

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <time.h>
```

```
#define N 50
```

```
int grid[N][N];
bool visited[N][N];
int dx[] = {-1, 1, 0, 0}; // gore, dole, levo, desno
int dy[] = {0, 0, -1, 1};
bool found = false;
```

```
void dfs(int x, int y) {
    if (x < 0 || y < 0 || x >= N || y >= N || visited[x][y] || grid[x][y] == 1)
        return;
```

```
    visited[x][y] = true;
```

```
    if (grid[x][y] == 3) {
        found = true;
        return;
    }
```

```
    for (int i = 0; i < 4; i++) {
        dfs(x + dx[i], y + dy[i]);
    }
```

```
}
```

```
int main() {  
    srand(time(NULL));
```

```
  
    // Inicijalizacija na nule  
    for (int i = 0; i < N; i++)  
        for (int j = 0; j < N; j++)  
            grid[i][j] = 0;
```

```
  
    // Random pozicije za 1, 2, 3  
    for (int i = 0; i < 500; i++) {  
        int x = rand() % N;  
        int y = rand() % N;  
        grid[x][y] = 1;  
    }
```

```
  
    int x2 = rand() % N;  
    int y2 = rand() % N;  
    grid[x2][y2] = 2;
```

```
  
    int x3 = rand() % N;  
    int y3 = rand() % N;  
    grid[x3][y3] = 3;
```

```
  
    // Prikaz table  
    for (int i = 0; i < N; i++) {
```

```
    for (int j = 0; j < N; j++)  
        printf("%d ", grid[i][j]);  
    printf("\n");  
}
```

```
// DFS pretraga  
dfs(x2, y2);
```

```
if (found)  
    printf("Put postoji.\n");  
else  
    printf("Put NE postoji.\n");
```

```
return 0;  
}
```