

Player	Points		Serve				Reception					Attack					Block				Defence		
	Pts	W-L	Tot	Err	Eff%	Ace	Tot	Err	Neg%	Pos%	Per%	Tot	Err	Bk	Pts	Eff%	Pts%	Err	Neg%	Pos%	Pts	Tot	Pos%
#1 Vasilchenko	9	7	5	.	0%	.	.	.	.	.	.	15	2	.	8	60%	53%	.	33%	66%	1	6	50%
#2 Baiduji	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#7 Ushakov	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#8 Shchipko	9	4	9	1	11%	1	22	2	31%	36%	18%	11	.	1	8	81%	72%	.	.	.	.	6	100%
#10 Klimov	8	8	8	.	12%	.	.	.	.	.	.	7	.	.	4	57%	57%	.	33%	66%	4	2	0%
#12 Volkov	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#13 Trofimov	6	0	7	1	14%	.	5	.	0%	80%	40%	17	3	1	5	35%	29%	1	80%	20%	1	4	100%
#14 Ahmadullin	2	-3	10	4	20%	.	1	.	0%	100%	100%	1	.	.	1	100%	100%	.	0%	100%	1	3	100%
#15 Lyashenko	3	3	10	.	20%	2	.	.	.	.	.	2	.	.	.	0%	0%	.	0%	100%	1	.	.
#16 Pyanov	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#17 Fedunov	.	0	.	.	.	.	10	.	20%	50%	40%	.	.	.	.	.	.	.	.	.	.	5	100%
#18 Ziva	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#24 Scherbakov	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
Total	37	19	49	6	14%	3	38	2	23%	47%	28%	53	5	2	26	54%	49%	1	41%	58%	8	26	80%

# Player #1

# Vasilchenko

# Dmitrii

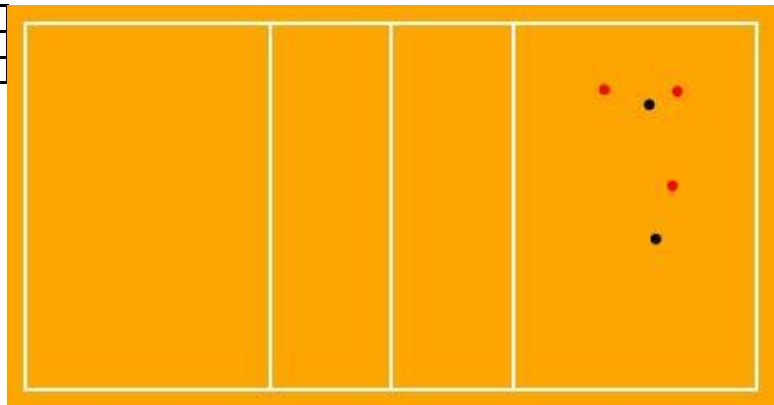
Serve

Player #1 Vasilchenko Dmitrii

Glider

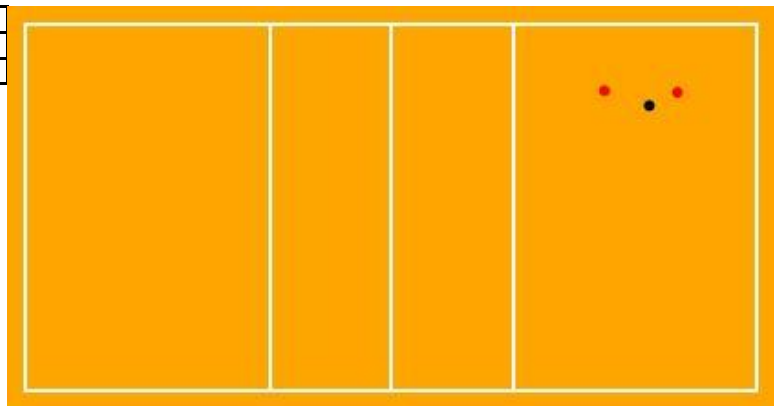
Total Glider

Total	#	+	!	/	-	=
	0%	0%	20%	20%	60%	0%
5	.	.	1	1	3	.



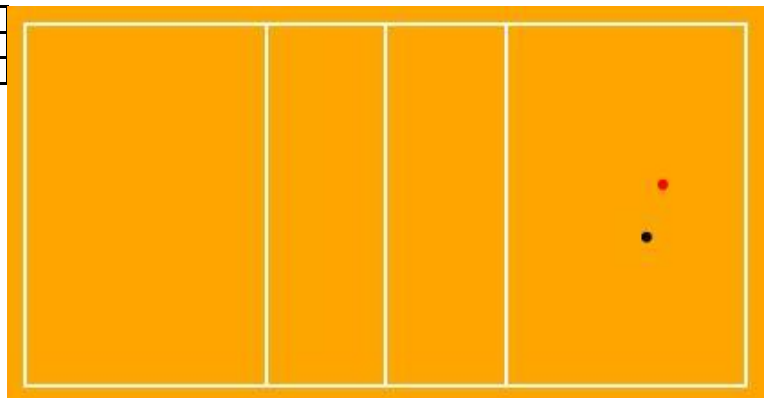
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	33%	66%	0%
3	.	.	.	1	2	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	50%	0%	50%	0%
2	.	.	1	.	1	.



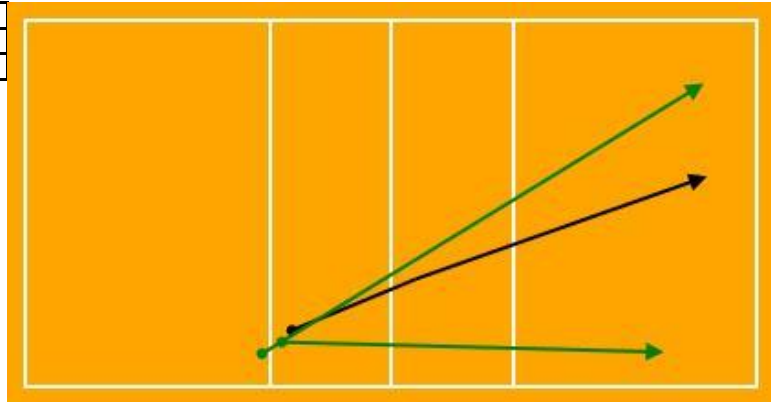
# Attack

## Player #1 Vasilchenko Dmitrii

### Position 1

Total position 1

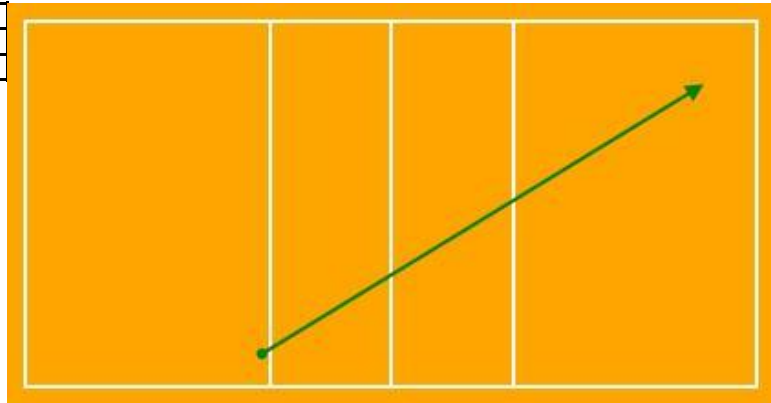
Total	#	+	!	/	-	=
	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.



### Zone #1 0 blockers

Set quality: !

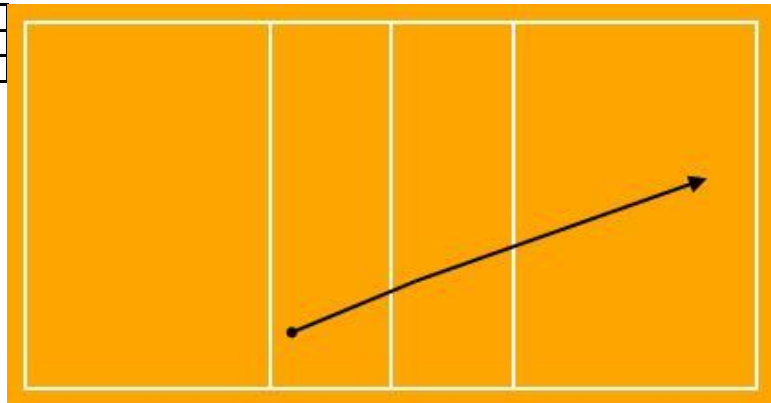
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



### Zone #1 1.5 blockers

Set quality: !

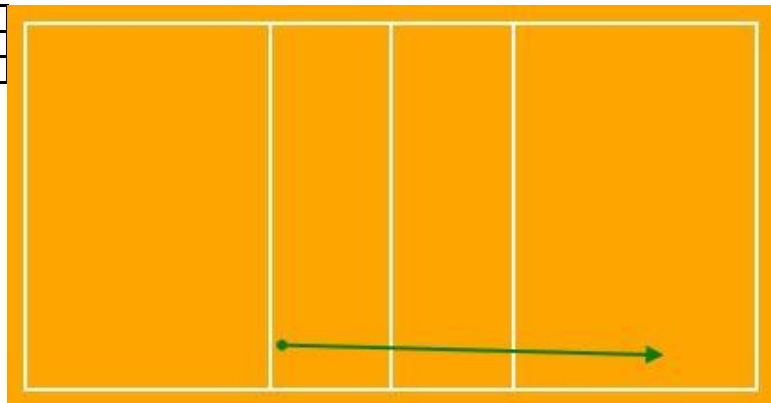
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



### Zone #1 2 blockers

Set quality: #

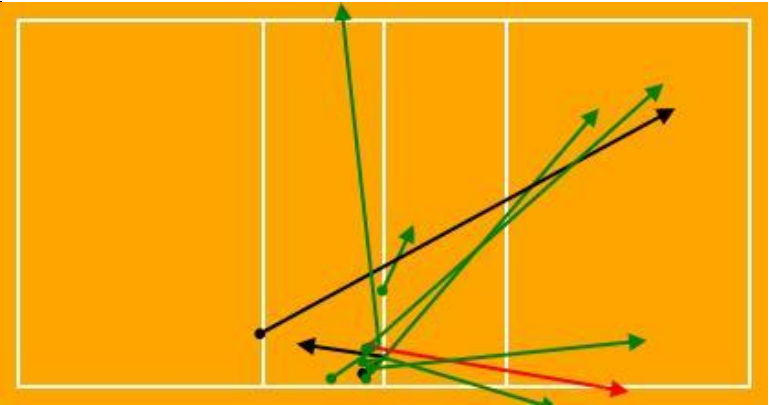
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



### Position 2

Total position 2

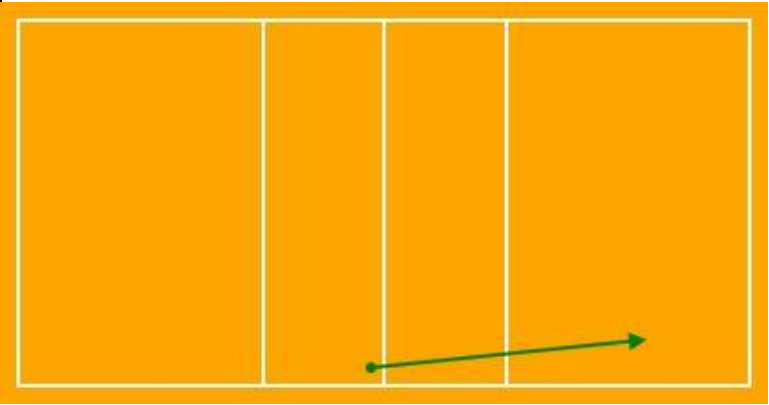
Total	#	+	!	/	-	=
	55%	11%	0%	22%	0%	11%
9	5	1	.	2	.	1



Zone #2 0 blockers

Set quality: #

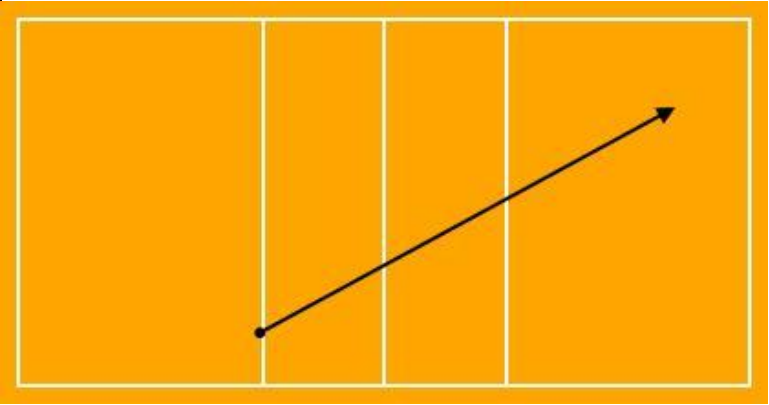
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #2 1 blockers

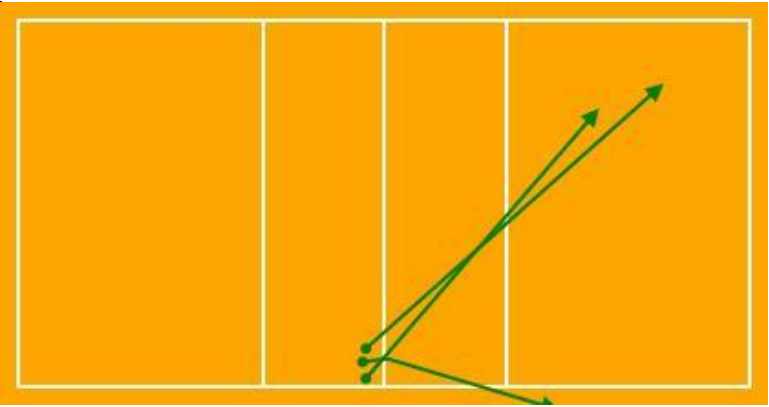
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



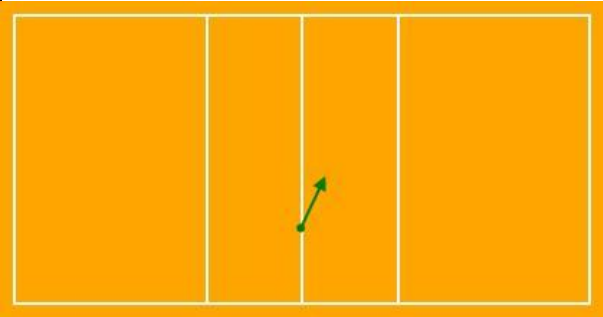
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3	.	.	.	.	.



Set quality: #

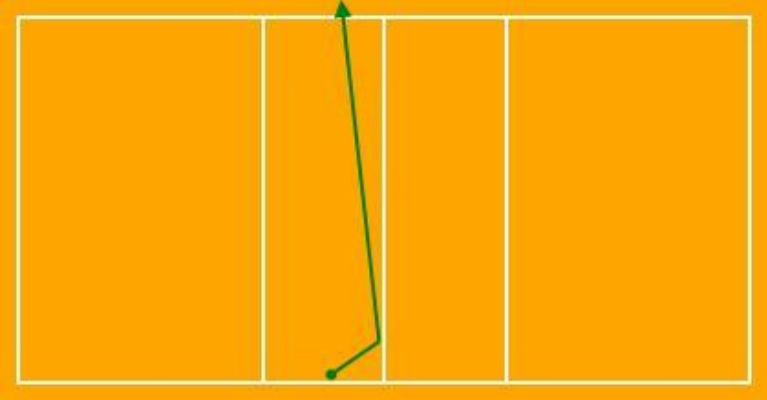
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



## Zone #2 1.5 blockers

Set quality: +

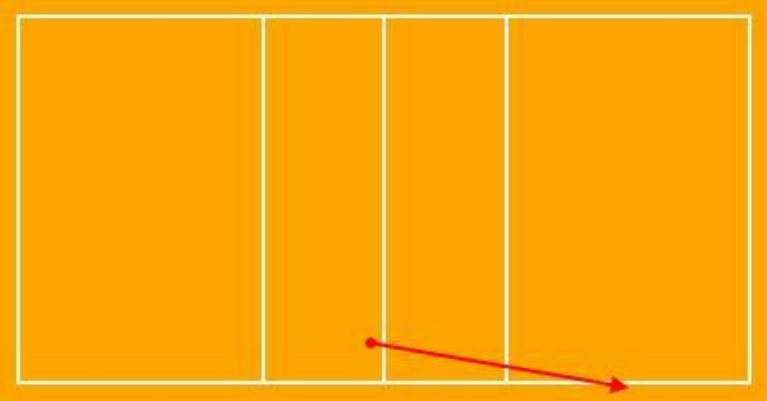
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



## Zone #2 2 blockers

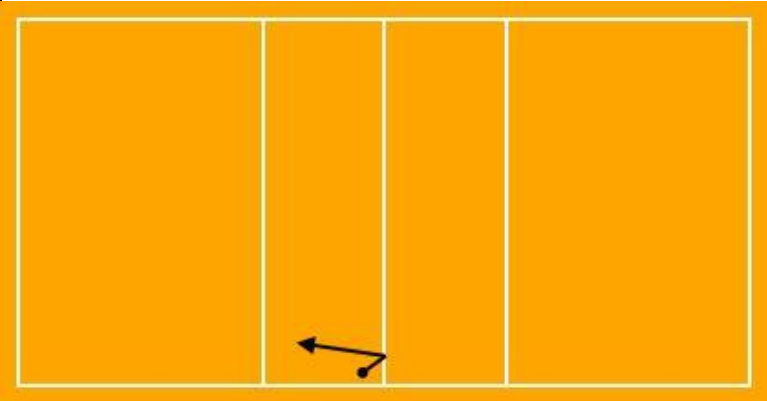
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Set quality: #

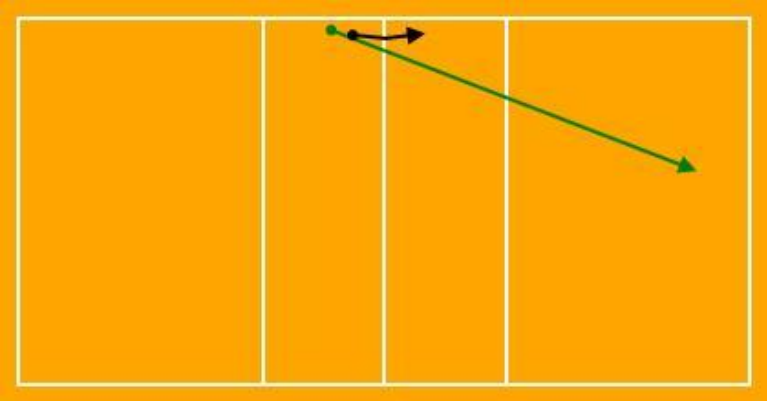
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Position 4

Total position 4

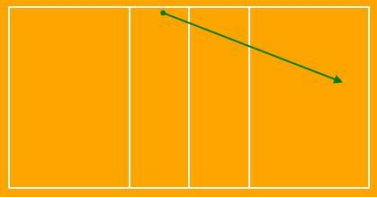
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



## Zone #4 1 blockers

Set quality: +

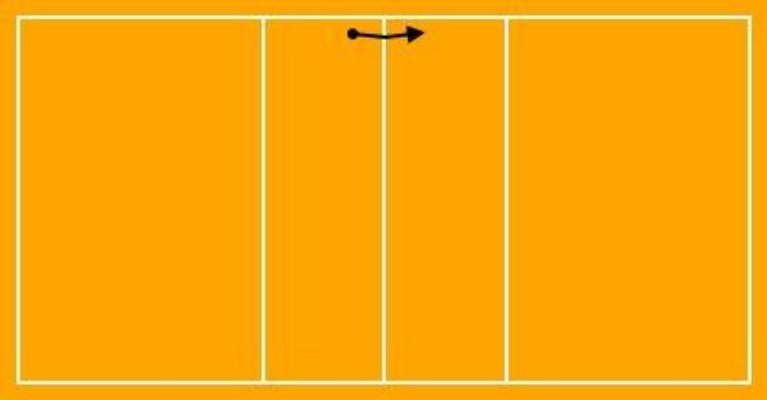
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Zone #4 2 blockers

Set quality: +

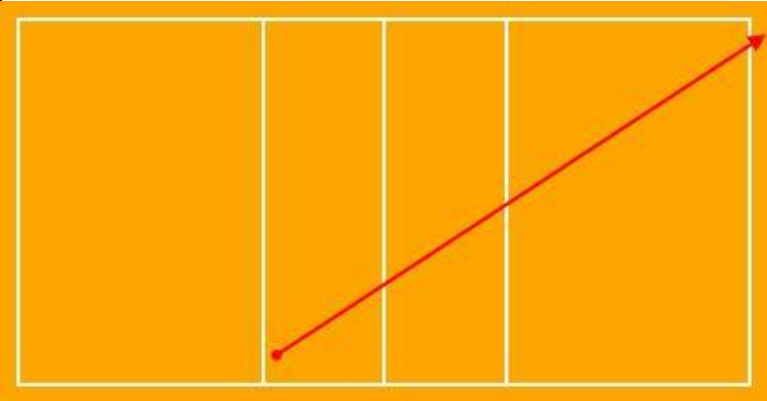
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



# Position 6

Total position 6

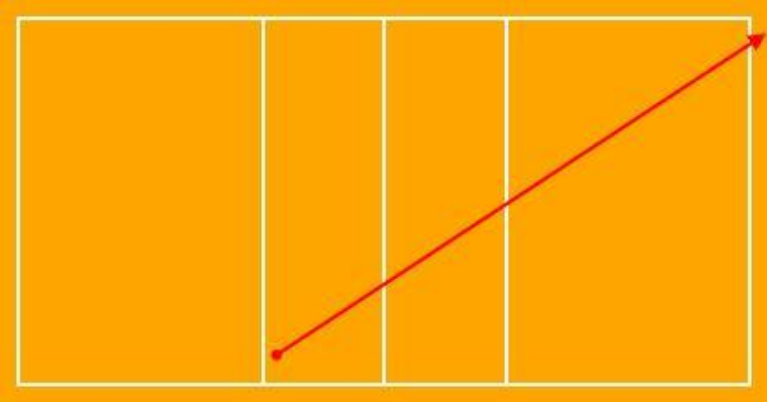
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



# Zone #6 1 blockers

Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



# Player #8

# Shchipko Sergei

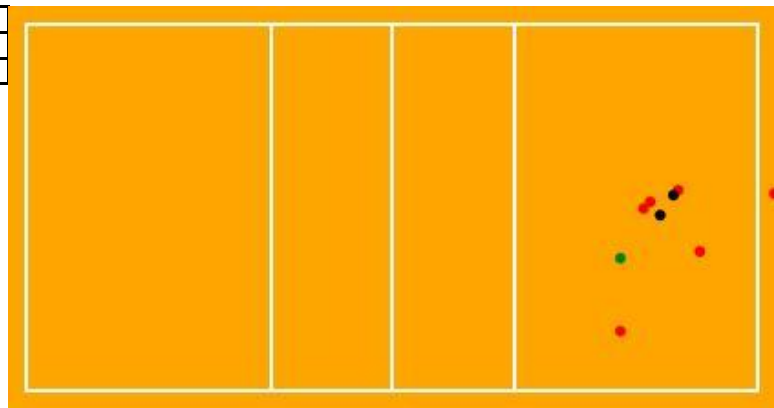
Serve

Player #8 Shchipko Sergei

Glider

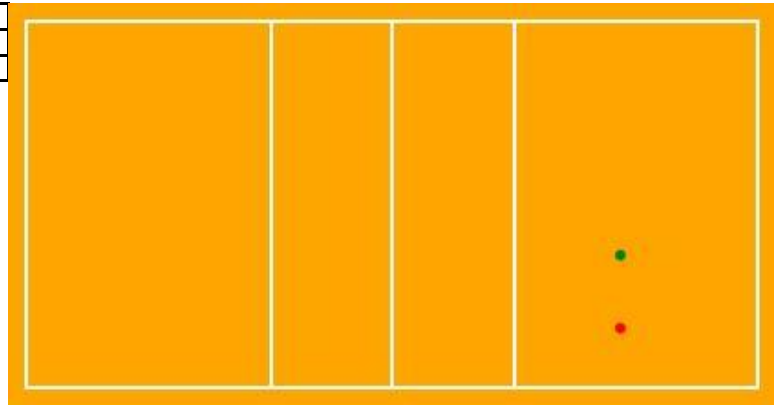
Total Glider

Total	#	+	!	/	-	=
	11%	0%	11%	11%	55%	11%
9	1	.	1	1	5	1



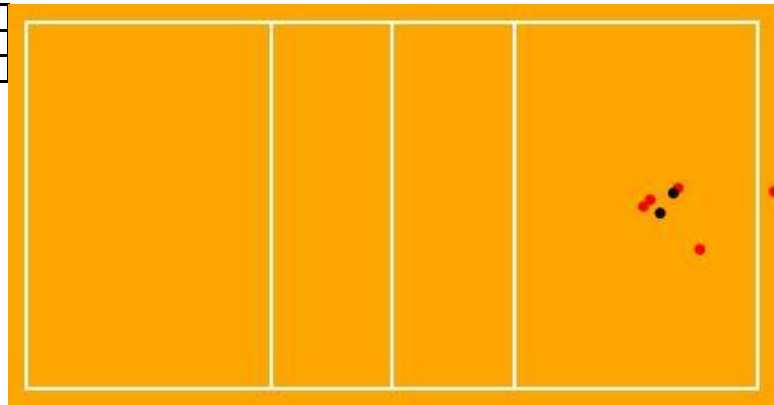
Glider Direction 5

Total	#	+	!	/	-	=
	50%	0%	0%	0%	50%	0%
2	1	.	.	.	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	14%	14%	57%	14%
7	.	.	1	1	4	1



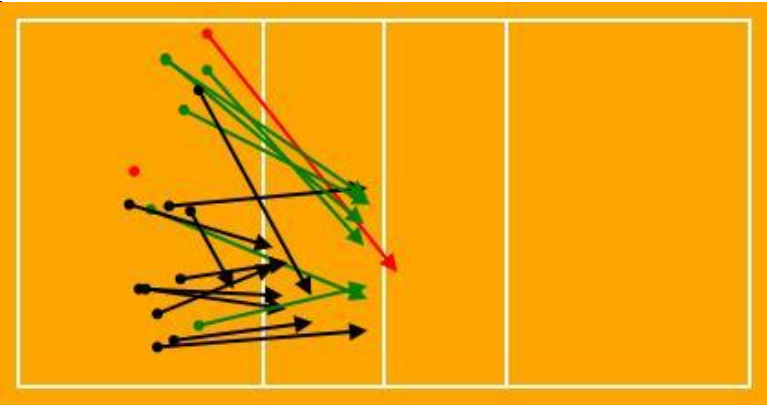
Reception

Player #8 Shchipko Sergei

# Glider

Total Glider

Total	#	+	!	/	-	=
	16%	16%	33%	22%	5%	5%
18	3	3	6	4	1	1

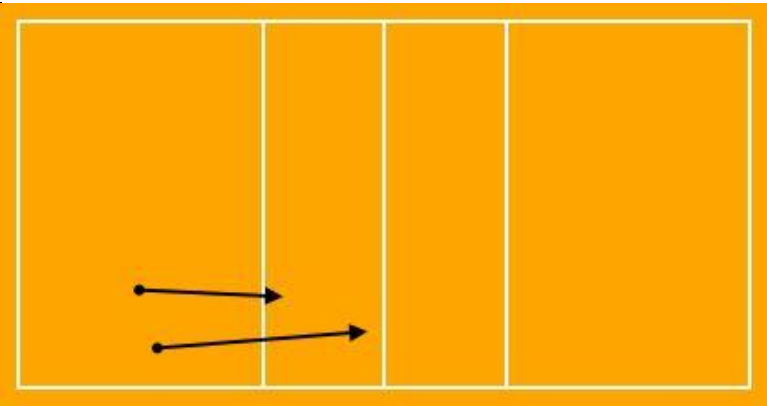


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
6(33%) #: 33%, #+: 66% !/-: 33%, =: 0%	5(27%) #: 20%, #+: 20% !/-: 60%, =: 20%	7(38%) #: 0%, #+: 14% !/-: 85%, =: 0%

## Glider Zone #1

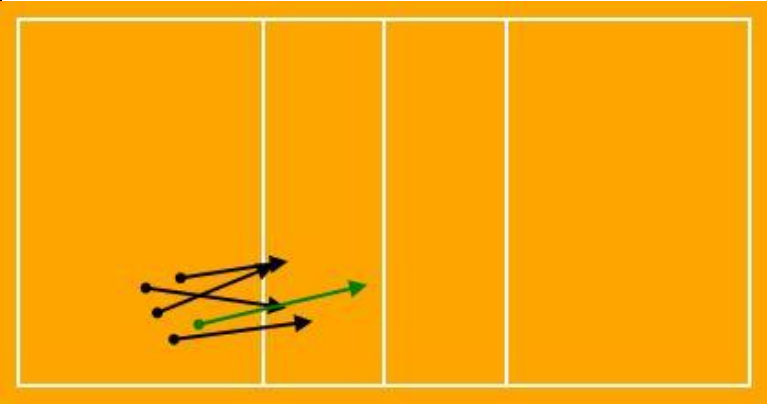
Lower

Total	#	+	!	/	-	=
	0%	0%	50%	50%	0%	0%
2	.	.	1	1	.	.



Upper

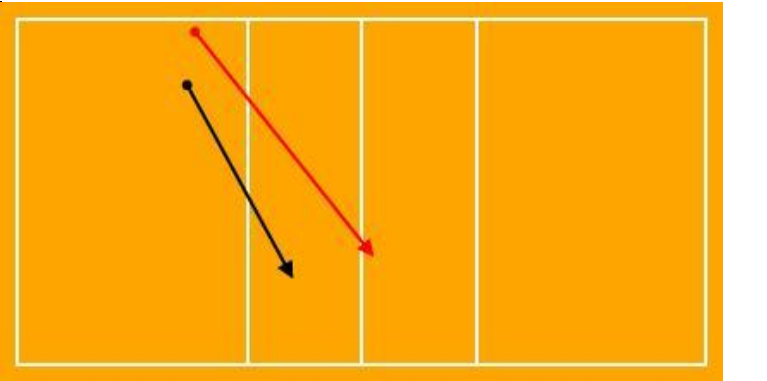
Total	#	+	!	/	-	=
	0%	20%	60%	20%	0%	0%
5	.	1	3	1	.	.



## Glider Zone #5

Lower

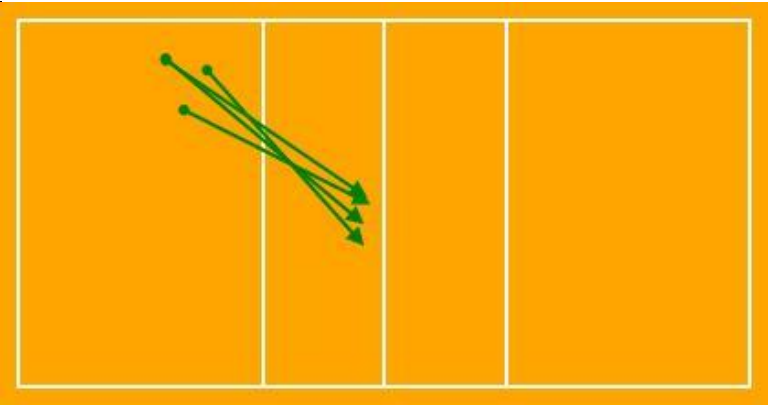
Total	#	+	!	/	-	=
	0%	0%	50%	0%	50%	0%
2	.	.	1	.	1	.





Upper

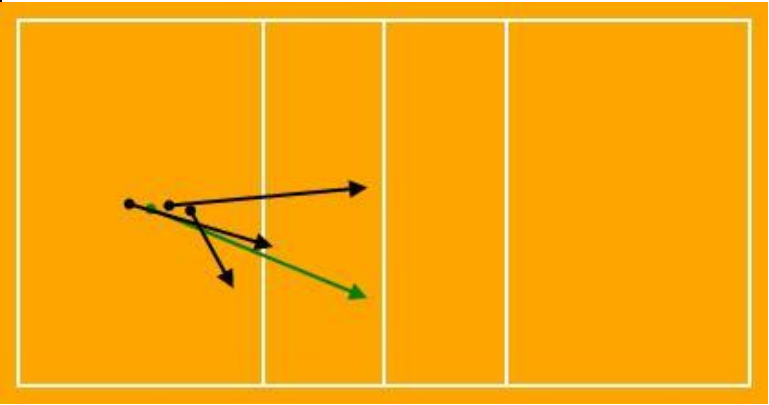
Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
4	2	2	.	.	.	.



Glider Zone #6

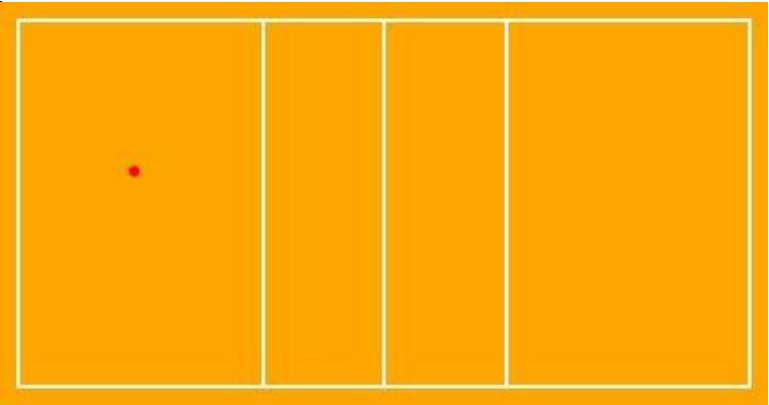
Upper

Total	#	+	!	/	-	=
	25%	0%	25%	50%	0%	0%
4	1	.	1	2	.	.



OneHanded

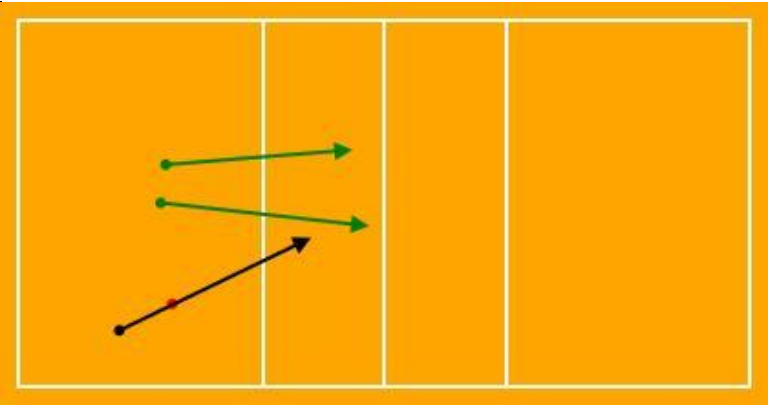
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Jump

Total Jump

Total	#	+	!	/	-	=
	25%	25%	25%	0%	0%	25%
4	1	1	1	.	.	1

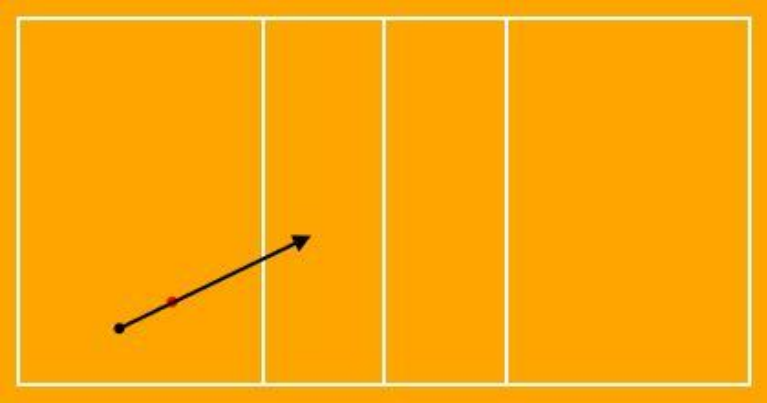


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	2(50%) #: 50%, #+: 100% !/-: 0%, =: 0%	2(50%) #: 0%, #+: 0% !/-: 50%, =: 50%

Jump Zone #1

Lower

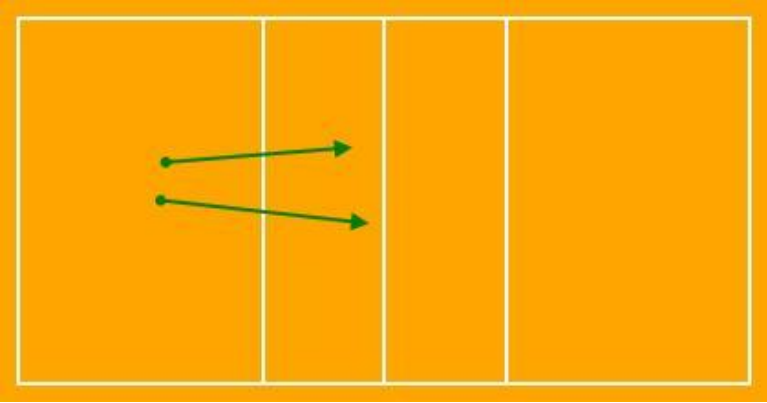
Total	#	+	!	/	-	=
	0%	0%	50%	0%	0%	50%
2	.	.	1	.	.	1



Jump Zone #6

Lower

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1	.	.	.	.

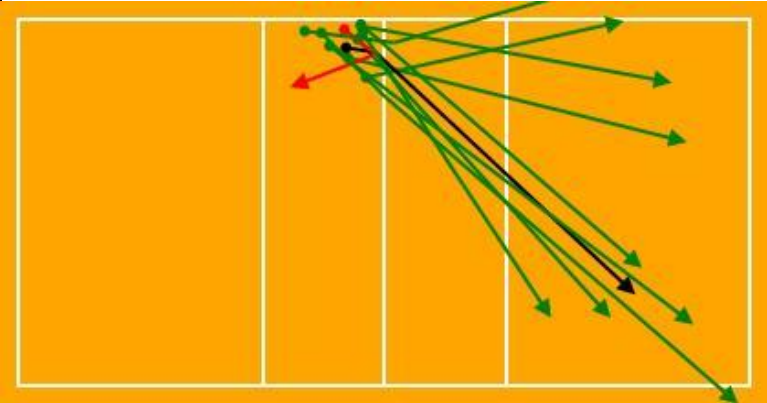


Attack  
Player #8 Shchipko Sergei

Position 4

Total position 4

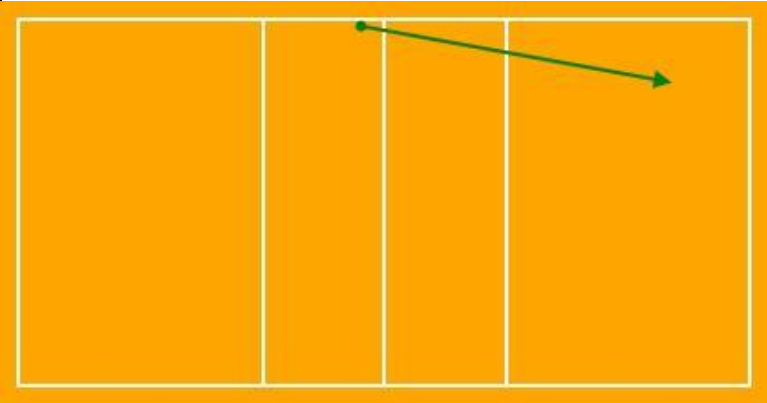
Total	#	+	!	/	-	=
	72%	9%	0%	9%	9%	0%
11	8	1	.	1	1	.



Zone #4 0.5 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #4 1 blockers

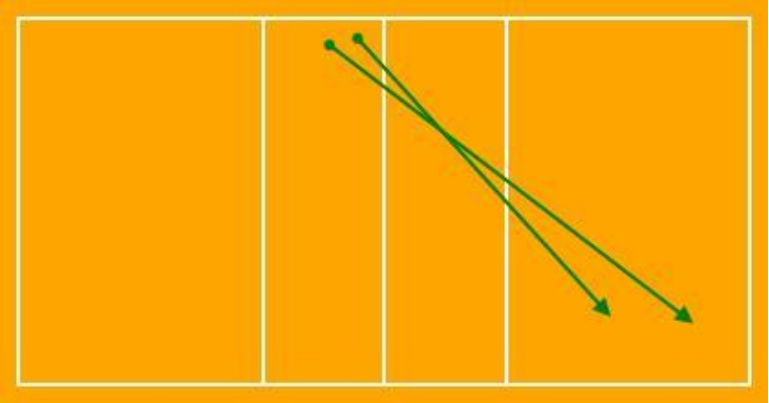
Set quality: /

Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

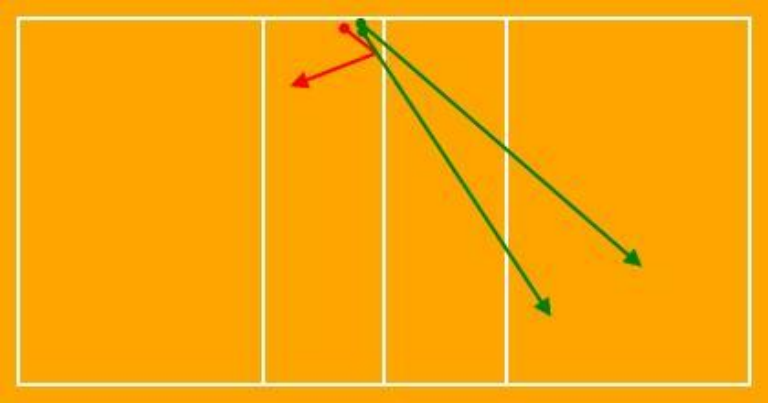
Set quality: +

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1	.	.	.	.



Set quality: #

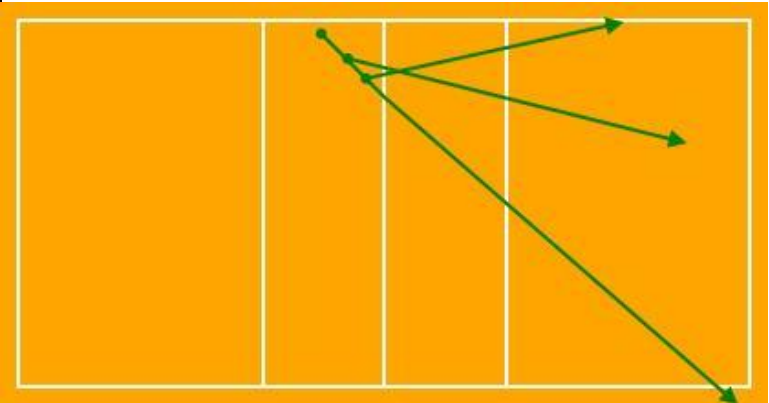
Total	#	+	!	/	-	=
	66%	0%	0%	0%	33%	0%
3	2	.	.	.	1	.



## Zone #4 2 blockers

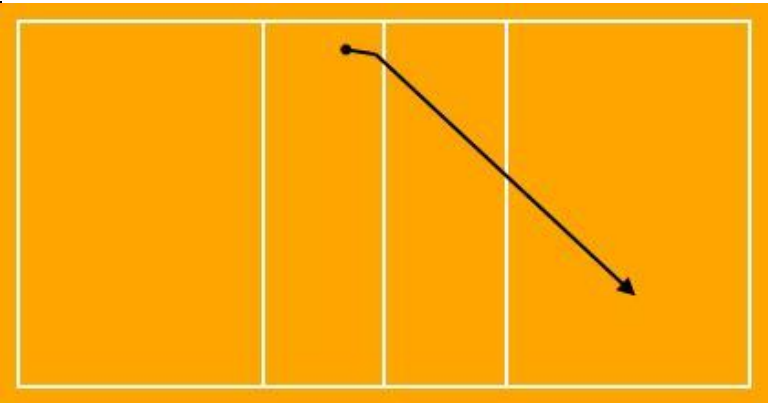
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3	.	.	.	.	.



Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



# Player #10 Klimov Alexey

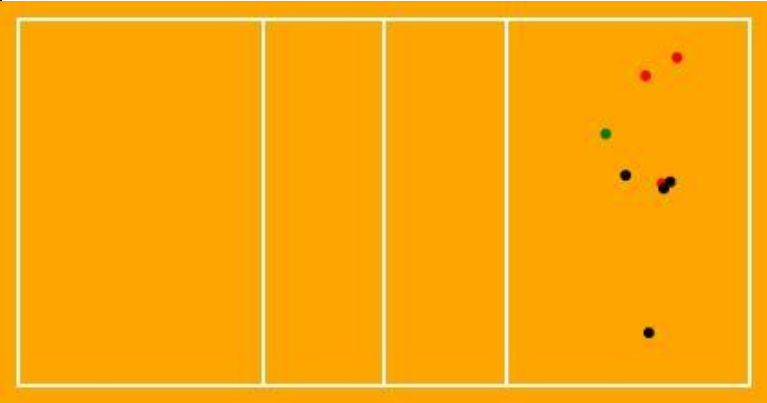
Serve

Player #10 Klimov Alexey

## Glider

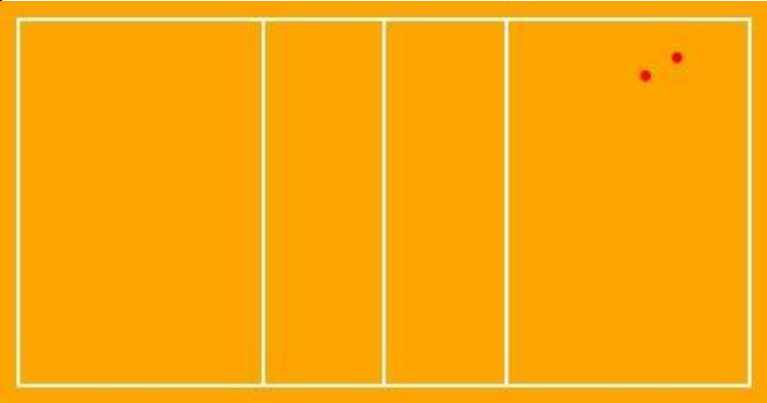
Total Glider

Total	#	+	!	/	-	=
	0%	12%	25%	25%	37%	0%
8	.	1	2	2	3	.



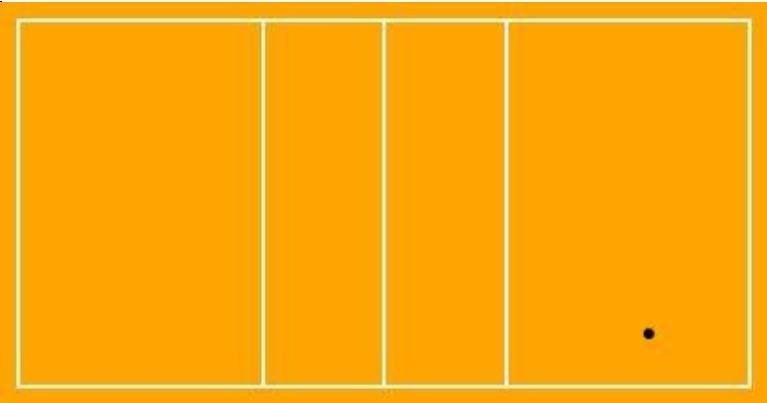
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
2	.	.	.	.	2	.



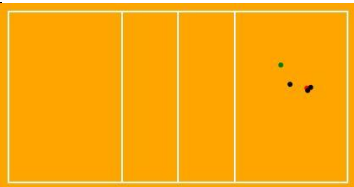
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	20%	40%	20%	20%	0%
5	.	1	2	1	1	.



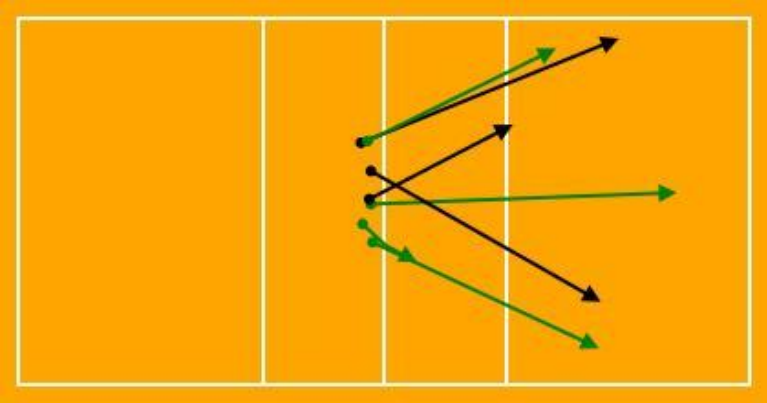
# Attack

## Player #10 Klimov Alexey

### Position 3

Total position 3

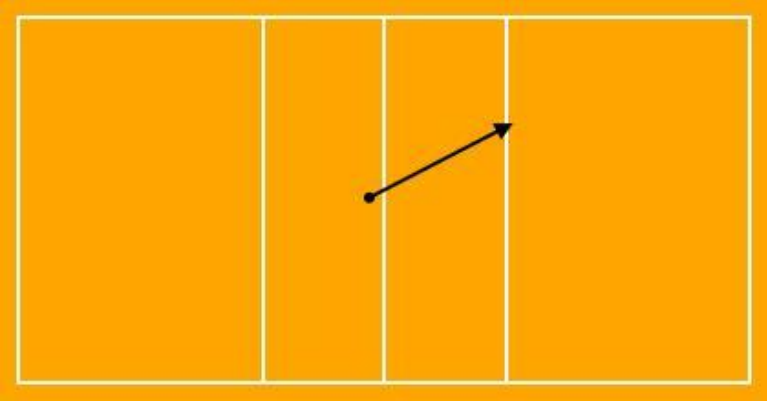
Total	#	+	!	/	-	=
	57%	0%	0%	42%	0%	0%
7	4	.	.	3	.	.



### Zone #3 0 blockers

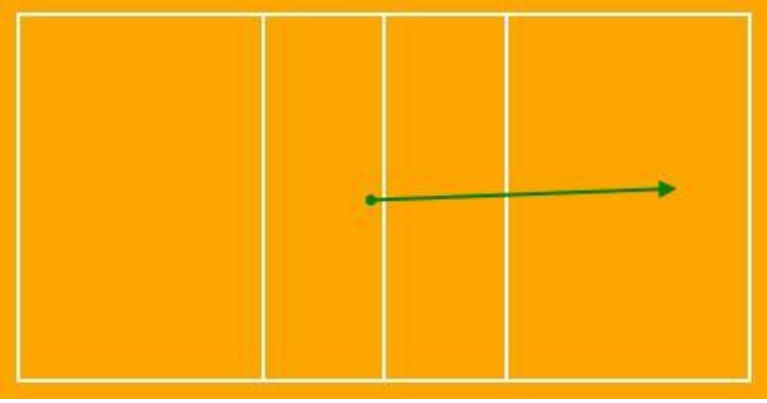
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: #

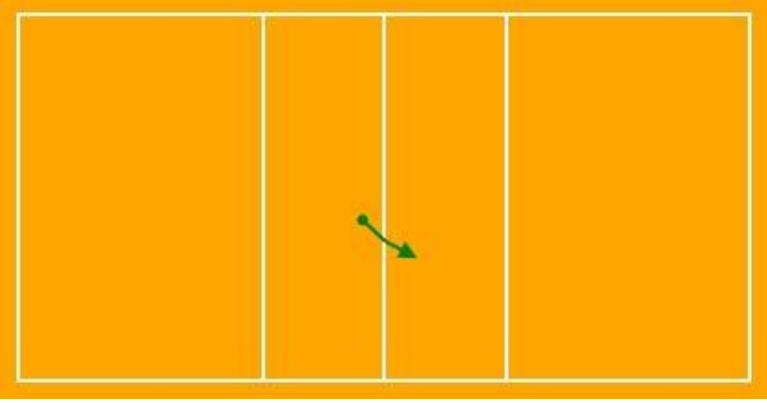
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



### Zone #3 0.5 blockers

Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



### Zone #3 1 blockers

Set quality: +

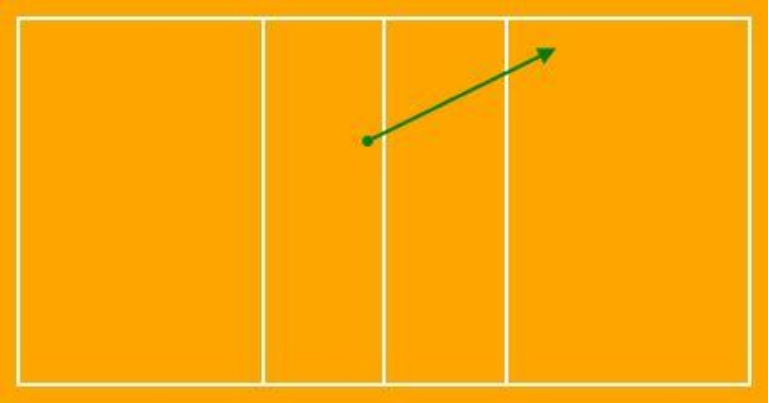
Total	#	+	!	/	-	=
-------	---	---	---	---	---	---



	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

Set quality: #

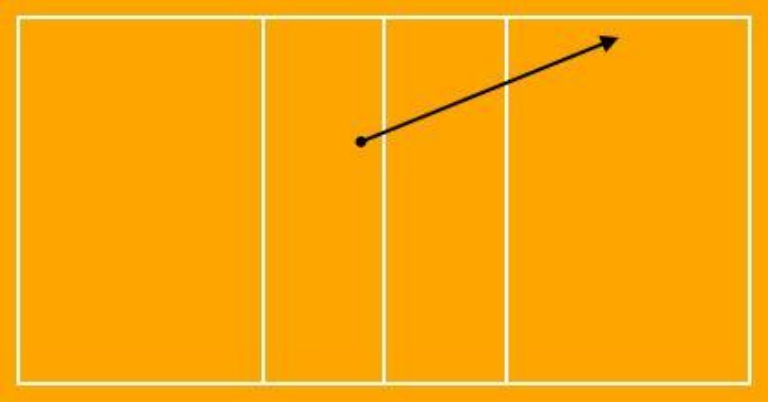
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



## Zone #3 1.5 blockers

Set quality: !

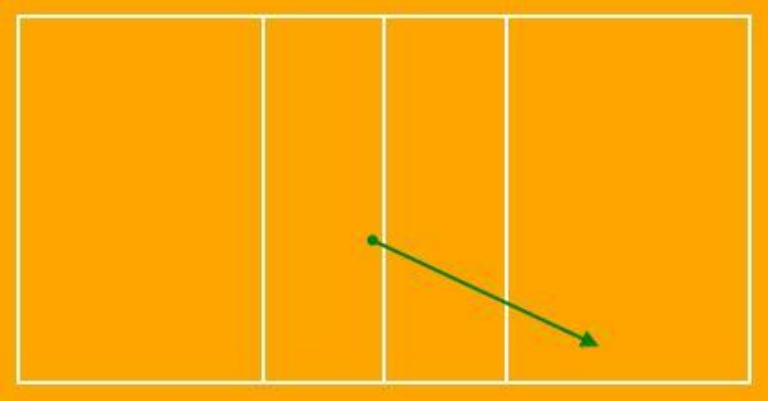
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Zone #3 2 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #13

# Trofimov Lev

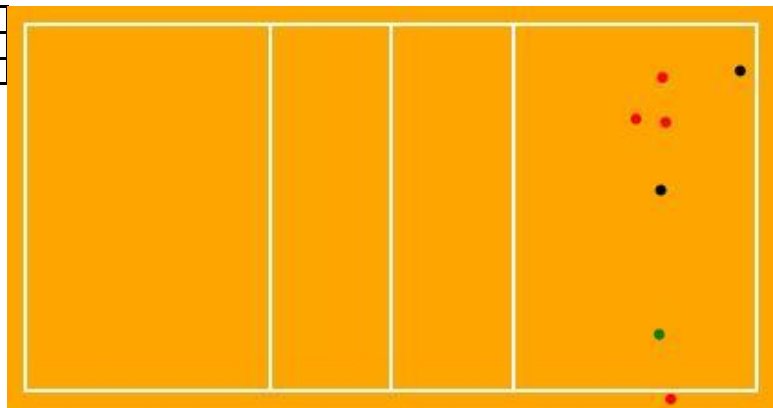
Serve

Player #13 Trofimov Lev

## Glider

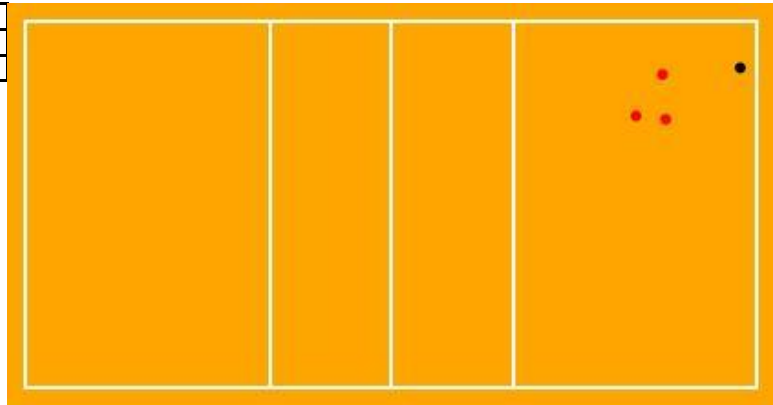
Total Glider

Total	#	+	!	/	-	=
	0%	14%	28%	0%	42%	14%
7	.	1	2	.	3	1



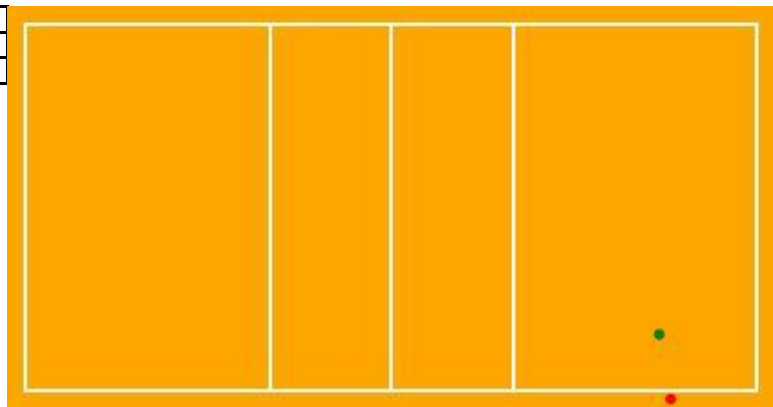
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	25%	0%	75%	0%
4	.	.	1	.	3	.



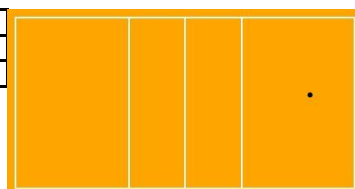
Glider Direction 5

Total	#	+	!	/	-	=
	0%	50%	0%	0%	0%	50%
2	.	1	.	.	.	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



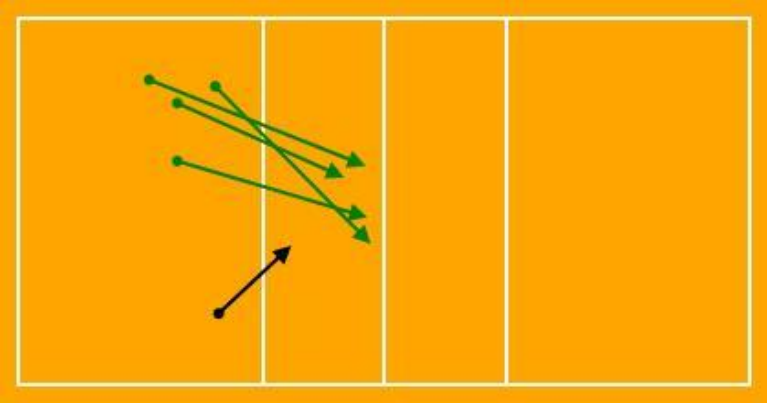
# Reception

## Player #13 Trofimov Lev

### Glider

Total Glider

Total	#	+	!	/	-	=
	40%	40%	20%	0%	0%	0%
5	2	2	1	.	.	.

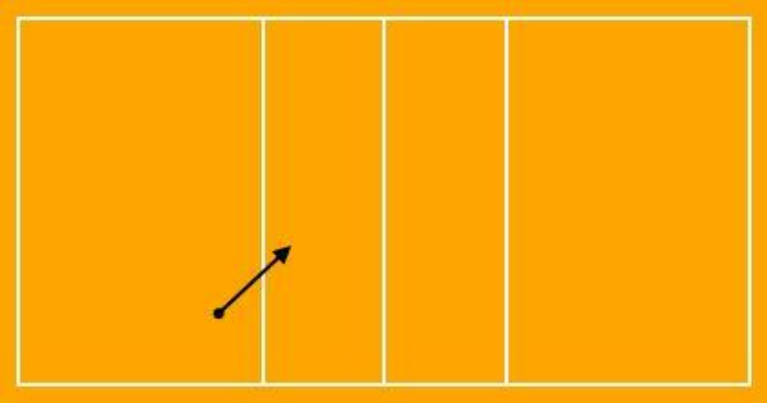


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(60%) #: 33%, #+: 100% !/-: 0%, =: 0%	1(20%) #: 100%, #+: 100% !/-: 0%, =: 0%	1(20%) #: 0%, #+: 0% !/-: 100%, =: 0%

### Glider Zone #1

Upper

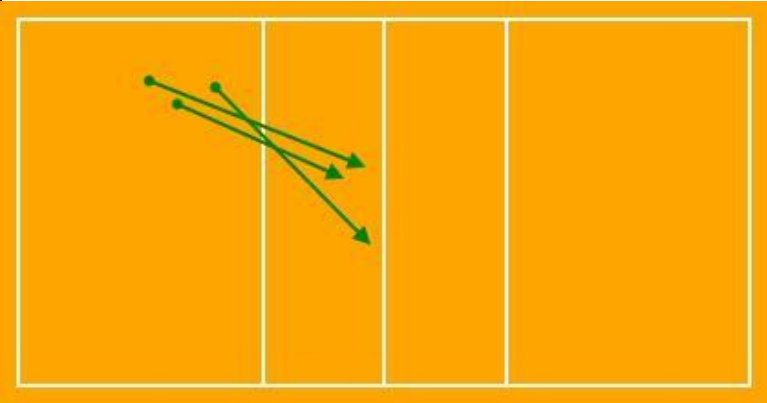
Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



### Glider Zone #5

Upper

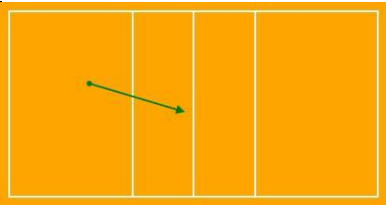
Total	#	+	!	/	-	=
	33%	66%	0%	0%	0%	0%
3	1	2	.	.	.	.



### Glider Zone #6

Upper

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.





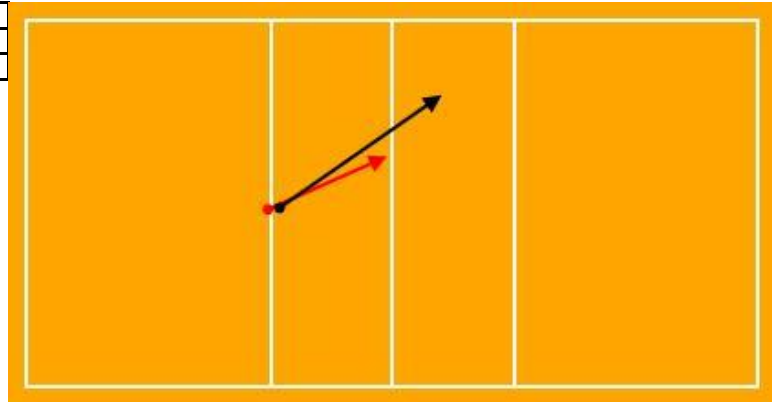
# Attack

## Player #13 Trofimov Lev

### Position 1

Total position 1

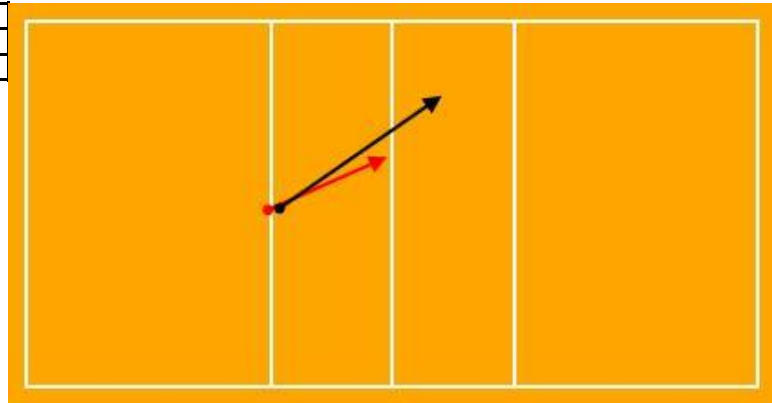
Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1



### Zone #1 1 blockers

Set quality: !

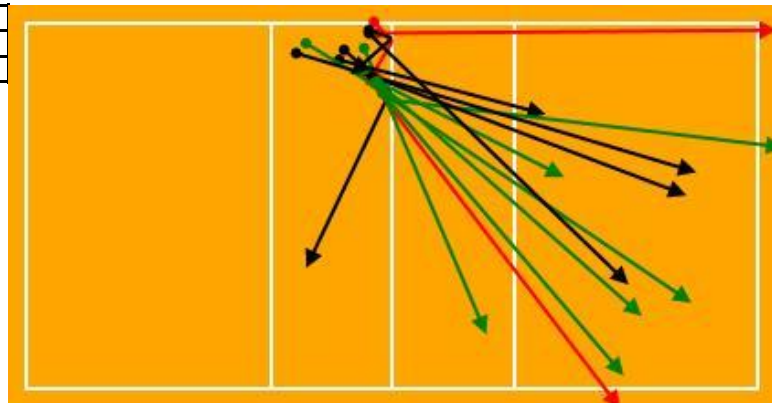
Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1



### Position 4

Total position 4

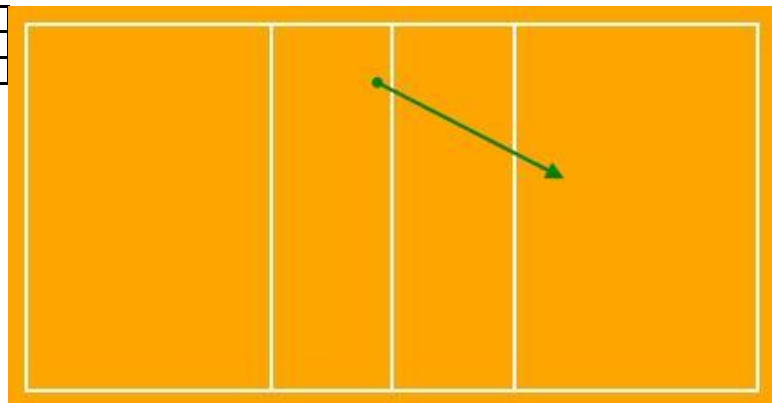
Total	#	+	!	/	-	=
	33%	6%	6%	33%	6%	13%
15	5	1	1	5	1	2



### Zone #4 1 blockers

Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



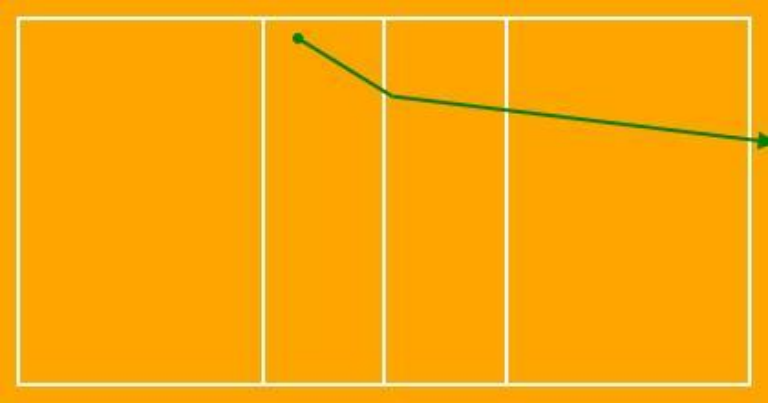
Set quality: !

Total	#	+	!	/	-	=
-------	---	---	---	---	---	---

	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

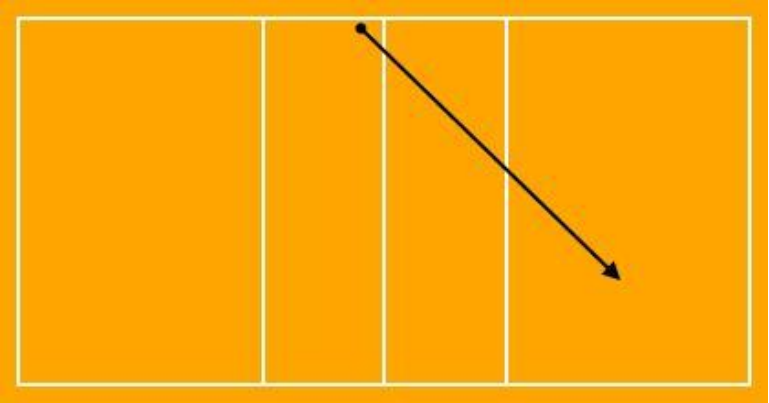
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Set quality: #

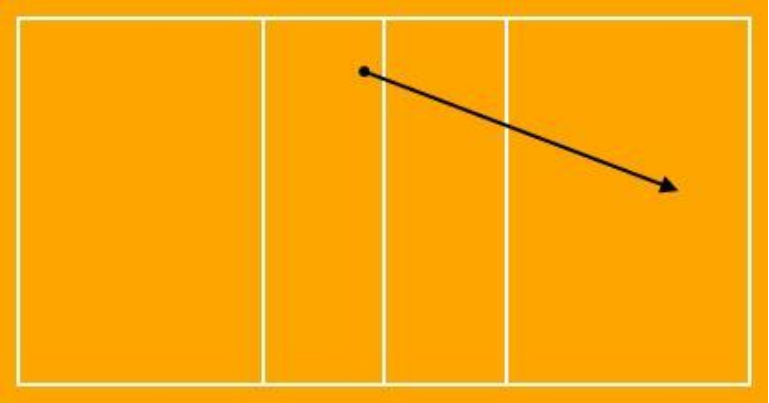
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Zone #4 1.5 blockers

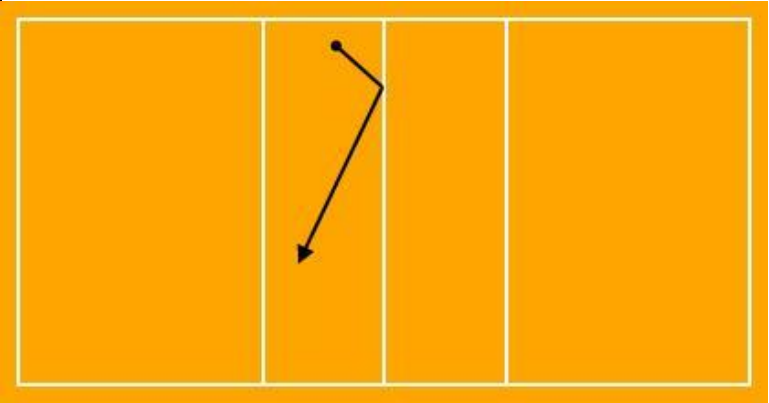
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: +

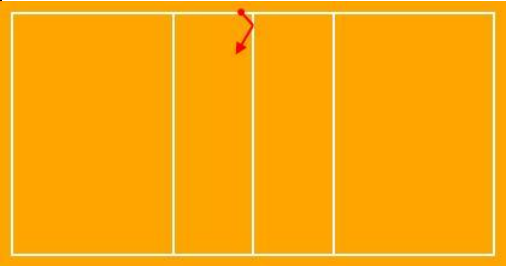
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Zone #4 2 blockers

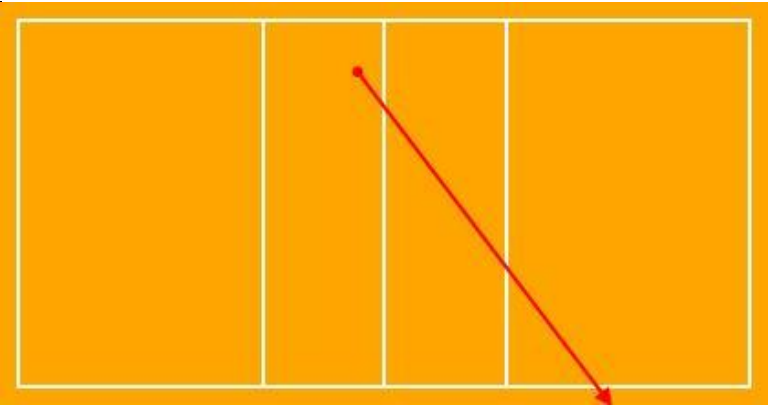
Set quality: -

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.



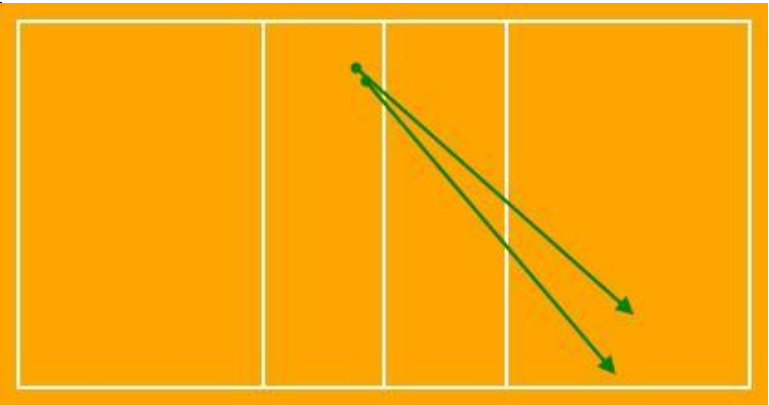
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



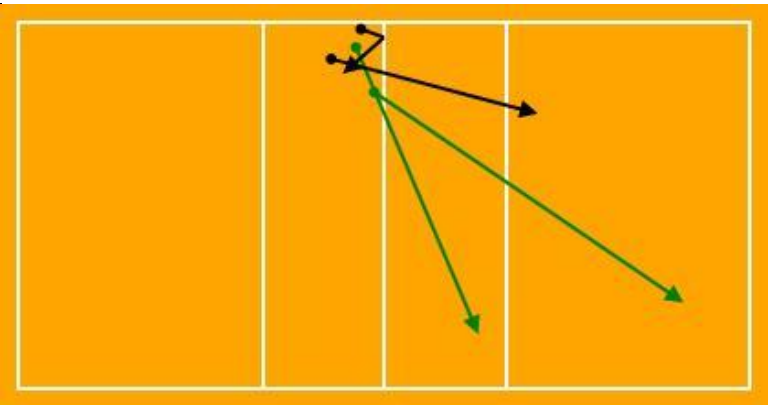
Set quality: !

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1	.	.	.	.



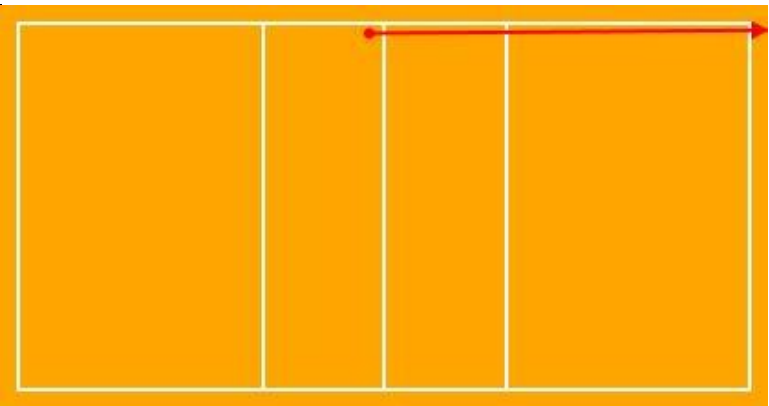
Set quality: +

Total	#	+	!	/	-	=
	50%	0%	25%	25%	0%	0%
4	2	.	1	1	.	.



Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



# Player #14

# Ahmadullin Timur

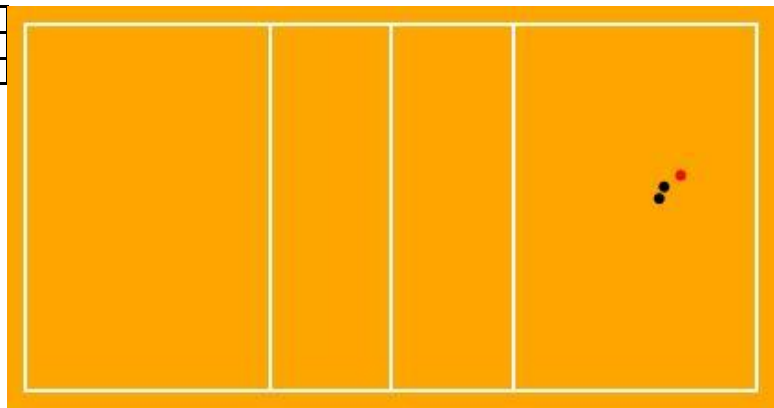
Serve

Player #14 Ahmadullin Timur

## Glider

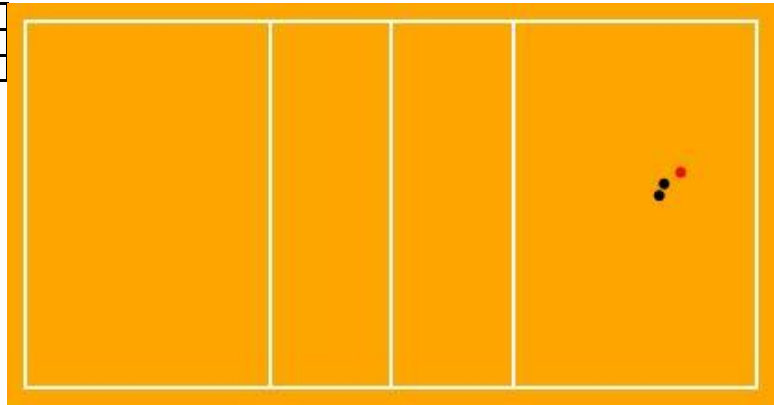
Total Glider

Total	#	+	!	/	-	=
	0%	0%	33%	33%	33%	0%
3	.	.	1	1	1	.



Glider Direction 6

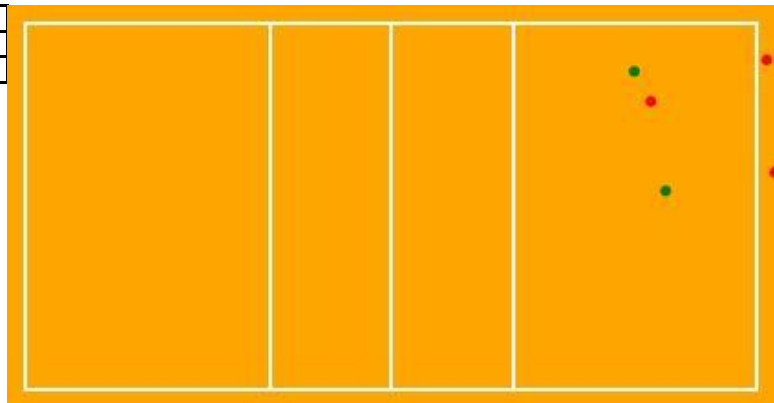
Total	#	+	!	/	-	=
	0%	0%	33%	33%	33%	0%
3	.	.	1	1	1	.



## Jump

Total Jump

Total	#	+	!	/	-	=
	0%	28%	0%	0%	14%	57%
7	.	2	.	.	1	4



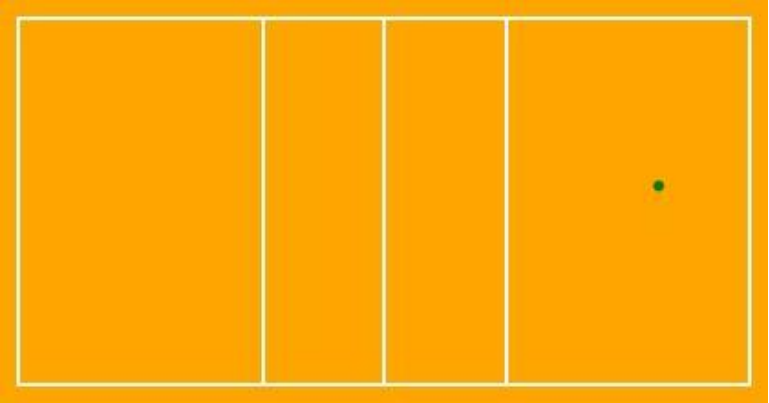
Jump Direction 1

Total	#	+	!	/	-	=
	0%	25%	0%	0%	25%	50%
4	.	1	.	.	1	2



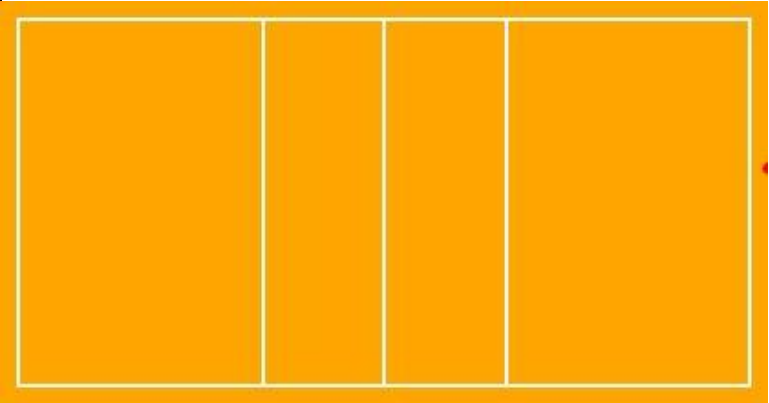
Jump Direction 5

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



Jump Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
2	.	.	.	.	.	2

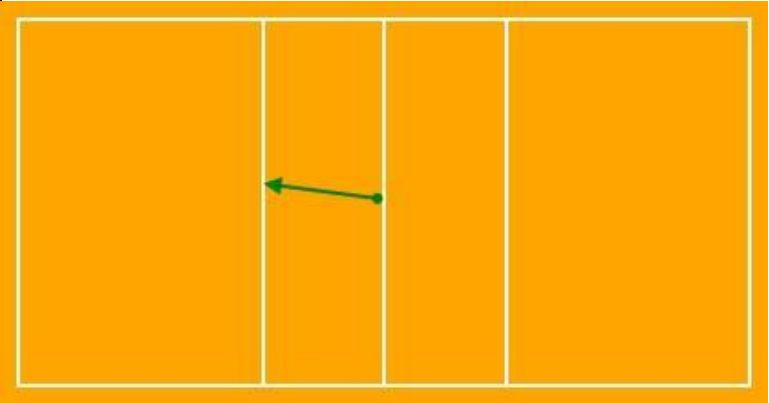


Reception  
Player #14 Ahmadullin Timur

Glider

Total Glider

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

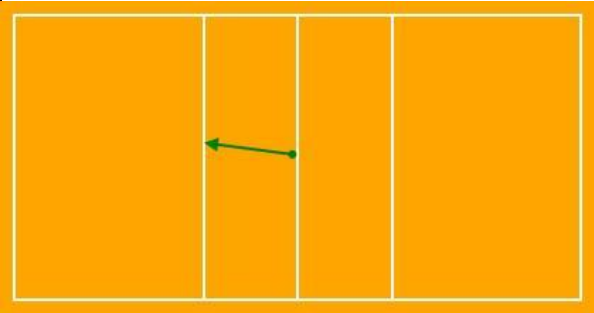


.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 100%, #+: 100% !/-: 0%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #3

Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



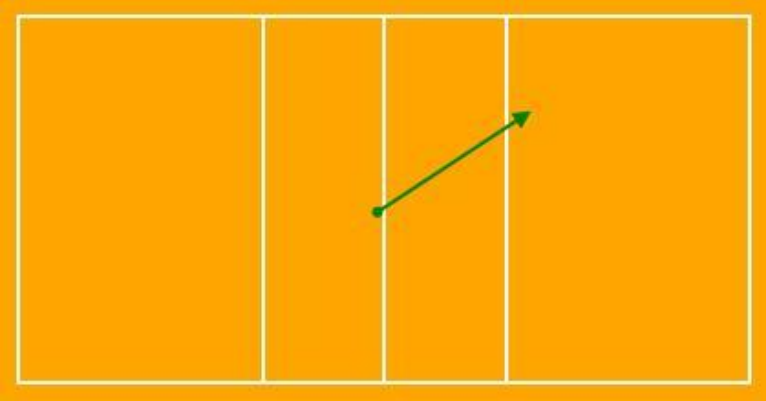
# Attack

## Player #14 Ahmadullin Timur

### Position 2

Total position 2

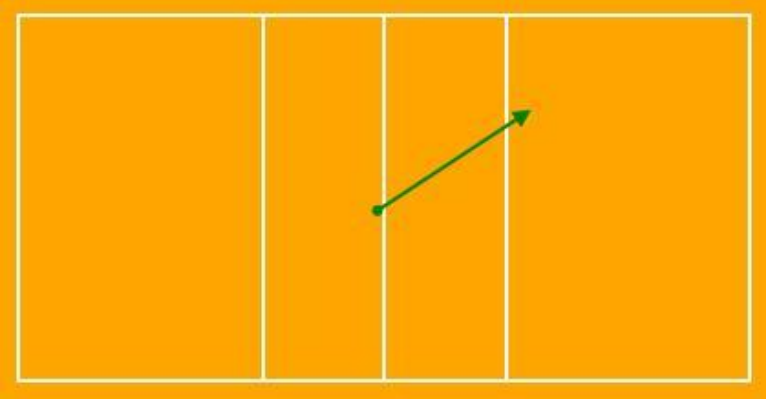
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



### Zone #2 0 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #15

# Lyashenko Andron

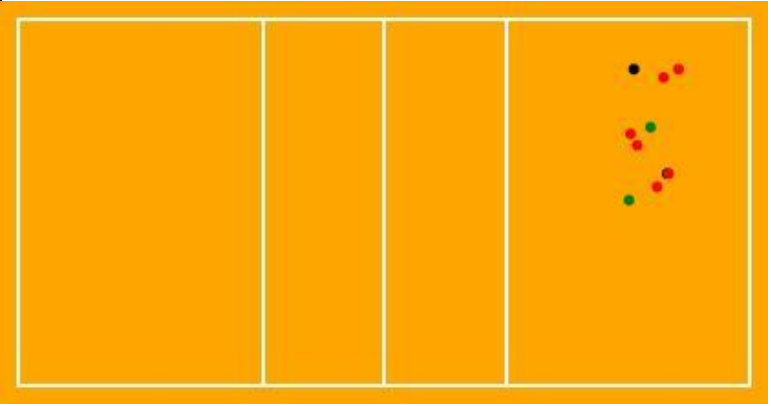
Serve

Player #15 Lyashenko Andron

Glider

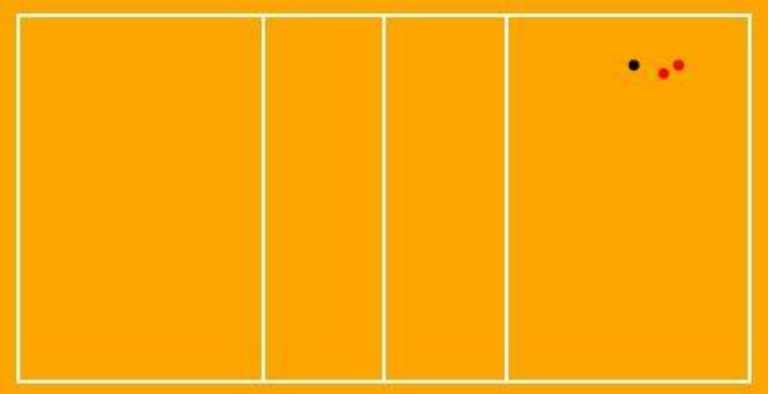
Total Glider

Total	#	+	!	/	-	=
	20%	0%	10%	10%	60%	0%
10	2	.	1	1	6	.



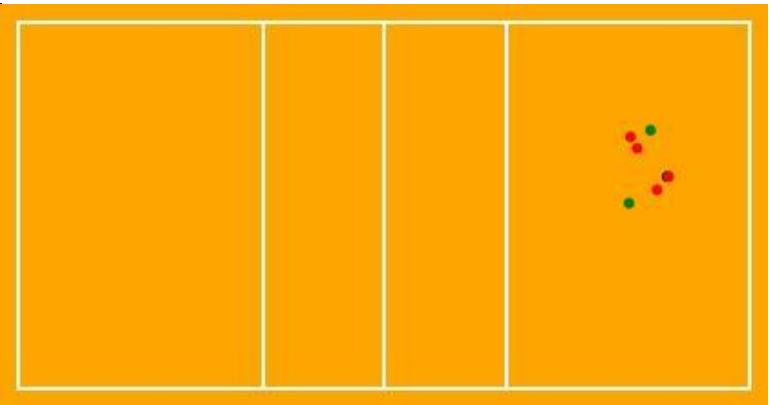
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	33%	0%	66%	0%
3	.	.	1	.	2	.



Glider Direction 6

Total	#	+	!	/	-	=
	28%	0%	0%	14%	57%	0%
7	2	.	.	1	4	.



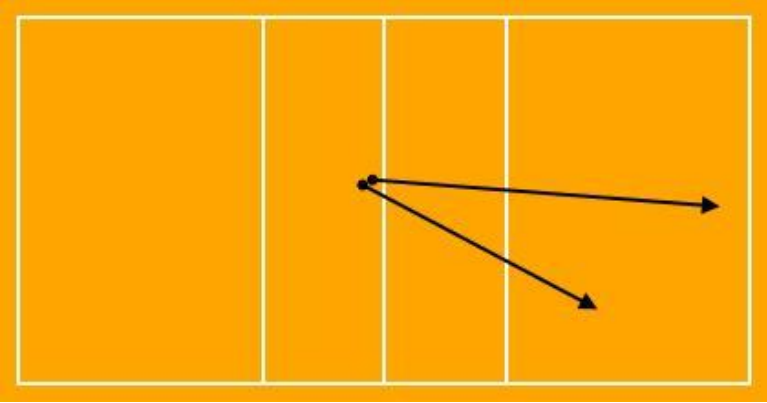
Attack

Player #15 Lyashenko Andron

# Position 3

Total position 3

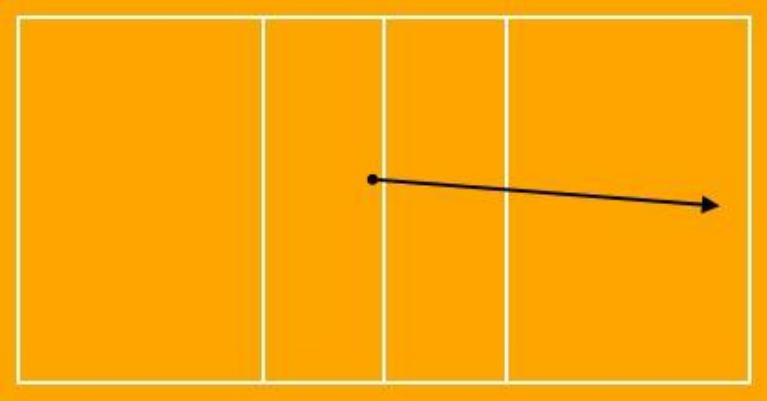
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



## Zone #3 0 blockers

Set quality: +

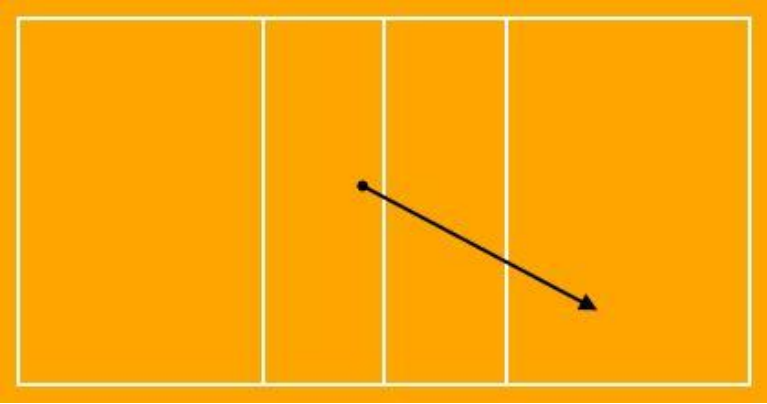
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Zone #3 1 blockers

Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.





# Player #17

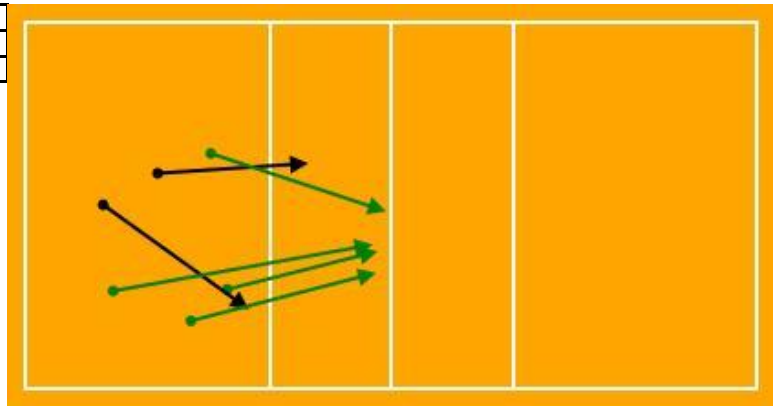
# Fedunov Daniil

Reception  
Player #17 Fedunov Daniil

## Glider

Total Glider

Total	#	+	!	/	-	=
	66%	0%	33%	0%	0%	0%
6	4	.	2	.	.	.

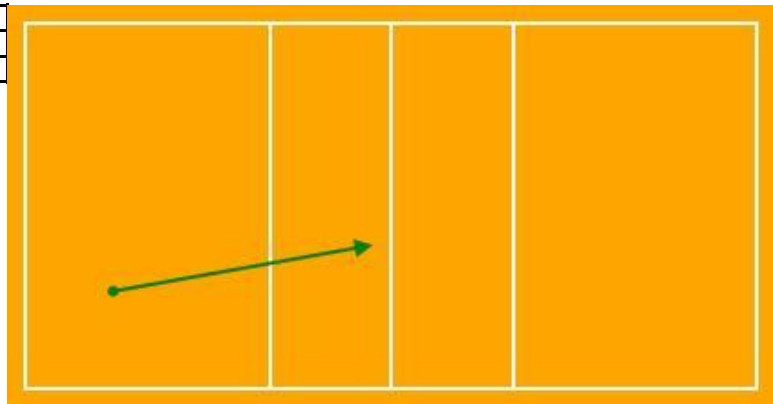


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	3(50%) #: 33%, #+: 33% !/-: 66%, =: 0%	3(50%) #: 100%, #+: 100% !/-: 0%, =: 0%

## Glider Zone #1

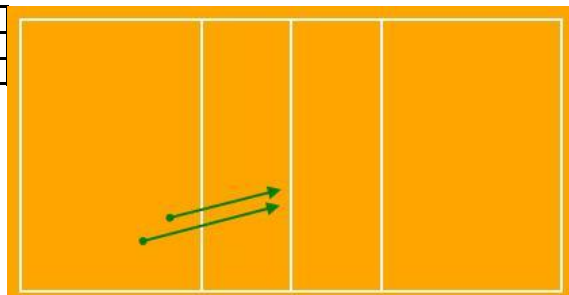
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Upper

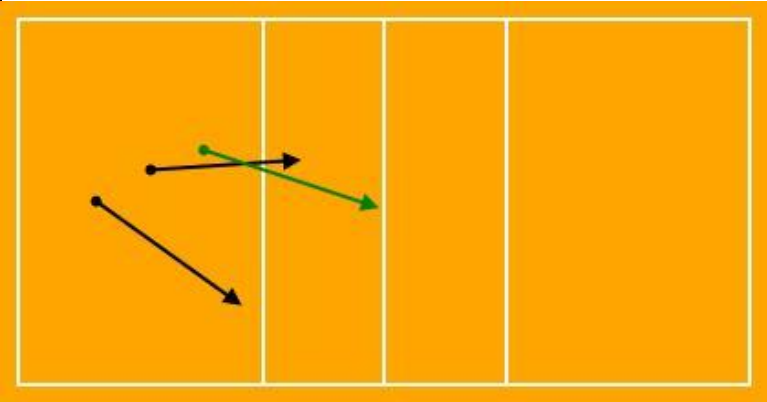
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



# Glider Zone #6

Upper

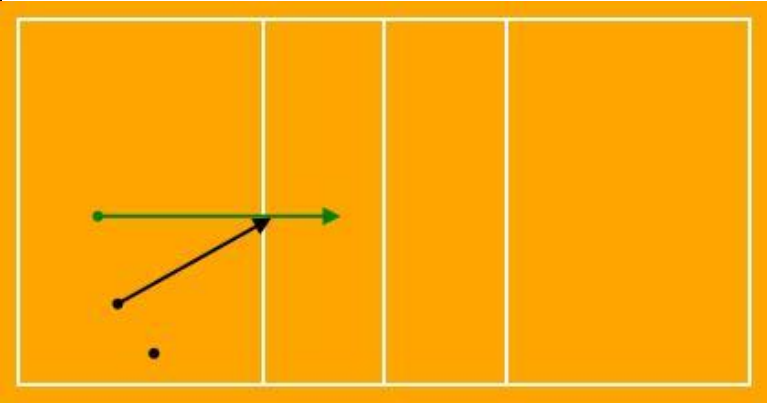
Total	#	+	!	/	-	=
	33%	0%	66%	0%	0%	0%
3	1	.	2	.	.	.



# Jump

Total Jump

Total	#	+	!	/	-	=
	0%	33%	33%	33%	0%	0%
3	.	1	1	1	.	.

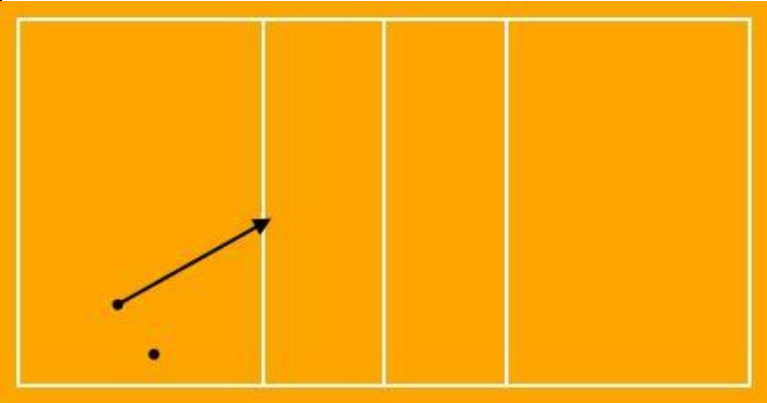


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	1(33%) #: 0%, #+: 100% !/-: 0%, =: 0%	2(66%) #: 0%, #+: 0% !/-: 100%, =: 0%

# Jump Zone #1

Lower

Total	#	+	!	/	-	=
	0%	0%	50%	50%	0%	0%
2	.	.	1	1	.	.



# Jump Zone #6

Upper

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.

