

My part 1 and part 2 are working perfectly fine.

For part 2, I can select a new group when I control click on a group and can select and unselect groups and can group and ungroup them.

I can **unselect** the Groupables when the user **control clicks** on the selected ships or if the user clicks on the background.

My group is selected or unselected by the rectangle if the center point of the group falls inside the rectangle.

I can cut, copy and paste perfectly.

Basically, I have my part 1, 2 and 3 working perfectly.

In part 4, I can rotate individual ships but cannot rotate the group.