

T10 Super League Season 3 - RULE BOOK



1. Match Format

- Each inning will consist of **10 overs**.
- Matches will be played with the **Wilson Tour Championship ball**, and a new ball will be used for each inning.
- Ball change depends on Umpire

2. Powerplay Rules

- **3 overs of Powerplay:**
 - a. The first 2 overs are compulsory.
 - b. The third Powerplay over can be taken at the batting team's discretion within the **7th-10th overs**.
 - c. If not utilized earlier, the **10th over** will automatically be a Powerplay.
 - d. During Powerplay, a maximum of **2 fielders** are allowed outside the 30-yard circle.

3. Bowling Restrictions - Each bowler is allowed to bowl a maximum of **2 overs per inning**.

4. Bowling Action Controversy - Any disputes regarding a bowler's action will be resolved solely at the umpire's and committee decision.

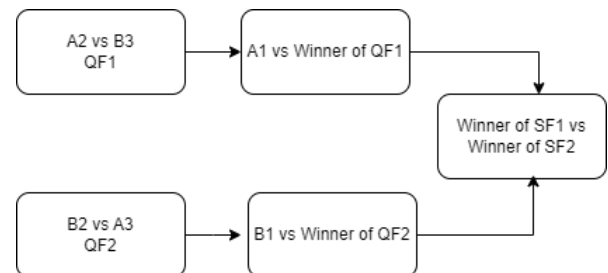
5. Pre-Match Protocol

- Captains and teams must report at least **30 minutes before the match timing** for the toss, If not then will be responsible for losing batting powerplay in that game.
- Matches must begin at the scheduled time; any delays will result in penalties.

6. Jersey Rule – Player Should wear jersey's compulsory for every match , NO EXCEPTIONS

7. Tournament Format

- The tournament will feature **2 groups**, each containing **6 teams**.
- Each team will play **4 league matches**.
- From each group, the **top 3 teams** will qualify for the next stage.



8. Player Participation - Every player must play in at least **1 league stage match**.

9. Time Management - An innings timer will be enforced. Teams exceeding the allotted time will face penalties.

10. Controversies and Disputes - All controversies will be resolved by the umpire and tournament committee. Their decision will be **final and binding**.

11. Tie Situations

- **League Stage:** If a match ends in a tie, both teams will receive **1 point**.
- **Knockout Stage:** In case of a tie, there will be a **Super Over** until a result is achieved.

12. Decision Review System (DRS)

- Each team is allowed **1 DRS per inning** (This feature is included as matches will be **broadcast on YouTube**)

13. General Rules - All other rules will follow standard cricket regulations.

The league aims to promote unity and entertainment. Players are expected to compete fairly and in good spirit.

Let the battle begin!