Architecture Diagram

1. Overview

The architecture of the Project Diary system has been designed to support both individual and team project tracking needs, with functionality for logging activities, tracking time, analysing data, and facilitating team collaboration. The architecture is structured to optimise project activity management, enhance productivity, and foster transparency through an intuitive, collaborative platform.

2. System Components

The Project Diary system is divided into several core components, each with a unique responsibility and role in facilitating user needs. These components interact with each other to achieve seamless functionality across the application.

2.1. User Interface (UI) Layer

- Responsibilities: This layer is responsible for displaying the graphical interface that allows users to interact with the application. It enables functionalities such as project and activity creation, time tracking, and visualisation of analytics.
- Interaction: Communicates with the Business Logic Layer to pass user requests and retrieve processed information.
- Technologies Used: JavaFX is used for the UI due to its ease of use in building visually rich desktop applications with customizable components and event-handling capabilities.

2.2. Business Logic Layer

- Responsibilities: Acts as the core processing unit, handling project and activity management, data validation, role-based access control, and time tracking functions. It also manages the application's main processes, such as creating projects, tracking progress, and logging user reflections on project challenges and solutions.
- Interaction: Communicates with the Data Access Layer to retrieve and update data as well as with the UI Layer to process user commands and return results for display.
- Technologies Used: Java is chosen for the business logic due to its robustness, strong object-oriented structure, and efficiency in managing various processes and calculations.

2.3. Data Access Layer

- Responsibilities: Provides an interface for data storage and retrieval, managing the interaction between the application and the database. This layer ensures data consistency, manages queries, and secures user data.
- Interaction: It interacts with the Business Logic Layer to store or retrieve information (e.g., user activities, time logs, project details).
- Technologies Used: MySQL database stores all user-related information, project data, time logs, and activity categories. Although MySQL is not available in the lab, it is selected for its scalability, support for complex queries, and wide adoption in Java-based applications.

2.4. Authentication & Role Management

- Responsibilities: Manages user authentication, including login and logout functionality, session management, and role-based access control (e.g., Administrator, Project Manager, Team Member). This component ensures that only authorised users access specific features and data based on their role.
- Interaction: Integrates with the Business Logic Layer to enforce access permissions and with the UI Layer to display user-specific data based on role.
- Technologies Used: Java-based authentication mechanisms supported by a secure session management approach and Java's libraries for password encryption.

2.5. Reporting & Analytics Component

- Responsibilities: Provides data analysis and visualisation features to users, allowing them to generate insights on time spent across projects and activities. This component supports custom report generation, exports, and graphical representations (e.g., charts showing time distribution).
- Interaction: Integrates with the Business Logic Layer to retrieve data on user activities and display analytics results in the UI Layer.

■ Technologies Used: JavaFX for front-end data visualisation tools and Java-based libraries for generating data reports.

2.6. Export Module

- Responsibilities: Facilitates data export functionality, allowing users to export activity logs, project information, and analysis results in various formats (e.g., CSV, PDF, Excel).
- Interaction: Operates through the Business Logic Layer to retrieve relevant data for export, integrating with the UI Layer to provide export options to the user.
- Technologies Used: Java-based libraries for file generation in multiple formats.

3. Technology Platform

The Project Diary application is implemented using the following technology stack to ensure a balance of usability, performance, and scalability:

3.1. Programming Language: Java

Chosen for its reliability, multi-threading support, and rich libraries, Java is well-suited for complex logic management and integration with UI and database components.

3.2. UI Development: JavaFX

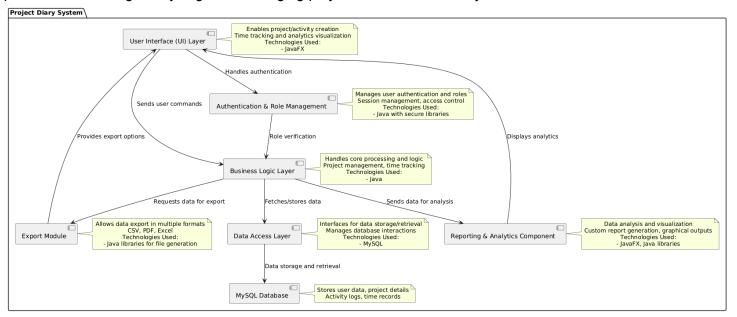
JavaFX is selected for its flexibility in building interactive and visually appealing desktop applications. It allows easy customization and integration of visualisation components, essential for the Project Diary's analytics features.

3.3. Database Management: MySQL

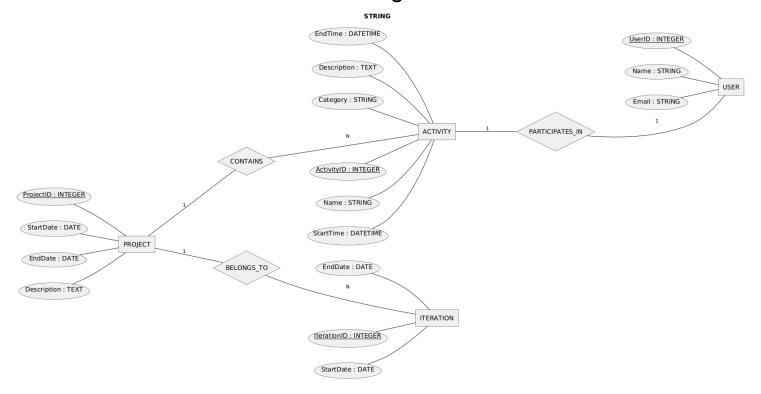
MySQL is a popular relational database chosen for its robustness, efficient handling of large data sets, and compatibility with Java-based applications. Despite lab limitations, MySQL will support structured data storage, queries, and data consistency.

- 3.4. Authentication & Security: Java's built-in libraries for user authentication and encryption methods secure user data, support role-based access, and maintain secure user sessions throughout application usage.
- 3.5. **Export Functionality:** Java's file handling and export libraries enable flexible data export in various formats, meeting users' requirements for generating reports and sharing data.

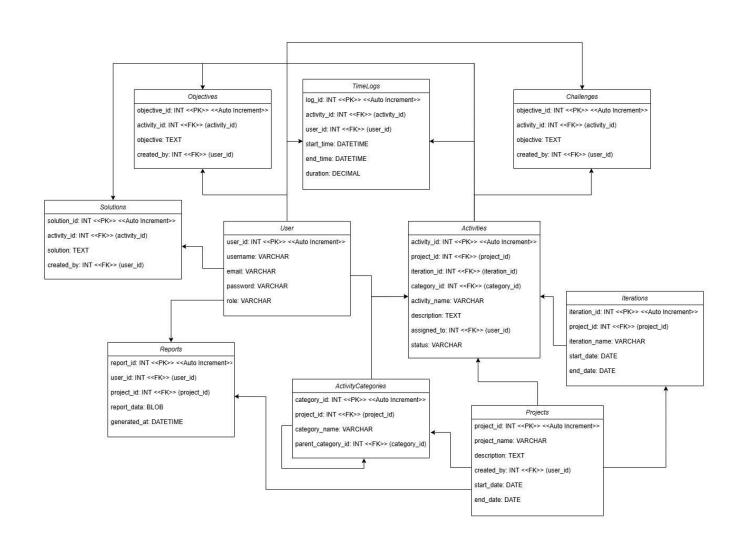
This technology stack aligns with the Project Diary's objectives by providing a scalable, user-friendly, and robust platform for tracking, analysing, and managing project activities effectively.



ER Diagram



UML Class Diagram



UML Class Diagram

