

Chapter - 9Force Control

$$\dot{x} = J_v \dot{q}$$

$$\delta x = J \delta q$$

$F \rightarrow$  force applied by the end effector  
 $\tau \rightarrow$  torque " at the joint

by principle of virtual work

$$\delta W = F^T \delta x - \tau^T \delta q$$

$$= (F^T J_v - \tau^T) \delta q$$

Static equilibrium

$\Rightarrow \delta W = 0$  for any arbitrary  $\delta q$

$$F^T J_v - \tau^T = 0$$

$$\tau = J_v^T \bar{F} \quad \text{force end moments}$$

$$F = (J_v^T)^{-1} \tau$$

$\hookrightarrow$  this might be problematic  
 $\downarrow$  because

$J_v^T$  may not be a square matrix  
 or the singularity might arise

manipulator ellipsoid

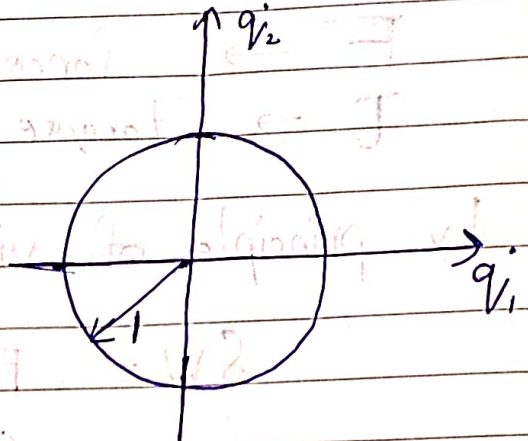
- Performance metric for velocity & force as a fn of

$$\dot{q}^T \dot{q} = 1 \rightarrow \dot{q}_1^2 + \dot{q}_2^2 + \dots + \dot{q}_n^2 = 1 \quad \text{--- (1)}$$

$$v = J_v \dot{q}$$

$$\therefore \dot{q} = (J_v^T J_v)^{-1} J_v^T v$$

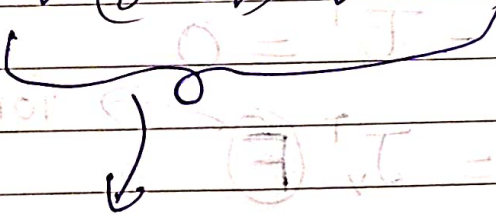
$$= J_v^+ v \quad \text{--- (2)}$$



using (2) & (1)

$$v^T J_v ((J_v^T J_v)^{-1})^T (J_v^T J_v)^{-1} J_v^T v = 1$$

$$\Rightarrow v^T (J_v^T J_v)^{-1} v = 1$$



$$x^T \begin{bmatrix} a^2 & 0 \\ 0 & b^2 \end{bmatrix}^{-1} x = 1$$

$$\boxed{\frac{x_1^2}{a^2} + \frac{x_2^2}{b^2} = 1}$$

eq<sup>n</sup> of ellipse

$$x = Ay$$

$A_{m \times n}$  &  $m \neq n$

$$A^T x = A^T A y$$

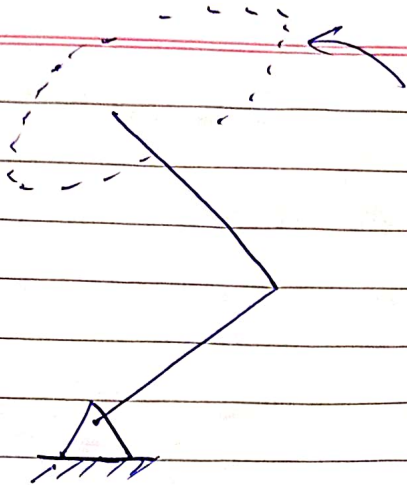
$$y = (A^T A)^{-1} A^T x$$

$$A^+ = (A^T A)^{-1} A^T$$

$\hookrightarrow$  pseudo inverse.

Eigen values  $\Rightarrow$  minor & major axis  
Eigen vectors  $\Rightarrow$  major & minor axis direction.





by changing the configuration we can change this ellipsoid to a circle.

If we now start at the point but with torques

$$\tau^T \tau = 1$$

$$\Rightarrow F^T (J_v J_v^T) F = 1$$

## DH Representation (Chapter-3)

- standardize
- Automatic coding
- Ref frames.

0 to  $n$  links (0 - base / ground)

1 to  $n$  joints  $i^{\text{th}}$  joint connects link  $i-1$  &  $i$

0 to  $n$  coordinate frames  $i^{\text{th}}$  coordinate frame rigidly connected to  $i^{\text{th}}$  link.

$i^{\text{th}}$  joint var is  $q_i$

$Z_i$ 's are along joint axis  $\left\{ \begin{array}{l} \text{axis of rotation for R joint} \\ \text{axis of translation for P joint} \end{array} \right.$

Instead of descriptive representation, need compact tabular rep.

I'd like need 6 params to rep. any arbitrary homogeneous trans. In DH, use standardize convention so that we only need 4.

$\rightarrow$  ( $x$  along common Normal)  
origin is fixed

DH parameters (for each joint)

$\theta, d, a, \alpha$

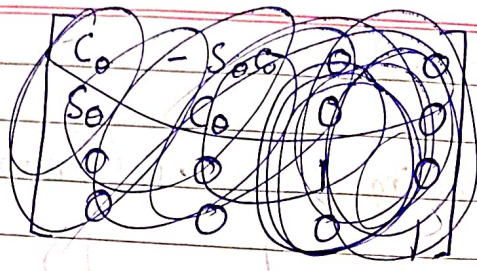
Transformation matrix:  ~~$R_{z,0}$~~

$$\boxed{R_{z,0} \text{ Trans}_{z,d} \text{ Trans}_{x,a} R_{x,\alpha}}$$

Recall:

$$H = \begin{bmatrix} R & d \\ 0 & 1 \end{bmatrix}$$





$$= \begin{bmatrix} C_0 & -S_0 C_\alpha & S_0 S_\alpha & a C_0 \\ S_0 & C_0 C_\alpha & -C_0 S_\alpha & a S_0 \\ 0 & S_\alpha & C_\alpha & d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

these are not independent to solve for, since they are not  
linearly independent to solve for

get a set of equations here, with unknowns and constants to find

most common method is to use the method of least squares to find the best fit

(least squares method)

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

(this is not a linear system)

so a, b, c are not linearly independent

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

# Dynamics

$$L = K - P$$

$$\boxed{\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = \tau_i}$$

equations of motion

→ Christoffel symbols  
(first kind)

$$\sum_j d_{kj}(q) \dot{q}_j + \sum_{i,j} \underline{c_{ijk}(q)} \dot{q}_i \dot{q}_j + \phi_k(q) = \tau_k$$

$$\& \left\{ \phi_k(q) - \frac{\partial P}{\partial q_k} \right\} \rightarrow \text{Conservative forces}$$

$$k = 1, 2, 3, \dots, n$$

more common to write in matrix form

$$\boxed{D(q) \ddot{q} + C(q, \dot{q}) \dot{q} + g(q) = \tau}$$

$$\dot{D}(q) - 2C(q, \dot{q}) \text{ is skew symmetric}$$



CH-4Inverse kinematics

→ Given end effector position & orientation (or given desired position & orientation)



Find joint variables / positions.

⇒ Homogeneous transform known

$$H_0^n(q_1, q_2, \dots, q_n) = \begin{bmatrix} R_0^n & d_0^n \\ 0 & 1 \end{bmatrix}$$

$$R = R_0^n; \quad d = d_0^n \Rightarrow \text{given}$$

find  $q_1, q_2, \dots, q_n$

Prefer closed Loop solutions.

- Computation reasons
- resolving redundancies

But tedious.  $\Rightarrow$  No general expressions.

two tricks:

- ① Kinematic decoupling:
- axis ↑
- manipulator with atleast 6 DOF & last 3 joints intersect at a point (spherical wrist)

Let us assume exactly 6 joints & last 3 joint axis intersect at a point O  $\downarrow$  wrist center

$z_4, z_5, z_6$  intersect at  $O$

$O_4$  &  $O_5$  are at  $O$ ;  $O_6$  can in general be  $d_6$  away from  $O$  in  $z_6$  direction.

$\Rightarrow O_6$  in the  $O_6(x_6, y_6, z_6)$  is

$$O_6 = O + d_6 R \hat{k}$$

$$O_6 - O = d_6 R \hat{k}$$

we know  $d_6^n = O_6, R$  &  $d_6$

$$O = O_6 - d_6 R \hat{k}$$

$$O = P = \begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix} = \begin{bmatrix} O_{6x} \\ O_{6y} \\ O_{6z} \end{bmatrix} = \begin{bmatrix} d_x - d_6 r_{13} \\ d_y - d_6 r_{23} \\ d_z - d_6 r_{33} \end{bmatrix}$$

Then,

- ① use eq<sup>n</sup> above to find  $p$  (or  $O$ )
- ② Solve inv. position kinematics such as 4.11 for Stanford 7 find joint variables  $q_1, q_2$  &  $q_3$
- ③ calculate  $R_0^3$  using  $q_1, q_2$  &  $q_3$
- ④ Since  $R = R_0^3 R_3^6 \Rightarrow R_3^6 = R_0^{3T} R$
- ⑤ Find wrist angles (Euler angles) that give  $R_3^6$

suppose

$$R_3^6 = \begin{bmatrix} n_1 & n_2 & n_3 \\ n_4 & n_5 & n_6 \\ n_7 & n_8 & n_9 \end{bmatrix}$$



$$= \begin{bmatrix} C\theta C\phi C\psi - S\theta S\psi & -C\theta C\phi S\psi - S\theta C\psi & C\phi S\theta \\ S\theta C\phi C\psi - C\theta S\psi & -S\theta C\phi S\psi + C\theta C\psi & S\phi S\theta \\ -S\theta C\psi & S\theta S\psi & C\theta \end{bmatrix}$$

Euler angles  $(\theta, \phi, \psi)$  convention  
 $R_{z\theta}, R_{y\phi}, R_{x\psi}$

Trick second: -

$$\dot{x} = J_v \dot{q}$$

$$\delta x = J_v \delta q$$

$$\delta q = J_v^{-1} \delta x$$

$$q_{t+1} - q_t = J_v^{-1} \delta x$$

$$q_{t+1} = J_v^{-1} \delta x + q_t$$

↳ differential form of IK

Issues -

- dependence on joint angles at one instance
- finding pseudo inverse of the  $J_v$