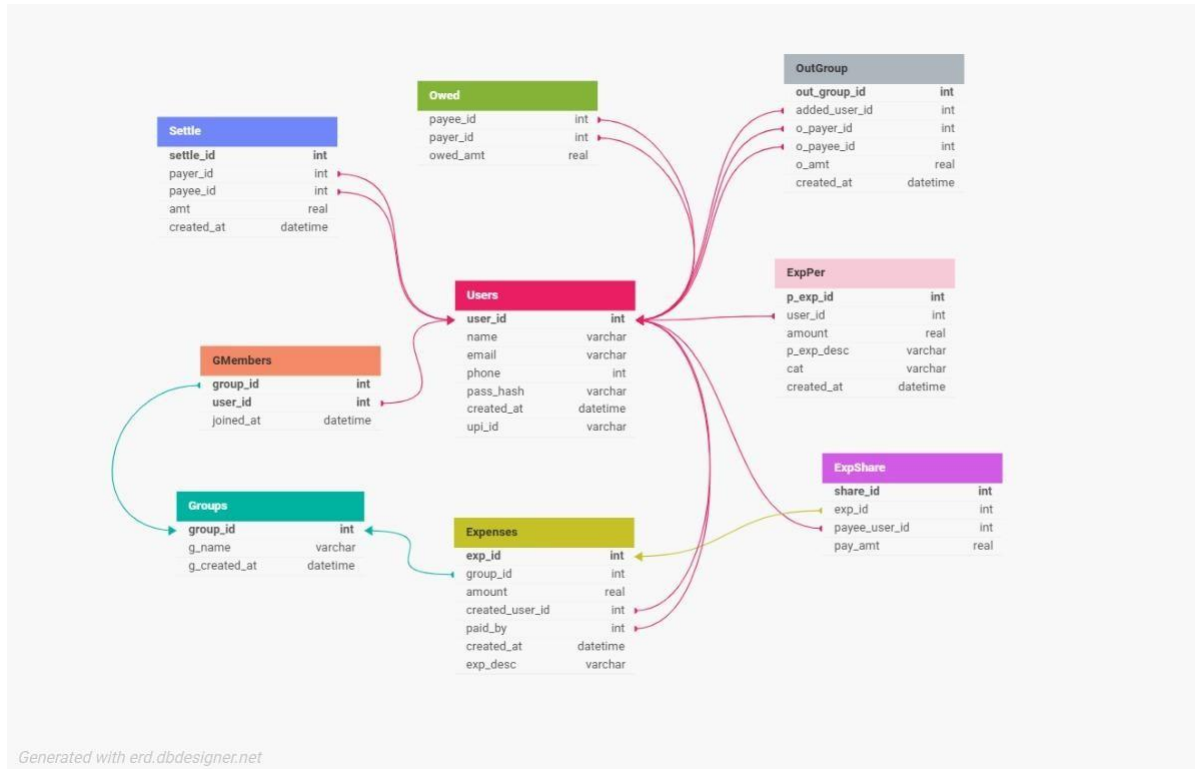


Figure 7: Database Schema

### Sample Data in each table

#### ○ Users

| User_id | Name   | Email                      | Phone      | Pass_hash | Created_at       | Upi_id                  |
|---------|--------|----------------------------|------------|-----------|------------------|-------------------------|
| 1       | Vansh  | Vanshjogani@gmail.com      | 9886338115 | Vj1       | 2025-04-18 10:00 | Vanshjogani@okicici     |
| 2       | Vedanh | vedanshmakharia@gmail,.com | 9090881556 | Vm1       | 2025-04-19 9:00  | vedanshmakharia@okicici |

#### ○ Groups

| Group_id | G_name | G_created_at     |
|----------|--------|------------------|
| 1        | Goa    | 2025-04-19 11:00 |

- **Gmembers**

| Group_id | User_id | Joined_at        |
|----------|---------|------------------|
| 1        | 1       | 2025-04-19 11:00 |
| 1        | 2       | 2025-04-19 12:00 |

- **Expenses**

| Exp_id | Group_id | Amount | Created_user_id | Paid_by | Created_at       | Exp_desc |
|--------|----------|--------|-----------------|---------|------------------|----------|
| 1      | 1        | 1500.0 | 1               | 1       | 2025-04-19 11:00 | hotel    |
| 2      | 1        | 600    | 2               | 2       | 2025-04-19 12:00 | food     |

- **ExpShare**

| Share_id | Exp_id | Payee_user_id | Pay_amt |
|----------|--------|---------------|---------|
| 1        | 1      | 2             | 500     |
| 2        | 1      | 3             | 500     |

- **ExpPer**

| P_exp_id | User_id | Amount | P_exp_desc | Cat  | Created_at       |
|----------|---------|--------|------------|------|------------------|
| 1        | 1       | 250.0  | Groceries  | Food | 2025-04-19 12:00 |
| 2        | 2       | 1200.0 | Groceries  | Food | 2025-04-19 12:00 |

- **Owed**

| Payee_id | Payer_id | Owed_amt |
|----------|----------|----------|
| 1        | 2        | 500      |
| 1        | 3        | 500      |

- **Settle**

| Settle_id | Payer_id | Payee_id | Amt | Created_at       |
|-----------|----------|----------|-----|------------------|
| 1         | 2        | 1        | 500 | 2025-04-19 12:00 |
| 2         | 3        | 1        | 500 | 2025-04-19 12:00 |

- **Outgroup**

| Out_group_id | Added_user_id | O_payer_id | O_payee_id | O_amount | Created_at       |
|--------------|---------------|------------|------------|----------|------------------|
| 1            | 1             | 1          | 2          | 200.0    | 2025-04-19 14:00 |
| 2            | 2             | 3          | 2          | 150.0    | 2025-04-19 15:00 |

## 9. Testing and Output

How we tested the app:

- We used manual testing on real Android devices to test all the major flows:
  - User registration and login
  - Adding friends and creating groups
  - Adding and splitting transactions
  - Running the debt simplification logic
  - EasyOCR scanning functionality
  - Visualizing expenses by category in bar charts
  - UPI redirection to Google Pay
- We also verified data integrity by checking SQLite database entries after each transaction and group update.

### Sample outputs:

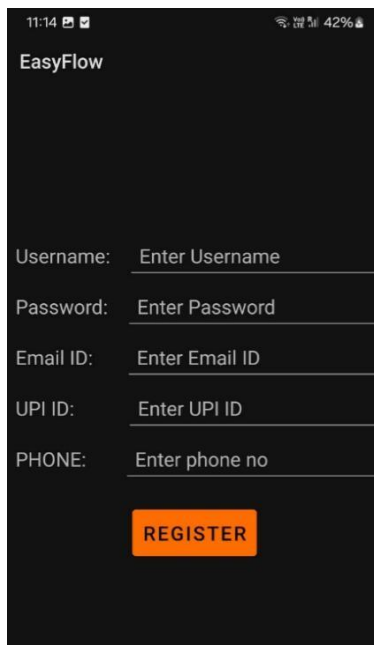


Figure 8: Login page

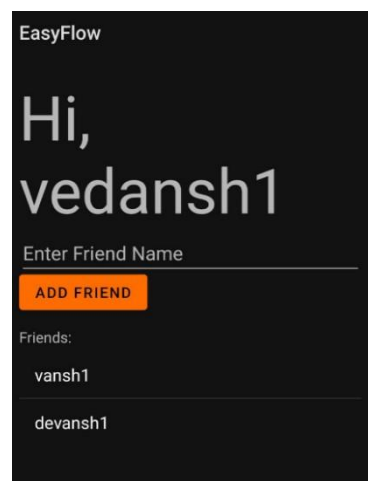


Figure 9: Making friends



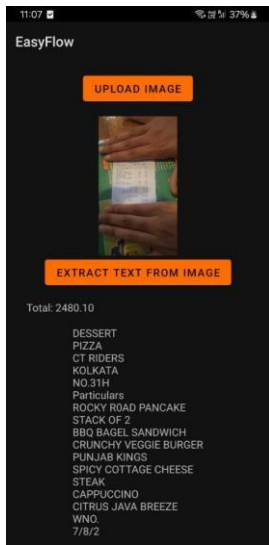


Figure 10: Text Extracted from OCR

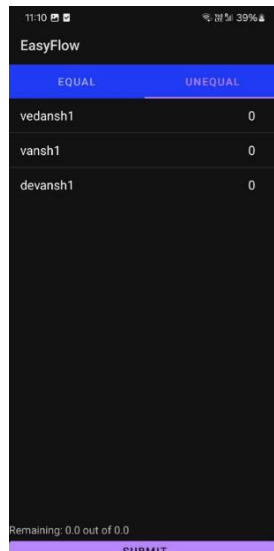


Figure 11: Selecting the custom number of people in a transaction

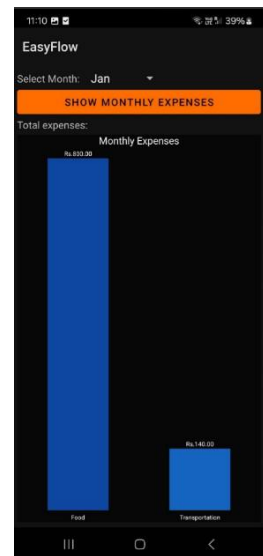


Figure 12: Bar chart showing monthly expenses

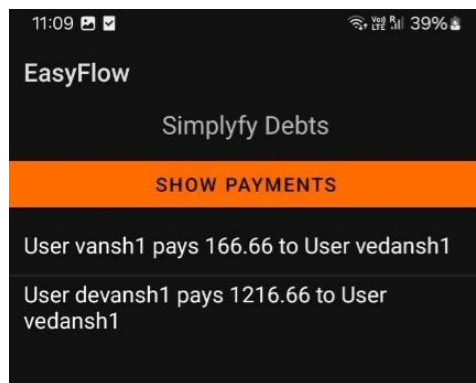


Figure 13: Payments to be made after the simplification algorithm is used

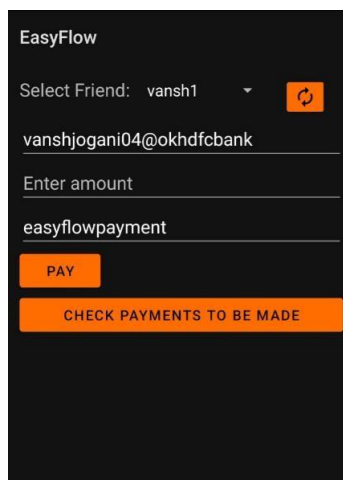


Figure 14: Payment portal that directly redirects users to GPay

### **Known issues:**

- OCR sometimes picks up incorrect values in poorly lit or blurry receipts.
- UPI redirection works best with Google Pay; other UPI apps may not open automatically.
- No real-time sync across multiple devices as it currently uses local SQLite DB.

## **10. Conclusion**

### **What we learned:**

- Hands-on experience with Android development using Java/Kotlin.
- How to implement SQLite databases for structured storage.
- Integrating OCR libraries (EasyOCR) in Android apps.
- Implementing algorithms for debt simplification in group transactions.
- Creating data visualizations with bar charts to represent category-wise spending.

### **Challenges faced:**

- Implementing efficient and accurate debt simplification logic.
- Parsing text from OCR results and reliably identifying the largest amount.
- UI handling for dynamic group-based expense sharing.
- UPI integration without deep-linking issues.

### **Future Scope:**

- Move to Firebase or Room DB for cloud syncing and real-time updates.
- Implement push notifications for expense updates or payment reminders.
- Add receipt history and image storage.
- Introduce monthly budgeting and limit warnings.
- Improve OCR by training a custom model or using Google ML Kit.

## **11. References**

- [Android Developer Documentation](#)
- [SQLite in Android](#)