

Objective

I am interested in a full-time stable position in the computing field upon graduation in 2016.

Education



California State University Long Beach • Engineering Honor's Program
Bachelor of Science in Computer Engineering • Expected Graduation: 2016

Work Experience

Exergy Controls (2014)

Hardware & Software Engineer

- Designing/developing web application which controls thousands of light fixtures simultaneously.
- Designing firmware for ARM chip, including developing custom interrupt-driven SPI interface in mesh network.

California State University, Long Beach – College of Engineering (2012 – 2014)

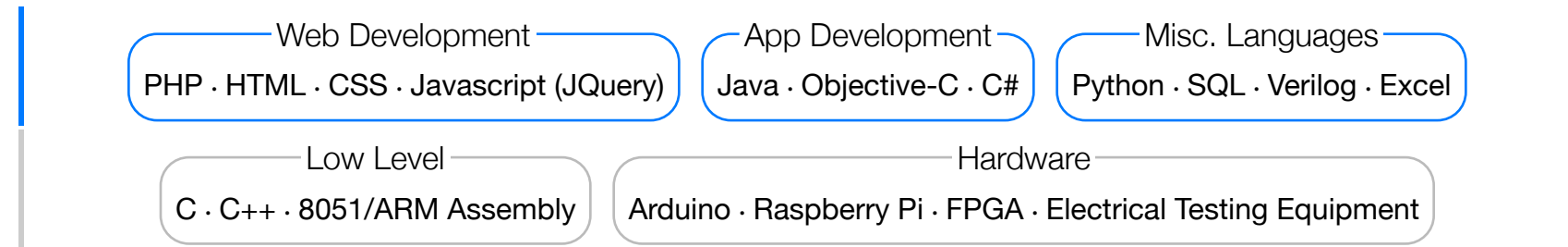
Computer Tech/Peer Advisor

- Developed programs to generate students' semester schedules, parse transcripts, and analyze performance.
Created web app for hundreds of students to make appointment with our advisors.
- Met with students one-on-one to discuss their studies, prospective courses, and future goals.

Microsoft (2013 – 2014)

Microsoft Student Representative

Technical Skills



Awards/Involvement

Embedded Applications Technology Society (2012 – Present)

- Hosting weekly meetings, in which responsibilities include planning, speaking, and finding speakers.
- Managing teams involved in projects and national competitions

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| 2012 – 2013 Webmaster | 2013 – 2014 Vice President | 2014 – 2015 President |
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UCLA Developer's Contest – First Place (2014)

- With a teammate, developed a mobile-first web application for tracking/improving students' study habits.

President's List Honor – CSULB (2013 – 2014)

Boeing Engineering Scholarship Recipient (2013)

Dean's List Honor (2012)

Personal Projects

- I work on many Arduino/Raspberry Pi/software/web projects which I document at mvariant.com and github.com/vartan