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Accurate Sampling with Noisy Forces from Approximate Computing

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, Thomas D Kuehne

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Varadarajan Rengaraj , Michael Lass , Christian Plessl *

In scientific computing, the acceleration of atomistic computer simulations by means of custom hardware is

finding ever growing application. A major limitation,

massive usage of low-precision computing units. Here,

expectation values using a properly modified Langevin-

based on the approximate computing paradigm, we present an algorithmic method to rigorously compensate

however, is that the high efficiency in terms of performance and low power consumption entails the

for numerical inaccuracies due to low-accuracy

arithmetic operations, yet still obtaining exact

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English	() Extensive editing of English language and style
language	required
and style	() Moderate English changes required
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	check required
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	language and style

	Yes	Can be improved	Must be improved	Not applicable
Does the introduction provide sufficient background and include all relevant references?	(x)	()	()	()
Is the research design appropriate?	(x)	()	()	()
Are the methods adequately described?	(x)	()	()	()
Are the results clearly presented?	(x)	()	()	()
Are the conclusions supported by the results?	(x)	()	()	()

Comments and Suggestions for Authors The authors present a study on how to account for noise introduced by approximate force calculations due to low machine precision. In modern science, existing algorithms are often ported to accelerator devices such as GPUs and FPGAs, which on the one hand yields a much higher execution speed per unit of consumed energy (and money spent), but on the other hand often sacrifices the precision of the computations to some degree (e.g., single-precision floating point units in common GPUs). Therefore, the subject of the study is very important for the transition towards sustainable and energy-efficient computational sciences.

The article is well written, all methods used are sound, and the obtained results are clearly communicated. Therefore, I can recommend the publication of the manuscript in "Computation".

I only have a few suggestions which might improve the article:

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(*) The Figures show that the computations with the newly developed methods almost yield the exact results, i.e., the random noise on the forces is indeed very well compensated for. However, I (and probably also many other readers) am wondering what the effect of this random noise would be if no compensation is active. I strongly recommend to add curves to the Figures (at least to Figure 1 and 2) where the simulation results with random noise and without any mitigation (i.e., standard time integration) are shown. Only then, it will be possible to see how much the newly developed approach actually improves the results.

- (*) In general, I recommend to use SI units in scientific articles. While in some fields of science the use of certain non-SI units is very common, these units are rarely known in other fields of science, and a reader from such a field will struggle to correctly interpret the numbers. In the present manuscript, this concerns "Angstrom" and "eV". I recommend to replace these units by pm (or nm) and kJ/mol.
- (*) In all four figures, it would be good to have insets which zoom in to "critical regions" (probably the first maximum/minimum in all four cases). With the current presentation style, it is hardly able to judge how much the approximative curves deviate from the correct result.

Submission 29 February 2020 Date

Date of this 11 Mar 2020 16:01:03 review

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