

Building a Numerical Model of the Influence of a Gravitational Wave on an Electromagnetic Four-Potential

The Physics behind

`PhotonGravityWavePerpendicularCase(2+1)-D.py`,

`PhotonGravityWaveInefficient(2+1)-D.py`,

`PhotonGravityWave(2+1)-D.py`.

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Note: All of the following is done in full 3+1 dimensions, but the implementation in Python is in (2+1)-D because that makes the resulting animated visualizations less cumbersome to display, greatly increases the resolution-to-runtime ratio, and suffices to show the desired effects. In fact, some subtler effects are only noticeable in (2+1)-D. Nevertheless, the program is structured in such a way that extending it to (3+1)-D would be quick and straightforward.

Let us define a left-handed¹ coordinate system in the presence of an electromagnetic field. Consider a gravitational wave propagating along the z-axis. Let us define further the x- and y-axes to be along the polarization axes (along which space stretches and contracts) of the gravitational wave. This affects Maxwell's Equations such that the wave equation for a component u of the electromagnetic four-potential in the influence of a gravitational wave can be written (separating the unaffected time component) as

$$(\partial_x \quad \partial_y \quad \partial_z) \mathbf{g}_S \begin{pmatrix} \partial_x \\ \partial_y \\ \partial_z \end{pmatrix} u = \frac{1}{c^2} \frac{\partial^2 u}{\partial t^2}, \quad (1)$$

where \mathbf{g}_S is the space component of the metric tensor and is represented by

$$\mathbf{g}_S = \begin{pmatrix} 1+f & 0 & 0 \\ 0 & 1-f & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad \text{where } f = \epsilon \cos(kz - kct). \quad (2)$$

Note that when the amplitude ϵ is 0, Eq. 1 reduces to the standard wave equation with no gravitational wave (i.e. flat spacetime),

$$\nabla^2 u = \frac{1}{c^2} \frac{\partial^2 u}{\partial t^2}. \quad (3)$$

Let us generalize this for any inclination of the gravitational wave. We need not generalize for azimuthal angle because we can always define a planar axis along the azimuthal direction of the wave. First, let us define a left-handed coordinate system $\langle x', y', z' \rangle$ such that the polarization axes of the gravitational wave are parallel to the x' and y' axes and it propagates with velocity $c\hat{z}'$. Second, we must also define a left-handed coordinate system $\langle X, Y, Z \rangle$ fixed to our frame of computation. These frames are stationary with respect to each other; they differ only in their orientations. $\langle x', y', z' \rangle$ is oriented according to the gravitational wave and $\langle X, Y, Z \rangle$ is the fixed frame to which we will apply our computational algorithms. The row, column, depth, and time steps in our numerical method form a discrete representation of $\langle t, X, Y, Z \rangle$. Note that our initial coordinate system $\langle x, y, z \rangle$ was equivalent to both $\langle X, Y, Z \rangle$ and $\langle x', y', z' \rangle$ as we were only concerned with the case of the gravitational wave being perpendicular to the XY plane. In our new frame, our tensor \mathbf{g}_S takes $f = \epsilon \cos(kz' - kct)$ with t unchanged.

We know that we can always find a rotation matrix \mathbf{R} such that

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \mathbf{R} \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix}. \quad (4)$$

¹This orientation is more convenient for our computational system because its natural 2D origin is at the top-left corner.

Since the rotation matrix must be orthogonal, $\mathbf{R}^{-1} = \mathbf{R}^T$. Therefore, transposing both sides of Eq. 4 shows that $(X \ Y \ Z) = (x' \ y' \ z') \mathbf{R}^{-1}$. We can now rewrite the left hand side of Eq. 1 as

$$\begin{aligned} LHS &= (\partial_{x'} \ \partial_{y'} \ \partial_{z'}) \mathbf{R}^{-1} \mathbf{R} \mathbf{g}_S \mathbf{R}^{-1} \mathbf{R} \begin{pmatrix} \partial_{x'} \\ \partial_{y'} \\ \partial_{z'} \end{pmatrix} u \\ &= (\partial_X \ \partial_Y \ \partial_Z) \mathbf{R} \mathbf{g}_S \mathbf{R}^{-1} \begin{pmatrix} \partial_X \\ \partial_Y \\ \partial_Z \end{pmatrix} u. \end{aligned} \quad (5)$$

Let us define another tensor $\mathbf{T} \equiv \mathbf{R} \mathbf{g}_S \mathbf{R}^{-1}$, the conjugate of \mathbf{g}_S by rotation. We can characterize the rotation required to go from the gravitational wave coordinate system to our computational coordinate system as Euler angle rotations about z', x', z' , but we have enough freedom in our coordinates to be able to always orient our $\langle X, Y, Z \rangle$ such that the last roll rotation about the new z' axis does nothing. Thus, for an angle of incidence of θ ,²

$$\mathbf{R} = \mathbf{R}_{z'} \mathbf{R}_{x'} = \begin{pmatrix} \cos(\theta) & -\cos(\theta) \sin(\theta) & \sin^2(\theta) \\ \sin(\theta) & \cos^2(\theta) & -\cos(\theta) \sin(\theta) \\ 0 & \sin(\theta) & \cos(\theta) \end{pmatrix} \quad (6)$$

and hence

$$\mathbf{T} = \begin{pmatrix} \frac{1}{8}(4f \cos(2\theta) + f \cos(4\theta) + 3f + 8) & \frac{1}{8}f(6 \sin(2\theta) + \sin(4\theta)) & f \sin^2(\theta) \cos(\theta) \\ \frac{1}{8}f(6 \sin(2\theta) + \sin(4\theta)) & \frac{1}{8}(-8f \cos(2\theta) - f \cos(4\theta) + f + 8) & -f \sin(\theta) \cos^2(\theta) \\ f \sin^2(\theta) \cos(\theta) & -f \sin(\theta) \cos^2(\theta) & \frac{1}{2}(f \cos(2\theta) - f + 2) \end{pmatrix}. \quad (7)$$

We have introduced the parameter θ to convert between our two coordinate systems as our computations require all terms to be in the $\langle X, Y, Z \rangle$ system, but recall that $f = f(t, z') = \epsilon \cos(kz' - kct)$. We therefore need to solve Eq. 4 for the primed column vector with \mathbf{R} given by Eq. 6.

$$\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \mathbf{R}^T \begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} X \cos(\theta) + Y \sin(\theta) \\ \frac{1}{2}(-X \sin(2\theta) + Y \cos(2\theta) + 2Z \sin(\theta) + Y) \\ X \sin^2(\theta) + \cos(\theta)(Z - Y \sin(\theta)) \end{pmatrix}$$

Thus,

$$f = f(t, X, Y, Z) = \epsilon \cos(k(X \sin^2(\theta) + \cos(\theta)(Z - Y \sin(\theta)) - ct)). \quad (8)$$

This puts $LHS = \nabla^T \mathbf{T} \nabla u$, the compact form of Eq. 5, entirely in terms of our computational coordinates t, X, Y, Z . Hence, we have the desired form of the generalized (3+1)-dimensional equation describing $u(t, X, Y, Z)$, a component of the electromagnetic four-potential interacting with a gravitational wave.

$$\boxed{\nabla^T \mathbf{T} \nabla u = \frac{1}{c^2} \frac{\partial^2 u}{\partial t^2} \quad \text{with } f = f(t, X, Y, Z)} \quad (9)$$

where $f(t, X, Y, Z)$ is given by Eq. 8,

and \mathbf{T} is given by Eq. 7.

To numerically compute results, we must discretize Eq. 9. Our process for this will build on that described in WaveEquation.pdf. We define a numerical function³ $u_{m,n,o,t}$ where m, n, o , and t are the row, column, depth, and time indices, respectively. This means that, in our graphically conveniently left-handed system, m, n, o , and t are the discretizations of the Y-, X-, Z-, and t-coordinates, respectively. Let us generalize the

²Note that θ is defined clockwise when viewed from above the YZ plane because our coordinate system is left-handed.

³If we program in only 2+1 dimensions, we would ignore the third spatial index and Z-derivatives in all of these equations. This would also mean that $f = f(t, X, Y, 0) = \epsilon \cos(k(X \sin^2(\theta) - Y \cos(\theta) \sin(\theta) - ct))$.

numerical first derivative from WaveEquation.pdf (using the notation and names defined there) to numerical partial derivatives. We define nD such that, for a function $g(t, X, Y, Z)$,

$$\begin{aligned}\text{nD}_X(g_{m,n,o,t}) &\equiv \frac{g_{m,n+1,o,t} - g_{m,n-1,o,t}}{2\Delta} \approx \frac{\partial g}{\partial X}, \\ \text{nD}_Y(g_{m,n,o,t}) &\equiv \frac{g_{m+1,n,o,t} - g_{m-1,n,o,t}}{2\Delta} \approx \frac{\partial g}{\partial Y}, \\ \text{and similarly for } Z \text{ (index } o, \text{ step size } \Delta) \text{ and } t \text{ (index } t, \text{ step size } \Delta t).\end{aligned}\tag{10}$$

Using Eq. 7, we know that the left hand side of our main result, Eq. 9, is given by

$$\begin{aligned}LHS &= \frac{\partial}{\partial X} \left[\frac{1}{8} (4f \cos(2\theta) + f \cos(4\theta) + 3f + 8) \frac{\partial u}{\partial X} + \frac{1}{8} f (6 \sin(2\theta) + \sin(4\theta)) \frac{\partial u}{\partial Y} + f \sin^2(\theta) \cos(\theta) \frac{\partial u}{\partial Z} \right] \\ &+ \frac{\partial}{\partial Y} \left[\frac{1}{8} f (6 \sin(2\theta) + \sin(4\theta)) \frac{\partial u}{\partial X} + \frac{1}{8} (-8f \cos(2\theta) - f \cos(4\theta) + f + 8) \frac{\partial u}{\partial Y} - f \sin(\theta) \cos^2(\theta) \frac{\partial u}{\partial Z} \right] \\ &+ \frac{\partial}{\partial Z} \left[f \sin^2(\theta) \cos(\theta) \frac{\partial u}{\partial X} - f \sin(\theta) \cos^2(\theta) \frac{\partial u}{\partial Y} + \frac{1}{2} (f \cos(2\theta) - f + 2) \right].\end{aligned}\tag{11}$$

Now, we discretize Eq. 11 in terms of our previously defined numerical derivatives. For later convenience, let us multiply Eqs. 10 by the spatial step size Δ and multiply the discretized form of Eq. 11 by Δ^2 so as to put LHS in terms of two functions, $\Delta \cdot \text{nD}_X$ and $\Delta \cdot \text{nD}_Y$, independent of parameters. This gives us

$$\begin{aligned}\Delta^2 \cdot LHS_{m,n,o,t} &= \Delta \cdot \text{nD}_X \left[\frac{1}{8} (4f_{m,n,o,t} \cos(2\theta) + f_{m,n,o,t} \cos(4\theta) + 3f_{m,n,o,t} + 8) \Delta \cdot \text{nD}_X(u_{m,n,o,t}) \right. \\ &\quad + \frac{1}{8} f_{m,n,o,t} (6 \sin(2\theta) + \sin(4\theta)) \Delta \cdot \text{nD}_Y(u_{m,n,o,t}) \\ &\quad \left. + f_{m,n,o,t} \sin^2(\theta) \cos(\theta) \Delta \cdot \text{nD}_Z(u_{m,n,o,t}) \right] \\ &+ \Delta \cdot \text{nD}_Y \left[\frac{1}{8} f_{m,n,o,t} (6 \sin(2\theta) + \sin(4\theta)) \Delta \cdot \text{nD}_X(u_{m,n,o,t}) \right. \\ &\quad + \frac{1}{8} (-8f_{m,n,o,t} \cos(2\theta) - f_{m,n,o,t} \cos(4\theta) + f_{m,n,o,t} + 8) \Delta \cdot \text{nD}_Y(u_{m,n,o,t}) \\ &\quad \left. - f_{m,n,o,t} \sin(\theta) \cos^2(\theta) \Delta \cdot \text{nD}_Z(u_{m,n,o,t}) \right] \\ &+ \Delta \cdot \text{nD}_Z \left[f_{m,n,o,t} \sin^2(\theta) \cos(\theta) \Delta \cdot \text{nD}_X(u_{m,n,o,t}) - f_{m,n,o,t} \sin(\theta) \cos^2(\theta) \Delta \cdot \text{nD}_Y(u_{m,n,o,t}) \right. \\ &\quad \left. + \frac{1}{2} (f_{m,n,o,t} \cos(2\theta) - f + 2) \Delta \cdot \text{nD}_Z(u_{m,n,o,t}) \right].\end{aligned}\tag{12}$$

For some uses, an explicit expression without nested functions will be necessary. We achieve this by applying Eqs. 10 distributively⁴ throughout Eq.12. Computing through and evaluating at time $t-1$ produces (written,

⁴It is easy to check that this useful trick is allowed because $\text{nD}(kg) = k\text{nD}(g)$ for scalar k as nD is, in principle, a linear transformation.

for brevity, in terms of the components of $\mathbf{T}(f(t, X, Y, Z))$, given by Eq. 7)

$$\begin{aligned}
\Delta^2 \cdot LHS_{m,n,o,t-1} &= \frac{1}{4} \left[T_{0,0m,n,o,t-1} (u_{m,n+2,o,t-1} - 2u_{m,n,o,t-1} + u_{m,n-2,o,t-1}) \right. \\
&\quad + T_{0,1m,n,o,t-1} (u_{m+1,n+1,o,t-1} - u_{m+1,n-1,o,t-1} - u_{m-1,n+1,o,t-1} + u_{m-1,n-1,o,t-1}) \\
&\quad + T_{0,2m,n,o,t-1} (u_{m,n+1,o+1,t-1} - u_{m,n-1,o+1,t-1} - u_{m,n+1,o-1,t-1} + u_{m,n-1,o-1,t-1}) \\
&\quad + T_{1,0m,n,o,t-1} (u_{m+1,n+1,o,t-1} - u_{m-1,n+1,o,t-1} - u_{m+1,n-1,o,t-1} + u_{m-1,n-1,o,t-1}) \\
&\quad + T_{1,1m,n,o,t-1} (u_{m+2,n,o,t-1} - 2u_{m,n,o,t-1} + u_{m-2,n,o,t-1}) \\
&\quad + T_{1,2m,n,o,t-1} (u_{m+1,n,o+1,t-1} - u_{m-1,n,o+1,t-1} - u_{m+1,n,o-1,t-1} + u_{m-1,n,o-1,t-1}) \\
&\quad + T_{2,0m,n,o,t-1} (u_{m,n+1,o+1,t-1} - u_{m,n+1,o-1,t-1} - u_{m,n-1,o+1,t-1} + u_{m,n-1,o-1,t-1}) \\
&\quad + T_{2,1m,n,o,t-1} (u_{m+1,n,o+1,t-1} - u_{m+1,n,o-1,t-1} - u_{m-1,n,o+1,t-1} + u_{m-1,n,o-1,t-1}) \\
&\quad \left. + T_{2,2m,n,o,t-1} (u_{m,n,o+2,t-1} - 2u_{m,n,o,t-1} + u_{m,n,o-2,t-1}) \right] \\
&= \frac{1}{4} \left[T_{0,0m,n,o,t-1} (u_{m,n+2,o,t-1} - 2u_{m,n,o,t-1} + u_{m,n-2,o,t-1}) \right. \\
&\quad + T_{1,1m,n,o,t-1} (u_{m+2,n,o,t-1} - 2u_{m,n,o,t-1} + u_{m-2,n,o,t-1}) \\
&\quad + T_{2,2m,n,o,t-1} (u_{m,n,o+2,t-1} - 2u_{m,n,o,t-1} + u_{m,n,o-2,t-1}) \left. \right] \\
&\quad + \frac{1}{2} \left[T_{0,1m,n,o,t-1} (u_{m+1,n+1,o,t-1} - u_{m+1,n-1,o,t-1} - u_{m-1,n+1,o,t-1} + u_{m-1,n-1,o,t-1}) \right. \\
&\quad + T_{0,2m,n,o,t-1} (u_{m,n+1,o+1,t-1} - u_{m,n-1,o+1,t-1} - u_{m,n+1,o-1,t-1} + u_{m,n-1,o-1,t-1}) \\
&\quad + T_{1,2m,n,o,t-1} (u_{m+1,n,o+1,t-1} - u_{m-1,n,o+1,t-1} - u_{m+1,n,o-1,t-1} + u_{m-1,n,o-1,t-1}) \left. \right], \quad (13)
\end{aligned}$$

since each t-slice of \mathbf{T} is symmetric.

The right hand side of Eq. 9 is easily discretized in time. Equating that to LHS gives us the fully discretized form of Eq. 9,

$$\frac{1}{\Delta^2} \Delta^2 \cdot LHS_{m,n,o,t-1} = \frac{1}{c^2} nD_t(nD_t(u_{m,n,o,t-1})). \quad (14)$$

Finally, applying Eqs. 10 to Eq. 14 and collecting parameters on one side, we have our desired recursively-defined solution of the wave equation in the presence of a gravitational wave.

$$\boxed{u_{m,n,o,t} = \left(c \frac{\Delta t}{\Delta} \right)^2 \Delta^2 \cdot LHS_{m,n,o,t-1} + 2u_{m,n,o,t-1} - u_{m,n,o,t-2}} \quad (15)$$

with $\Delta^2 \cdot LHS_{m,n,o,t-1}$ given by Eq. 13.

The manipulation that allowed us to program the numerical partial derivative functions independently of parameters now gives rise to the accumulated parameter

$$K \equiv \left(c \frac{\Delta t}{\Delta} \right)^2. \quad (16)$$

This is the same $K = c^2/c_i^2$ that we discussed in detail in WaveEquation.pdf. Its constraint conditions apply here as well.