

| Player         | Points |     | Serve |     | Reception |     |     |     |      |      |      | Attack |     |    |     |      | Block |     |      |      |     | Defence |      |
|----------------|--------|-----|-------|-----|-----------|-----|-----|-----|------|------|------|--------|-----|----|-----|------|-------|-----|------|------|-----|---------|------|
|                | Pts    | W-L | Tot   | Err | Eff%      | Ace | Tot | Err | Neg% | Pos% | Per% | Tot    | Err | Bk | Pts | Eff% | Pts%  | Err | Neg% | Pos% | Pts | Tot     | Pos% |
| #1 Vasilchenko | 11     | 10  | 8     | 1   | 12%       | 1   | .   | .   | .    | .    | .    | 14     | .   | .  | 10  | 71%  | 71%   | .   | 0%   | 100% | .   | 4       | 100% |
| #2 Baiduji     | .      | 0   | .     | .   | .         | .   | .   | .   | .    | .    | .    | .      | .   | .  | .   | .    | .     | .   | .    | .    | .   | .       | .    |
| #7 Ushakov     | 1      | 0   | 3     | .   | 0%        | .   | 11  | .   | 18%  | 45%  | 18%  | 2      | 1   | .  | .   | 0%   | 0%    | .   | 0%   | 100% | 1   | 5       | 80%  |
| #8 Shchipko    | 5      | 2   | 5     | 2   | 0%        | .   | 4   | .   | 25%  | 0%   | 0%   | 6      | 1   | .  | 5   | 83%  | 83%   | .   | .    | .    | .   | 4       | 100% |
| #10 Klimov     | 3      | 0   | 5     | 2   | 0%        | .   | .   | .   | .    | .    | .    | 4      | .   | .  | 3   | 75%  | 75%   | 1   | 50%  | 50%  | .   | 1       | 100% |
| #12 Volkov     | .      | 0   | .     | .   | .         | .   | .   | .   | .    | .    | .    | .      | .   | .  | .   | .    | .     | .   | .    | .    | .   | .       | .    |
| #13 Trofimov   | 9      | 8   | 6     | .   | 16%       | 1   | 3   | .   | 33%  | 66%  | 66%  | 13     | 1   | .  | 7   | 53%  | 53%   | .   | 0%   | 100% | 1   | 3       | 100% |
| #14 Ahmadullin | 1      | -1  | 8     | 2   | 12%       | .   | .   | .   | .    | .    | .    | 2      | .   | .  | .   | 0%   | 0%    | .   | 33%  | 66%  | 1   | 6       | 83%  |
| #15 Lyashenko  | 3      | 3   | 11    | .   | 9%        | .   | .   | .   | .    | .    | .    | 3      | .   | .  | 2   | 100% | 66%   | .   | 50%  | 50%  | 1   | 5       | 80%  |
| #16 Pyanov     | 3      | 2   | 2     | 1   | 0%        | .   | .   | .   | .    | .    | .    | 1      | .   | .  | 1   | 100% | 100%  | .   | 0%   | 100% | 2   | .       | .    |
| #17 Fedunov    | .      | -1  | .     | .   | .         | .   | 11  | .   | 18%  | 45%  | 27%  | .      | .   | .  | .   | .    | .     | .   | .    | .    | .   | 5       | 60%  |
| #18 Ziva       | .      | 0   | .     | .   | .         | .   | .   | .   | .    | .    | .    | .      | .   | .  | .   | .    | .     | .   | .    | .    | .   | .       | .    |
| #24 Scherbakov | .      | 0   | .     | .   | .         | .   | .   | .   | .    | .    | .    | .      | .   | .  | .   | .    | .     | .   | .    | .    | .   | .       | .    |
| Total          | 36     | 23  | 48    | 8   | 8%        | 2   | 29  | .   | 20%  | 41%  | 24%  | 45     | 3   | .  | 28  | 64%  | 62%   | 1   | 29%  | 70%  | 6   | 33      | 84%  |

# Player #1

# Vasilchenko

# Dmitrii

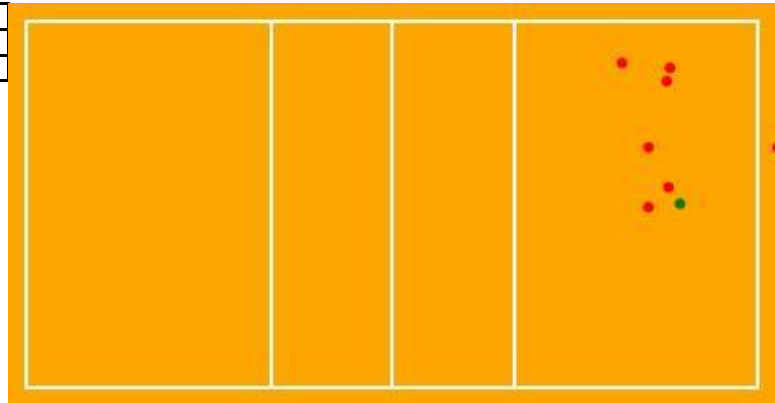
Serve

Player #1 Vasilchenko Dmitrii

## Glider

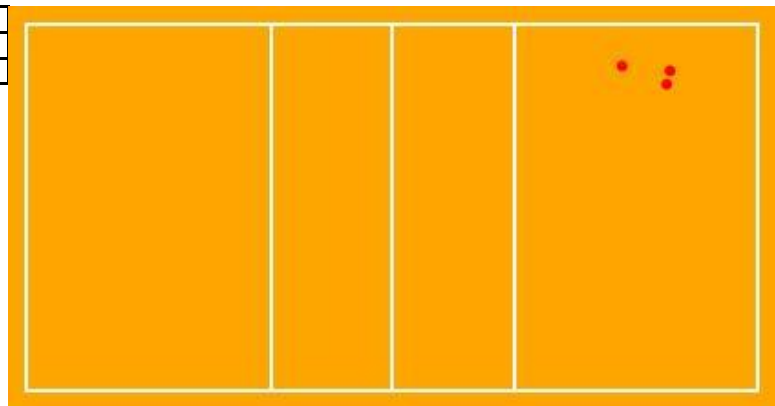
Total Glider

| Total | #   | +  | !  | /  | -   | =   |
|-------|-----|----|----|----|-----|-----|
|       | 12% | 0% | 0% | 0% | 75% | 12% |
| 8     | 1   | .  | .  | .  | 6   | 1   |



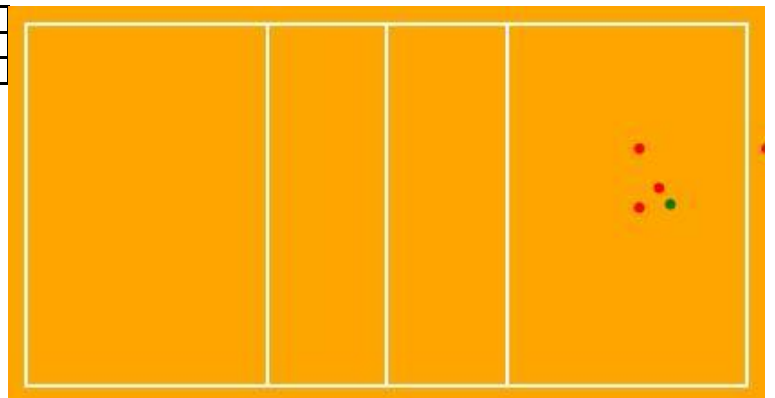
Glider Direction 1

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 3     | .  | .  | .  | .  | 3    | .  |



Glider Direction 6

| Total | #   | +  | !  | /  | -   | =   |
|-------|-----|----|----|----|-----|-----|
|       | 20% | 0% | 0% | 0% | 60% | 20% |
| 5     | 1   | .  | .  | .  | 3   | 1   |



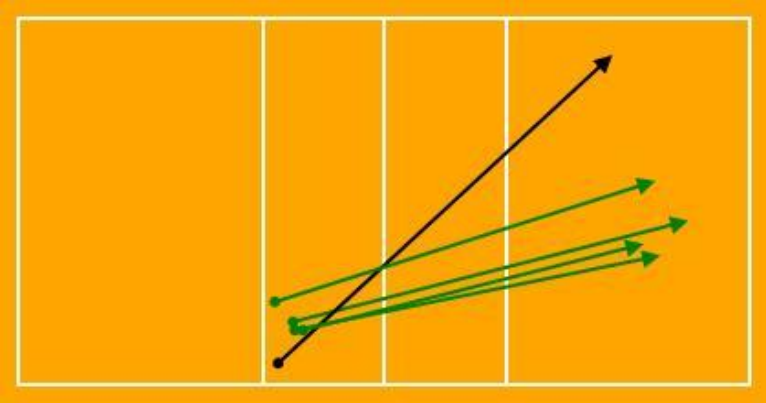
# Attack

## Player #1 Vasilchenko Dmitrii

### Position 1

Total position 1

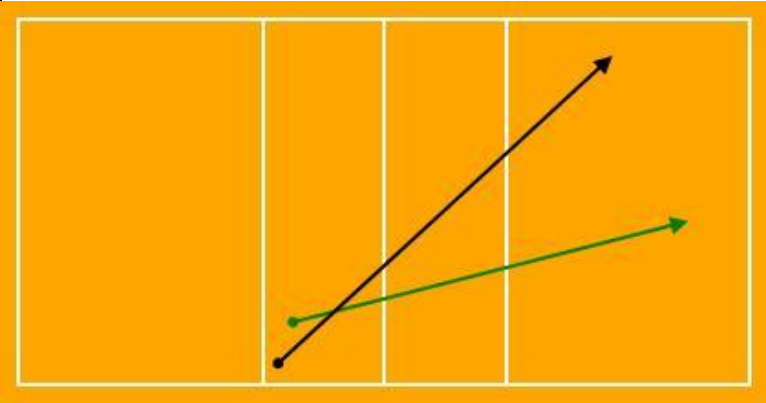
| Total | #   | +  | !  | /   | -  | =  |
|-------|-----|----|----|-----|----|----|
|       | 80% | 0% | 0% | 20% | 0% | 0% |
| 5     | 4   | .  | .  | 1   | .  | .  |



### Zone #1 1 blockers

Set quality: !

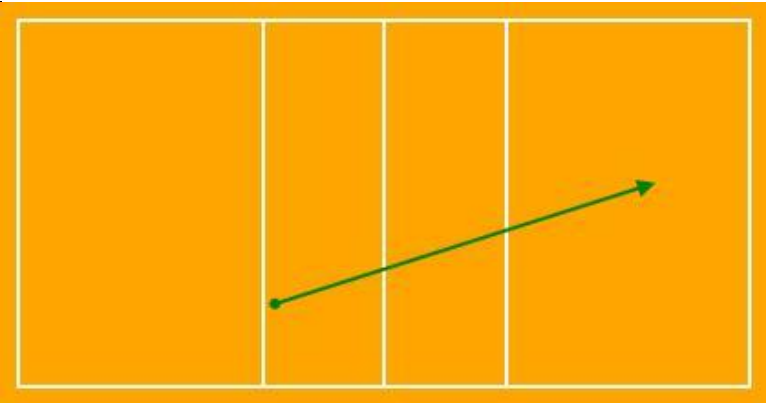
| Total | #   | +  | !  | /   | -  | =  |
|-------|-----|----|----|-----|----|----|
|       | 50% | 0% | 0% | 50% | 0% | 0% |
| 2     | 1   | .  | .  | 1   | .  | .  |



### Zone #1 1.5 blockers

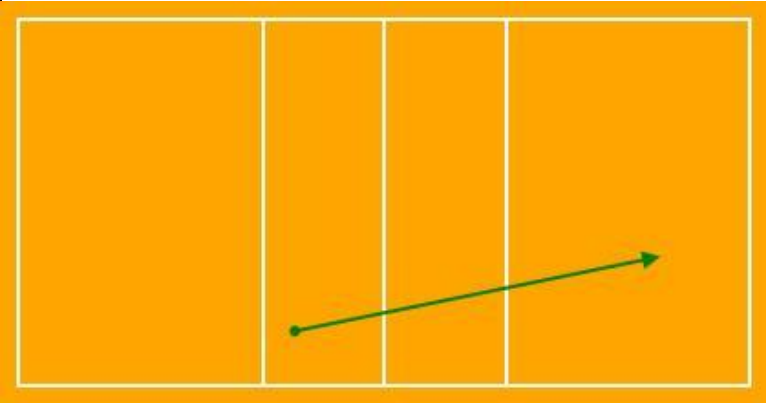
Set quality: /

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Set quality: +

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



### Zone #1 2 blockers

Set quality: +

| Total | # | + | ! | / | - | = |
|-------|---|---|---|---|---|---|
|-------|---|---|---|---|---|---|



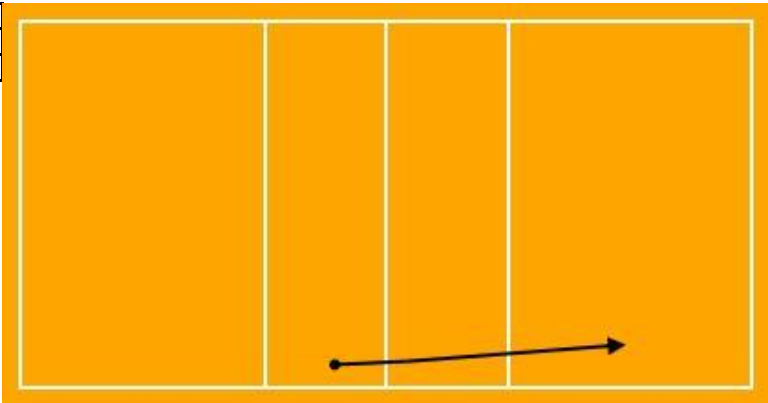
## Position 2

|       |     |    |     |     |    |    |
|-------|-----|----|-----|-----|----|----|
| Total | #   | +  | !   | /   | -  | =  |
|       | 66% | 0% | 11% | 22% | 0% | 0% |
| 9     | 6   | .  | 1   | 2   | .  | .  |

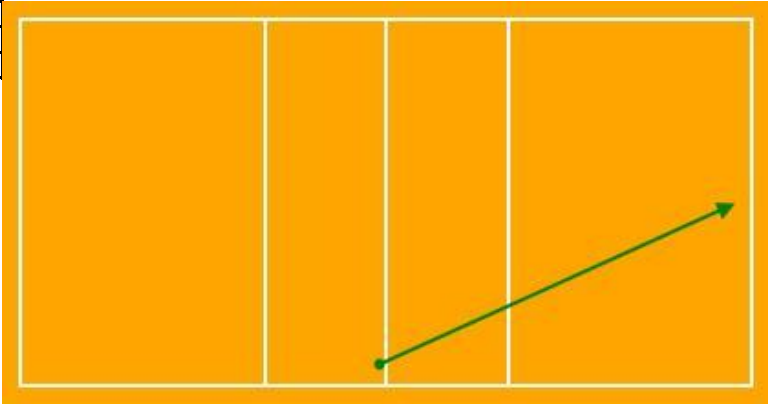


## Zone #2 1 blockers

|       |    |    |    |      |    |    |
|-------|----|----|----|------|----|----|
| Total | #  | +  | !  | /    | -  | =  |
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |

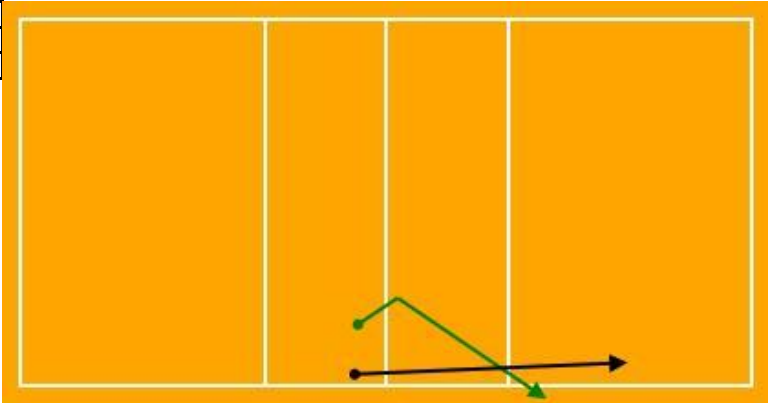


|       |      |    |    |    |    |    |
|-------|------|----|----|----|----|----|
| Total | #    | +  | !  | /  | -  | =  |
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |

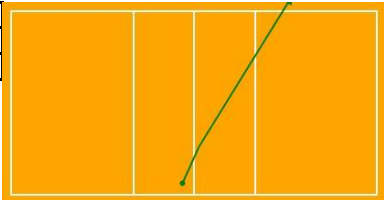


## Zone #2 1.5 blockers

|       |     |    |    |     |    |    |
|-------|-----|----|----|-----|----|----|
| Total | #   | +  | !  | /   | -  | =  |
|       | 50% | 0% | 0% | 50% | 0% | 0% |
| 2     | 1   | .  | .  | 1   | .  | .  |



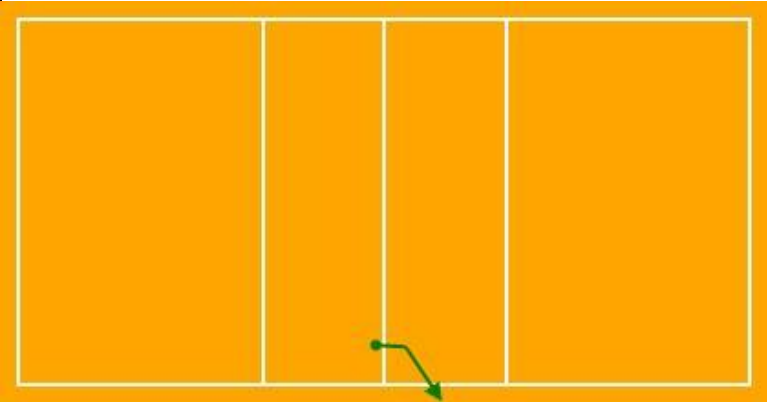
|       |      |    |    |    |    |    |
|-------|------|----|----|----|----|----|
| Total | #    | +  | !  | /  | -  | =  |
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



# Zone #2 2 blockers

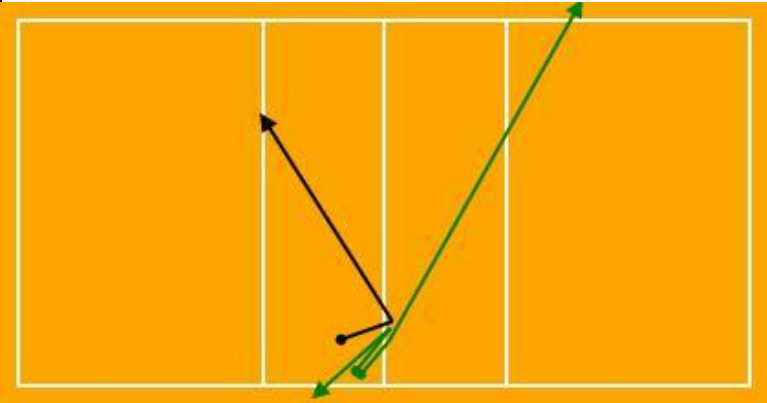
Set quality: /

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Set quality: +

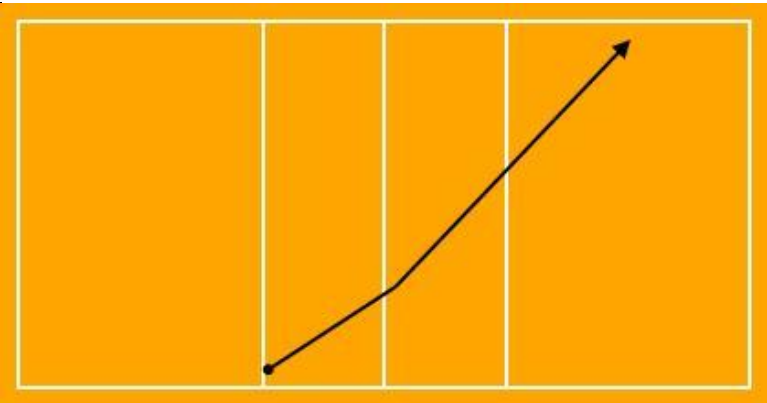
| Total | #   | +  | !   | /  | -  | =  |
|-------|-----|----|-----|----|----|----|
|       | 66% | 0% | 33% | 0% | 0% | 0% |
| 3     | 2   | .  | 1   | .  | .  | .  |



# Position 6

Total position 6

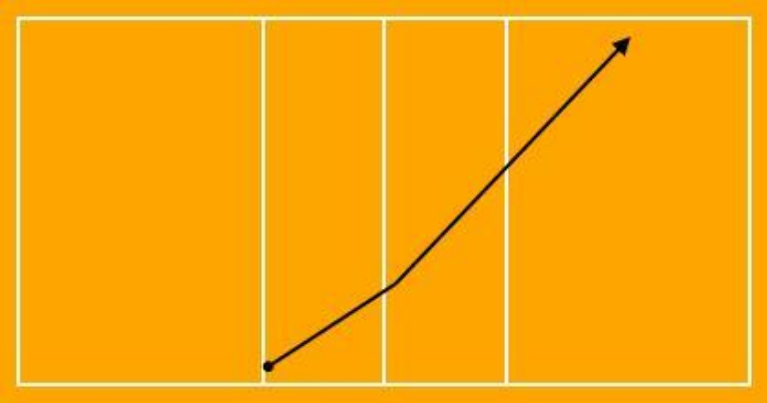
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



# Zone #6 1 blockers

Set quality: !

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



# Player #7 Ushakov

# Vladislav

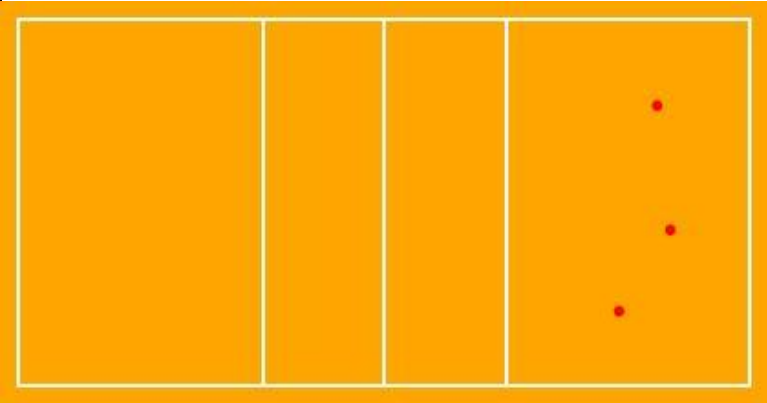
Serve

Player #7 Ushakov Vladislav

Glider

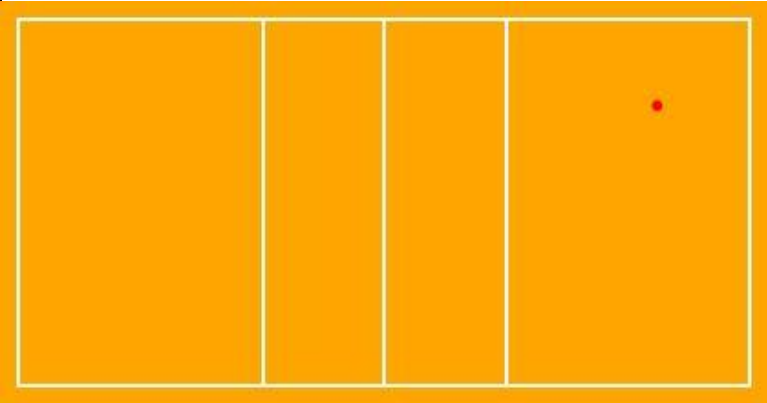
Total Glider

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 3     | .  | .  | .  | .  | 3    | .  |



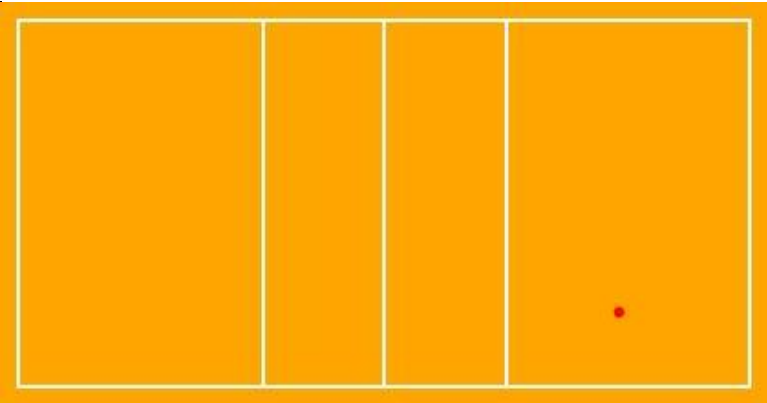
Glider Direction 1

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



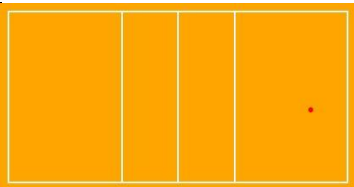
Glider Direction 5

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



Glider Direction 6

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



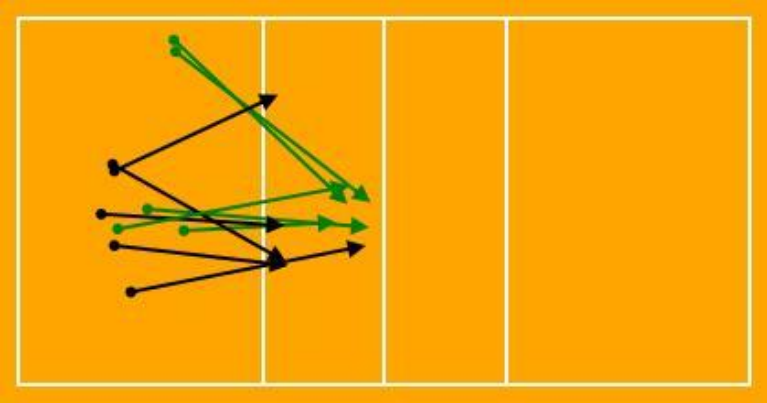
# Reception

## Player #7 Ushakov Vladislav

### Glider

Total Glider

| Total | #   | +   | !   | /   | -  | =  |
|-------|-----|-----|-----|-----|----|----|
|       | 20% | 30% | 30% | 20% | 0% | 0% |
| 10    | 2   | 3   | 3   | 2   | .  | .  |

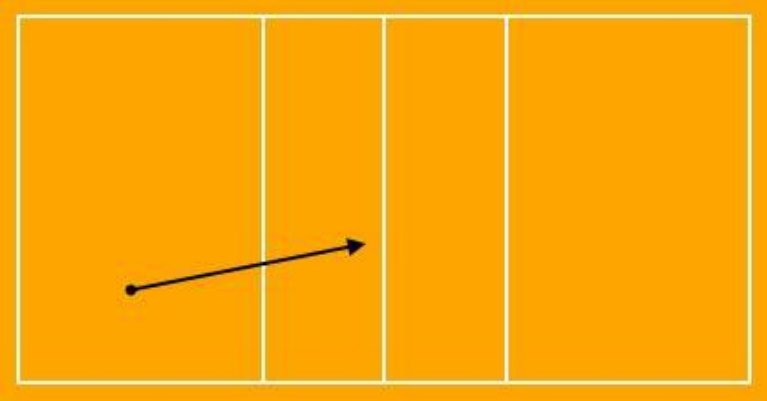


|  |  |   |
|--|--|---|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: .         | .(0%)<br>#: ., #+: .<br>!/-: ., =: .         | .(0%)<br>#: ., #+: .<br>!/-: ., =: .        |
| 2(20%)<br>#: 50%, #+: 100%<br>!/-: 0%, =: 0% | 7(70%)<br>#: 14%, #+: 42%<br>!/-: 57%, =: 0% | 1(10%)<br>#: 0%, #+: 0%<br>!/-: 100%, =: 0% |

### Glider Zone #1

Upper

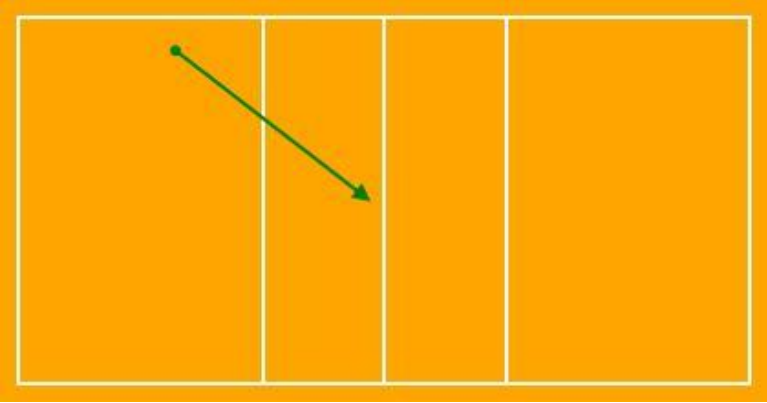
| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |



### Glider Zone #5

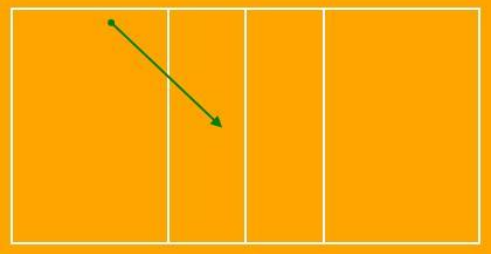
Lower

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Upper

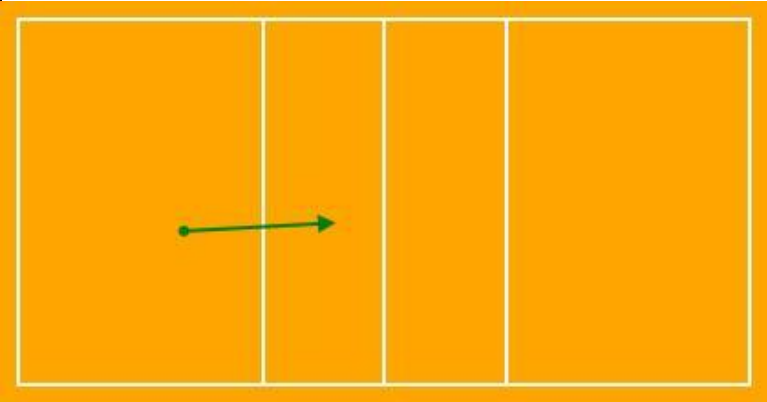
| Total | #  | +    | !  | /  | -  | =  |
|-------|----|------|----|----|----|----|
|       | 0% | 100% | 0% | 0% | 0% | 0% |
| 1     | .  | 1    | .  | .  | .  | .  |



# Glider Zone #6

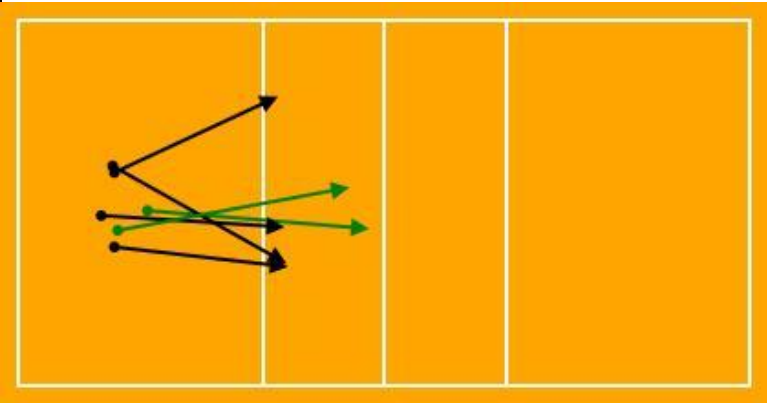
Lower

| Total | #  | +    | !  | /  | -  | =  |
|-------|----|------|----|----|----|----|
|       | 0% | 100% | 0% | 0% | 0% | 0% |
| 1     | .  | 1    | .  | .  | .  | .  |



Upper

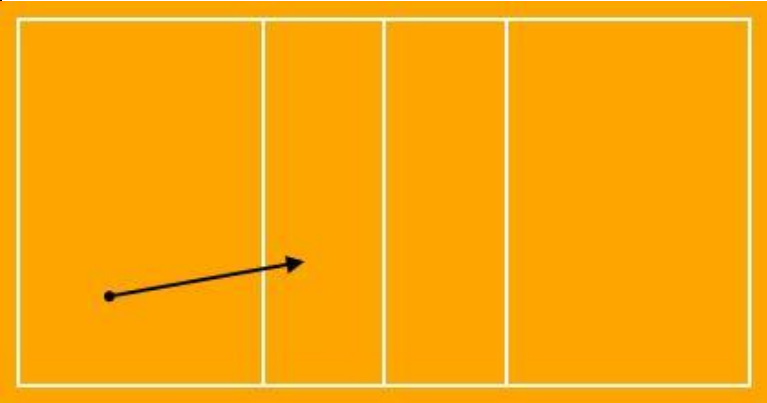
| Total | #   | +   | !   | /   | -  | =  |
|-------|-----|-----|-----|-----|----|----|
|       | 16% | 16% | 33% | 33% | 0% | 0% |
| 6     | 1   | 1   | 2   | 2   | .  | .  |



# Jump

Total Jump

| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |

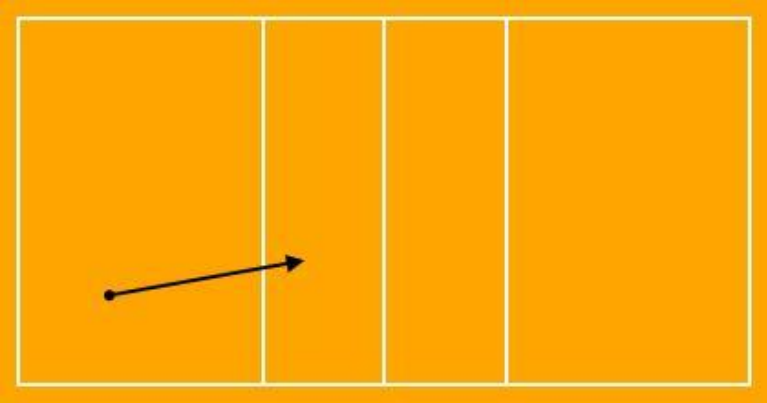


|                                      |                                      |  |
|--------------------------------------|--------------------------------------|--|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: .         |
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . | 1(100%)<br>#: 0%, #+: 0%<br>!/-: 100%, =: 0% |

# Jump Zone #1

Lower

| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |





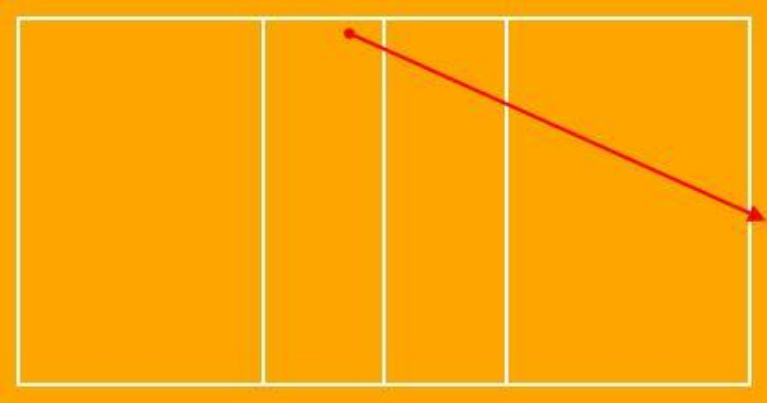
# Attack

## Player #7 Ushakov Vladislav

### Position 4

Total position 4

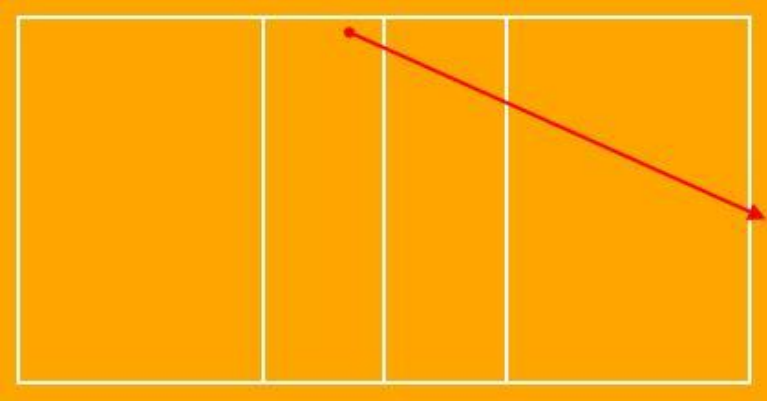
| Total | #  | +  | !  | /  | -  | =    |
|-------|----|----|----|----|----|------|
|       | 0% | 0% | 0% | 0% | 0% | 100% |
| 1     | .  | .  | .  | .  | .  | 1    |



### Zone #4 2 blockers

Set quality: +

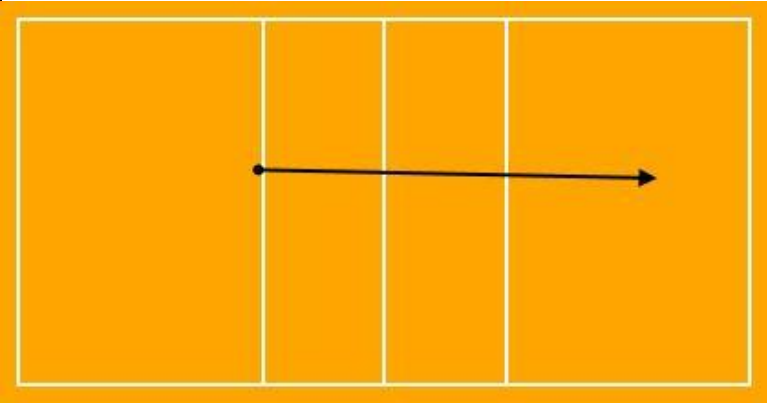
| Total | #  | +  | !  | /  | -  | =    |
|-------|----|----|----|----|----|------|
|       | 0% | 0% | 0% | 0% | 0% | 100% |
| 1     | .  | .  | .  | .  | .  | 1    |



### Position 6

Total position 6

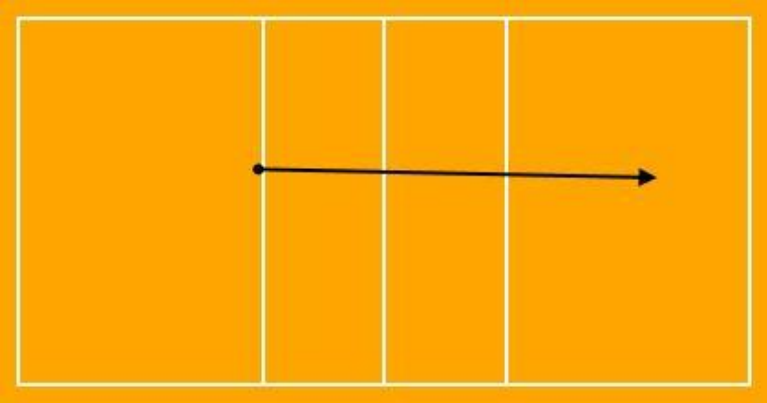
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



### Zone #6 2 blockers

Set quality: !

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



# Player #8

# Shchipko Sergei

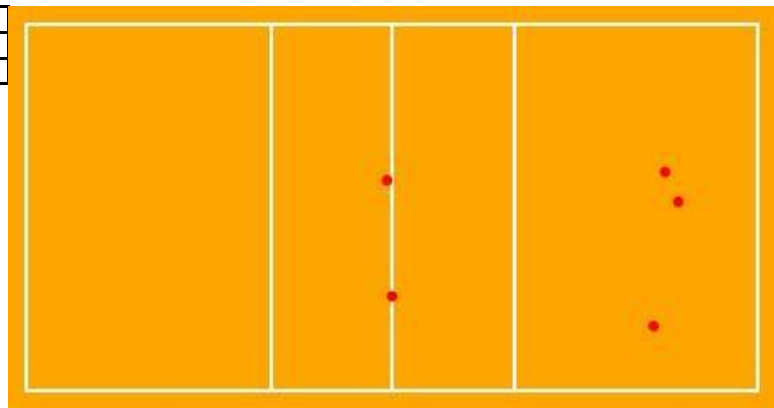
Serve

Player #8 Shchipko Sergei

Glider

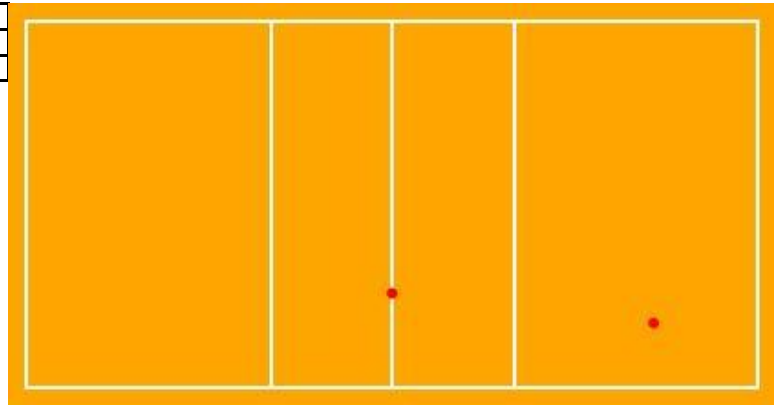
Total Glider

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 60% | 40% |
| 5     | .  | .  | .  | .  | 3   | 2   |



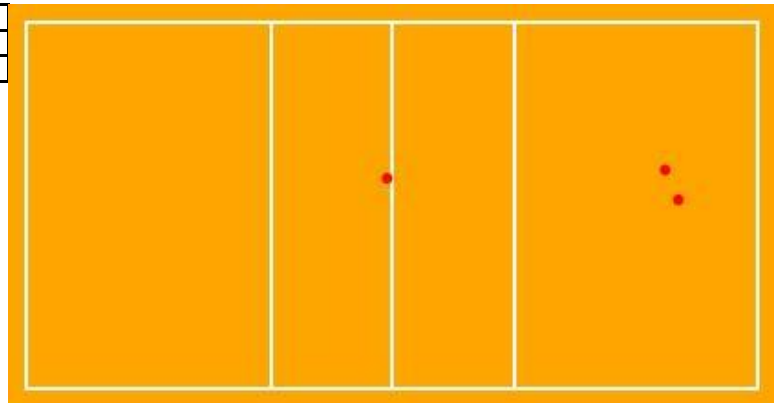
Glider Direction 5

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 50% | 50% |
| 2     | .  | .  | .  | .  | 1   | 1   |



Glider Direction 6

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 66% | 33% |
| 3     | .  | .  | .  | .  | 2   | 1   |



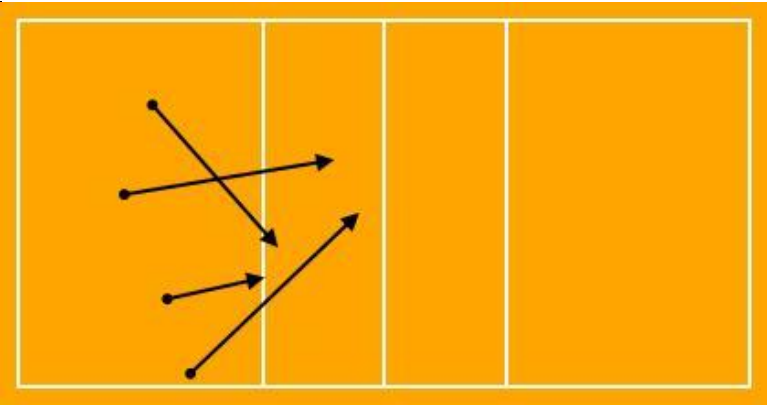
Reception

Player #8 Shchipko Sergei

# Glider

Total Glider

| Total | #  | +  | !   | /   | -  | =  |
|-------|----|----|-----|-----|----|----|
|       | 0% | 0% | 75% | 25% | 0% | 0% |
| 4     | .  | .  | 3   | 1   | .  | .  |

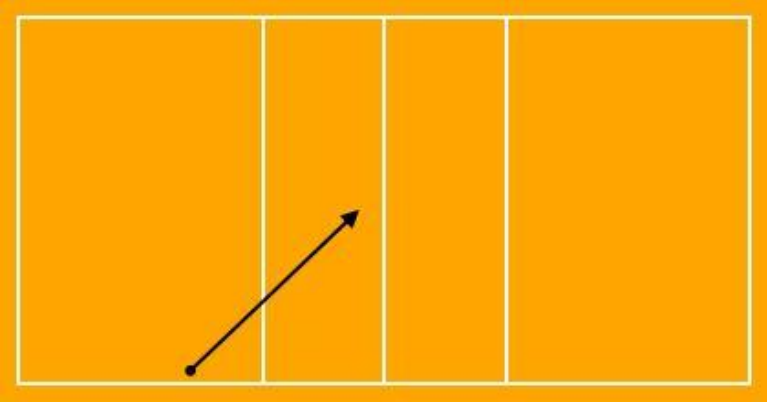


|   |   |   |
|---|---|---|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: .        | .(0%)<br>#: ., #+: .<br>!/-: ., =: .        | .(0%)<br>#: ., #+: .<br>!/-: ., =: .        |
| 1(25%)<br>#: 0%, #+: 0%<br>!/-: 100%, =: 0% | 1(25%)<br>#: 0%, #+: 0%<br>!/-: 100%, =: 0% | 2(50%)<br>#: 0%, #+: 0%<br>!/-: 100%, =: 0% |

## Glider Zone #1

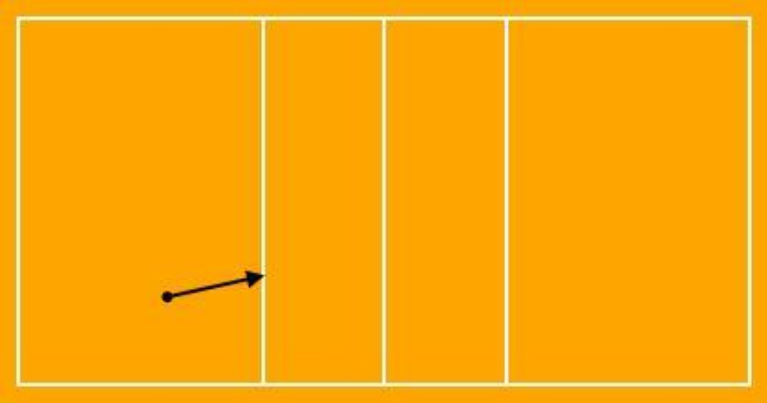
Lower

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



Upper

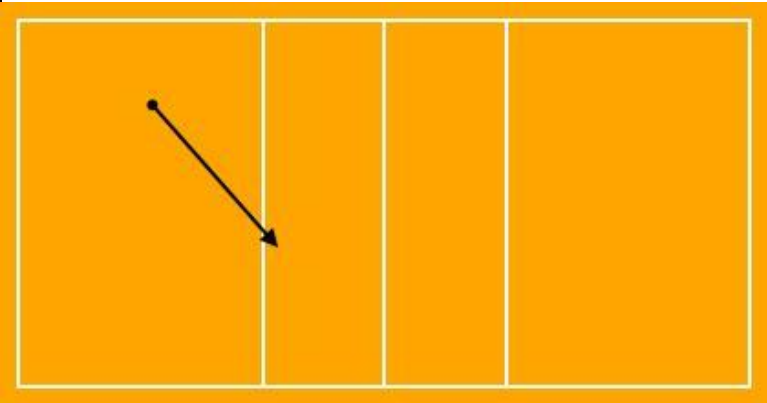
| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |



## Glider Zone #5

Upper

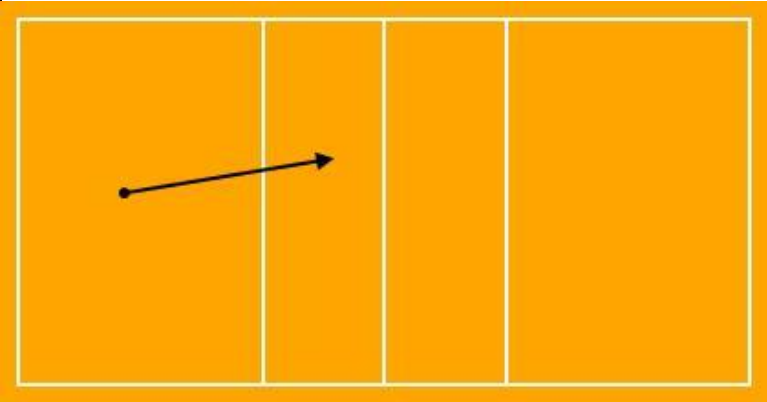
| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |



# Glider Zone #6

Upper

| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |

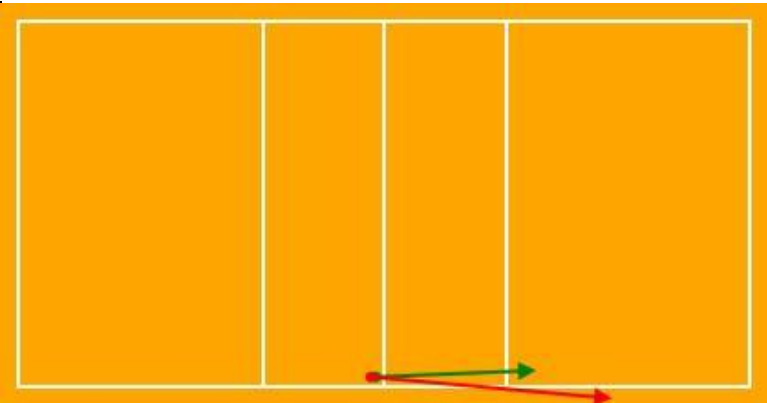


## Attack Player #8 Shchipko Sergei

### Position 2

Total position 2

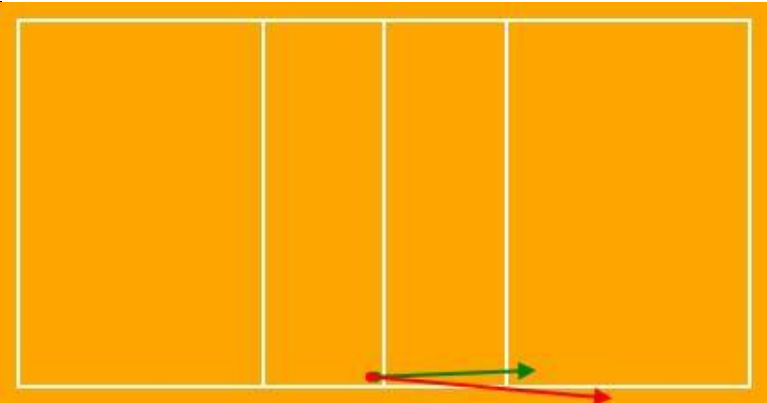
| Total | #   | +  | !  | /  | -  | =   |
|-------|-----|----|----|----|----|-----|
|       | 50% | 0% | 0% | 0% | 0% | 50% |
| 2     | 1   | .  | .  | .  | .  | 1   |



### Zone #2 0 blockers

Set quality: #

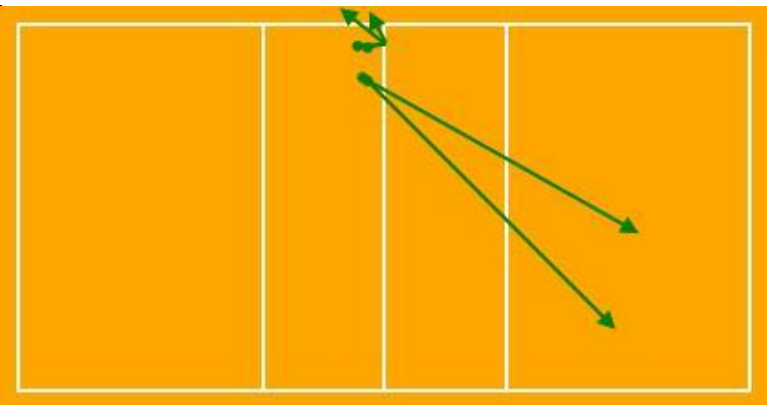
| Total | #   | +  | !  | /  | -  | =   |
|-------|-----|----|----|----|----|-----|
|       | 50% | 0% | 0% | 0% | 0% | 50% |
| 2     | 1   | .  | .  | .  | .  | 1   |



### Position 4

Total position 4

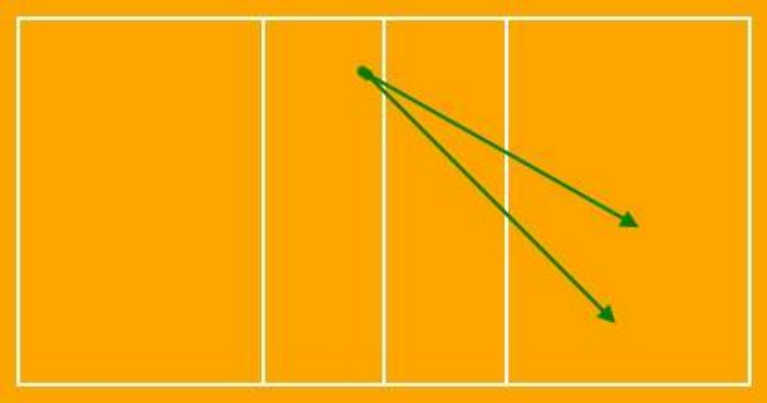
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 4     | 4    | .  | .  | .  | .  | .  |



### Zone #4 1 blockers

Set quality: /

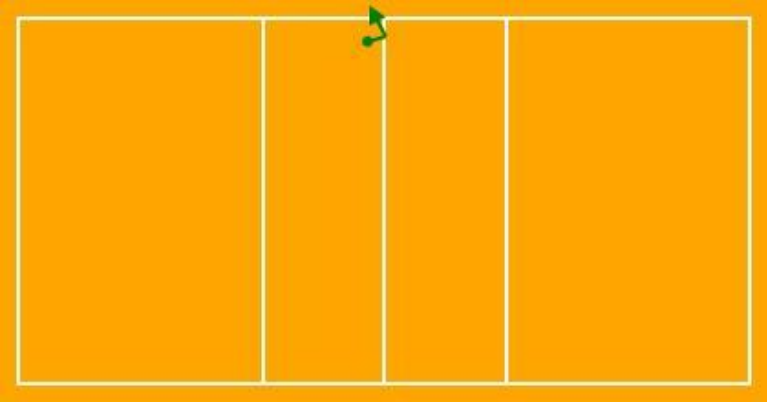
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 2     | 2    | .  | .  | .  | .  | .  |



Zone #4 2 blockers

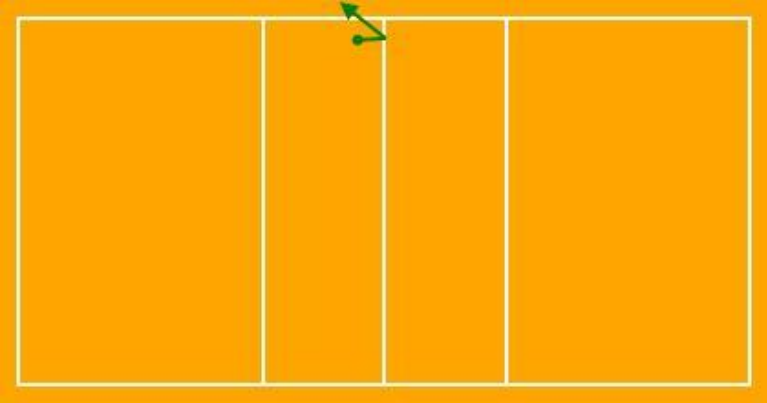
Set quality: -

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Set quality: +

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



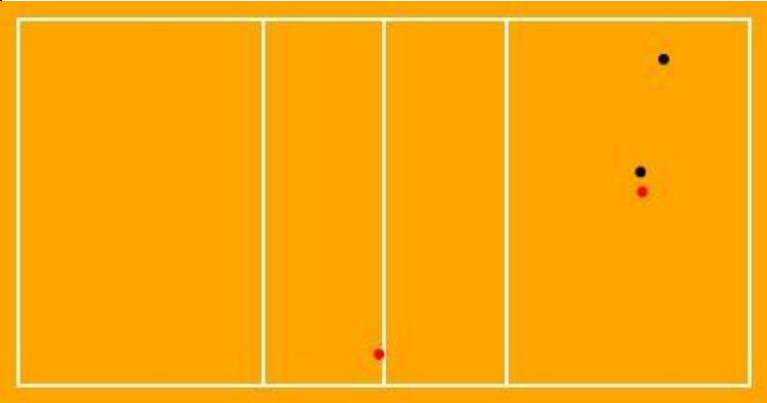
# Player #10 Klimov Alexey

## Serve Player #10 Klimov Alexey

### Glider

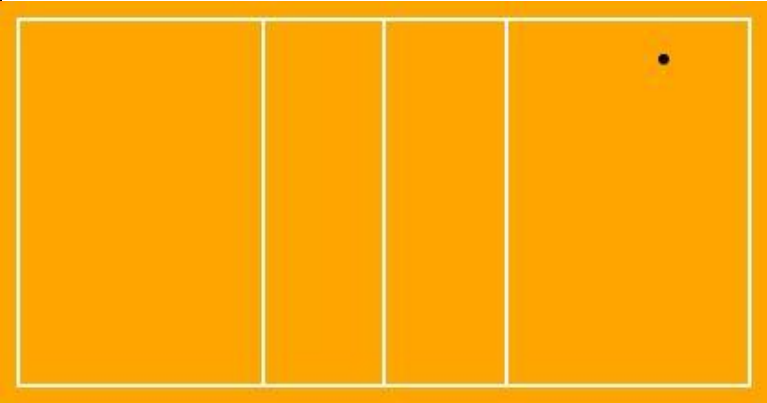
Total Glider

| Total | #  | +  | !   | /   | -   | =   |
|-------|----|----|-----|-----|-----|-----|
|       | 0% | 0% | 20% | 20% | 20% | 40% |
| 5     | .  | .  | 1   | 1   | 1   | 2   |



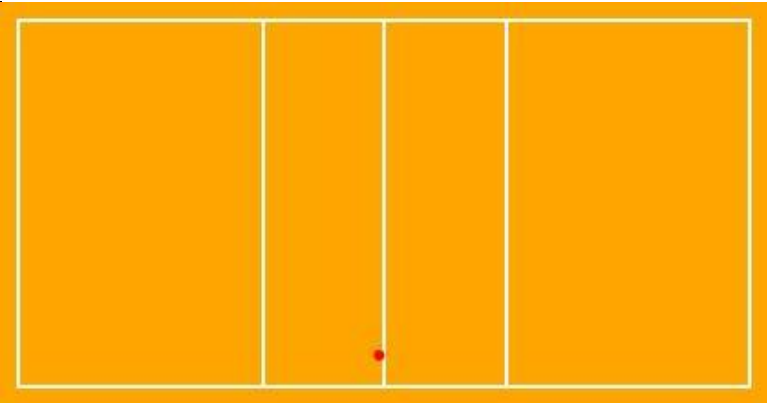
Glider Direction 1

| Total | #  | +  | !   | /  | -  | =   |
|-------|----|----|-----|----|----|-----|
|       | 0% | 0% | 50% | 0% | 0% | 50% |
| 2     | .  | .  | 1   | .  | .  | 1   |



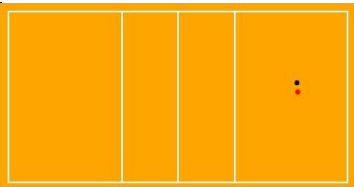
Glider Direction 5

| Total | #  | +  | !  | /  | -  | =    |
|-------|----|----|----|----|----|------|
|       | 0% | 0% | 0% | 0% | 0% | 100% |
| 1     | .  | .  | .  | .  | .  | 1    |



Glider Direction 6

| Total | #  | +  | !  | /   | -   | =  |
|-------|----|----|----|-----|-----|----|
|       | 0% | 0% | 0% | 50% | 50% | 0% |
| 2     | .  | .  | .  | 1   | 1   | .  |



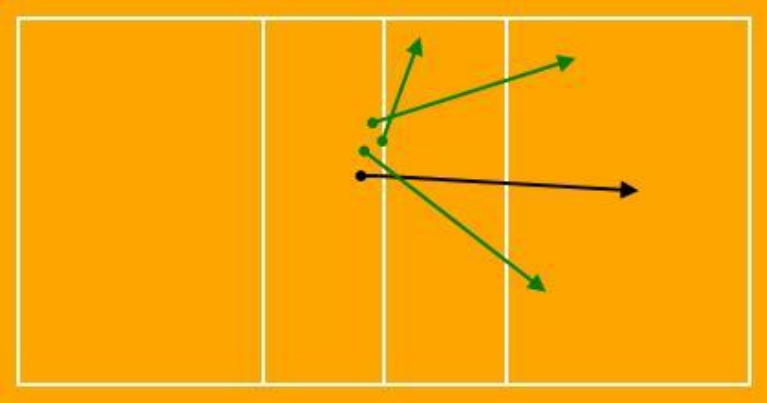
# Attack

## Player #10 Klimov Alexey

### Position 3

Total position 3

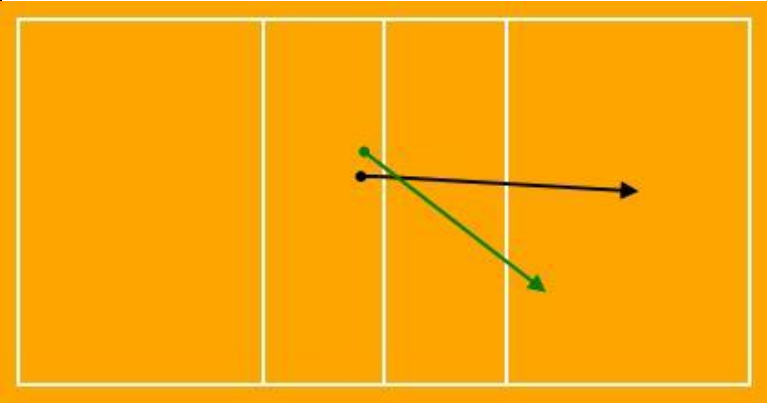
| Total | #   | +  | !  | /   | -  | =  |
|-------|-----|----|----|-----|----|----|
|       | 75% | 0% | 0% | 25% | 0% | 0% |
| 4     | 3   | .  | .  | 1   | .  | .  |



### Zone #3 1 blockers

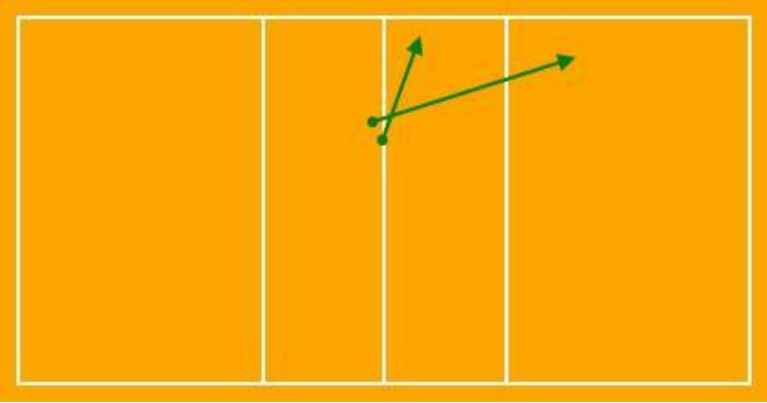
Set quality: +

| Total | #   | +  | !  | /   | -  | =  |
|-------|-----|----|----|-----|----|----|
|       | 50% | 0% | 0% | 50% | 0% | 0% |
| 2     | 1   | .  | .  | 1   | .  | .  |



Set quality: #

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 2     | 2    | .  | .  | .  | .  | .  |



# Player #13

# Trofimov Lev

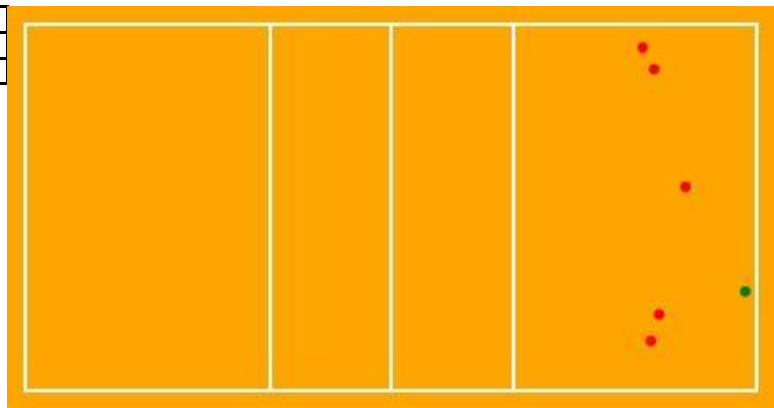
Serve

Player #13 Trofimov Lev

## Jump

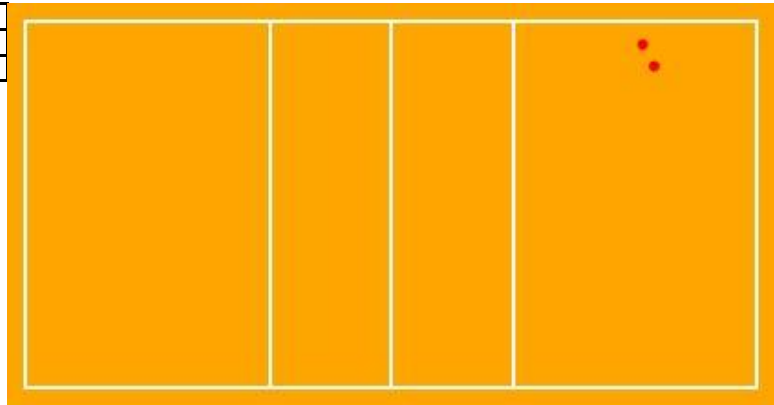
Total Jump

| Total | #   | +  | !  | /  | -   | =  |
|-------|-----|----|----|----|-----|----|
|       | 16% | 0% | 0% | 0% | 83% | 0% |
| 6     | 1   | .  | .  | .  | 5   | .  |



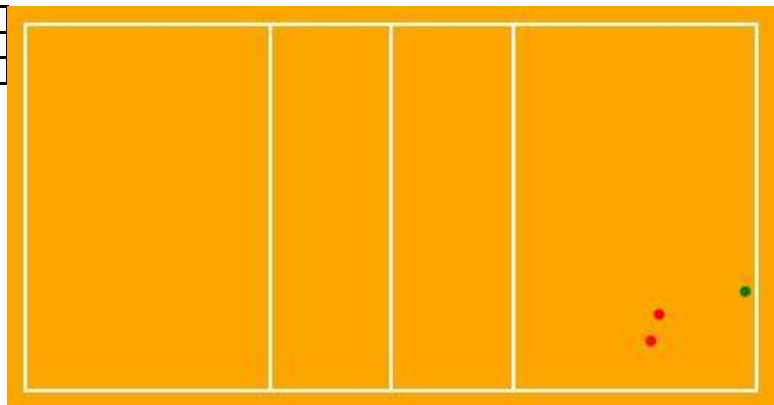
## Jump Direction 1

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 2     | .  | .  | .  | .  | 2    | .  |



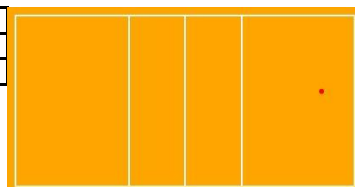
## Jump Direction 5

| Total | #   | +  | !  | /  | -   | =  |
|-------|-----|----|----|----|-----|----|
|       | 33% | 0% | 0% | 0% | 66% | 0% |
| 3     | 1   | .  | .  | .  | 2   | .  |



## Jump Direction 6

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |





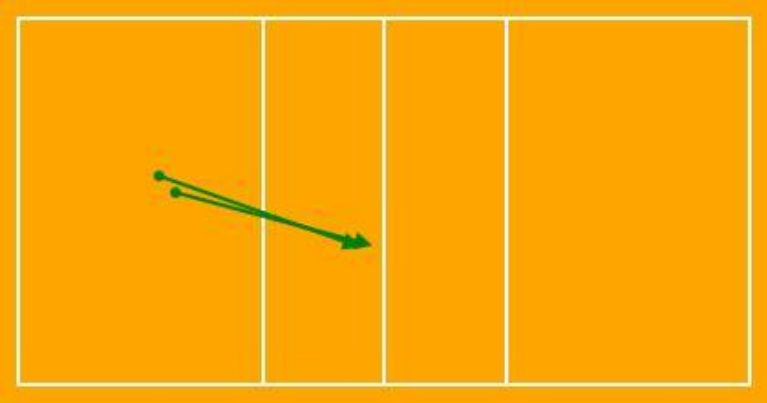
# Reception

## Player #13 Trofimov Lev

### Glider

Total Glider

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 2     | 2    | .  | .  | .  | .  | .  |

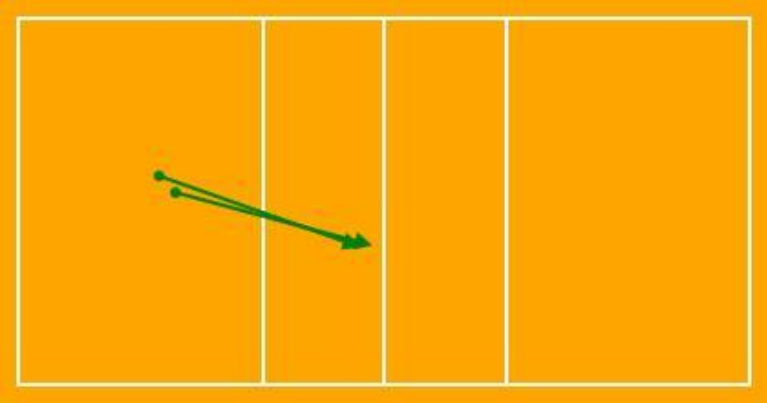


|                                      |                                      |                                      |
|--------------------------------------|--------------------------------------|--------------------------------------|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | 2(100%)<br>#: 100%, #+:<br>100%      | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |
|                                      | !/-: 0%, =: 0%                       |                                      |

### Glider Zone #6

Upper

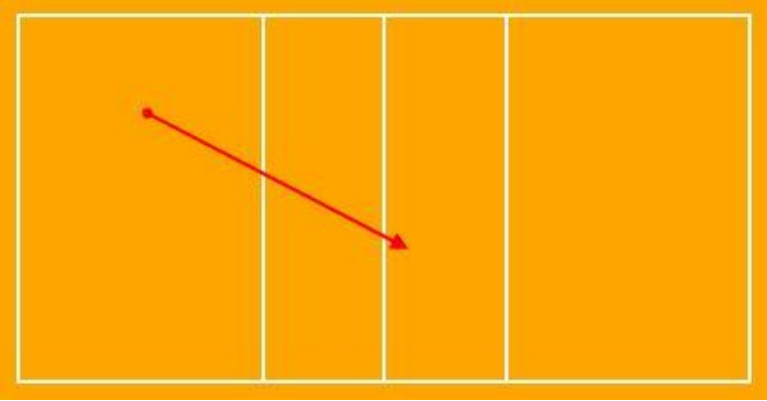
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 2     | 2    | .  | .  | .  | .  | .  |



### Jump

Total Jump

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |

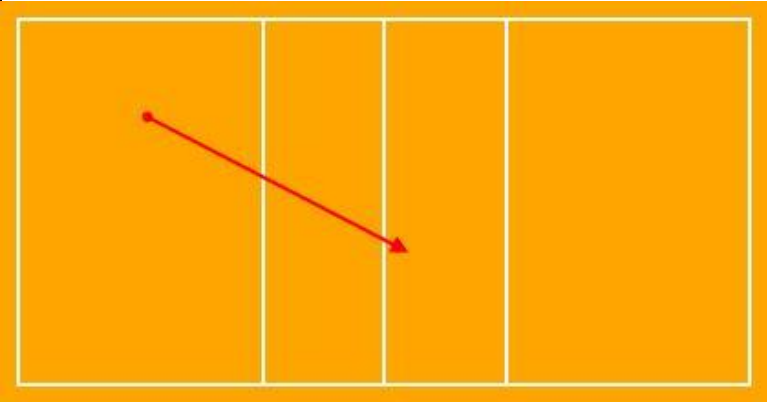


|   |                                      |                                      |
|---|--------------------------------------|--------------------------------------|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: .            | .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |
| 1(100%)<br>#: 0%, #+: 0%<br>!/-: 100%, =:<br>0% | .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |

Jump Zone #5

Lower

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |

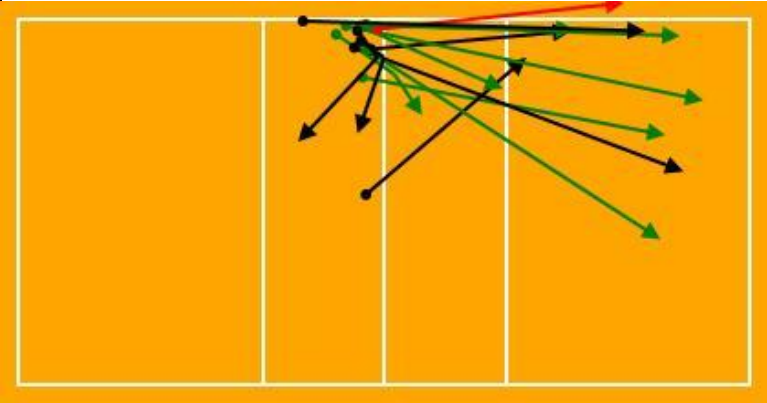


Attack  
Player #13 Trofimov Lev

Position 4

Total position 4

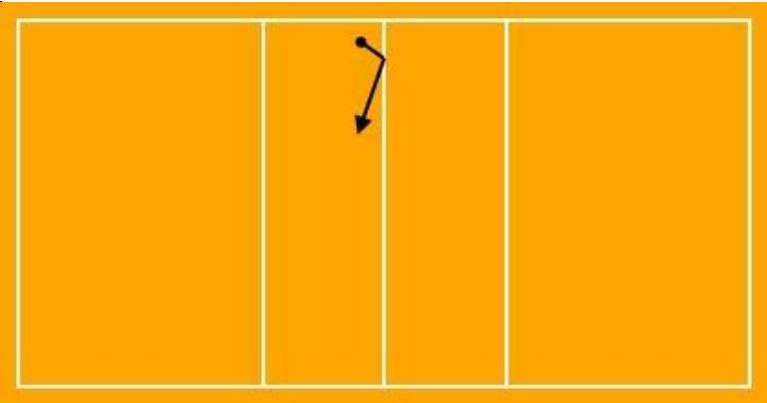
| Total | #   | +  | !   | /   | -  | =  |
|-------|-----|----|-----|-----|----|----|
|       | 50% | 0% | 14% | 28% | 0% | 7% |
| 14    | 7   | .  | 2   | 4   | .  | 1  |



Zone #4 1 blockers

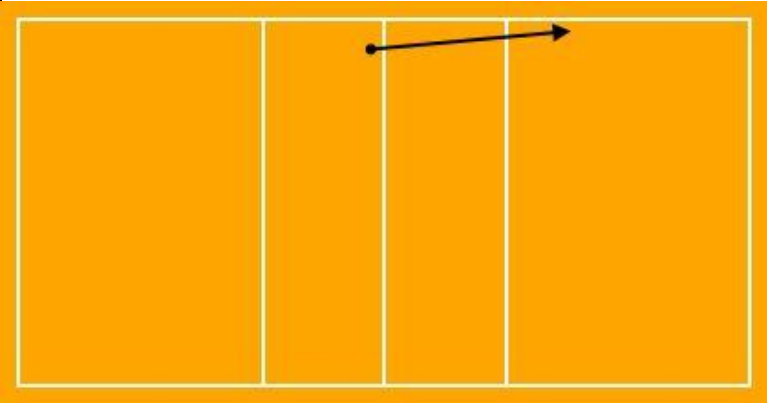
Set quality: -

| Total | #  | +  | !    | /  | -  | =  |
|-------|----|----|------|----|----|----|
|       | 0% | 0% | 100% | 0% | 0% | 0% |
| 1     | .  | .  | 1    | .  | .  | .  |



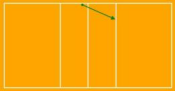
Set quality: /

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



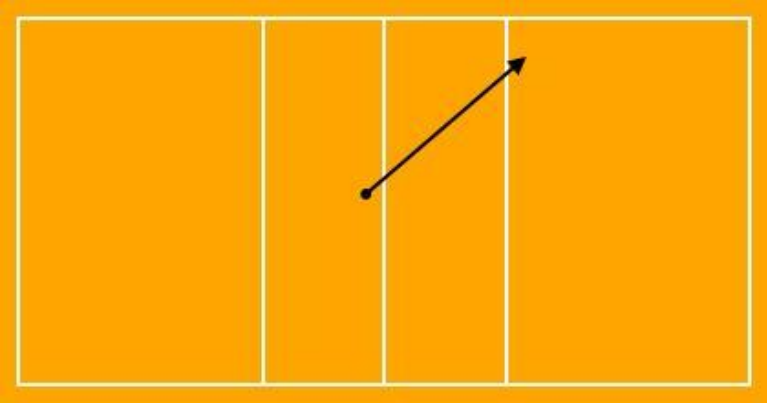
Set quality: !

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Set quality: +

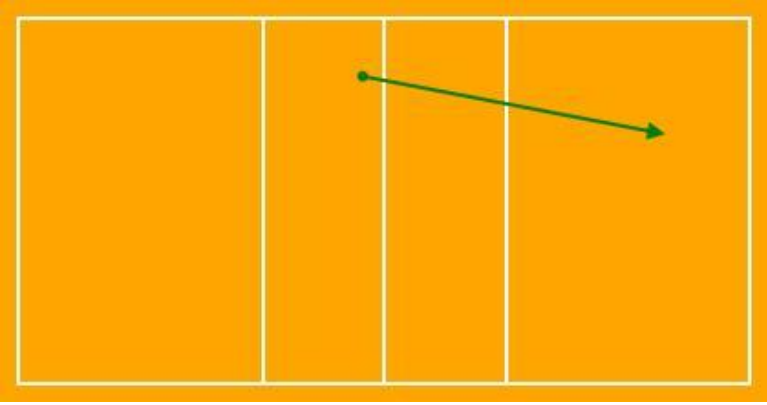
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



## Zone #4 1.5 blockers

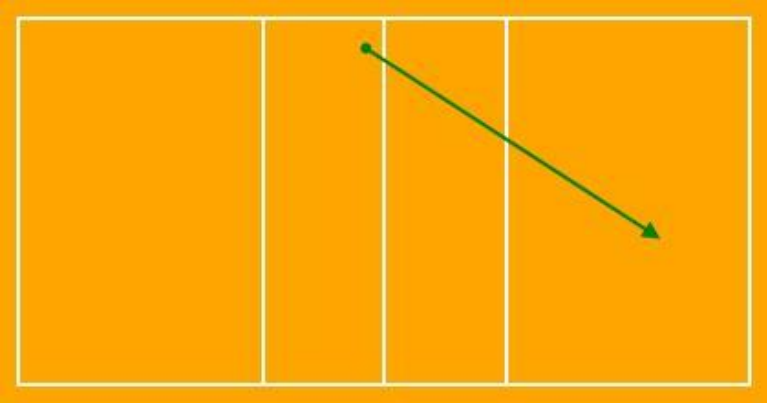
Set quality: !

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Set quality: +

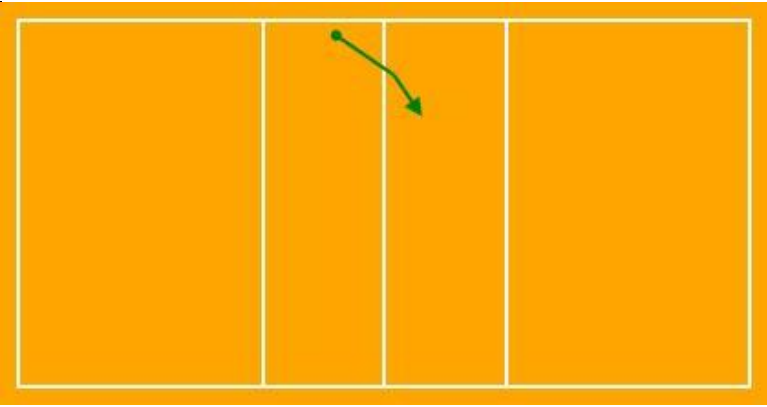
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



## Zone #4 2 blockers

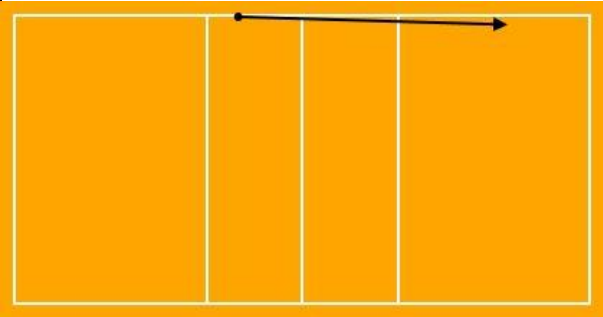
Set quality: /

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



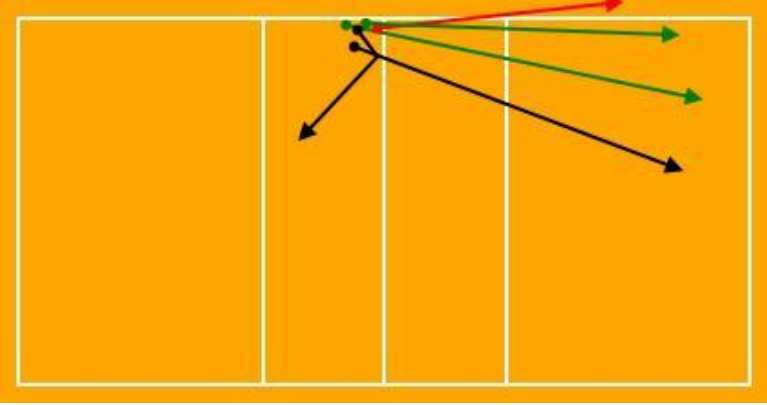
Set quality: !

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



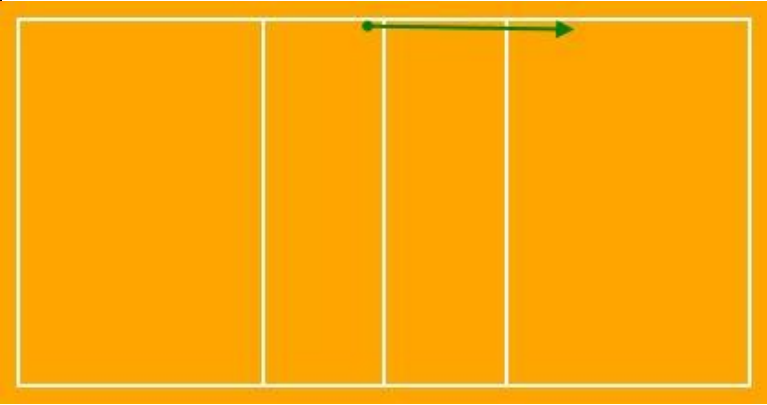
Set quality: +

| Total | #   | +  | !   | /   | -  | =   |
|-------|-----|----|-----|-----|----|-----|
|       | 40% | 0% | 20% | 20% | 0% | 20% |
| 5     | 2   | .  | 1   | 1   | .  | 1   |



Set quality: #

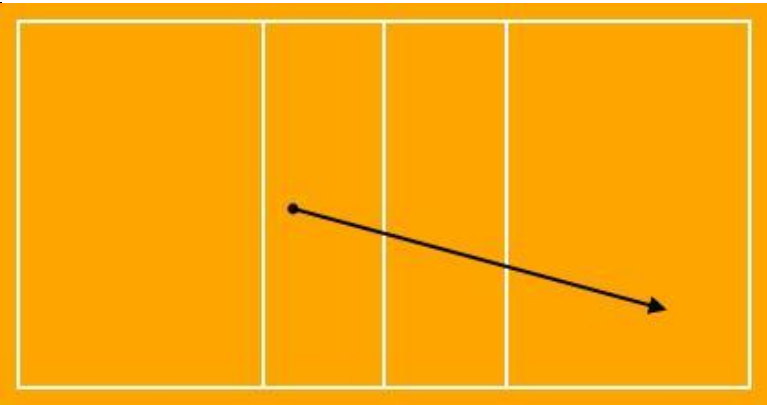
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



Position 6

Total position 6

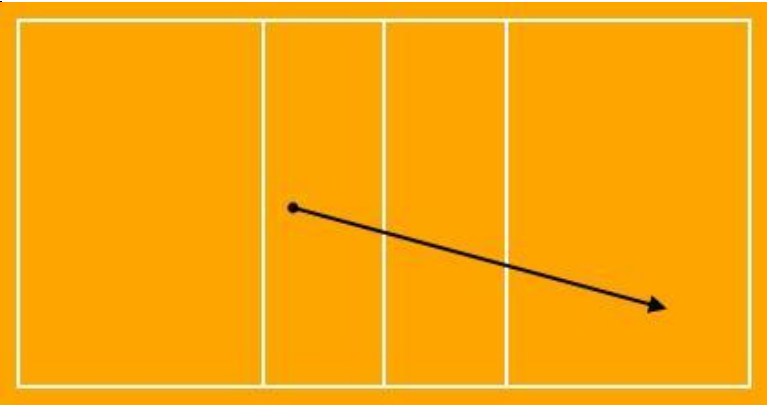
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



Zone #6 1 blockers

Set quality: #

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



# Player #14

# Ahmadullin Timur

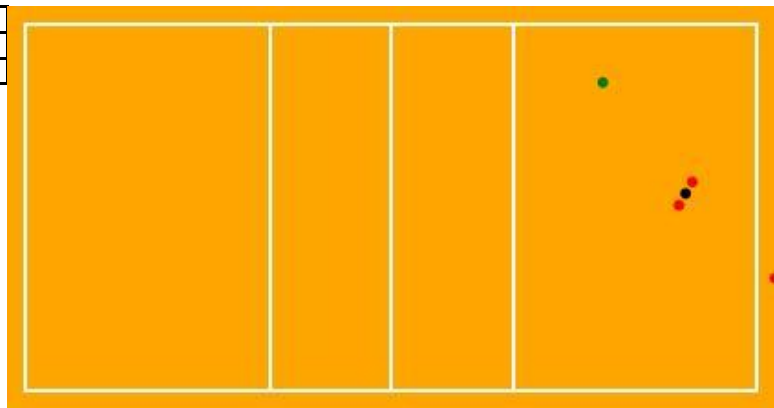
Serve

Player #14 Ahmadullin Timur

## Glider

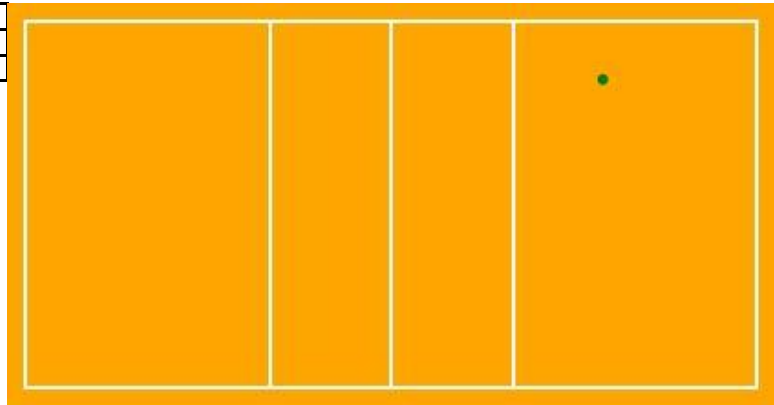
Total Glider

| Total | #  | +   | !  | /   | -   | =   |
|-------|----|-----|----|-----|-----|-----|
|       | 0% | 20% | 0% | 20% | 40% | 20% |
| 5     | .  | 1   | .  | 1   | 2   | 1   |



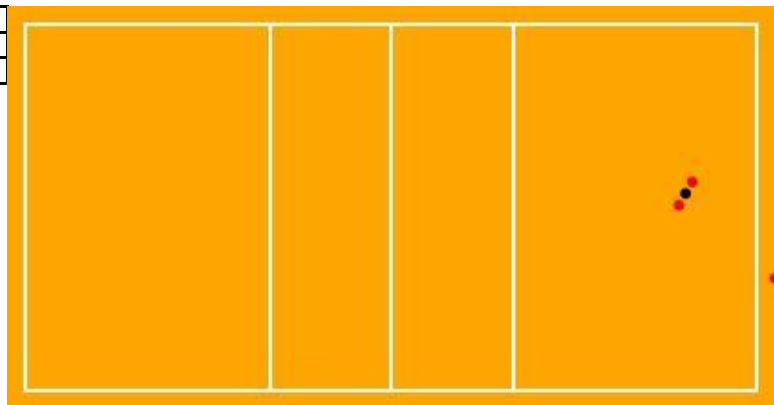
Glider Direction 1

| Total | #  | +    | !  | /  | -  | =  |
|-------|----|------|----|----|----|----|
|       | 0% | 100% | 0% | 0% | 0% | 0% |
| 1     | .  | 1    | .  | .  | .  | .  |



Glider Direction 6

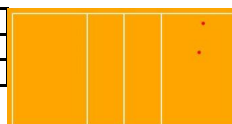
| Total | #  | +  | !  | /   | -   | =   |
|-------|----|----|----|-----|-----|-----|
|       | 0% | 0% | 0% | 25% | 50% | 25% |
| 4     | .  | .  | .  | 1   | 2   | 1   |



## Jump

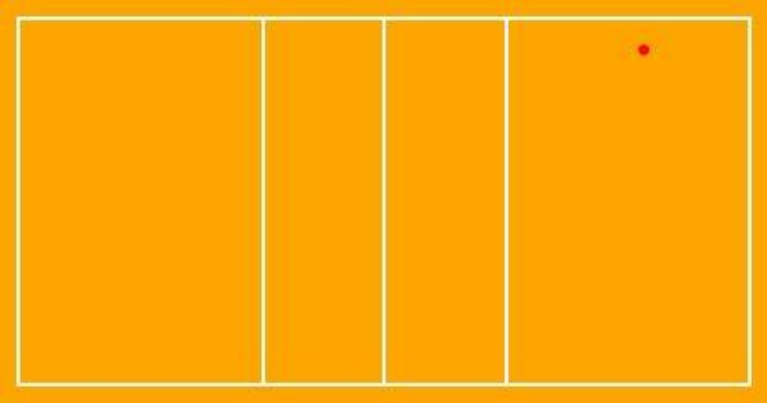
Total Jump

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 66% | 33% |
| 3     | .  | .  | .  | .  | 2   | 1   |



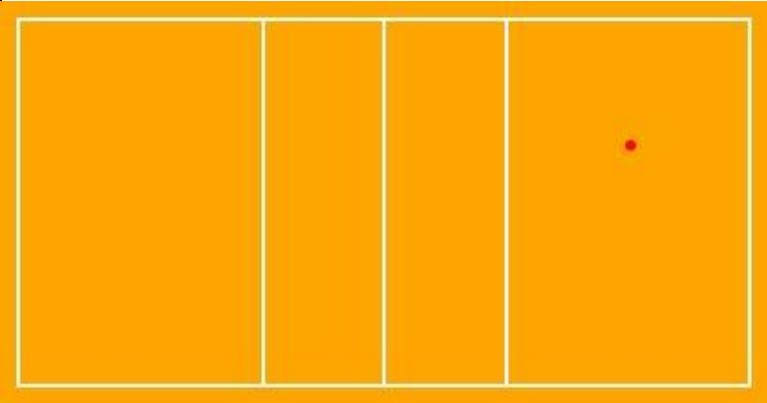
Jump Direction 1

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 50% | 50% |
| 2     | .  | .  | .  | .  | 1   | 1   |



Jump Direction 6

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |

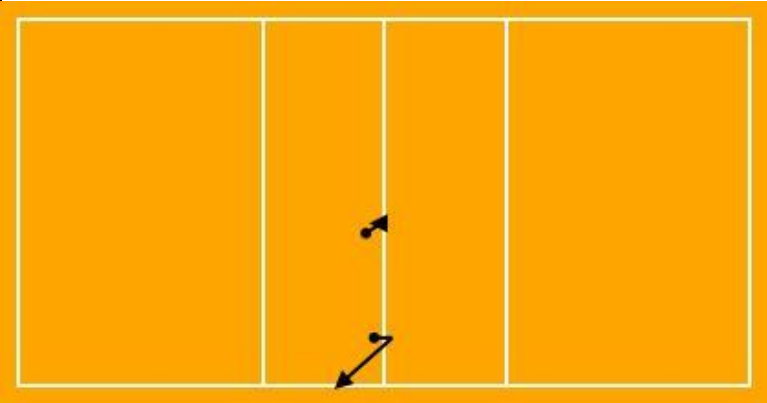


Attack  
Player #14 Ahmadullin Timur

Position 2

Total position 2

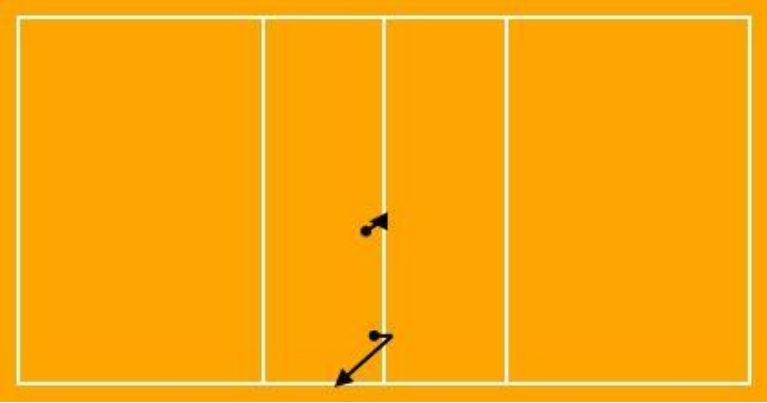
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 2     | .  | .  | .  | 2    | .  | .  |



Zone #2 1 blockers

Set quality: #

| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 2     | .  | .  | .  | 2    | .  | .  |



# Player #15

# Lyashenko Andron

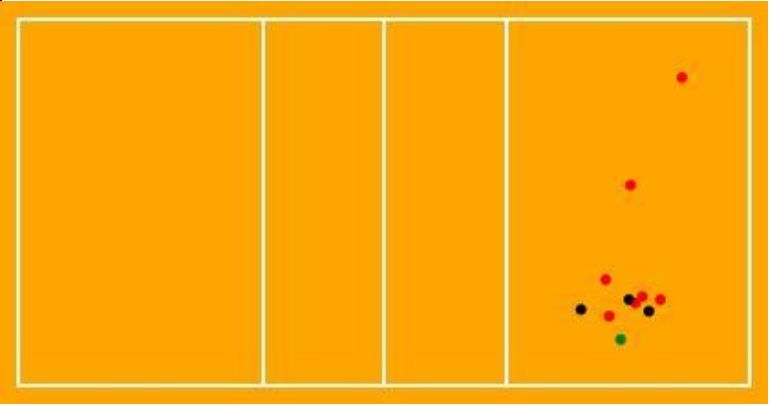
Serve

Player #15 Lyashenko Andron

## Glider

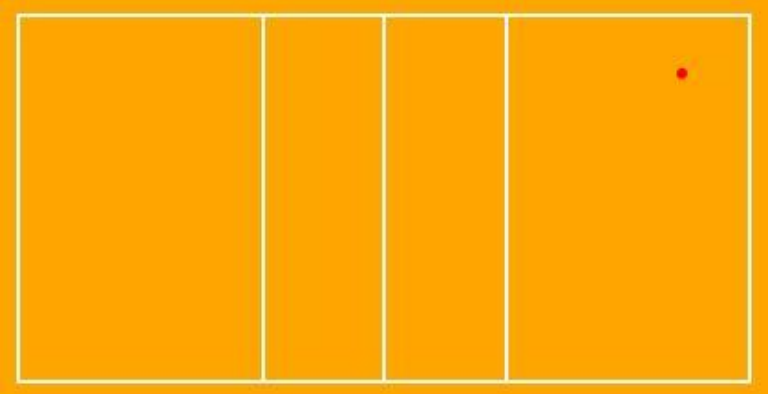
Total Glider

| Total | #  | +  | !  | /   | -   | =  |
|-------|----|----|----|-----|-----|----|
|       | 0% | 9% | 9% | 18% | 63% | 0% |
| 11    | .  | 1  | 1  | 2   | 7   | .  |



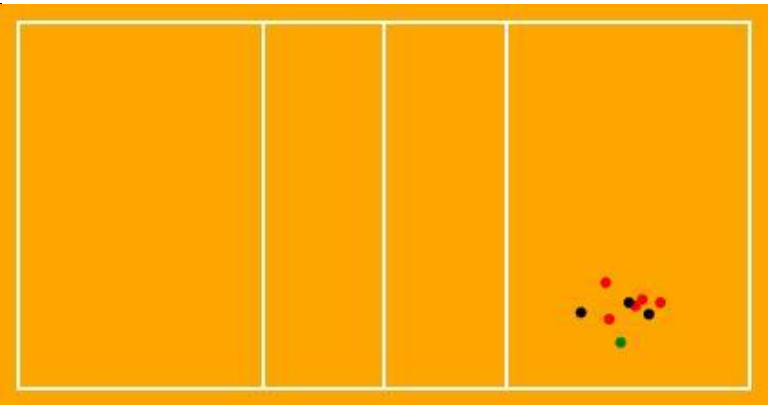
## Glider Direction 1

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



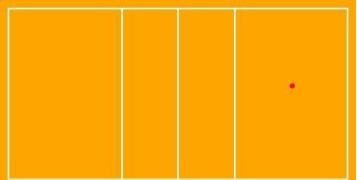
## Glider Direction 5

| Total | #  | +   | !   | /   | -   | =  |
|-------|----|-----|-----|-----|-----|----|
|       | 0% | 11% | 11% | 22% | 55% | 0% |
| 9     | .  | 1   | 1   | 2   | 5   | .  |



## Glider Direction 6

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



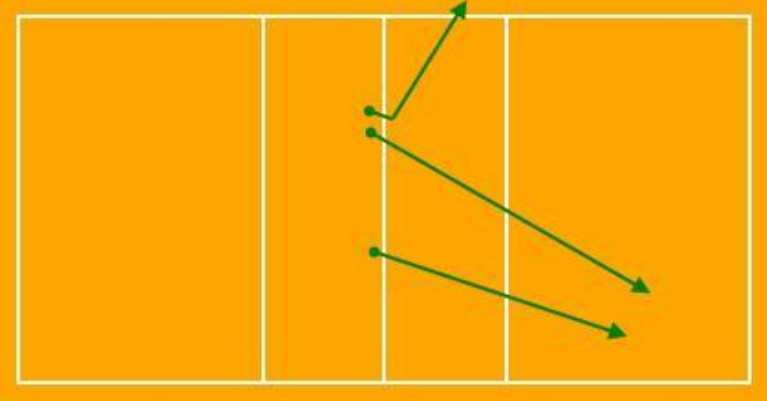
# Attack

## Player #15 Lyashenko Andron

### Position 3

Total position 3

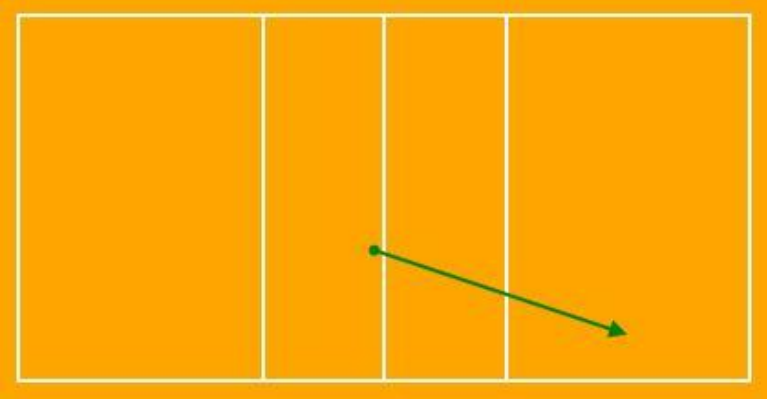
| Total | #   | +   | !  | /  | -  | =  |
|-------|-----|-----|----|----|----|----|
|       | 66% | 33% | 0% | 0% | 0% | 0% |
| 3     | 2   | 1   | .  | .  | .  | .  |



### Zone #3 0.5 blockers

Set quality: #

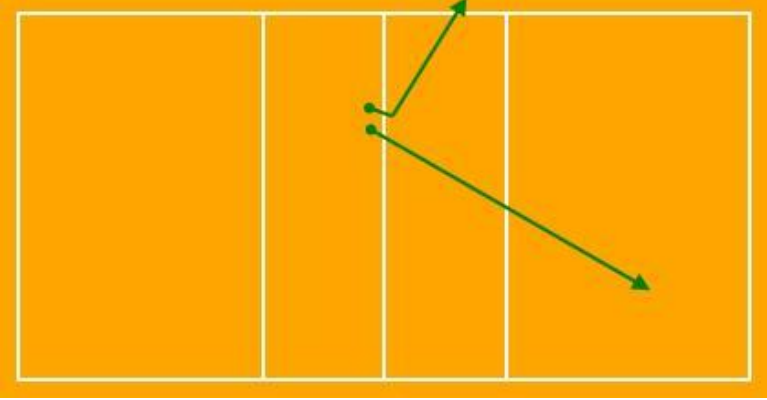
| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



### Zone #3 1 blockers

Set quality: +

| Total | #   | +   | !  | /  | -  | =  |
|-------|-----|-----|----|----|----|----|
|       | 50% | 50% | 0% | 0% | 0% | 0% |
| 2     | 1   | 1   | .  | .  | .  | .  |





# Player #16

# Pyanov Maxim

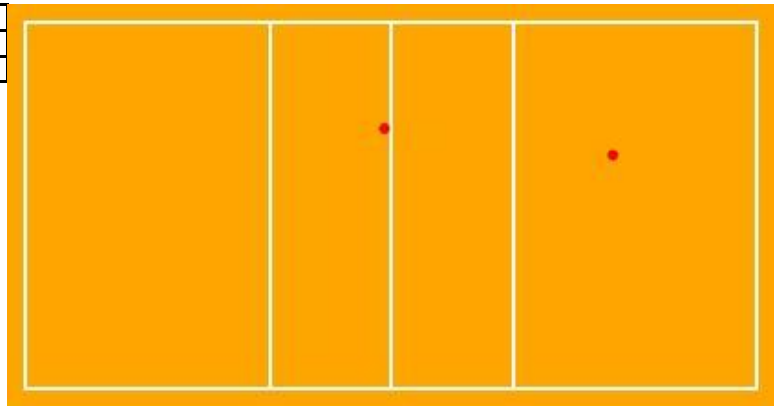
Serve

Player #16 Pyanov Maxim

Glider

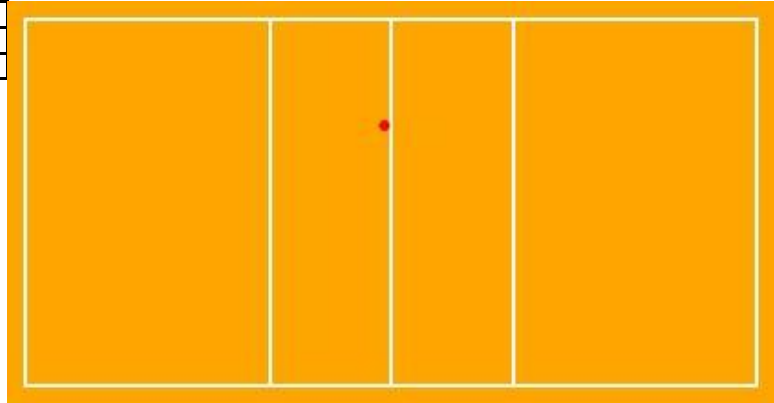
Total Glider

| Total | #  | +  | !  | /  | -   | =   |
|-------|----|----|----|----|-----|-----|
|       | 0% | 0% | 0% | 0% | 50% | 50% |
| 2     | .  | .  | .  | .  | 1   | 1   |



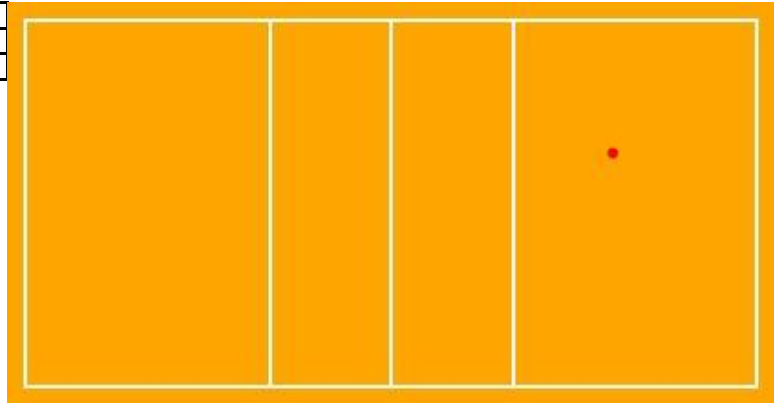
Glider Direction 1

| Total | #  | +  | !  | /  | -  | =    |
|-------|----|----|----|----|----|------|
|       | 0% | 0% | 0% | 0% | 0% | 100% |
| 1     | .  | .  | .  | .  | .  | 1    |



Glider Direction 6

| Total | #  | +  | !  | /  | -    | =  |
|-------|----|----|----|----|------|----|
|       | 0% | 0% | 0% | 0% | 100% | 0% |
| 1     | .  | .  | .  | .  | 1    | .  |



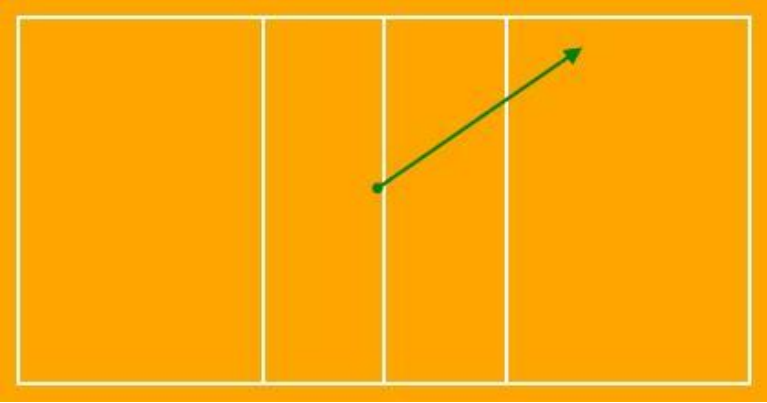
Attack

Player #16 Pyanov Maxim

# Position 3

Total position 3

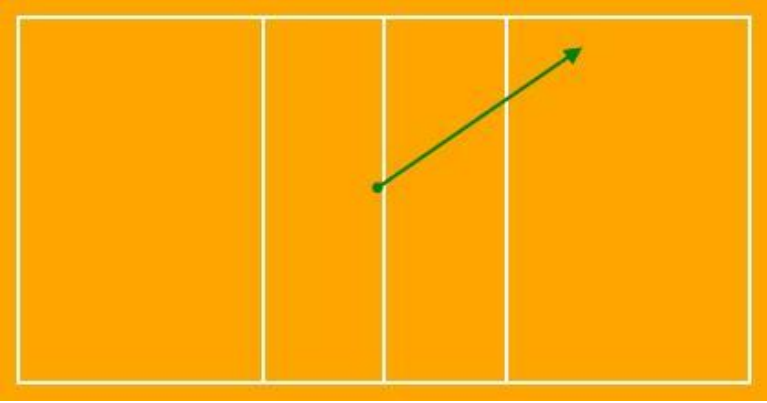
|       |      |    |    |    |    |    |
|-------|------|----|----|----|----|----|
| Total | #    | +  | !  | /  | -  | =  |
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



## Zone #3 1 blockers

Set quality: !

|       |      |    |    |    |    |    |
|-------|------|----|----|----|----|----|
| Total | #    | +  | !  | /  | -  | =  |
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



# Player #17

## Fedunov Daniil

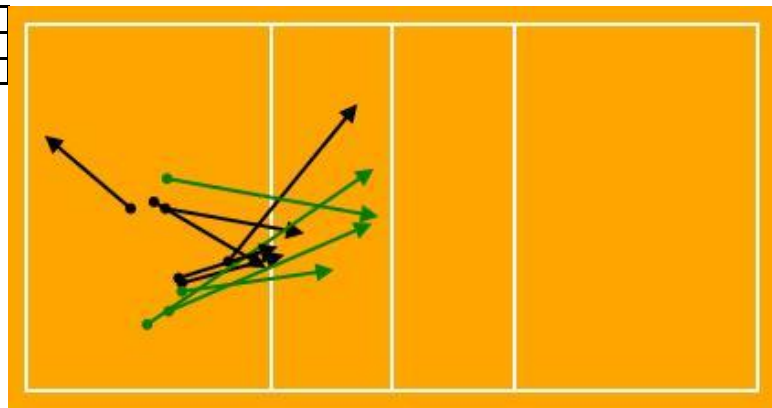
Reception

Player #17 Fedunov Daniil

### Glider

Total Glider

| Total | #   | +   | !   | /   | -  | =  |
|-------|-----|-----|-----|-----|----|----|
|       | 20% | 20% | 40% | 20% | 0% | 0% |
| 10    | 2   | 2   | 4   | 2   | .  | .  |



|                                      |  |  |
|--------------------------------------|--|--|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: .         | .(0%)<br>#: ., #+: .<br>!/-: ., =: .         |
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | 4(40%)<br>#: 25%, #+: 25%<br>!/-: 75%, =: 0% | 6(60%)<br>#: 16%, #+: 50%<br>!/-: 50%, =: 0% |

### Glider Zone #1

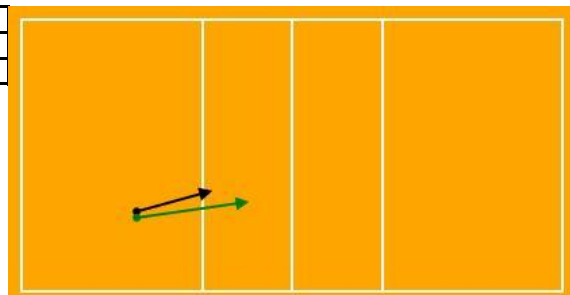
Lower

| Total | #   | +   | !   | /  | -  | =  |
|-------|-----|-----|-----|----|----|----|
|       | 25% | 25% | 50% | 0% | 0% | 0% |
| 4     | 1   | 1   | 2   | .  | .  | .  |



Upper

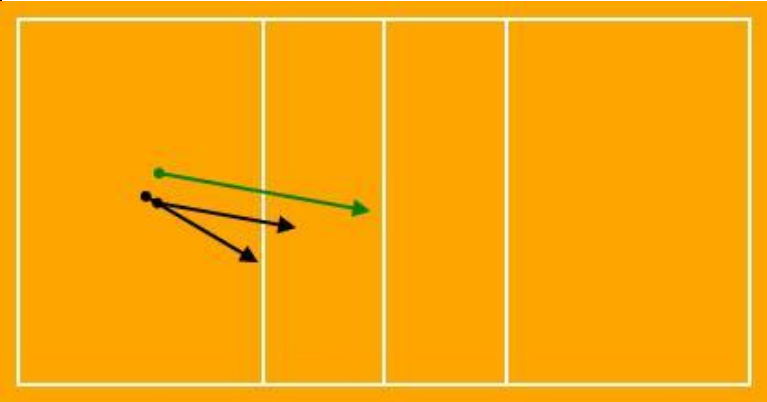
| Total | #  | +   | !   | /  | -  | =  |
|-------|----|-----|-----|----|----|----|
|       | 0% | 50% | 50% | 0% | 0% | 0% |
| 2     | .  | 1   | 1   | .  | .  | .  |



# Glider Zone #6

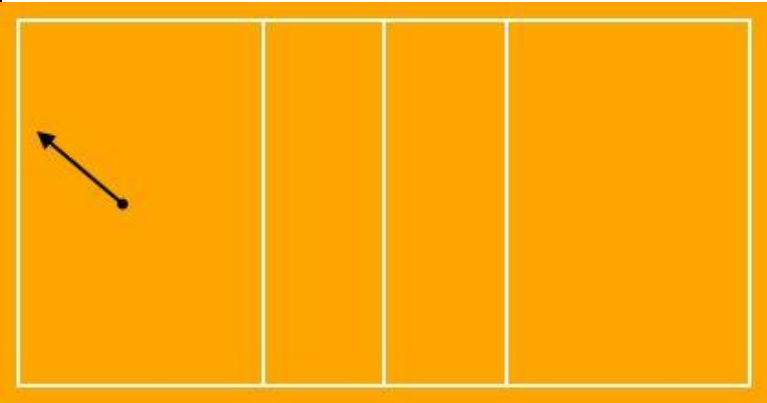
Upper

| Total | #   | +  | !   | /   | -  | =  |
|-------|-----|----|-----|-----|----|----|
|       | 33% | 0% | 33% | 33% | 0% | 0% |
| 3     | 1   | .  | 1   | 1   | .  | .  |



OneHanded

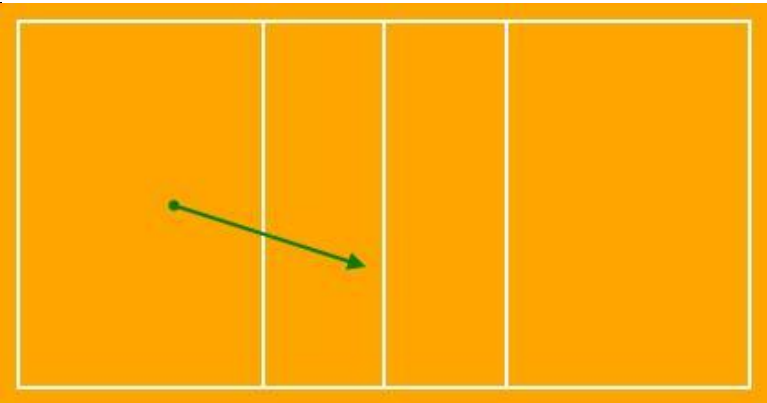
| Total | #  | +  | !  | /    | -  | =  |
|-------|----|----|----|------|----|----|
|       | 0% | 0% | 0% | 100% | 0% | 0% |
| 1     | .  | .  | .  | 1    | .  | .  |



# Jump

Total Jump

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |



|                                      |   |                                      |
|--------------------------------------|---|--------------------------------------|
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | .(0%)<br>#: ., #+: .<br>!/-: ., =: .              | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |
| .(0%)<br>#: ., #+: .<br>!/-: ., =: . | 1(100%)<br>#: 100%, #+:<br>100%<br>!/-: 0%, =: 0% | .(0%)<br>#: ., #+: .<br>!/-: ., =: . |

# Jump Zone #6

Lower

| Total | #    | +  | !  | /  | -  | =  |
|-------|------|----|----|----|----|----|
|       | 100% | 0% | 0% | 0% | 0% | 0% |
| 1     | 1    | .  | .  | .  | .  | .  |

