In Depth: Support Vector Machines

Support vector machines (SVMs) are a particularly powerful and flexible class of supervised algorithms for both classification and regression. In this chapter, we will explore the intuition behind SVMs and their use in classification problems.

We begin with the standard imports:

```
%matplotlib inline
import numpy as np
import matplotlib.pyplot as plt
plt.style.use('seaborn-whitegrid')
from scipy import stats

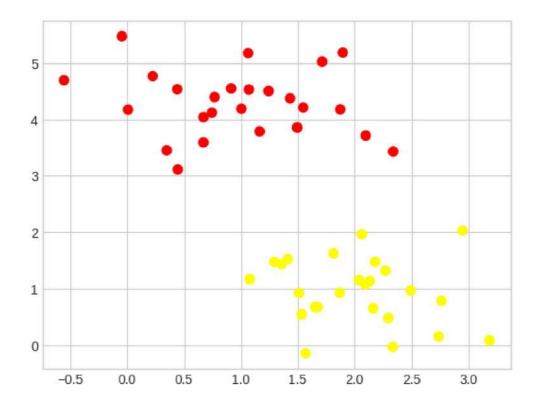
<ipython-input-2-dd216727775a>:4: MatplotlibDeprecationWarning: The
seaborn styles shipped by Matplotlib are deprecated since 3.6, as they
no longer correspond to the styles shipped by seaborn. However, they
will remain available as 'seaborn-v0_8-<style>'. Alternatively,
directly use the seaborn API instead.
   plt.style.use('seaborn-whitegrid')
```

Motivating Support Vector Machines

In Bayesian classification, we learned about a simple kind of model that describes the distribution of each underlying class, and experimented with using it to probabilistically determine labels for new points.

That was an example of *generative classification*; here we will consider instead *discriminative classification*. That is, rather than modeling each class, we will simply find a line or curve (in two dimensions) or manifold (in multiple dimensions) that divides the classes from each other.

As an example of this, consider the simple case of a classification task in which the two classes of points are well separated:



A linear discriminative classifier would attempt to draw a straight line separating the two sets of data, and thereby create a model for classification.

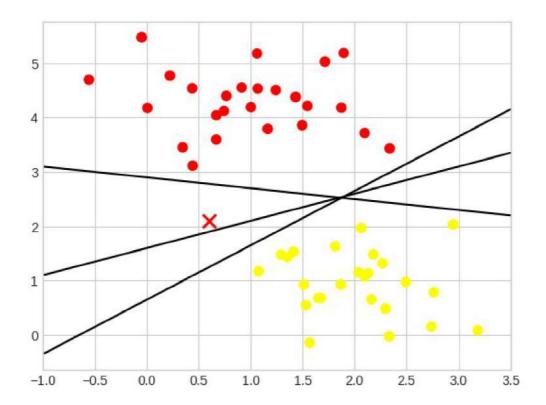
For two-dimensional data like that shown here, this is a task we could do by hand. But immediately we see a problem: there is more than one possible dividing line that can perfectly discriminate between the two classes!

We can draw some of them as follows:

```
xfit = np.linspace(-1, 3.5)
plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='autumn')
plt.plot([0.6], [2.1], 'x', color='red', markeredgewidth=2,
markersize=10)

for m, b in [(1, 0.65), (0.5, 1.6), (-0.2, 2.9)]:
    plt.plot(xfit, m * xfit + b, '-k')

plt.xlim(-1, 3.5)
(-1.0, 3.5)
```



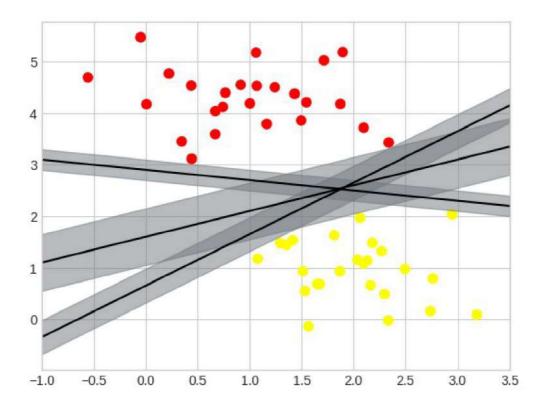
These are three *very* different separators which, nevertheless, perfectly discriminate between these samples. Depending on which you choose, a new data point (e.g., the one marked by the "X" in this plot) will be assigned a different label!

Evidently our simple intuition of "drawing a line between classes" is not good enough, and we need to think a bit more deeply.

Support Vector Machines: Maximizing the Margin

Support vector machines offer one way to improve on this.

The intuition is this: rather than simply drawing a zero-width line between the classes, we can draw around each line a *margin* of some width, up to the nearest point. Here is an example of how this might look (see the following figure):



The line that maximizes this margin is the one we will choose as the optimal model.

Fitting a Support Vector Machine

Let's see the result of an actual fit to this data: we will use Scikit-Learn's support vector classifier (SVC) to train an SVM model on this data. For the time being, we will use a linear kernel and set the C parameter to a very large number (we'll discuss the meaning of these in more depth momentarily):

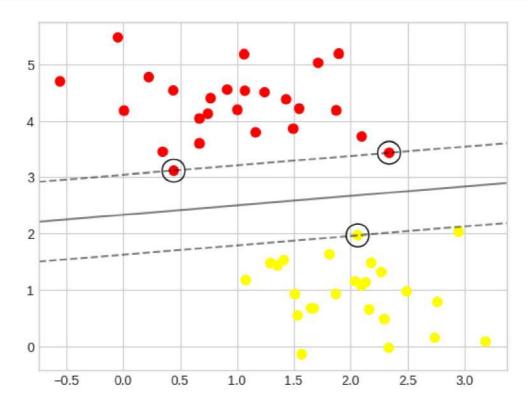
```
from sklearn.svm import SVC # "Support vector classifier"
model = SVC(kernel='linear', C=1E10)
model.fit(X, y)
SVC(C=100000000000.0, kernel='linear')
```

To better visualize what's happening here, let's create a quick convenience function that will plot SVM decision boundaries for us (see the following figure):

```
def plot_svc_decision_function(model, ax=None, plot_support=True):
    """Plot the decision function for a 2D SVC"""
    if ax is None:
        ax = plt.gca()
    xlim = ax.get_xlim()
    ylim = ax.get_ylim()

# create grid to evaluate model
```

```
x = np.linspace(xlim[0], xlim[1], 30)
    y = np.linspace(ylim[0], ylim[1], 30)
    Y, X = np.meshgrid(y, x)
    xy = np.vstack([X.ravel(), Y.ravel()]).T
    P = model.decision function(xy).reshape(X.shape)
    # plot decision boundary and margins
    ax.contour(X, Y, P, colors='k',
               levels=[-1, 0, 1], alpha=0.5,
               linestyles=['--', '-', '--'])
    # plot support vectors
    if plot support:
        ax.scatter(model.support vectors [:, 0],
                   model.support vectors [:, 1],
                   s=300, linewidth=1, edgecolors='black',
                   facecolors='none');
    ax.set xlim(xlim)
    ax.set ylim(ylim)
plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='autumn')
plot_svc_decision_function(model);
```



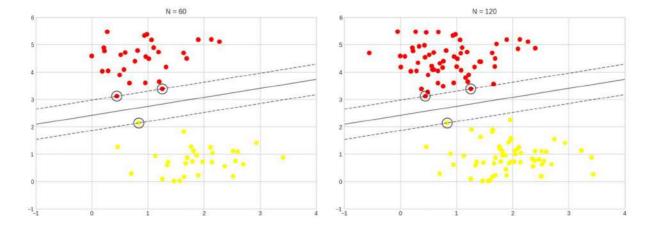
This is the dividing line that maximizes the margin between the two sets of points. Notice that a few of the training points just touch the margin: they are circled in the following figure. These points are the pivotal elements of this fit; they are known as the *support vectors*, and give the

algorithm its name. In Scikit-Learn, the identities of these points are stored in the support_vectors_ attribute of the classifier:

A key to this classifier's success is that for the fit, only the positions of the support vectors matter; any points further from the margin that are on the correct side do not modify the fit. Technically, this is because these points do not contribute to the loss function used to fit the model, so their position and number do not matter so long as they do not cross the margin.

We can see this, for example, if we plot the model learned from the first 60 points and first 120 points of this dataset (see the following figure):

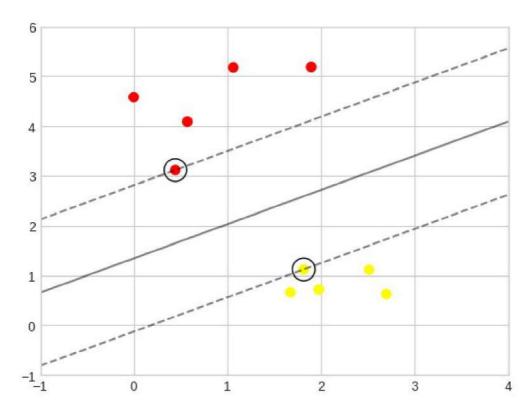
```
def plot_svm(N=10, ax=None):
    X, y = \text{make blobs}(n \text{ samples} = 200, \text{ centers} = 2,
                        random state=0, cluster std=0.60)
    X = X[:N]
    y = y[:N]
    model = SVC(kernel='linear', C=1E10)
    model.fit(X, y)
    ax = ax or plt.gca()
    ax.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='autumn')
    ax.set_xlim(-1, 4)
    ax.set ylim(-1, 6)
    plot_svc_decision_function(model, ax)
fig, ax = plt.subplots(\frac{1}{2}, figsize=(\frac{16}{6}))
fig.subplots_adjust(left=0.0625, right=0.95, wspace=0.1)
for axi, N in zip(ax, [60, 120]):
    plot svm(N, axi)
    axi.set_title('N = \{0\}'.format(N))
```

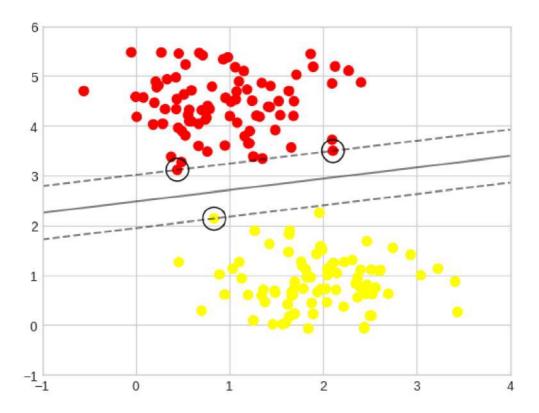


In the left panel, we see the model and the support vectors for 60 training points. In the right panel, we have doubled the number of training points, but the model has not changed: the three support vectors in the left panel are the same as the support vectors in the right panel. This insensitivity to the exact behavior of distant points is one of the strengths of the SVM model.

If you are running this notebook live, you can use IPython's interactive widgets to view this feature of the SVM model interactively:

```
%matplotlib inline
from ipywidgets import fixed, interact_manual
interact_manual(plot_svm, N=(10, 200), ax=fixed(None))
{"model_id":"7f94b909f5ec490aaa084ad54f005696","version_major":2,"version_minor":0}
<function __main__.plot_svm(N=10, ax=None)>
```





Beyond Linear Boundaries: Kernel SVM

Where SVM can become quite powerful is when it is combined with *kernels*. We have seen a version of kernels before, in the Linear Regression.

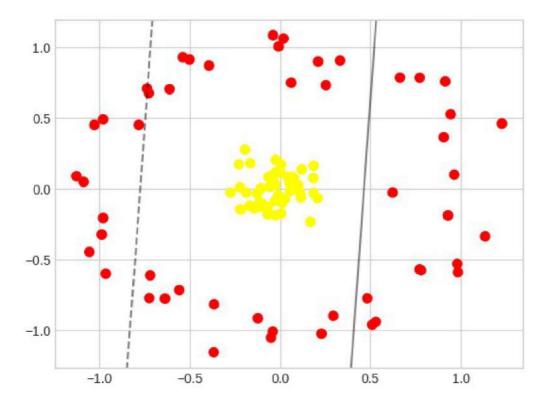
There we projected our data into a higher-dimensional space defined by polynomials and Gaussian basis functions, and thereby were able to fit for nonlinear relationships with a linear classifier.

In SVM models, we can use a version of the same idea. To motivate the need for kernels, let's look at some data that is not linearly separable (see the following figure):

```
from sklearn.datasets import make_circles
X, y = make_circles(100, factor=.1, noise=.1)

clf = SVC(kernel='linear').fit(X, y)

plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='autumn')
plot_svc_decision_function(clf, plot_support=False);
```



It is clear that no linear discrimination will *ever* be able to separate this data. But we can draw a lesson from the Linear Regression, and think about how we might project the data into a higher dimension such that a linear separator *would* be sufficient.

The RBF kernel function for two points X_1 and X_2 computes the similarity or how close they are to each other. This kernel can be mathematically represented as follows:

$$K_{rbf}(X_1, X_2) = e^{\left(-\frac{||X_1 - X_2||^2}{2\sigma^2}\right)}$$

where,

- 1. σ' is the variance and our hyperparameter.
- 2. $|X_1 X_2|$ is the Euclidean Distance (L_2 -norm) between two points X_1 and X_2 .

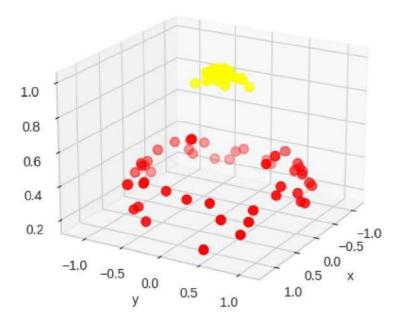
For example, one simple projection we could use would be to compute a *radial basis function* (RBF) centered on the middle clump:

```
#rbf kernel
r = np.exp(-(X ** 2).sum(1))
```

We can visualize this extra data dimension using a three-dimensional plot, as seen in the following figure:

```
from mpl_toolkits import mplot3d
```

```
ax = plt.subplot(projection='3d')
ax.scatter3D(X[:, 0], X[:, 1], r, c=y, s=50, cmap='autumn')
ax.view_init(elev=20, azim=30)
ax.set_xlabel('x')
ax.set_ylabel('y')
ax.set_zlabel('r');
```



We can see that with this additional dimension, the data becomes trivially linearly separable, by drawing a separating plane at, say, **r=0.7**.

In this case we had to choose and carefully tune our projection: if we had not centered our radial basis function in the right location, we would not have seen such clean, linearly separable results. In general, the need to make such a choice is a problem: we would like to somehow automatically find the best basis functions to use.

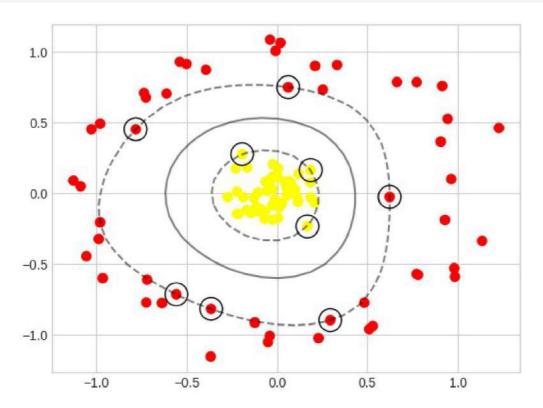
One strategy to this end is to compute a basis function centered at *every* point in the dataset, and let the SVM algorithm sift through the results. This type of basis function transformation is known as a *kernel transformation*, as it is based on a similarity relationship (or kernel) between each pair of points.

A potential problem with this strategy—projecting N points into N dimensions—is that it might become very computationally intensive as N grows large. However, because of a neat little procedure known as the $kernel\ trick$, a fit on kernel-transformed data can be done implicitly—that is, without ever building the full N-dimensional representation of the kernel projection. This kernel trick is built into the SVM, and is one of the reasons the method is so powerful.

In Scikit-Learn, we can apply kernelized SVM simply by changing our linear kernel to an RBF kernel, using the kernel model hyperparameter:

```
clf = SVC(kernel='rbf', C=1E6)
clf.fit(X, y)
SVC(C=1000000.0)
```

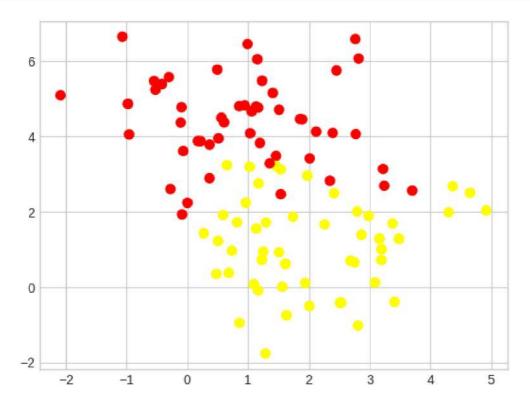
Let's use our previously defined function to visualize the fit and identify the support vectors (see the following figure):



Using this kernelized support vector machine, we learn a suitable nonlinear decision boundary. This kernel transformation strategy is used often in machine learning to turn fast linear methods into fast nonlinear methods, especially for models in which the kernel trick can be used.

Tuning the SVM: Softening Margins

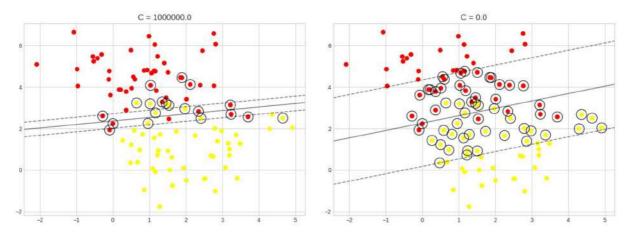
Our discussion thus far has centered around very clean datasets, in which a perfect decision boundary exists. But what if your data has some amount of overlap? For example, you may have data like this (see the following figure):



To handle this case, the SVM implementation has a bit of a fudge factor that "softens" the margin: that is, it allows some of the points to creep into the margin if that allows a better fit. The hardness of the margin is controlled by a tuning parameter, most often known as C. For a very large C, the margin is hard, and points cannot lie in it. For a smaller C, the margin is softer and can grow to encompass some points.

The plot shown in the following figure gives a visual picture of how a changing C affects the final fit via the softening of the margin:

```
s=300, lw=1, facecolors='none');
axi.set_title('C = {0:.1f}'.format(C), size=14)
```



The optimal value of ${\tt C}$ will depend on your dataset, and you should tune this parameter using cross-validation or a similar procedure .