Brian Lin

Secret Clearance | linbrian359@gmail.com | linkedin.com/in/brian-lin2001 | github.com/blin4504

EDUCATION

Rochester Institute of Technology

Rochester, NY

Bachelor of Science in Computer Science, GPA: 3.6

Expected May 2025

• Courses: Programming Language Concepts, Computer Systems, Introduction to Software Engineering, Machine Learning, Data Structures & Algorithms, Computer Graphics, Database Implementation, Computer Vision

Experience

Leidos

June 2024 - Present

Software Engineer Intern

Bethesda, MD

- Integrated over 10 unit tests in C++ to maintain high code quality, and ensure expected functionalities
- Enforced code consistency over all projects by introducing a Python formatter into the CICD pipeline
- Modernized over 10 projects by updating its build processes to use Docker and Kubernetes

Rochester Institute of Technology

Feb 2024 – May 2024

Undergraduate Researcher

Rochester, NY

- Collaborated with Professor Xumin Liu to develop a Data Science Teaching platform for Non-Computing Majors
- Developed an interactive quiz module using **React**, **Flask**, and **MongoDB**, enhancing teachers' ability to assess student progress and engagement through real-time analytics and automated grading
- Designed 5+ RESTful API endpoints to enable seamless communication between frontend and backend

Leidos

May 2023 – December 2023

Software Engineer Intern

Bethesda, MD

- Engineered an acoustic visualization page using React, and integrated WebSockets for real-time data streaming
- Modernized a React app with functional components and migrated to Vite, cutting the bundle size by 10%
- Revamped an internal tool using C++, enabling efficient visual comparisons between versions of PureData files
- Created a Gitlab CI/CD pipeline, speeding up delivery builds by 72% through automation and caching

Rochester Institute of Technology

January 2023 – May 2023

Course Assistant

Rochester, NY

- Collaborated with a professor and another assistant to facilitate an introductory Java course for 30 students
- Offered targeted feedback on assignments and exams, emphasizing Object-Oriented principles, UML diagrams, and best coding practices to enhance students' comprehension and performance

PROJECTS

Meddy (Google AI Competition) | React, Express.js, PostgreSQL, Flutter, Dart, Firebase

- Contributed to a 12-member team on a cross-platform app that enhances patient-doctor communication
- Engineered chat functionalities in Flutter, integrating WebSocket for real-time text and image messaging

AI Tutor (Microsoft AI Classroom Hackathon) | React, Azure AI, CosmosDB, Express.js, Python, Flask

- Created an AI-driven quiz platform for real-time knowledge assessment based on user notes using React
- Integrated Azure AI (Vision, Language) and blob storage for extracting, summarizing, and storing notes

RecipeGenius | Next.js, AWS Lambda, API Gateway, Tailwind CSS, OpenAI, React

- Implemented a recipe generation app tailoring unique recipes to users' available ingredients with Next.js
- Established a serverless backend for efficient API handling using Lambda and API Gateway

Fruit Store | Spring Boot, Angular, JUnit, Java, Typescript

- Built an E-store web application using Angular and Spring REST API services with agile methodologies
- Achieved 95% code coverage by integrating unit testing to ensure code quality using JUnit

SKILLS

Languages: Java, Python, C, C++, Golang, JavaScript, TypeScript, HTML, CSS

Frameworks: React, Node.js, JUnit, Express.js, Jest, Spring Boot, Flask

Developer Tools: Git, MongoDB, Postman, Docker, AWS, Azure, PostgreSQL, Kubernetes

Concepts: Backend Development, Frontend Development, Software Engineering, Agile, Version Control, Cloud Services, Full Stack Web Development, Object-Oriented Design, Databases, Networking, Distributed Systems, API Development