

ALIFIAN ALVAREZ

+62851-5696-7571 | varez.yeyez@gmail.com | linkedin.com/in/varez-yeyez/

PROFILE SUMMARY

A fresh graduate of Informatics at the National Institute of Technology (ITENAS) seeking an entry-level position as a game developer. A person who likes to learn and interact with people around, and also always curious and experimenting with everything that exists.

PROFESSIONAL SKILL

Phyton (Django)
Unity

Godot
OOP

TECHNICAL SKILL

Communication
Quick learner

Teamwork
Time Management

EDUCATION

Bachelor Degree in Computer Science

2018 – 2023

National Institute of Technology (ITENAS) – Bandung, Indonesia

- Become an assistant in several laboratories and studies
- Learn all sort of Web Development, Machine Learning, and Game Development
- Active in extracurricular and co-curricular activities in college as committee and participant

WORK EXPERIENCE

Unity Development/ On The Job Training

July, 2021 – January, 2022

Assemblr Indonesia – Bandung, Indonesia

- Implementing AR with game development and Android environment
- Creating plugins for AR development
- Hosting a game with Google Cloud and Firebase

PROJECTS

Game Application “Traffic Master” for GEMASTIK XIII

July, 2020 – Agustus, 2020

Godot, GDScript

- Designing Game Concept and Level (5 Level)
- Programming logic games and implementing audio to the level
- Implementing UI / UX design into application

Gamification Application “QUIZ ITENAS” for KMMI

July, 2021 – July, 2021

Unity2D, MySQL

- Designing and programming front-end and back-end using C#
- Programming user authentication using ASP.NET
- Implementing UI / UX design into application

KarambolAR

Desember, 2021 – Desember, 2021

Unity2D, MySQL

- Designing and implementing physic and logic Karambol into Unity
- Programming database and user authentication using Firebase
- Implementing UI / UX design into application