

# LAB 1

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## DATA COMMUNICATION AND NETWORKS

CODE & OUTPUT:

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converter.cpp > ...
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

int* stringToBinary(char str[], int *bitCount) {
    int len = strlen(str);
    *bitCount = len * 8;

    int *bits = (int*) malloc((*bitCount) * sizeof(int));
    if (bits == NULL) {
        printf("Memory allocation failed!\n");
        return NULL;
    }

    int k = 0;

    for (int i = 0; i < len; i++) {
        int ascii = str[i];
        for (int j = 7; j >= 0; j--) {
            bits[k + j] = ascii % 2;
            ascii = ascii / 2;
        }
        k += 8;
    }

    return bits;
}

int main() {
    char headerStr[50], dataStr[50];
    int hBitsCount, dBitsCount;

    printf("Enter Header string: ");
    scanf("%s", headerStr);

    printf("Enter Data string: ");
    scanf("%s", dataStr);
}
```

```

int *header = stringToBinary(headerStr, &hBitsCount);
int *data = stringToBinary(dataStr, &dBitsCount);

if (header == NULL || data == NULL)
    return 1;
int totalBits = hBitsCount + dBitsCount;
int *packet = (int*) malloc(totalBits * sizeof(int));

if (packet == NULL) {
    printf("Memory allocation failed!\n");
    free(header);
    free(data);
    return 1;
}
int k = 0;
for (int i = 0; i < hBitsCount; i++)
    packet[k++] = header[i];

for (int i = 0; i < dBitsCount; i++)
    packet[k++] = data[i];

printf("Header (binary): ");
for (int i = 0; i < hBitsCount; i++)
    printf("%d", header[i]);

printf("\nData (binary): ");
for (int i = 0; i < dBitsCount; i++)
    printf("%d", data[i]);

printf("\nPacket (binary): ");
for (int i = 0; i < totalBits; i++)
    printf("%d", packet[i]);

printf("\nTotal number of bits: %d\n", totalBits);

```

```

251     free(header);
252     free(data);
253     free(packet);
254
255     return 0;
256 }
257

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```

PS D:\CSE\DATA COMMUNICATION AND NETWORKS> cd "d:\CSE\DATA COMMUNICATION AND NETWORKS\" ; if ($?) { g++ Bitconverter.cpp -o Bitconverter } ; if ($?) { .\Bitconverter }
● Enter Header string: 23FDG56
Enter Data string: 22XCV50
Header (binary): 001100100011001101000110010001000110001110011010100110110
Data (binary): 00110010001100100101100001000011010101100011010100110000
Packet (binary): 001100100011001101000110010001000111001101010011011000110010001100001000011010101100011010100110000
Total number of bits: 112
○ PS D:\CSE\DATA COMMUNICATION AND NETWORKS> █

```