Matrix Solutions

Given an equation U = V with U and V having a differing number of constants, say abx = xbx, we can convert it into a vector, $(a, b, x)^T = (x, b, x)^T$. This equation has the solution x = a, and a matrix can be used that represents this equation and its solution. We need a matrix A such that Au = Av, where u and v are the vectors representing the variables in the equation.

The above example has matrix

$$A = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & a \end{bmatrix}$$

defined under the multiplication operation:

- c*c=c
- c * x = c
- c * 1 = c

where $c \in \{a, b\}$. We must have that the matrix is diagonal, and cannot contain both a and b.

One equation can also have many matrices. For example, the above equation could have matrix

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & a \end{bmatrix}$$

To mitigate this, we require that the $(i,i)^{\text{th}}$ entry in the matrix is 1 if and only if the i^{th} letters in each side of the equation are both constants.

Note that one matrix can correspond to multiple equations. For example, the above matrix can also be used to solve xba = aba.

Since one matrix can correspond to multiple equations, we can construct an equivalence relation between equations. Define $(U,V) \sim (W,X)$ if and only if there exists a matrix A such that Au = Av and Aw = Ax. This partitions the set of all equations of the same length n, S_n , into equivalence classes.

The question is now the following. Given a matrix A, can we recover all (or at least some) of the equations that correspond to it? For example, for the above matrix

$$A = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & a \end{bmatrix}$$

defined under the multiplication operation, we have that the first element must be either a or x (since a*b is not defined), but not both a.

• a * * = x * *

• x * * = x * *

The second element must be either a or b (since it must be a constant).

- * a * = * a *
- *b* = *b*

The third element must be either a or x by above.

- **a = **x
- **x = **a
- $\bullet \quad **x = **x$

This leads to 2 choices for first letter, 2 for second, and 3 for third, so 12 total equations.

- aaa = xax
- $aax = xaa^{**}$
- aax = xax
- aba = xbx
- $abx = xba^{**}$
- abx = xbx
- xaa = xax
- $xax = xaa^*$
- $xax = xax^*$
- xba = xbx
- $xbx = xba^*$
- $xbx = xbx^*$

After redundancies removed (*), we have 8 equations. After removing equations with both sides having the same number of constants (**), we have 6 equations.

Hence, the matrix A corresponds to these 6 equations.

- aaa = xax
- aax = xax
- aba = xbx
- abx = xbx
- xaa = xax
- xba = xbx