# Parallel Computing for Science & Engineering Introduction to MPI, Advanced Collectives Spring 2018

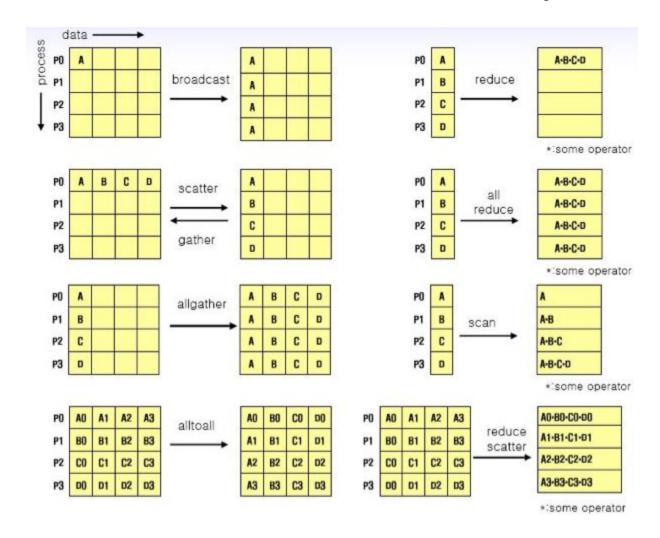
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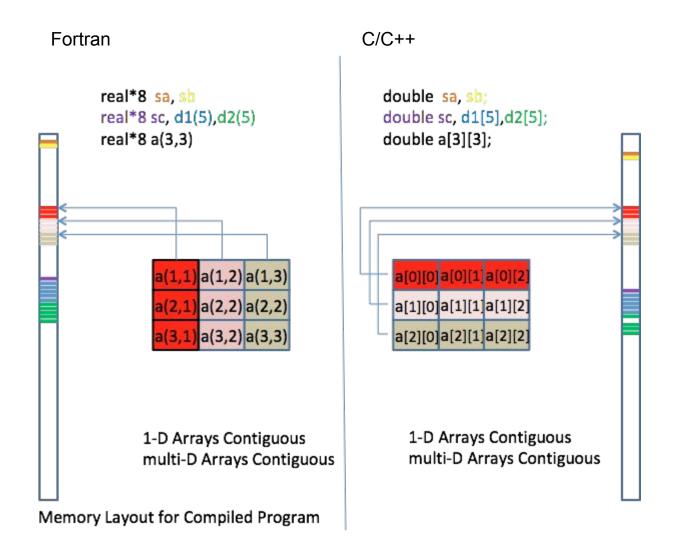


# Collectives, Summary





# Contiguous Data and Alignment





## Building a Matrix with MPI\_Gather in Fortran

```
program gather
! Build matrix A from column vectors v; 4 processors, A=4x4.
! MAP: A = [v0, v1, v2, v3] vi = column vector from process I.
   integer, parameter :: N=4
   real*8 :: a(N,N), v(N)
   include 'mpif.h'
   call mpi init(ierr)
   call mpi comm rank (MPI COMM WORLD, mype, ierr)
   call mpi comm size (MPI COMM WORLD, npes, ierr)
    if (npes.ne.N) stop
! Vector Syntax (each element of v assigned mype)
   v=mype
   call mpi gather (v, N, MPI REAL8, &
                   a, N, MPI REAL8, 0, MPI COMM WORLD, ierr)
    if (mype.eq.0) write (6, '(4f5.0)') ((a(i,j),j=1,N),i=1,4)
   call mpi finalize(ierr)
end program
```



## Building a Matrix with MPI\_Gather in C

```
#include <mpi.h>
#include <stdio.h>
#define N 4
main(int argc, char **argv) {
/* Build matrix A from ROW vectors v; 4 processors, A=4x4.
   MAP: A = [v0, v1, v2, v3] vi = vector ROW from process i. */
   int npes, mype, ierr;
   int i, j;
   double a[N][N], v[N];
      ierr = MPI Init(&argc, &argv);
      ierr = MPI Comm size(MPI COMM WORLD, &npes);
      ierr = MPI Comm rank(MPI COMM WORLD, &mype);
      if(npes != N) { printf("Use %d PEs\n", N); exit(9);}
      for (i=0; i< N; i++) v[i] = (double) mype; /* Fill v with PE# */
 /*Gather up ROW vecs into matrix "a" on PE 0.*/
      ierr = MPI Gather(v,N,MPI DOUBLE,
                         a, N, MPI DOUBLE, 0, MPI COMM WORLD);
   if(mype == 0)
    for (i=0; i< N; i++) {
     for(j=0; j<N; j++) printf("%5f ", a[i][j]);
     printf("\n"); }
   ierr = MPI Finalize();
```



## Building a Matrix with MPI\_Gather in C (w/ malloc)

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
#define N 4
main(int argc, char **argv) {
/* Build matrix A from ROW vectors v; 4 processors, A=4x4.
   MAP: A = [v0, v1, v2, v3] vi = vector ROW from process i. */
   int i, j, npes, mype, ierr;
   double *amemblk, **a, v[N];
      ierr = MPI Init(&argc, &argv);
      ierr = MPI Comm size(MPI COMM WORLD, &npes);
      ierr = MPI Comm rank(MPI COMM WORLD, &mype);
      if(npes != N) { printf("Use %d PEs\n", N); exit(9);}
      amemblk = (double * ) malloc(N*N*sizeof(double ));
              = (double **) malloc( N*sizeof(double *));
      for (i = 0; i < N; i++) a[i] = &amemblk[i*N];
      for (i=0; i< N; i++) v[i] = (double) mype; /* Fill v with PE# */
      ierr = MPI Gather(v, N,MPI DOUBLE,
                        &a[0][0], N, MPI_DOUBLE, 0, MPI COMM WORLD);
   if(mype == 0)
    for(i=0; i<N; i++) {
    for (j=0; j< N; j++) printf("\%5f ", a[i][j]); printf("\n"); }
   ierr = MPI Finalize();
}
```



## Scatter - Work - Gather

```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>

int numnodes, myid, mpi_err; /*globals*/
#define mpi_root 0

void my_init(int *argc, char ***argv) {
    mpi_err = MPI_Init(argc,argv);
    mpi_err = MPI_Comm_size(MPI_COMM_WORLD, &numnodes);
    mpi_err = MPI_Comm_rank(MPI_COMM_WORLD, &myid);
}
```



## Scatter - Work - Gather

```
int main(int argc, char *argv[]){
  int *myray, *send ray, *back ray;
  int count, size, mysize, i, k, j, total;
  my init(&argc, &argv);
                             /*each task get 4 elements*/
  count=4;
  myray=(int*)malloc(count*sizeof(int));
  if(myid == mpi root) {      /*create send data*/
     size=count*numnodes;
     back ray=(int*)malloc(numnodes*sizeof(int));
     for(i=0;i<size;i++) send ray[i]=i;</pre>
```

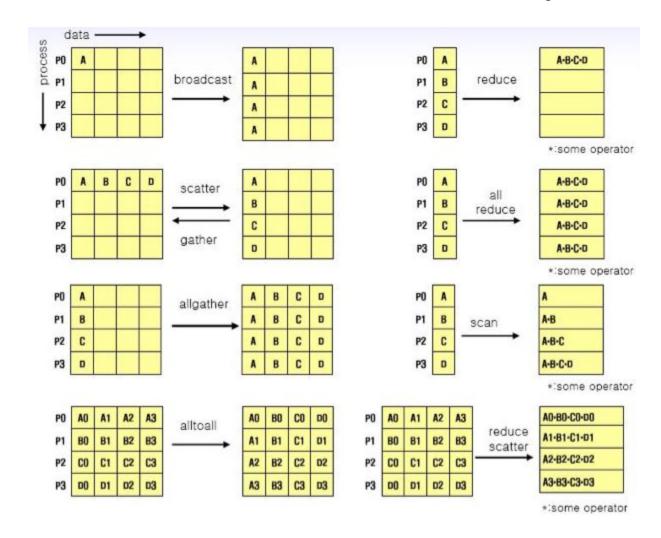


## Scatter - Work - Gather

```
mpi err=MPI Scatter(send ray,count, MPI INT,
                         myray, count, MPI INT, mpi root, MPI COMM WORLD);
                                                    /*partial sum*/
 total=0;
 for(i=0; i<count; i++) total=total+myray[i];</pre>
 printf("myid= %d total= %d\n ",myid, total);
                                                   /*send back sum*/
mpi err = MPI Gather(&total, 1, MPI INT,
                       back ray, 1, MPI INT, mpi root, MPI COMM WORLD);
 if (myid == mpi root) {
    total=0;
    for(i=0; i<numnodes; i++) total=total+back ray[i];</pre>
    printf("results from all processors= %d \n ", total);
mpi err = MPI Finalize();
```



# Collectives, Summary





 MPI\_Alltoall: Each processor sends and receives data to/from all others



```
MPI_Alltoall:
C
ierr = MPI_Alltoall(&sbuf[0], scnt, stype, &rbuf[0], rcnt,
rtype, comm);
```

#### **Fortran**

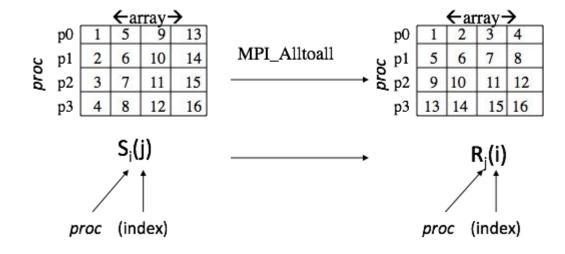
```
call MPI_Alltoall( sbuf, scnt, stype, rbuf, rcnt, rtype,
comm, ierr)
```

#### **Parameters**

```
scnt: # of elements sent from each processor
sbuf: sending array of size scnt*number_of_processors
rcnt: # of elements obtained from each proc.
rbuf: receiving array, size rcnt*number of processors
```



### **MPI\_Alltoall**





Introducing "V" Operators, allows the size of data in the send and receive buffers to vary on each processor

- MPI\_Gatherv: Gather different amounts of data from each processor to the root processor
- MPI\_Allgatherv: Gather different amounts of data from each processor and sends all data to each
- MPI\_Scattery: Send different amounts of data to each processor from the root processor
- MPI\_Alltoallv: Send and receive different amounts of data form all processors



MPI Gatherv:

#### C

#### **Fortran**

#### **Parameters**

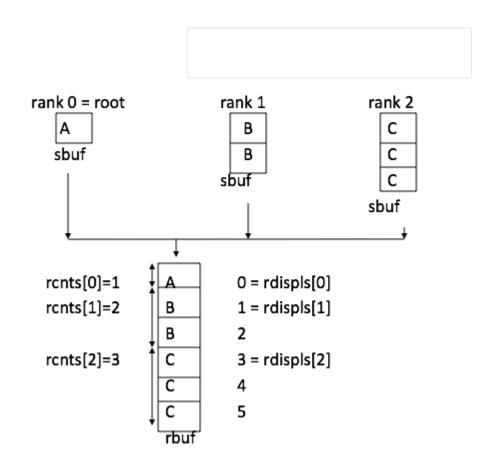
```
scnt: # of elements sent from each processor
sbuf: sending array of size scnt
rcnt: array of counts to be received from each processor:
    1st element # from processor 0, 2nd from processor 1, etc
rdispls: array of displacements (offsets)
```



- abuf and scnt are placed in rbuf in rank order:
  - rcnts(i) elements, starting at offset rdispls(i)
  - o for  $i = \{0,...,n-1\}$  of group of n tasks.
- Size of data send by rank i and received in root rcnts(i) must be equal.
- receiving variables not "significant" on non-root



#### MPI\_Gatherv:





```
MPI Gatherv:
  MPI Comm comm;
   int qsize, sendarray[100];
   int root, *rbuf, stride;
   int *displs,i,*rcounts;
   MPI Comm size (comm, &gsize);
   rbuf = (int *)malloc(qsize*stride*sizeof(int));
   displs = (int *)malloc(gsize*sizeof(int));
   rcounts = (int *)malloc(qsize*sizeof(int));
   for (i=0; i<gsize; ++i) {
       displs[i] = i*stride;
       rcounts[i] = 100;
   MPI Gatherv (sendarray, 100, MPI INT, rbuf, rcounts,
   displs, MPI INT, root, comm);
```



 MPI\_Alltoallv: Send and receive different amounts of data form all processors



#### **Fortran**

#### **Parameters**

```
scnt: # of elements sent from each processor
sbuf: sending array of size scnt
rcnt: array of counts to be received from each processor:
   1st element # from processor 0, 2nd from processor 1, etc
rdispls: array of displacements (offsets)
```



#### MPI Alltoallv:

1=sendcnts[0] 2=sendcnts[1]

3=sendcnts[2]

rank1

6 6 rank2

9

1=sdispls[1]

0=sdispls[0]

3=sdispls[2]

sendbuf

4

1=rcnts[0], 0=rdispls[0] 1=rcnts[1], 1=rdispls[1]

sendbuf

1=rcnts[2], 2=rdispls[2]

2 5

5 8 8

2=rcnts[0], 0=rdispls[0]

2=rcnts[2], 4=rdispls[2]

2=rcnts[1], 2=rdispls[1]

3=rcnts[0], 0=rdispls[0]

3=rcnts[1], 3=rdispls[1]

3=rcnts[2], 5=rdispls[2]



MPI Alltoallv: int main(int argc, char \*argv[]) { int \*sray, \*rray; int \*sdisp, \*scounts, \*rdisp, \*rcounts; int ssize, rsize, i, k, j; float z; mpi err = MPI Init(argc, argv); mpi err = MPI Comm size( MPI COMM WORLD, &numnodes ); mpi err = MPI Comm rank(MPI COMM WORLD, &myid); scounts=(int\*)malloc(sizeof(int)\*numnodes); rcounts=(int\*)malloc(sizeof(int)\*numnodes); sdisp=(int\*)malloc(sizeof(int)\*numnodes); rdisp=(int\*)malloc(sizeof(int)\*numnodes);



seed random(myid);



```
/* calculate displacements and the size of the arrays */
    sdisp[0]=0;
    for(i=1;i<numnodes;i++) {</pre>
         sdisp[i]=scounts[i-1]+sdisp[i-1];
    rdisp[0]=0;
    for(i=1;i<numnodes;i++) {</pre>
         rdisp[i]=rcounts[i-1]+rdisp[i-1];
    ssize=0;
    rsize=0;
    for(i=0;i<numnodes;i++) {</pre>
         ssize=ssize+scounts[i];
         rsize=rsize+rcounts[i];
```





## **MPI**

- Derived Data Types
- Parallel IO
- MPI Quiz
- Homework

