Knative

-going server less

Gang of Two (Suchitra Reddy Chinnamail and Varun Lingabathini)

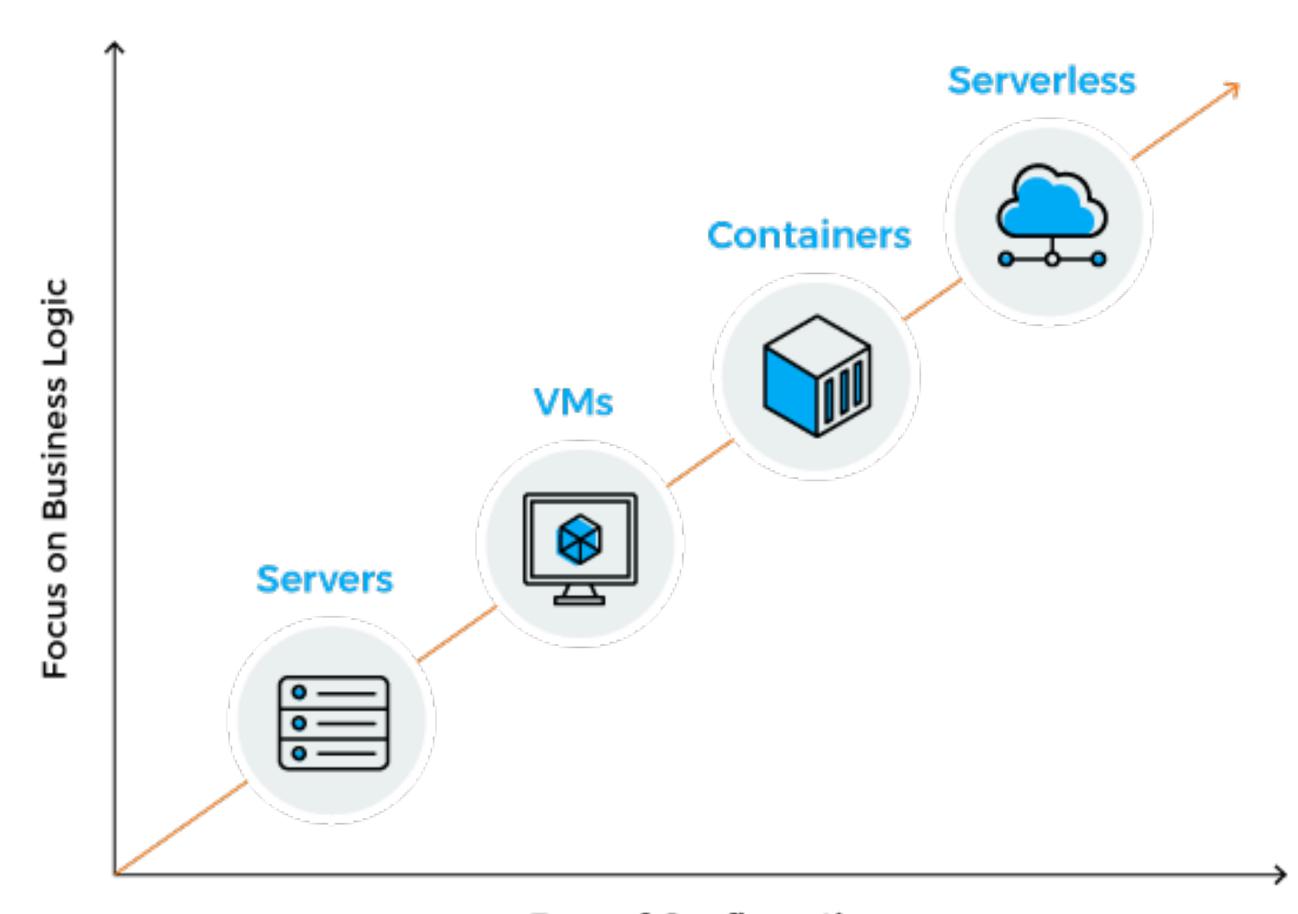
Agenda

- Serverless Introduction
- Knative -Introduction
- Knative Components
 - Knative Serving
 - Knative Eventing
- Autoscaling

Serverless

Serverless

- Write small, single purpose functions that are invoked via events.
- Use compute resources only while serving requests.
- Focus on writing code itself faster time to market.



Knative

Knative - general

Goal: Bring serverless capabilities and running serverless workloads to Kubernetes

- Platform on top of Kubernetes
- Kubernetes under the covers
- Access to full Kubernetes if needed

Installed as set of Custom Resource Definitions (CRDs) for Kubernetes

- Main components:
 - Serving:
 - Run serverless containers on Kubernetes
 - Takes care of the details of networking, autoscaling (even to zero), and revision tracking
 - Eventing
 - Universal subscription, delivery, and management of events
 - Build apps by attaching compute to a data stream with declarative event connectivity and developer-friendly object model

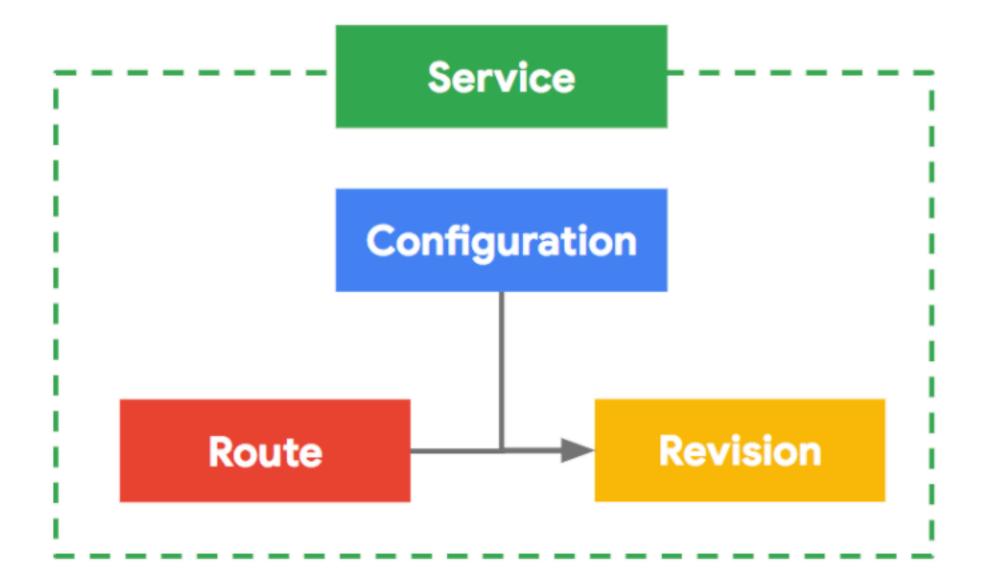
Knative Components

Knative Serving

Knative Serving builds on Kubernetes to support deploying and serving of serverless applications and functions.

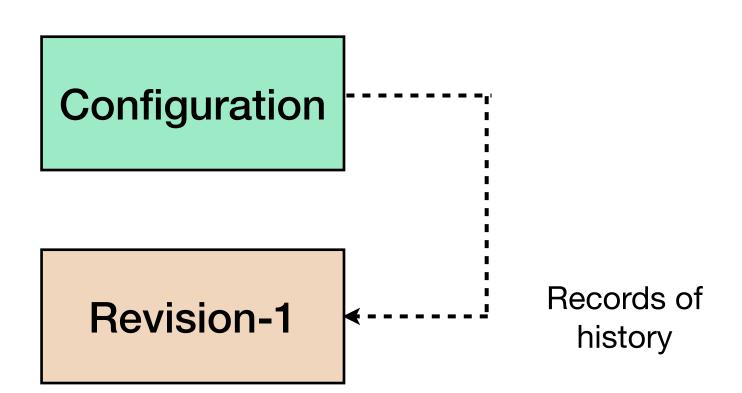
Provided capabilities:

- Handle and respond to HTTP requests
- Manage deployment and serving
- Maintain point-in-time snapshots
- Provide automatic scaling (up and down to zero)
- Handles routing and network programming
- Objects to control this functionality: Configuration,
 Revision, Route and Service



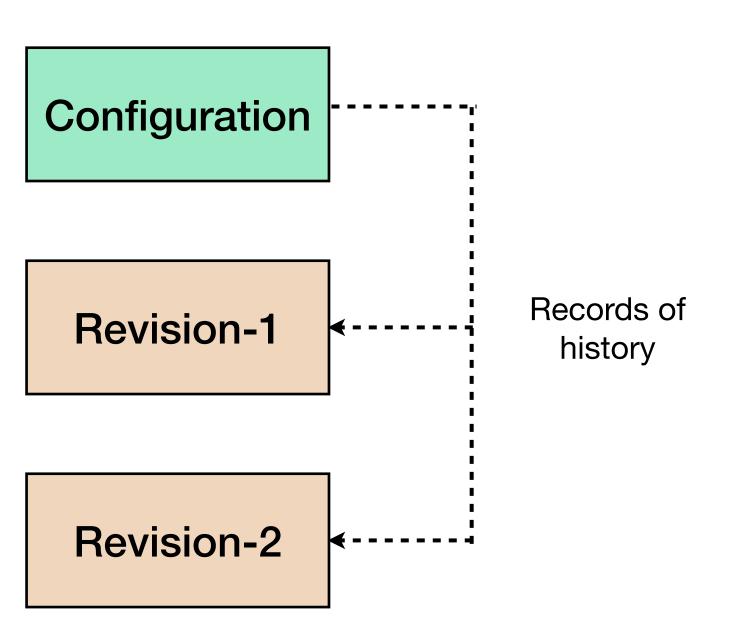
Deploy app as pod/revision

- Revision: immutable version of your app
 - Example image, environment variables, scale
- Revisions scaled up/down based on load



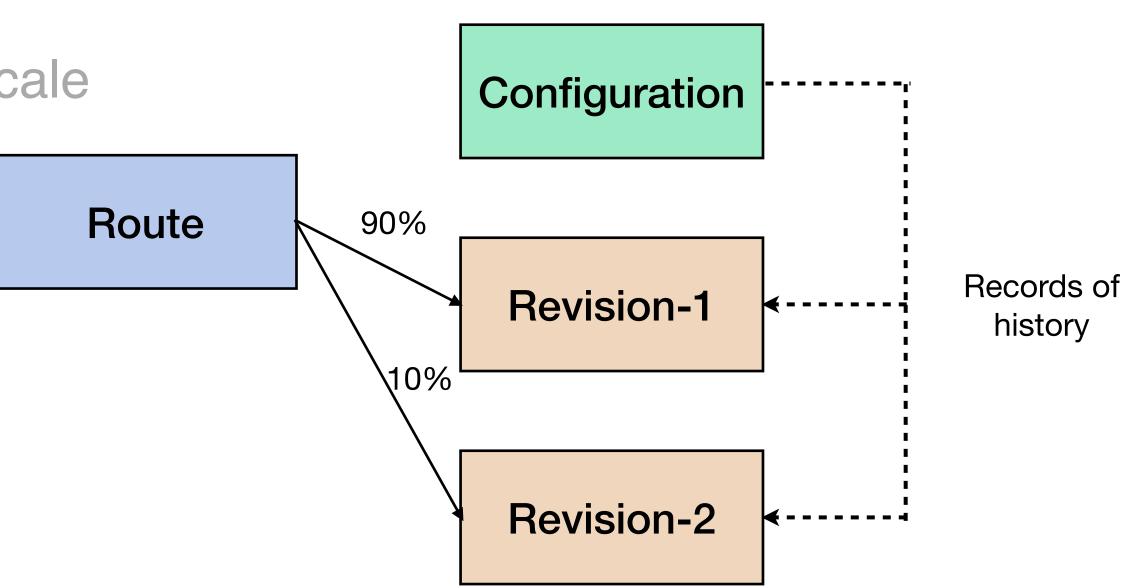
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- Routes: manage traffic
 - Networking auto-setup
- Traffic splitting based on %



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Example image, environment variables, scale

Revisions scaled up/down based on load

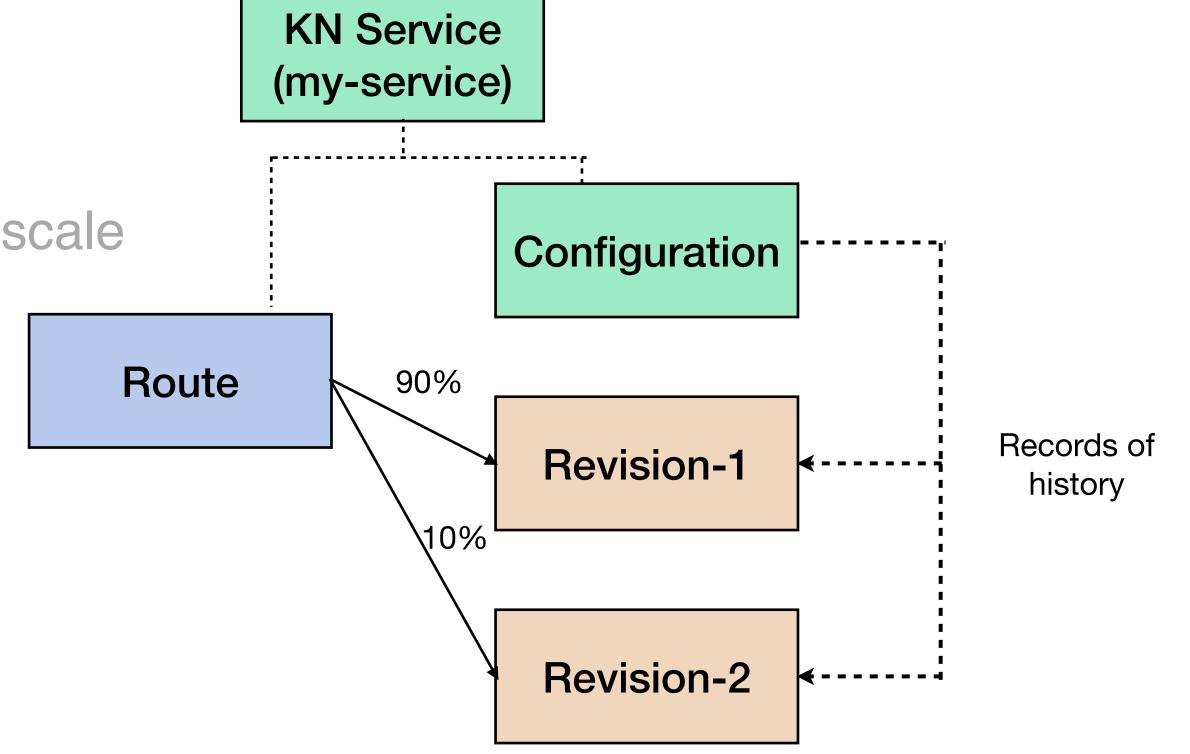
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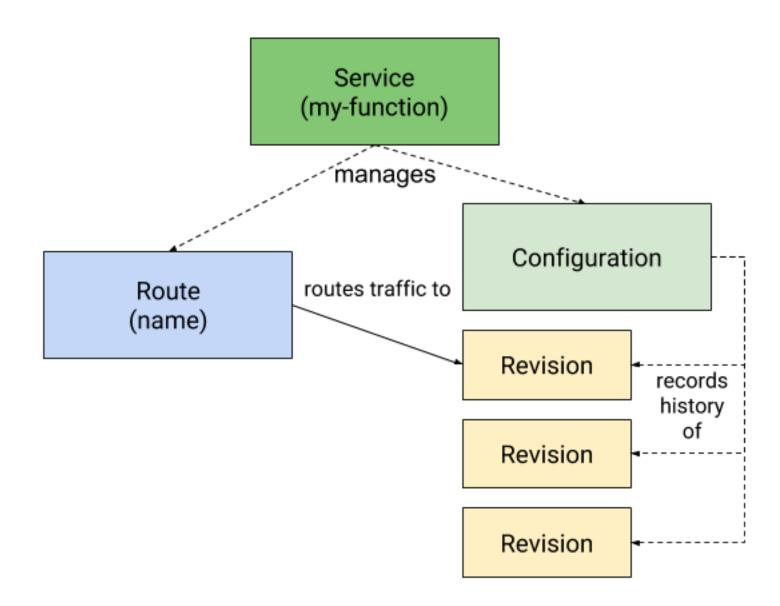
KN Service: manages life cycle of a workload



Demo

Knative Serving Summary

- Deploy KN service with name and image
- Access via HTTP
- Rolling upgrade to new version of service
- Routing traffic to different revisions



Autoscaling

Autoscaling

Autoscaler:

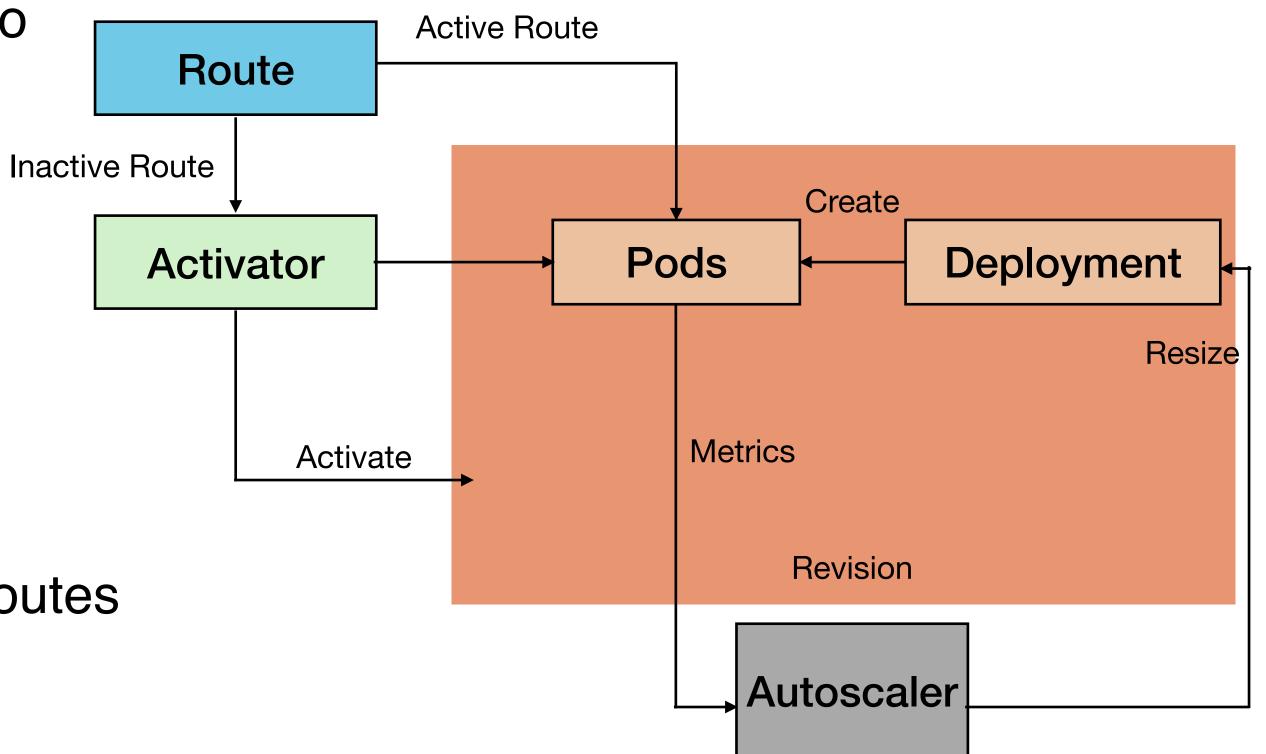
Gather information about concurrent requests to revision

 Evaluate metrics and adjust size of revision's underlying deployment

Revision states:

Active: Receives Traffic

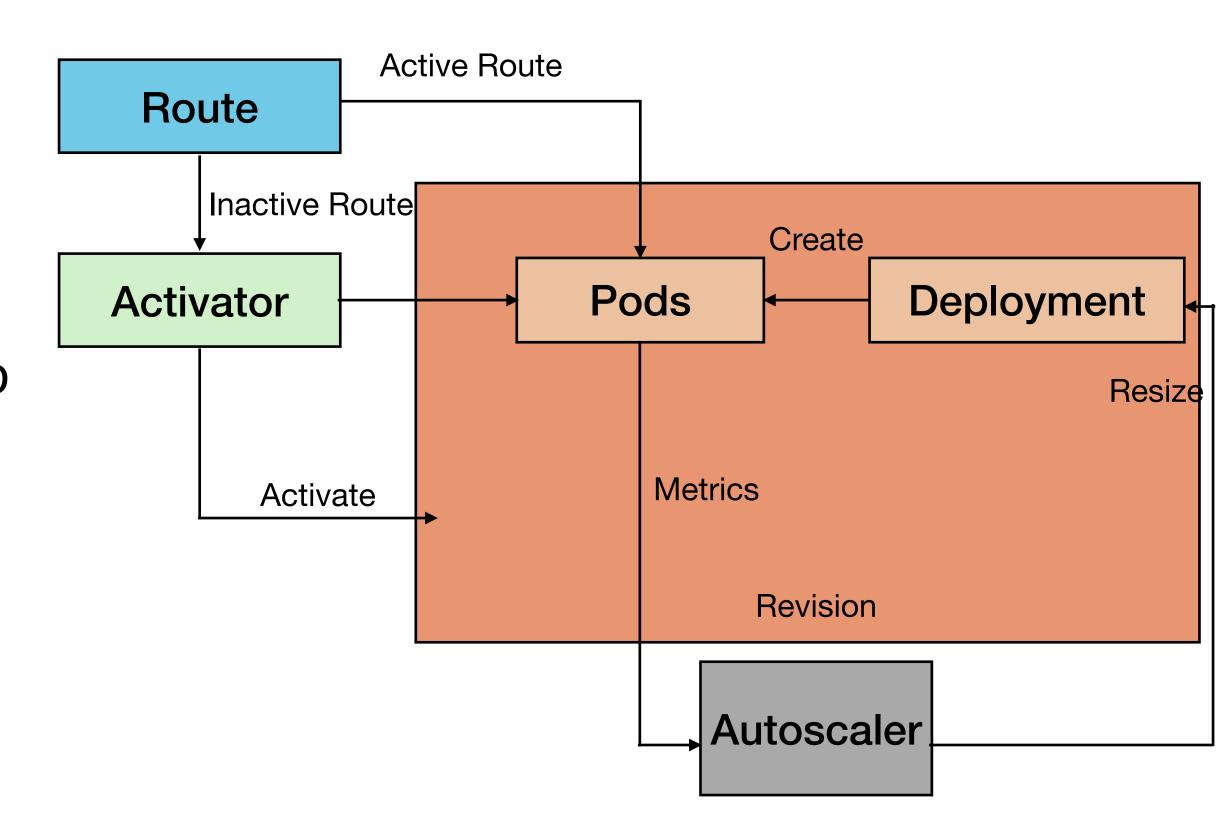
 Reserve: Deployment scales to zero, traffic routes to activator



Autoscaling

Activator

- Horizontally scalable, shared component that catches all traffic for Reverse revisions.
- Transition revision to Active and proxy request to appropriate pod.



Autoscaling - How it works?

- Algorithm based on average number of in-flight requests per pod (concurrency).
- Average data points over two intervals: 60-second and 6-second window.
- Operate in two different modes:
 - Stable: Determine average concurrency using 60-second window.
 - Panic: Enter mode if panic window reaches 2x the target concurrency.
 - Use 6-second window for scaling more responsive to sudden increase in traffic.
 - Only scale up during panic mode to prevent rapid fluctuations in pod count.
 - Transition back to stable mode after panic conditions no longer met for 60 seconds.

Demo

Knative Eventing

Knative Eventing -Introduction

- Manage coordination & delivery of events
 - Subscribe to event producers
 - Manage events when they come to your Knative environment
 - Send events between your Knative services
 - Orchestrate workflow

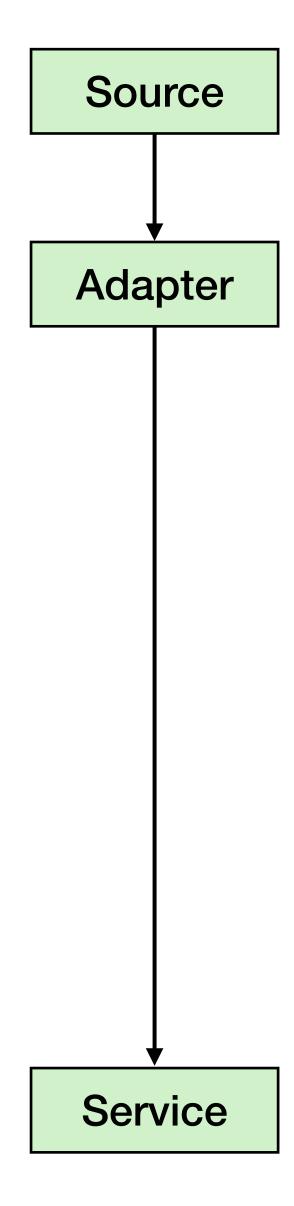
Knative Eventing Components

Event Source (producer):

- Read events from source and forward downstream
- Adapter to convert events into CloudEvents

Service (consumer)

 Knative service consuming the event stream



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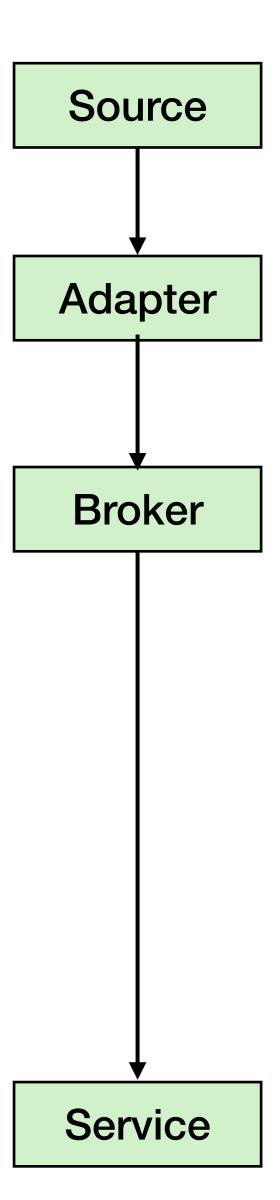
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Broker:

Receives events from source

Service (consumer)

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Broker:

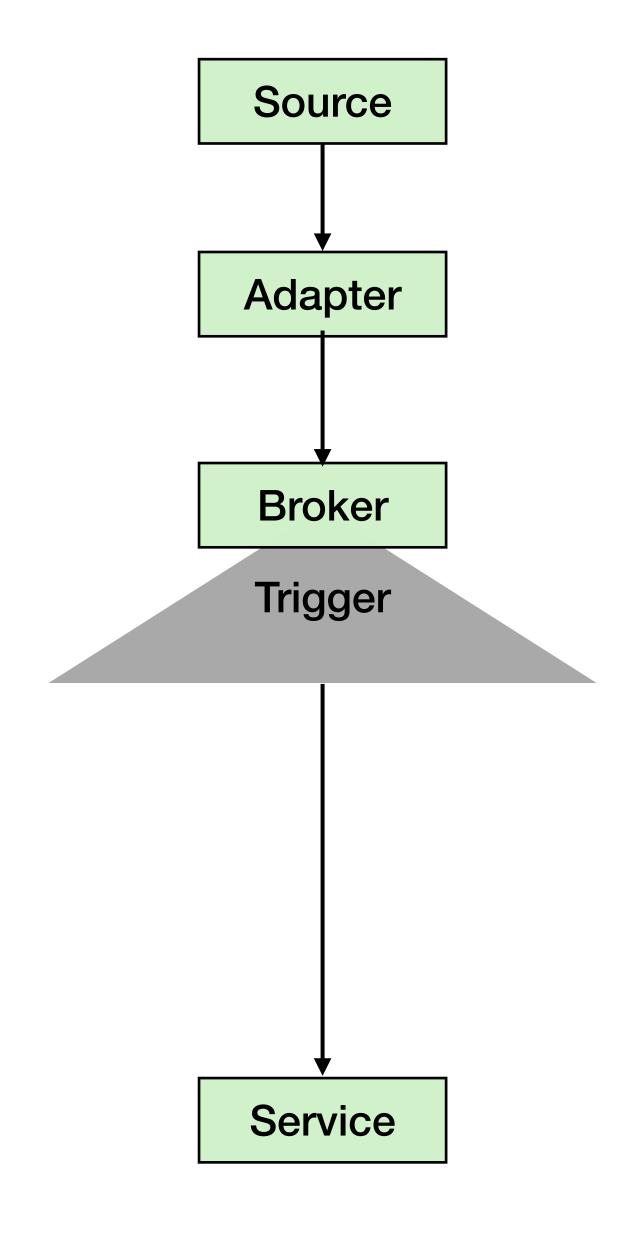
Receives events from source

Trigger (subscription):

Bridge between broker and service

Service (consumer)

 Knative service consuming the event stream



Delivery Methods

Approach 1- Source to Service

Event source sends messages directly to a service

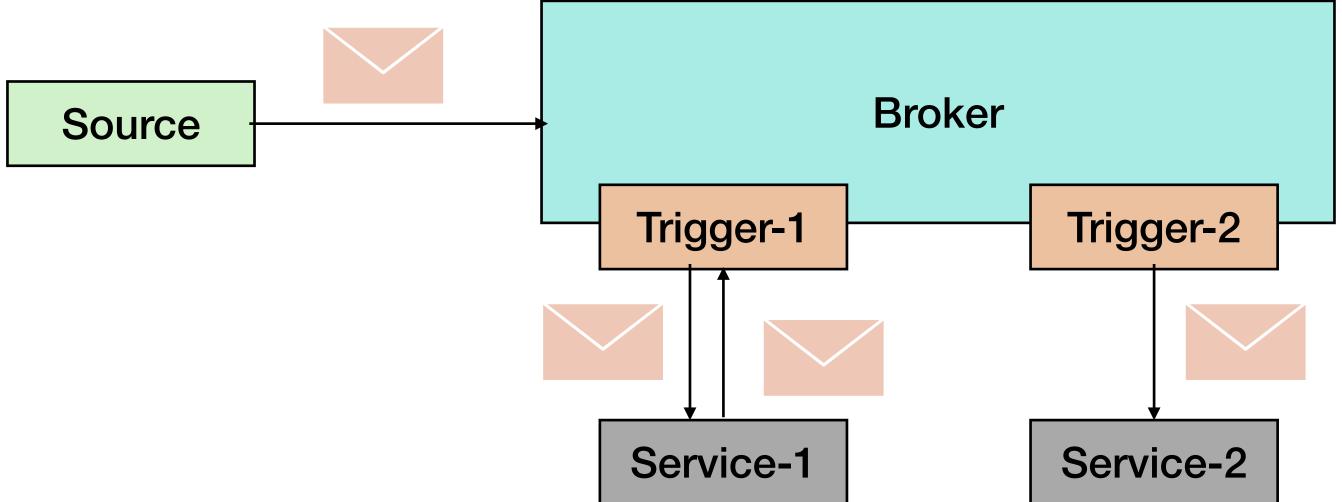
- Simplest approach
- No delivery guarantees
- No queuing, no back pressure, no filtering
- No replies



Approach 2- Broker and Trigger

Receive event from source, save to underlying storage and fan out to all subscribers

- Fan-Out (Multiple sinks, multiple event receiving services)
- Handles persistence
- Supports replies
- Filtering



Demo

Thank You!!