# Multidimensional Discrete Fourier Transform

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### 1 Abstract

This paper aims to use the discrete Fourier transform on points in a multidimensional (say n-dimensional) space.

# 2 The Actual Stuff

Let the points be represented by vectors of the form

$$\overrightarrow{r}(t) = \sum_{k=1}^{n} (x_k(t) \, \hat{e_k}),$$

where t is a non-negative integer less than the total number of points (say N) and  $x_k(t)$  is a real number for all positive integers k, less than or equal to n.

$$f_{u,v}(t) = x_u(t) + i \cdot x_v(t),$$

where  $i = \sqrt{-1}$ .

$$c_{u,v}^{(k)}(t) = \frac{1}{n-1} \sum_{t=0}^{N-1} \left( f_{u,v}(t) e^{-i\frac{2\pi kt}{N}} \right).$$

For each ordered pair (u,v), a set of epicycles is generated by computing  $c_{u,v}^{(k)}(t)$  for all integers k in the range  $\left[-\lfloor\frac{N-1}{2}\rfloor,\lfloor\frac{N}{2}\rfloor\right]$ . In total,  ${}^{n}C_{2}$  sets of epicycles are generated.

# 3 Future Plans

- Try introducing more complex numbers (like quaternions) to get the stuff done with only one set of epicycles.
- Try to orient each epicycle with angles like  $\theta$  and  $\phi$  to get the stuff done with only one set of epicycles.