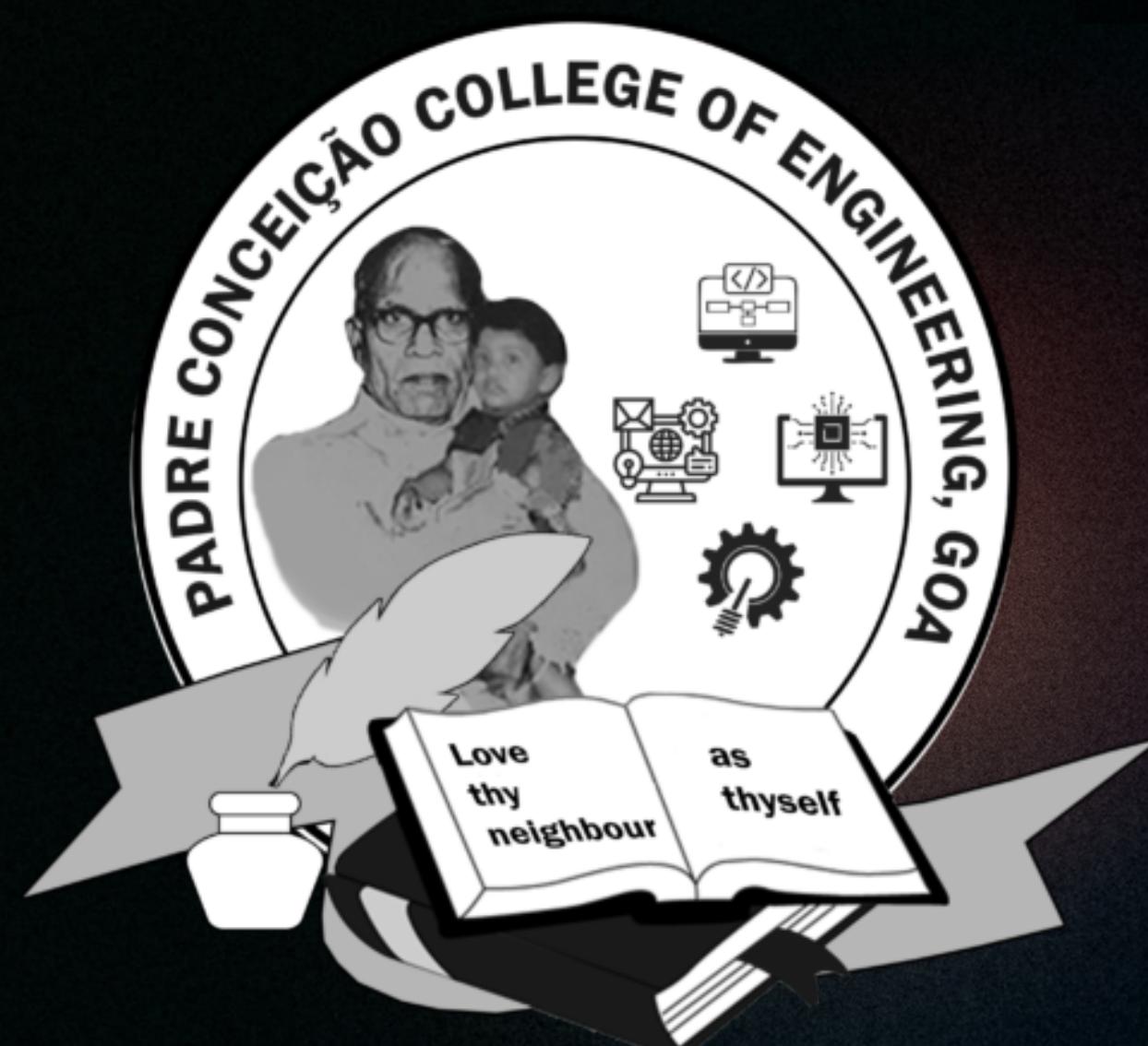


PADRE CONCEICAO COLLEGE OF ENGINEERING

DEPARTMENT OF COMPUTER ENGINEERING

IN ASSOCIATION WITH



VISTEON



Cognibyte

FIFA FRENZY

10 - 11 - 23



CO-ORDINATORS

LIVIO MASCARENHAS:

8669334918

CHETAN NAIK:

8605730886

ENTRY FEE : ₹200

1ST PLACE - ₹3000

2ND PLACE - ₹2000

*SPOT ENTRY - ₹250



RULES AND REGULATIONS

01. Console and Team Rules:

- Games on PS5 only.
- 1vs1 tournament, no Classic XI or World XI teams allowed.
- Players can choose the same team.
- Controllers will be provided (personal controllers not allowed).
- All communication will go to the team leader.

02. Pause Rules:

- Pausing Game during match will not be allowed unless ball is out of play(max 20 sec).

03. Timeliness:

- If a player doesn't show up on time, they'll be disqualified.

04. Tie Resolution:

- Ties go to penalties; semis and finals go to overtime and then penalties.

05. Fair Play:

- The administrator can disqualify players for misconduct or unethical behavior.

06. Registration Times:

- Last fresh entry until 1:00 pm on November 8, 2023.
- Spot entries & re- entries will be accepted only if there are less than 32 entries.
- Re-entry only for the teams eliminated for the first round(once per team).
- Last spot entries & re- entries until 11:30 am on November 10, 2023.

07. ID Requirement:

- Participants must carry valid physical college ID cards for entry.

08. Responsibility:

- Players are responsible for any damage to consoles or college property.

09. Power Cut Rules:

- In case of a power cut, the game restarts with previous points added.
- If the power cut occurs in the 2nd half, only that half gets restarted, with scores from the previous half added.

10. Gameplay Settings:

- Game: FIFA 23
- Team Management:
2 minutes allowed for team management before the game starts.
- Match Duration:
All matches will consist of 4-minute halves.
- Semifinals and Finals:
Semi-final format will vary depending on the teams qualified.
- The difficulty level will be set to Legendary.
- Tactical defending will be enabled.