Ex No: 4 Date:

DESIGN A DESK CALCULATOR USING LEX TOOL

AIM:

To create a calculator that performs addition, subtraction, multiplication and division using lex tool.

ALGORITHM:

- 1.In the headers section declare the variables that is used in the program Including header files if necessary.
- In the definitions section assign symbols to the function/computations we use along with REGEX expressions.
 - 3. In the rules section assign dig() function to the dig variable declared.
- 4. In the definition section increment the values accordingly to the arithmetic Functions respectively.
- 5. In the user defined section convert the string into a number using atof() function.
 - 6. Define switch case for different computations.
 - 7. Define the main () and yywrap() function.

PROGRAM:

```
%{
int op = 0,i;
 float a, b;
%}
dig [0-9]+|([0-9]*)"."([0-9]+)
add "+"
sub "-"
mul "*"
div "/"
pow "^"
ln \n
%%
{dig} {digi();}
{add} {op=1;}
{sub} {op=2;}
{mul} {op=3;}
{div} {op=4;}
{pow} {op=5;}
[210701301 - Varshini.L]
```

```
{ln} {printf("\n The Answer : \% f \n', a);}
%%
digi()
if(op==0)
a=atof(yytext);
else
b=atof(yytext);
switch(op)
 case 1:a=a+b;
  break;
 case 2:a=a-b;
 break;
 case 3:a=a*b;
 break;
 case 4:a=a/b;
 break;
 case 5:for(i=a;b>1;b--)
 a=a*i;
 break;
 }
op=0;
main(int argv,char *argc[])
yylex();
yywrap()
return 1;
[210701301 - Varshini.L]
```

OUTPUT:

RESULT: