

RATE MONOTONIC SCHEDULING

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>

#define MAX_PROCESS 10

int num_of_process = 3;
int execution_time[MAX_PROCESS], period[MAX_PROCESS],
remain_time[MAX_PROCESS];

// collecting details of processes
void get_process_info()
{
    printf("Enter total number of processes (maximum %d): ",
MAX_PROCESS);
    scanf("%d", &num_of_process);
    if (num_of_process < 1)
    {
        printf("Do you really want to schedule %d processes? -_-\\n",
num_of_process);
        exit(0);
    }
    for (int i = 0; i < num_of_process; i++)
    {
        printf("\\nProcess P%d: \\n", i + 1);

        printf("> Execution time: ");
        scanf("%d", &execution_time[i]);
        remain_time[i] = execution_time[i];
    }
}
```

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        printf("> Period: ");
        scanf("%d", &period[i]);
    }
}

```

```

// get maximum of three numbers
int max(int a, int b, int c)

```

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{
    if (a >= b && a >= c)
        return a;
    else if (b >= a && b >= c)
        return b;
    else
        return c;
}

```

```

// calculating the observation time for scheduling timeline

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int get_observation_time()
{
    return max(period[0], period[1], period[2]);
}

```

```

// print scheduling sequence

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```

void print_schedule(int process_list[], int cycles)
{
    printf("\nScheduling:-\n\n");
    printf("Time: ");
    for (int i = 0; i < cycles; i++)
    {
        if (i < 9)
            printf("| 0%d ", i + 1);
        else
            printf("| %d ", i + 1);
    }
    printf("\n");
}

```

```

for (int i = 0; i < num_of_process; i++)
{
    printf(" P%d : ", i + 1);
    for (int j = 0; j < cycles; j++)
    {
        if (process_list[j] == i + 1)
            printf("####");
        else
            printf("|  ");
    }
    printf("\n");
}

```

```

void rate_monotonic(int time)
{
    float utilization = 0;
    for (int i = 0; i < num_of_process; i++)
    {
        utilization += (1.0 * execution_time[i]) / period[i];
    }
    int n = num_of_process;
    if (utilization > n * (pow(2, 1.0 / n) - 1))
    {
        printf("\nGiven problem is not schedulable under said scheduling
algorithm.\n");
        exit(0);
    }
}

```

```

int process_list[time];
int min = 999, next_process = 0;
for (int i = 0; i < time; i++)
{
    min = 1000;

```

```

for (int j = 0; j < num_of_process; j++)
{
    if (remain_time[j] > 0)
    {
        if (min > period[j])
        {
            min = period[j];
            next_process = j;
        }
    }
}

if (remain_time[next_process] > 0)
{
    process_list[i] = next_process + 1; // +1 for catering 0 array index.
    remain_time[next_process] -= 1;
}

for (int k = 0; k < num_of_process; k++)
{
    if ((i + 1) % period[k] == 0)
    {
        remain_time[k] = execution_time[k];
        next_process = k;
    }
}
}
print_schedule(process_list, time);
}

int main(int argc, char *argv[])
{
    printf("\nRate Monotonic Scheduling\n");
    printf("-----\n");

```

```

    get_process_info(); // collecting processes detail
    int observation_time = get_observation_time();

    rate_monotonic(observation_time);

    return 0;
}

```

OUTPUT:

```

Rate Monotonic Scheduling
-----
Enter total number of processes (maximum 10): 3

Process P1:
> Execution time: 3
> Period: 20

Process P2:
> Execution time: 2
> Period: 5

Process P3:
> Execution time: 2
> Period: 10

Scheduling:-

Time: | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
P1 : |   |   |   |   | ### |   |   | ### | ### |   |   |   |   |   |   |   |   |   |   |   |
P2 : | ### | ### |   |   |   | ### | ### |   |   |   | ### | ### |   |   |   | ### | ### |   |   |
P3 : |   |   | ### | ### |   |   |   |   |   |   |   |   | ### | ### |   |   |   |   |   |

Process returned 0 (0x0)  execution time : 84.555 s
Press any key to continue.

```