```c
#include <stdio.h>
int main(){
    int feet,inch;
    float cm;
    scanf("%d %d",&feet,&inch);
    cm=(feet*12+inch)*2.54;
    printf("%.2f",cm);
    return 0;
}
```

Answer: (penalty regime: 0 %)

```c
#include <stdio.h>
int main(){
    int a,b;
    scanf("%d\n%d",&a,&b);
    printf("%d\n%d\n%d\n%d\n%d\n",a+b,a-b,a*b,a/b,a%b);
    return 0;
}
```

Answer: (penalty regime: 0 %)

```c
#include <stdio.h>
int main(){
    int num;
    float price,discount,total;
    scanf("%d",&num);
    price=num*3.49;
    discount=price*0.60;
    total=price-discount;
    printf("Regular price: %.2f\n",price);
    printf("Discount: %.2f\n",discount);
    printf("Total: %.2f",total);
    return 0;
}
```

```c
#include <stdio.h>
int main(){
    int X,Y;
    scanf("%d %d",&X,&Y);
    if (X>Y){
        printf("NO");
    }
    else{
        printf("YES");
    }
}
```

```c
#include <stdio.h>
int main(){
    int n,result;
    scanf("%d",&n);
    result=n*(n-1)/2;
    printf("%d",result);
    return 0;
}
```

```c
#include <stdio.h>
int main(){
    int a,b,c;
    scanf("%d %d %d",&a,&b,&c);
    if (a>b && a>c) {
        printf("%d", a);
    } else if (b>c && b>a) {
        printf("%d", b);
    } else if  (c>a && c>b) {
        printf("%d", c);
    } else {
        printf("%d", a);
    }

    return 0;
}
```