



VASILESCU ALEXANDRU- GABRIEL

IT Developer

CONTACT



+40 751 953 757



andreea.alexandra.vasi.16@gmail.com



<http://127.0.0.1:5500/Personal-website/main.html>



<https://github.com/VasiBestia>



<https://www.linkedin.com/in/vasilescu-alexandru-gabriel>



https://www.instagram.com/vasi_ag16



Road Osiei 36A Bucharest

SKILLS

- C
- C++
- Html,CSS,JS
- Java
- Python
- Matlab

LANGUAGE

- English-B2
- German-B1

ABOUT ME

Outside of work, I'm a curious and passionate person who enjoys combining creativity with logic. In my free time, I love programming and exploring new technologies—whether it's building small projects, learning new languages, or just experimenting for fun. I'm also a big fan of sports, especially football, which I've played for many years, both competitively and with friends. Video games are another passion of mine; I enjoy the strategy, teamwork, and immersive worlds they offer. When I want to relax, I go for a run or unwind with a good movie. I believe that balance between mental focus and physical activity keeps me motivated, driven, and always ready for new challenges.

PROJECTS

Rock Market-Language C++

This is an online rock merchandise store specializing in multiple product categories. It handles everything from receiving, processing, and delivering order.

Lanparty-Language C

LAN Party Tournament Automation Overview This project is designed to automate the management of a LAN Party tournament organized by the Faculty of Automation and Computers. It involves handling teams and players, simulating matches, and generating rankings using fundamental data structures like lists, queues, stacks, binary search trees, and AVL trees.

Tindog-Language Html+CSS

TinDog Welcome to TinDog — the coolest landing page for dog lovers and their new favorite mobile app! This simple yet stylish site showcases an app designed to connect dog owners, share tips, and discover local pet-friendly spots.

Neural Newtork-Matlab

This MATLAB code performs a deep learning task for regression using a shallow neural network with a custom activation function (Soft++). The dataset is split into training and testing sets, and two optimization methods (Gradient Descent and Newton's Method) are used to update the weights and minimize the loss function. The performance of both methods is compared in terms of loss, gradient norms, and time per epoch and the rest of the list on my github account

EDUCATION

University Politehnica Bucharest 2023 - 2027

Faculty of Automation and Computers Science

High School 2019 - 2023

Ion Minulescu National College

VOLUNTEER

I am a day volunteer at Lsac Buc
I participated in the neversea as a day volunteer
Volunteer within the Eestec Association