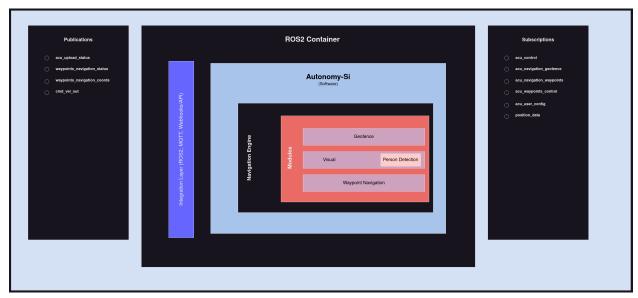
# AutonomySi Documentation

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#### The application runs as a ROS2 node



img

# **Updates**

In case updates has been pushed use the following commands to restart the container

1 Stop the already running service

```
sudo systemctl stop container-autonomy-si-ros2.service
sudo podman images
sudo podman rmi <image_id>
```

2 Pull the latest container

3 Run the container

```
sudo systemctl start container-autonomy-si-ros2.service
```

### Topics list

The following topics has been subscribed and published when AutonomySi is powered on.

topic	msg_type	msg	Description
Subscriptions			
acu_control	std_msgs/msg/String	kill	this message kills the ACU as well as the sends a kill msg to VCU over CAN ID 19
Е	std_msgs/msg/String	reset	this message resets the ACU, in case kill msg has been send reset will remove the kill lock from VCU by sending msg over CAN ID 19
	std_msgs/msg/String	real/simulation	this message sets the ACU, in real or simulation mode. Default value is real
acu_navigation_geofence	std_msgs/msg/String	{"geojson": [[lon1, lat1], [lon2, lat2], [lon3, lat3], [lon4, lat4]]}	this topic looks for the stringyfied json
acu_navigation_waypoints	std_msgs/msg/String	{"waypoints": [[lon1, lat1], [lon2, lat2], [lon3, lat3]]}	this topic looks for the stringyfied json
acu_waypoints_control	std_msgs/msg/String	start	this msg starts the waypoint navigation, it is required to first upload the waypoints and geofence in order to start the waypoint navigation
	std_msgs/msg/String	stop	this msg stops the waypoint navigation, it also flushes the waypoints data, so it is necessary to upload the data again
acu_user_config	std_msgs/msg/String	msg format described below <sup>#</sup>	this topic receives the configuration parameters, but will be overwritten by default once you restart the ACU
position_data *	std_msgs/msg/String	<pre>{"heading": float, "latitude": float, "longitude": float}</pre>	this topic receives position data in the given format
Publications			
acu_upload_status	std_msgs/msg/String	<pre>{"status": "ok/failed", "type": "upload". "message": "geofence/waypoints (not) updated"}</pre>	this message shows the upload status id geofence/waypoints coordinates
waypoints_navigation_status	std_msgs/msg/String	started running successful failed	this message show the waypoint navigation running status (the message will be updated in future versions)
waypoints_navigation_coords	std_msgs/msg/String	<pre>{"heading": float, "latitude": float, "longitude": float}</pre>	this message gives the live position status of the vehicle
<pre>cmd_vel_out *</pre>	geometry/msgs_msg/Twist	msg format described below <sup>#</sup>	this topic publishes control msg for Gazebo simulation

# \* Only for simulation mode

# # Message format:

**Configuration** these parameters should be send in the nested format, for example if you want to update one parameter, you should sent the complete json Note: Could be changed in future versions

```
interface:
       can0:
         arbitration_id:
           battery:
             id: 769
                        # Hexadecimal: 301 | Decimal: 769
           kill:
             id: 19
                          # Hexadecimal: 13 | Decimal: 19
             kill_msg: 0
             release_msg: 1
           control:
             id: 580
                        # Hexadecimal: 244 | Decimal: 580
             steering_max: 127
                                  #0-127
             throttle max: 127
                                   #0-127
             throttle_turn_sensitivity: 0.5 # 0-1
             steering_turn_sensitivity: 0.9 # 0-1
             steering_sensitivity: 0.6 # 0-1
             throttle sensitivity: 0.8 # 0-1
       ros2:
         max x: 1
         \max_z: 1
         x_sensitivity: 0.9
         z sensitivity: 0.6
         x_turn_sensitivity: 0.4
         z turn sensitivity: 0.9
     navigation:
       geofence:
         active: True
       visual:
         active: True
       waypoints:
         active: True
                            #in meters
         step_xy: 10
         proxy_radi: 1
         basing_proxy_radi: 1
         bearing_tol: 10
         crawl_dist: 5
                               # should be less than equal to step_xy
         no move dist: 100
Twist cmd_vel_out message format
     {"linear":
             {"x": 0.0,
               "v": 0.0,
               "z": 0.0},
     "angular":
```

```
{"x": 0.0,
"y": 0.0,
"z": 0.0}}
```

#### Parameter definitions

## Waypoints

**Waypoints**: They refer to the GPS coordinates that establish the path for the vehicle's movement. The path defined in this manner is divided into segments consisting of coordinates known as basepoints.

**step\_xy**: It defines the distance between the consecutive basepoints on the path connected by the waypoints. This controls how many basepoints will be created given a set of waypoints. The units used here are in meters (m).

**no\_move\_distance**: It defines the maximum distance of the starting position of the vehicle from the first waypoint within which the vehicle will begin moving. If the distance to the vehicle is greater than the no\_move\_distance, then the vehicle will not move. Once the vehicle is within the no\_move\_distance, then it will move by following the basing points until it reaches the crawl\_distance. The units used here is meters (m).

**crawl\_distance**: It defines the distance within which the vehicle will move directly to the waypoint without following any basepoints (if any) within this distance. So, once the vehicle is within the crawl\_distance then it will directly move to the waypoint until it reaches the **proxy\_radi**. The units used here is in meters (m).

**proxy\_radi**: It defines the distance within which the vehicle will stop following the current waypoint and start following the nearest basepoint between the current and the next waypoint. It also updates the current waypoint to the next waypoint. It will then continue to move towards the nearest basing point till it reaches the **basing\_proxy\_radi**. The units used here is in meters (m).

basing\_proxy\_radi: It defines the distance within which the vehicle stops following the current basepoint and updates the current basepoint as the next nearest basepoint and starts following it until it reaches the basing\_proxy\_radi of the next basepoint. The process continues until it reaches the proxy\_radi of the next waypoint where it changes its course accordingly. The units used here is in meters (m).

### Control (Vamana):

**steering\_max**: This is the absolute maximum value of the steering that the CAN bus can take, signifying the maximum turn rate of the vehicle in either direction. This parameter takes a hard-coded value of 127 and should NOT be changed until unless changed in the VCU.

**throttle\_max**: This is the absolute maximum value of the throttle that the CAN bus can take, signifying the maximum speed of the vehicle in the direction of the vehicle s heading. This parameter takes a hard-coded value of 127 and should NOT be changed until unless changed in the VCU.

**throttle\_turn\_sensitivity**: It defines the sensitivity of the throttle values while the vehicle takes a turn. The input values range from [0,1]. The expected value of this argument is always much less than 1 because this slows down the vehicle at the turn.

**steering\_turn\_sensitivity**: It defines the sensitivity of the steering values while the vehicle takes a turn. The input values range from [0,1]. The expected value of this argument is always close to 1. Since the vehicle slows down due to the parameter **throttle\_turn\_sensitivity**, we need to have the steering values as close to the **steering\_max** as possible to prevent any path deviations in the vehicle at sharper turns.

**steering\_sensitivity**: It defines the sensitivity of the steering values while the vehicle is following the path between the waypoints and has not yet reached any turns. The input values range from [0,1]. The expected value of this argument is always much less than 1 to prevent any wobble in the vehicle path.

throttle\_sensitivity: It defines the sensitivity of the throttle values while the vehicle is following the path between

the waypoints and has not yet reached any turns. The input values range from [0,1]. The expected value of this argument is always close to 1 because the path followed by the vehicle is almost a straight line between the waypoints and combined with the **steering\_sensitivity** it can provide a less jerky experience for the vehicle.

#### Control (Gazebo):

max\_x: This is the absolute maximum value of the throttle that the Gazebo simulation can take, signifying the maximum speed of the vehicle in the direction of the vehicle sheading. This parameter takes the value according to the Gazebo environment mappings. By default it is set to 1.

max\_z: This is the absolute maximum value of the steering that the Gazebo simulation can take, signifying the maximum turn rate (rad/s) of the vehicle in either direction. This parameter takes the value according to the Gazebo environment mappings. By default it is set to 1.

**x\_sensitivity**: It defines the sensitivity of the throttle values while the vehicle is following the path between the waypoints and has not yet reached any turns. The input values range from [0,1]. The expected value of this argument is always close to 1 because the path followed by the vehicle is almost a straight line between the waypoints and combined with the **z\_sensitivity** it can provide a less jerky experience for the vehicle.

**z\_sensitivity**: It defines the sensitivity of the steering values while the vehicle is following the path between the waypoints and has not yet reached any turns. The input values range from [0,1]. The expected value of this argument is always much less than 1 to prevent any wobble in the vehicle path.

**x\_turn\_sensitivity**: It defines the sensitivity of the throttle values while the vehicle takes a turn. The input values range from [0,1]. The expected value of this argument is always much less than 1 because this slows down the vehicle at the turn.

**z\_turn\_sensitivity**: It defines the sensitivity of the steering values while the vehicle takes a turn. The input values range from [0,1]. The expected value of this argument is always close to 1. Since the vehicle slows down due to the parameter **x\_turn\_sensitivity**, we need to have the steering values as close to the **max\_z** as possible to prevent any path deviations in the vehicle at sharper turns.

