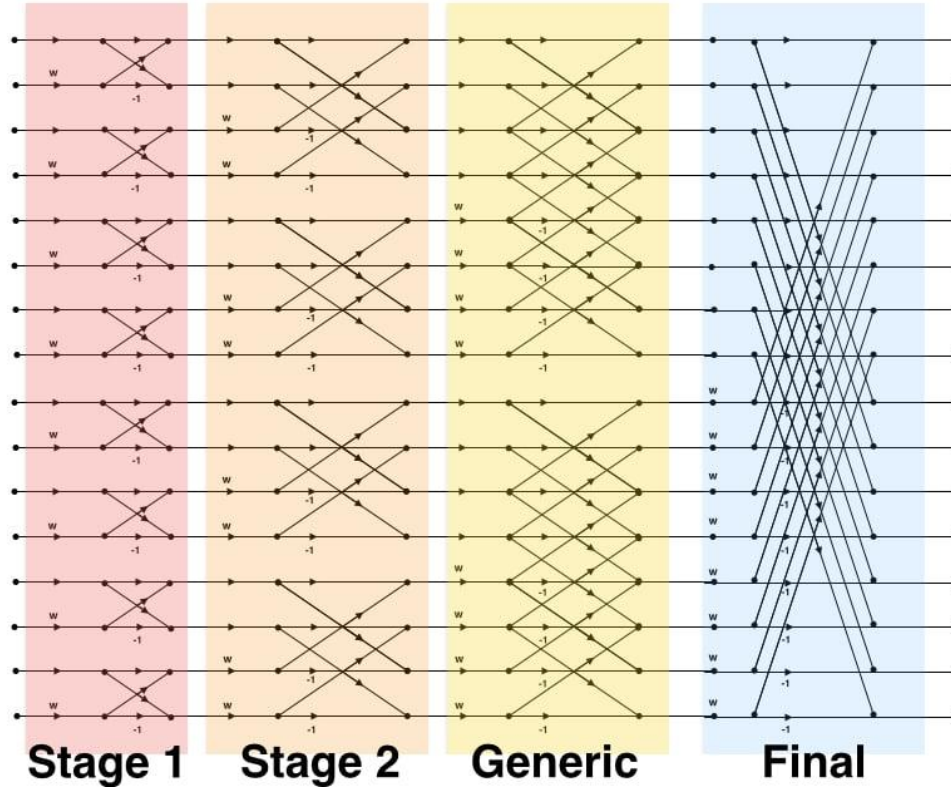


# Number Theoretic Transform

What this sharing will ***not*** be about



# Instead, this sharing will be about

- 1) Why NTTs
- 2) How NTTs work, from theory to practice

# NTTs == FFTs?

Fast fourier transforms are just fast algorithms to calculate DFTs

The terms FFT and NTT are therefore used interchangeably in literature, but they (usually) refer to the same thing

# Motivation

*NTTs and why we need them*

cryptography. For the lattice-based PQC, modular polynomial multiplication dominates the computations across key-generation, encryption, and decryption steps in the prior works [3], [20]. Similarly, the most expensive operation for homomorphic encryption schemes is also modular polynomial multiplication. Therefore, improving the efficiency of modular polynomial multiplication is critical to the practical deployment of lattice-based PQC schemes and homomorphic encryption.

*Reference:*

*High-Speed VLSI Architectures for Modular Polynomial Multiplication via Fast Filtering and Applications to Lattice-Based Cryptography*

Besides quantum security and better privacy, lattices also facilitate parallelism and scalability across different security levels [16]–[18]. However, implementing PQC and FHE on constrained devices, like microcontrollers in Internet of Things (IoT) applications, requires computing, bandwidth, and memory efficiency. This often demands trade-offs and optimizations of polynomial multiplications in quotient rings, operations that account for 30-50% of computation in lattice-based PQC and FHE [19]. For poly-

*Reference:*

*Incompleteness in Number-Theoretic Transforms: New Tradeoffs and Faster Lattice-Based Cryptographic Applications*

# Polynomial multiplication



# Schoolbook multiplication

$$G(x) = 1 + 2x + 3x^2 + 4x^3, \text{ and}$$
$$H(x) = 5 + 6x + 7x^2 + 8x^3$$

*or in vector notation:*

$$\mathbf{g} = [1, 2, 3, 4], \text{ and}$$
$$\mathbf{h} = [5, 6, 7, 8].$$

# Schoolbook multiplication

$$\begin{array}{r} 1 + 2x + 3x^2 + 4x^3 \\ 5 + 6x + 7x^2 + 8x^3 \\ \hline 8x^3 + 16x^4 + 24x^5 + 32x^6 \quad \times \\ 7x^2 + 14x^3 + 21x^4 + 28x^5 \\ 6x + 12x^2 + 18x^3 + 24x^4 \\ 5 + 10x + 15x^2 + 20x^3 \\ \hline 5 + 16x + 34x^2 + 60x^3 + 61x^4 + 52x^5 + 32x^6 \quad + \end{array}$$

**Fig. 1:** Schoolbook method for polynomial multiplication or linear convolution.

# Schoolbook multiplication

This is a discrete **linear convolution** between **g** and **h**

$$\mathbf{y}[k] = (\mathbf{g} * \mathbf{h})[k] = \sum_{i=0}^k \mathbf{g}[i] \mathbf{h}[k - i]$$

# Schoolbook multiplication - problems

1. Polynomial result is of degree  $2d - 2$
2.  $O(n^2)$  complexity - too slow!

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1. **Polynomial result is of degree  $2d - 2$**
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# Polynomial rings

After every polynomial operation, take the result and modulo some polynomial  $\phi(x)$

Final polynomial's degree would be at most as large as the polynomial  $\phi$ 's degree

In the context of lattice cryptography, this polynomial is chosen to be something like  $x^n - 1$  or  $x^n + 1$

# Cyclic convolutions

A convolution that ‘wraps around’ to be kept within a certain bound

- **Cyclic convolution.** Consider  $\mathbf{c} = \mathbf{a} \cdot \mathbf{b} \in \mathbb{Z}_q[x]/(x^n - 1)$ , then  $\mathbf{c} = \sum_{k=0}^{n-1} c_k x^k$ , where  $c_k = \sum_{i=0}^k a_i b_{k-i} + \sum_{i=k+1}^{n-1} a_i b_{k+n-i} \pmod q$ ,  $k = 0, 1, \dots, n-1$ . And  $\mathbf{c}$  is referred to as the cyclic convolution (CC for short)<sup>1</sup> of  $\mathbf{a}$  and  $\mathbf{b}$ .

‘Wrapping around’ by  $(x^n - 1)$  means we can keep our resulting polynomial to be bounded by a maximum degree  $n$

# Cyclic convolutions

In most literature, the term ***cyclic convolution*** refers to multiplication done over the ring  $\mathbb{Z}_q[x]/(x^n - 1)$ , while the term ***negacyclic convolution*** refers to multiplication done over the ring  $\mathbb{Z}_q[x]/(x^n + 1)$ .

Alternatively, some papers suggest using terms like ***positive wrapped convolution*** vs ***negative wrapped convolution*** for clarity.



# Cyclic convolutions

For PWC, the quotient ring we use is  $\mathbb{Z}_q[x]/(x^n - 1)$  where  $q \in \mathbb{Z}$  and  $c_k$  is defined as

$$c_k = \sum_{i=0}^k a_i b_{k-i} + \sum_{i=k+1}^{n-1} a_i b_{k+n-i} \bmod q$$

Conversely, the quotient ring for NWC is  $\mathbb{Z}_q[x]/(x^n + 1)$ , and  $c_k$  can be defined as

$$c_k = \sum_{i=0}^k a_i b_{k-i} - \sum_{i=k+1}^{n-1} a_i b_{k+n-i} \bmod q$$

# Schoolbook multiplication - problems

1. Polynomial result is of degree  $2d - 2$
2.  **$O(n^2)$  complexity - too slow!**

# Convolution theory

Under convolution theory, we know that convolution in one domain equals point-wise multiplication in the other domain

We can therefore transform 2 vectors of coefficients of polynomials into their NTT forms, multiply them pointwise and apply iNTT to get the result of a polynomial multiplication

$$c = INTT(NTT(a) \cdot NTT(b))$$

# Nice properties of NTTs

they preserve randomness - we can directly generate a random polynomial and view it as a random polynomial already in the transformed domain

they preserve dimension and bit length - result of  $\text{NTT}(a)$  can be stored where  $a$  was in memory. The result can also be stored for use in multiple computations to save cpu cycles

# NTT and iNTT

The NTT of a sequence of values (in this case, a vector of polynomial coefficients), is defined as  $\hat{a} = NTT(a)$ , where

$$\hat{a}_j = \sum_{i=0}^{n-1} \omega^{ij} a_i \bmod q, i = 0, 1, 2, \dots, n-1$$

Conversely, the iNTT of a sequence of values is defined as

$$a_i = n^{-1} \sum_{j=0}^{n-1} \omega^{-ij} \hat{a}_j \bmod q, j = 0, 1, 2, \dots, n-1$$

The difference here is that the  $\omega$  is replaced by its inverse in  $\mathbb{Z}_q$  and we scale the result by a factor of  $n^{-1}$  at the end.

$\omega$  here is the primitive  $n$ -th root of unity in  $Z_q$  iff

$$\omega^n \equiv 1 \pmod{q}$$

and

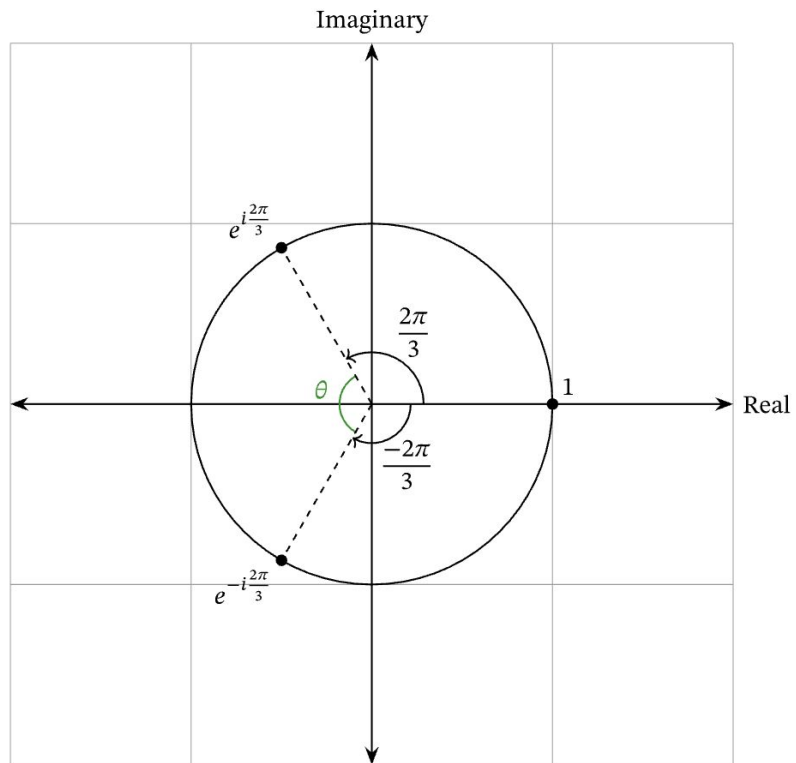
$$\omega^k \not\equiv 1 \pmod{q}$$

# Roots of unity

A root of unity is any complex number that yields 1 when raised to some positive integer  $n$ , otherwise known as the  $n$ -th root of unity

Roots of unity form the roots of the cyclotomic polynomials which factorize the polynomial  $x^n - 1$

# Roots of unity





Example: primitive 8th roots of unity in  $\mathbb{Z}_{17}$

$$2^4 \equiv -1 \pmod{17}$$

$$2^8 \equiv 1 \pmod{17}$$

**2** is a primitive **8th** root of unity

FFT trick

# FFT trick

THEOREM 5.1 (CHINESE REMAINDER THEOREM IN RING FORM [BER01]). *Let  $R$  be a commutative ring with multiplicative identity,  $I_1, I_2, \dots, I_k$  be ideals in  $R$  that are pairwise co-prime, and  $I$  be their intersection. Then there is a ring isomorphism:*

$$\Phi : R/I \cong R/I_1 \times R/I_2 \times \dots \times R/I_k. \quad (9)$$

In the work [Ber01], FFT trick means that according to Theorem 5.1, for polynomial rings  $\mathbb{Z}_q[x]/(x^{2m} - \omega^2)$  where  $m > 0$  and invertible  $\omega \in \mathbb{Z}_q$ , we have the following isomorphism:

$$\begin{aligned} \Phi : \mathbb{Z}_q[x]/(x^{2m} - \omega^2) &\cong \mathbb{Z}_q[x]/(x^m - \omega) \times \mathbb{Z}_q[x]/(x^m + \omega) \\ a &\mapsto (a' = a \bmod x^m - \omega, a'' = a \bmod x^m + \omega) \end{aligned}$$

*The FFT is just the FFT trick applied recursively from  $x^{2^k} - 1$  all the way down to linear polynomials!*

# FFT trick

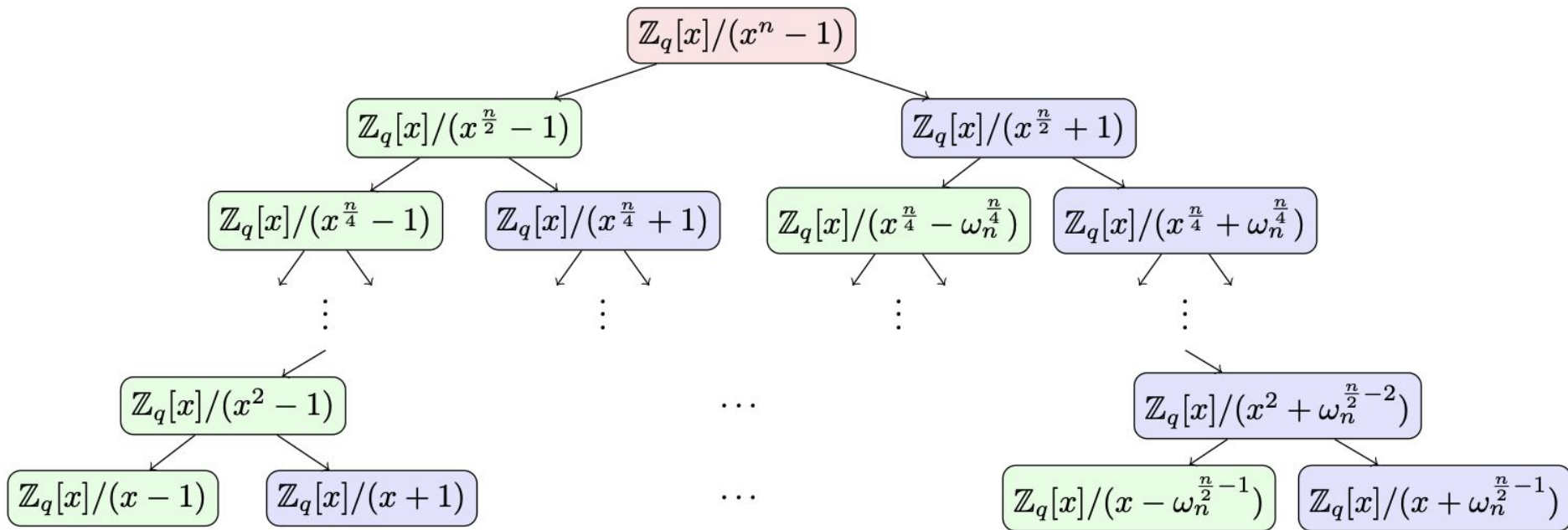


Fig. 2. CRT map of FFT trick over  $\mathbb{Z}_q[x]/(x^n - 1)$

# FFT trick

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and the detailed mapping process:

$$\Phi \left( \sum_{i=0}^{2m-1} a_i x^i \right) = \left( \sum_{i=0}^{m-1} (a_i + \omega \cdot a_{i+m}) x^i, \sum_{i=0}^{m-1} (a_i - \omega \cdot a_{i+m}) x^i \right) \quad (10)$$

$$\Phi^{-1} \left( \sum_{i=0}^{m-1} a'_i x^i, \sum_{i=0}^{m-1} a''_i x^i \right) = \sum_{i=0}^{m-1} \frac{1}{2} (a'_i + a''_i) x^i + \sum_{i=0}^{m-1} \frac{\omega^{-1}}{2} (a'_i - a''_i) x^{i+m}. \quad (11)$$

# FFT trick

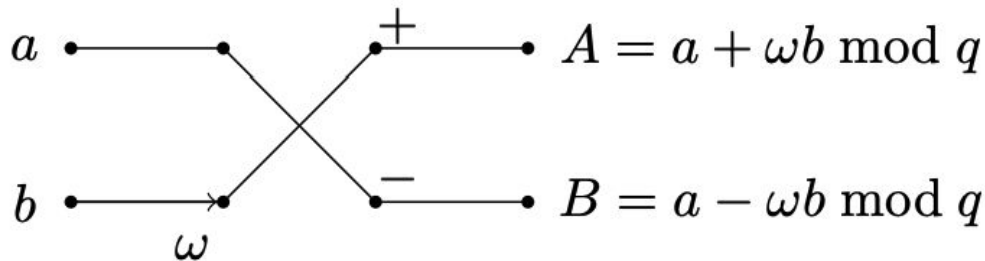
$$a_i' = a_i + \omega \cdot a_{i+m}$$

$$a_i'' = a_i - \omega \cdot a_{i+m}$$

# FFT trick

$$a'_i = a_i + \omega \cdot a_{i+m}$$

$$a''_i = a_i - \omega \cdot a_{i+m}$$

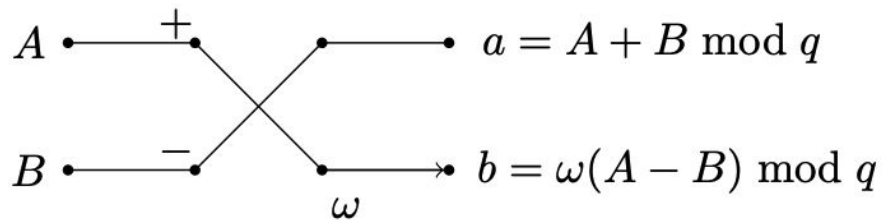


(a) Cooley-Tukey butterfly

# FFT trick

$$a_i = (a'_i + a''_i)/2$$

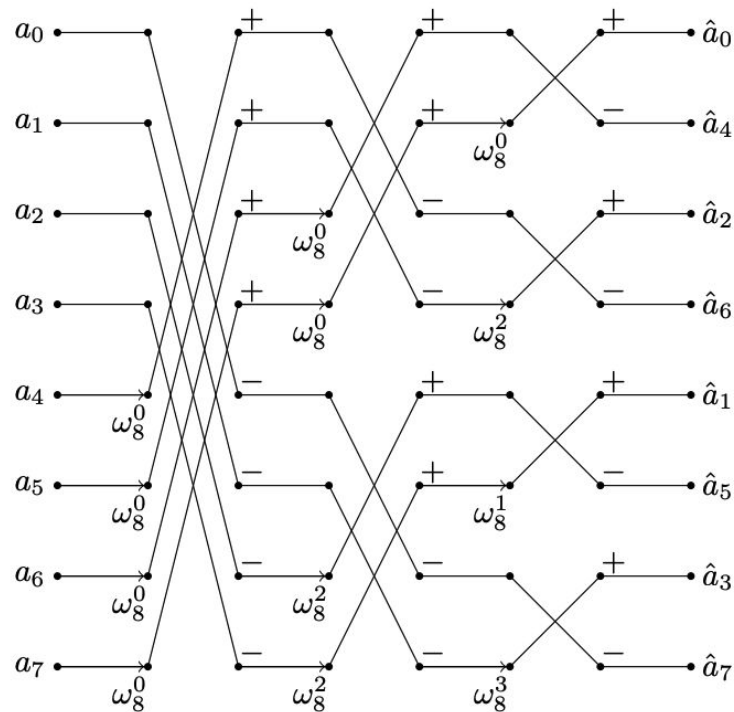
$$a_{i+m} = \omega^{-1}(a'_i - a''_i)/2$$



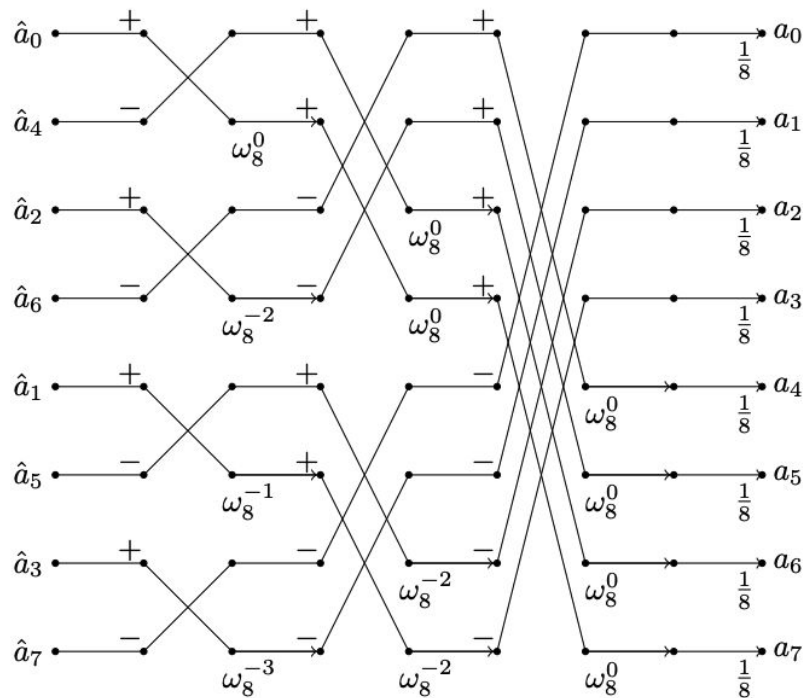
(b) Gentleman-Sande butterfly



# Complete picture



(c)  $\text{NTT}_{no \rightarrow bo}^{CT}$



(b)  $\text{INTT}_{bo \rightarrow no}^{GS}$

# Types of NTT - Overview

Table 3. Parameter sets of algebraically-structural lattice-based schemes in NIST PQC. Recommended parameter sets of NTRU Prime are given here. Kyber KEM, Dilithium signature and Falcon signature are standardized by NIST [NIS22]. Saber KEM and NTRU KEM were NIST PQC Round 3 finalists. NTRU Prime KEM was a alternate candidate in NIST PQC Round 3.

Schemes		$n$	$q$	Rings	Types	Methods & Algorithms
Kyber	Round 1 [ABD <sup>+</sup> 17]	256	7681	$\mathbb{Z}_q[x]/(x^n + 1)$	NTT-friendly $q \equiv 1 \pmod{2n}$	$n$ -point full NWC-based NTT [ABD <sup>+</sup> 17, BDK <sup>+</sup> 18]
	Round 2 [ABD <sup>+</sup> 19]	256	3329		NTT-friendly $q \equiv 1 \pmod{n}$	Incomplete FFT trick [ABD <sup>+</sup> 19, ABD <sup>+</sup> 20]
	Round 3 [ABD <sup>+</sup> 20]					Splitting polynomial ring [LSS <sup>+</sup> 20, ZXZ <sup>+</sup> 18]
Dilithium	Round 3 [BDK <sup>+</sup> 20]	256	8380417	$\mathbb{Z}_q[x]/(x^n + 1)$	NTT-friendly $q \equiv 1 \pmod{2n}$	$n$ -point full NWC-based NTT [BDK <sup>+</sup> 20]
Falcon	Round 3 [FHK <sup>+</sup> 20]	512 1024	12289	$\mathbb{Z}_q[x]/(x^n + 1)$	NTT-friendly $q \equiv 1 \pmod{2n}$	$n$ -point full NWC-based NTT [FHK <sup>+</sup> 20]
Saber	Round 3 [BMD <sup>+</sup> 20]	256	8192	$\mathbb{Z}_q[x]/(x^n + 1)$	NTT-unfriendly power-of-two $q$	Method based on large modulus [CHK <sup>+</sup> 21, FSS20, FBR <sup>+</sup> 22, ACC <sup>+</sup> 22]
NTRU	Round 3 [CDH <sup>+</sup> 20]	509	2048	$\mathbb{Z}_q[x]/(x^n - 1)$	NTT-unfriendly prime $n$	Power-of-two $n'$ + Method based on large modulus [FBR <sup>+</sup> 22] Good's trick (+ Method based on large modulus) [CHK <sup>+</sup> 21]
		677				
		701				
		821				
NTRU Prime	Round 3 [BBC <sup>+</sup> 20]	653	4621	$\mathbb{Z}_q[x]/(x^n - x - 1)$	NTT-unfriendly prime $n$ and $q$	Power-of-two $n'$ + Method based on large modulus [ACC <sup>+</sup> 21] Good's trick (+ Method based on large modulus) [ACC <sup>+</sup> 21, PMT <sup>+</sup> 21] Schönhage's trick + Nussbaumer's trick [BBCT22]
		761	4591			
		857	5167			

# References

[Number Theoretic Transform and Its Applications in Lattice-based Cryptosystems:  
A Survey](#)

[A Complete Beginner Guide to the Number Theoretic Transform \(NTT\)](#)