

Player	Points		Serve		Reception							Attack			Block				Defence				
	Pts	W-L	Tot	Err	Eff%	Ace	Tot	Err	Neg%	Pos%	Per%	Tot	Err	Bk	Pts	Eff%	Pts%	Err	Neg%	Pos%	Pts	Tot	Pos%
#1 Vasilchenko	10	8	6	1	33%	1	13	1	.	9	76%	69%	.	100%	0%	.	5	80%
#2 Baiduji	.	0
#7 Ushakov	5	2	5	1	0%	.	4	.	25%	50%	0%	8	1	1	5	62%	62%	4	100%
#8 Shchipko	9	8	12	.	50%	3	7	1	14%	57%	42%	11	.	.	6	54%	54%	6	83%
#10 Klimov	4	3	8	1	12%	.	1	.	100%	0%	0%	3	.	.	3	100%	100%	.	66%	33%	1	2	100%
#12 Volkov	.	0
#13 Trofimov	6	1	2	1	0%	.	8	.	37%	37%	0%	11	3	1	5	54%	45%	.	0%	100%	1	2	100%
#14 Ahmadullin	2	-2	14	3	28%	3	.	.	2	66%	66%	.	0%	100%	.	2	100%
#15 Lyashenko	4	1	11	1	9%	1	1	.	0%	100%	0%	7	1	1	2	28%	28%	.	33%	66%	1	6	83%
#16 Pyanov	11	7	10	2	30%	2	1	.	100%	0%	0%	9	2	.	7	77%	77%	.	50%	50%	2	2	50%
#17 Fedunov	.	0	9	.	11%	88%	66%	8	75%
#18 Ziva	.	0
#24 Scherbakov	3	2	6	1	16%	1	4	.	25%	25%	0%	2	.	.	2	100%	100%	1	100%
Total	54	30	74	11	24%	8	35	1	25%	54%	25%	67	8	3	41	64%	61%	.	50%	50%	5	38	84%

Player #1

Vasilchenko

Dmitrii

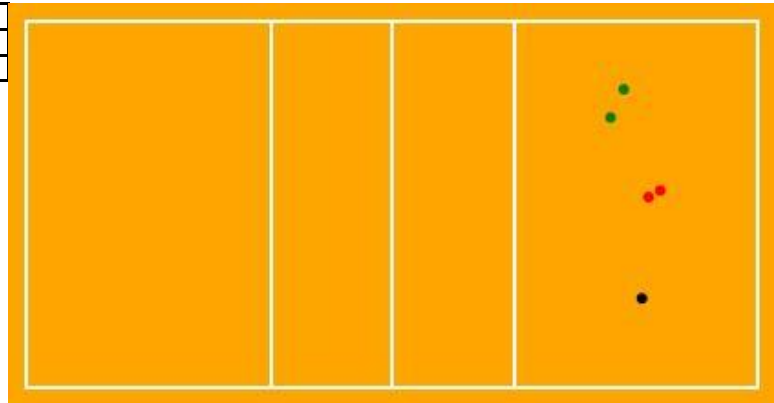
Serve

Player #1 Vasilchenko Dmitrii

Glider

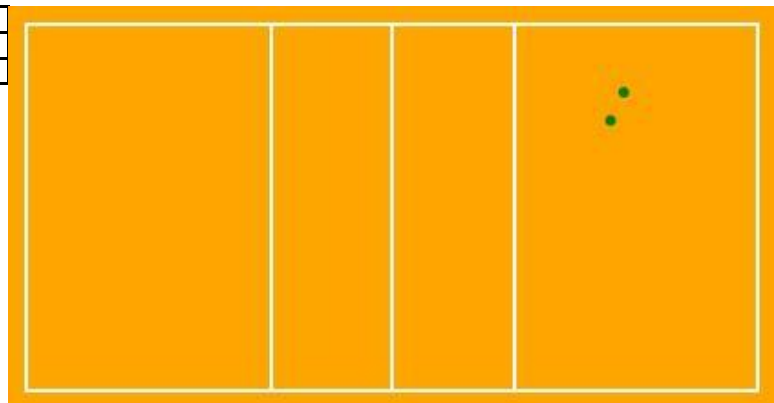
Total Glider

Total	#	+	!	/	-	=
	16%	16%	0%	16%	33%	16%
6	1	1	.	1	2	1



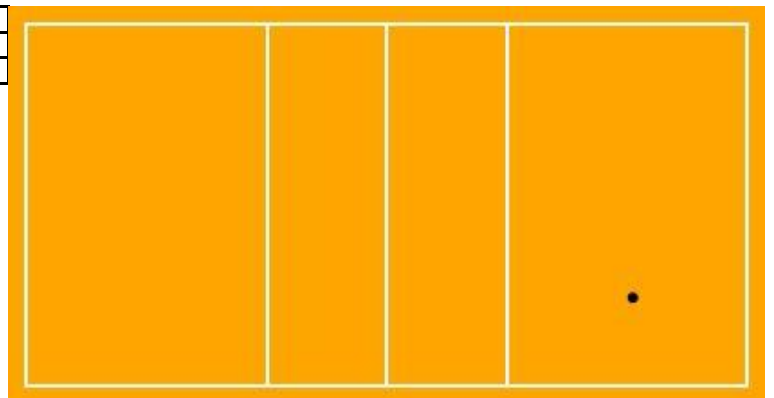
Glider Direction 1

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1



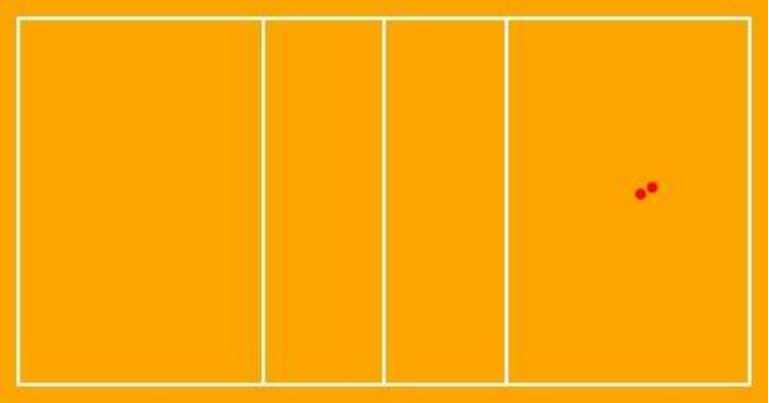
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	66%	33%
3	2	1



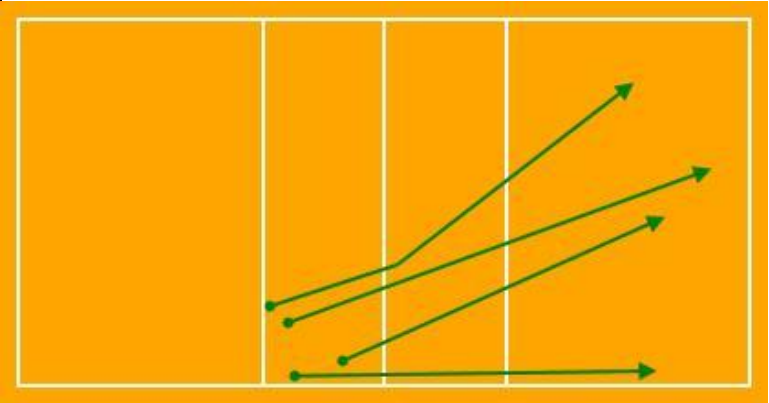
Attack

Player #1 Vasilchenko Dmitrii

Position 1

Total position 1

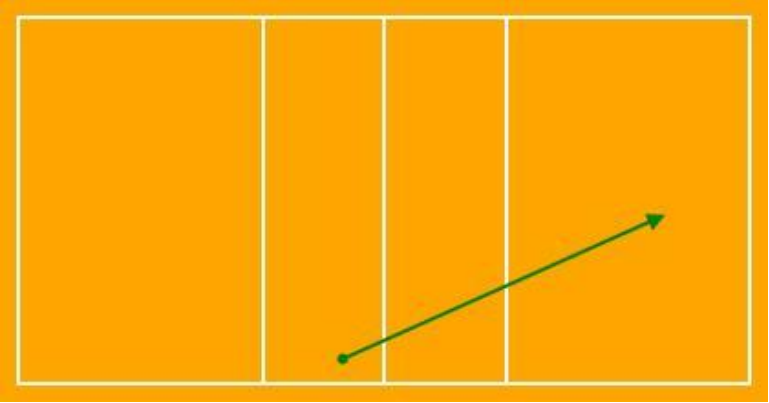
Total	#	+	!	/	-	=
	75%	25%	0%	0%	0%	0%
4	3	1



Zone #1 0 blockers

Set quality: #

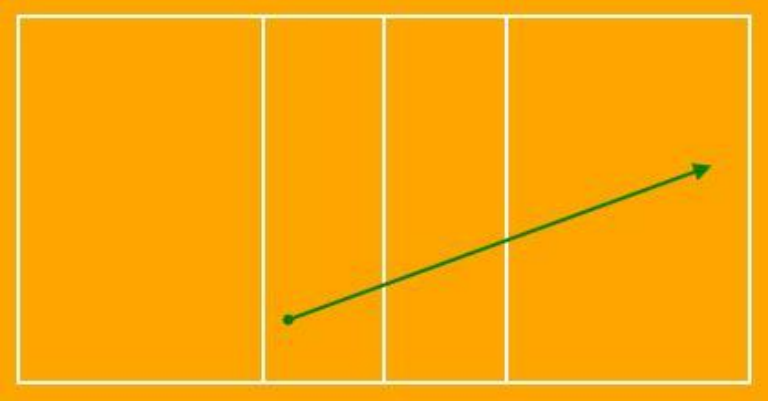
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #1 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Set quality: +

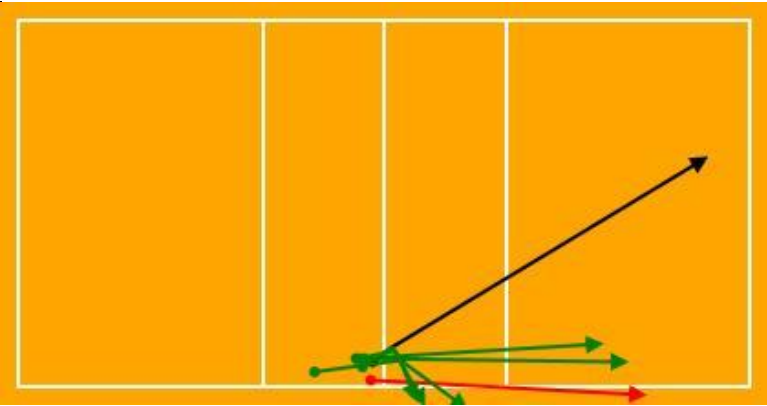
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Position 2

Total position 2

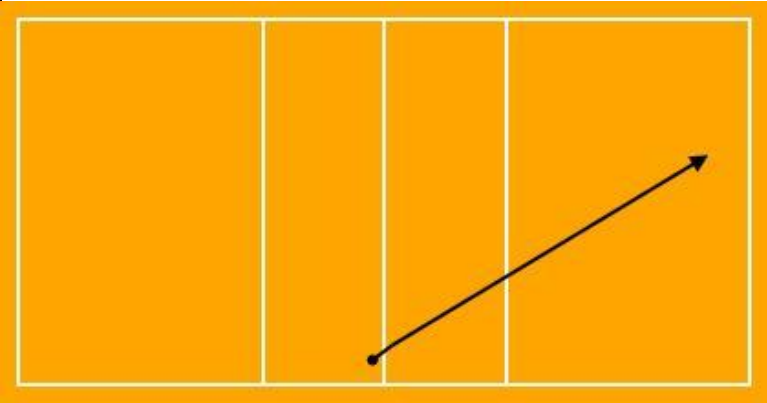
Total	#	+	!	/	-	=
	71%	0%	0%	14%	0%	14%
7	5	.	.	1	.	1



Zone #2 1 blockers

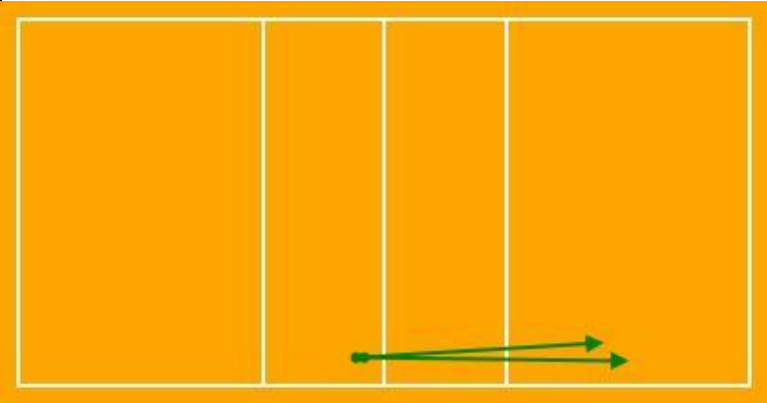
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



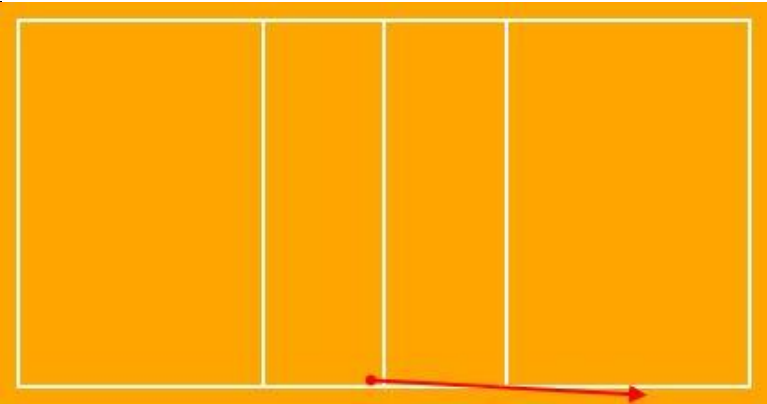
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Set quality: #

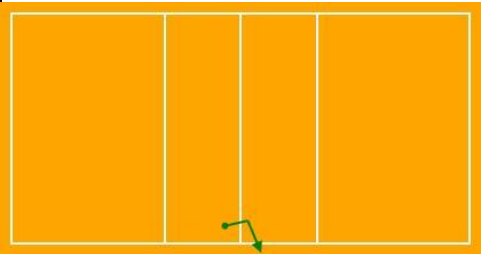
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #2 1.5 blockers

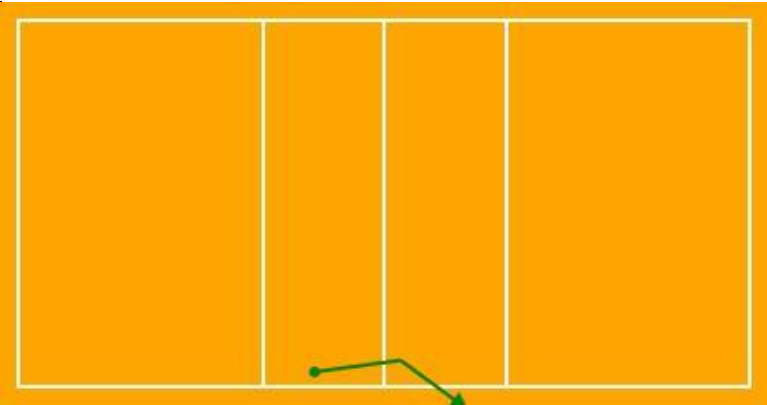
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: !

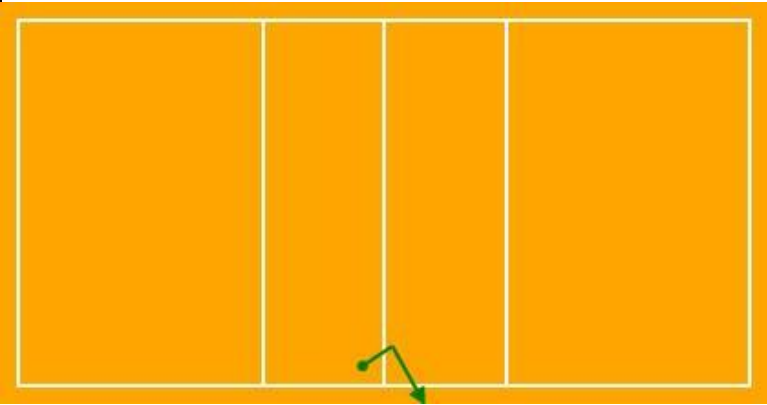
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #2 2 blockers

Set quality: !

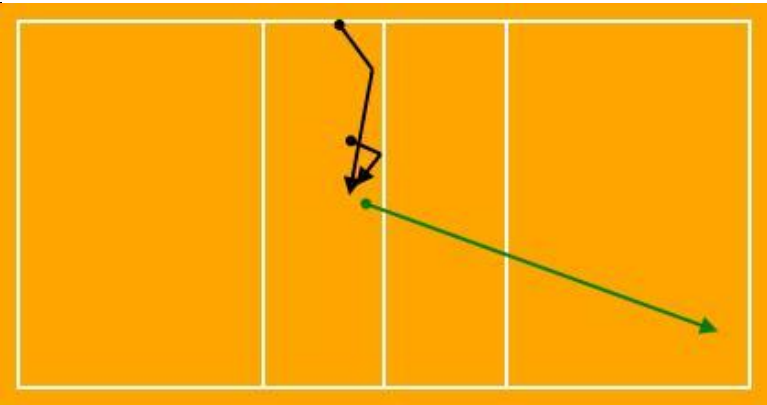
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

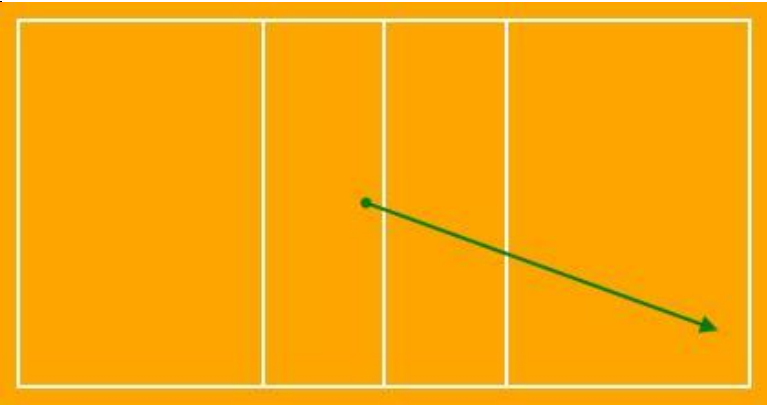
Total	#	+	!	/	-	=
	33%	0%	66%	0%	0%	0%
3	1	.	2	.	.	.



Zone #4 0.5 blockers

Set quality: #

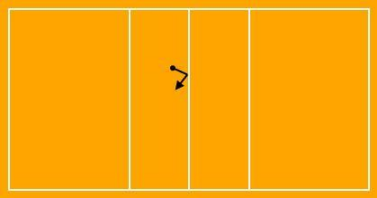
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1 blockers

Set quality: -

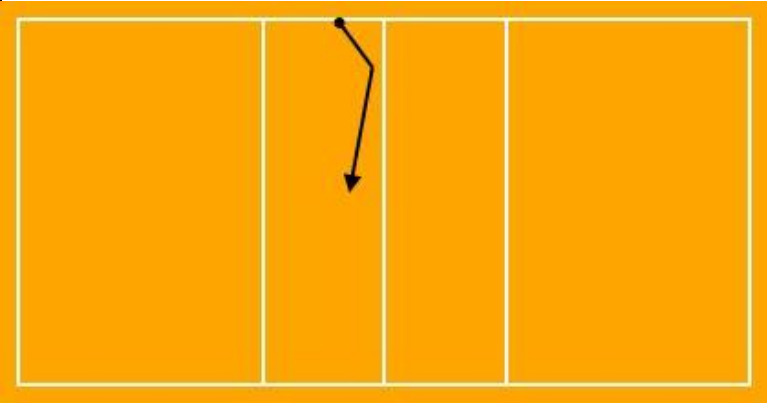
Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Zone #4 2 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Player #7 Ushakov

Vladislav

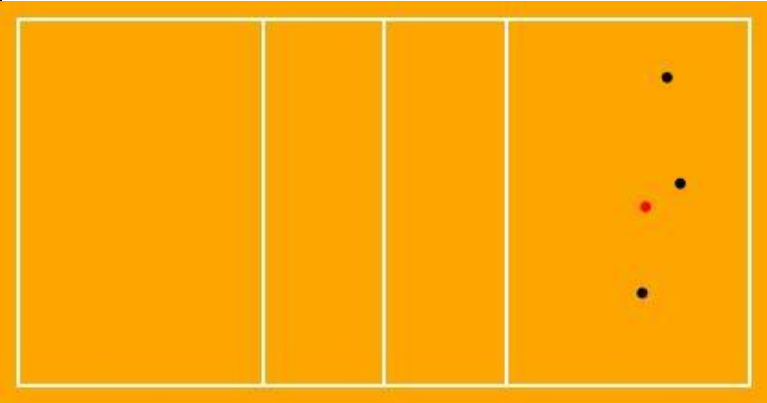
Serve

Player #7 Ushakov Vladislav

Glider

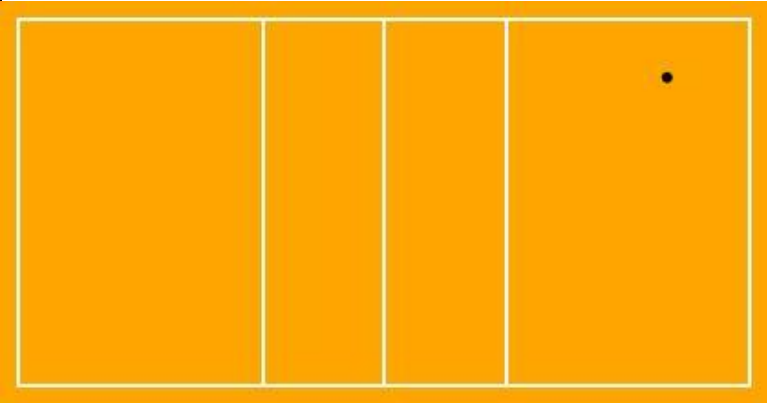
Total Glider

Total	#	+	!	/	-	=
	0%	0%	25%	50%	25%	0%
4	.	.	1	2	1	.



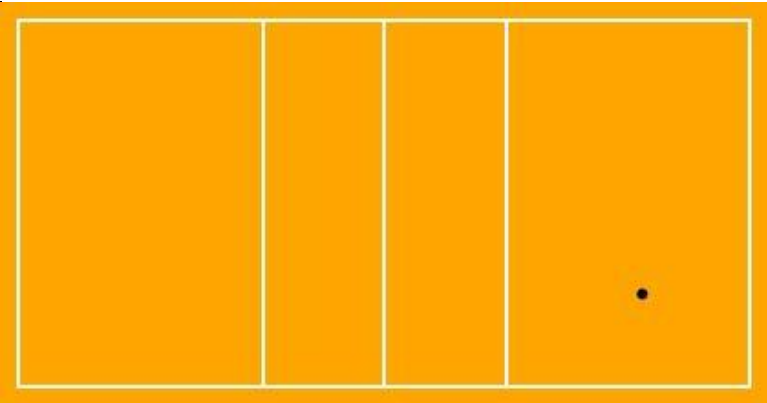
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



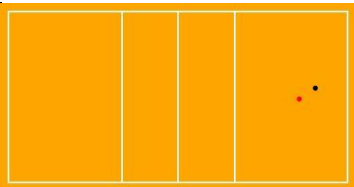
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Glider Direction 6

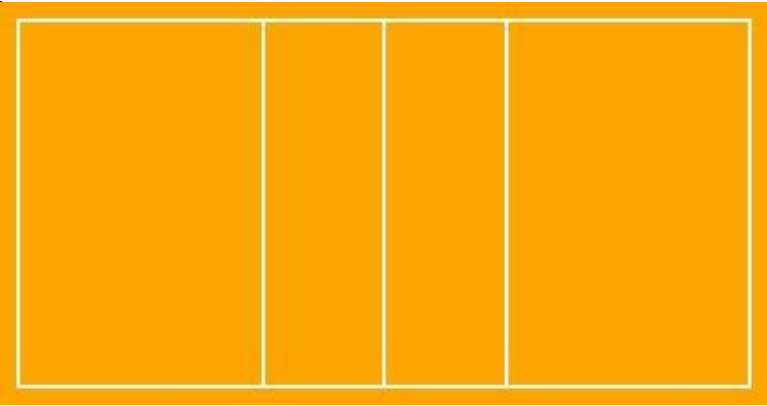
Total	#	+	!	/	-	=
	0%	0%	0%	50%	50%	0%
2	.	.	.	1	1	.



Jump

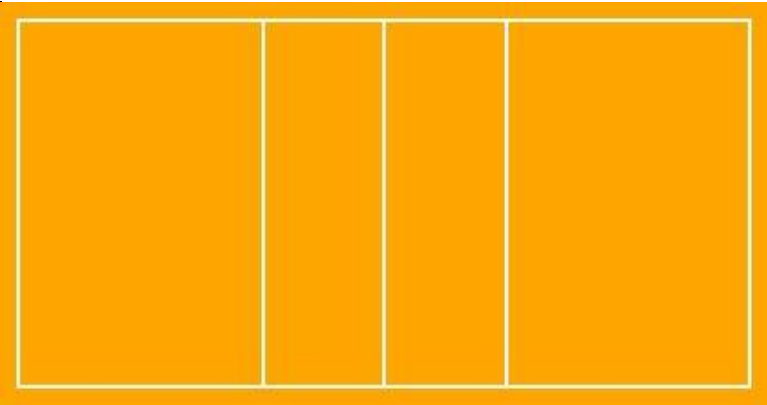
Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Jump Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1

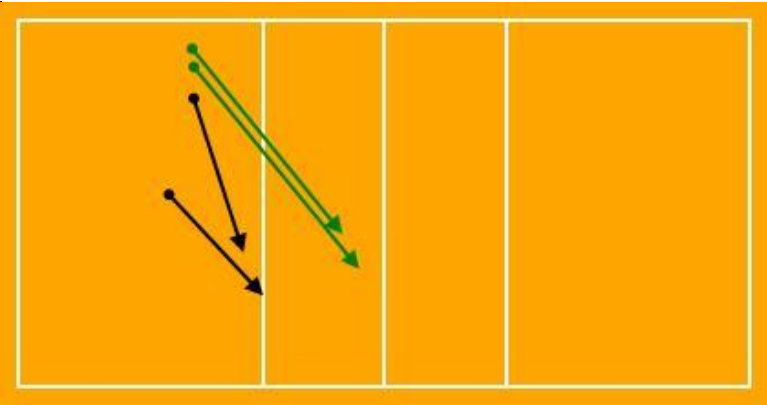


Reception Player #7 Ushakov Vladislav

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	50%	25%	25%	0%	0%
4	.	2	1	1	.	.

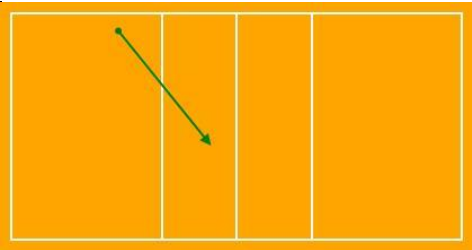


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(75%) #: 0%, #+: 66% !/-: 33%, =: 0%	1(25%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #5

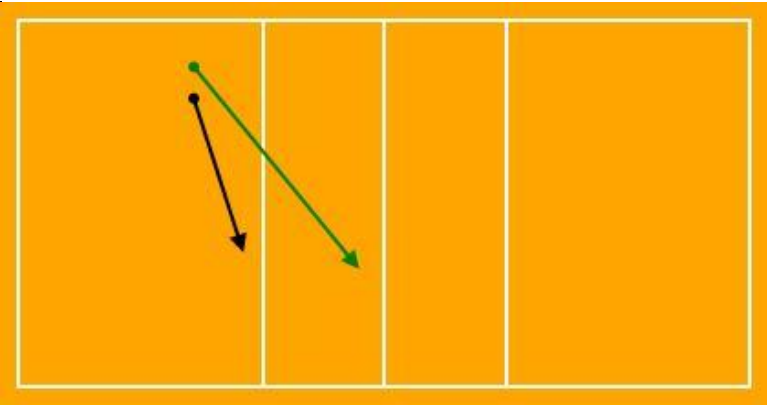
Lower

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Upper

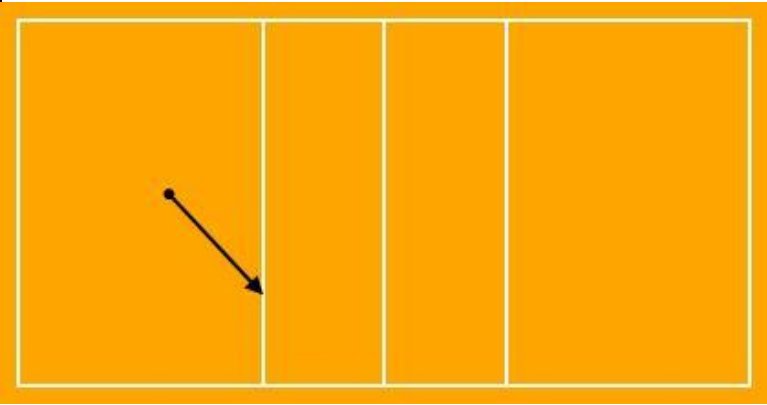
Total	#	+	!	/	-	=
	0%	50%	0%	50%	0%	0%
2	.	1	.	1	.	.



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.

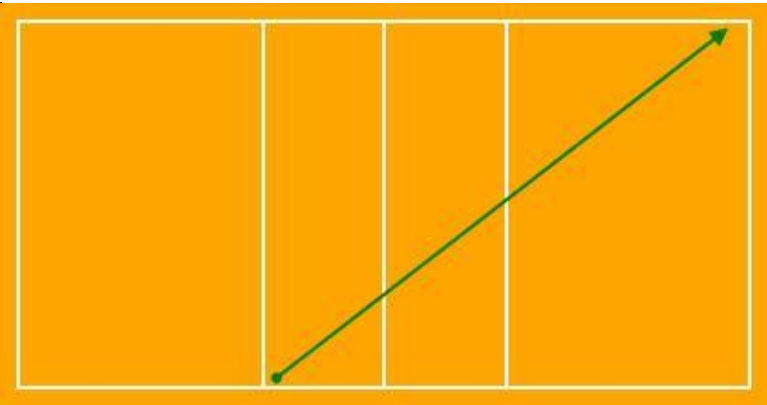


Attack
Player #7 Ushakov Vladislav

Position 1

Total position 1

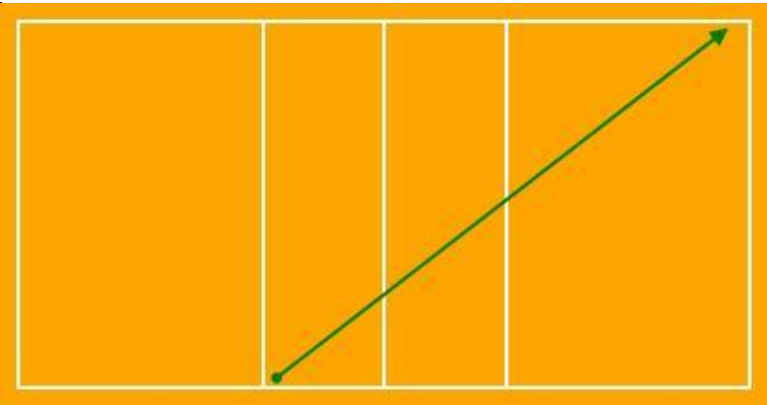
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #1 1 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 2

Total position 2

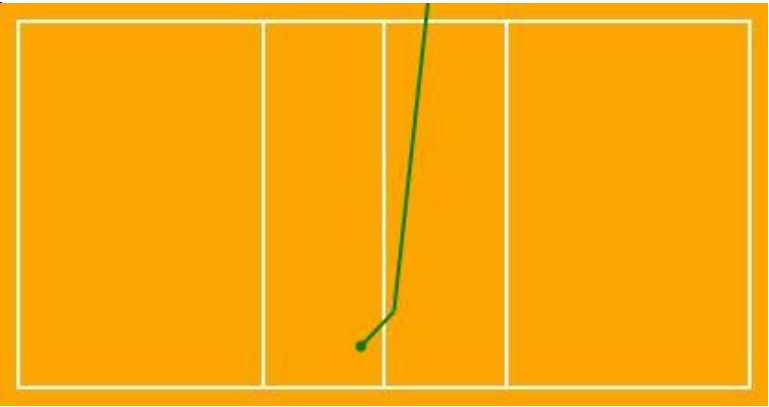
Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1

Zone #2 2 blockers

Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

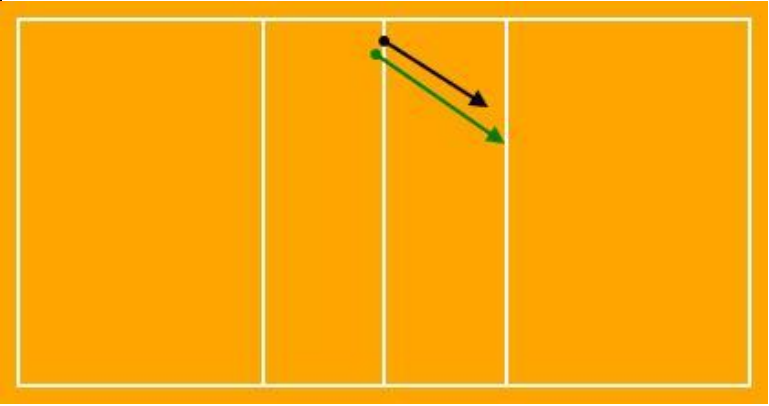
Total	#	+	!	/	-	=
	50%	0%	0%	16%	16%	16%
6	3	.	.	1	1	1



Zone #4 0 blockers

Set quality: #

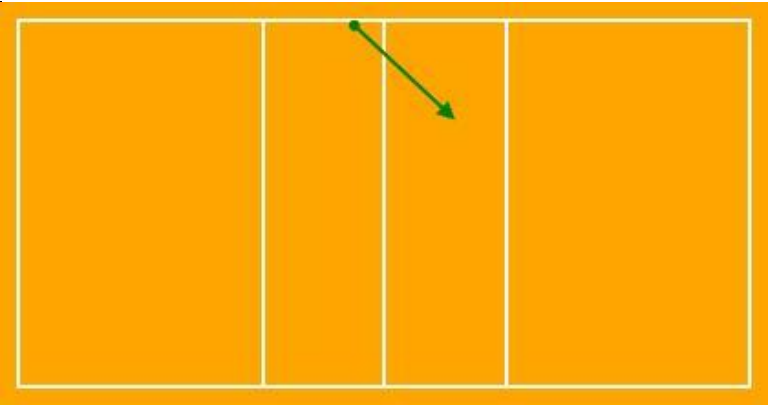
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



Zone #4 2 blockers

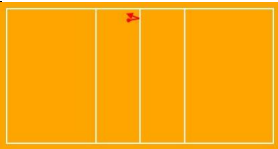
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



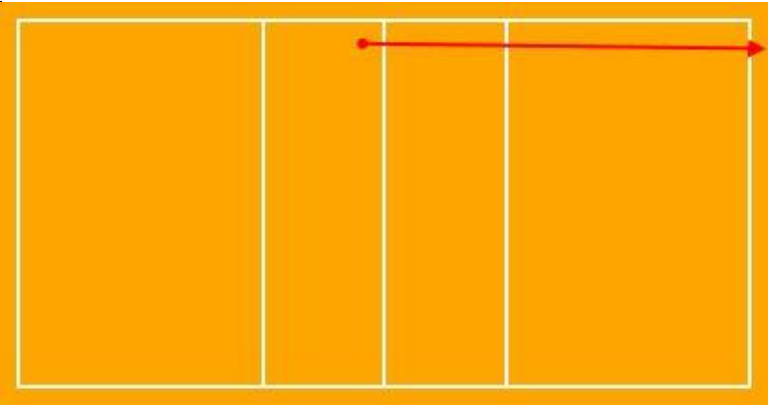
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



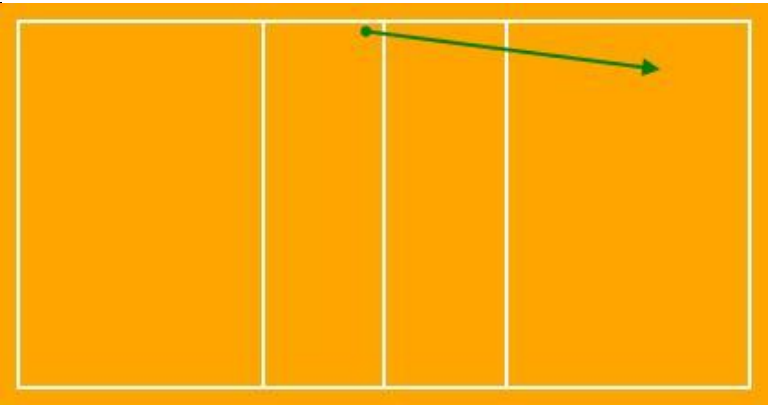
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #8

Shchipko Sergei

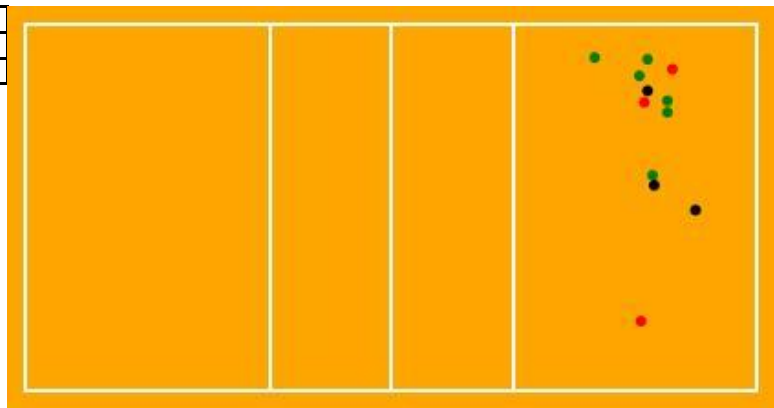
Serve

Player #8 Shchipko Sergei

Glider

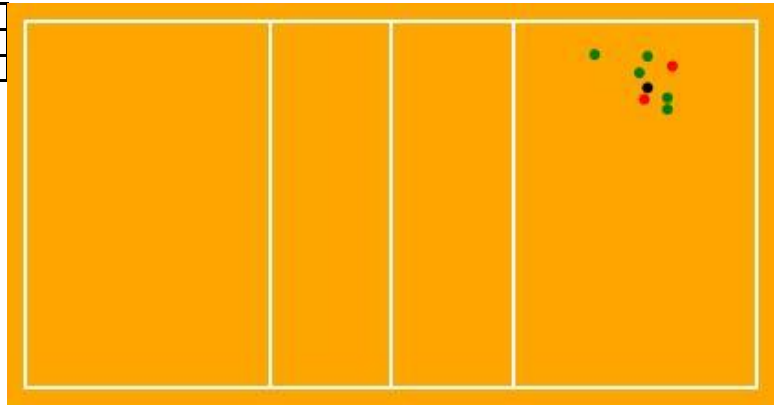
Total Glider

Total	#	+	!	/	-	=
	25%	25%	16%	8%	25%	0%
12	3	3	2	1	3	.



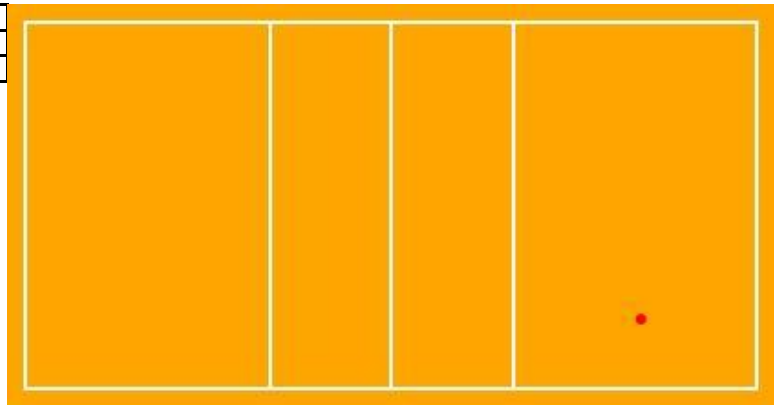
Glider Direction 1

Total	#	+	!	/	-	=
	25%	37%	12%	0%	25%	0%
8	2	3	1	.	2	.



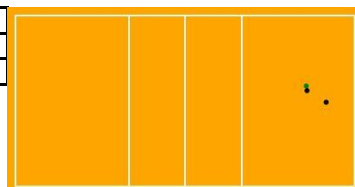
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	33%	0%	33%	33%	0%	0%
3	1	.	1	1	.	.



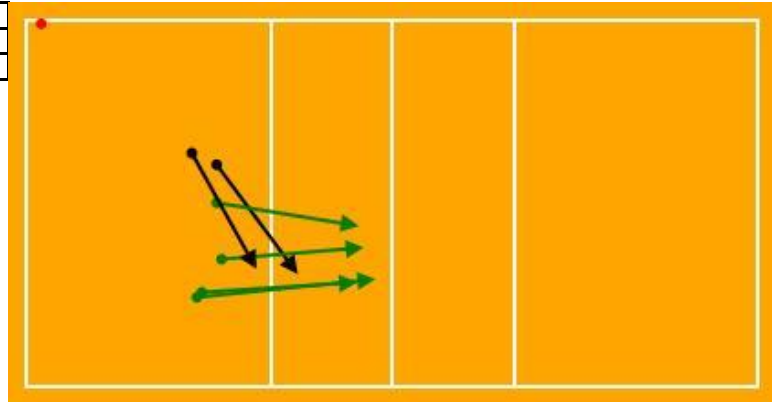
Reception

Player #8 Shchipko Sergei

Glider

Total Glider

Total	#	+	!	/	-	=
	42%	14%	28%	0%	0%	14%
7	3	1	2	.	.	1

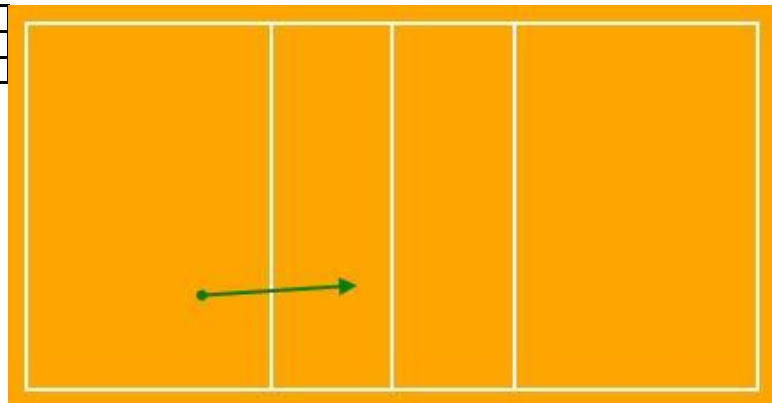


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(14%) #: 0%, #+: 0% !/-: 0%, =: 100%	3(42%) #: 0%, #+: 33% !/-: 66%, =: 0%	3(42%) #: 100%, #+: 100% !/-: 0%, =: 0%

Glider Zone #1

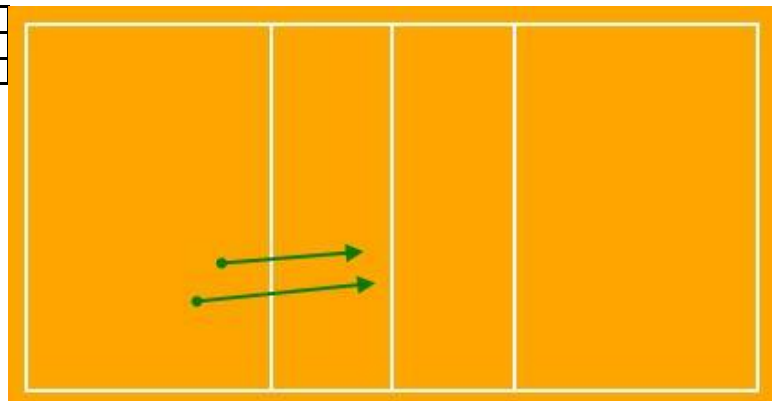
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

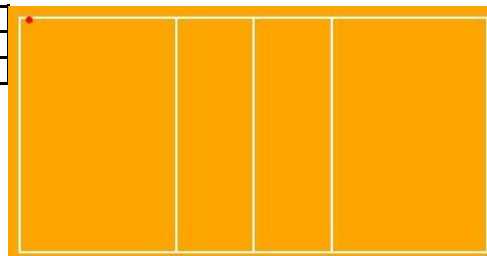
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Glider Zone #5

Upper

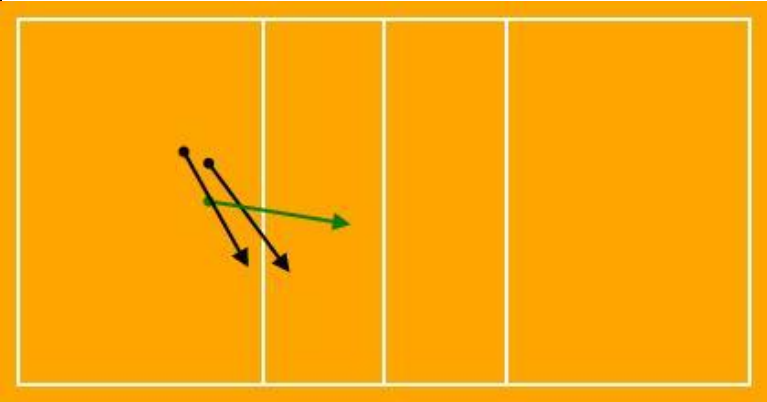
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	0%	33%	66%	0%	0%	0%
3	.	1	2	.	.	.

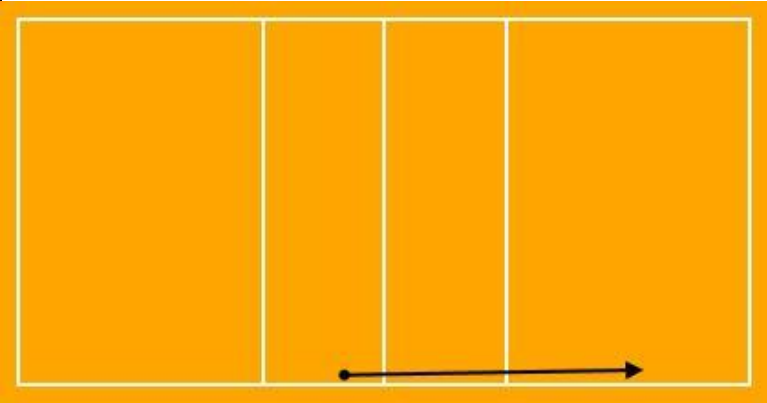


Attack
Player #8 Shchipko Sergei

Position 2

Total position 2

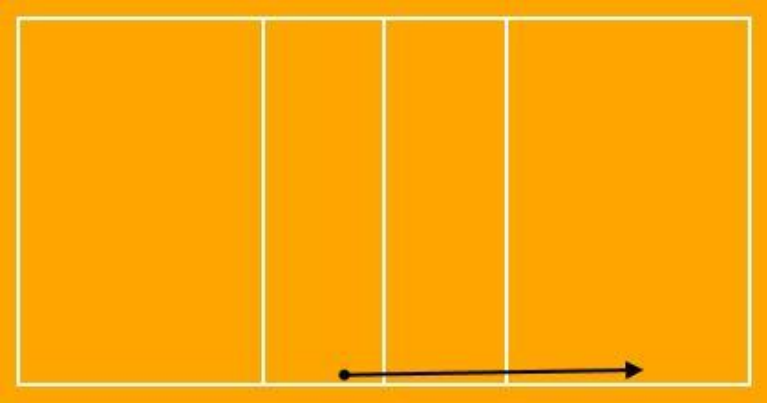
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #2 1 blockers

Set quality: !

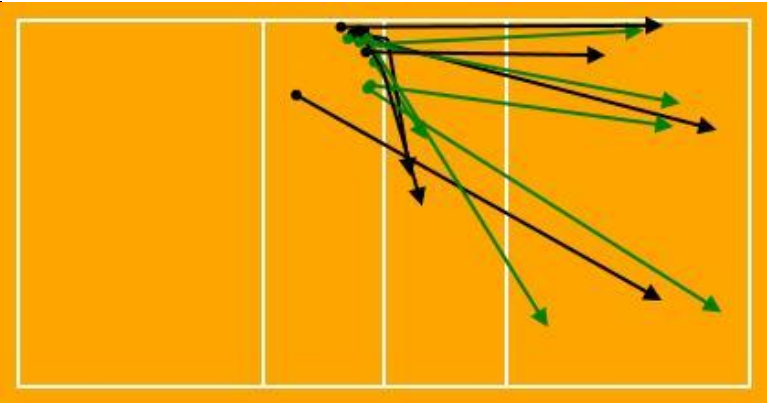
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Position 4

Total position 4

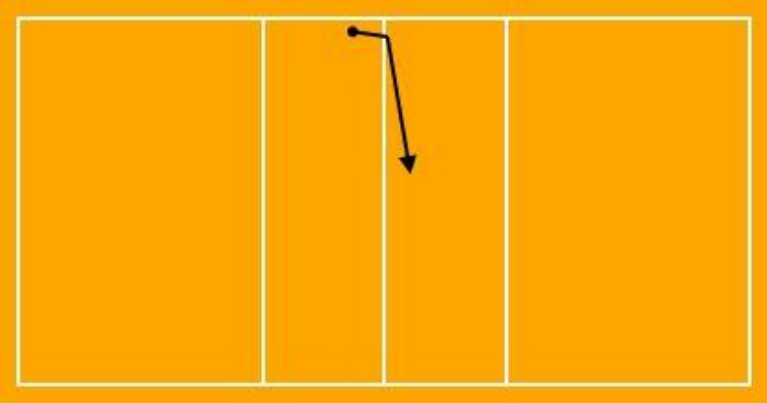
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
12	6	.	.	6	.	.



Zone #4 0 blockers

Set quality: +

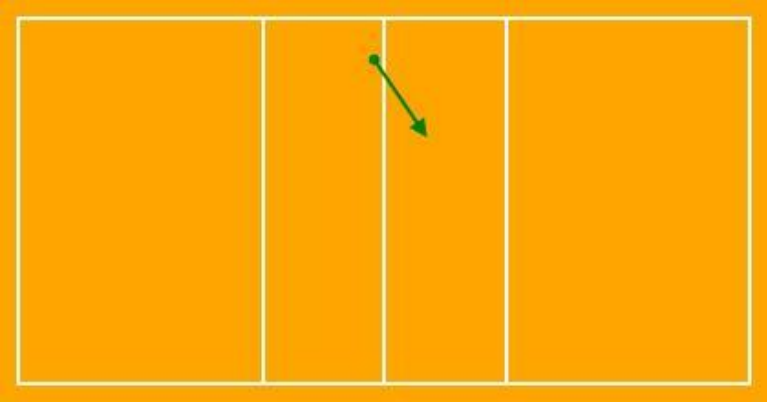
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 0.5 blockers

Set quality: #

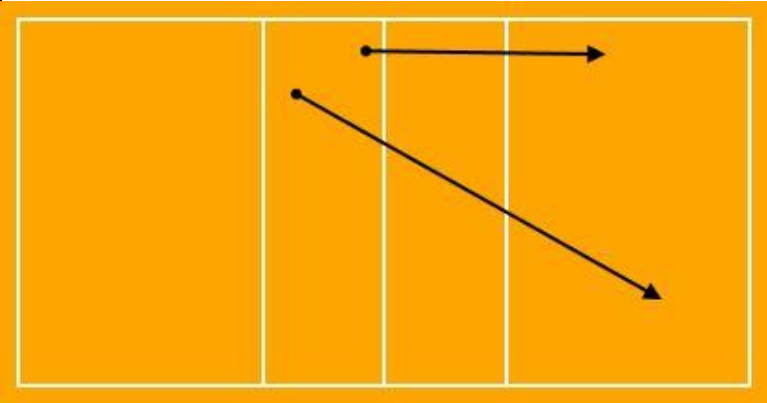
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1 blockers

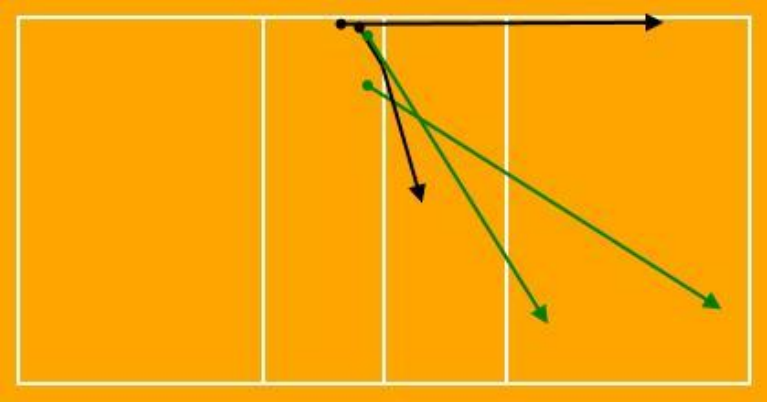
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



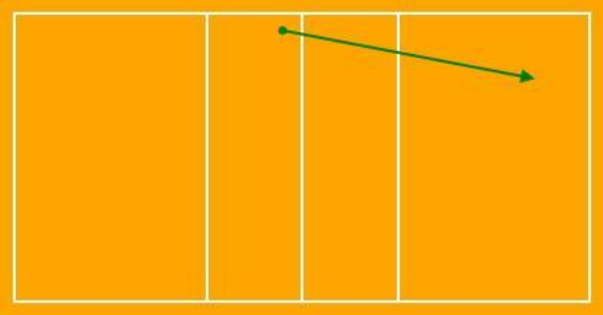
Set quality: !

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
4	2	.	.	2	.	.



Set quality: +

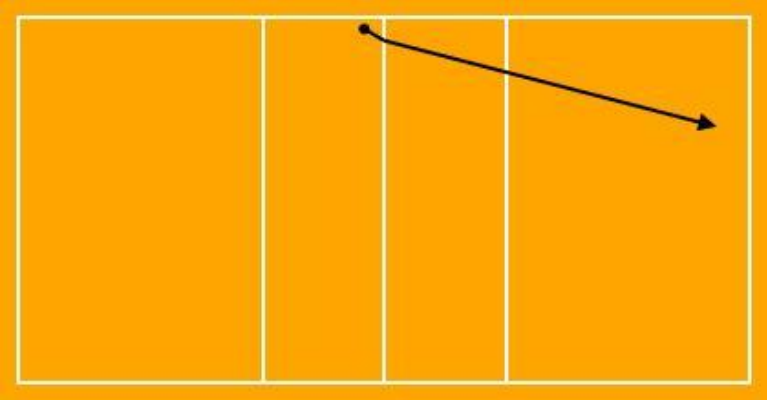
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1.5 blockers

Set quality: +

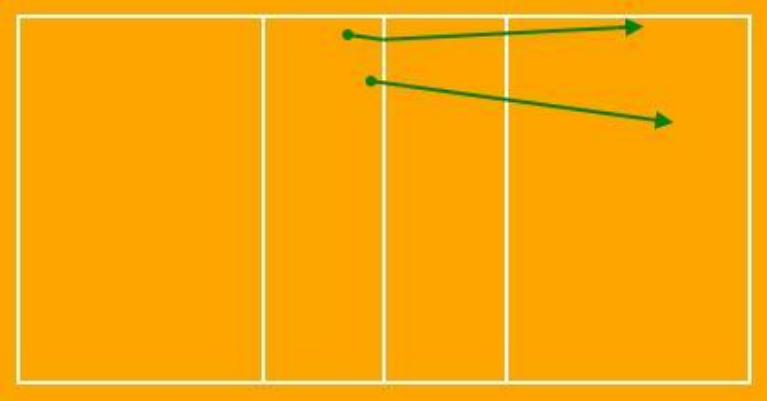
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 2 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Player #10 Klimov Alexey

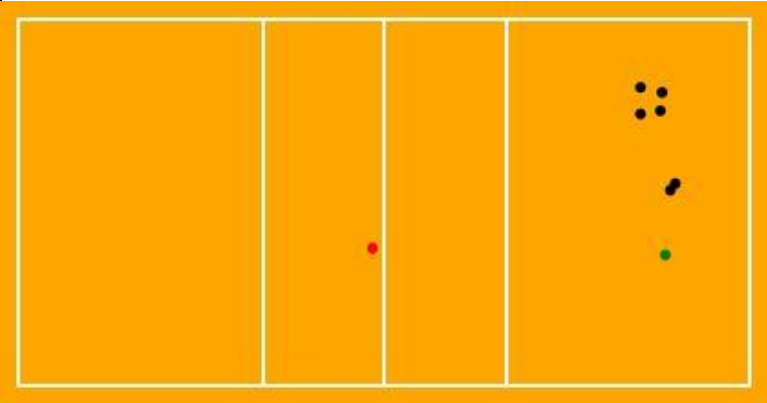
Serve

Player #10 Klimov Alexey

Glider

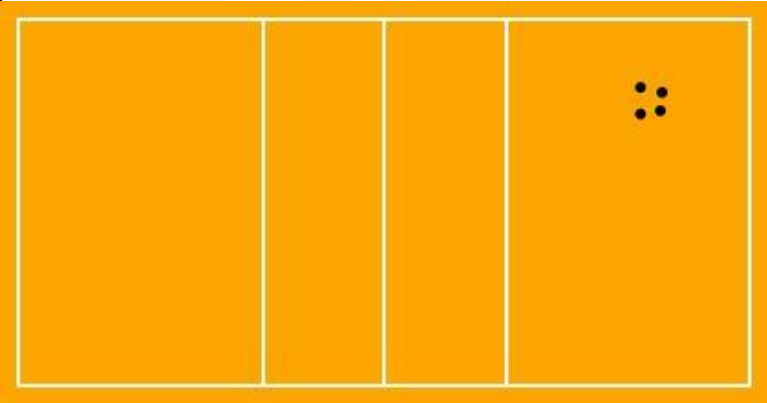
Total Glider

Total	#	+	!	/	-	=
	0%	12%	75%	0%	0%	12%
8	.	1	6	.	.	1



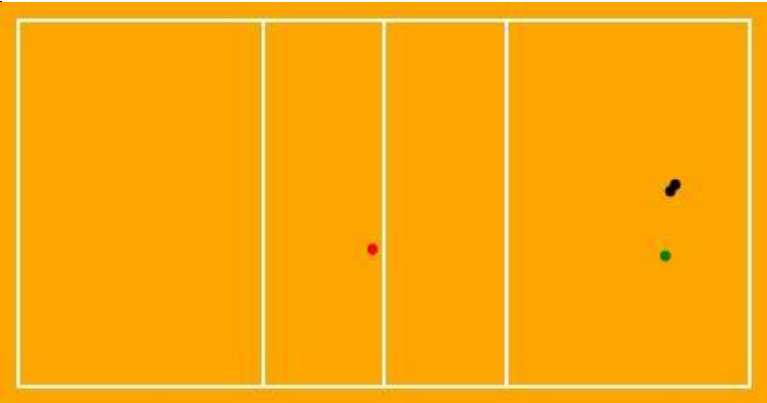
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
4	.	.	4	.	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	25%	50%	0%	0%	25%
4	.	1	2	.	.	1



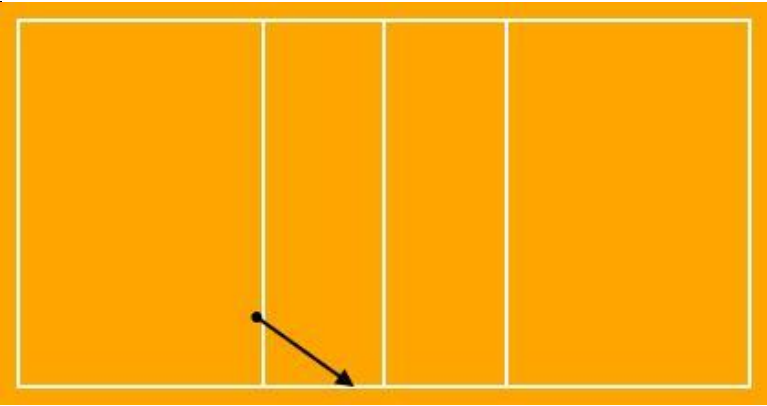
Reception

Player #10 Klimov Alexey

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

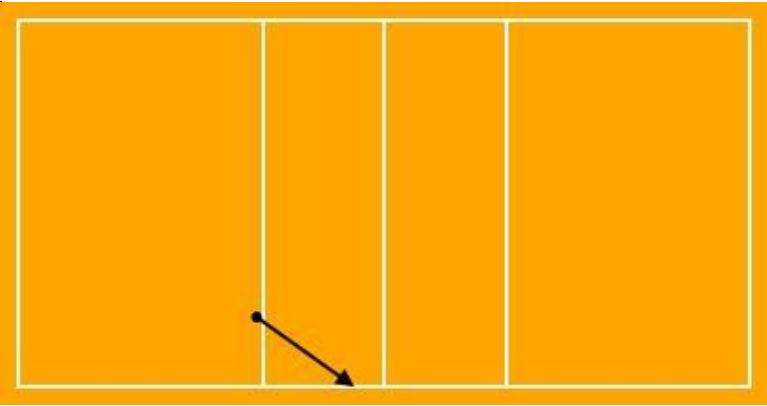


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 0%, #+: 0% !/-: 100%, =: 0%
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #2

Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

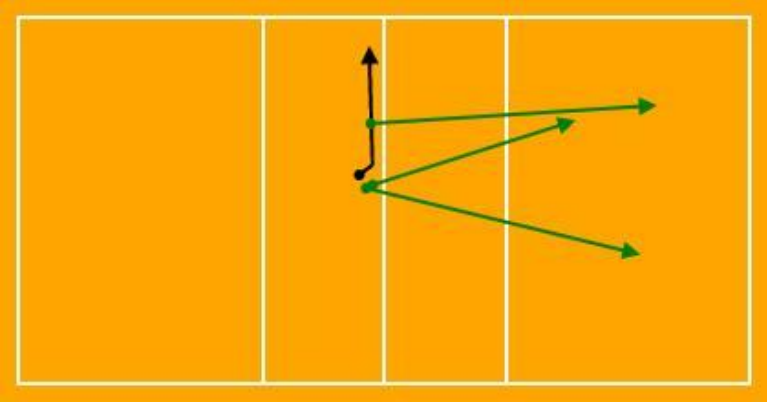


Attack Player #10 Klimov Alexey

Position 3

Total position 3

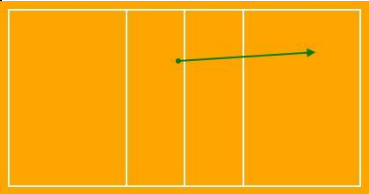
Total	#	+	!	/	-	=
	75%	0%	25%	0%	0%	0%
4	3	.	1	.	.	.



Zone #3 0 blockers

Set quality: #

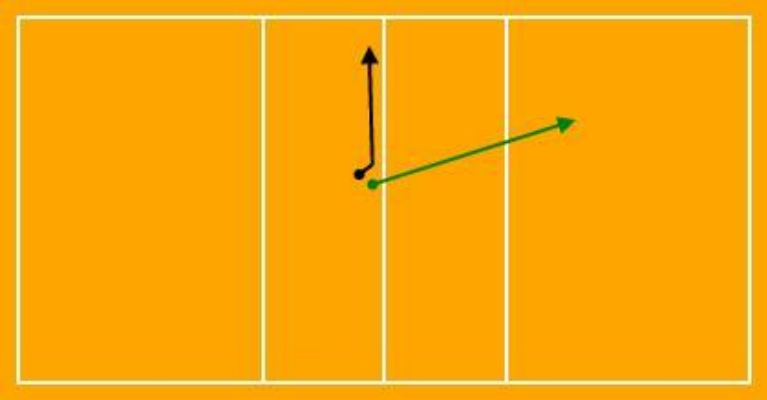
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 1 blockers

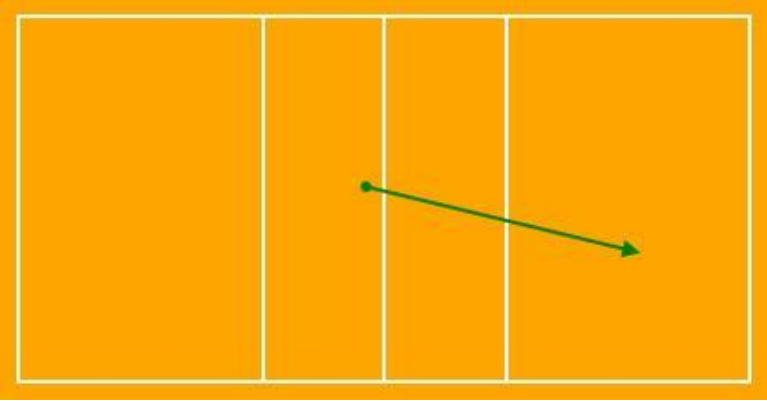
Set quality: /

Total	#	+	!	/	-	=
	50%	0%	50%	0%	0%	0%
2	1	.	1	.	.	.



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #13

Trofimov Lev

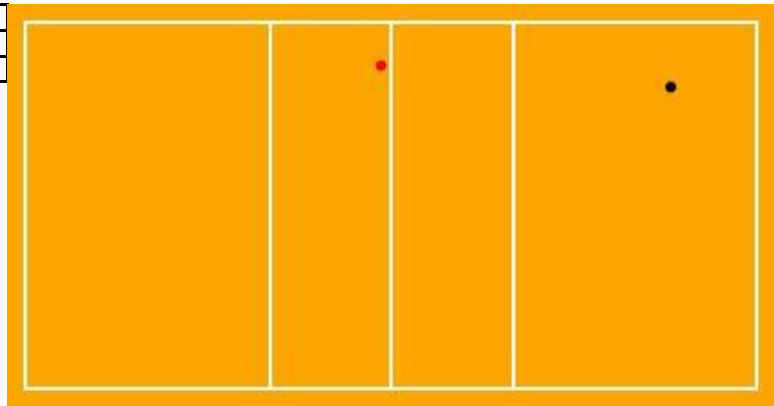
Serve

Player #13 Trofimov Lev

Jump

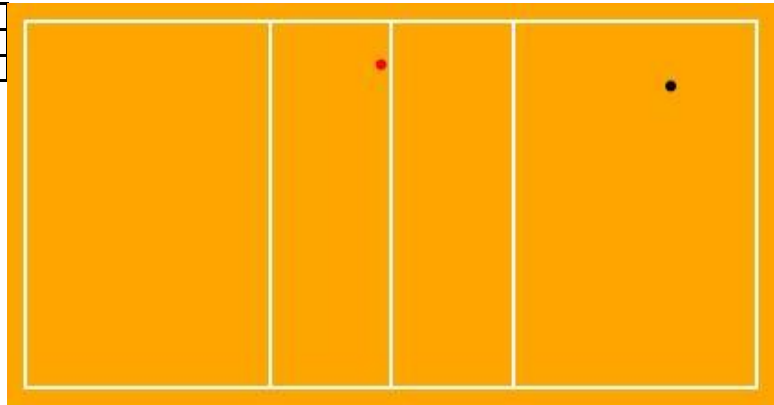
Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1



Jump Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1



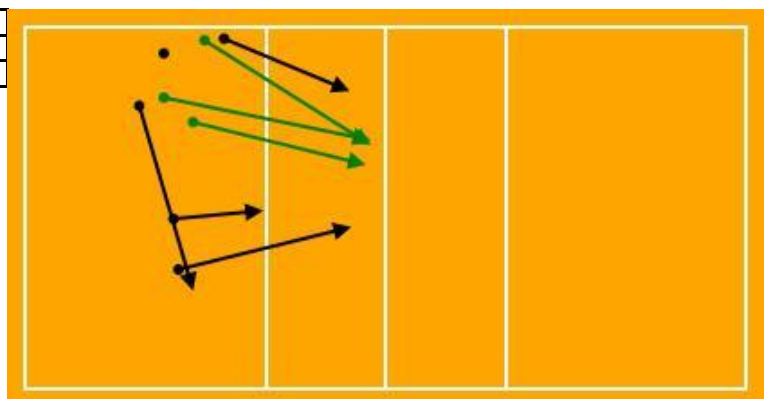
Reception

Player #13 Trofimov Lev

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	37%	25%	37%	0%	0%
8	.	3	2	3	.	.

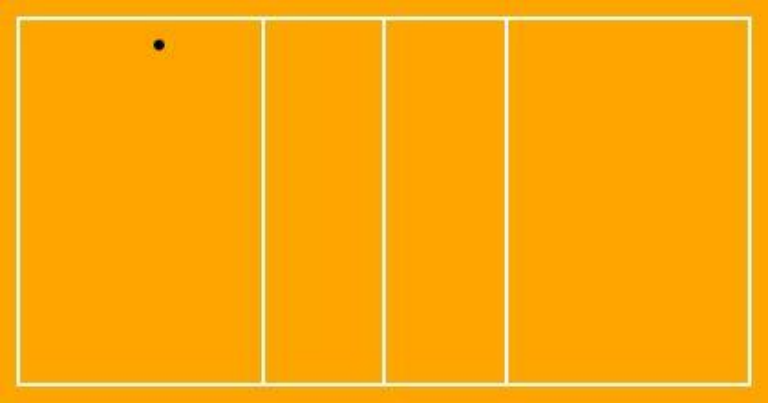


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
6(75%) #: 0%, #+: 50% !/-: 50%, =: 0%	2(25%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #5

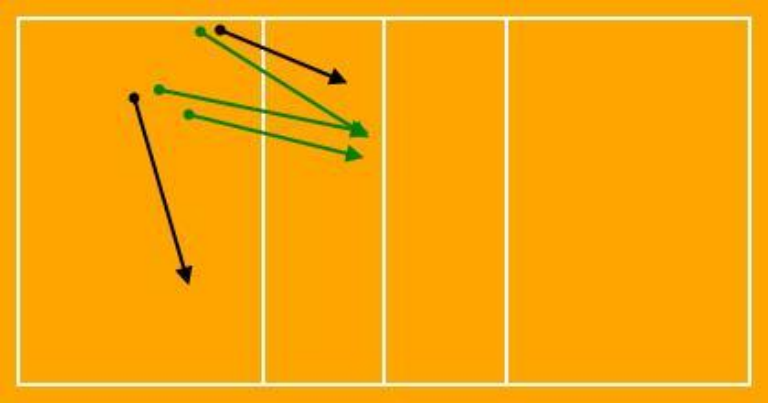
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

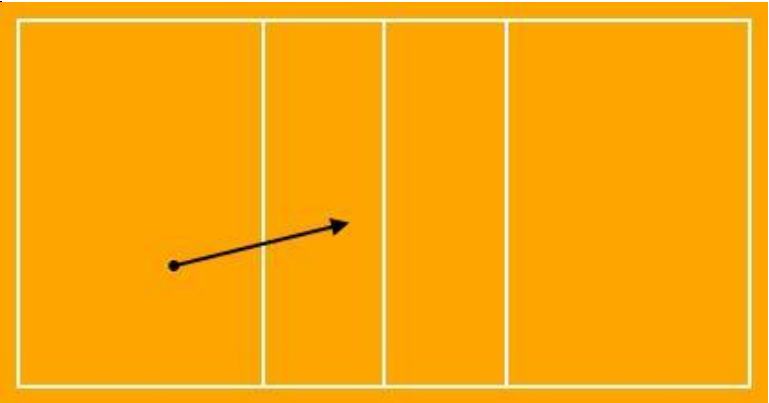
Total	#	+	!	/	-	=
	0%	60%	0%	40%	0%	0%
5	.	3	.	2	.	.



Glider Zone #6

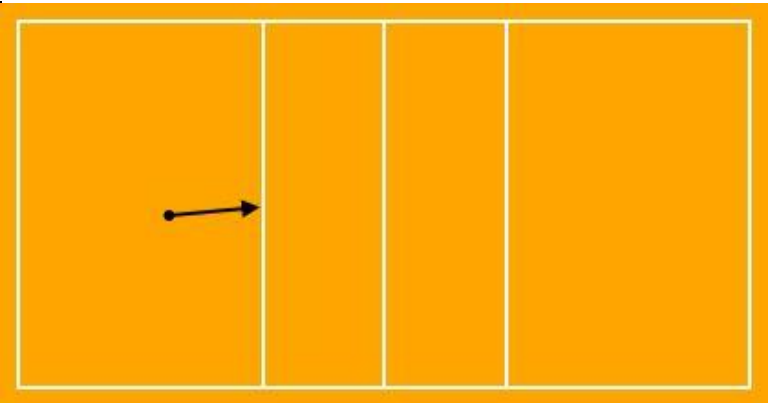
Lower

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Upper

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



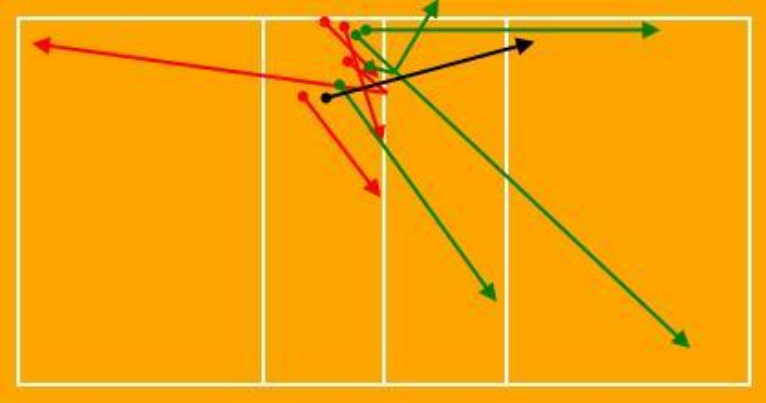
Attack

Player #13 Trofimov Lev

Position 4

Total position 4

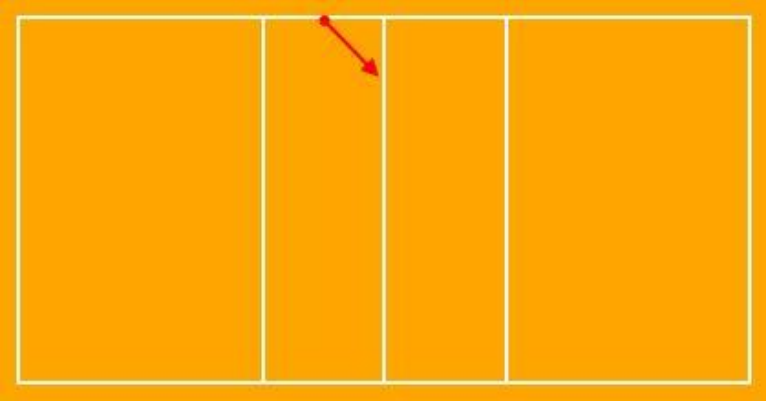
Total	#	+	!	/	-	=
	33%	11%	0%	11%	11%	33%
9	3	1	.	1	1	3



Zone #4 1 blockers

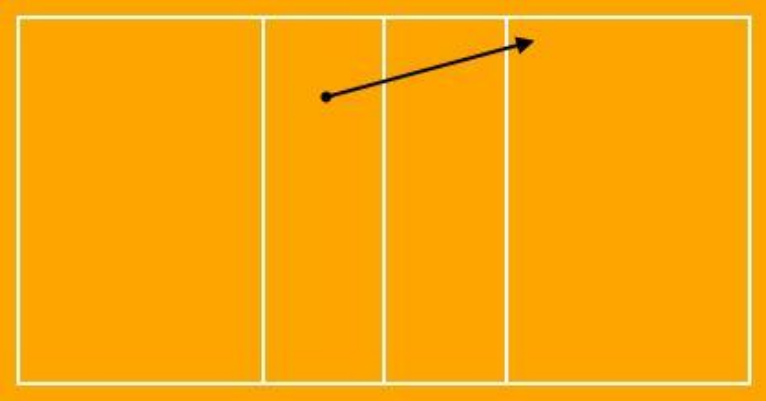
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: !

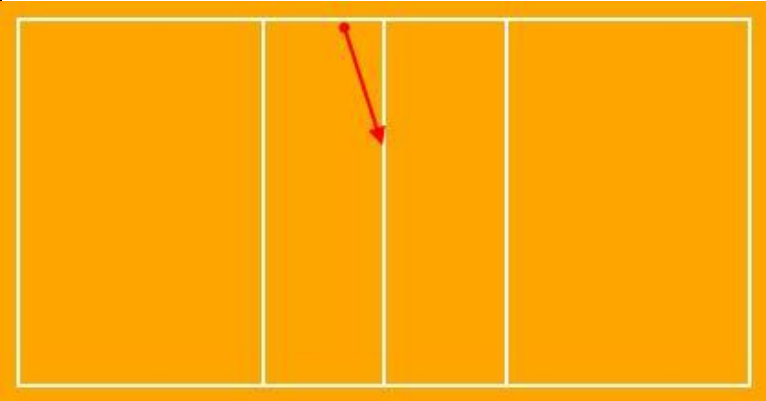
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 1.5 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: +

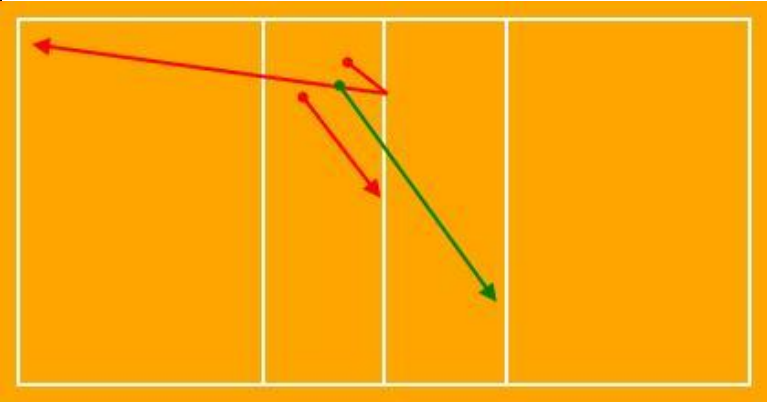
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Zone #4 2 blockers

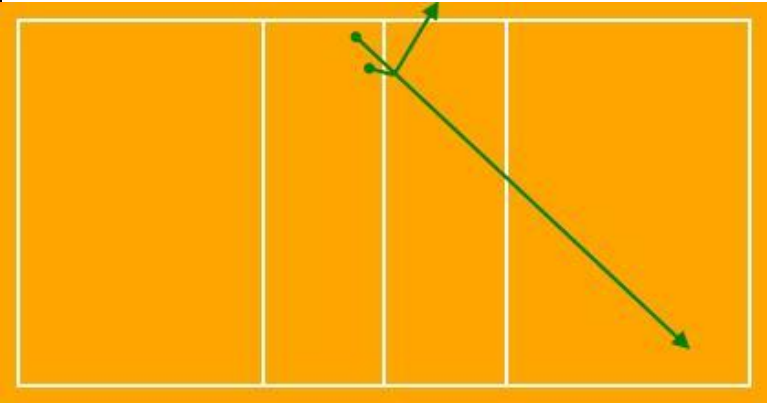
Set quality: !

Total	#	+	!	/	-	=
	33%	0%	0%	0%	33%	33%
3	1	.	.	.	1	1



Set quality: +

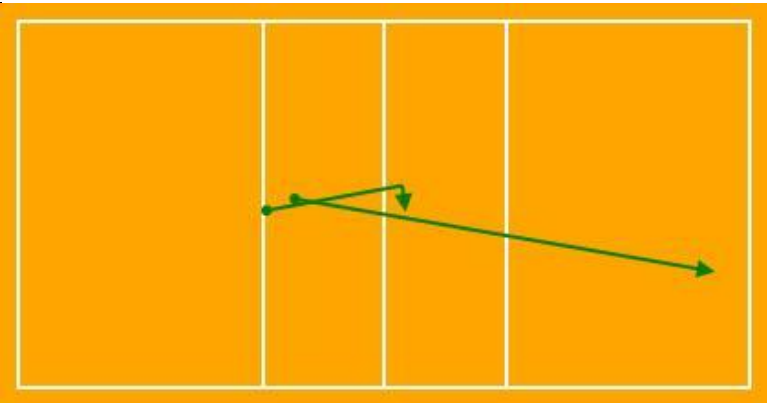
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Position 6

Total position 6

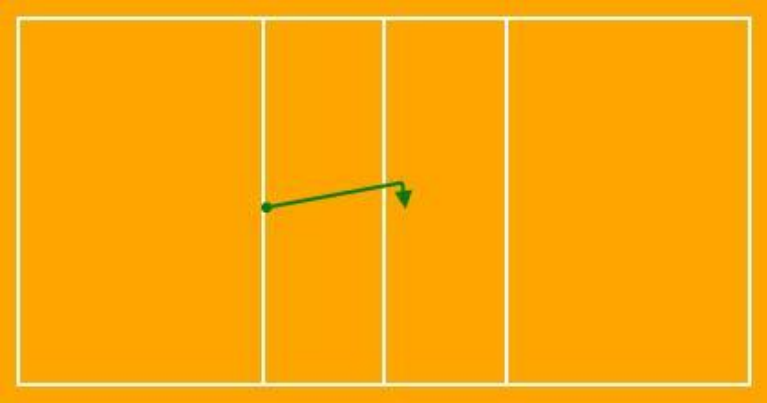
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Zone #6 1 blockers

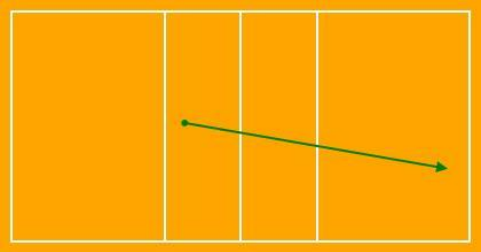
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #14

Ahmadullin Timur

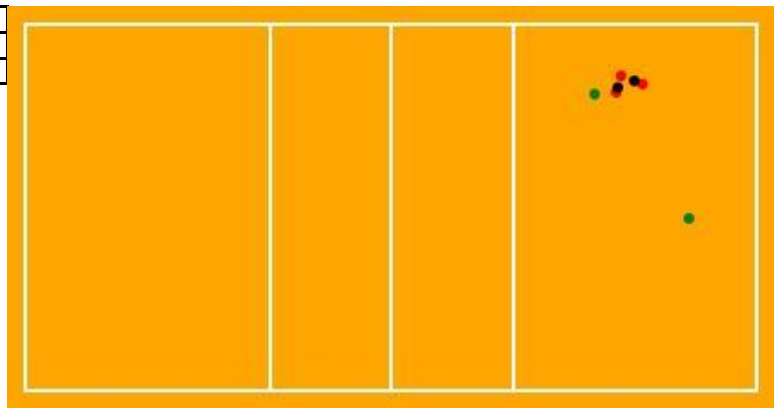
Serve

Player #14 Ahmadullin Timur

Glider

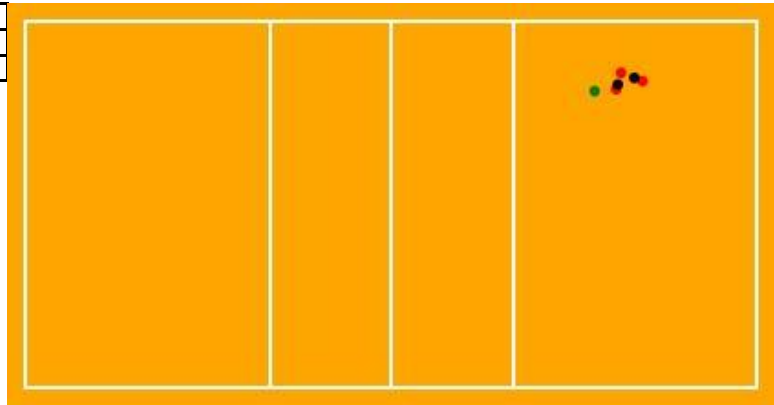
Total Glider

Total	#	+	!	/	-	=
	0%	28%	14%	14%	42%	0%
7	.	2	1	1	3	.



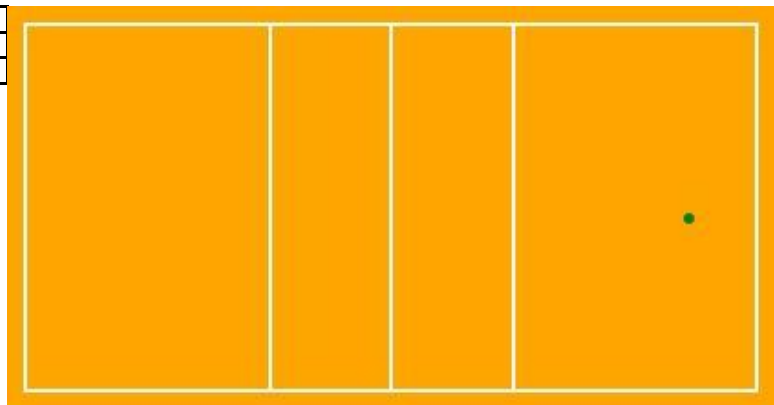
Glider Direction 1

Total	#	+	!	/	-	=
	0%	16%	16%	16%	50%	0%
6	.	1	1	1	3	.



Glider Direction 6

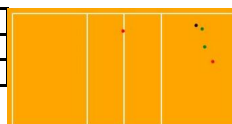
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Jump

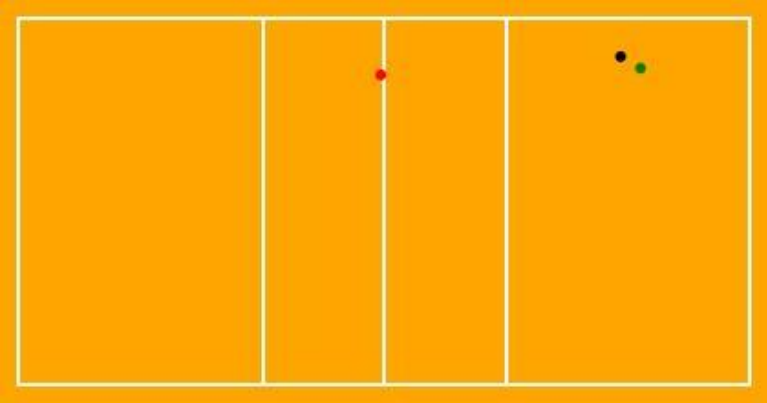
Total Jump

Total	#	+	!	/	-	=
	0%	28%	14%	0%	14%	42%
7	.	2	1	.	1	3



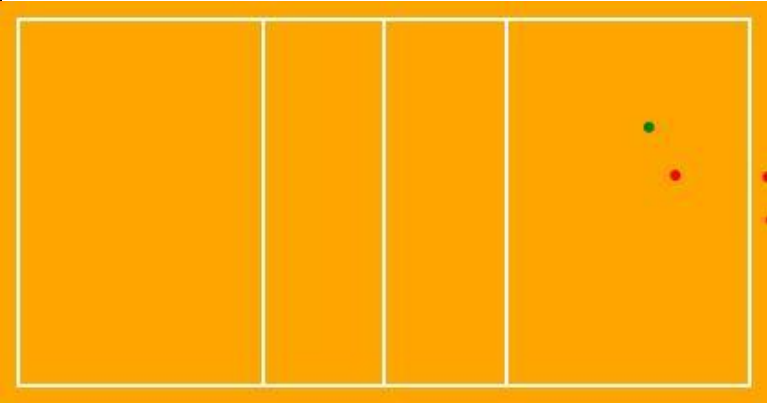
Jump Direction 1

Total	#	+	!	/	-	=
	0%	33%	33%	0%	0%	33%
3	.	1	1	.	.	1



Jump Direction 6

Total	#	+	!	/	-	=
	0%	25%	0%	0%	25%	50%
4	.	1	.	.	1	2

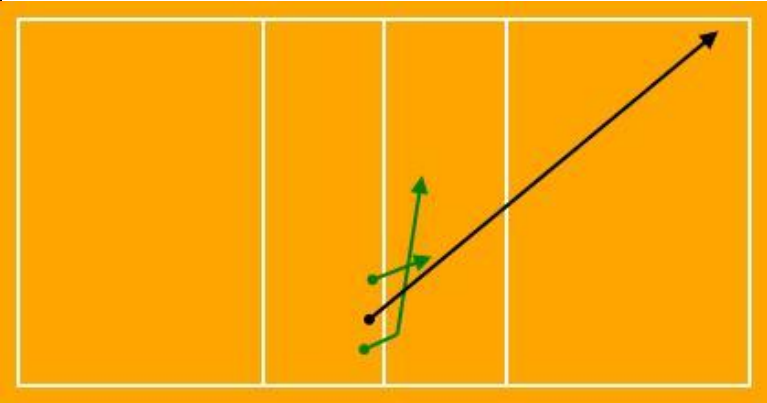


Attack
Player #14 Ahmadullin Timur

Position 2

Total position 2

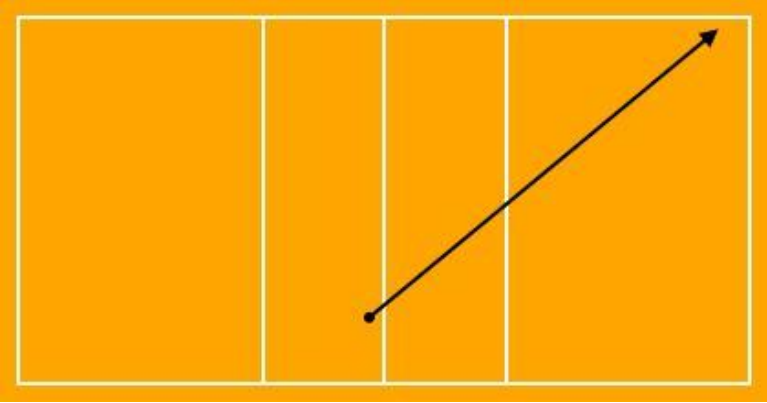
Total	#	+	!	/	-	=
	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.



Zone #2 0 blockers

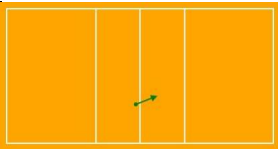
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: #

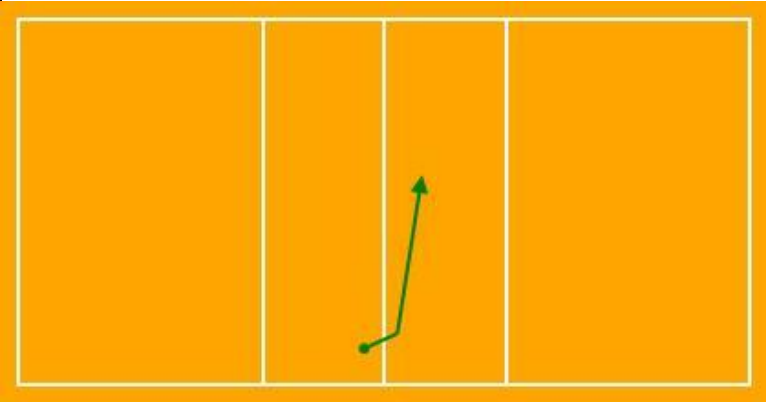
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #2 1 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set

Player #14 Ahmadullin Timur

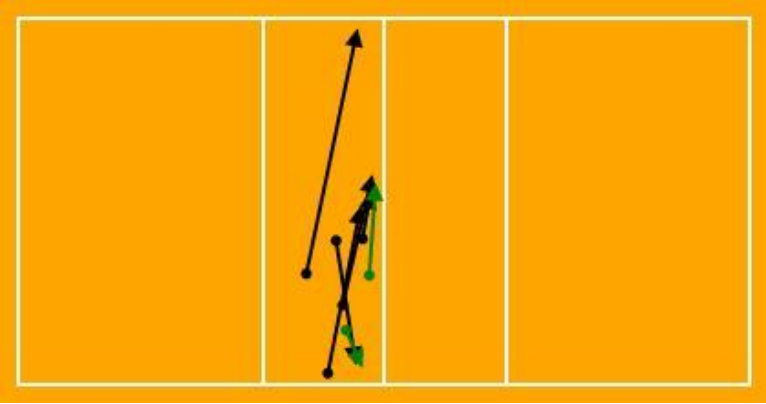
Blockers count distribution

rec.qual/ bl.count	0	0.5	1	1.5	2	2.5	3
#(9)	.(0%)	1(11%)	6(66%)	1(11%)	1(11%)	.(0%)	.(0%)
+(9)	2(22%)	.(0%)	4(44%)	2(22%)	1(11%)	.(0%)	.(0%)
!(7)	.(0%)	.(0%)	4(57%)	.(0%)	3(42%)	.(0%)	.(0%)
#+!(25)	2(8%)	1(4%)	14(56%)	3(12%)	5(20%)	.(0%)	.(0%)
/-(4)	.(0%)	.(0%)	1(25%)	1(25%)	2(50%)	.(0%)	.(0%)

Reception direction distribution

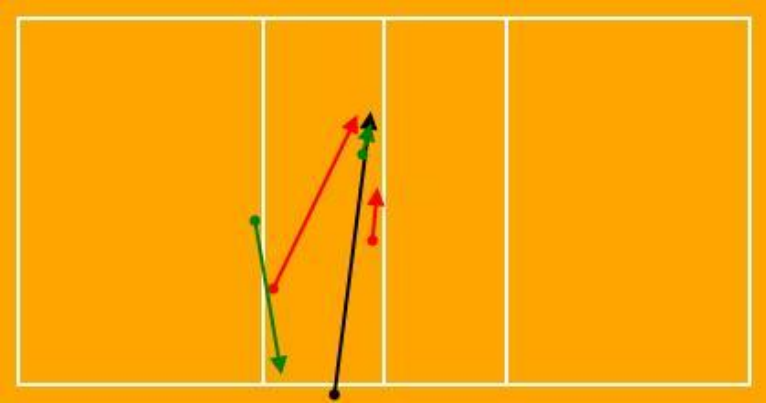
P1 arrangement

1(14%)	4(57%)	2(28%)
100%	50%	50%
2.00	0.88	1.25
.(0%)	.(0%)	.(0%)
.	.	.
0.00	0.00	0.00



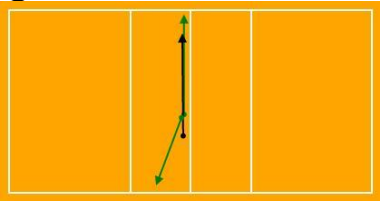
P2 arrangement

1(20%)	3(60%)	.(0%)
100%	100%	.
1.00	1.33	0.00
.(0%)	.(0%)	1(20%)
.	.	100%
0.00	0.00	1.00



P3 arrangement

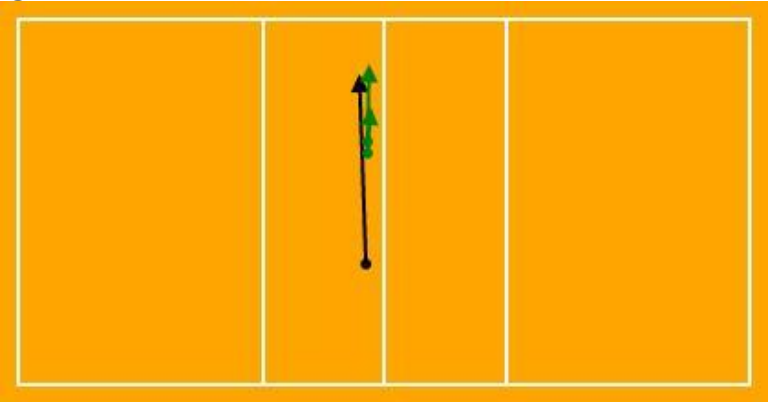
2(66%)	.(0%)	.(0%)
50%	.	.
1.25	0.00	0.00
.(0%)	.(0%)	1(33%)
.	.	0%



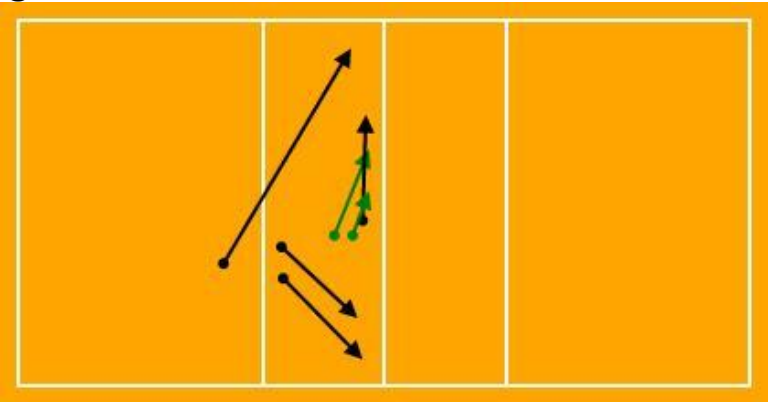
0.00	0.00	1.00
------	------	------

2(66%) 50% 2.00	1(33%) 100% 1.00	.(0%) . 0.00
.(0%) . 0.00	.(0%) . 0.00	.(0%) . 0.00

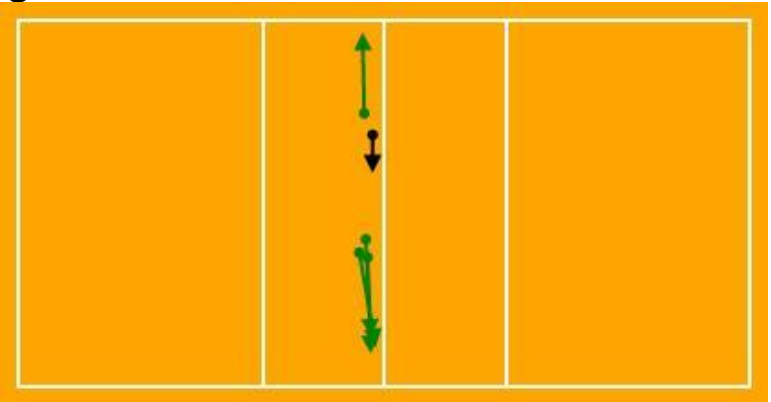
P4 arrangement



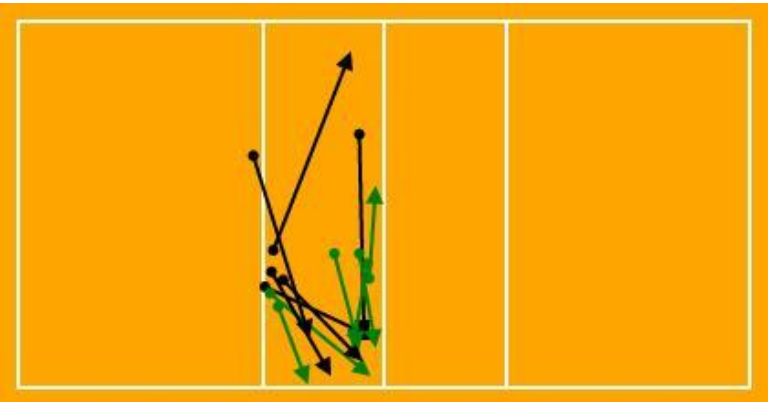
P5 arrangement



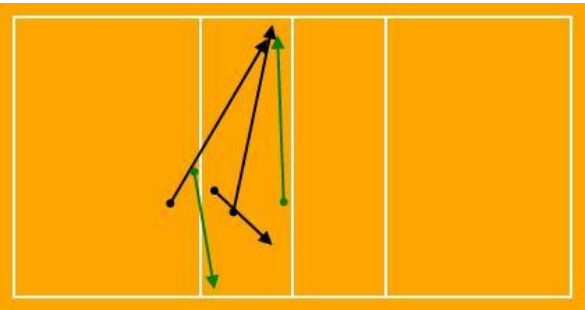
P6 arrangement



Player #1



Player #7



1(16%) 0% 2.00	3(50%) 66% 0.83	2(33%) 100% 2.00
.(0%) . 0.00	.(0%) . 0.00	.(0%) . 0.00

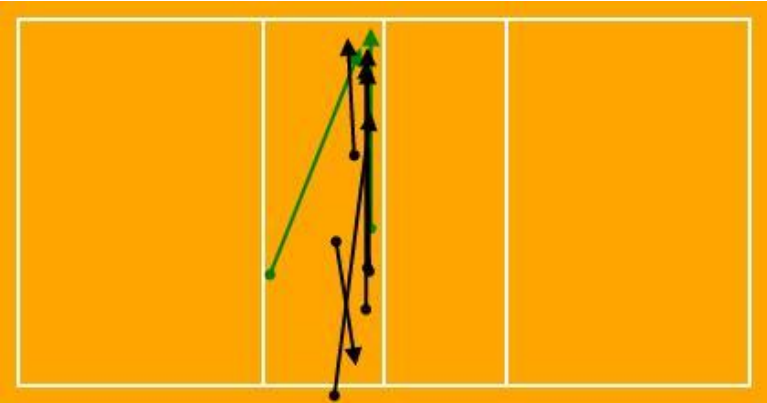
1(20%) 0% 1.50	1(20%) 100% 0.00	3(60%) 66% 1.00
.(0%) . 0.00	.(0%) . 0.00	.(0%) . 0.00

Player	Count	#	+	!	/	-=
#1 Vasilchenko	12	25%	25%	41%	8%	0%

Player	Count	#	+	!	/	-=
#7 Ushakov	5	20%	20%	40%	20%	0%

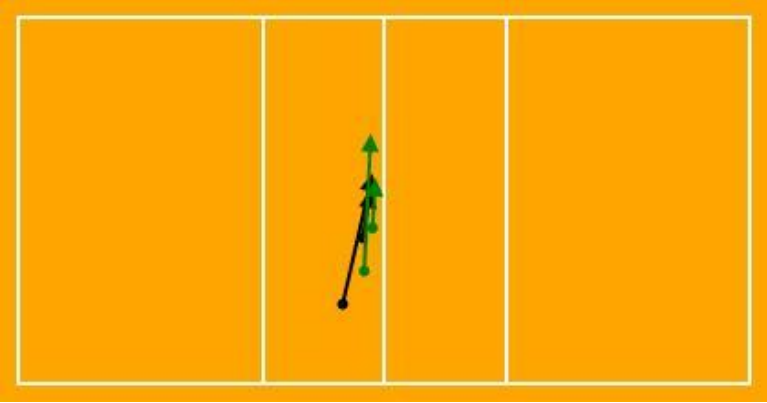
Player	Count	#	+	!	/	-=
#8 Shch ipko	8	0%	25%	62%	12%	0%

Player #8



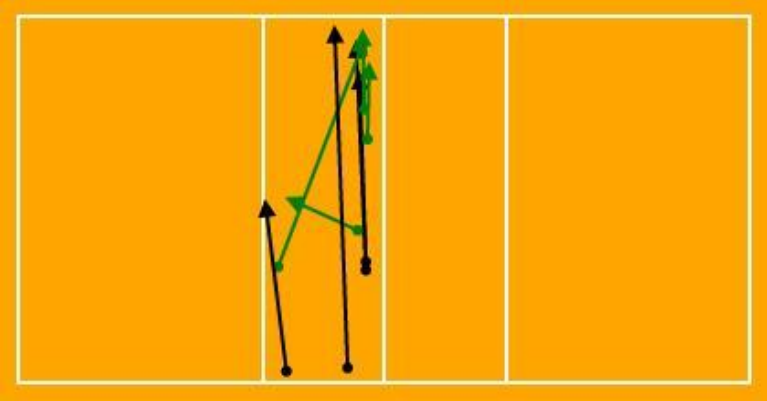
Player	Count	#	+	!	/	-=
#10 Klim ov	4	50%	0%	0%	50%	0%

Player #10



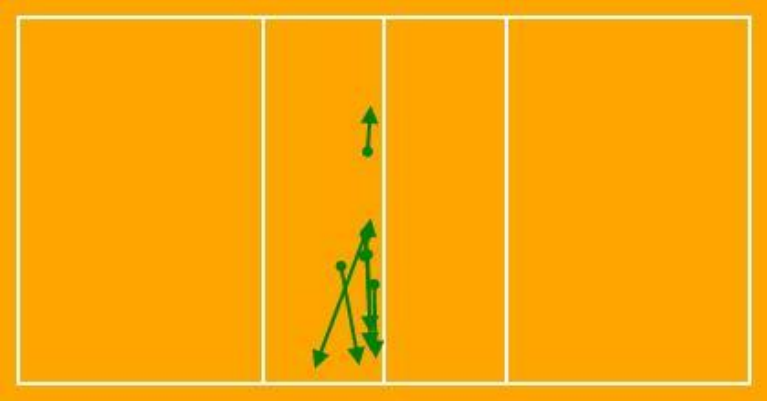
Player	Count	#	+	!	/	-=
#13 Trofi mov	8	0%	50%	37%	12%	0%

Player #13



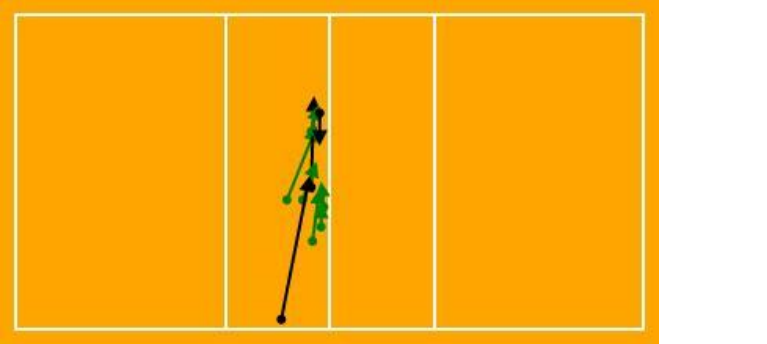
Player	Count	#	+	!	/	-=
#15 Lya shenko	7	28%	71%	0%	0%	0%

Player #15



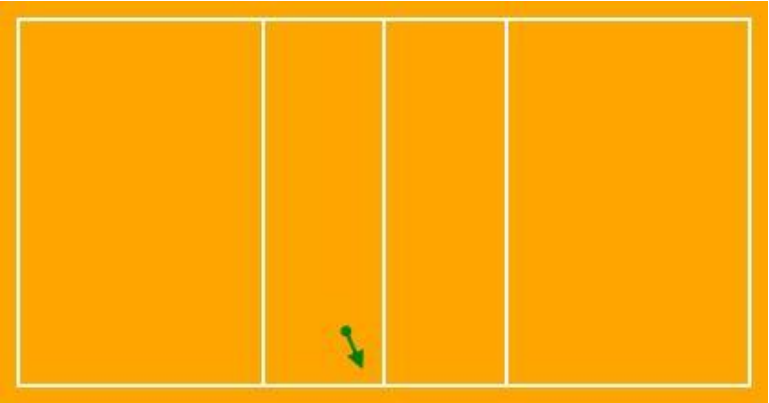
Player	Count	#	+	!	/	-=
#16 Pya nov	9	33%	33%	22%	11%	0%

Player #16



Player #24

Player	Count	#	+	!	/	-=
#24 Sche rbak ov	1	0%	100 %	0%	0%	0%



Player #15

Lyashenko Andron

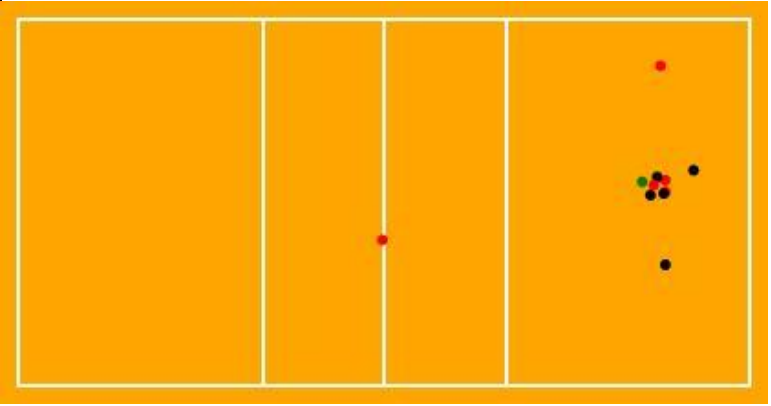
Serve

Player #15 Lyashenko Andron

Glider

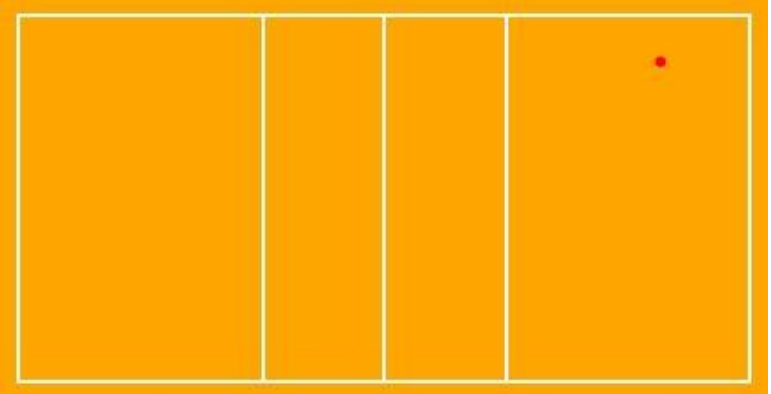
Total Glider

Total	#	+	!	/	-	=
	9%	0%	36%	9%	36%	9%
11	1	.	4	1	4	1



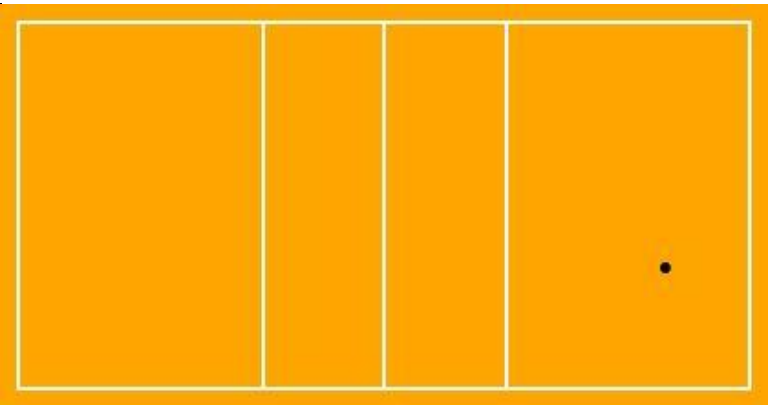
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



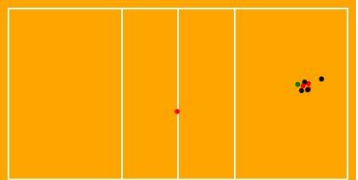
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	11%	0%	33%	11%	33%	11%
9	1	.	3	1	3	1



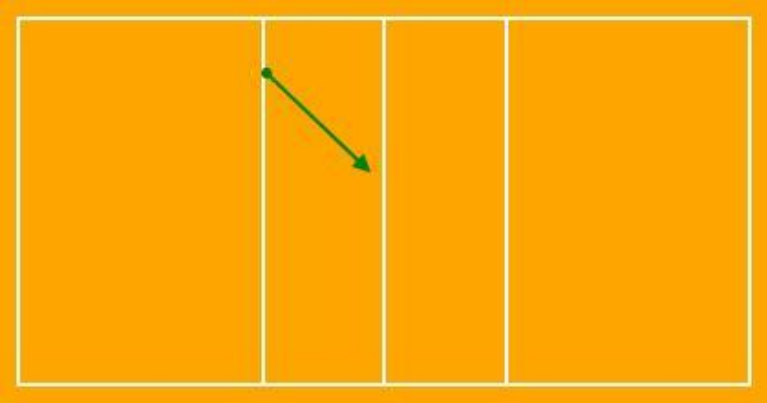
Reception

Player #15 Lyashenko Andron

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1

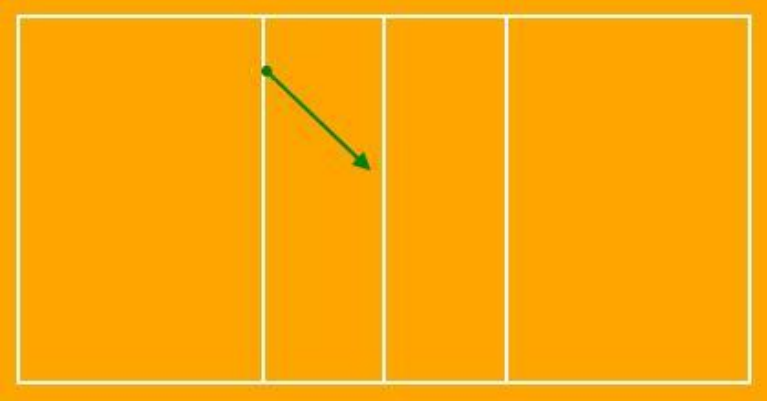


.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 0%, #+: 100% !/-: 0%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #3

Upper

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



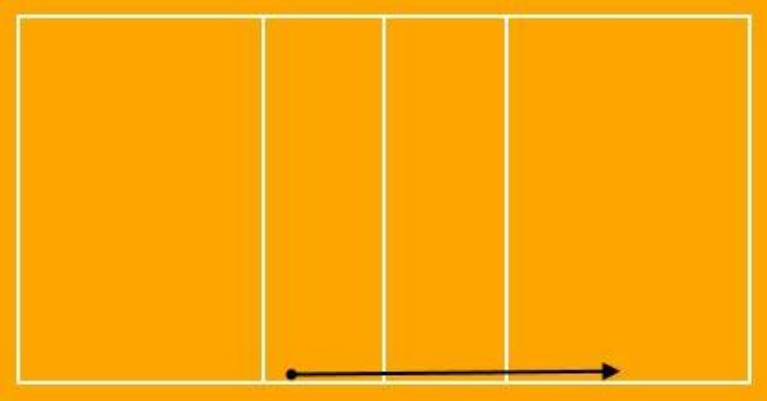
Attack

Player #15 Lyashenko Andron

Position 1

Total position 1

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #1 1 blockers

Set quality: +

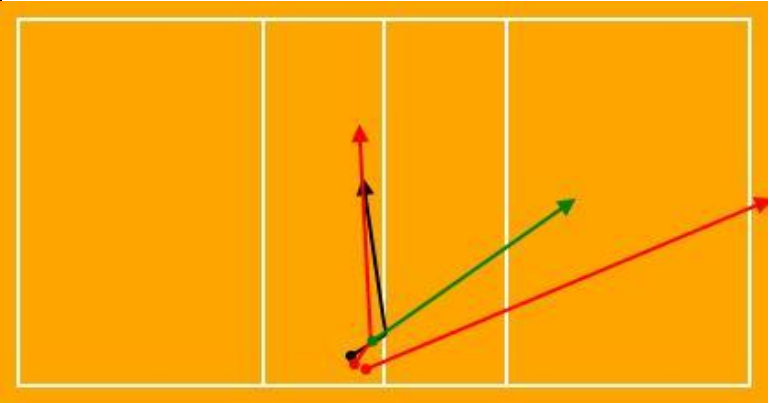
Total	#	+	!	/	-	=

	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

Position 2

Total position 2

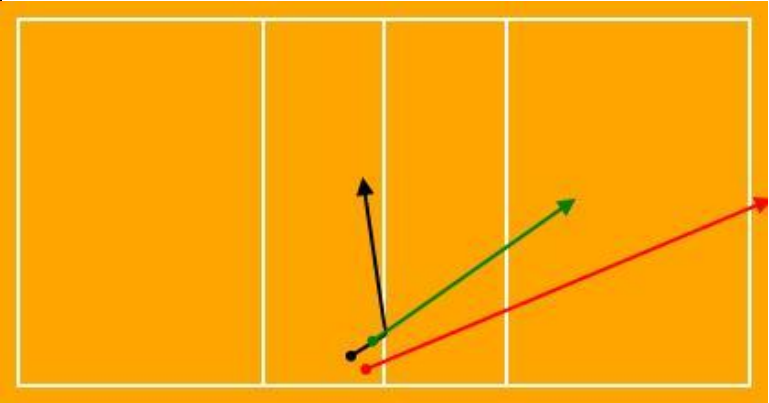
Total	#	+	!	/	-	=
	25%	0%	0%	25%	25%	25%
4	1	.	.	1	1	1



Zone #2 1 blockers

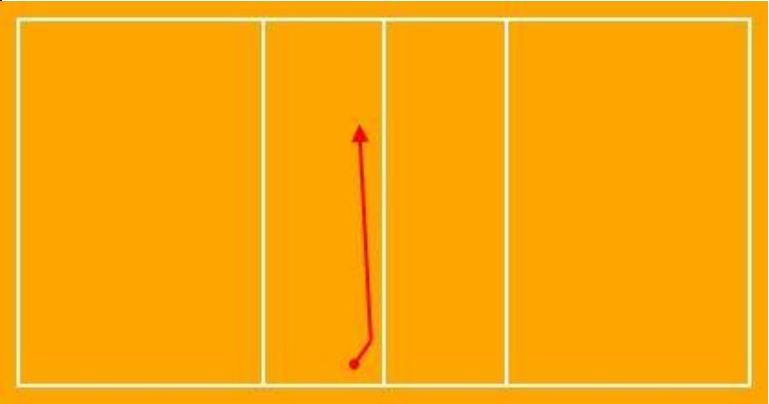
Set quality: +

Total	#	+	!	/	-	=
	33%	0%	0%	33%	0%	33%
3	1	.	.	1	.	1



Set quality: #

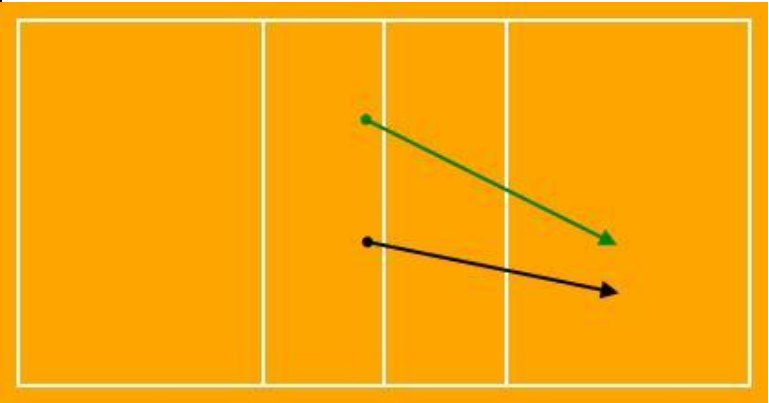
Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Position 3

Total position 3

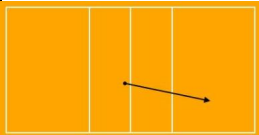
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



Zone #3 1 blockers

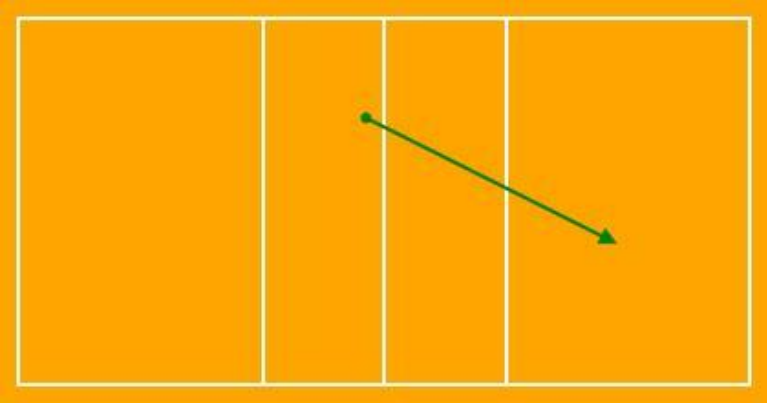
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #16

Pyanov Maxim

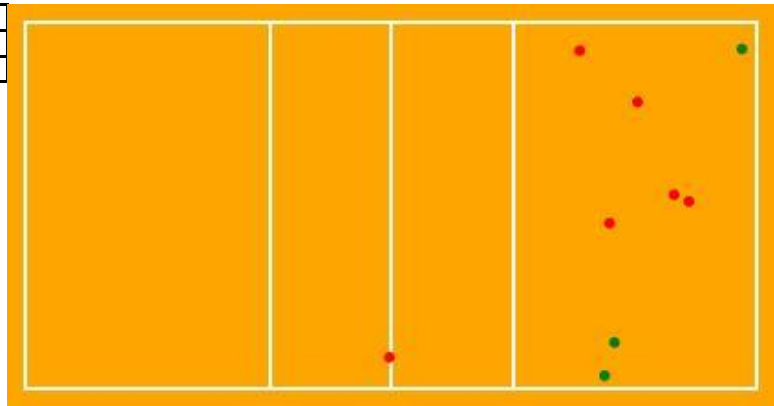
Serve

Player #16 Pyanov Maxim

Glider

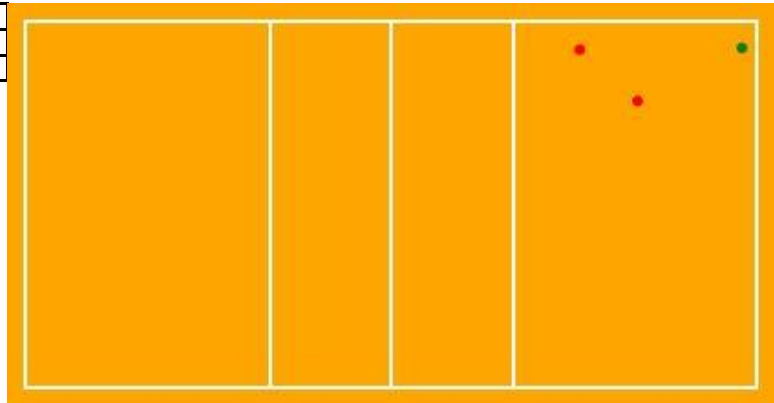
Total Glider

Total	#	+	!	/	-	=
	20%	10%	0%	0%	50%	20%
10	2	1	.	.	5	2



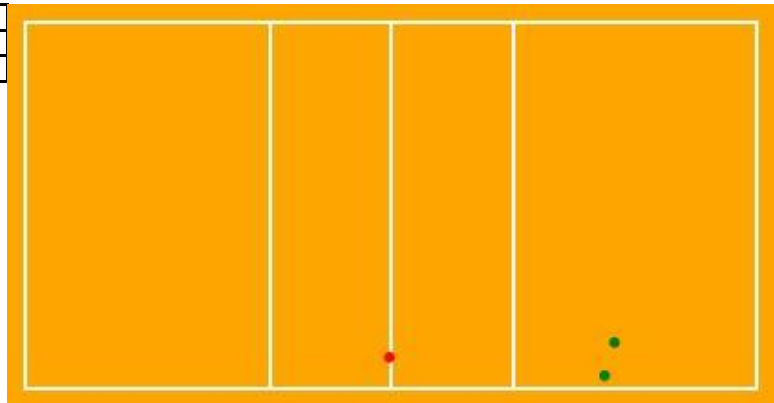
Glider Direction 1

Total	#	+	!	/	-	=
	33%	0%	0%	0%	66%	0%
3	1	.	.	.	2	.



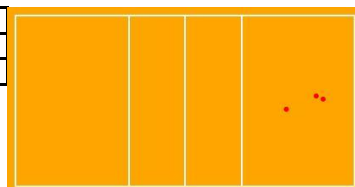
Glider Direction 5

Total	#	+	!	/	-	=
	33%	33%	0%	0%	0%	33%
3	1	1	.	.	.	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	75%	25%
4	3	1



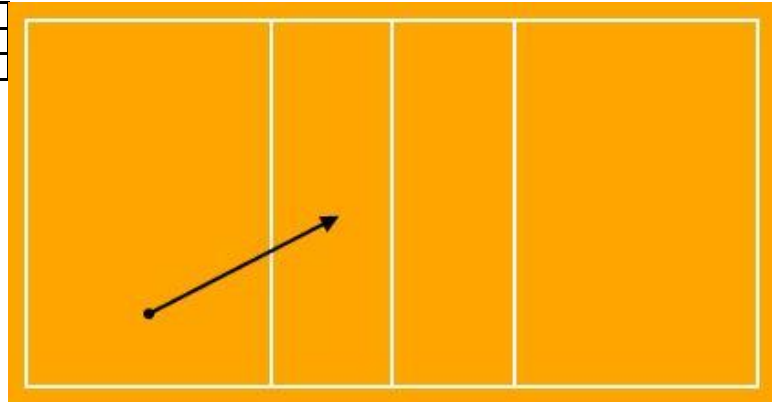
Reception

Player #16 Pyanov Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

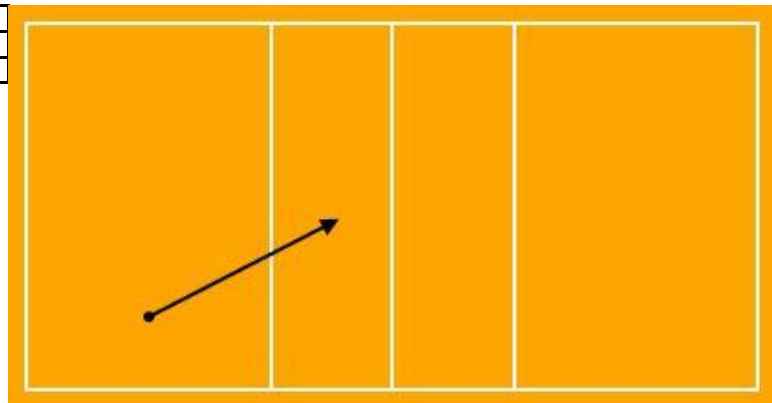


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 0%, #+: 0% !/-: 100%, =: 0%

Glider Zone #1

Upper

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



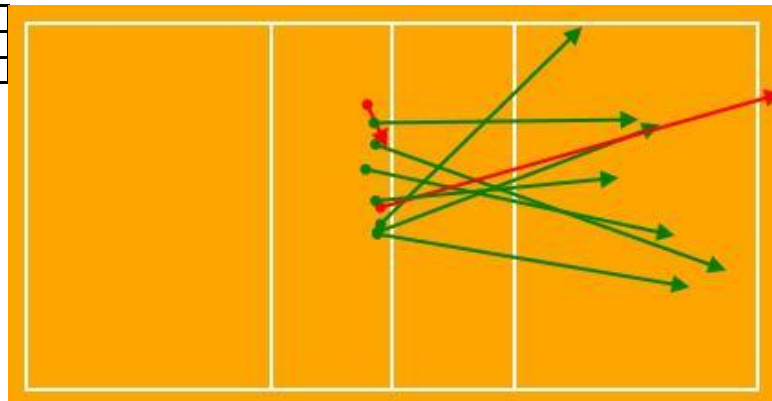
Attack

Player #16 Pyanov Maxim

Position 3

Total position 3

Total	#	+	!	/	-	=
	77%	0%	0%	0%	0%	22%
9	7	2



Zone #3 0 blockers

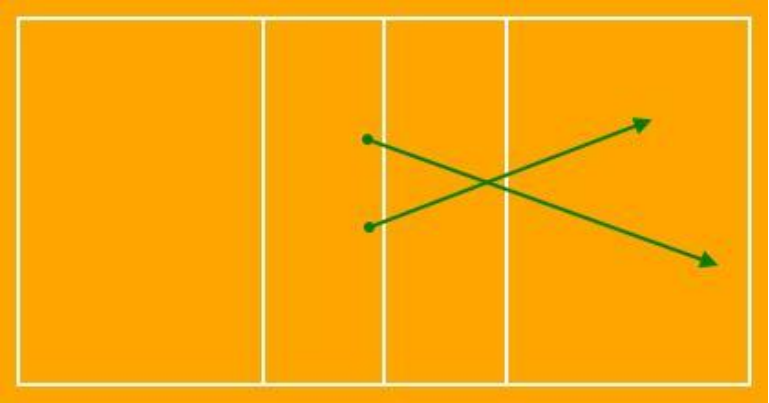
Set quality: !

Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1

Set quality: +

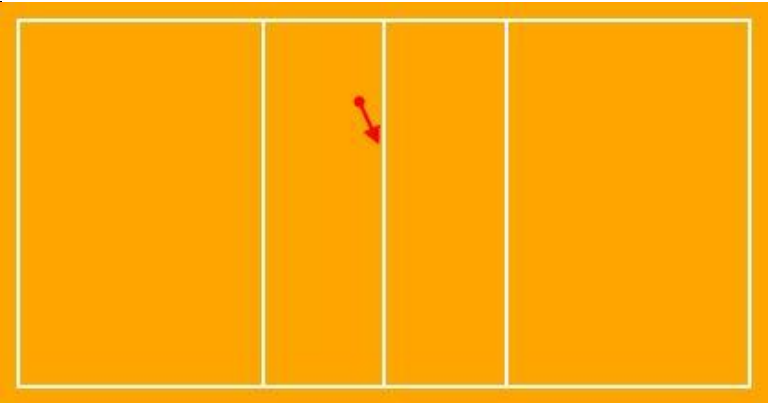
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Zone #3 1 blockers

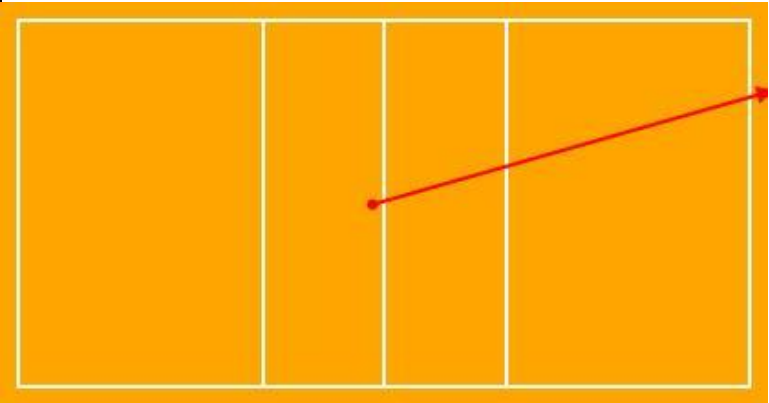
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



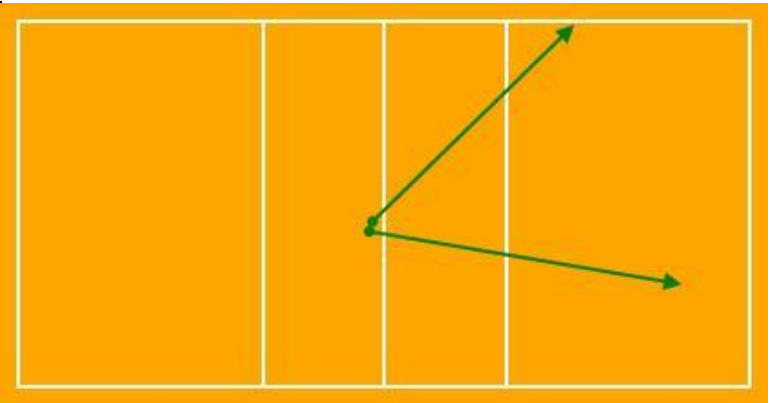
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: #

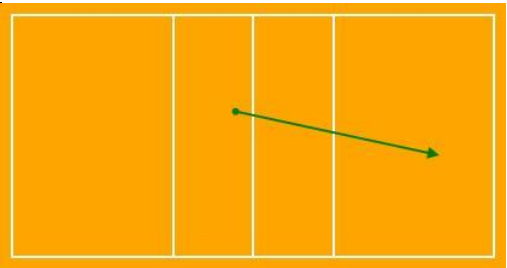
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Zone #3 1.5 blockers

Set quality: +

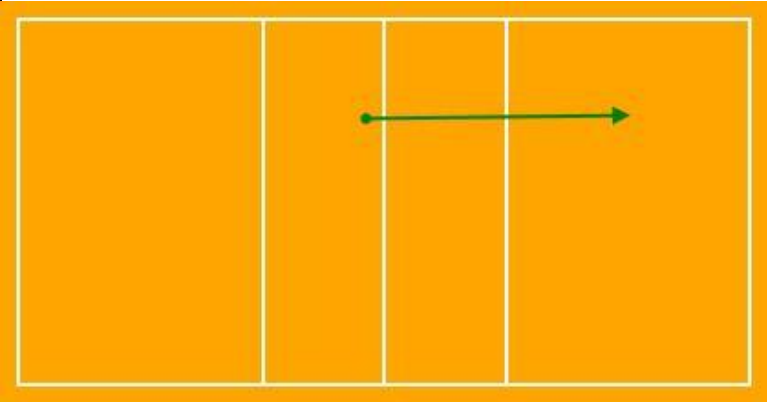
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 2 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #17

Fedunov Daniil

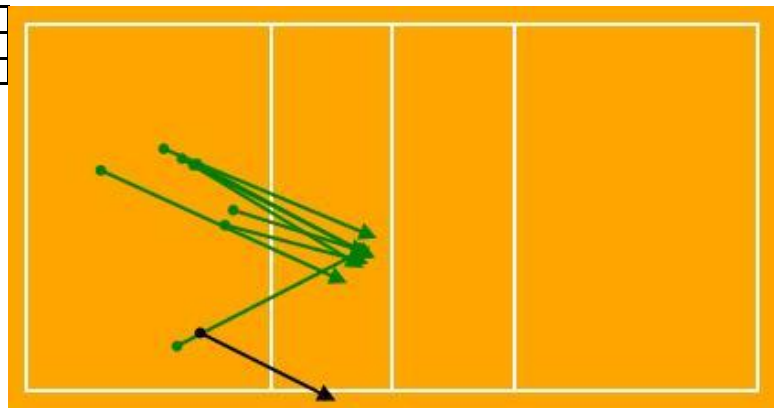
Reception

Player #17 Fedunov Daniil

Glider

Total Glider

Total	#	+	!	/	-	=
	66%	22%	0%	11%	0%	0%
9	6	2	.	1	.	.

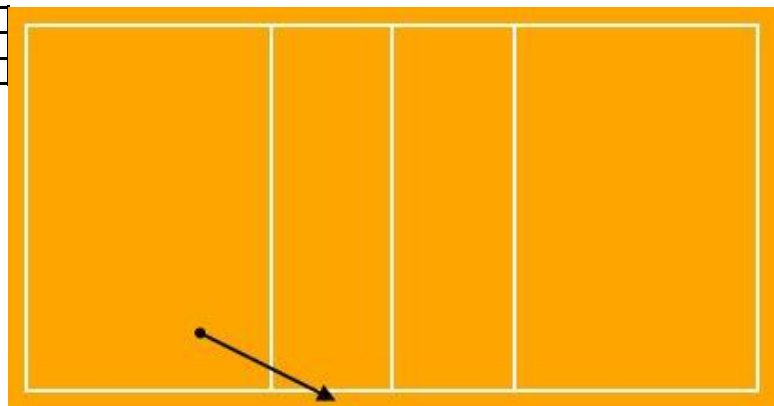


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	7(77%) #: 71%, #+: 100% !/-: 0%, =: 0%	2(22%) #: 50%, #+: 50% !/-: 50%, =: 0%

Glider Zone #1

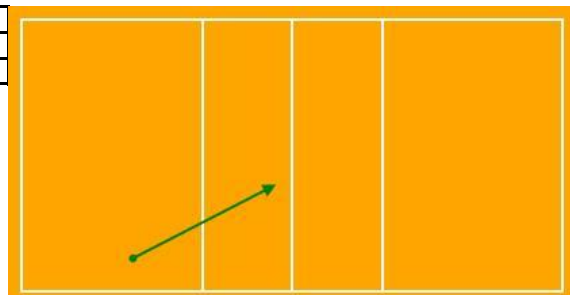
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

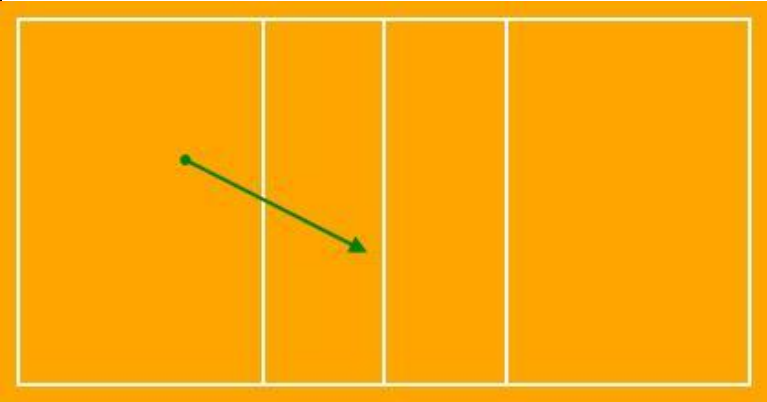
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Glider Zone #6

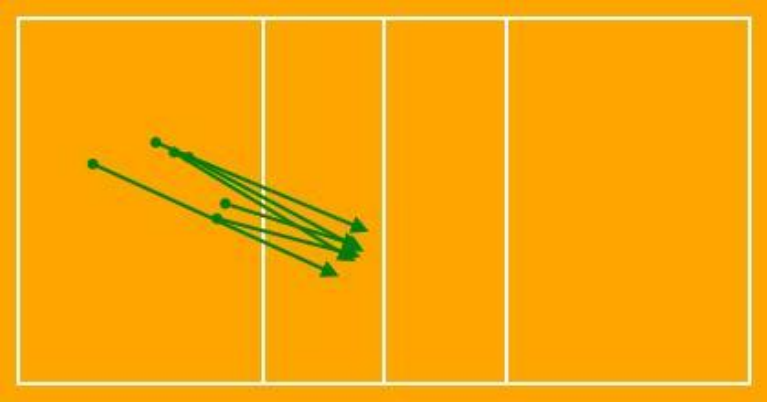
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

Total	#	+	!	/	-	=
	66%	33%	0%	0%	0%	0%
6	4	2



Player #24

Scherbakov

Maxim

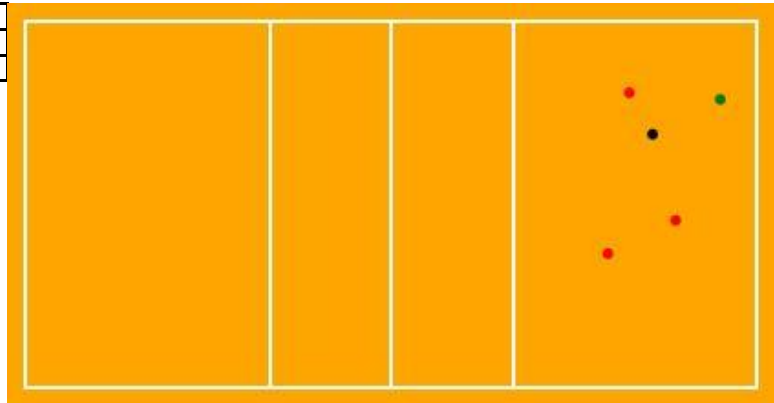
Serve

Player #24 Scherbakov Maxim

Glider

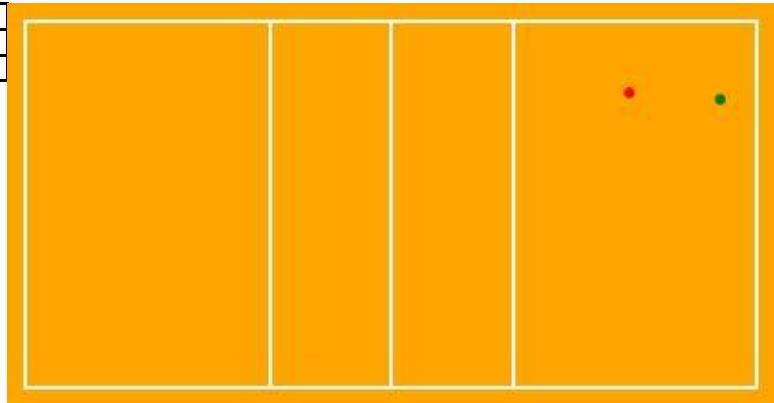
Total Glider

Total	#	+	!	/	-	=
	20%	0%	20%	0%	60%	0%
5	1	.	1	.	3	.



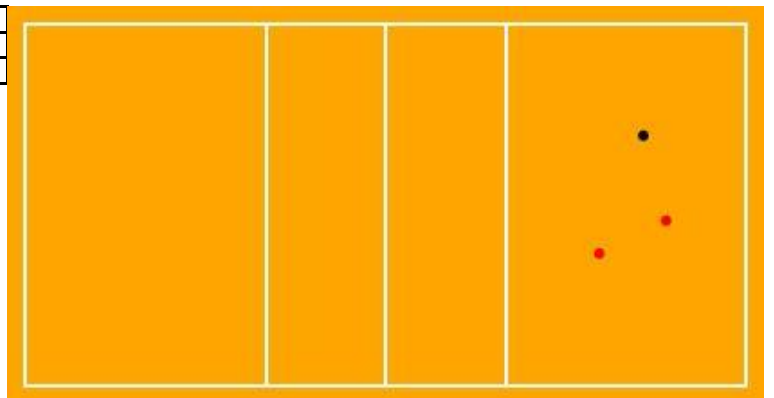
Glider Direction 1

Total	#	+	!	/	-	=
	50%	0%	0%	0%	50%	0%
2	1	.	.	.	1	.



Glider Direction 6

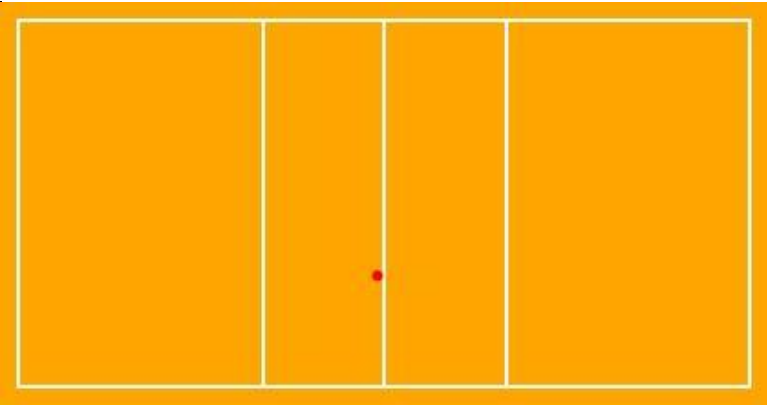
Total	#	+	!	/	-	=
	0%	0%	33%	0%	66%	0%
3	.	.	1	.	2	.



Jump

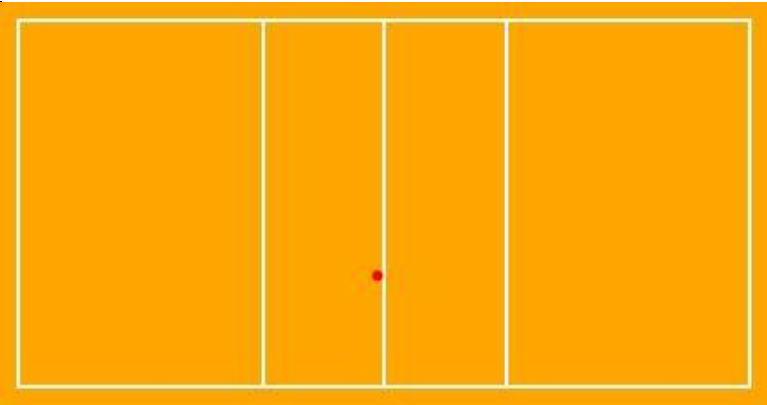
Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Jump Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1

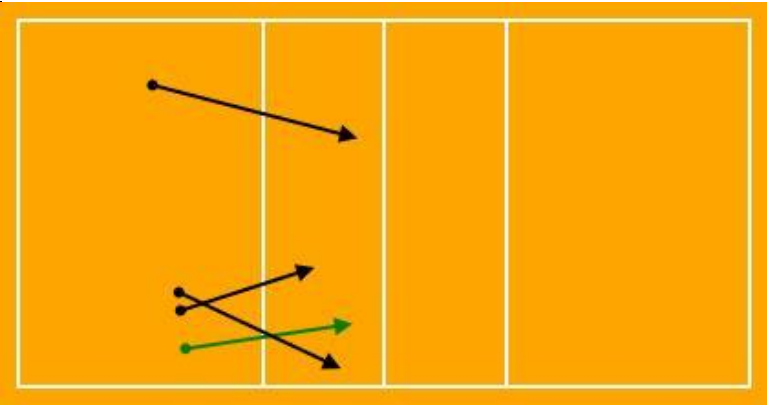


Reception Player #24 Scherbakov Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	25%	50%	25%	0%	0%
4	.	1	2	1	.	.

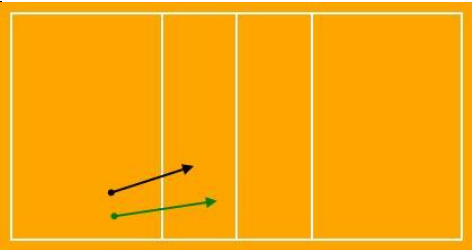


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(25%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	3(75%) #: 0%, #+: 33% !/-: 66%, =: 0%

Glider Zone #1

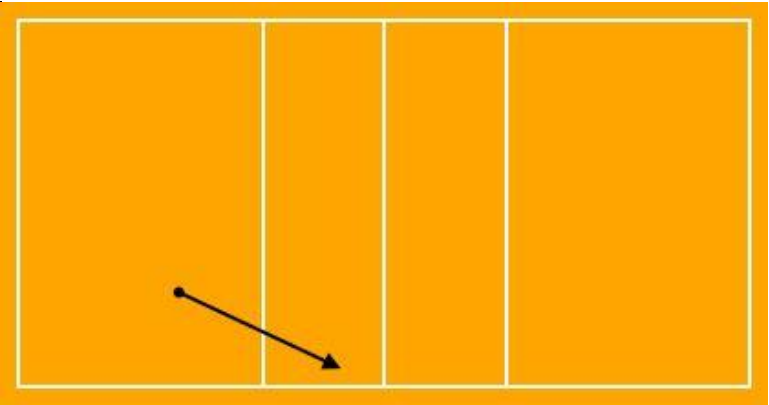
Lower

Total	#	+	!	/	-	=
	0%	50%	50%	0%	0%	0%
2	.	1	1	.	.	.



Upper

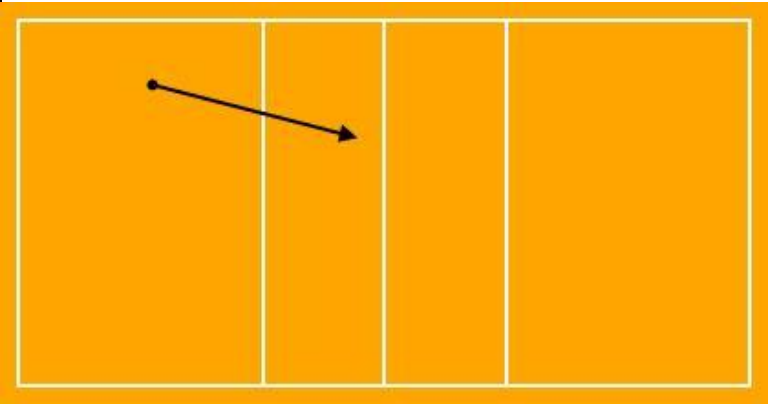
Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Glider Zone #5

Upper

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

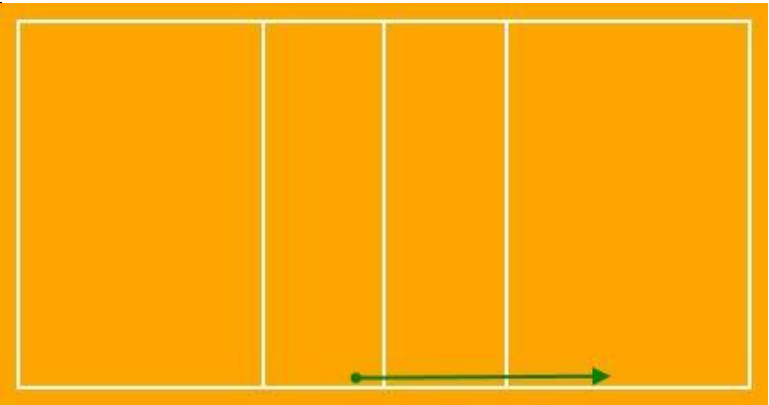


Attack
Player #24 Scherbakov Maxim

Position 2

Total position 2

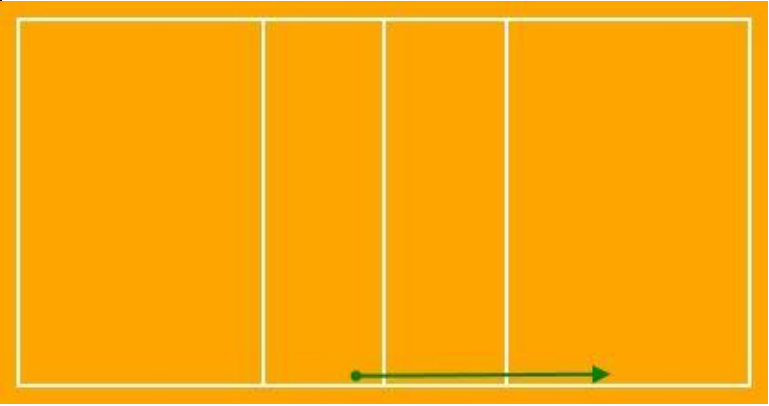
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #2 1.5 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1

Zone #4 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1

