

VARUN DANDAMUDI

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SUMMARY

Computer Science (AI) undergraduate with strong fundamentals in programming, data structures, full-stack development, and Generative AI. Skilled in building scalable applications and leveraging cloud technologies to support digital transformation and enterprise solutions. Quick learner with strong problem-solving abilities, collaboration, and delivering high-quality client-focused solutions. Seeking an opportunity to contribute to innovation, business value delivery, and next-generation technology development.

EDUCATION

B.Tech., CSE(Artificial Intelligence)	Graduating June 2026
Sri Vasavi Engineering College	8.48 GPA
XII, MPC	Mar 2022
Narayana Junior College	86.40
SSC	Mar 2020
Srinivasa High School	87.33

TECHNICAL SKILLS

Programming Languages: Java, Python, C, SQL, JavaScript, HTML,CSS, R

Frameworks: Django, Java Springboot, React, Bootstrap, Flask

Platforms: GCP, AWS

Soft Skills: Public Relations And Outreach, Content Writing, Event Management

INTERNSHIPS

NIT Andhra Pradesh, Tadepalligudem: Research & Development Intern	May 2025 – June 2025
• AI Intern – Academic Chatbot Development • ABuilt a Generative AI-based academic chatbot leveraging RAG, Ollama-powered LLMs, and vector databases, improving student query accuracy and enabling topic-specific academic support.	

ACADEMIC PROJECTS

AI Shopping Assistance with Agents	Aug 2025 – Present
Developed a web platform for online shopping assistance with the utilisation of Agent frameworks and LLMs.	
• Real time data through web Scrapping. • Real time comparision, product ranking and assistance with power of LLMs and Intelligent automation via Agents. • Tech : Python, CREWAI, LangChain, PlayWright	

Online Job Search Platform	Jun 2024 – Present
Designed and implemented a full-stack job portal with user authentication and role-based access.	
• Enabled job postings, applications, resume uploads, and job recommendations. • Used MongoDB Atlas for cloud data storage and React for a responsive UI. • Tech : Java Spring Boot, React, MongoDB Atlas .	

Hand Gesture Recognition Game	Jun 2024
Created a real-time hand gesture recognition game using webcam input.	
• Used MediaPipe for gesture detection and OpenCV for live game rendering • Created a real-time hand gesture recognition game using webcam input. • Tech : OpenCV, MediaPipe, JavaScript .	

ACHIEVEMENTS

Hackathon-2023 conducted by BrainOvision (AWS), :	May 2023
• Secured Third Place in Hackathon-2023 conducted by BrainOvision (AWS)	

HACHWAVE 1.0 by AIML Dept, SVEC, :

Aug 2024

- Secured First Place in Hackathon hosted by CSE(AI) Department, Sri Vasavi Engineering College.

Coding Wizardry-2024 by SVEC, :

Feb 2025

- Secured First Place in Coding Wizardry-2024 by Sri Vasavi Engineering College.

CERTIFICATIONS

ServiceNow

ServiceNow Certifications, Xanadu

- Servicenow certified System Administrator.
- Servicenow certified Application Developer.

Technical Certifications

Certifications regarding technical expertise

- Microsoft Certified: Azure AI Fundamentals
- Oracle Cloud Infrastructure 2024 Generative AI Certified Professional
- GETS HIGHER: SEFR level Certification
- NPTEL Certification: Computer Networks and Internet Protocol

EXTRACURRICULAR ACTIVITIES

Activities and Services

ServiceNow Certifications, Xanadu

- Served as GDG on campus member (Google Developer Groups).
- Served as MLSC on campus member (Microsoft Learn Student Club).
- Served as NSS Credit Course Instructor in Sri Vasavi Engineering College.