

Page breaking

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Notes for CS 594 – Fall 2004

Page breaking

- ▶ Break vertical list into page-size chunks
- ▶ provide headers, footers
- ▶ complication: floating material

Theory and practice

- ▶ Can be solved with global optimization (dynamic programming?)
- ▶ T_EX uses 'best fit' like strategy

T_EX's page breaking algorithm

Typographical constraints

- ▶ No page breaks after section heading
- ▶ no break after first / before last line of paragraph
- ▶ no break between paragraph and display math
- ▶ First and last line of page in same location on each page

No breaks after heading

- ▶ Header is box
- ▶ follow with `\penalty10000`
- ▶ appropriate skip for white space and baseline distance

Input:

`\section{Head}`

Text

Output:

```
... \hbox(9.99998+0.0)x345.0, glue set 283.76672fil
    % header
... \write1{\@writefile{toc}{\protect \contentsline % ET CET
... \penalty 10000
... \glue 9.90276 plus 0.86108
... \glue(\parskip) 0.0 plus 1.0
... \glue(\baselineskip) 5.16669
... \hbox(6.83331+0.0)x345.0, glue set 324.99997fil
    % the paragraph
```

```

... \hbox(9.99998+0.0)x345.0, glue set 283.76672fil
    % section Head
... \write1{\@writefile{toc}{\protect % ET CETERA
... \penalty 10000
... \glue 9.90276 plus 0.86108
... \glue(\parskip) 0.0 plus 1.0
... \glue(\baselineskip) 5.66669
... \hbox(8.33331+0.0)x345.0, glue set 286.52779fil
    % subsection head
... \write1{\@writefile{toc}{\protect % ET CETERA
... \penalty 10000
... \penalty 10000
... \glue 6.45831 plus 0.86108
... \glue(\parskip) 0.0 plus 1.0
... \glue(\baselineskip) 5.16669
... \hbox(6.83331+0.0)x345.0, glue set 324.99997fil
    % text
    
```


Breaks around formula

- ▶ No break before display formula:
- ▶ `\penalty10000` followed by skip
- ▶ Break possible after:
- ▶ `\penalty0` followed by skip

Input:

```
paragraph  
\[ display \  
more text
```

Output:

```
...\hbox(6.94444+1.94444)x345.0, glue set 285.49988fil  
  % the first paragraph  
...\penalty 10000  
...\glue(\abovedisplayshortskip) 0.0 plus 3.0  
...\glue(\baselineskip) 3.11111  
...\hbox(6.94444+1.94444)x32.0968, shifted 156.4516  
  % the display formula  
...\penalty 0  
...\glue(\belowdisplayshortskip) 6.0 plus 3.0 minus 3.0  
...\glue(\baselineskip) 3.90477  
...\hbox(6.15079+0.0)x345.0, glue set 302.47214fil  
  % the second paragraph
```

Top line of page

- ▶ Insert `\topskip` glue to put baseline in fixed space: glue is `\topskip` parameter minus height of first line
- ▶ `topskip` never negative
- ▶ \Rightarrow very big first lines will drop

Input:

```
\begin{document}
```

Text

```
\end{document}
```

Output:

```
\vbox(633.0+0.0)x407.0
```

```
% page contents:
```

```
..\vbox(617.0+0.0)x345.0, shifted 62.0
```

```
..\vbox(12.0+0.0)x345.0, glue set 12.0fil
```

```
% header
```

```
..\glue 25.0
```

```
..\glue(\lineskip) 0.0
```

```
% the text box :
```

```
..\vbox(550.0+0.0)x345.0, glue set 539.94232fil
```

```
...\glue(\topskip) 3.16669
```

```
...\hbox(6.83331+0.0)x345.0, glue set 309.99997fil
```

```
% one line of text
```

```
...\glue 0.0 plus 1.0fil
```

```
..\glue(\baselineskip) 23.55556
```

```
..\hbox(6.44444+0.0)x345.0, glue set 170.0fil
```

```
% footer: page number
```

No break first/last line of paragraph

- ▶ Insertion of appropriate penalties:
- ▶ `\clubpenalty`, `\widowpenalty`
- ▶ (entirely automatically)

```

..\vbox(550.0+0.0)x345.0, glue set 503.94617fil
...\write-{}
...\glue(\topskip) 3.05556
...\hbox(6.94444+1.94444)x345.0, glue set 0.74356
....\hbox(0.0+0.0)x15.0
....\OT1/cmr/m/n/10 t
    % rest of first line
....\glue(\rightskip) 0.0
...\penalty 150
...\glue(\baselineskip) 3.11111
...\hbox(6.94444+1.94444)x345.0, glue set - 0.18942
    % second line
...\glue(\baselineskip) 3.11111
...\hbox(6.94444+0.0)x345.0, glue set 0.6437
    % third line
...\penalty 150
...\glue(\baselineskip) 5.84921
...\hbox(6.15079+0.0)x345.0, glue set 139.99959fil
    % last line
....\penalty 10000
....\glue(\parfillskip) 0.0 plus 1.0fil
    
```

Output routine

Best fit strategy

- ▶ Material goes onto the vertical list
- ▶ Mark when break badness $< 10\,000$
 (shrink/stretch or penalties)
- ▶ Mark when badness becomes $> 10\,000$ again
- ▶ Find best point in between

Output routine

- ▶ Vertical material is packed into `\box255`
- ▶ Code in `\output` is executed
- ▶ Final command: `\shipout`

Really simple output routines

```
\output={\shipout\box255}
```

or

```
\output={  
  \setbox255=\vbox{ <header>  
                   \box255  
                   <footer>  
                }  
  \shipout\box255  
}
```

Prevent widow lines

Idea: if page ends with widow line, make bigger by one line

Setup:

```
\newif\ifEnlargedPage \widowpenalty=147  
\newdimen\oldvsize \oldvsize=\vsize
```

Output routine: test for widowpenalty,
if so: enlarge and try again

```
\output={  
  \ifEnlargedPage <output the page, reset parms>  
  \else \ifnum \outputpenalty=\widowpenalty  
    \global\EnlargedPagetrue  
    \global\advance\oldvsize\baselineskip  
    \unvbox255 \penalty\outputpenalty  
  \else \shipout\box255  
  \fi \fi}
```

Missing bit

```
\ifEnlargedPage \shipout\box255  
  \global\LargePagefalse  
  \global\vsiz=\oldvsize
```

Inserts

- ▶ Floating material is called 'insert'

- ▶ Different classes:

```
\insert<class number>{ <material> }
```

- ▶ example: top material, footnotes

Inserts in the output routine

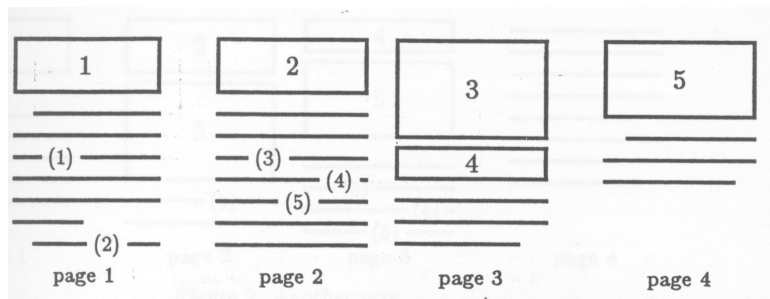
- ▶ During output, material available in `\box<class number>`
- ▶ `\dimen<class number>` limits amount of material

Page breaking theory

Page breaking vs line breaking

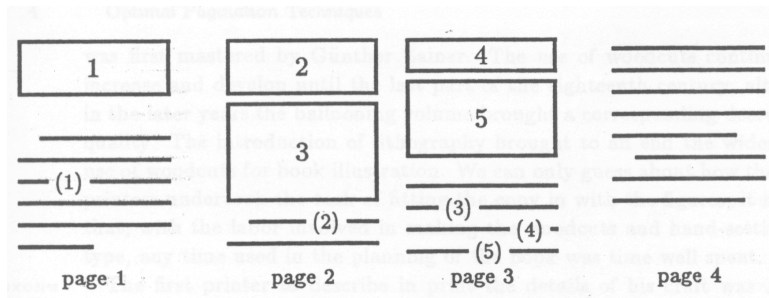
- ▶ Similarities:
 - break list into chunks
 - visual badness criteria
- ▶ Difference: floating material
- ▶ \Rightarrow minimize distance reference and referent

Closeness of figure and reference



4 out of 5 references not on same page

Closeness of figure and reference



only one off

Strategies

- ▶ Moving figures back and forth
- ▶ breaking page early or stretching / shrinking

Model problem MQ

Model pagination problem

- ▶ Model case: text blocks and figures, each a whole page

$$T = \{t_1, \dots, t_N\}, \quad F = \{f_1, \dots, f_N\}$$

- ▶ Reference count function $W : T \times F$

$W(t_i, f_j)$ is number of reference to f_j in block t_i

- ▶ Wanted: pagination function

$$P : (T \cup F) \rightarrow \{1, 2, \dots, 2N\}$$

such that

$$\begin{aligned} P(t_i) &< P(t_j) \\ P(f_i) &< P(f_j) \end{aligned} \quad \forall 1 \leq i < j \leq N$$

Multiply reference, quadratic badness

- Goal:

$$S = \sum_{i,j} W(t_i, f_j) (P(t_i) - P(f_j))^2 \leq B$$

minimize quadratic badness

- Assumption: polynomial bound $W(\cdot, \cdot) < q(N)$

NP-completeness

- ▶ Polynomial transformation from 'maximum 2-satisfiability' (MAX 2-SAT):
- ▶ n binary variables x_1, \dots, x_n
- ▶ m clauses $\{u_1 \vee v_1, \dots, u_m \vee v_m\}$
 where $u_i = x_j$ or $u_i = \neg x_j$ for some j
- ▶ Given bound K , is there a way of setting the x_i variables such that at least K of the clauses are satisfied? This problem is known to be NP-complete.
- ▶ partial bounds: $B = B_1 + B_2 + B_3$

Force adjacency

- ▶ Recall $W(t_i, f_j)(P(t_i) - P(f_j))^2$
- ▶ $W(t_i, f_i) = b_1$ sufficiently large:
 enforce $|P(t_i) - P(f_i)| = 1$
- ▶ to allow this, partial bound $B_1 = Nb_1$
- ▶ Define

$$b_1 = \lceil (B_2 + B_3)/3 \rceil + 1$$

then, if adjacency violated

$$S \geq (N - 1)b_1 + 2^2b_1 = (N + 3)b_1 > B$$

- ▶ blocks adjacent: only question which first

Encode truth values

- ▶ Number of variables n , clauses m
- ▶ Make $N = 2n + 2m$ pages:
 first $4n$ pages encode values of x_i
 4 pages per variable

$4i - 3$	$4i - 2$	$4i - 1$	$4i$	
t_{2i-1}	f_{2i-1}	f_{2i}	t_{2i}	if x_i is true
f_{2i-1}	t_{2i-1}	t_{2i}	f_{2i}	if x_i is false

prohibit other configurations

- ▶ Set $W(t_{2i-1}, f_{2i}) = W(f_{2i-1}, t_{2i}) = b_2$ large enough.
- ▶ recall

$4i-3$	$4i-2$	$4i-1$	$4i$	
t_{2i-1}	f_{2i-1}	f_{2i}	t_{2i}	if x_i is true
f_{2i-1}	t_{2i-1}	t_{2i}	f_{2i}	if x_i is false

- ▶ These patterns contribute $2 \cdot 2^2 b_2 = 8b_2$,
 illegal possibilities ($t f t f$ and $f t f t$): $(1^2 + 3^2)b_2 = 10b_2$.
- ▶ Allow $B_2 = 4b_2 \sum (i-j)^2$ where i, j range over $W(t_i, f_j) = b_2$
- ▶ $b_2 = \dots$

Encode clauses

- ▶ $4m$ remaining pages:

$4n + 4j - 3$	$4n + 4j - 2$	$4n + 4j - 1$	$4n + 4j$	
$t_{2n+2j-1}$	$f_{2n+2j-1}$			if u_j is true
$f_{2n+2j-1}$	$t_{2n+2j-1}$			if u_j is false
		t_{2n+2j}	f_{2n+2j}	if v_j is true
		f_{2n+2j}	t_{2n+2j}	if v_j is false

- ▶ Ensure correspondence x_i and u_j :

$$W(t_{2n+2j-1}, f_{2i}) = W(t_{2i} = f_{2n+2j-1}) = b_3 \quad \text{if } u_j = x_i$$

- ▶ Let d twice distance between subscripts; in this case
 $d = (2n + 2j - 2i)$
- ▶ correct terms contribute $2d^2 b_2$
- ▶ mismatch: t and f reversed, so contribution
 $((d - 1)^2 + (d + 1)^2) = 2(d^2 + 1)b_2$.

► Recall

$4n + 4j - 3$	$4n + 4j - 2$	$4n + 4j - 1$	$4n + 4j$	
$t_{2n+2j-1}$	$f_{2n+2j-1}$			if u_j is true
$f_{2n+2j-1}$	$t_{2n+2j-1}$			if u_j is false
		t_{2n+2j}	f_{2n+2j}	if v_j is true
		f_{2n+2j}	t_{2n+2j}	if v_j is false

- ▶ Only false clause:

$$f_{2n+2j-1} \quad t_{2n+2j-1} \quad f_{2n+2j} \quad t_{2n+2j}$$

- ▶ Recall

$4n + 4j - 3$	$4n + 4j - 2$	$4n + 4j - 1$	$4n + 4j$	
$t_{2n+2j-1}$	$f_{2n+2j-1}$			if u_j is true
$f_{2n+2j-1}$	$t_{2n+2j-1}$			if u_j is false
		t_{2n+2j}	f_{2n+2j}	if v_j is true
		f_{2n+2j}	t_{2n+2j}	if v_j is false

- ▶ Only false clause:

$$f_{2n+2j-1} \quad t_{2n+2j-1} \quad f_{2n+2j} \quad t_{2n+2j}$$

► Here f_{2n+2j_1} and t_{2n+2j} furthest apart: define

$$W(t_{2n+2j}, f_{2n+2j}) = 5, \quad W(t_{2n+2j-1}, f_{2n+2j}) = 3.$$

- ▶ Badness 32 for true cases, and 48 for false.

Allow $B_3 = 48(m - K) + 32K$.

NP-completeness

- ▶ Polynomial transformation
- ▶ K Clauses satisfied iff pagination within bound B

Model problem ML

Linear badness

- ▶ Text blocks and figures as before

$$T = \{t_1, \dots, t_N\}, \quad F = \{f_1, \dots, f_M\}$$

- ▶ Reference counter $W : T \times F$
- ▶ Asked: page mapping $P : (T \cup F) \rightarrow \{1, 2, \dots, M + N\}$

$$\begin{aligned} P(t_i) &< P(t_j) \\ P(f_i) &< P(f_j) \end{aligned} \quad \forall 1 \leq i \leq N, 1 \leq j \leq M$$

and so that

$$S = \sum_{i,j} W(t_i, f_j) |P(t_i) - P(f_j)| \leq B$$

- ▶ Note linear badness

Dynamic programming solution

- ▶ Subproblem: B_{ij} is badness of placing i text blocks and j figures on $i + j$ pages
- ▶ Problem: 'dangling' references (t_r, f_s) with $r > i, s \leq j$ or $r \leq i, s > j$
- ▶ Define $R_{i,j}$ as the number of dangling references

Badness of a reference

- ▶ No problem for references within the $i + j$ block
- ▶ Badness of dangling reference: only part to the boundary:

$$B_{ij} = B_{ij}^{(1)} + B_{ij}^{(2)}$$

where

$$B_{ij}^{(1)} = \sum_{\substack{r \leq i \\ s \leq j}} W(t_r, f_s) |P(t_r) - P(f_s)|$$

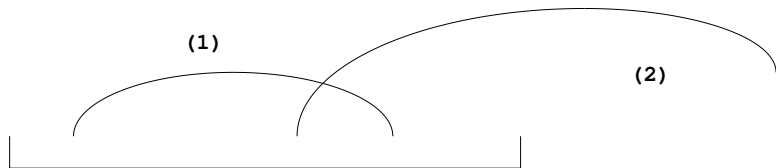
and

$$B_{ij}^{(2)} = \sum_{\substack{r > i \\ s \leq j}} W(t_r, f_s) \ell(i, j; r, s) + \sum_{\substack{r \leq i \\ s > j}} W(t_r, f_s) \ell(i, j; r, s)$$

where

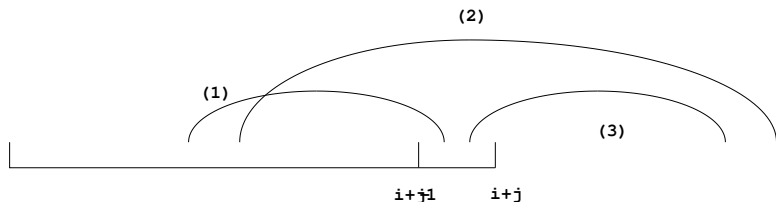
$$\ell(i, j; r, s) = \begin{cases} i + j - P(f_s) & \text{if } r > i \\ i + j - P(t_r) & \text{if } s > j \end{cases}$$

$i + j - 1$ blocks placed



Resolved and dangling references of a block of pages

Add block t_i



- (1) Unresolved references from t_i :
 contribution from $B^{(2)}$ to $B^{(1)}$
 - (2) Stay unresolved: $B^{(2)}$ increased by
 $(\sum_{r \leq i-1, s > j} + \sum_{r > i, s > j}) W(t_r, f_s)$.
 - (3) New unresolved: contribution $\sum_{r=i, s > j} W(t_r, f_s)$ to $B^{(2)}$
- Conclusion: $B_{ij} = B_{i-1,j} + R_{ij}$

B_{ij} recurrence

- Shown for t_i , (same for figure f_j)

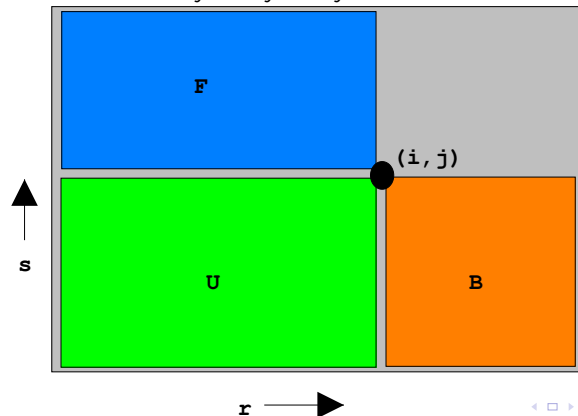
$$B_{ij} = \min(B_{i-1,j}, B_{i,j-1}) + R_{ij}.$$

Dangling references from $i + j$

Forward reference: $F_{ij} = \sum_{\substack{1 \leq r \leq i \\ j < s \leq M}} W(t_r, f_s)$

Backward reference: $B_{ij} = \sum_{\substack{i < r \leq N \\ 1 \leq s \leq j}} W(t_r, f_s)$

which makes $R_{ij} = F_{ij} + B_{ij}$.



Calculation

- ▶ Tabulate

$$U_{ij} = \sum_{\substack{1 \leq r \leq i \\ 1 \leq s \leq j}} W(t_r, f_s)$$

in time $O(NM)$

- ▶ Then

$$R_{ij} = U_{iM} + U_{Nj} - 2U_{ij}$$

Conclusion

- ▶ Problems MQ and ML are structurally the same
- ▶ Only difference badness function
- ▶ \Rightarrow difference between NP-complete and polynomial