

United College of Engineering and Research, Naini

Computer Science and Engineering Department

Unit 3 Compiler Design Syntax Directed Translation

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SDT to generate 3AC for assignment statement

$$S \rightarrow \text{id} = E$$

$$E \rightarrow E + E$$

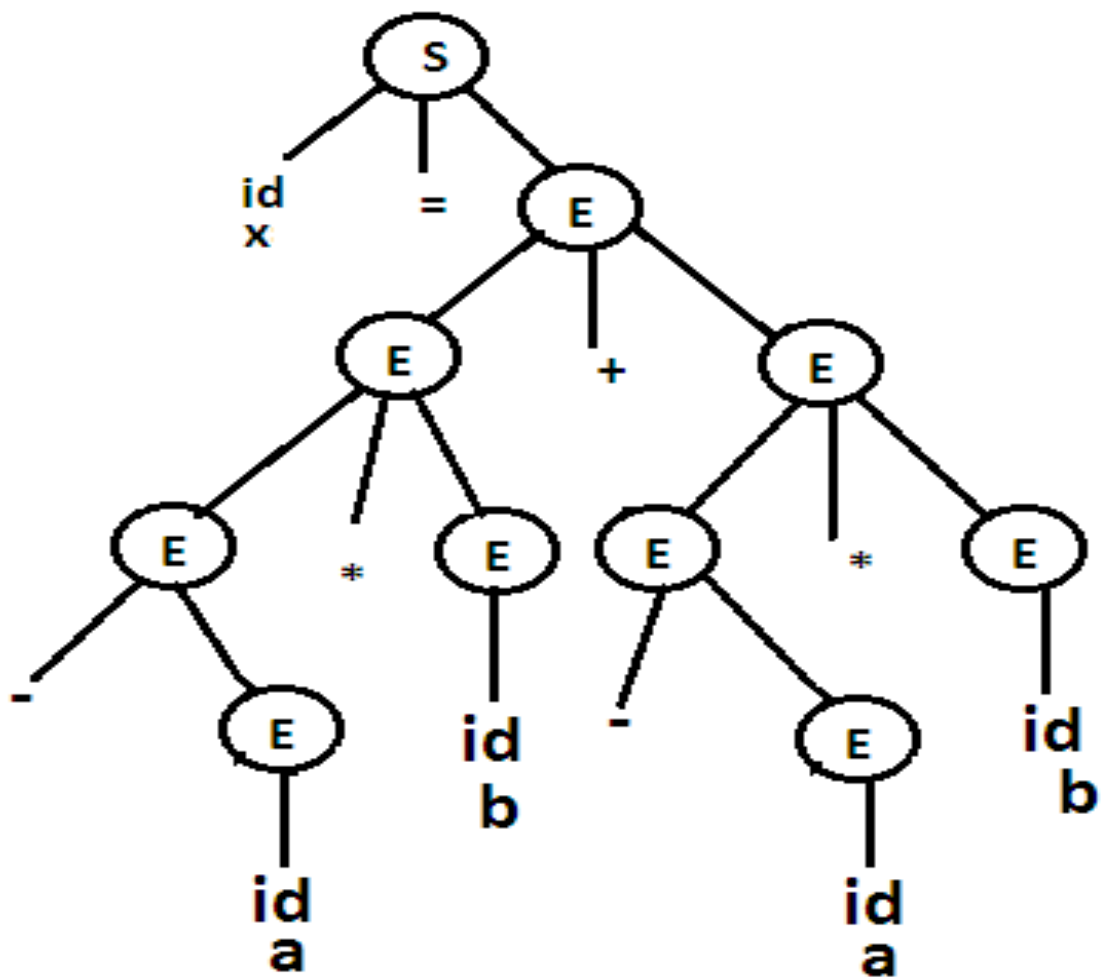
$$E \rightarrow E * E$$

$$E \rightarrow -E$$

$$E \rightarrow \text{id}$$

assume string is:

$$x = -a * b + -a * b$$



Answer

$S \rightarrow id=E \quad \{gen(id.lval \ ||'=' \ || E.place)\}$

$E \rightarrow E + E \quad \{E.Place = new temp();$
 $gen(E.Place \ ||'=' \ || E.place \ ||'+' \ || E.place)\}$

$E \rightarrow E * E \quad \{E.Place = new temp();$
 $gen(E.Place \ ||'=' \ || E.Place \ || '*' \ || E.place)\}$

$E \rightarrow -E \quad \{E.Place = new temp();$
 $gen(E.Place \ ||'=' \ || '-' \ || E.place \)\}$

$E \rightarrow id \quad \{E.Place = id.lval \}$

SDT to generate 3AC for boolean expression

Que:- Define backpatching and semantic rules for the Boolean expression. Derive the three address code for the following expression.

$p < q$ and $r < s$ or $t > u$

(AKTU 2015-16, 2013-14, 2009-10)

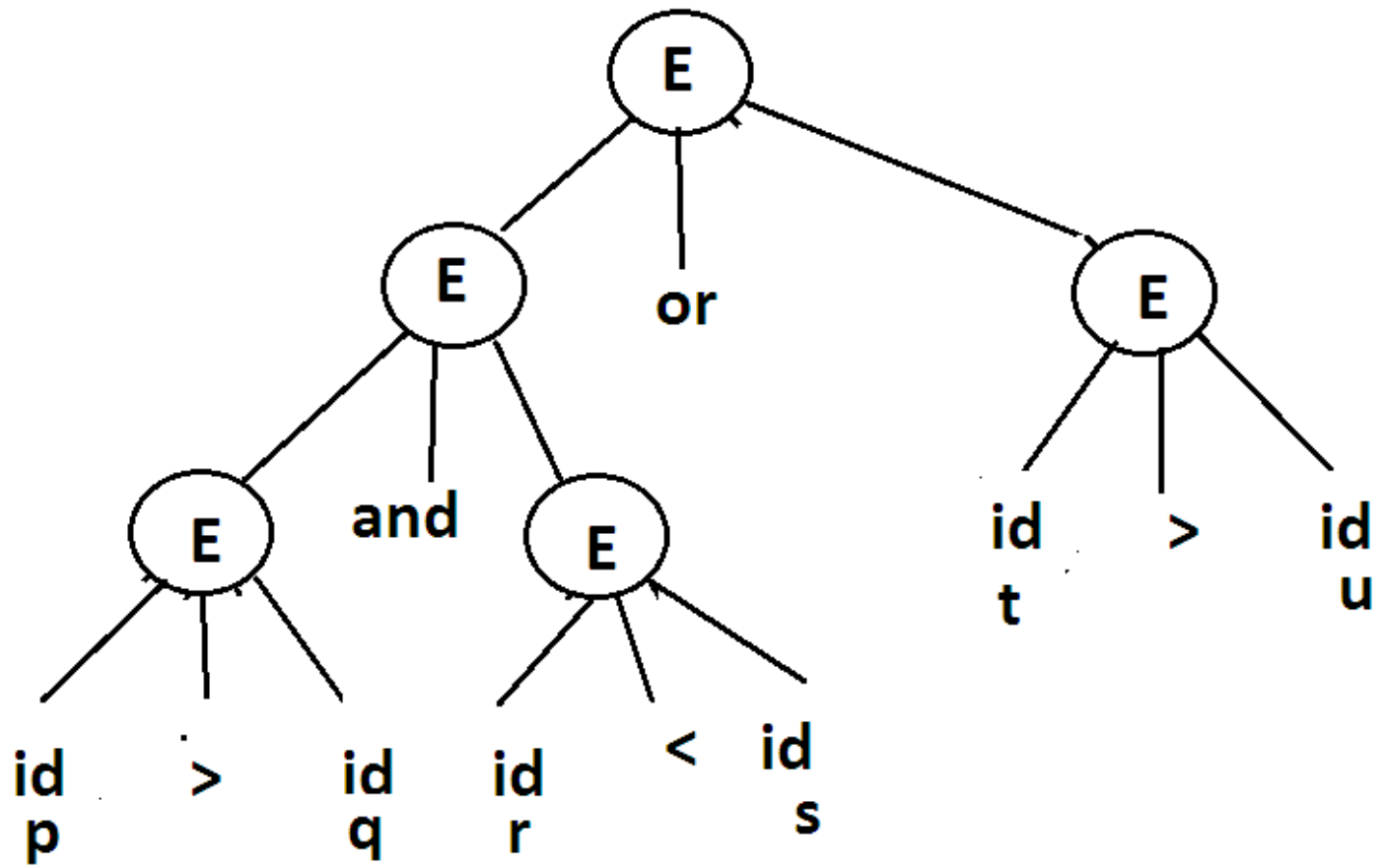
assume grammar is :-

$E \rightarrow E \text{ or } E$

$E \rightarrow E \text{ and } E$

$E \rightarrow \text{NOT } E$

$E \rightarrow \text{id relop id}$



$E \rightarrow E \text{ or } E$	<pre> {E.place=new temp(); gen(E.place=E.place 'or' E.place} </pre>
$E \rightarrow E \text{ and } E$	<pre> {E.place=new temp(); gen(E.place=E.place 'and' E.place} </pre>
$E \rightarrow \text{NOT } E$	<pre> {E.place=new temp(); gen(E.place= 'not' E.place} </pre>
$E \rightarrow \text{id relop id}$	<pre> { E.place=newtemp() gen('if' id1.place relop id2.place 'goto' next_state+3) gen(E.place='0') gen('goto' next_state+2) gen(E.place='1') } </pre>

Backpatching

It is the activity of filling up unspecified information of labels using appropriate semantic actions in during the code generation process.

$E \rightarrow E \text{ or } M E$

$E \rightarrow E \text{ and } M E$

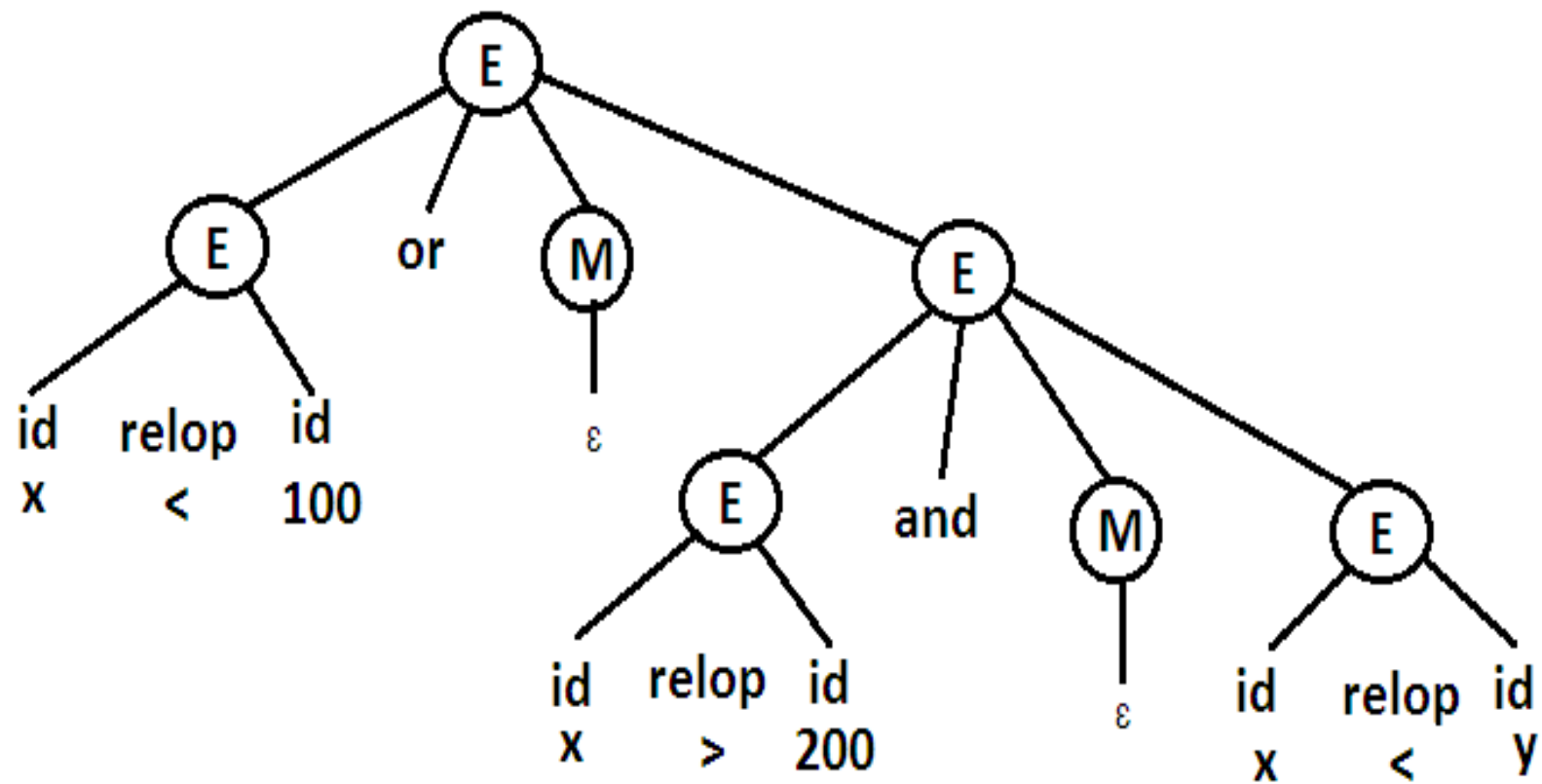
$E \rightarrow \text{id rel op id}$

$M \rightarrow \epsilon$

String is:

$x < 100 \mid \mid x > 200 \ \&\& \ x < y$

1. If $x < 100$ goto()
2. goto()
3. If $x > 200$ goto()
4. goto()
5. If $x < y$ goto()
6. goto()



makelist(i) creates a new list containing only i , an index into the array of quadruples; *makelist* returns a pointer to the list it has made.

merge(p_1, p_2) concatenates the lists pointed to by p_1 and p_2 , and returns a pointer to the concatenated list.

backpatch(p, i) inserts i as the target label for each of the statements on the list pointed to by p .

$E \rightarrow E_1 \text{ or } M E_2$	<pre> { backpatch (E₁.falselist, M.quad); E.truelist := merge(E₁.truelist, E₂.truelist); E.falselist := E₂.falselist } </pre>
$E \rightarrow E_1 \text{ and } M E_2$	<pre> { backpatch (E₁.truelist, M.quad); E.truelist := E₂.truelist; E.falselist := merge(E₁.falselist, E₂.falselist) } </pre>
$E \rightarrow \text{id}_1 \text{ relop id}_2$	<pre> { E.truelist := makelist (nextquad); E.falselist := makelist(nextquad + 1); gen ('if id₁.place relop.op id₂.place 'goto_') gen ('goto_') } </pre>
$M \rightarrow \epsilon$	<pre> { M.quad := nextquad } </pre>