JS INTRODUCTION-2

JAVASCRIPT

- O JavaScript is "Single Synchronous Single Threaded Language".
- JavaScript is Cross-platform, light weight, interpreted, Compiled and Scripting Language.
- JavaScript is "High-Level Language" (Easy for Humans to understand for reading and writing the code easily).

SAMPLE CODE (Steps for Execution)

Task Queue

Microtask Queue

Call Stack

Event Loop →1. Evaluate Script

- 2.Run a Task
- 3. Run all Microtasks
- 4.Rerender

JSE CALL STACK

- Memory Phase
- Code Execution

WEB API'S

Console, Location, dom, set, fetch

EVENT LOOP

TASK QUEUE

MICROTASK QUEUE

1.) JS Engine?

JS Engine is Engine which executes all Java Script Codes / Which have control on JS Code.

2.) Call Stack?

Call Stack is where all my java Script code gets executed.

3.) GEC(Global Execution Contest)?

Contest which separates / carry my code into JS phases i.e.;

Memory phase and Execution Phase.

4.) What is JS Runtime Environment?

Where all JS code will run.

GEC --→JS Engine-→JS Runtime

5.) Web API's?

API'S which communicate with JS Code.

6.) What is Global Object?

Window

Connection between JS Code and WEB API's to communicate each other.

JS Code -→WEB API's--→Browser

7.) Global Object?

Global Object is a Window which helps to communicate with Web API's.

8.) Anonymous?

Anonymous will take code into 2 phases and this Anonymous is called "Global Execution Contest" and this Anonymous helps JS Code into 2 phases i.e.; Scope (Memory phase) and Code Execution phase.

SAMPLE CODE 1

```
Var a=10;
Var b=20;
Console.log(a+b) //Output: ---- 30
```