

Answers to the exercises for chapter: *lex*

```
1.  %{ /* Declarations */

#include <stdlib.h>
#include <string.h>

#define STACKSIZE 100
    static int stack[STACKSIZE];
    static int sp; /* stack pointer is the first free location */
    static void push(int);
    static int pop(void);

%}

/* no lex definitions needed in this example */

%%

/* inputs and actions */

[0-9]+      {push(atoi(yytext));}
"+"         {push(pop()+pop());}
"-"         {int r = pop(); push(r-pop());}
"*"         {push(pop()*pop());}
"/"         {int r = pop(); push(r/pop());}
"\n"        {if (sp>0) {
                printf("Result: %d\n",pop());
                if (sp>0) printf("Warning: stack not empty\n");
            }
            }
[ \t]      ;
%%

/* main and auxiliary routines */
static void push(int x)
{
    if (++sp>=STACKSIZE) {printf("Stack overflow\n"); exit(1);}
    stack[sp] = x;
    return;
}
```

```

static int pop(void)
{
    if (sp<=0) {printf("Stack underflow\n"); exit(1);}
    return stack[sp--];
}

int main(void)
{
    sp = 0;
    yylex();
    return 0;
}

```

2. The characters would be misinterpreted as the end of the group or an indication of a range respectively, otherwise.

3. `^[^a]*\a`
`^[.*]a`
`a.*$`
`a[^a]*$`

4. `%{`
`%}`

```

letter [a-zA-Z]
nonletspace [^a-zA-Z ]
ws [ \t]

%s N
%s S
%s M

%%

\\{letter}+ {printf("<cseq: %s>",yytext+1); BEGIN S;}
\\{nonletspace} {printf("<csym: %s>",yytext+1); BEGIN M;}
\\[ ] {printf("<ospace>"); BEGIN S;}
\\{ {printf("<{>"); BEGIN M;}
\\} {printf("<}>"); BEGIN M;}
\\%. *\\n {printf("<comment>\\n");}
<N>{ws}+ ;
<S>{ws}+ ;
<M>{ws}+ {printf("<ospace>"); BEGIN S;}
[~ \t\\n] {ECHO; BEGIN M;}
<N>\\n ;
<M>\\n {printf("<osp>"); ECHO; BEGIN N;}
<S>\\n {ECHO; BEGIN N;}

%%

int main()

```

```
{  
  yylex();  
  return 0;  
}
```