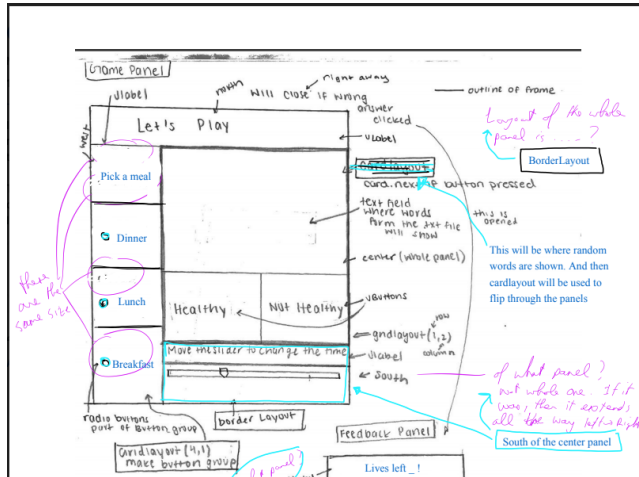Vanshika Turkar
John Conlin
Java Programming
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Modifications

Originally, I was planning to have the settings on the game panel, but the user could pick the settings before and while they play. So then I changed it to a settings panel right before the play panel. Now I have 2 separate panels, one which allows the user to select the setting it prefers and another to actually play the game.

Here are screenshots of the changes:

Greek Yogurt

Healthy

Unhealthy