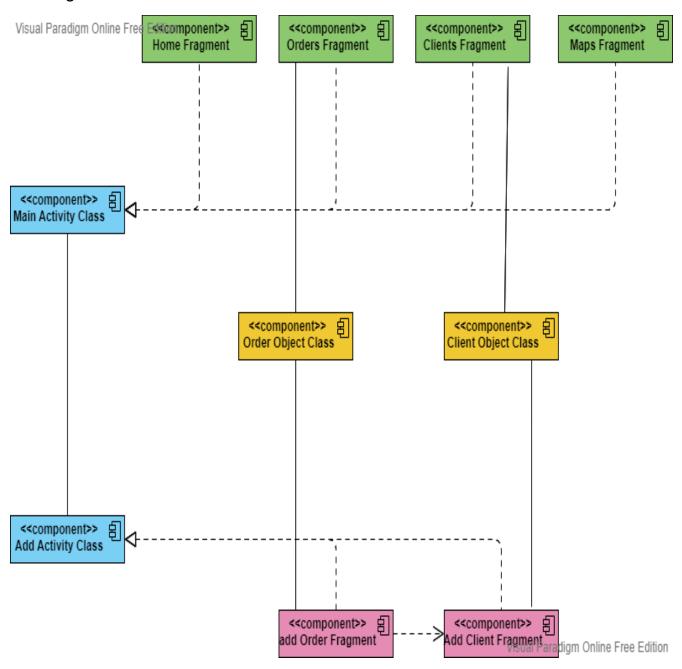
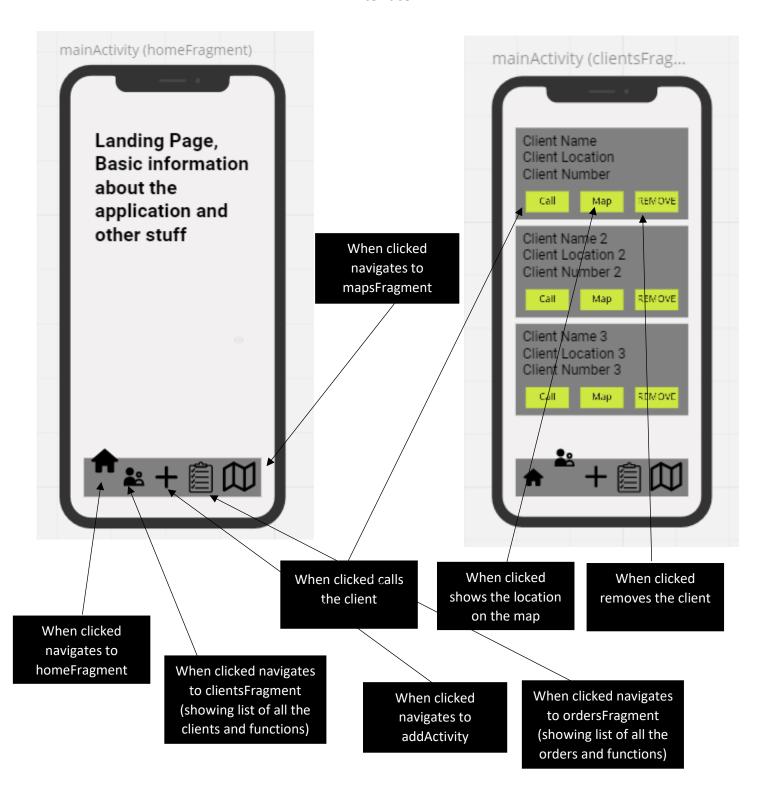
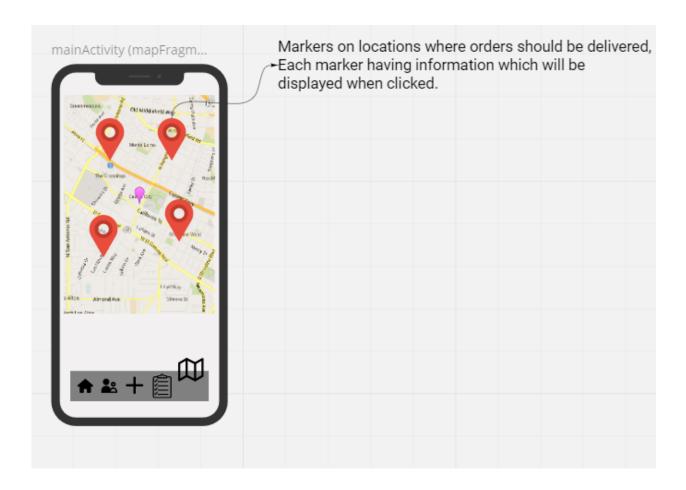
Criterion B: Design

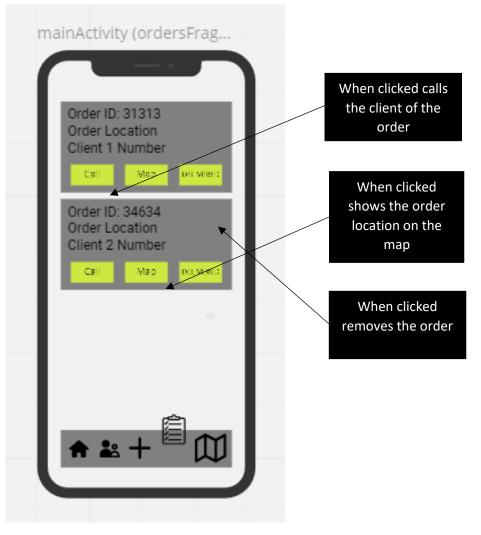
UML Diagram of the classes

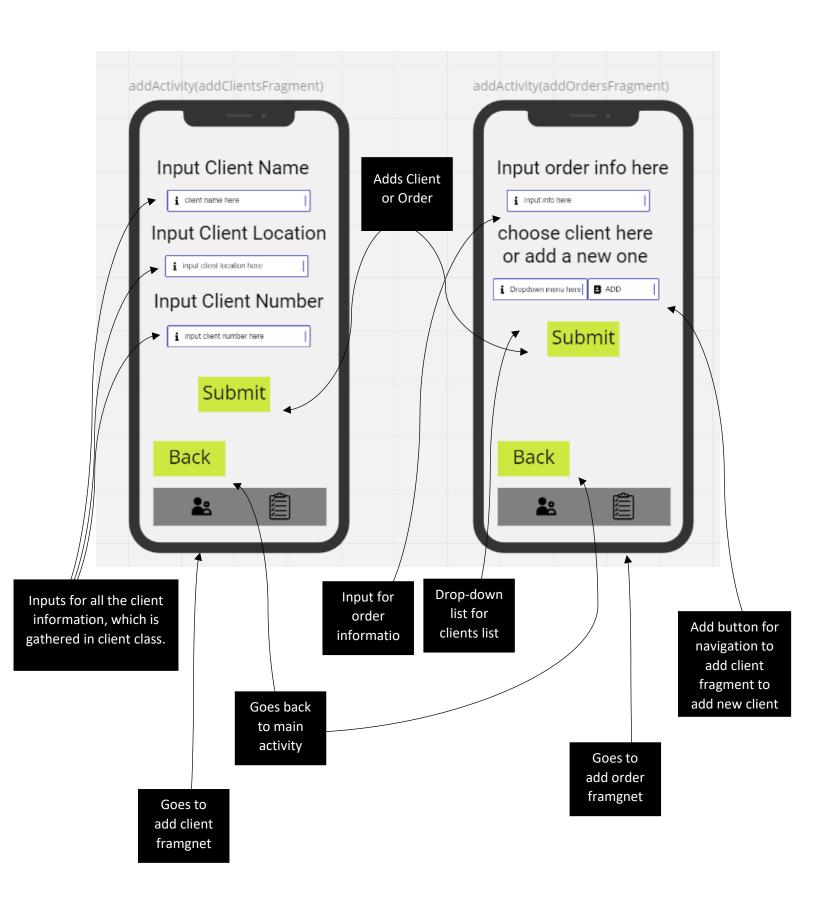


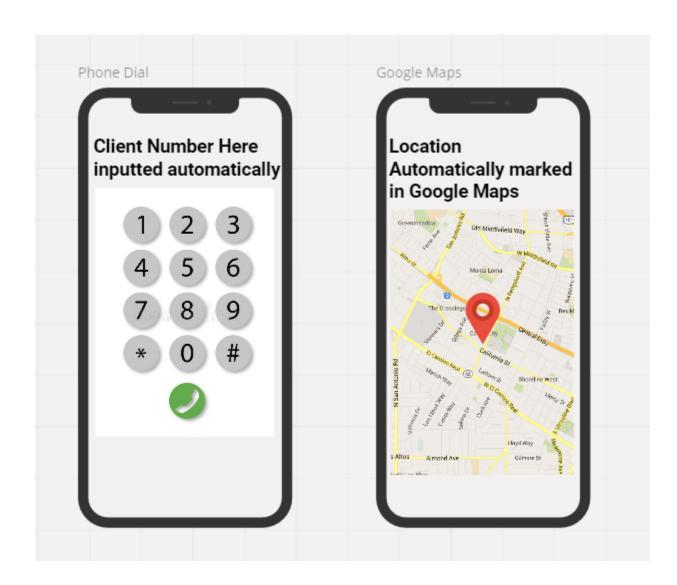
Interface











Database Structure

```
Database Structure - Firebase Realtime Database
clients
   unique id
        name: Client Name
        location: Client Location
        number: Client Number
   unique id
        name: Client Name 2
        location: Client Location 2
        number: Client Number 2
    unique id
         name: Client Name 3
         location: Client Location 3
         number: Client Number 3
orders
    unique id
         info: order info
         client
              name: Client Name
              location: Client Location
              number: Client Number
    unique id
         info: order info
         client
              name: Client Name 2
              location: Client Location 2
              number: Client Number 2
```

Schedule for Development

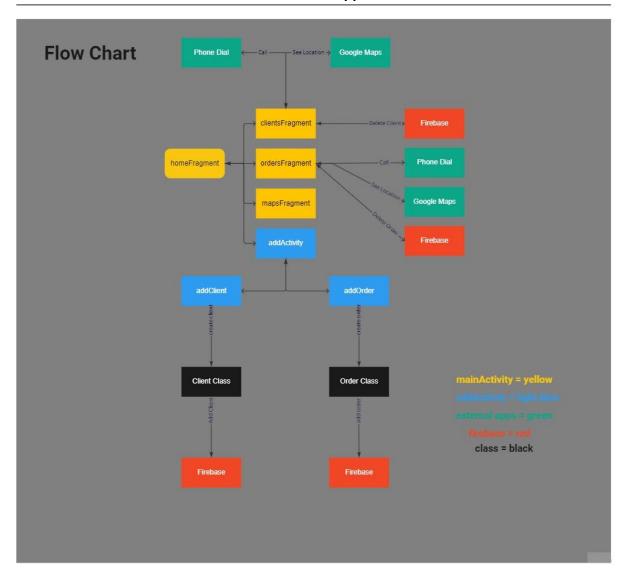
Schedule For Development

The schedule will include two parts:

- First part will include developing mainActivity fragments and two classes. Will take around a week.
- The second part will focus on developing addActivity fragments, implementing firebase and handling external apps. Will take around 9-10 days.

First Part Second Part · Developing top navigation bar for addActivity by creating Developing bottom navigation bar for mainActivity. by creating navigation menu layout and implementing that into bottom navigation menu layout and implementing that into top navigation bar navigation bar Handling onClick methods for each item in navigation menu Handling on Click methods for each item in navigation menu Developing Interface for homeFragment Creating interface for addOrdersFragment · Developing Clients Class Implementing spinner by taking firebase data and populating **Developing Orders Class** Developing clients layout for clients RecyclerView Handling inputs for addOrdersFragment by taking inputs · Adapting clients class into RecyclerView by inflating clients putting them into constructor and pushing the constructed layout for every client into RecyclerView orders object into Firebase Developing orders layout for orders RecyclerView Handling button clicks. Add buton will change the fragment Adapting orders class into RecyclerView by inflating from addOrdersFragment to addClientsFragment and orderslayout for every order into RecyclerView backButton with change the activity from addActivity into Implementing google maps fragment into mainActivity mainActivity by using Intent · Creating interface for addClientsFragment · Handling inputs for addClientsFragment by taking inputs and putting them into constructior and pushing the constructed clients obect into firebase · Handling Call button clicks by using intent to open up dial and put in the client number · Handling See on Map button clicks by using intent to open up google maps and put in the address of client · Handling Remove and Delivered buttons by taking the id's of clients/orders and removing that from the firebase databse

Flow Chart of the application



Test plan

Test Plan

Test Plan					
Test	Result				
Test if application opens	click on the application and it opened succesfully. Started on the homeFragment				
Check if navigation bars work	clicked on each navigation menu item. Each of them should prompt you to its desired fragment succesfully				
Check if floating action button works correctly	click on floating action button. It should forward you to addActivity and the addOrders fragment should show up with top bar navigation				
Check if back button works correctly	click on back button. It should transfer you to mainActivity and the homeFragment should show up with bottom navigation				
Check if client is added correctly to database (clientsFragment and spinner)	navigate to addClientFragment. Input the clients name, address and number and click on submit button. The client should be added in firebase database and on clientsFragment. Navigate to addOrdersFragment and check if client is added to spinner. Then navigate back to clientsFragment and check if the client has been added.				
Check if add button works correctly	naviage to addOrdersFragment. Click on add button. After click it should change fragments and transfer you to addClientsFragment				
Check if order is added correctly	navigate to addOrdersFragment. Choose the client or add new one with add button. Fill order information and click on submit button. The order should be added to firebase database and to ordersFragment. Navigate back to ordersFragment and check if order has been added				
Check if call button works correctly	navigate to clientsFragment. If clients exist click on call button. It should prompt you to phone dial with the clients phone number automatically typed. If the client doesn't exist add the client and repeat the same process. Then navigate to ordersFragment and repeat the same process for orders.				
Check if see on map button works correctly	navigate to clientsFragment. If clients exist click on see on map button. It should prompt you to Google Maps with location already marked. If the client doesn't exist add the client and repeat the same process. Then naviage to ordersFragment and repeat the same process for orders.				
Check if delivered/remove buttons work correctly	navigate to clientsFragment. If clients exist click on remove button. After click it should remove the client from the database and from the layout. If client doesn't exist then add the client and repeat the same process. Then naviage to ordersFragment and if orders exist click on delivered button. After click it should remove the order from the database and from the layout. If order doesn't exist then add the order and repeat the same process.				
Check if mapFragment works correctly	navigate to mapFragment by clickin on its menu item. It should change fragments and upon change Google Maps should load. The map at first should focus on Tbilisi, but if orders exist then after zooming out you should see the red markers. If orders don't exist then add the orders and repeat the same processs.				