

1. Sliding Window:

- **Description:** Efficiently handles problems involving contiguous subarrays or substrings.
- **Common Problems:** Maximum sum subarray of size k, longest substring without repeating characters, minimum window substring.
- **Techniques:** Fixed-size window, dynamic window (expand/contract).

2. Two Pointers:

- **Description:** Uses two pointers to iterate through data structures, often in a bi-directional manner.
- **Common Problems:** Pair with target sum, sorting linked lists, palindrome checking, removing duplicates.
- **Techniques:** Moving pointers towards each other or in the same direction.

3. Fast and Slow Pointers (Tortoise and Hare):

- **Description:** Detects cycles within a sequence, often in linked lists.
- **Common Problems:** Cycle detection, finding the middle of a linked list.
- **Technique:** One pointer moves twice as fast as the other.

4. Merge Intervals:

- **Description:** Deals with problems involving intervals, such as merging overlapping intervals.
- **Common Problems:** Merging intervals, inserting intervals, meeting rooms problem.
- **Techniques:** Sorting intervals, then merging or inserting accordingly.

5. Cyclic Sort:

- **Description:** Efficiently sorts an array with certain properties.
- **Common Problem:** Find the missing number, find all missing numbers, find duplicates.
- **Techniques:** Placing elements at their correct positions.

6. In-place Reversal of a Linked List:

- **Description:** Involves reversing a linked list or part of it without using extra space.
- **Common Problems:** Reverse entire linked list, reverse sublist, rearrange linked list.
- **Techniques:** Iterative reversal using a few pointers.

7. Tree BFS/DFS:

- **Description:** Traverses trees or graphs either level-by-level (BFS) or depth-wise (DFS).
- **Common Problems:** Level order traversal, find minimum depth, zigzag traversal.
- **Technique:** Using queues for BFS, recursion or stacks for DFS.

8. Two Heaps:

- **Description:** Uses two heaps to maintain a stream of data efficiently.
- **Common Problems:** Median of a data stream, sliding window median.
- **Techniques:** Min-heap and max-heap to keep track of lower and upper halves.

9. Subsets:

- **Description:** Deals with problems involving combinations and permutations.
- **Common Problem:** Subsets, permutations, combinations, letter case permutation.
- **Techniques:** Iterative or recursive generation of subsets/permutations.

10. Modified Binary Search:

- **Description:** Solves search-related problems with modifications to the binary search algorithm.
- **Common Problem:** Order-agnostic binary search, ceiling of a number, rotation count.
- **Techniques:** Adjusting binary search for specific conditions.

11. Top K Elements:

- **Description:** Finds the top K elements in a dataset.
- **Common Problems:** Kth largest element, K closest points to origin.
- **Techniques:** Min-heap or max-heap, quickselect.

12. K-way Merge:

- **Description:** Merges K sorted arrays or lists.
- **Common Problems:** Merge K sorted lists, smallest range covering elements from K lists.
- **Technique:** Using a min-heap to efficiently merge.

13. Knapsack (Dynamic Programming):

- **Description:** Solves optimization problems using dynamic programming.
- **Common Problem:** 0/1 knapsack, unbounded knapsack, subset sum.
- **Techniques:** DP table construction, space optimization.

14. Bit Manipulation:

- **Description:** Uses bitwise operations to solve problems.
- **Common Problems:** Single number, number of 1 bits, power of two.
- **Techniques:** Bitwise AND, OR, XOR operations.

15. Graph Algorithms:

- **Description:** Solves graph-related problems using standard algorithms.
- **Common Problems:** Shortest path (Dijkstra), connected components (Union-Find), topological sort.
- **Techniques:** BFS, DFS, priority queues, union-find data structure.

16. Backtracking:

- **Description:** Explores all possible solutions and backtracks when a solution is not viable.
- **Common Problem:** N-Queens, Sudoku solver, combination sum.
- **Techniques:** Recursive exploration and pruning of solution space.

By mastering these patterns and recognizing which one applies to a given problem, you can efficiently tackle a wide range of DSA challenges on LeetCode, Geeks for Geeks, and similar platforms.