## AIML ASSIGNMENT-2

1) Apply GP problem concept to solve the give cryptanthmetic problem BASE+BALL = GAMES with the constraints. Variable can take values from 0-9, No two variables should take same values and the Values should be selected such a way that it should comply with arithmetic properties.

BASE B=7 BALL GAMES 8 = 2 L = 5 if B is the maximum value G= 1 Q=MI of som aside in 2000 as E+L=S -> @ (without carry) E + L = S+10 -> ( with carry) E = S-L +10 -> @

From G => S+L=E put in @ S+ L = S-L +10 WIN DIN AW I = S

6+L=S(a) S-E=L S - E = 5

B+B = A+10

Possible (5,0) X

(6:1) x (4,2) (8,3)

Chousing B=6 and combination (7,2) for (5, E) 6+6=12

A=2 aldready choosen

Choosing B=7 and combined (8,3) for (s, E) 7+7=14 A = 4 S - Inter ask of molding sies and only A + A = 4 = as there can be carry from 4 + 4 - m St L in Cato G mz9 BASE 7 4 83 BALL =) 7 4 5 5 GAMES 14 938 2) Apply USP publish concept to solve the search problem of map colouring for the given vertices for the domain specific colours. Variables are WA, NT, Q, NSW, VISA, T Domains Di= fred, green, blue g Constraints: adjacent regions must have different colours. egi WA FNT, or (WA, NT) in i (red, green), (red, blue), (green, red), (green, blue), (blue, red), (blue, green) } A) MSP V = {WA, NT, Q, NSW, V, SA, T} D= { Red, green, blue } constraints = Adjacent cont have frame colours

	WA	711	SA	Q	NSW	V	T
Initial	RGB	RGB	RGB	RGB	RGB	RGB	REB
WATR	R	48	GB		KAB	The second secon	
WAT->4	R	G	В	RB	RG B	RGB	RGB
BA >B	R	9	B	RB	RG	RG	RAB
$Q \rightarrow R$	R	G	R	R	9	RG	RGB
NSW->G	R	9	В	R	G	B	RGB
V > R	R	9	В	The Market	4		aB
7->6	R	4	В	R	9	R	GB

WA >R

NT -> G

SA & B

QYR

NSW > G

V -> R

779