```
1 /*
 2 5b: Design, Develop and Implement a Program for Solving Tower of Hanoi problem
3
   with n disks.
4
5
6 #include <stdio.h>
7 #include <stdlib.h>
8
9 void towers(int,char,char,char);
                                             //Tower of Hanoi Function
10
11 int main()
12 {
13
                                             //Number of disks.
       int n;
14
      printf("Enter the number of disks\n");
15
16
      scanf("%d", &n);
17
      printf("The sequence of moves are:\n\n");
18
19
20
      towers(n,'A','C','B');
                                        /*Calling tower of Hanoi Function
21
                                        A : Source, B: Intermediate, C: Destination*/
22
      return 0;
23 }
24
25 void towers(int n, char frompeg, char topeg, char auxpeg)
26 {
27
                               //If only one disk is there, just moving it directly.
       if(n==1)
28
29
          printf("Move the disk 1 from peg %c to peg %c\n",frompeg,topeg);
30
          return;
31
32
33
34 The below function is recursive in nature.
35
   (1) Moving the top n - 1 disks from peg A to peg B :A?B
36
   (2) Moving the top disk from peg A to peg C: A?C.
37
   (3) Moving the top n - 1 disks from peg B to peg C : B?C
38
   * /
39
       40
41
42
       printf("Move the disk %d from peg %c to peg %c\n", n, frompeg,topeg);
43
       //(Printing the moves of discs)
44
45
       towers (n-1, auxpeg, topeg, frompeg);
46
47
```

OUTPUT:

```
Enter the number of disks

1

The sequence of moves are:

Move the disk 1 from peg A to peg C
```

Enter the number of disks 2
The sequence of moves are:

Move the disk 1 from peg A to peg B Move the disk 2 from peg A to peg C Move the disk 1 from peg B to peg C

Enter the number of disks 3
The sequence of moves are:

Move the disk 1 from peg A to peg C Move the disk 2 from peg A to peg B Move the disk 1 from peg C to peg B Move the disk 3 from peg A to peg C Move the disk 1 from peg B to peg A Move the disk 2 from peg B to peg C Move the disk 1 from peg A to peg C