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Assignment 4

Implementation Details:

I have considered range i.e. [min val, max val] for abstract representations. Further I have considered rotation angle as theta. Clockwise rotation is considered to be as negative direction rotation and anticlockwise rotation as positive direction rotation.

Initialization function:

if the node is start node, then inintialize it as x=0, y=0 and theta as 0. This initialize is done using dictionary. However this iniaialization is done like x: IntervalDomain(0, 0) where intervalDomain is class where Lattice is implemented

Transfer Function Details:

• Transfer function calculates here OUT value of each Basic block.

1. For Mov type Commands(forward,backward,left,right):

- First, values from command are extracted. For e.g. 'forward 30' command, here 30 is extracted and represented in abstract format [30,30]. To represent this in abstract format, I have used **IntervalDomain(Lattice)** class. So mov.L and mov.R stores lower bound and upper bound respectively.
- If command is 'left' then just add rotation angle to theta and if command is 'right' then subtract rotation angle value from theta.
- When kachua's moving, i.e. for forward and backward commands: I have calculated lower bounds and upper bounds of both x and y axis.

Below is example for forward: (if backward command then just subtract)

- \circ Lb of x = current x.L + mov.L * cos(theta)
- \circ Ub of x = current x.R + mov.R * cos(theta)
- \circ Lb of y = current y.L + mov.L * cos(theta)
- O Ub of $y = \text{current } y.R + \text{mov.R} * \cos(\text{theta})$

2. For condition type commands: (i.e. for branches in cfg):

For these type of commands, implementation of **correct lattice** is necessary. We have variable, operator and value.

Let operator is less than '<', so in 'if' condition, if the condition is true, then range of the variable will be:

Lb of variable = minimum till now

Ub of variable = value-1

if the condition is false, then range of the variable will be:

Lb of variable = value

Ub of variable = maximum till now

Similar operations are also performed for '<=', '>', '>=', '==' with corresponding logics

Meet Function:

Created separate lists for lower and upper bounds of x and y both. inserted x lower bounds of predecessors in xlb, and upper bounds of x in xub. Similarl for y.

Now final lower bound is just minimum of all lower bounds and upper bound is maximum of all upper bounds. So I have calculated meetvalue i.e. abstract values of x and y after meet operation

Interval Domain(lattice):

Class interval domain is initialized with abstract values as interval, self.L means lower bound and self.R means upper bounds

- 1. isBot function: As bottom is defined as 'None'. This function checks the parameter passed is None or not
- 2. str: is just to convert into strings.
- 3. isTop function: As top is defined as (int('-inf'), int('inf')). This function is to check whether abstract value is top or not
- 4. sub function: To carry out subtraction operation for two intervals(abstract values). So, lb of resultant interval is (lb of first ub of second) and ub of resultant interval is (ub of first lb of second)
- 5. add function: To carry out addition operation for two intervals(abstract values). So, lb of resultant interval is (lb of first + lb of second) and ub of resultant interval is (ub of first + ub of second)
- 6. join function: if either of two abstract values is top then their join is Top element itself. Otherwise just finding the union of the intervals
- 7. meet function: if either of two abstract values is bottom then their join is bot element itself. Otherwise just finding the intersection of the intervals
- 8. __le__: just comparing first abstract value is less than or equal to other abstract value or not. So if ub of first abstract value is <= lb of second abstract value then return true
- 9. eq : compare both lb and ub of both abstract values. Is same then return true
- 10. <u>__lt__</u>: just comparing first abstract value is less than other abstract value or not. So if ub of first abstract value is < lb of second abstract value then return true

- 11. <u>__gt__</u>: comparing first abstract value is greater than other abstract value or not. So if lb of first abstract value is > ub of second abstract value then return true
- 12. <u>__ge__</u>: to check greater than equal to. If lb of first abstract value >= ub of second abstract value then return true

Limitations:

Implementation is done for all if, else, forward, backward, left, right commands of chiron. However, code doesn't work for repeat statements.

Sample Output:

Running on test.tl and test2.json: Kachua is unsafe

```
D:\Mtech IITK\First SEM\PAVT\Assignment_4_231110006\Chiron-Framework-master\ChironCore>chiron.py --control_flow -ai examples/test1.tl

chiron v5.3

ia = 10

if :a <= 10[

    right 90

    forward 30

]

else[

    forward 40
]

Possibility of kachua to halt in the region : X from 0 TO 40 and y from -30 to 0

Magarmach region : X from -6 TO 20 and y from -5 to -40

Hence there is overlap between possibile region where kachua stops and magarmach region

",(VERIFIED) Kachua can be inside magarmach region. Hence Unsafe
== Abstract Interpretation ==
```

Running on test3.tl and test3.json: Kachua is safe