

LIST OF FIGURES

FIGURE NO	DESCRIPTION	PAGE NO
3.1	OpenGL	6
3.2	Microsoft Visual Studio	7
4.1	Flow Chart	8
5.1	OpenGL Libraries	10
5.2	OpenGL Primitives	12
6.1	Hand shaking process	25
6.2	Uploading and Downloading Data from the Server	25
6.3	Client 3 sending request to the Server	26
6.4	Final Output after all the Processes	26