

Player	Points		Serve				Reception					Attack					Block				Defence		
	Pts	W-L	Tot	Err	Eff%	Ace	Tot	Err	Neg%	Pos%	Per%	Tot	Err	Bk	Pts	Eff%	Pts%	Err	Neg%	Pos%	Pts	Tot	Pos%
#1 Vasilchenko	20	16	16	.	12%	28	3	1	17	67%	60%	.	33%	66%	3	7	85%
#2 Baiduji	.	0
#7 Ushakov	3	-2	3	.	0%	.	7	2	28%	71%	57%	9	2	1	3	44%	33%	3	66%
#8 Shchipko	.	0
#10 Klimov	9	6	25	1	32%	1	10	1	1	6	70%	60%	.	40%	60%	2	2	100%
#12 Volkov	.	0
#13 Trofimov	21	9	16	2	18%	2	25	.	12%	56%	24%	32	7	1	18	56%	56%	2	50%	50%	1	7	85%
#14 Ahmadullin	1	-1	18	.	16%	1	.	.	.	0%	0%	.	60%	40%	1	7	57%
#15 Lyashenko	5	2	11	1	0%	6	1	1	2	50%	33%	.	11%	88%	3	1	0%
#16 Pyanov	.	0
#17 Fedunov	.	0	21	.	9%	57%	23%	9	100%
#18 Ziva	4	3	3	1	0%	.	2	.	50%	50%	50%	5	.	.	4	100%	80%	.	100%	0%	.	2	100%
#24 Scherbakov	10	7	8	.	0%	.	13	.	30%	46%	38%	21	2	.	10	52%	47%	.	0%	100%	.	2	50%
Total	73	40	100	5	16%	3	68	2	17%	55%	30%	112	16	5	60	59%	53%	2	36%	63%	10	40	80%

Player #1

Vasilchenko

Dmitrii

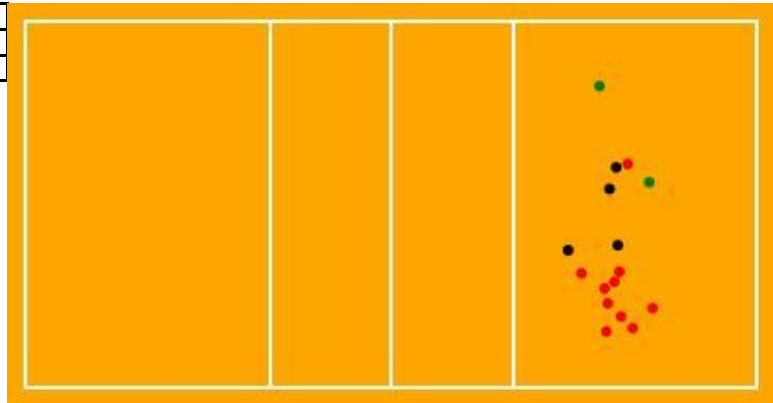
Serve

Player #1 Vasilchenko Dmitrii

Glider

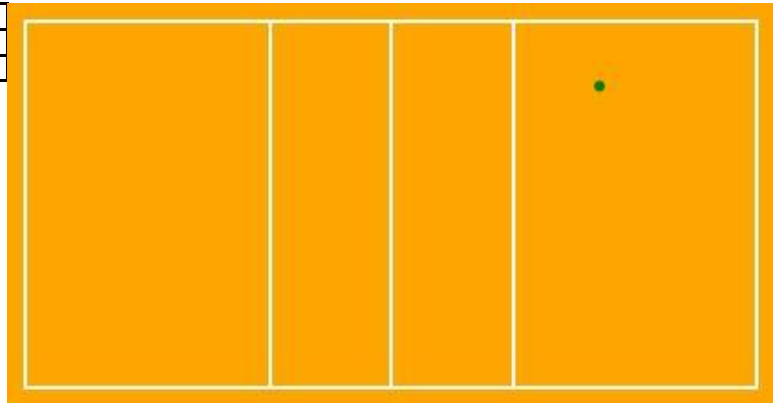
Total Glider

Total	#	+	!	/	-	=
	0%	12%	12%	12%	62%	0%
16	.	2	2	2	10	.



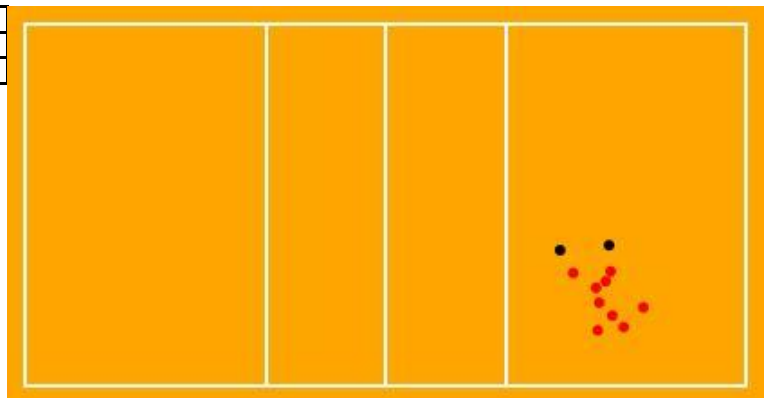
Glider Direction 1

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



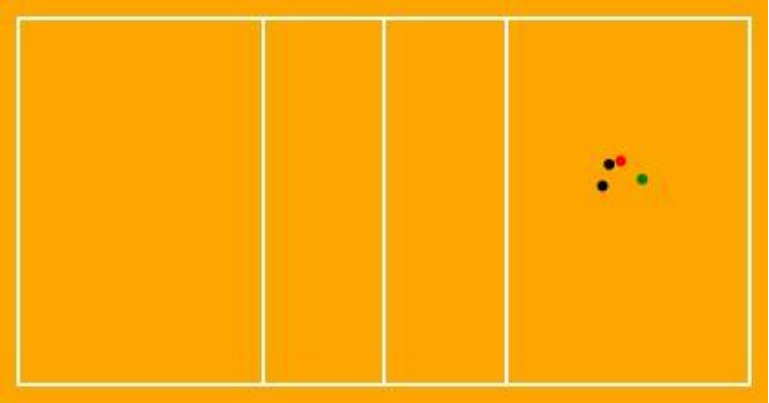
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	9%	9%	81%	0%
11	.	.	1	1	9	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	25%	25%	25%	25%	0%
4	.	1	1	1	1	.



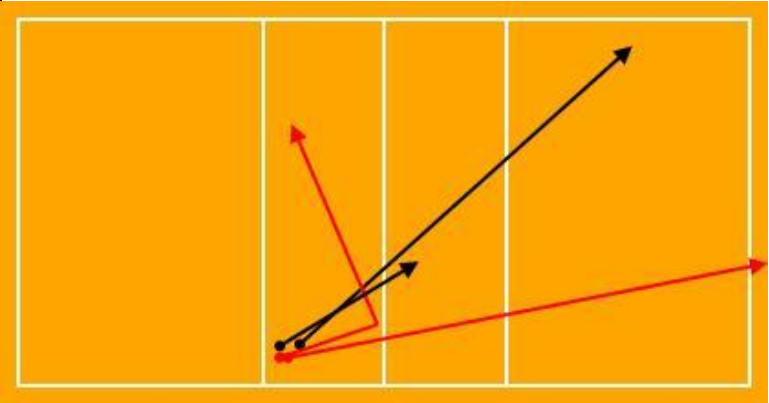
Attack

Player #1 Vasilchenko Dmitrii

Position 1

Total position 1

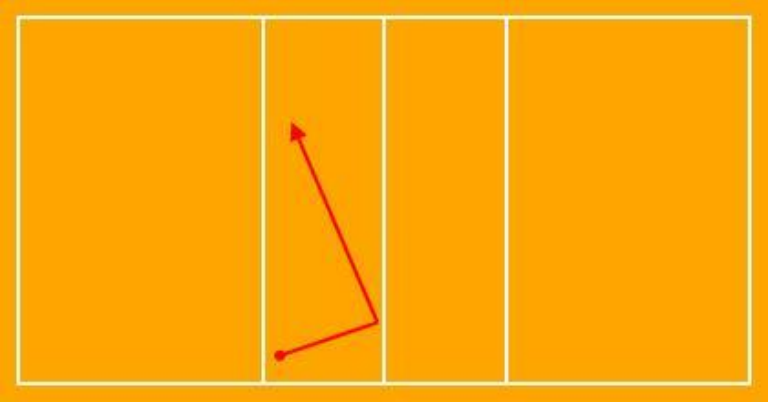
Total	#	+	!	/	-	=
	0%	0%	0%	50%	25%	25%
4	.	.	.	2	1	1



Zone #1 1 blockers

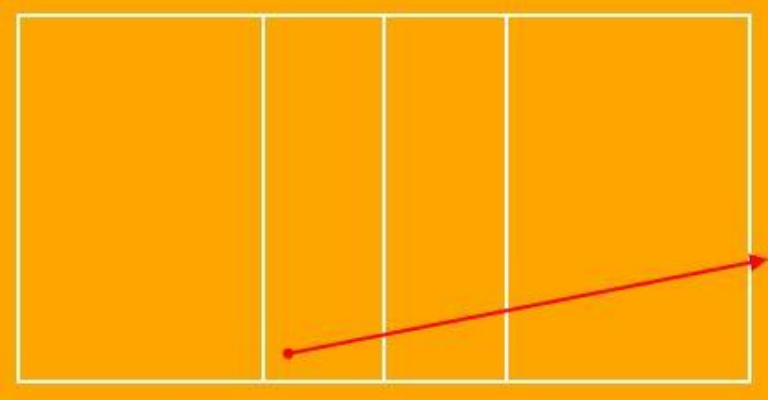
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



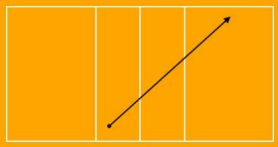
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: #

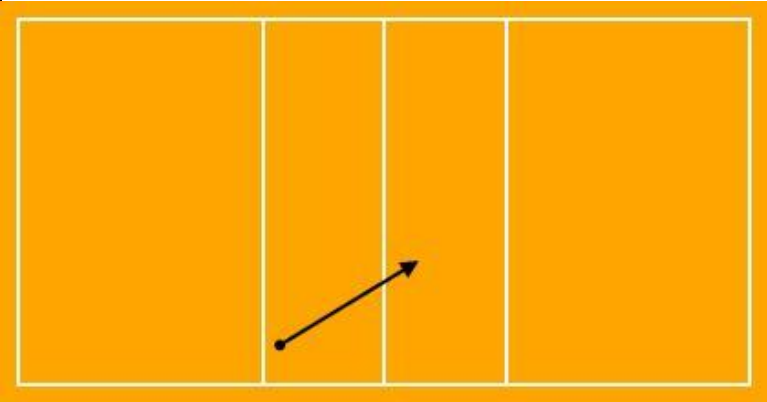
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #1 2 blockers

Set quality: +

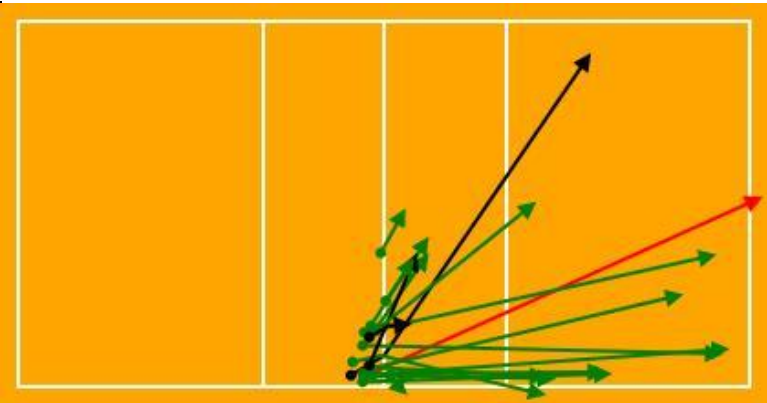
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Position 2

Total position 2

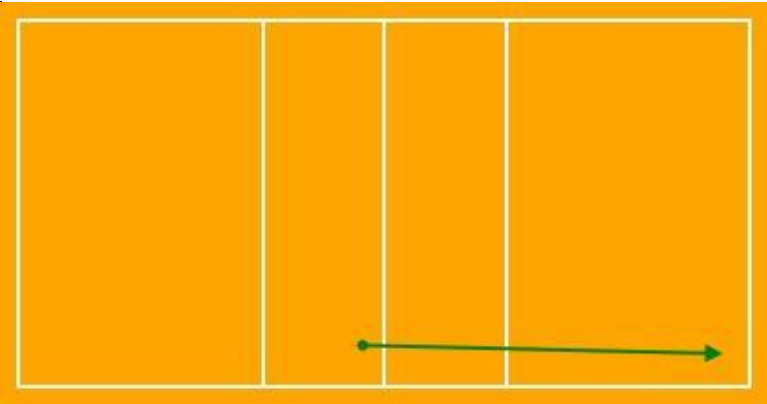
Total	#	+	!	/	-	=
	70%	10%	0%	15%	0%	5%
20	14	2	.	3	.	1



Zone #2 1 blockers

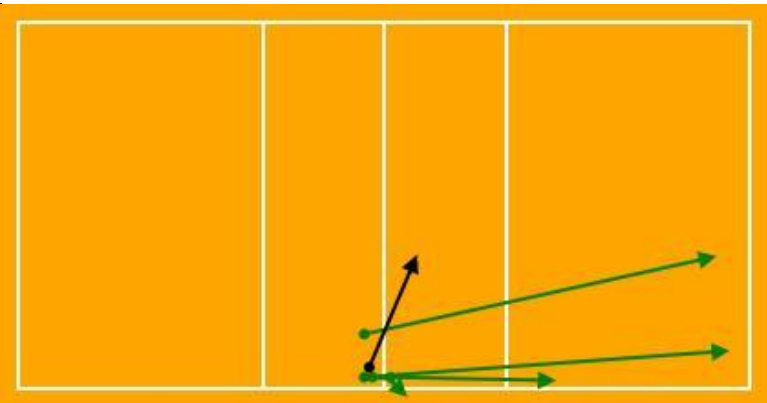
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



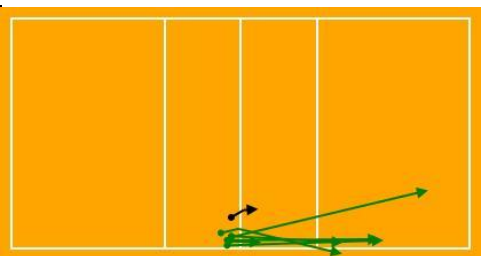
Set quality: !

Total	#	+	!	/	-	=
	80%	0%	0%	20%	0%	0%
5	4	.	.	1	.	.



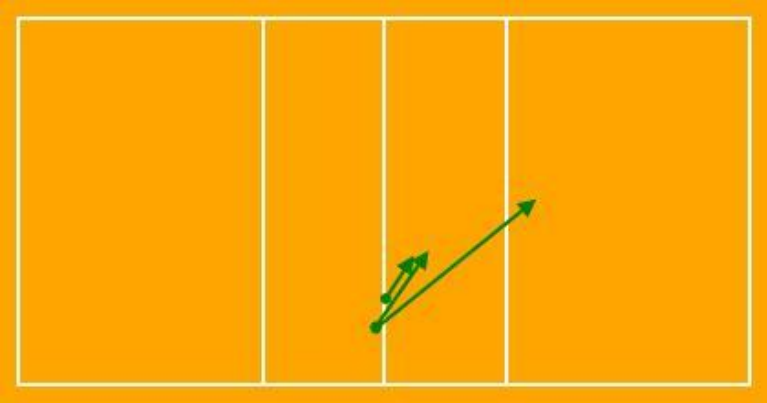
Set quality: +

Total	#	+	!	/	-	=
	85%	0%	0%	14%	0%	0%
7	6	.	.	1	.	.



Set quality: #

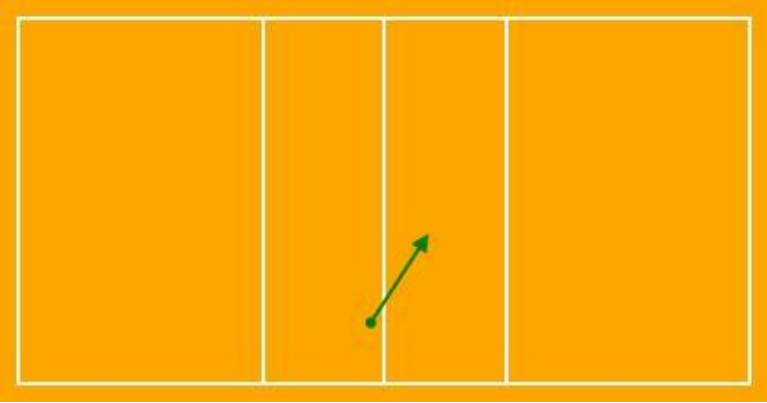
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3



Zone #2 1.5 blockers

Set quality: /

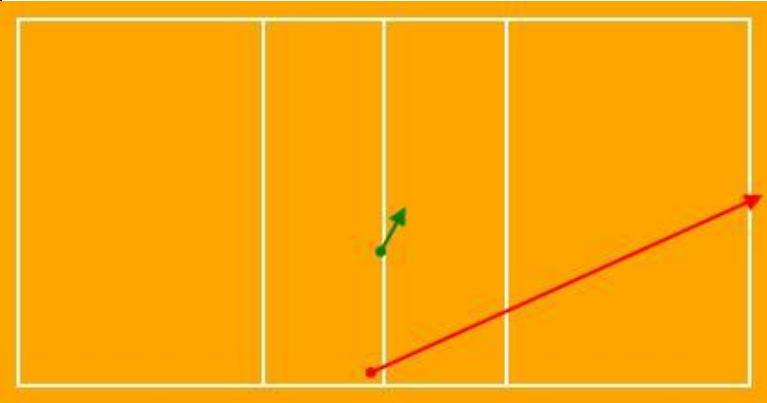
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Zone #2 2 blockers

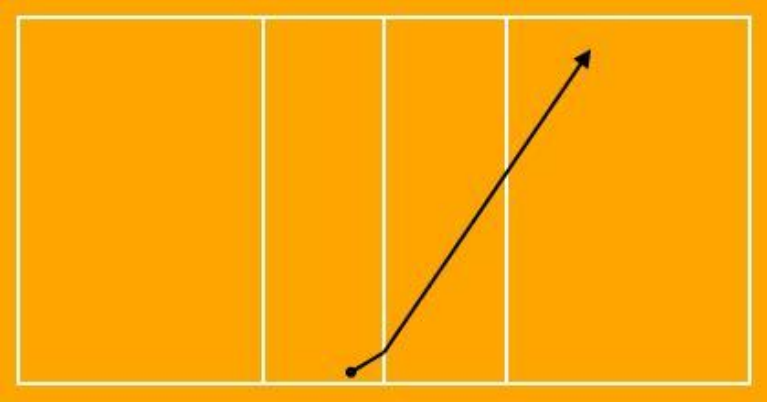
Set quality: !

Total	#	+	!	/	-	=
	0%	50%	0%	0%	0%	50%
2	.	1	.	.	.	1



Set quality: +

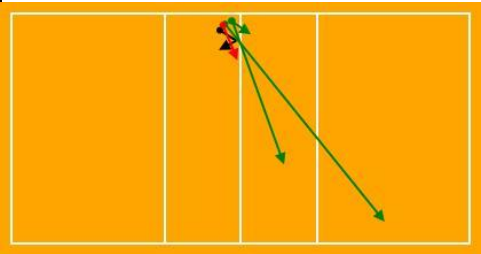
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Position 4

Total position 4

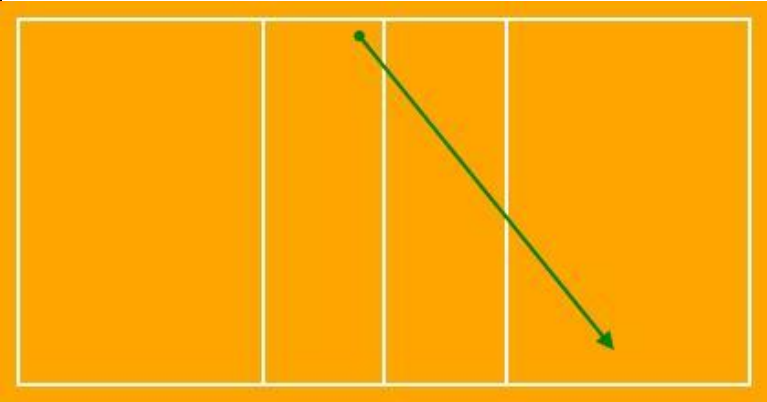
Total	#	+	!	/	-	=
	60%	0%	20%	0%	0%	20%
5	3	.	1	.	.	1



Zone #4 1 blockers

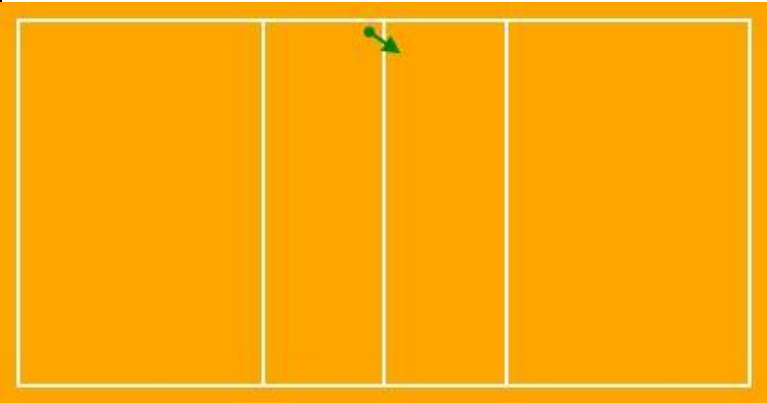
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: +

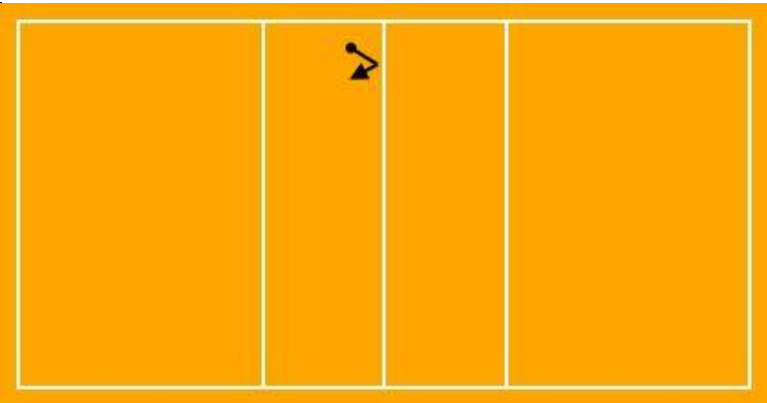
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1.5 blockers

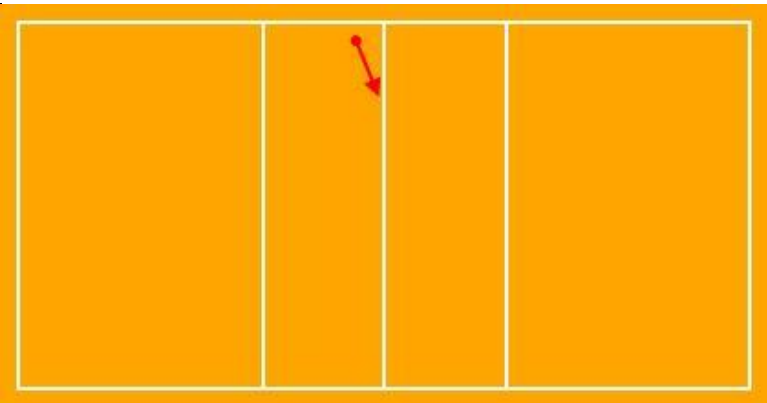
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Set quality: !

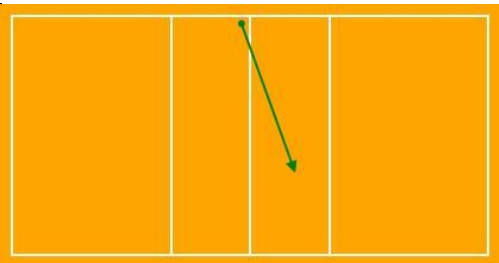
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #4 2 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #7 Ushakov Vladislav

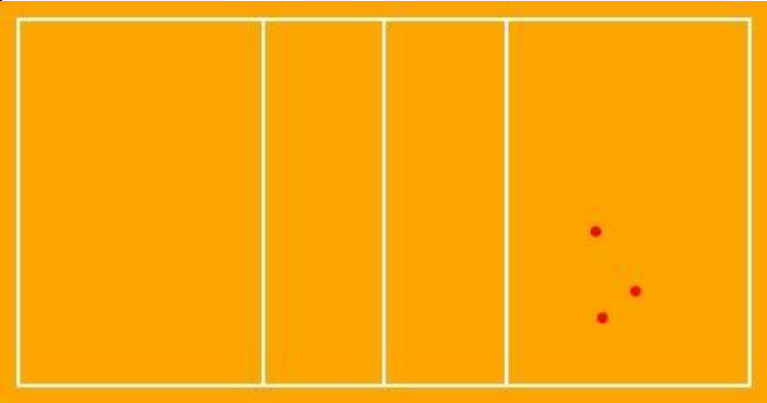
Serve

Player #7 Ushakov Vladislav

Glider

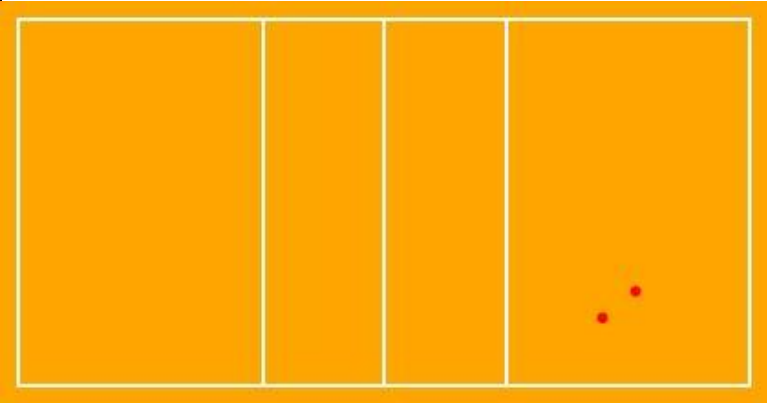
Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
3	3	.



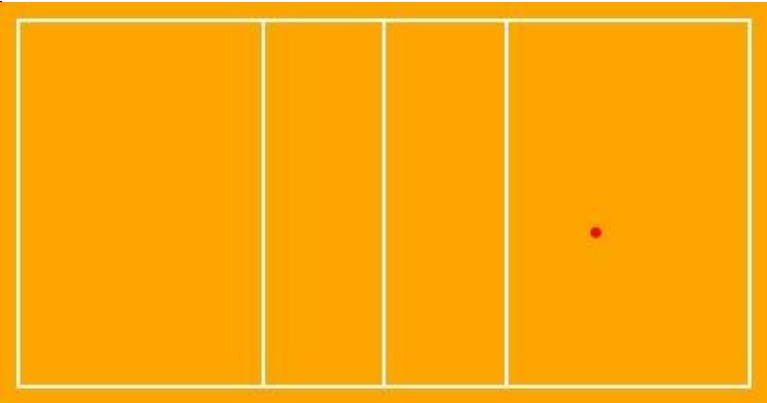
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
2	2	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



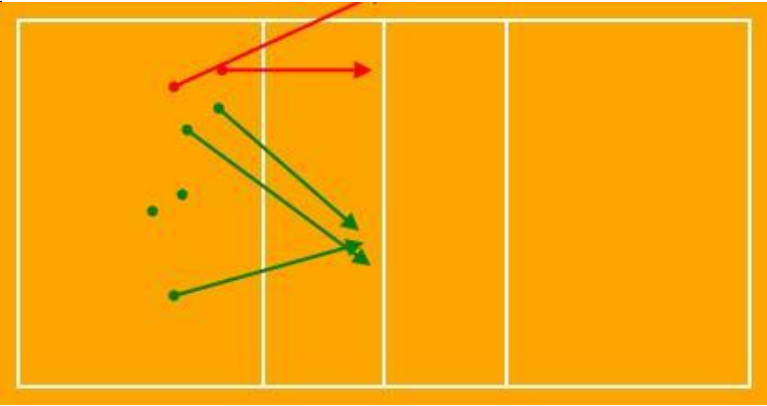
Reception

Player #7 Ushakov Vladislav

Glider

Total Glider

Total	#	+	!	/	-	=
	57%	14%	0%	0%	0%	28%
7	4	1	.	.	.	2

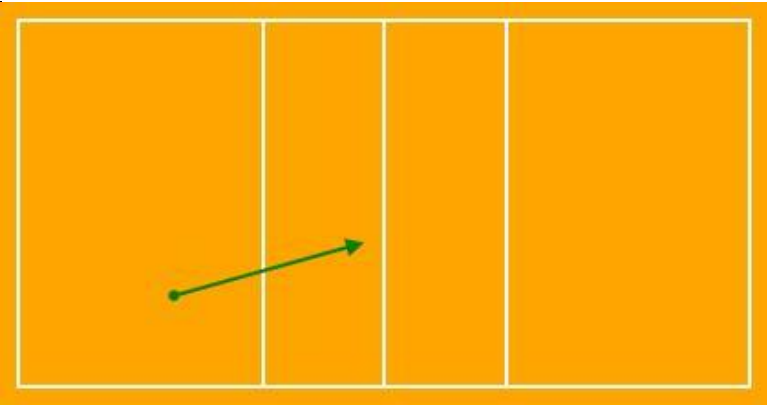


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
4(57%) #: 25%, #+: 50% !/-: 0%, =: 50%	2(28%) #: 100%, #+: 100% !/-: 0%, =: 0%	1(14%) #: 100%, #+: 100% !/-: 0%, =: 0%

Glider Zone #1

Upper

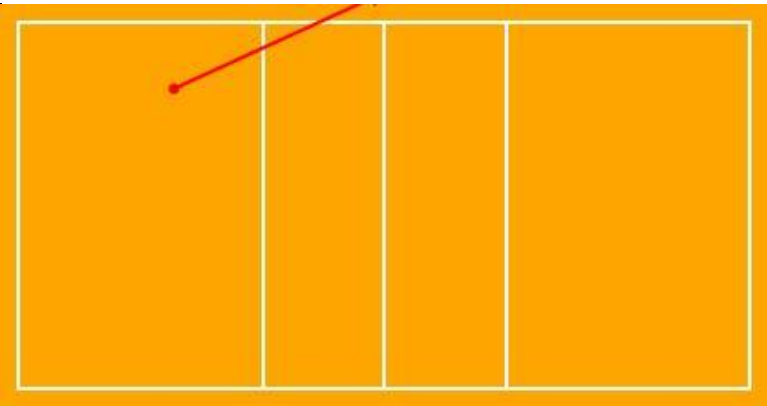
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Glider Zone #5

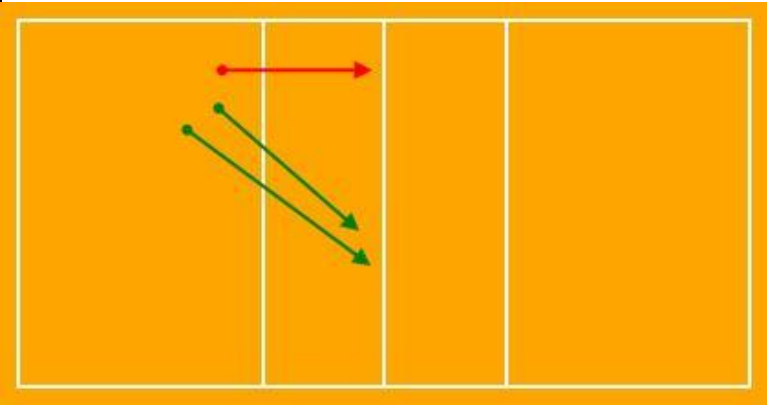
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Upper

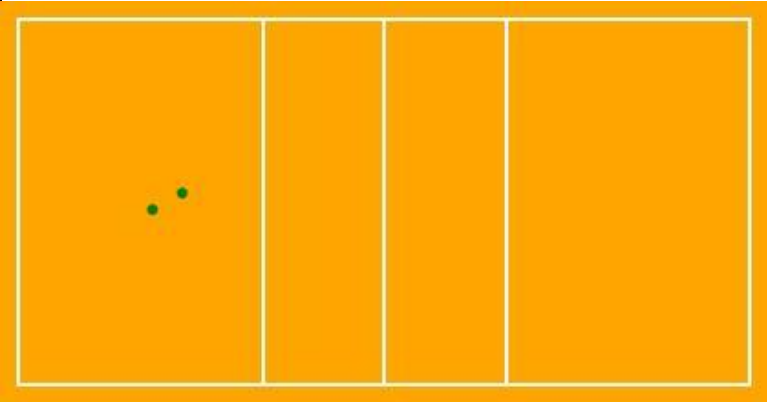
Total	#	+	!	/	-	=
	33%	33%	0%	0%	0%	33%
3	1	1	.	.	.	1



Glider Zone #6

Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2

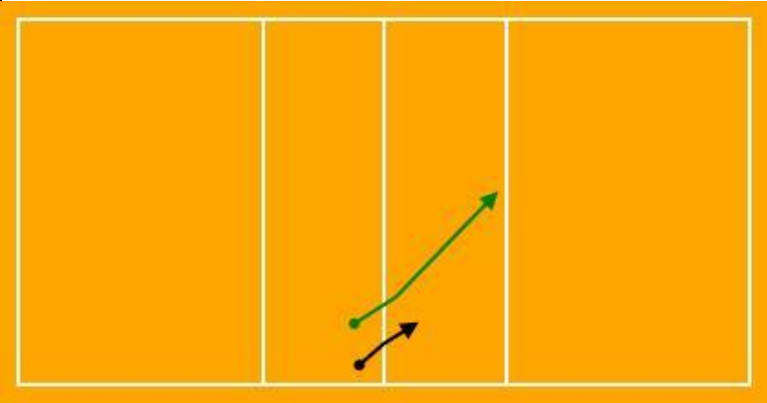


Attack Player #7 Ushakov Vladislav

Position 2

Total position 2

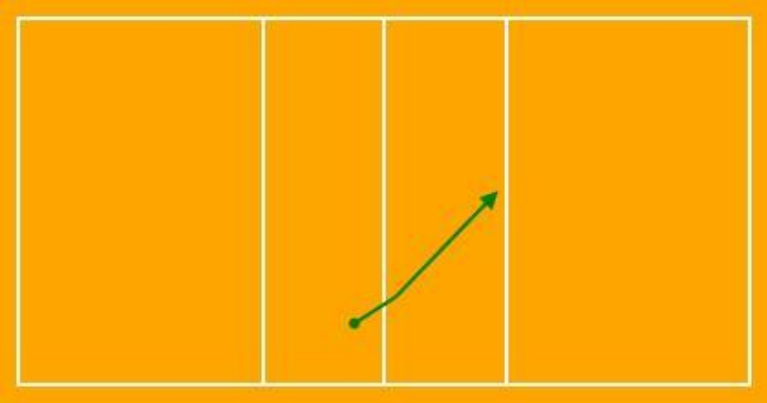
Total	#	+	!	/	-	=
	0%	50%	0%	50%	0%	0%
2	.	1	.	1	.	.



Zone #2 1 blockers

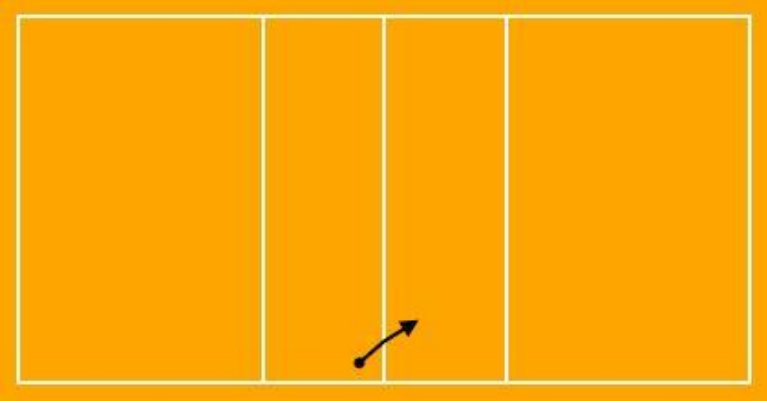
Set quality: !

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Position 4

Total position 4

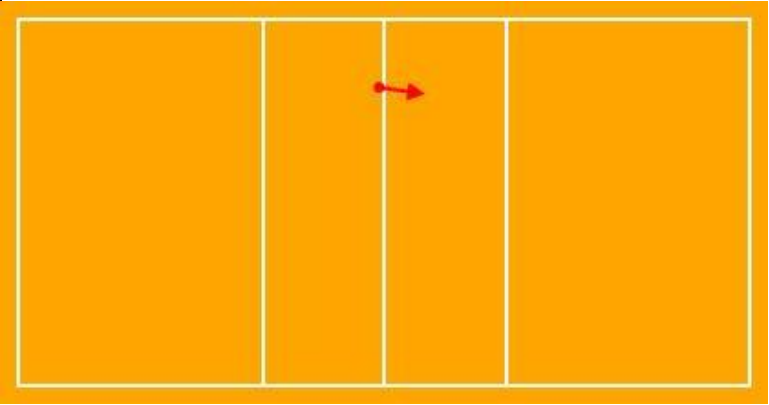
Total	#	+	!	/	-	=
-------	---	---	---	---	---	---

	42%	0%	0%	14%	14%	28%
7	3	.	.	1	1	2

Zone #4 0 blockers

Set quality: #

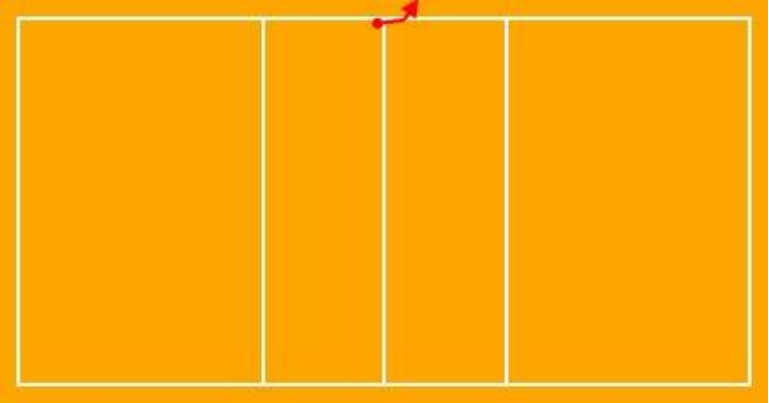
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #4 1 blockers

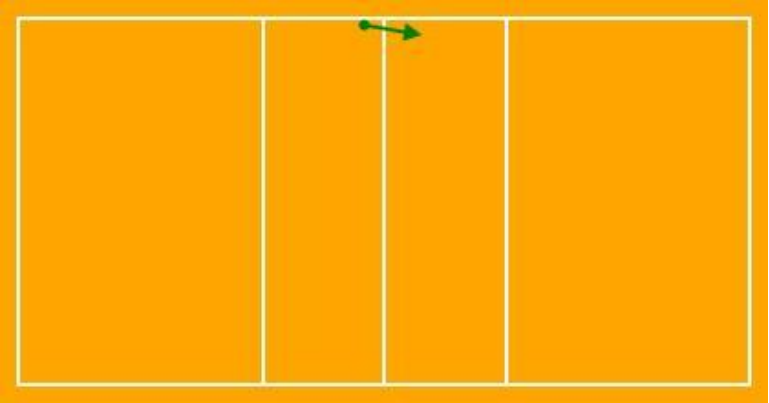
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Set quality: +

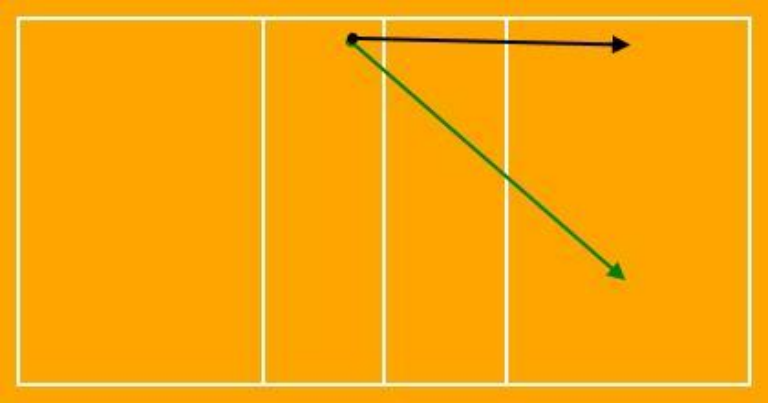
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1.5 blockers

Set quality: +

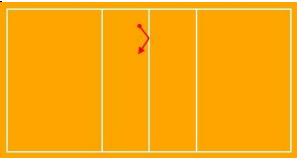
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



Zone #4 2 blockers

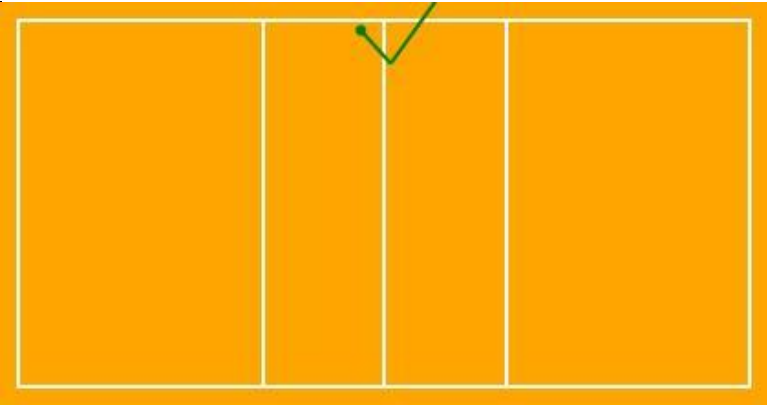
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Player #10 Klimov Alexey

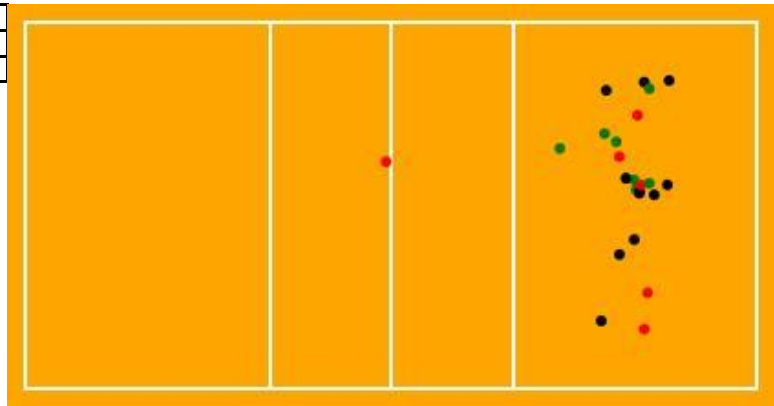
Serve

Player #10 Klimov Alexey

Glider

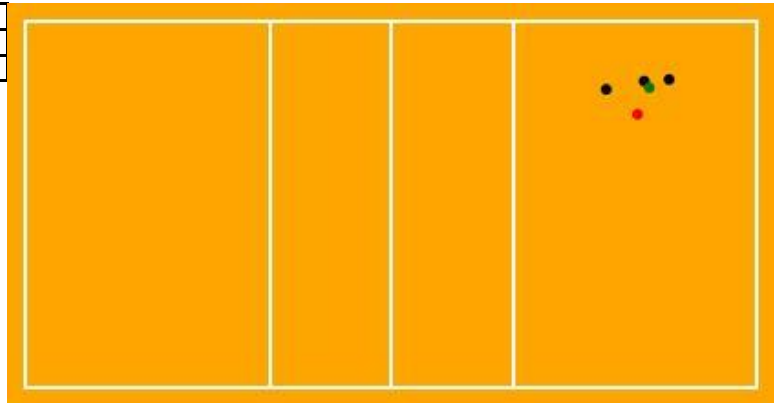
Total Glider

Total	#	+	!	/	-	=
	4%	28%	28%	16%	20%	4%
25	1	7	7	4	5	1



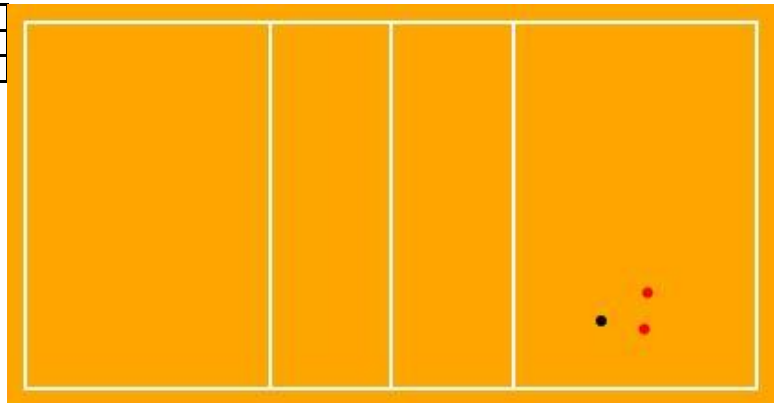
Glider Direction 1

Total	#	+	!	/	-	=
	0%	20%	20%	40%	20%	0%
5	.	1	1	2	1	.



Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	33%	66%	0%
3	.	.	.	1	2	.



Glider Direction 6

Total	#	+	!	/	-	=
	5%	35%	35%	5%	11%	5%
17	1	6	6	1	2	1



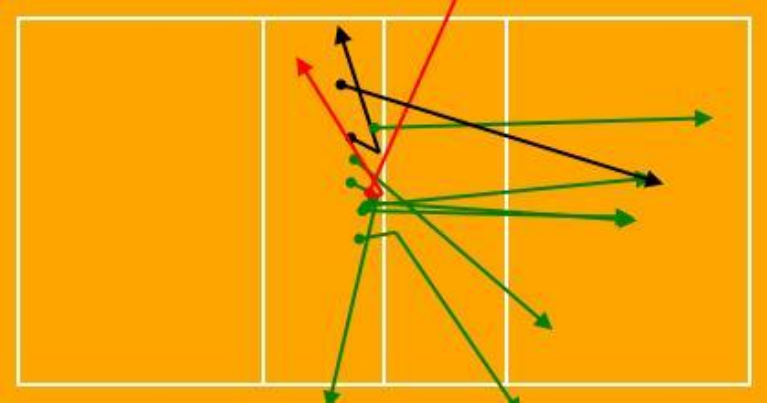
Attack

Player #10 Klimov Alexey

Position 3

Total position 3

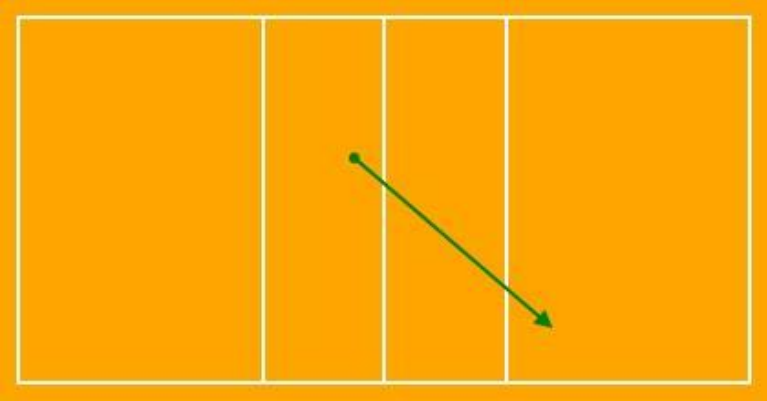
Total	#	+	!	/	-	=
	54%	9%	0%	18%	9%	9%
11	6	1	.	2	1	1



Zone #3 0 blockers

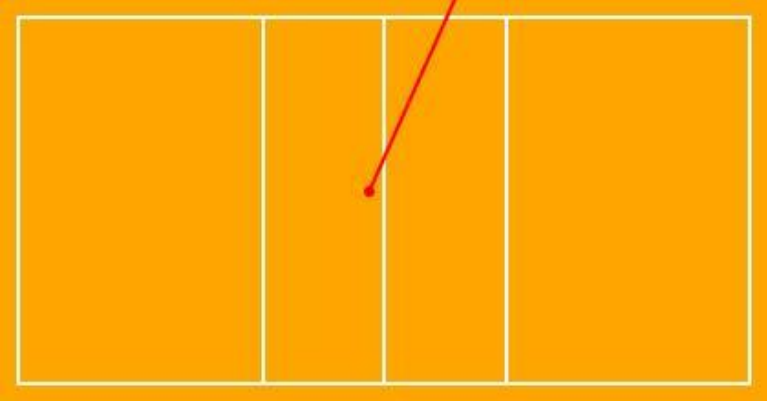
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: #

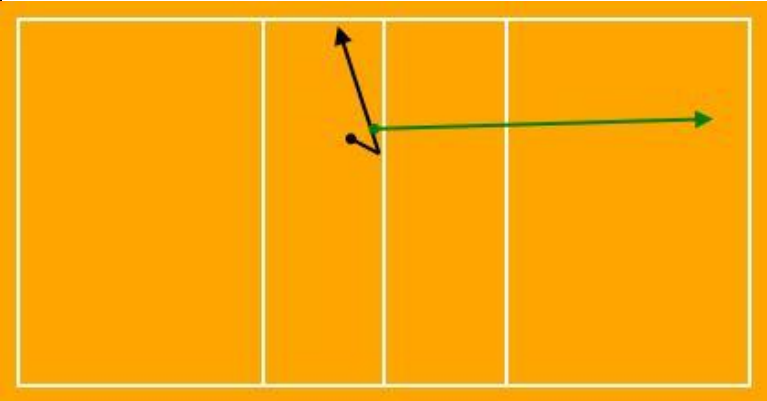
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #3 1 blockers

Set quality: /

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



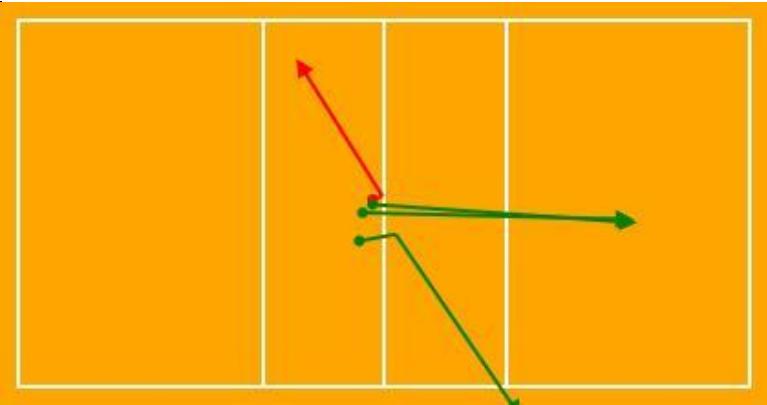
Set quality: !

Total	#	+	!	/	-	=
	33%	33%	0%	33%	0%	0%
3	1	1	.	1	.	.



Set quality: +

Total	#	+	!	/	-	=
	75%	0%	0%	0%	25%	0%
4	3	.	.	.	1	.



Player #13

Trofimov Lev

Serve

Player #13 Trofimov Lev

Glider

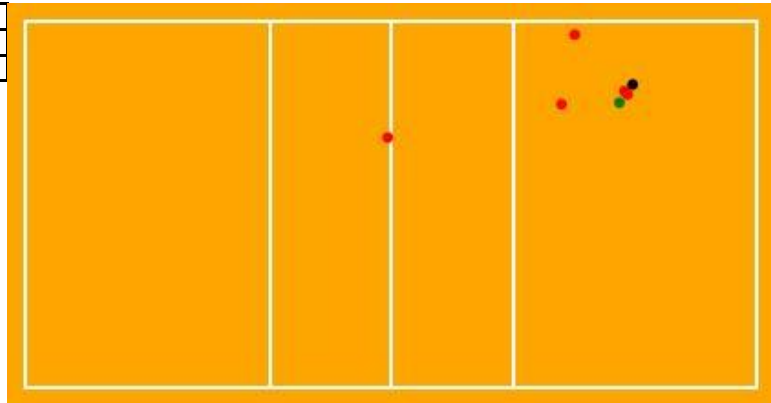
Total Glider

Total	#	+	!	/	-	=
	12%	6%	6%	6%	56%	12%
16	2	1	1	1	9	2



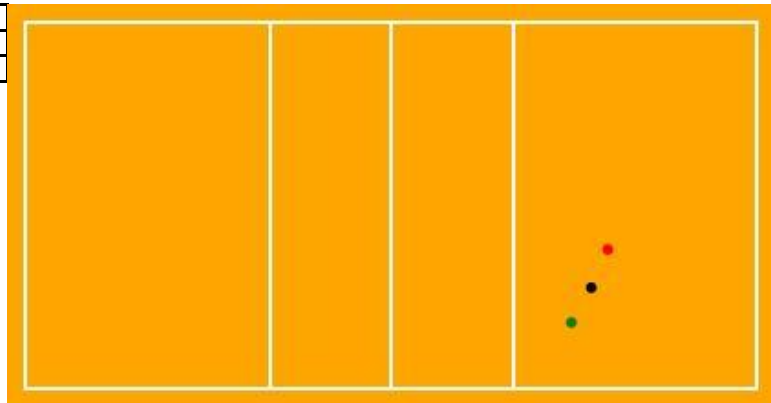
Glider Direction 1

Total	#	+	!	/	-	=
	14%	0%	14%	0%	57%	14%
7	1	.	1	.	4	1



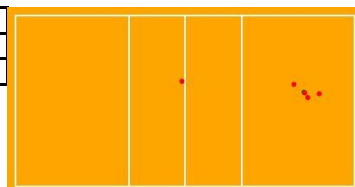
Glider Direction 5

Total	#	+	!	/	-	=
	0%	33%	0%	33%	33%	0%
3	.	1	.	1	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	16%	0%	0%	0%	66%	16%
6	1	.	.	.	4	1



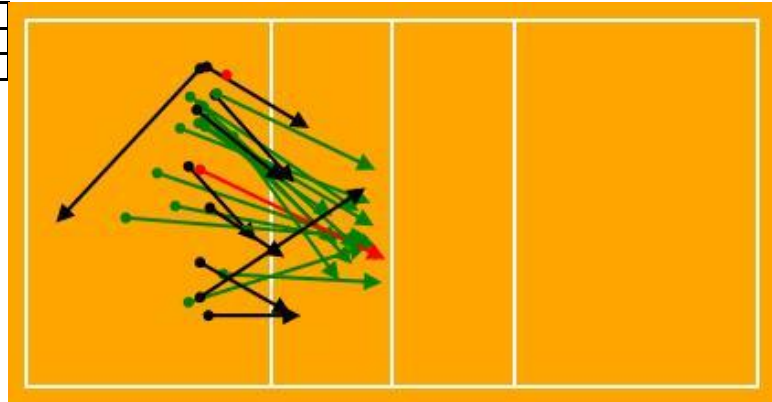
Reception

Player #13 Trofimov Lev

Glider

Total Glider

Total	#	+	!	/	-	=
	24%	32%	32%	4%	8%	0%
25	6	8	8	1	2	.

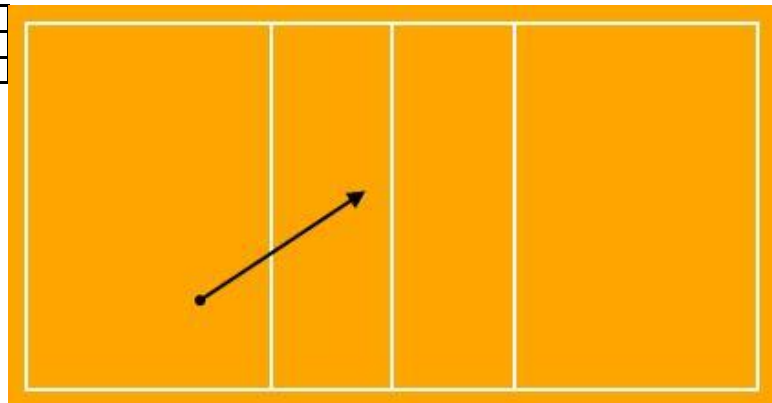


.(0%)	.(0%)	.(0%)
#: ., #+: .	#: ., #+: .	#: ., #+: .
!/-: ., =: .	!/-: ., =: .	!/-: ., =: .
15(60%)	6(24%)	4(16%)
#: 20%, #+:	#: 33%, #+:	#: 25%, #+:
66%	33%	50%
!/-: 33%, =: 0%	!/-: 66%, =: 0%	!/-: 50%, =: 0%

Glider Zone #1

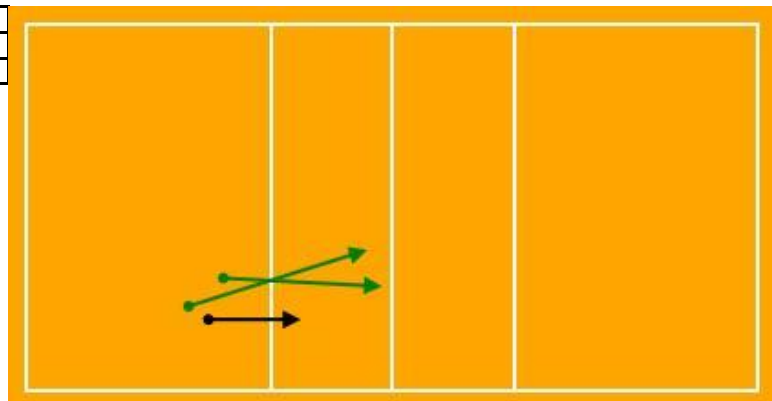
Lower

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Upper

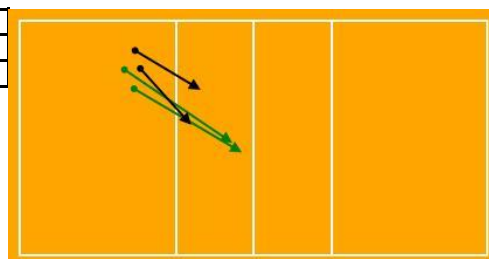
Total	#	+	!	/	-	=
	33%	33%	33%	0%	0%	0%
3	1	1	1	.	.	.



Glider Zone #5

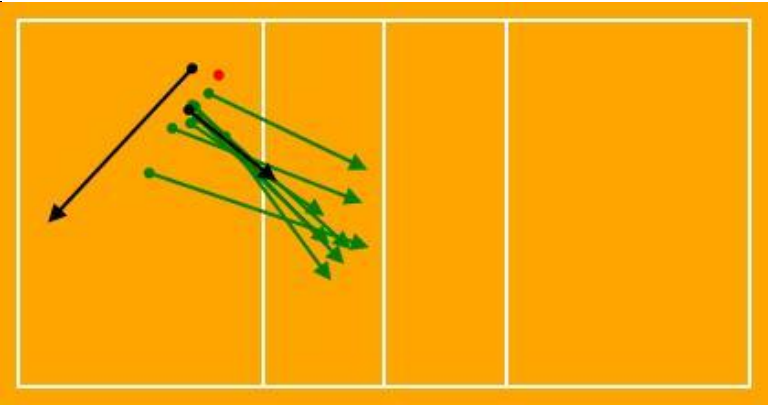
Lower

Total	#	+	!	/	-	=
	25%	25%	50%	0%	0%	0%
4	1	1	2	.	.	.



Upper

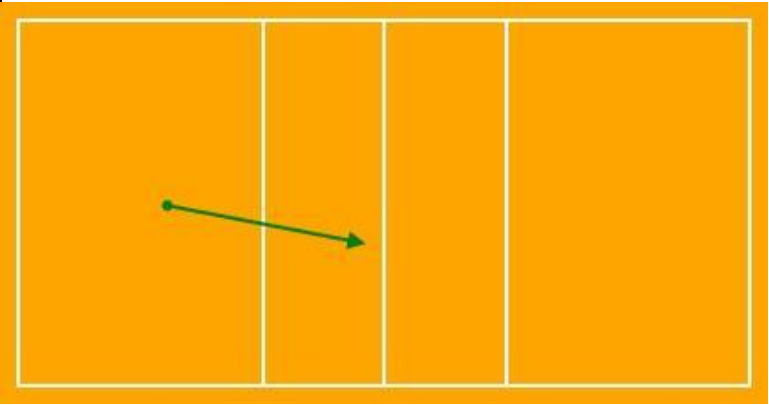
Total	#	+	!	/	-	=
	18%	54%	9%	9%	9%	0%
11	2	6	1	1	1	.



Glider Zone #6

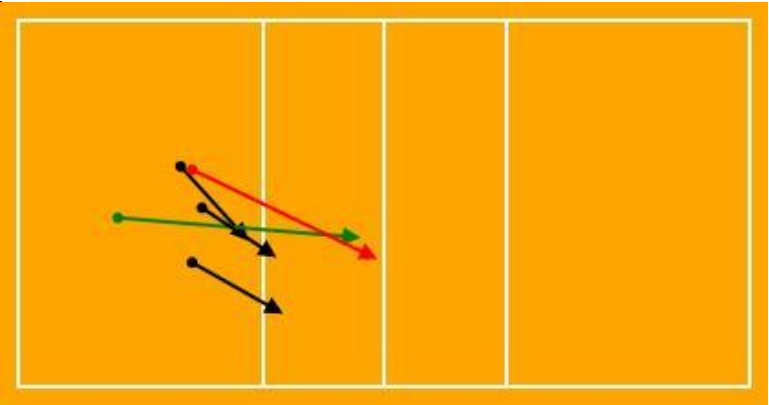
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

Total	#	+	!	/	-	=
	20%	0%	60%	0%	20%	0%
5	1	.	3	.	1	.

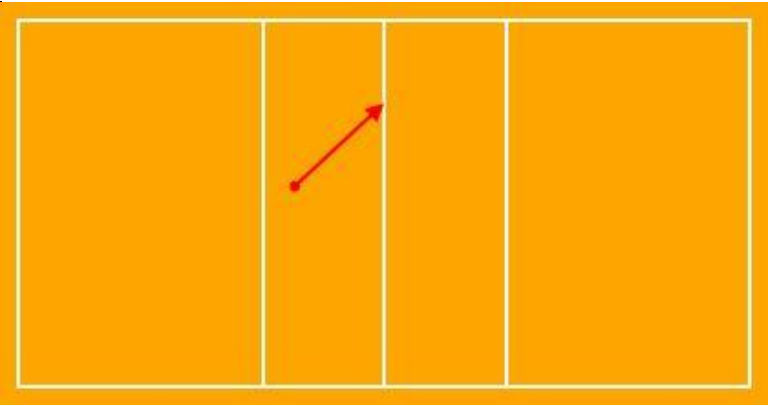


Attack
Player #13 Trofimov Lev

Position 1

Total position 1

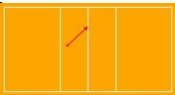
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #1 1 blockers

Set quality: +

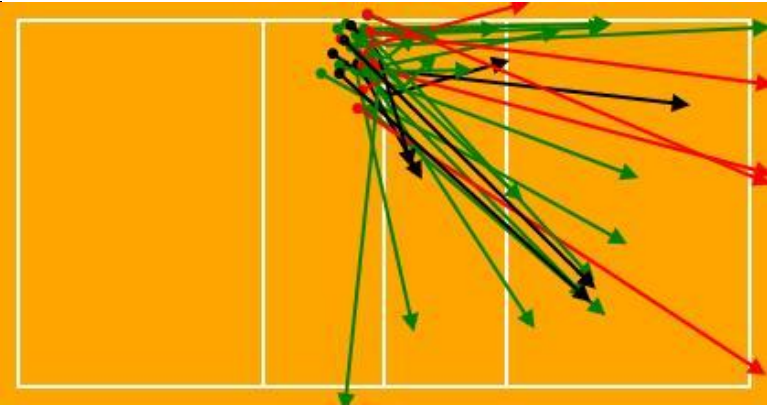
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Position 4

Total position 4

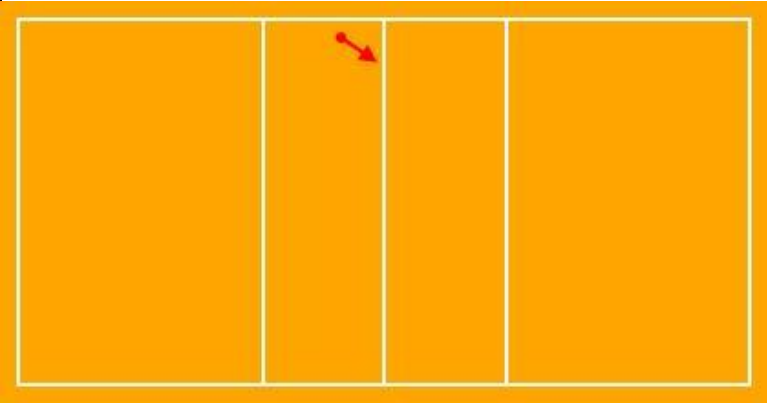
Total	#	+	!	/	-	=
	58%	0%	0%	19%	3%	19%
31	18	.	.	6	1	6



Zone #4 1 blockers

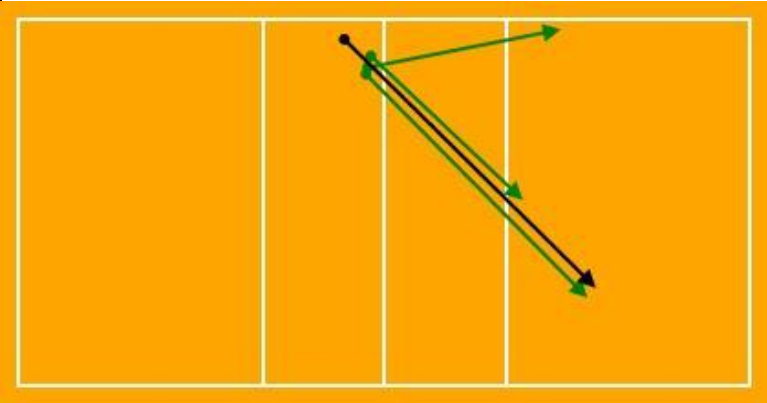
Set quality: -

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



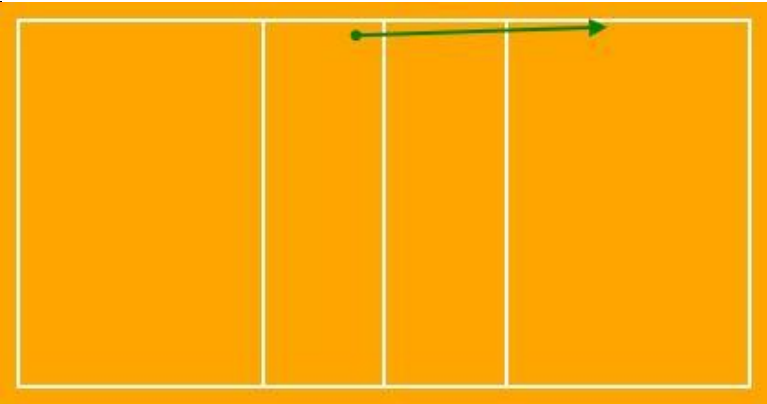
Set quality: !

Total	#	+	!	/	-	=
	75%	0%	0%	25%	0%	0%
4	3	.	.	1	.	.



Set quality: +

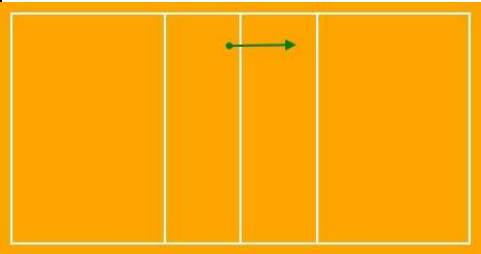
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1.5 blockers

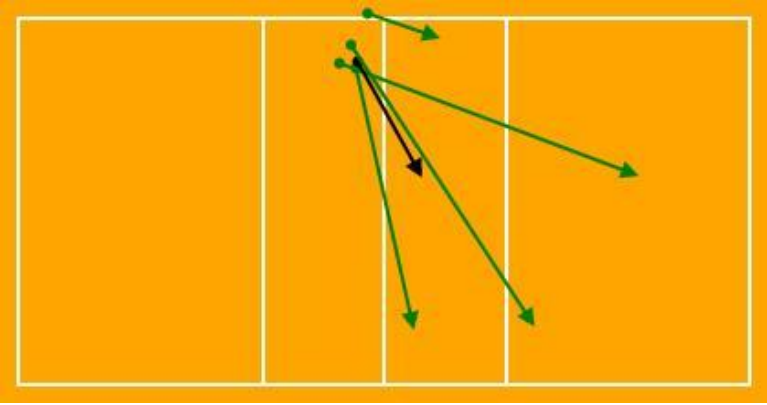
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



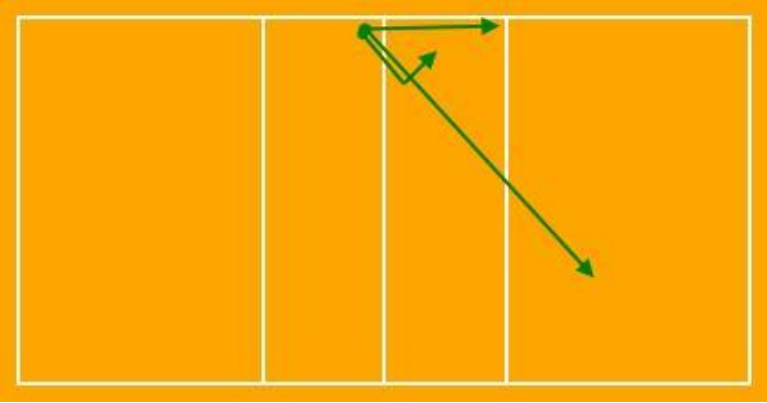
Set quality: !

Total	#	+	!	/	-	=
	80%	0%	0%	20%	0%	0%
5	4	.	.	1	.	.



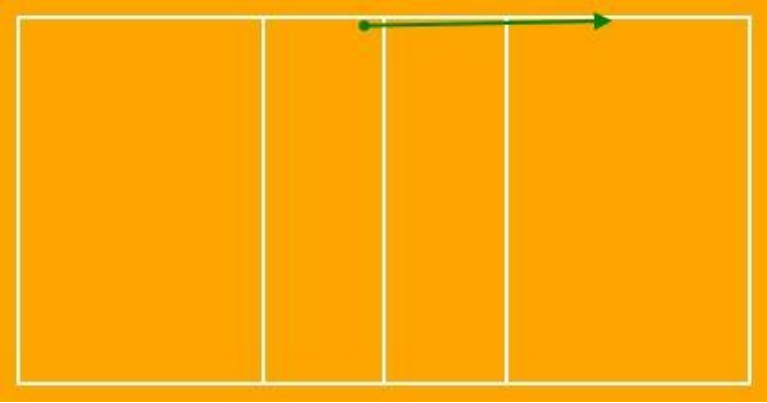
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3



Set quality: #

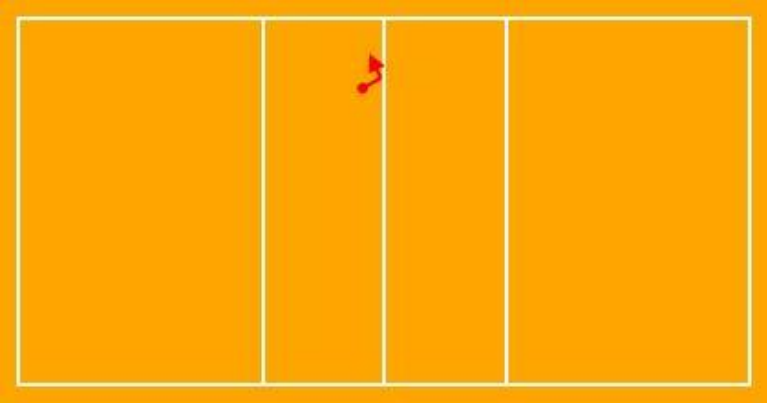
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 2 blockers

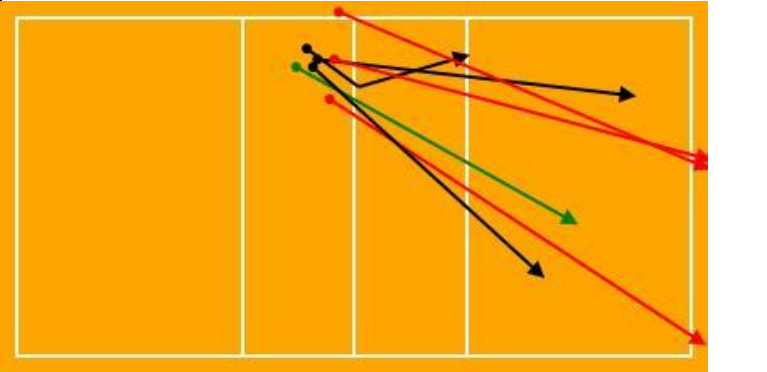
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



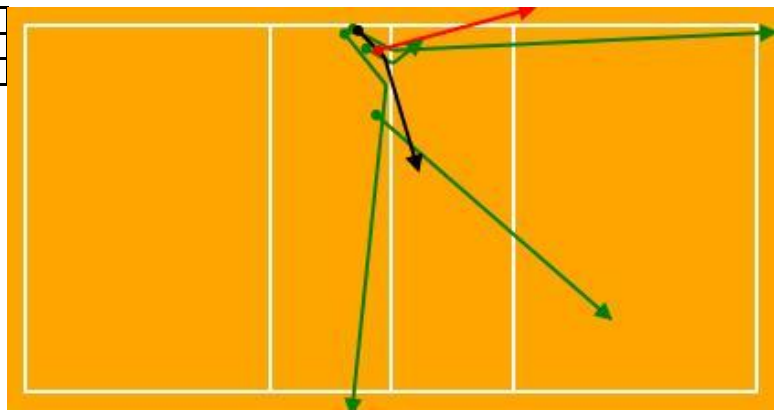
Set quality: !

Total	#	+	!	/	-	=
	14%	0%	0%	42%	0%	42%
7	1	.	.	3	.	3



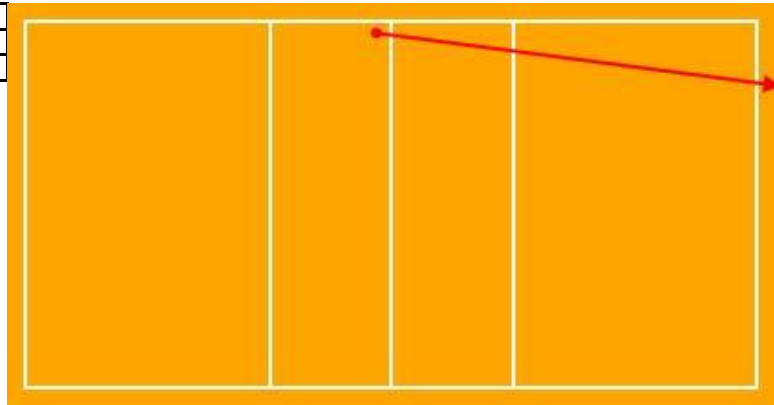
Set quality: +

Total	#	+	!	/	-	=
	66%	0%	0%	16%	0%	16%
6	4	.	.	1	.	1



Set quality:

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Player #14

Ahmadullin Timur

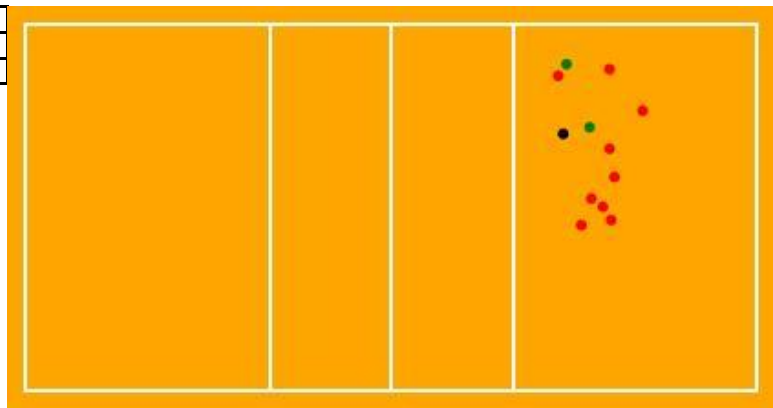
Serve

Player #14 Ahmadullin Timur

Glider

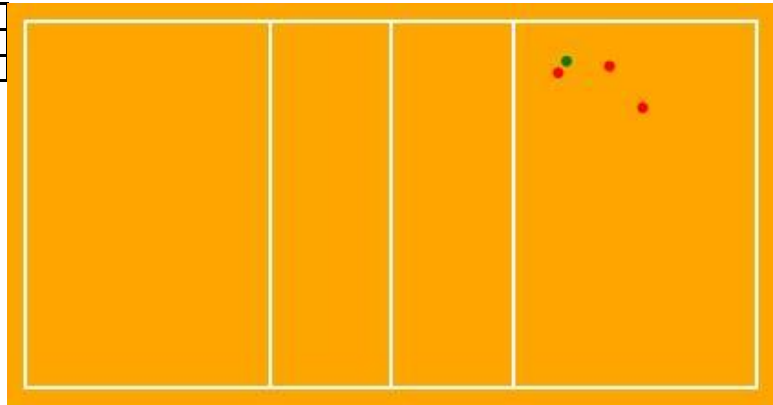
Total Glider

Total	#	+	!	/	-	=
	0%	16%	8%	0%	75%	0%
12	.	2	1	.	9	.



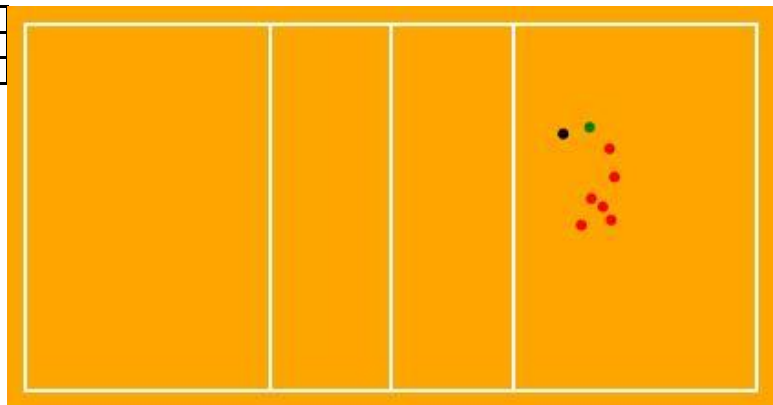
Glider Direction 1

Total	#	+	!	/	-	=
	0%	25%	0%	0%	75%	0%
4	.	1	.	.	3	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	12%	12%	0%	75%	0%
8	.	1	1	.	6	.



Jump

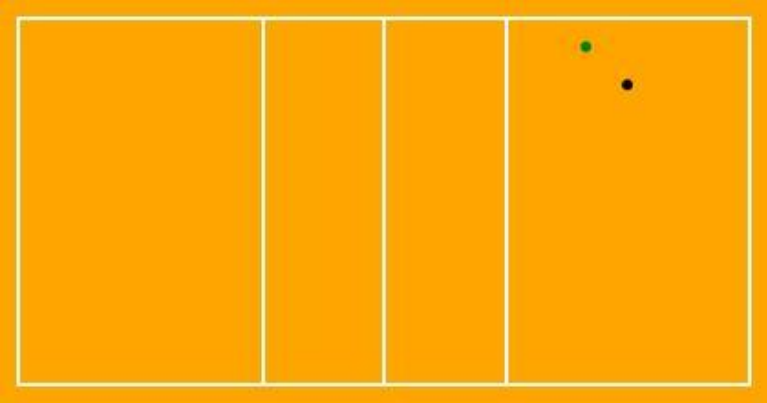
Total Jump

Total	#	+	!	/	-	=
	0%	16%	33%	0%	50%	0%
6	.	1	2	.	3	.



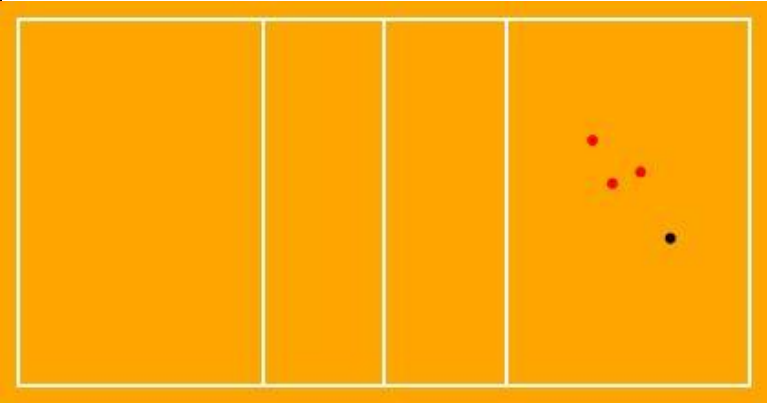
Jump Direction 1

Total	#	+	!	/	-	=
	0%	50%	50%	0%	0%	0%
2	.	1	1	.	.	.



Jump Direction 6

Total	#	+	!	/	-	=
	0%	0%	25%	0%	75%	0%
4	.	.	1	.	3	.

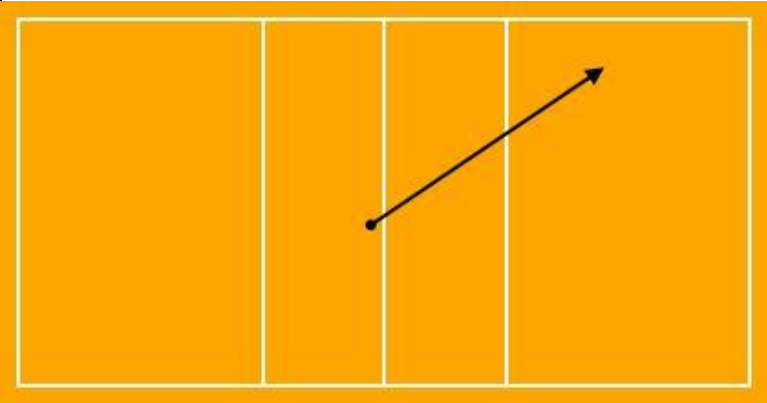


Attack
Player #14 Ahmadullin Timur

Position 2

Total position 2

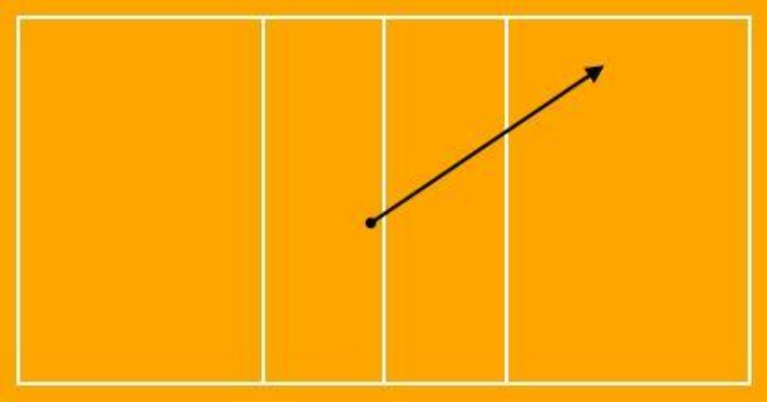
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #2 0 blockers

Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Player #15

Lyashenko Andron

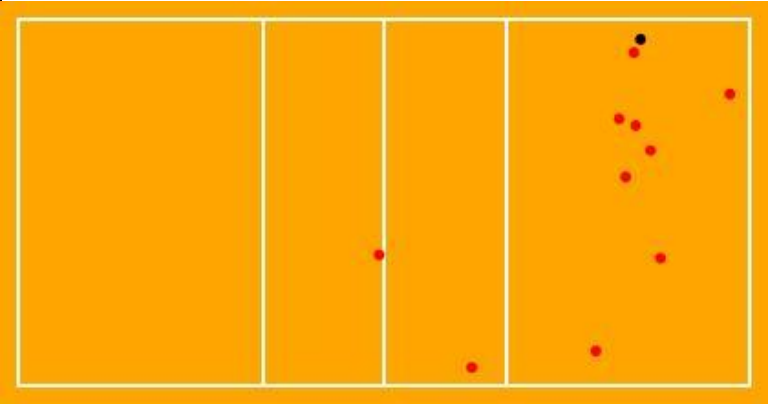
Serve

Player #15 Lyashenko Andron

Glider

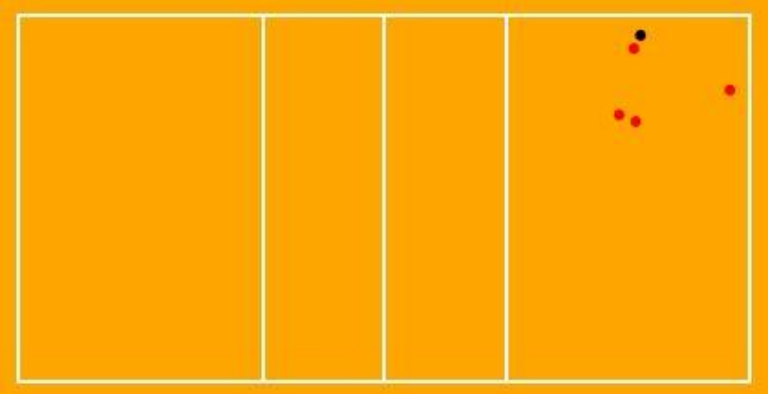
Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	9%	81%	9%
11	.	.	.	1	9	1



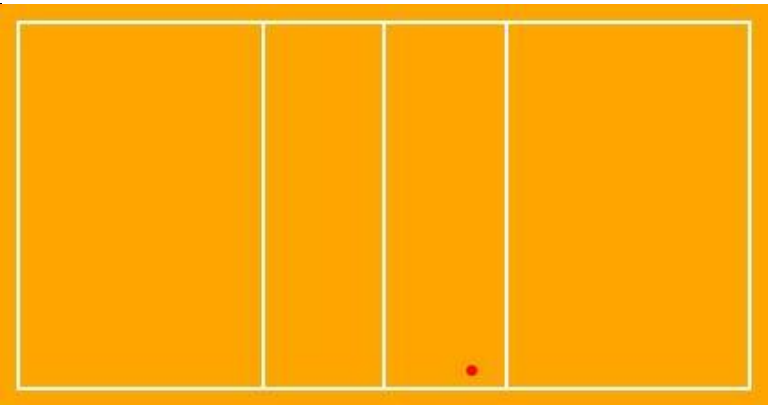
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	20%	80%	0%
5	.	.	.	1	4	.



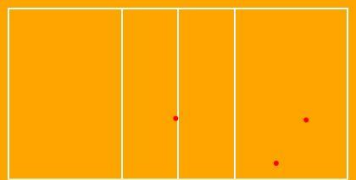
Glider Direction 4

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



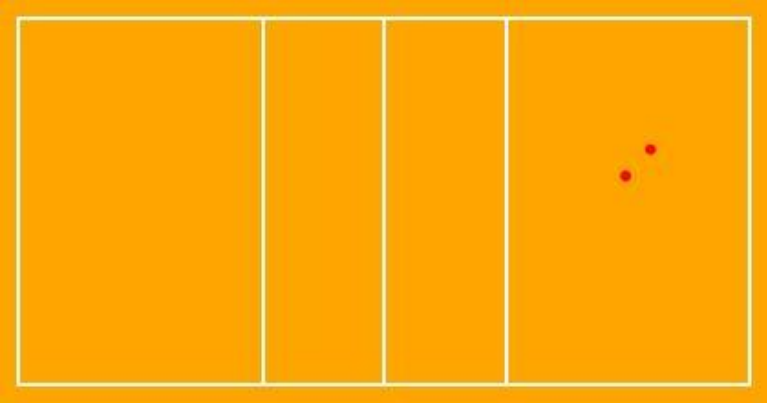
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	66%	33%
3	2	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
2	2	.



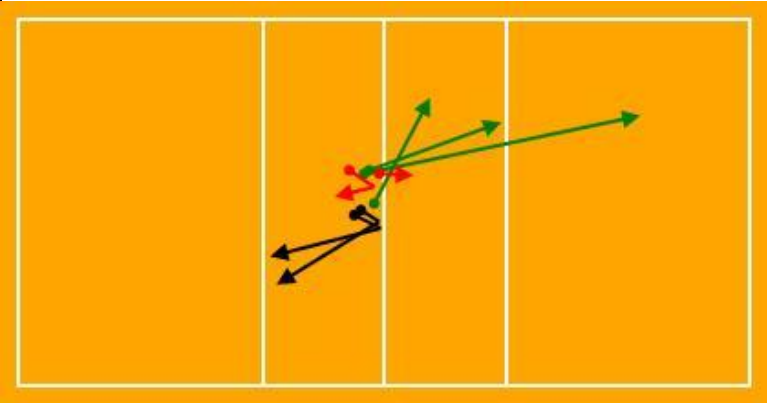
Attack

Player #15 Lyashenko Andron

Position 3

Total position 3

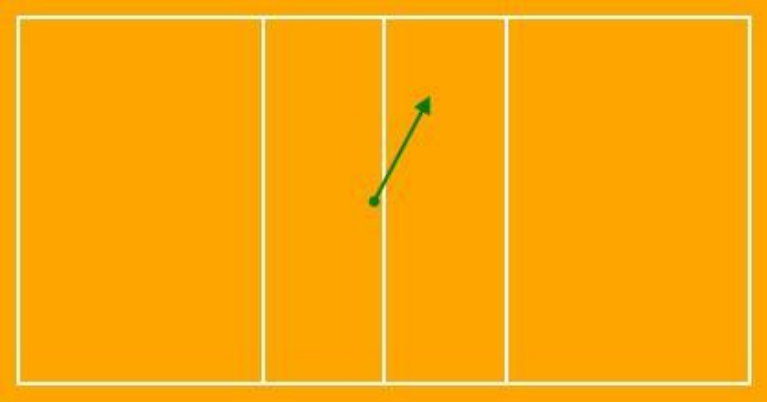
Total	#	+	!	/	-	=
	28%	14%	0%	28%	14%	14%
7	2	1	.	2	1	1



Zone #3 0 blockers

Set quality: #

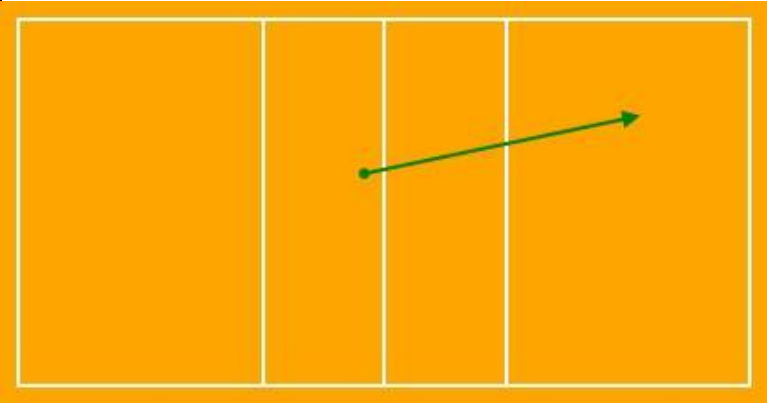
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 1 blockers

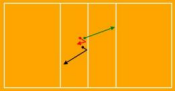
Set quality: !

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Set quality: +

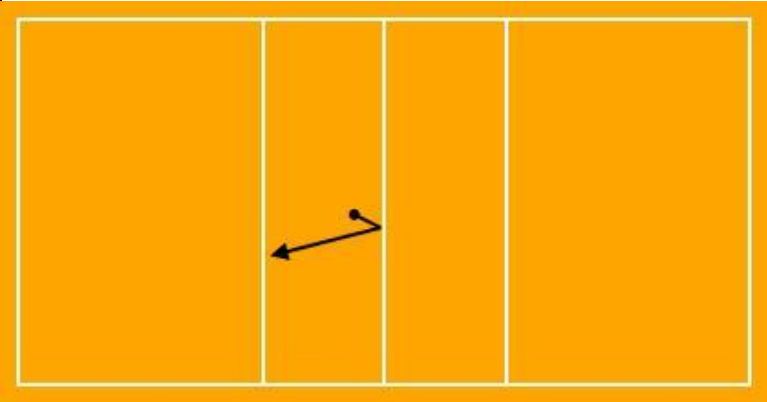
Total	#	+	!	/	-	=
	33%	0%	0%	33%	33%	0%
3	1	.	.	1	1	.



Zone #3 2 blockers

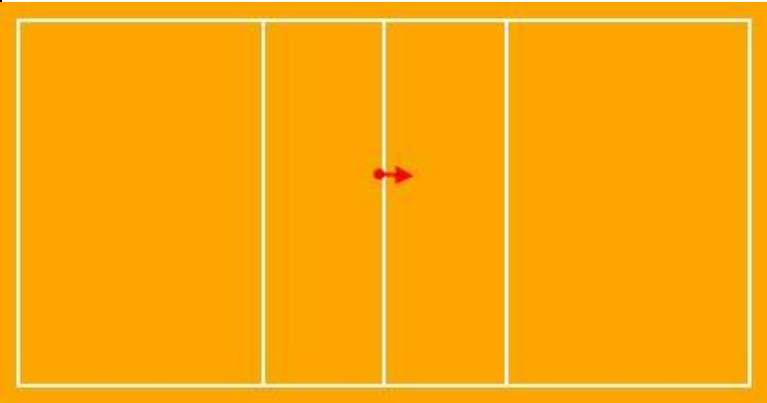
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Player #17

Fedunov Daniil

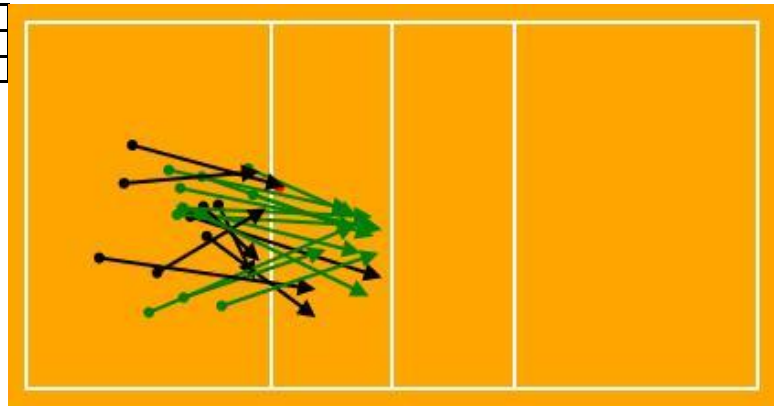
Reception

Player #17 Fedunov Daniil

Glider

Total Glider

Total	#	+	!	/	-	=
	23%	33%	33%	4%	4%	0%
21	5	7	7	1	1	.

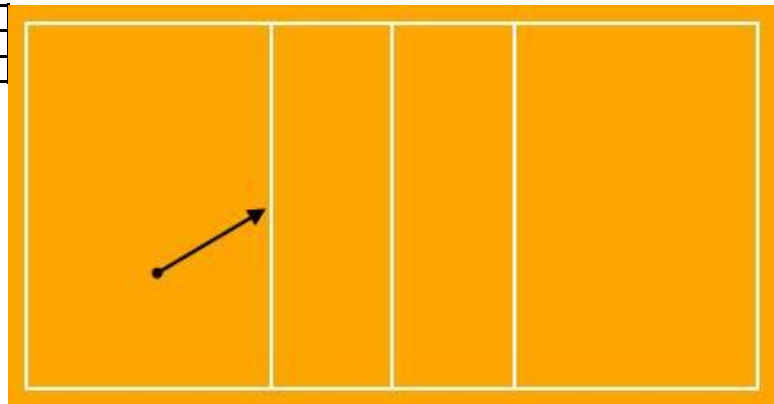


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	17(80%) #: 23%, #+: 52% !/-: 47%, =: 0%	4(19%) #: 25%, #+: 75% !/-: 25%, =: 0%

Glider Zone #1

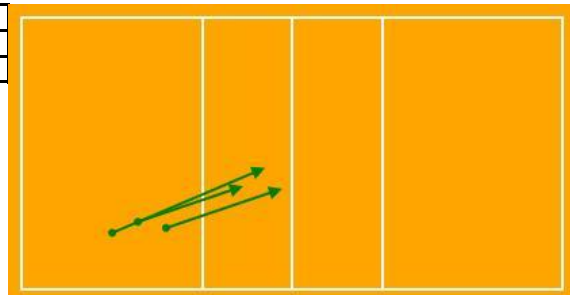
Lower

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Upper

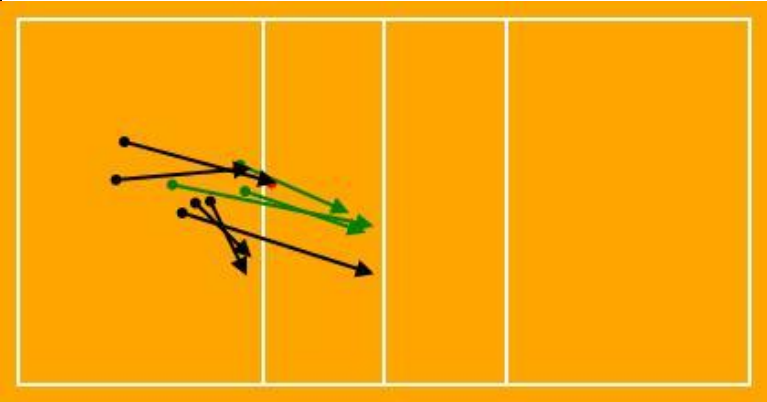
Total	#	+	!	/	-	=
	33%	66%	0%	0%	0%	0%
3	1	2



Glider Zone #6

Lower

Total	#	+	!	/	-	=
	22%	11%	44%	11%	11%	0%
9	2	1	4	1	1	.



Upper

Total	#	+	!	/	-	=
	25%	50%	25%	0%	0%	0%
8	2	4	2	.	.	.



Player #18 Ziva Maxim

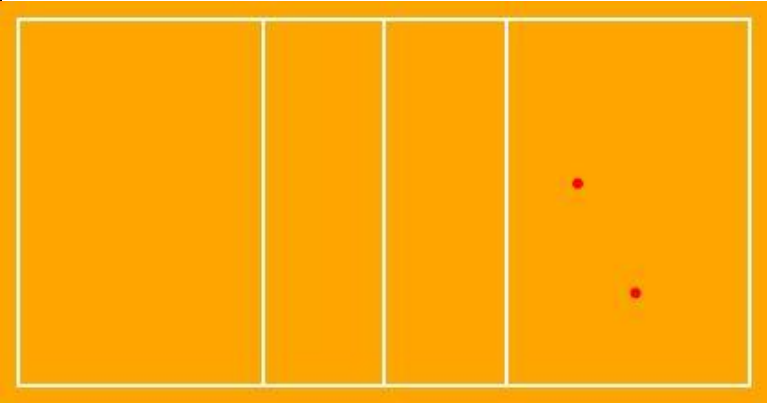
Serve

Player #18 Ziva Maxim

Glider

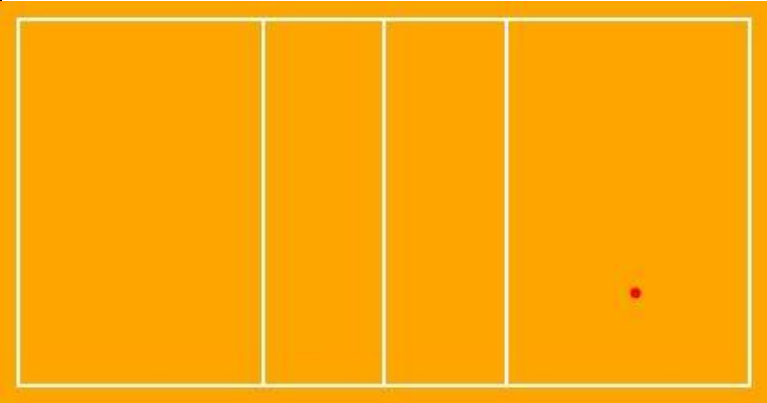
Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	0%	66%	33%
3	2	1



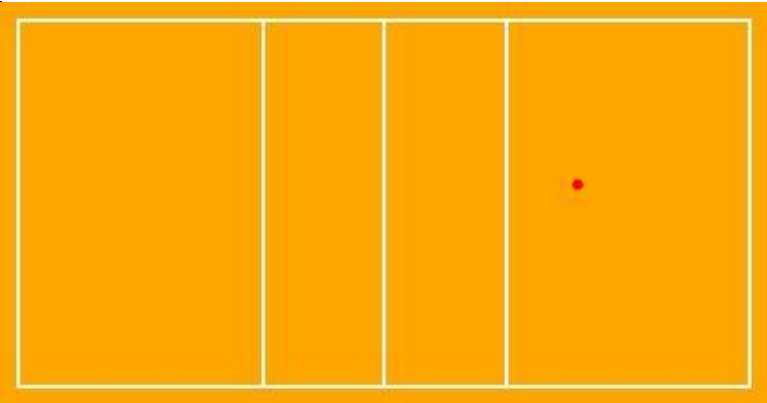
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	50%	50%
2	1	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



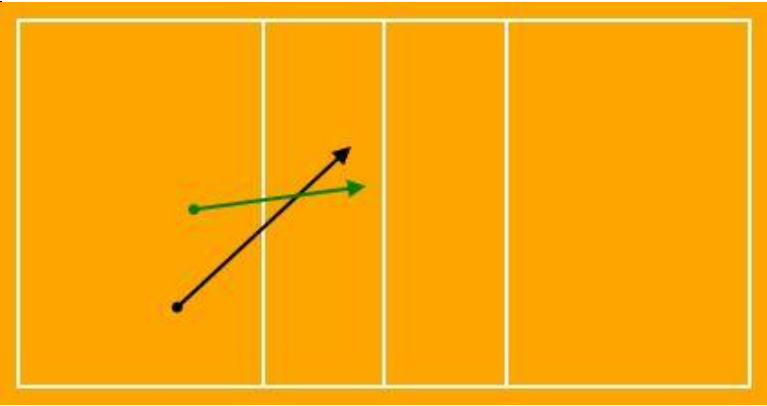
Reception

Player #18 Ziva Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.

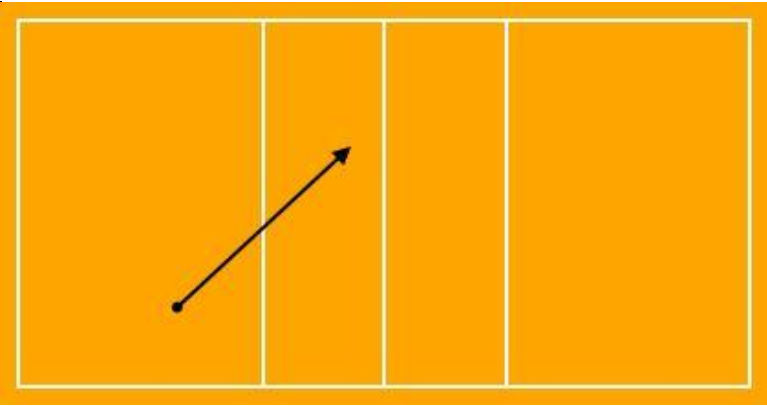


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	1(50%) #: 100%, #+: 100% !/-: 0%, =: 0%	1(50%) #: 0%, #+: 0% !/-: 100%, =: 0%

Glider Zone #1

Lower

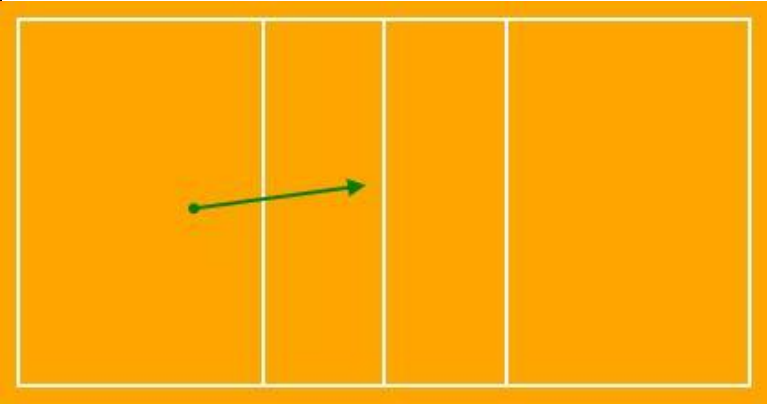
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1

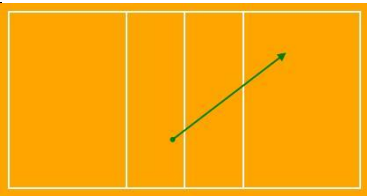


Attack Player #18 Ziva Maxim

Position 2

Total position 2

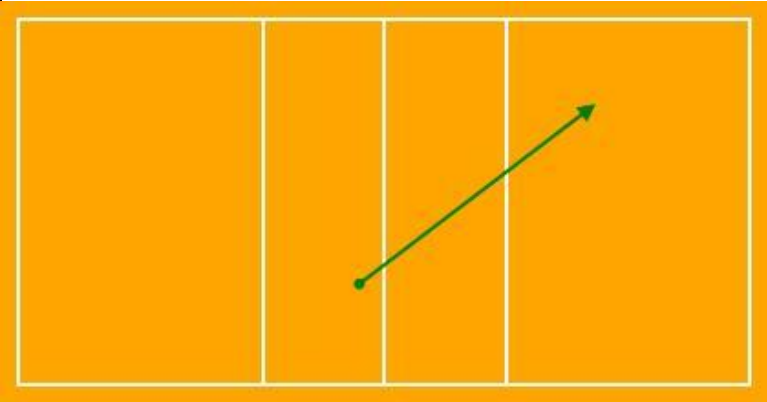
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #2 1 blockers

Set quality: !

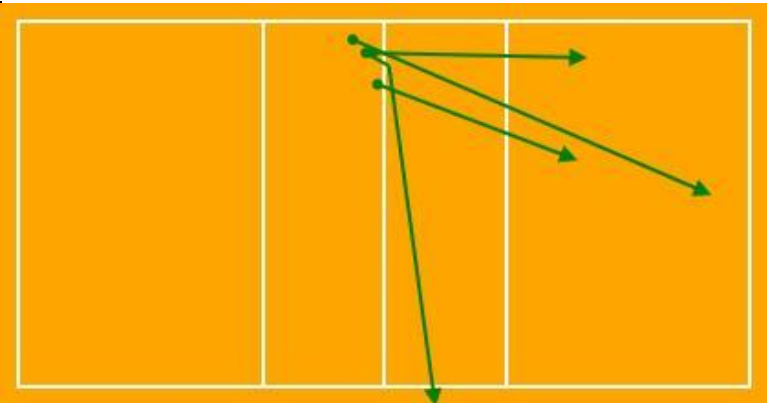
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

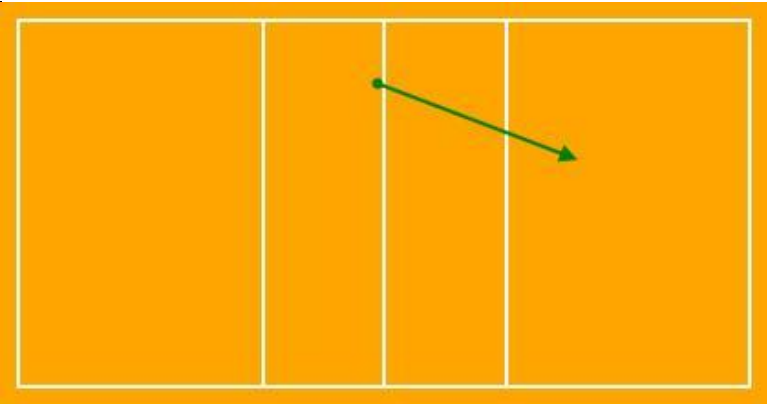
Total	#	+	!	/	-	=
	75%	25%	0%	0%	0%	0%
4	3	1



Zone #4 0 blockers

Set quality: !

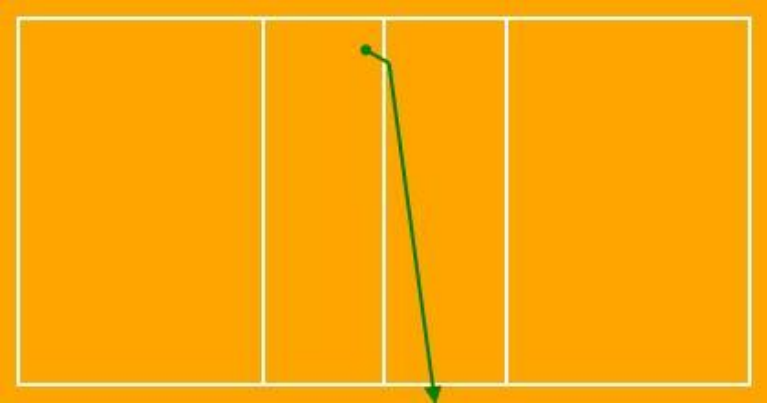
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1 blockers

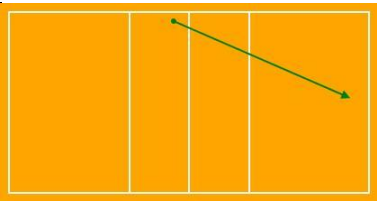
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



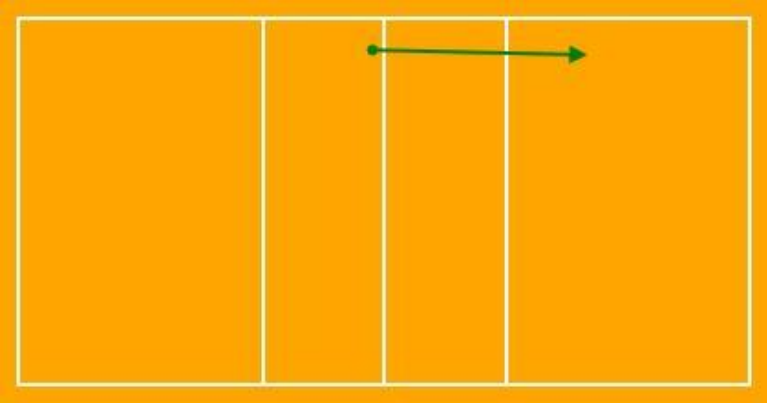
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: #

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Player #24

Scherbakov

Maxim

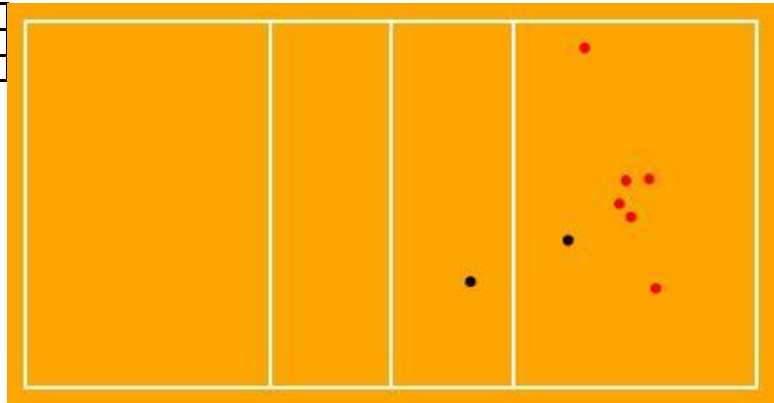
Serve

Player #24 Scherbakov Maxim

Glider

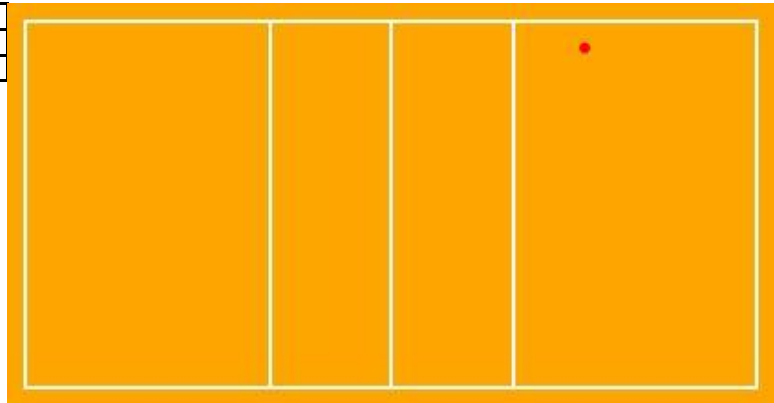
Total Glider

Total	#	+	!	/	-	=
	0%	0%	25%	0%	75%	0%
8	.	.	2	.	6	.



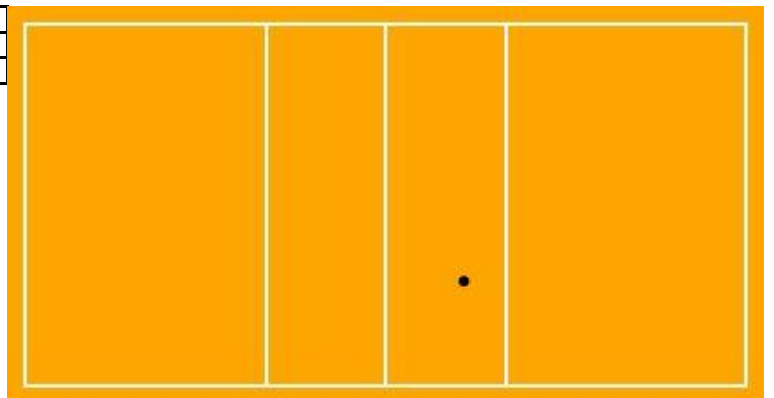
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



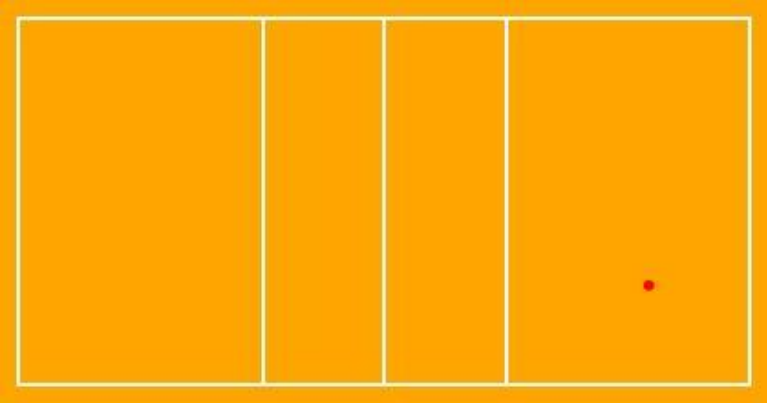
Glider Direction 4

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



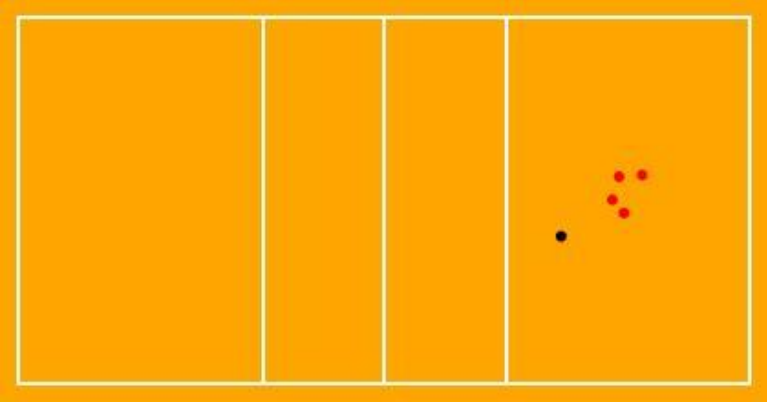
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	20%	0%	80%	0%
5	.	.	1	.	4	.

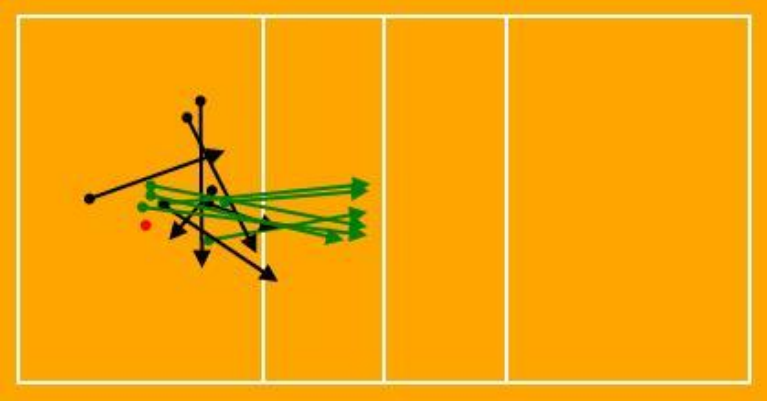


Reception
Player #24 Scherbakov Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	38%	7%	23%	23%	7%	0%
13	5	1	3	3	1	.

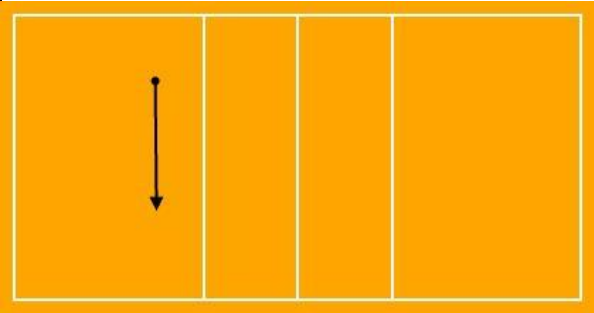


.(0%) #:. , #+: . !/-: . , =: .	.(0%) #:. , #+: . !/-: . , =: .	.(0%) #:. , #+: . !/-: . , =: .
2(15%) #: 0%, #+: 0% !/-: 100%, =: 0%	11(84%) #: 45%, #+: 54% !/-: 45%, =: 0%	.(0%) #:. , #+: . !/-: . , =: .

Glider Zone #5

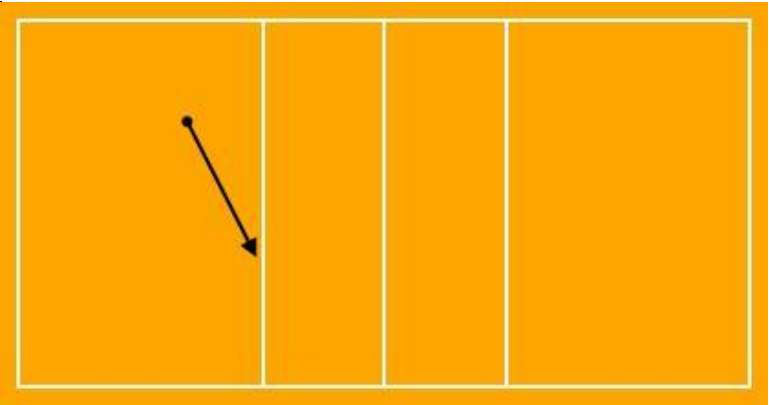
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

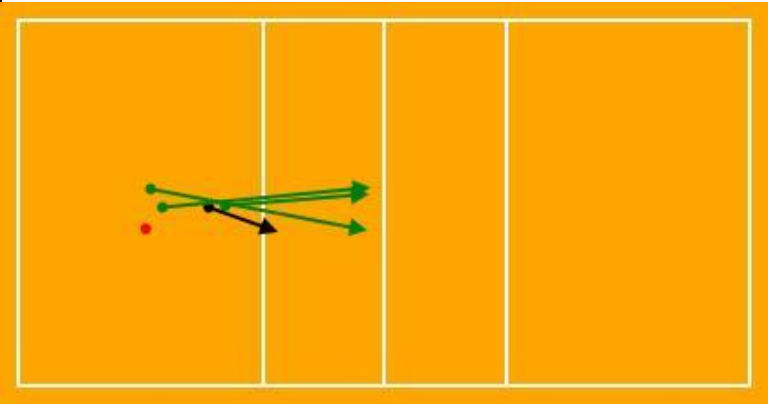
Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Glider Zone #6

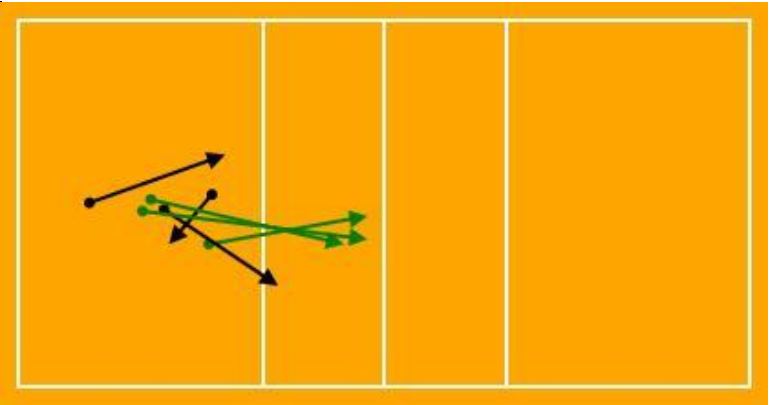
Lower

Total	#	+	!	/	-	=
	60%	0%	20%	0%	20%	0%
5	3	.	1	.	1	.



Upper

Total	#	+	!	/	-	=
	33%	16%	16%	33%	0%	0%
6	2	1	1	2	.	.

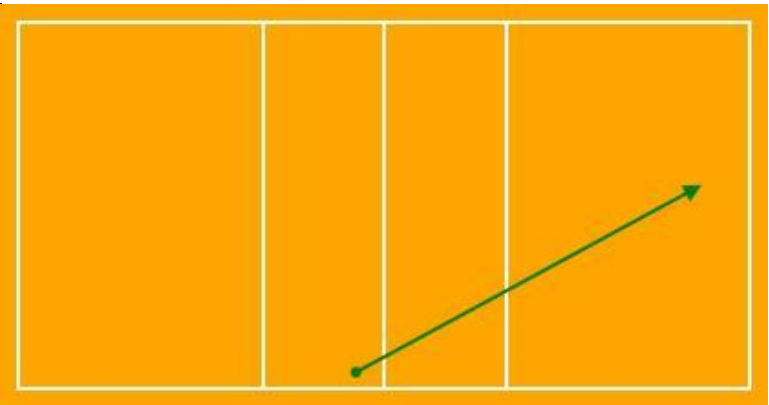


Attack
Player #24 Scherbakov Maxim

Position 2

Total position 2

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #2 1 blockers

Set quality: +

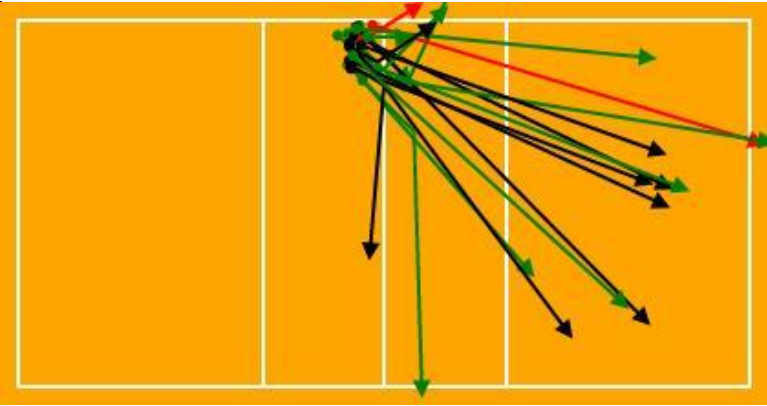
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

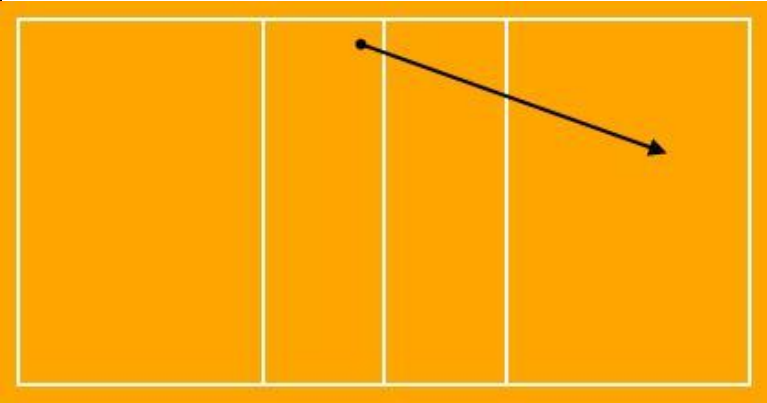
Total	#	+	!	/	-	=
	45%	5%	5%	35%	0%	10%
20	9	1	1	7	.	2



Zone #4 0 blockers

Set quality: !

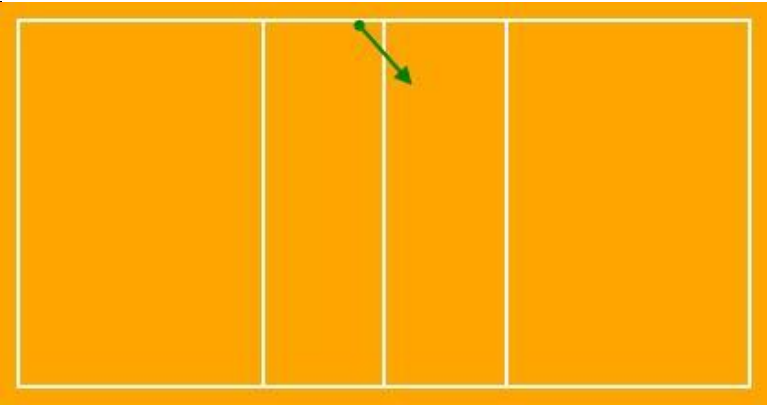
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 1 blockers

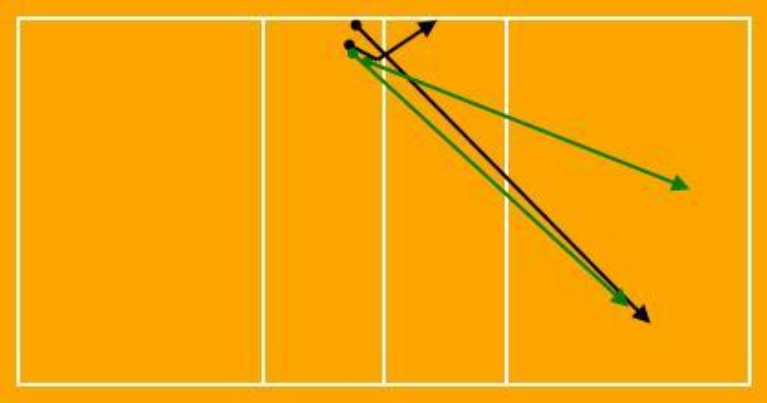
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



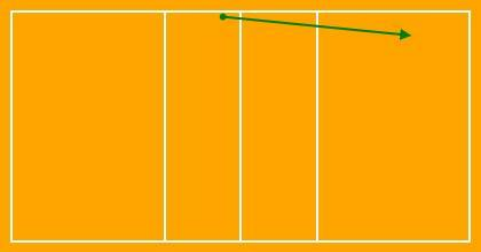
Set quality: !

Total	#	+	!	/	-	=
	25%	25%	0%	50%	0%	0%
4	1	1	.	2	.	.



Set quality: #

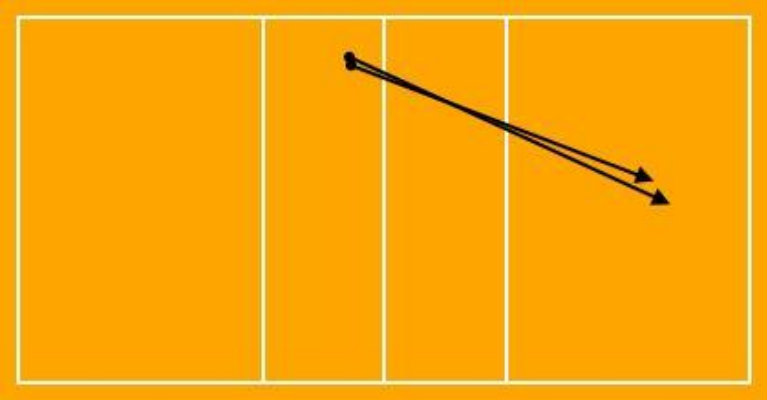
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 1.5 blockers

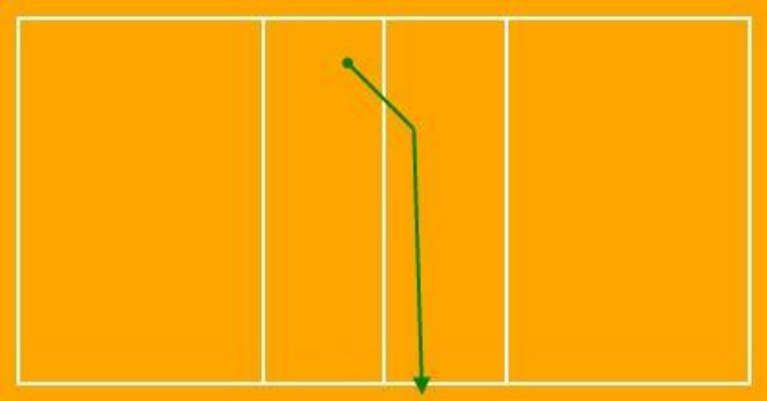
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



Set quality: +

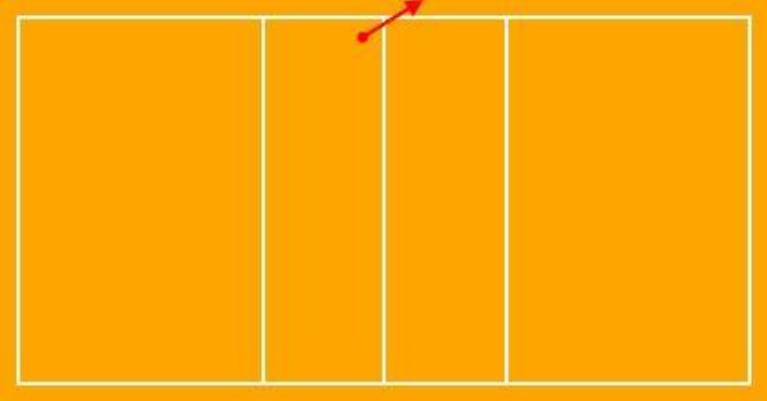
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 2 blockers

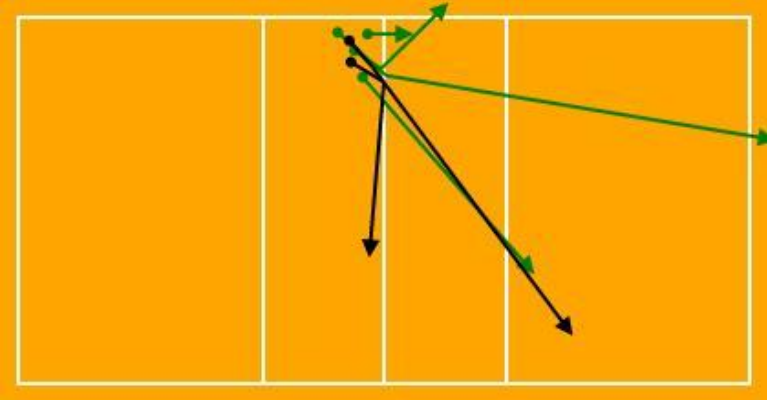
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



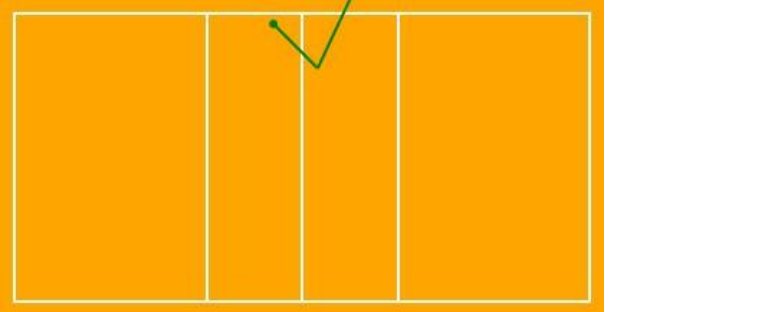
Set quality: !

Total	#	+	!	/	-	=
	66%	0%	16%	16%	0%	0%
6	4	.	1	1	.	.



Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1

