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**Assignment 4**

**Implementation Details:**

I have considered range i.e. [min val, max val] for abstract representations. Further I have considered rotation angle as theta. Clockwise rotation is considered to be as negative direction rotation and anticlockwise rotation as positive direction rotation.

**Initialization function:**

if the node is start node, then inintialize it as x=0, y=0 and theta as 0. This initialize is done using dictionary. However this iniaialization is done like x: IntervalDomain(0, 0) where intervalDomain is class where Lattice is implemented

**Transfer Function Details:**

* Transfer function calculates here OUT value of each Basic block.

**1. For Mov type Commands(forward,backward,left,right):**

* First, values from command are extracted. For e.g. ‘forward 30’ command, here 30 is extracted and represented in abstract format [30,30]. To represent this in abstract format, I have used **IntervalDomain(Lattice)** class. So mov.L and mov.R stores lower bound and upper bound respectively.
* If command is ‘left’ then just add rotation angle to theta and if command is ‘right’ then subtract rotation angle value from theta.
* When kachua s moving, i.e. for forward and backward commands: I have calculated lower bounds and upper bounds of both x and y axis.

Below is example for forward: (if backward command then just subtract)

* + Lb of x = current x.L + mov.L \* cos(theta)
  + Ub of x = current x.R + mov.R \* cos(theta)
  + Lb of y = current y.L + mov.L \* cos(theta)
  + Ub of y = current y.R + mov.R \* cos(theta)

**2. For condition type commands: (i.e. for branches in cfg):**

For these type of commands, implementation of **correct lattice** is necessary. We have variable, operator and value.

Let operator is less than ‘<’, so in ‘if’ condition, if the condition is true, then range of the variable will be:

Lb of variable = minimum till now

Ub of variable = value-1

if the condition is false, then range of the variable will be:

Lb of variable = value

Ub of variable = maximum till now

Similar operations are also performed for ‘<=’, ‘>’, ‘>=’, ‘==’ with corresponding logics

**Meet Function:**

Created separate lists for lower and upper bounds of x and y both. inserted x lower bounds of predecessors in xlb, and upper bounds of x in xub. Similarl for y.

Now final lower bound is just minimum of all lower bounds and upper bound is maximum of all upper bounds. So I have calculated meetvalue i.e. abstract values of x and y after meet operation

**Interval Domain(lattice) :**

Class interval domain is initialized with abstract values as interval, self.L means lower bound and self.R means upper bounds

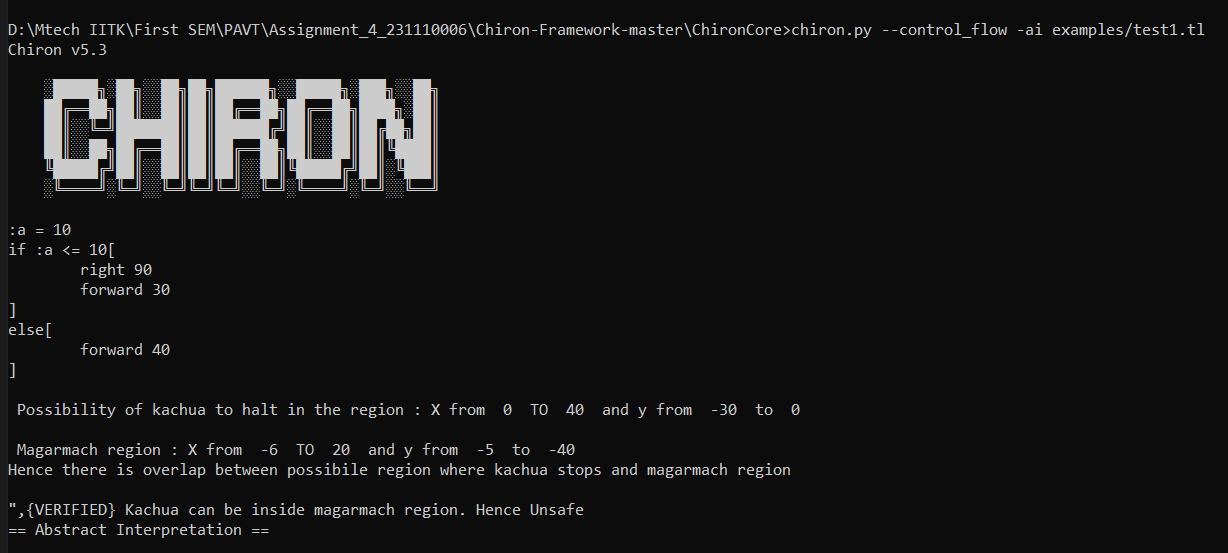
1. isBot function: As bottom is defined as ‘None’. This function checks the parameter passed is None or not
2. \_\_str\_\_ : is just to convert into strings.
3. isTop function: As top is defined as (int('-inf'), int('inf')). This function is to check whether abstract value is top or not
4. sub function: To carry out subtraction operation for two intervals(abstract values). So, lb of resultant interval is (lb of first – ub of second) and ub of resultant interval is (ub of first - lb of second)
5. add function: To carry out addition operation for two intervals(abstract values). So, lb of resultant interval is (lb of first + lb of second) and ub of resultant interval is (ub of first + ub of second)
6. join function: if either of two abstract values is top then their join is Top element itself. Otherwise just finding the union of the intervals
7. meet function: if either of two abstract values is bottom then their join is bot element itself. Otherwise just finding the intersection of the intervals
8. \_\_le\_\_: just comparing first abstract value is less than or equal to other abstract value or not. So if ub of first abstract value is <= lb of second abstract value then return true
9. \_\_eq\_\_: compare both lb and ub of both abstract values. Is same then return true
10. \_\_lt\_\_: just comparing first abstract value is less than other abstract value or not. So if ub of first abstract value is < lb of second abstract value then return true
11. \_\_gt\_\_: comparing first abstract value is greater than other abstract value or not. So if lb of first abstract value is > ub of second abstract value then return true
12. \_\_ge\_\_: to check greater than equal to. If lb of first abstract value >= ub of second abstract value then return true

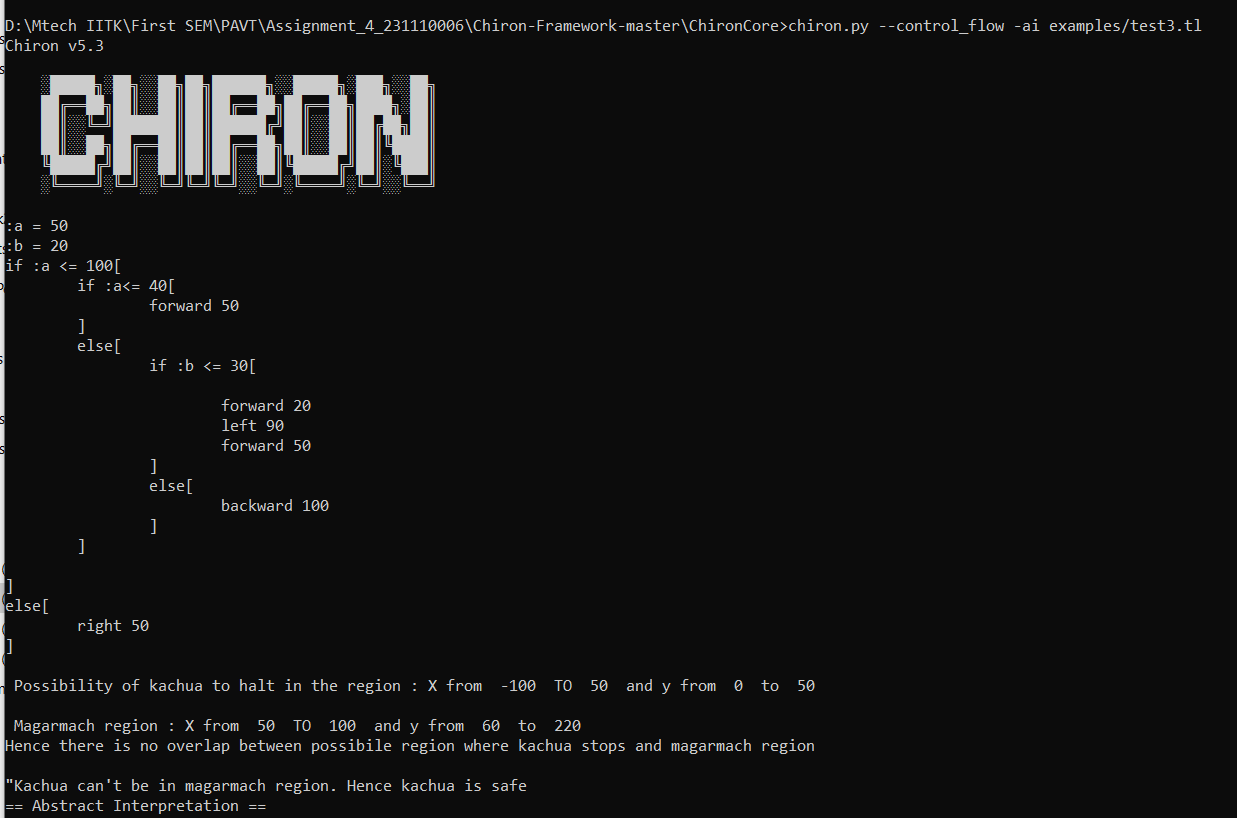
**Limitations:**

Implementation is done for all if, else, forward, backward, left, right commands of chiron. However, code doesn’t work for repeat statements.

**Sample Output:**

Running on test.tl and test2.json : Kachua is unsafe



Running on test3.tl and test3.json: Kachua is safe