

TITLE

AUTHORS

Abstract. Abstract

Key words. key words

AMS subject classifications. AMS ref numbers

1. Introduction.

1.1. Contributions.

1.2. Previous studies / State-of-the-art.

 Liste de papiers intéressants:

- [4]: variable projection with constraints on the variable but there is no regularization
- [5]: variable projection with regularization but without constraint. The formulation loses the structure of variable projection does not handle box constraint with regularization. (mais plus je lis moins, je comprends l'article et leur algorithme) In contrast, we can handle both constraints and regularizations using primal-dual optimization.
- J. Chen, M. Gan, G. -Y. Chen and C. L. P. Chen, "Constrained Variable Projection Optimization for Stationary RBF-AR Models," in IEEE Transactions on Systems, Man, and Cybernetics: Systems, vol. 52, no. 3, pp. 1882-1890, March 2022, doi: 10.1109/TSMC.2020.3034644.
Pas d'accès à l'I2M et pas de version preprint (article IEEE)
- "Constrained variable projection method for blind deconvolution" (doi: 10.1088/1742-6596/386/1/012005): not very interesting, variable projection with nonnegative constraints nad Tikhonov regularization (similar to what we do for tophotesy τ)
- à compléter

1.3. Organization of the paper.

1.4. Notation.

2. .

3. .

$$(3.1) \quad \begin{aligned} \min_{\beta, \tau} \quad & \frac{1}{2} \sum_{n=1}^N (F_n(\beta) \tau - \tilde{w}_n)^2 + \frac{1}{2} \lambda_\alpha \|\tau\|_2^2 + \lambda_\beta \mathcal{R}(\beta) \\ \text{s.t.} \quad & \tau \in \mathbb{R}_+^M, \beta \in]0, 1[^M. \end{aligned}$$

where \mathcal{R} is a regularization that is proper, convex and lower-semicontinuous. For instance, \mathcal{R} can be the total variation (TV) $\mathcal{R}(\mathbf{x}) = \|\mathbf{D}\mathbf{x}\|_1$ with \mathbf{D} the discrete gradient matrix defined as the identity matrix with coefficients -1 on its subdiagonal.

Equation (3.1) has the typical form of a constrained variable projection problem [2]. Indeed, it can be formulated as

$$(3.2) \quad \begin{aligned} \min_{\beta, \tau} \quad & \frac{1}{2} \left\| \begin{pmatrix} \mathbf{F}(\beta) \\ \sqrt{\lambda_\alpha} \text{Id} \end{pmatrix} \tau - \begin{pmatrix} \tilde{\mathbf{w}} \\ \mathbf{0} \end{pmatrix} \right\|_2^2 + \lambda_\beta \mathcal{R}(\beta) \\ \text{s.t.} \quad & \tau \in \mathbb{R}_+^M, \beta \in]0, 1[^M. \end{aligned}$$

Solving Problem 3.1 can be performed in a block-descent scheme. Minimization with respect to τ consists in solving a non-negative least-squares problem. This problem has a long history and can be solved using one of the standard methods. For instance one can use the trust region reflective algorithm described in [1] and implemented in SciPy library [6]. On the other hand, minimization with respect to β can be performed with primal-dual methods [3]. Indeed, setting f as the indicator function of the set $[\epsilon, 1 - \epsilon]$, g as the ℓ_1 -norm multiplied by λ_β , and h as the least-squares term, Problem 3.1 can be written as an unconstrained problem of the form

$$(3.3) \quad \min_{\beta \in \mathbb{R}^M} f(\beta) + g(D\beta) + h(\beta),$$

where f , g , and h are proper, convex, and lower-semicontinuous functions, h is gradient 1-Lipschitz, and D is a linear operator from \mathbb{R}^M to \mathbb{R}^M . The dual problem of (3.3) is hence given by

$$(3.4) \quad \min_{\mathbf{v} \in \mathbb{R}^M} (f^* \star_{\text{inf}} h^*)(\mathbf{L}^\top \mathbf{v}) + g^*(\mathbf{v}),$$

where \mathbf{v} is the dual variable, $*$ denotes the Fenchel transform such that $f^*(\mathbf{v}) = \sup_{\mathbf{x} \in \mathbb{R}^M} (\langle \mathbf{x} | \mathbf{v} \rangle - f(\mathbf{x}))$, and \star_{inf} is the infimal convolution defined by $(f \star_{\text{inf}} g)(\mathbf{x}) = \inf_{\mathbf{y} \in \mathbb{R}^M} f(\mathbf{y}) + g(\mathbf{x} - \mathbf{y})$. Note that the infimal convolution acts to the Fenchel transform as the classic convolution to the Fourier transform [3]. For instance, the two following equalities hold: $(f \star_{\text{inf}} g)^* = f^* + g^*$ and $(f + g)^* = f^* \star_{\text{inf}} g^*$. While in Fourier analysis we are interested in transform of products and convolutions, in convex analysis, we are interested in the transform of sum since our objective function is often composed by a sum of several terms. The main idea of primal-dual algorithms consists then to solve both the primal (3.3) and the dual (3.4) problems at the same time. A parallel to solving signal processing problems using time-frequency approach can be made. Exploiting information of both problems allows primal-dual techniques to yield computational advantages as well as to tackle more general problems.

In order to solve Problem (3.3) (and consequently (3.4)), we propose to use the Rescaled Primal Dual Forward-Backward (RFBPD) [3] whose iteration scheme is displayed in Equation (3.5)

$$(3.5) \quad \begin{aligned} \mathbf{p}_n &= \text{prox}_{\rho f}(\beta_n - \rho(\nabla h(\beta_n) + \sigma \mathbf{D}^\top \mathbf{v}_n)) \\ \mathbf{q}_n &= (\text{Id} - \text{prox}_{\lambda g/\sigma})(\mathbf{v}_n + \mathbf{D}(2\mathbf{p}_n - \beta_n)) \\ (\beta_{n+1}, \mathbf{v}_{n+1}) &= (\beta_n, \mathbf{v}_n) + \omega_n((\mathbf{p}_n, \mathbf{q}_n) - (\beta_n, \mathbf{v}_n)), \end{aligned}$$

where ω is a positive relaxation or inertial factor, and τ and σ are the two step-sizes. Noting that $\text{Id} - \text{prox}_{\lambda g/\sigma}$ is, up to a rescaling, equal to $\text{prox}_{\sigma g^*}$, the iteration (3.5) closely looks like a Forward-Backward (FB) step performs on the primal, followed by a FB step performs on the dual.

The implementation of the RFBPD algorithm to solve (3.1) is given in Algorithm 3.1 where Soft_γ is the soft thresholding operator with positive parameter γ applied element-wise $\text{Soft}_\gamma(x) = \text{sgn}(x) \max(0, |x| - \gamma)$.

4. .

5. Conclusion. Conclusion

Appendix A. Proof of blablabla.

REFERENCES

Algorithm 3.1 Implementation of RFBPD to solve (3.1) in β

Input: Initial value of β_0 **Input:** $(\tau, \sigma) \in]0, +\infty[^2$, and $\omega \in \mathbb{R}_+$.**Output:** Estimate of β .1: Initialize i to 0.2: Initialize \mathbf{v} to $\mathbf{0}$.3: **repeat**

4: Primal update:

$$\mathbf{p} = \beta - \tau \nabla g(\beta) - \sigma \mathbf{D}^\top \mathbf{v}$$

$$\mathbf{p} = \Pi_{[\epsilon, 1-\epsilon]^M}(\mathbf{p})$$

5: Dual update:

$$\mathbf{q} = (\text{Id} - \text{Soft}_{\lambda_\beta/\sigma})(\mathbf{v} + \mathbf{S}(2\mathbf{p} - \beta))$$

6: Inertial update:

$$\beta = \beta + \omega(\mathbf{p} - \beta)$$

$$\mathbf{v} = \mathbf{v} + \omega(\mathbf{q} - \mathbf{v})$$

7: Increment i .8: **until** stopping criterion is met9: **return** β

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