Vanshil Shah

Contact

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Skills

Java

Android Javascript
C++ NodeJS
CSS PostgreSQL
Express.js Python
Git React-Native
HTML SolidWorks

XML

Education

University of Toronto BSc

Computer Science Specialist September 2015 – April 2019 (expected)

Achievements

Cisco DevNet Hackathon

3rd Place

OTSC Provincial CAD Skills

3rd Place

TDSB CAD Skills

1st Place

Ryerson Sportshack

3rd Place

DECA Regional Exam

Top 10

DECA Oral Presentation

Top 10

TDSB EdAppHack

2nd Place

Certifications

CPR-B Emergency First Aid

Red Cross

Network Fundamentals

Cisco Network Academy

HiFive Training

City of Toronto

Relevant Experience

Front-End Developer - OpenSports

June 2015 - August 2016

- Added client-facing features such as inter-user feedback throughout the app using React-Native javascript framework
- Lead developer on a native Android app that I completed for a client.
- Used Express.js and Node.js to create client-facing webpages that displayed app content to improve sharing events to non-app users.
- Improved social media outreach by developing a twitter bot that found and followed potential users

Mechanical Design Lead - Woburn Robotics

2011 - 2015

- Created a robot with a team of 30 to compete in the annual FIRST Robotics Competition
- Mechanical Design Head of the High School Robotics team
- Participated in 4 regional competitions, earning 2nd place in 3 of them
- Gained proficient experience in CAD programs such as Solidworks and Autodesk Inventor

Event Volunteer - Professional Engineers of Ontario

2011 - present

- Interacted with and mentored student participants as they designed and built bridges
- Wrote content for event magazine including a detailed essay on the fundamentals of bridge design

Projects

www.vanshil.com/projects

PhysicsWorld

/physicsworld

A 2D physics simulation app that I created in grade 11. The app featured a built-from-scratch physics engine capable of handling projectile motion and simple collisions.

ImAgenda

/imagenda

An app that uses OCR and Computer Vision to let you take a picture of a printed schedule and convert it into events that you can save in your phone's calendar.

Nutty Ninjas

/nutty_ninjas

A game about battling ninjas that I made for my grade 11 final project. The in-built AI uses a machine learning algorithm capable of learning and executing complex time-sensitive strategies. More info on how I built it can be found on my site.