

Player	Points		Serve		Reception							Attack					Block				Defence		
	Pts	W-L	Tot	Err	Eff%	Ace	Tot	Err	Neg%	Pos%	Per%	Tot	Err	Bk	Pts	Eff%	Pts%	Err	Neg%	Pos%	Pts	Tot	Pos%
#1 Vasilchenko	18	15	16	2	6%	1	28	.	1	17	75%	60%	.	25%	75%	.	7	71%
#2 Baiduji	.	0
#7 Ushakov	8	3	10	1	0%	.	24	.	25%	45%	25%	20	2	2	7	45%	35%	.	0%	100%	1	8	87%
#8 Shchipko	8	-1	11	2	0%	.	12	.	25%	50%	25%	16	6	1	8	50%	50%	11	100%
#10 Klimov	9	5	12	2	0%	13	1	.	6	53%	46%	1	25%	75%	3	4	100%
#12 Volkov	.	0
#13 Trofimov	10	9	7	.	14%	1	6	.	16%	83%	83%	14	1	.	8	57%	57%	.	33%	66%	1	6	83%
#14 Ahmadullin	6	2	21	3	23%	3	6	1	.	1	16%	16%	.	16%	83%	2	12	83%
#15 Lyashenko	5	4	13	1	15%	1	4	.	.	3	100%	75%	.	42%	57%	1	5	80%
#16 Pyanov	7	4	7	1	0%	6	1	.	4	66%	66%	1	14%	85%	3	.	.
#17 Fedunov	.	-1	20	.	25%	50%	35%	9	55%
#18 Ziva	.	0
#24 Scherbakov	.	0
Total	71	40	97	12	9%	6	62	.	24%	51%	33%	107	12	4	54	57%	50%	2	23%	76%	11	62	82%

Player #1

Vasilchenko

Dmitrii

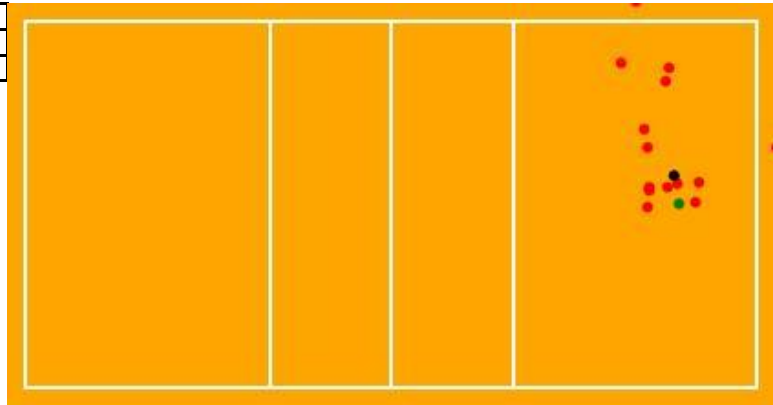
Serve

Player #1 Vasilchenko Dmitrii

Glider

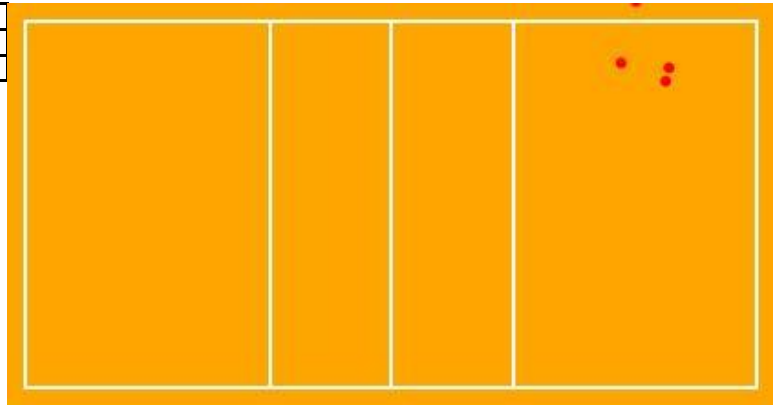
Total Glider

Total	#	+	!	/	-	=
	6%	0%	6%	0%	75%	12%
16	1	.	1	.	12	2



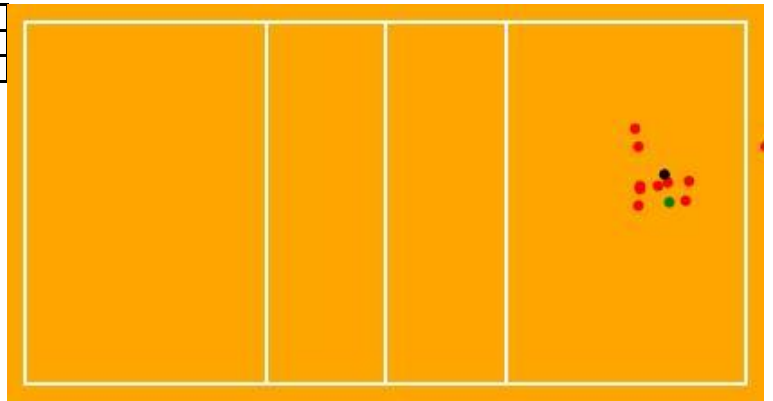
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	75%	25%
4	3	1



Glider Direction 6

Total	#	+	!	/	-	=
	8%	0%	8%	0%	75%	8%
12	1	.	1	.	9	1



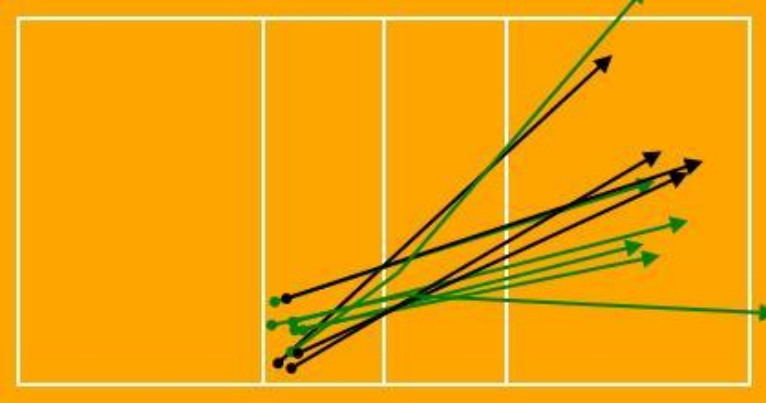
Attack

Player #1 Vasilchenko Dmitrii

Position 1

Total position 1

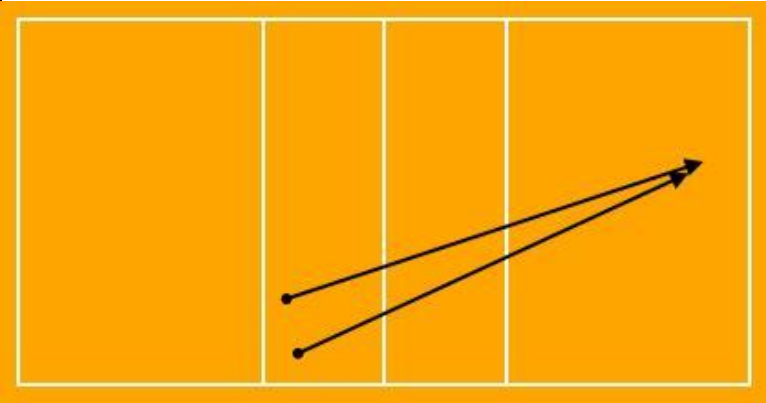
Total	#	+	!	/	-	=
	60%	0%	0%	40%	0%	0%
10	6	.	.	4	.	.



Zone #1 0 blockers

Set quality: /

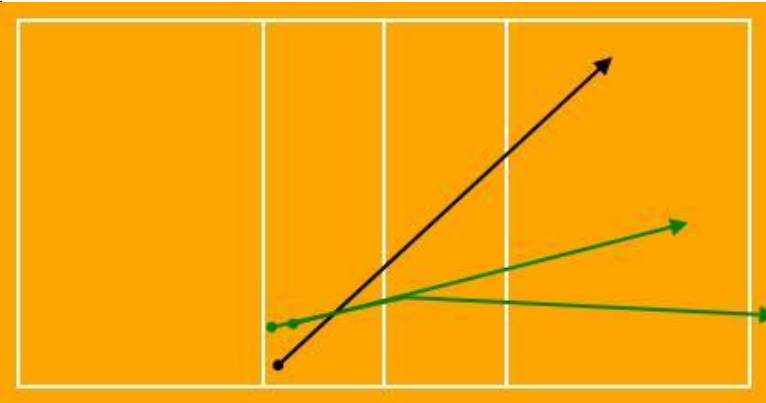
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



Zone #1 1 blockers

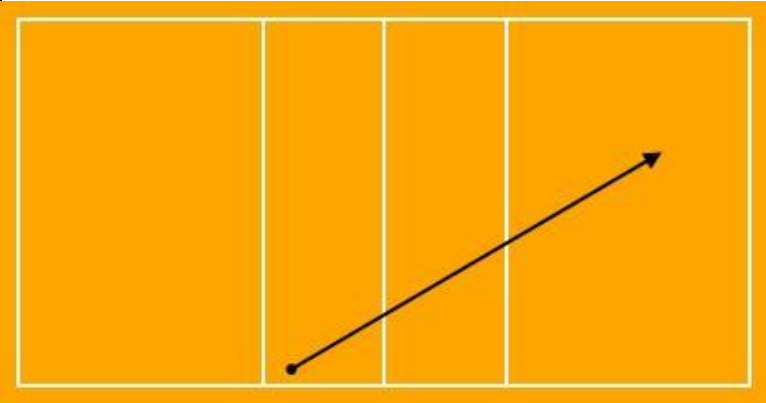
Set quality: !

Total	#	+	!	/	-	=
	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.



Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #1 1.5 blockers

Set quality: /

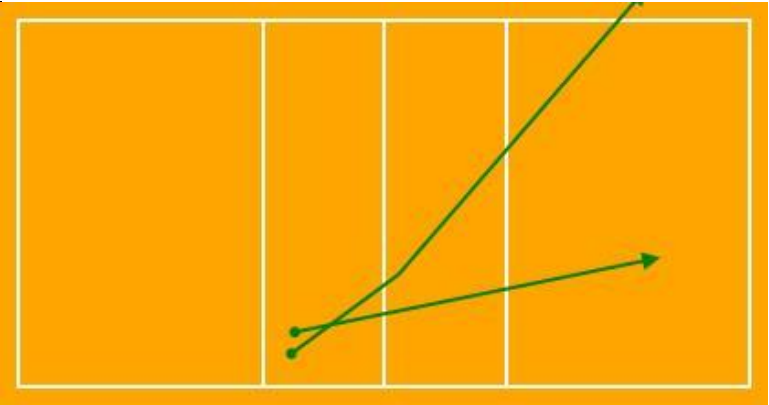
Total	#	+	!	/	-	=
-------	---	---	---	---	---	---



	100%	0%	0%	0%	0%	0%
1	1

Set quality: +

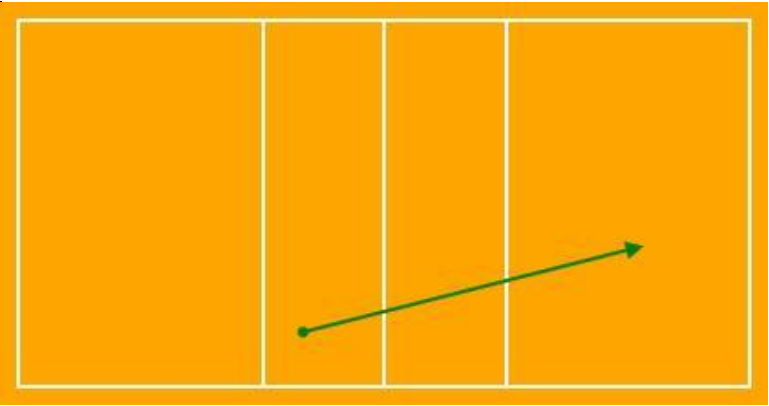
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Zone #1 2 blockers

Set quality: +

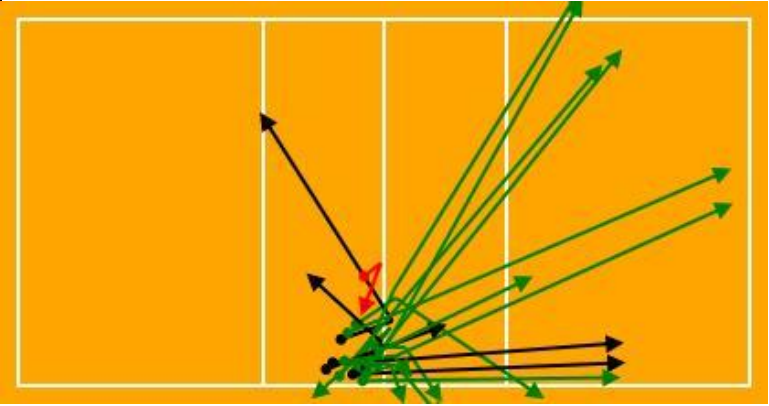
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 2

Total position 2

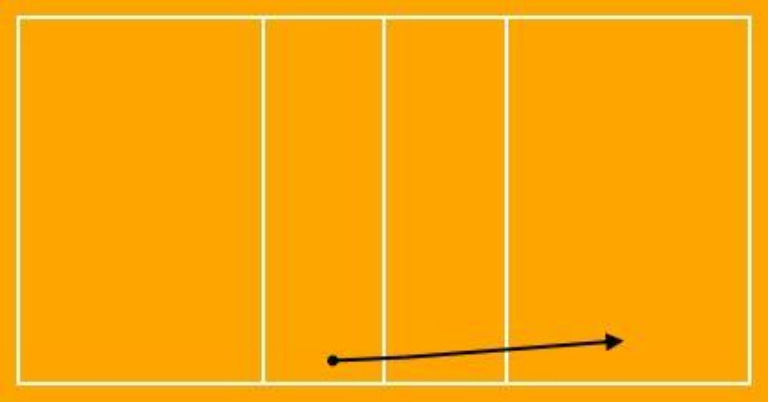
Total	#	+	!	/	-	=
	55%	15%	10%	15%	5%	0%
20	11	3	2	3	1	.



Zone #2 1 blockers

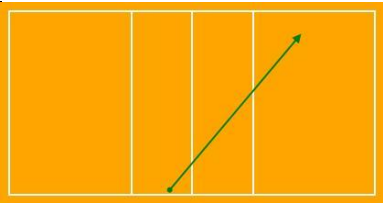
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



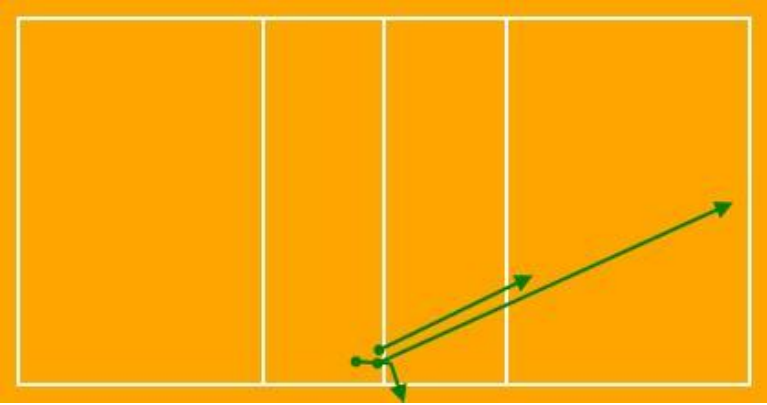
Set quality: !

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



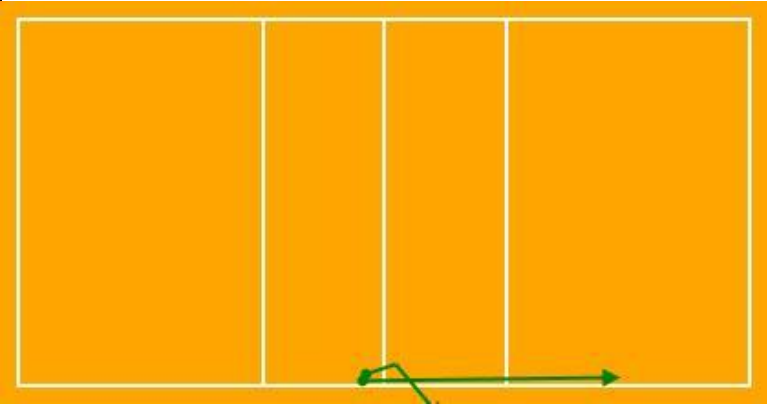
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3



Set quality: #

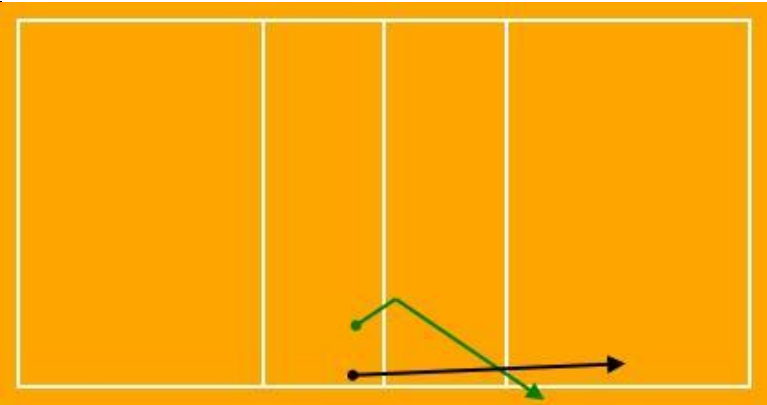
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Zone #2 1.5 blockers

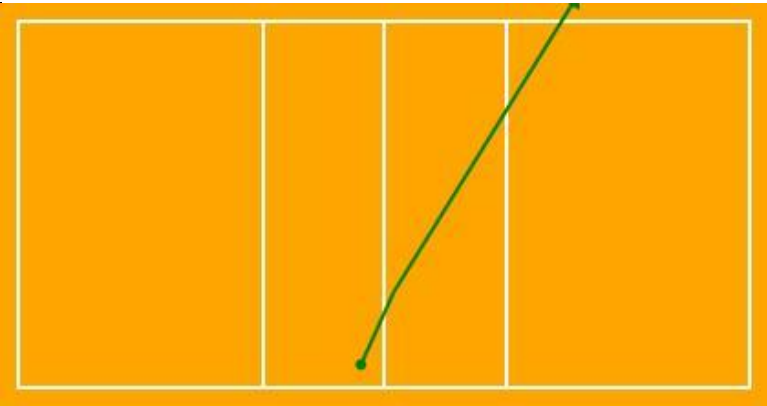
Set quality: !

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



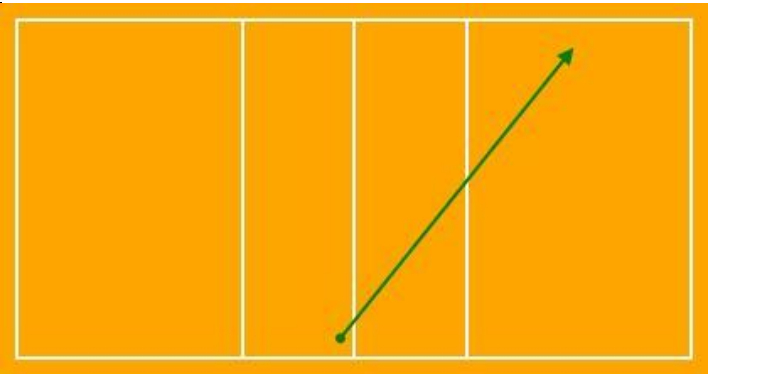
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: #

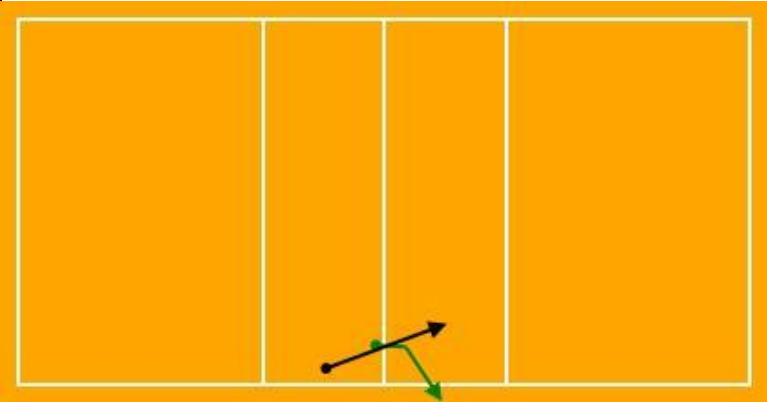
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Zone #2 2 blockers

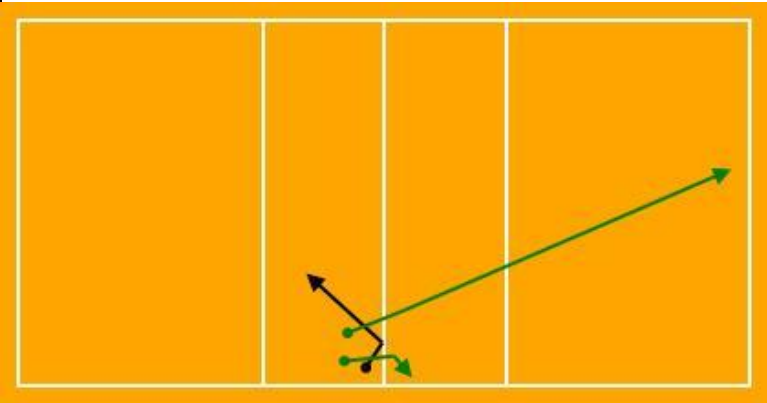
Set quality: /

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



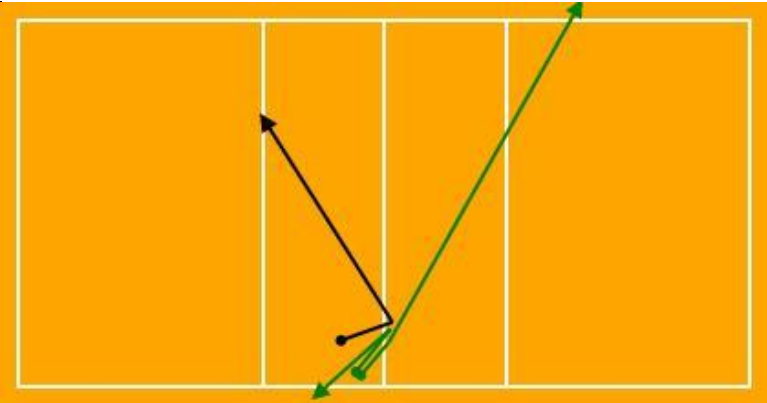
Set quality: !

Total	#	+	!	/	-	=
	33%	33%	33%	0%	0%	0%
3	1	1	1	.	.	.



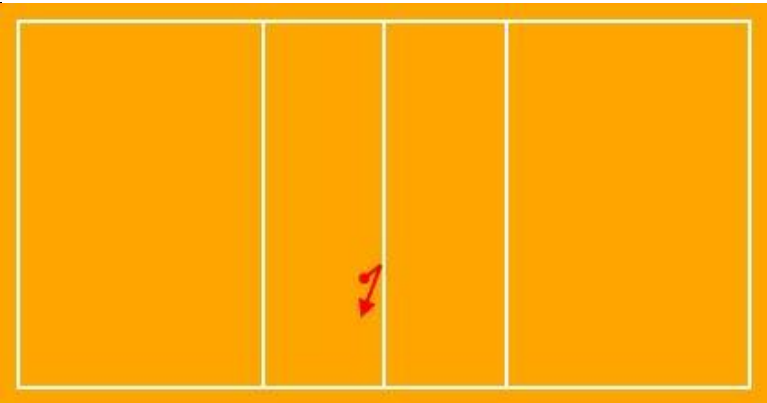
Set quality: +

Total	#	+	!	/	-	=
	66%	0%	33%	0%	0%	0%
3	2	.	1	.	.	.



Set quality: #

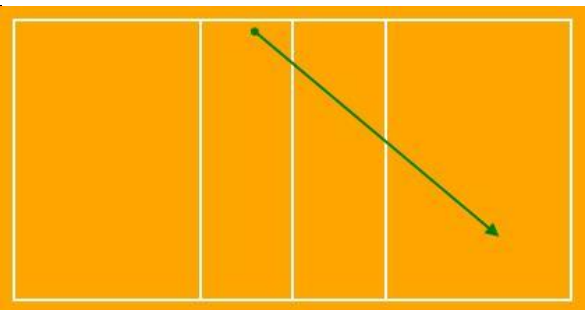
Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Position 4

Total position 4

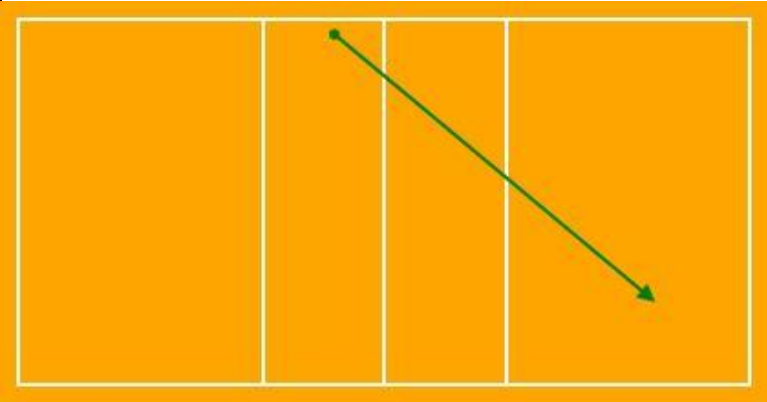
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Zone #4 1 blockers

Set quality: +

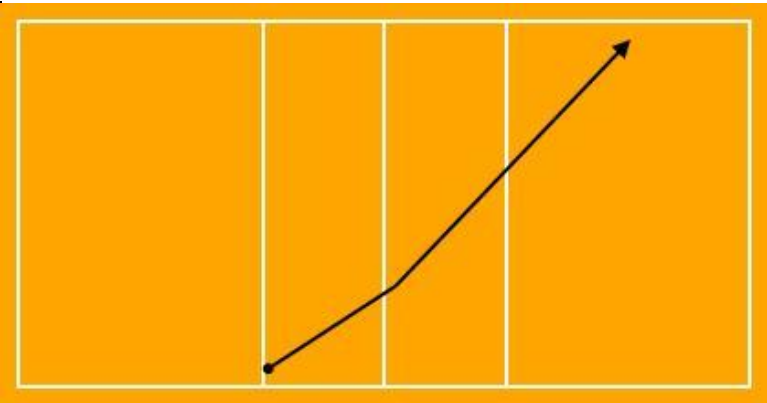
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Position 6

Total position 6

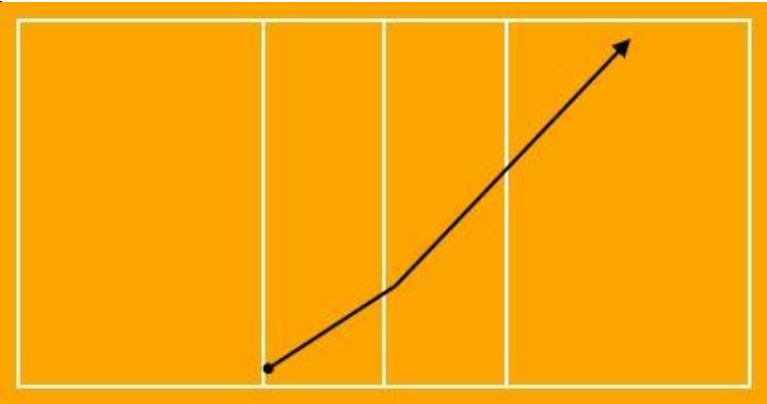
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #6 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Player #7 Ushakov

Vladislav

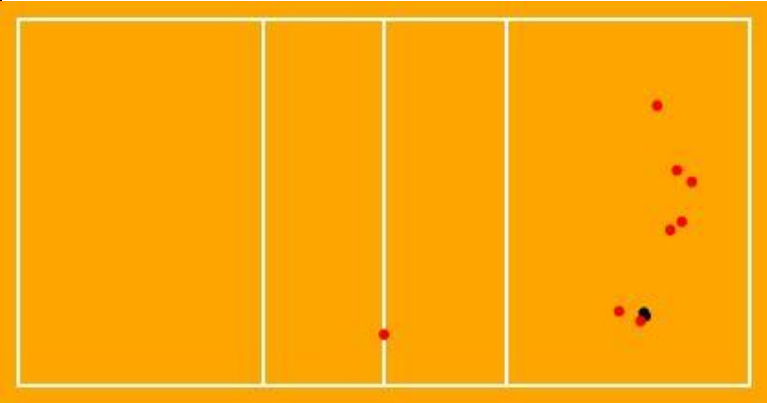
Serve

Player #7 Ushakov Vladislav

Glider

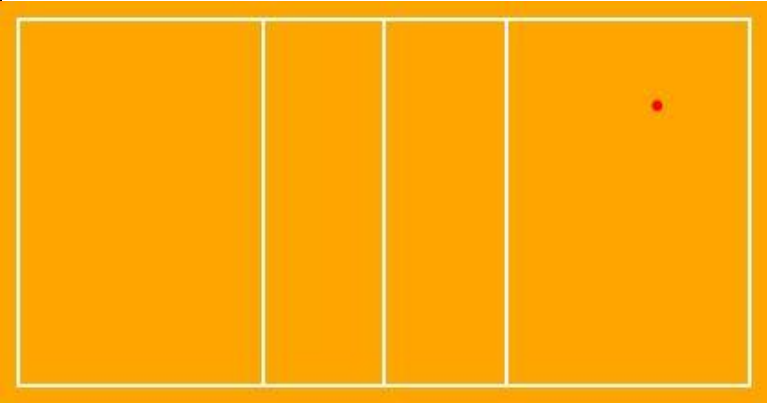
Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	20%	70%	10%
10	.	.	.	2	7	1



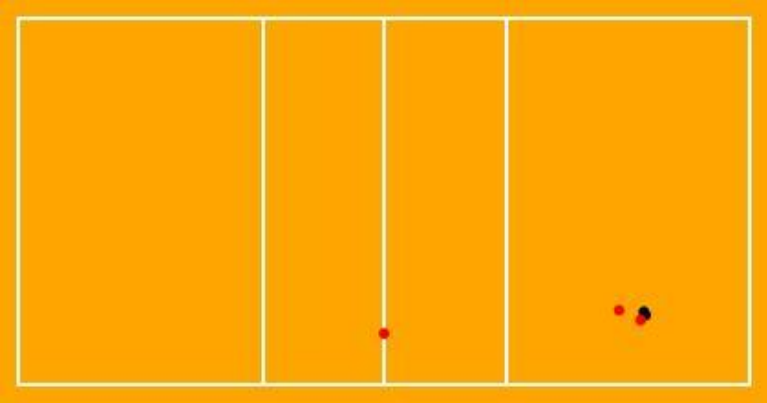
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



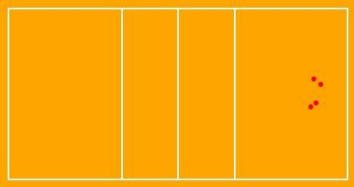
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	40%	40%	20%
5	.	.	.	2	2	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
4	4	.



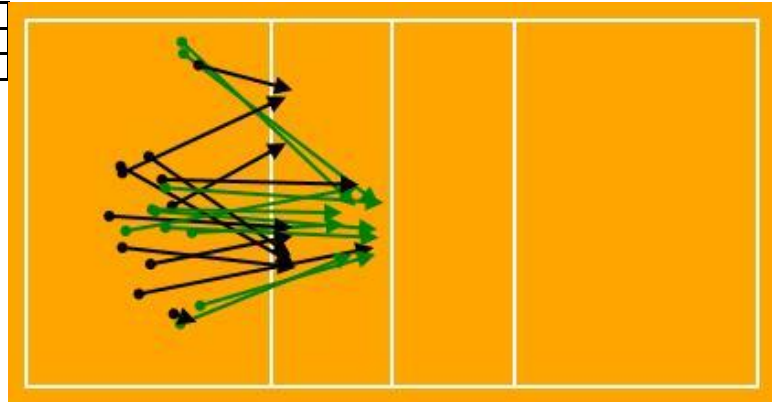
Reception

Player #7 Ushakov Vladislav

Glider

Total Glider

Total	#	+	!	/	-	=
	23%	23%	28%	23%	0%	0%
21	5	5	6	5	.	.

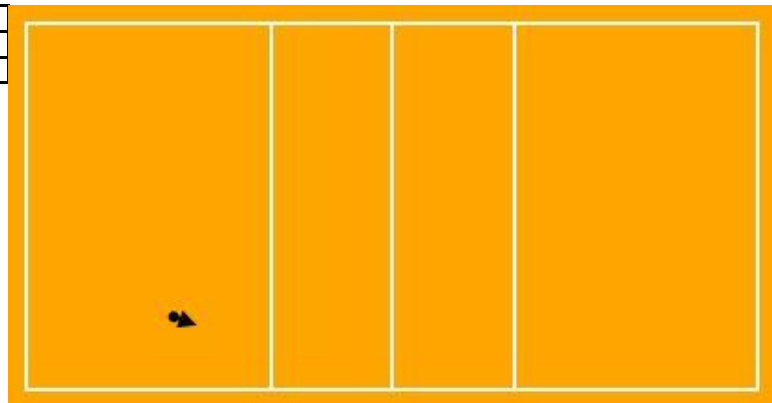


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
4(19%) #: 25%, #+: 50% !/-: 50%, =: 0%	13(61%) #: 23%, #+: 46% !/-: 53%, =: 0%	4(19%) #: 25%, #+: 50% !/-: 50%, =: 0%

Glider Zone #1

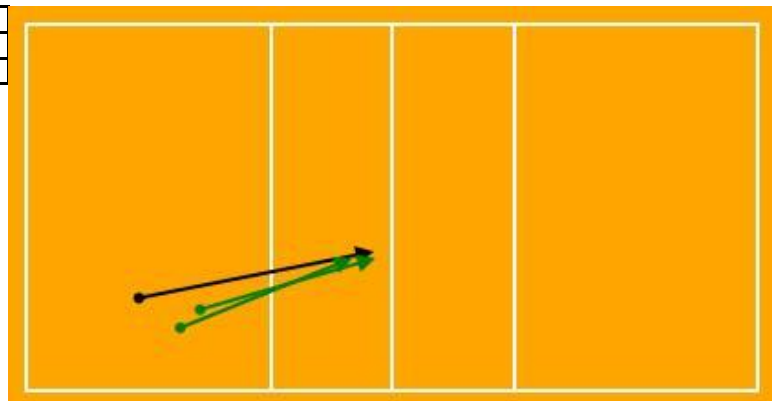
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

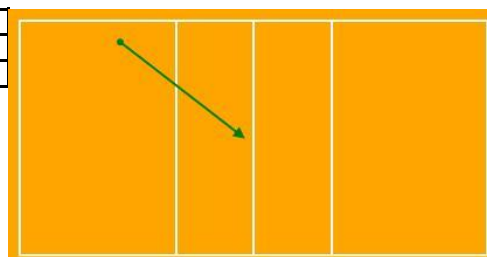
Total	#	+	!	/	-	=
	33%	33%	33%	0%	0%	0%
3	1	1	1	.	.	.



Glider Zone #5

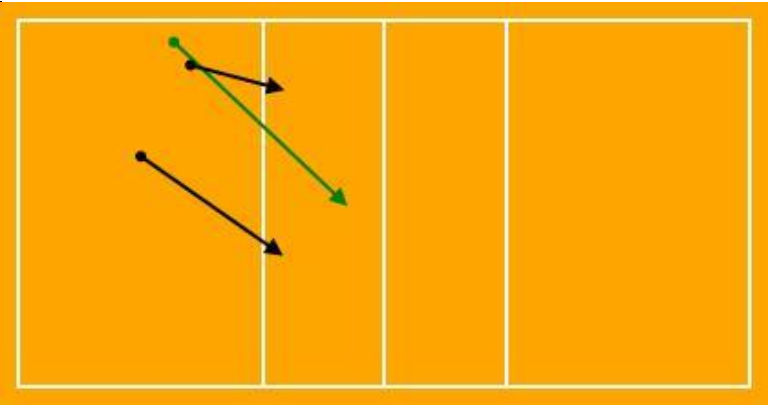
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

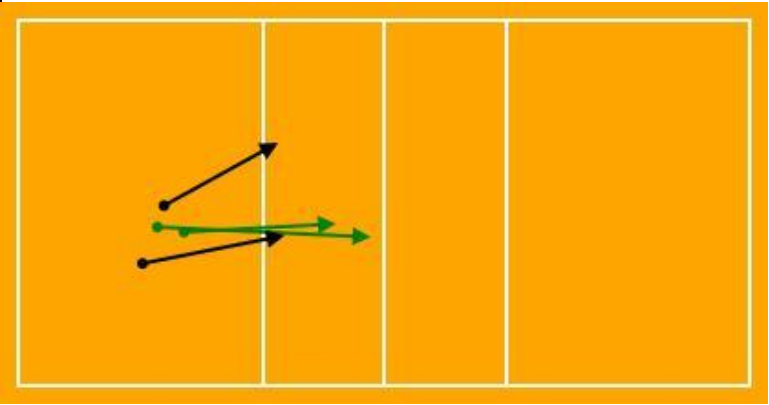
Total	#	+	!	/	-	=
	0%	33%	33%	33%	0%	0%
3	.	1	1	1	.	.



Glider Zone #6

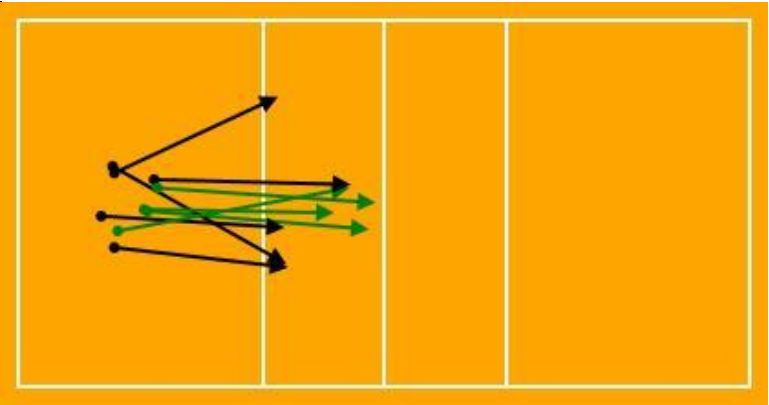
Lower

Total	#	+	!	/	-	=
	25%	25%	50%	0%	0%	0%
4	1	1	2	.	.	.



Upper

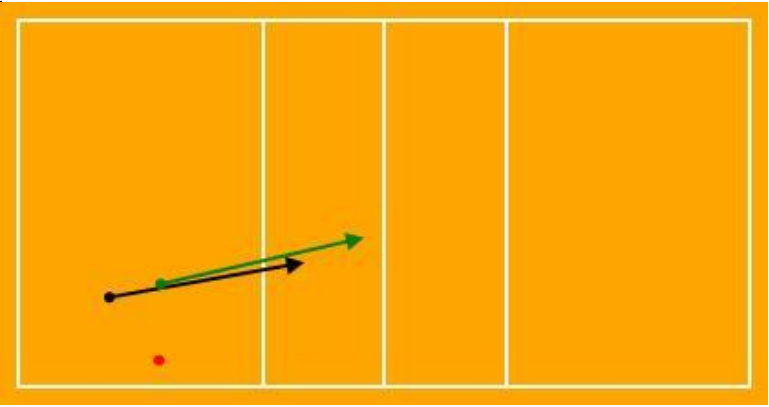
Total	#	+	!	/	-	=
	22%	22%	22%	33%	0%	0%
9	2	2	2	3	.	.



Jump

Total Jump

Total	#	+	!	/	-	=
	33%	0%	33%	0%	33%	0%
3	1	.	1	.	1	.

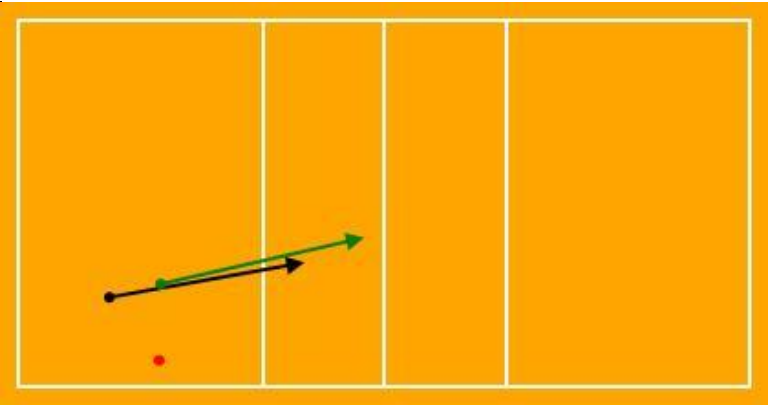


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	3(100%) #: 33%, #+: 33% !/-: 66%, =: 0%

Jump Zone #1

Lower

Total	#	+	!	/	-	=
	33%	0%	33%	0%	33%	0%
3	1	.	1	.	1	.



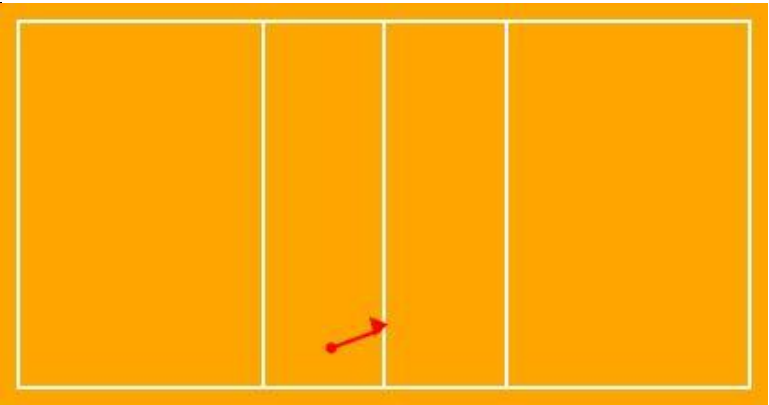
Attack

Player #7 Ushakov Vladislav

Position 2

Total position 2

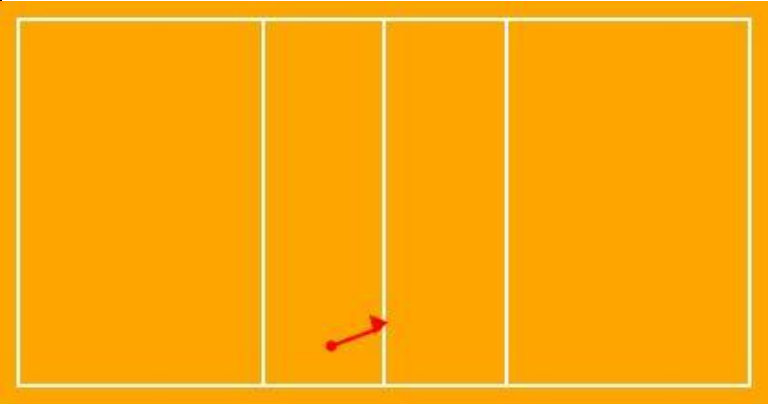
Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Zone #2 2 blockers

Set quality: /

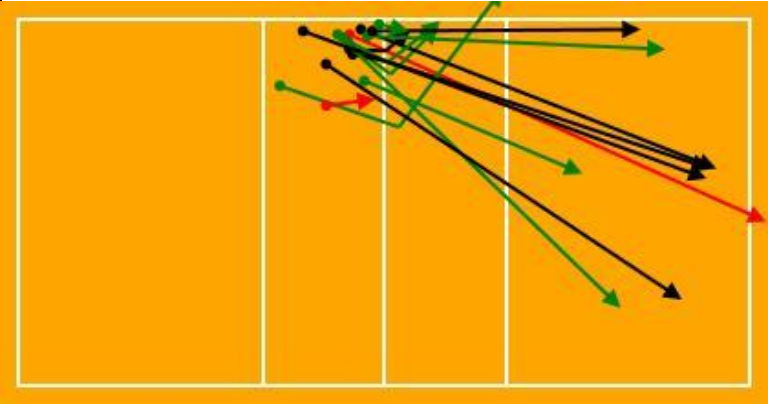
Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Position 4

Total position 4

Total	#	+	!	/	-	=
	40%	6%	0%	40%	0%	13%
15	6	1	.	6	.	2



Zone #4 0 blockers

Set quality: #

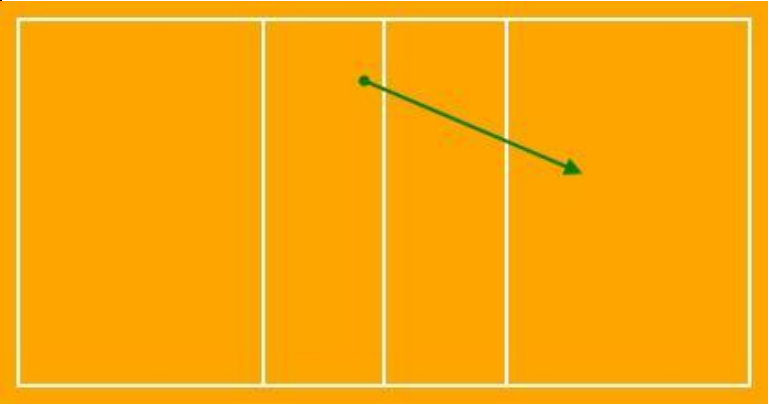
Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1

Zone #4 1 blockers

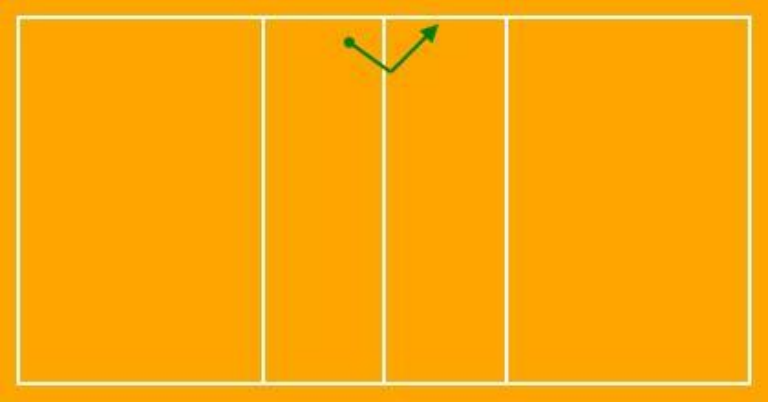
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



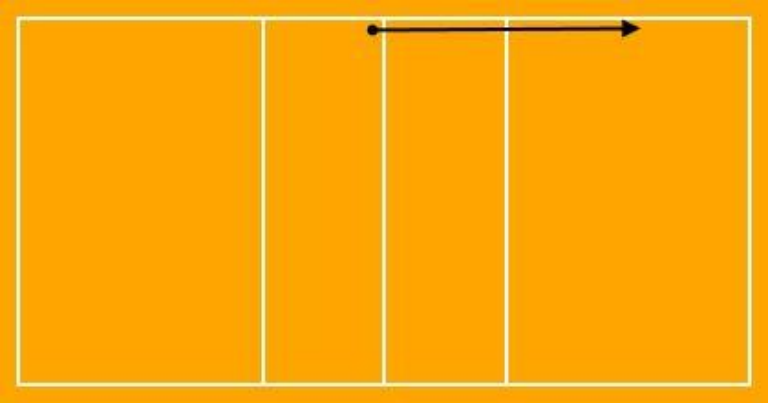
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: #

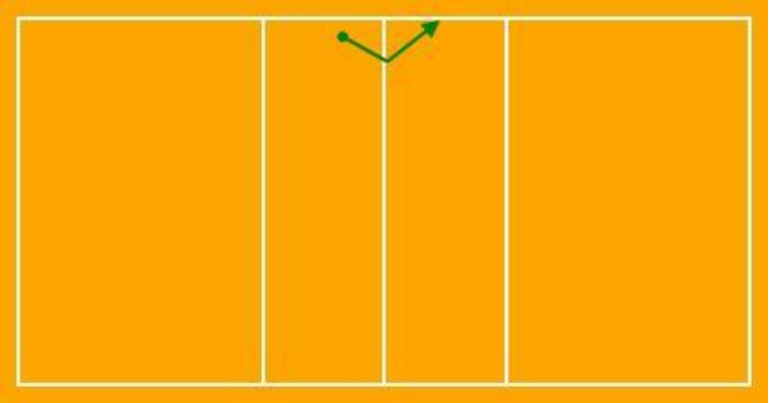
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 1.5 blockers

Set quality: +

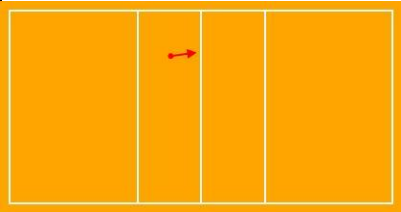
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 2 blockers

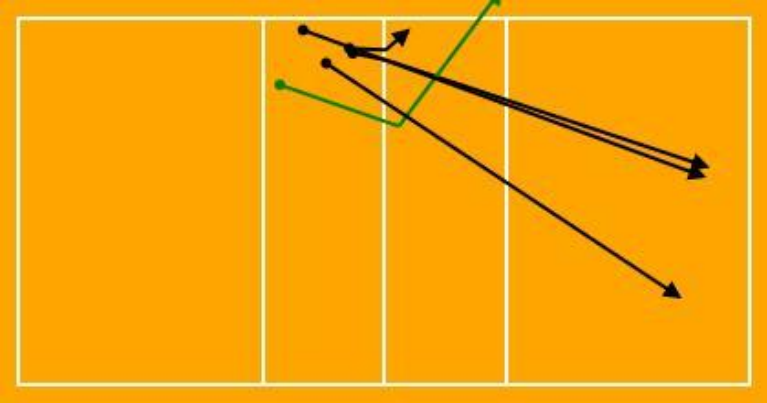
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



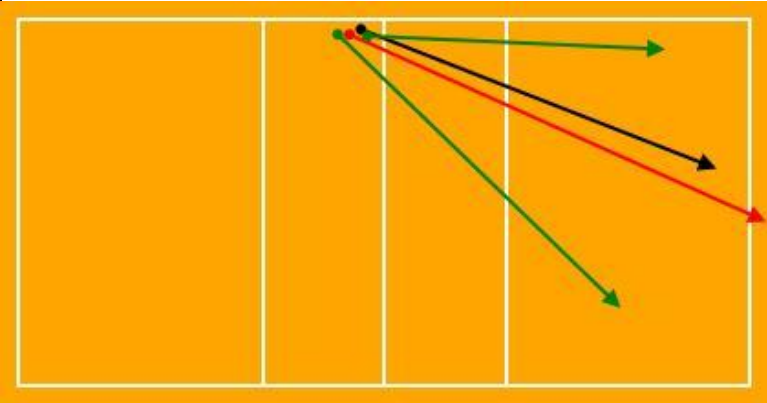
Set quality: !

Total	#	+	!	/	-	=
	20%	0%	0%	80%	0%	0%
5	1	.	.	4	.	.



Set quality: +

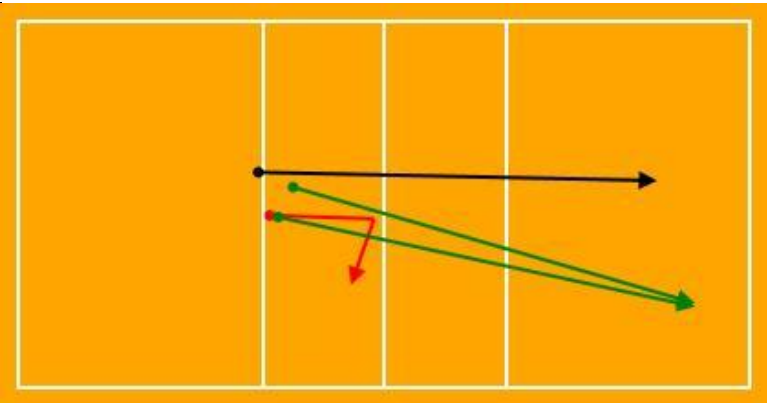
Total	#	+	!	/	-	=
	25%	25%	0%	25%	0%	25%
4	1	1	.	1	.	1



Position 6

Total position 6

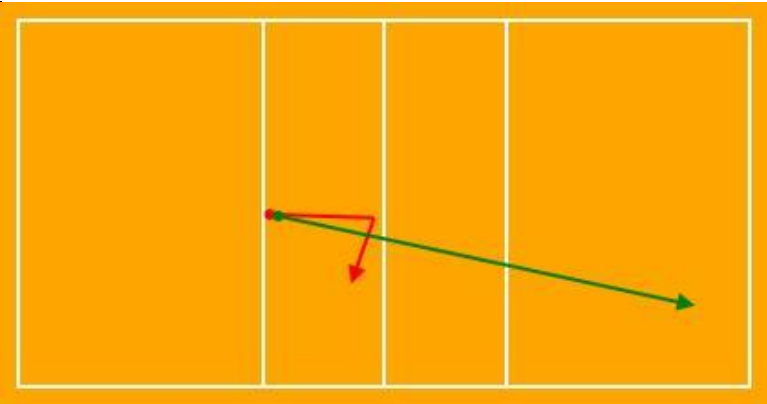
Total	#	+	!	/	-	=
	25%	25%	0%	25%	25%	0%
4	1	1	.	1	1	.



Zone #6 1 blockers

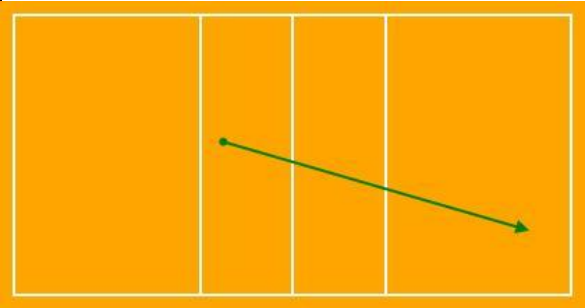
Set quality: +

Total	#	+	!	/	-	=
	0%	50%	0%	0%	50%	0%
2	.	1	.	.	1	.



Set quality: #

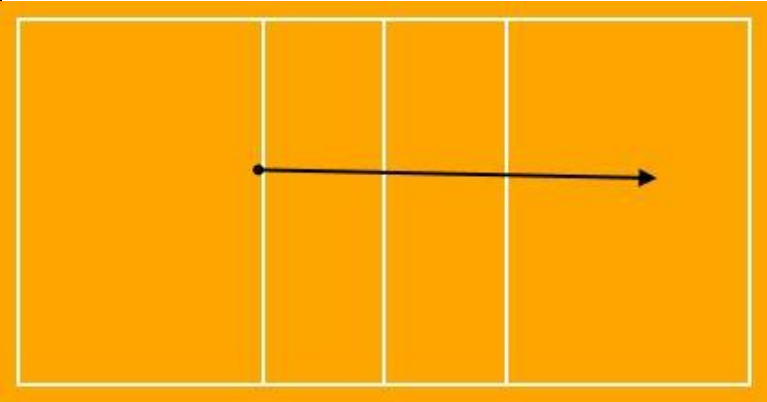
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #6 2 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



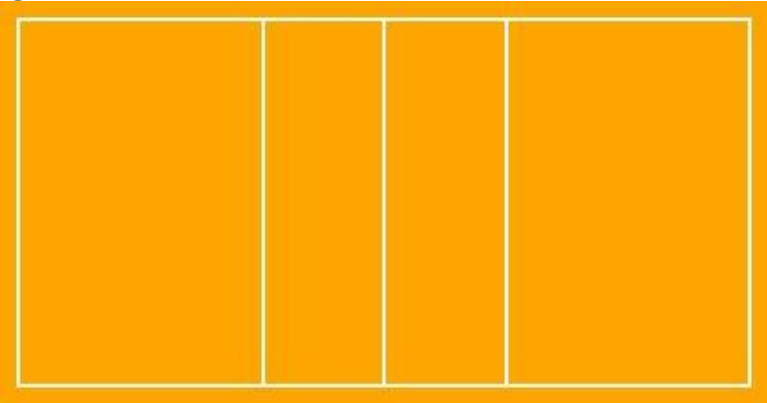
Set
Player #7 Ushakov Vladislav
Blockers count distribution

rec.qual/ bl.count	0	0.5	1	1.5	2	2.5	3
/-(1)	.(0%)	.(0%)	.(0%)	.(0%)	1(100%)	.(0%)	.(0%)

Reception direction distribution

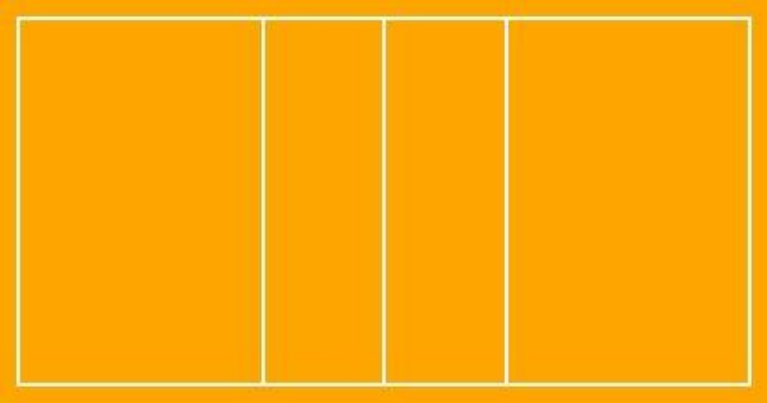
P1 arrangement

.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00
.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00



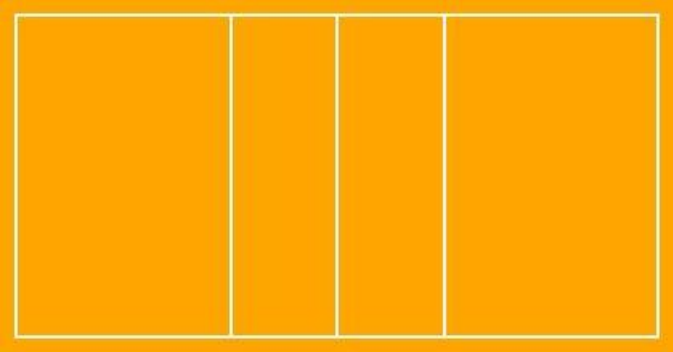
P2 arrangement

.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00
.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00



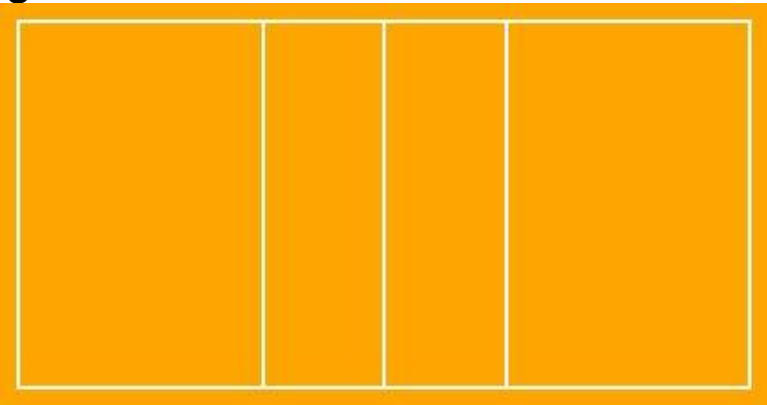
P3 arrangement

.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00
.(.)	.(.)	.(.)
·	·	·
0.00	0.00	0.00



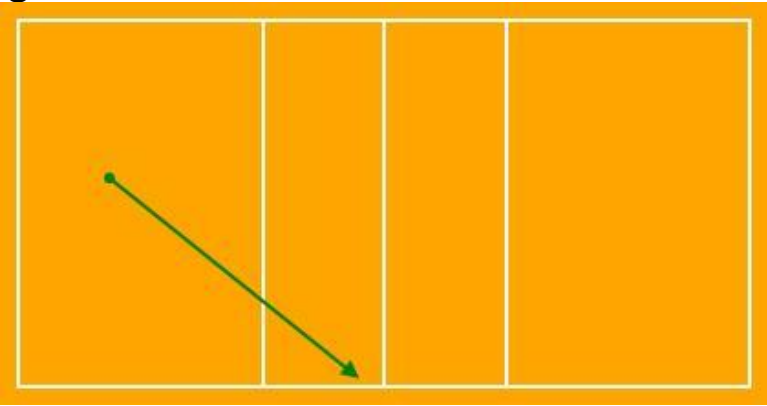
.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P4 arrangement



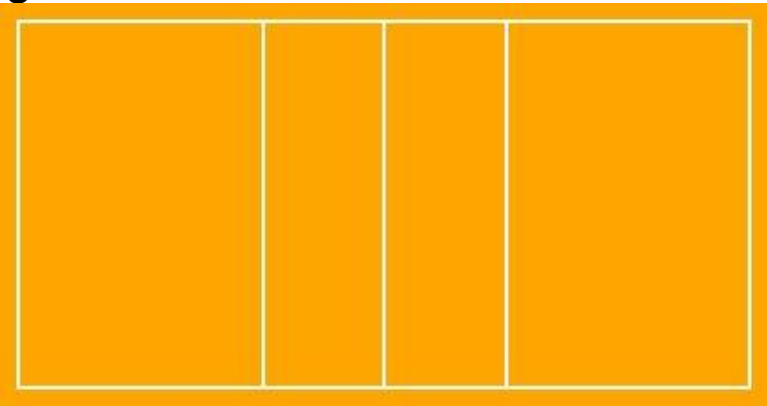
.(0%)	.(0%)	1(100%)
0.00	0.00	100%
.(0%)	.(0%)	.(0%)
0.00	0.00	0.00

P5 arrangement



.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P6 arrangement



Player #8

Shchipko Sergei

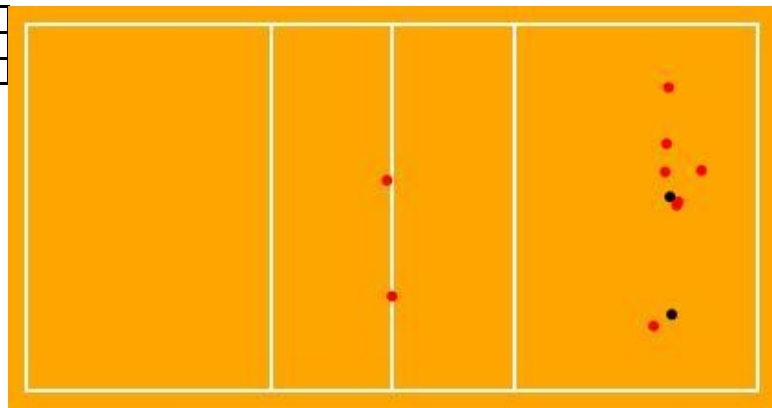
Serve

Player #8 Shchipko Sergei

Glider

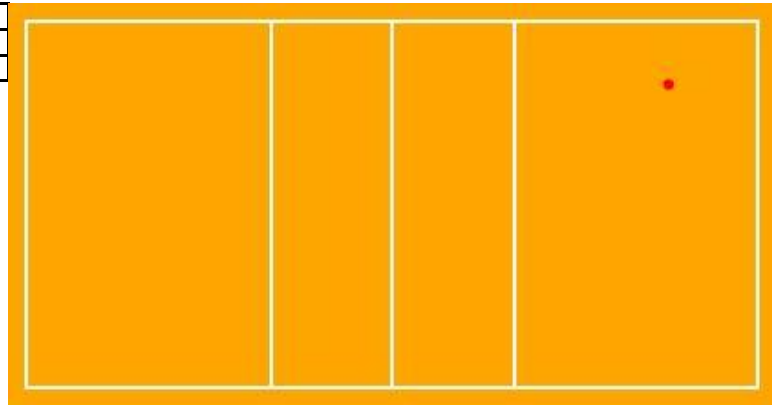
Total Glider

Total	#	+	!	/	-	=
	0%	0%	9%	9%	63%	18%
11	.	.	1	1	7	2



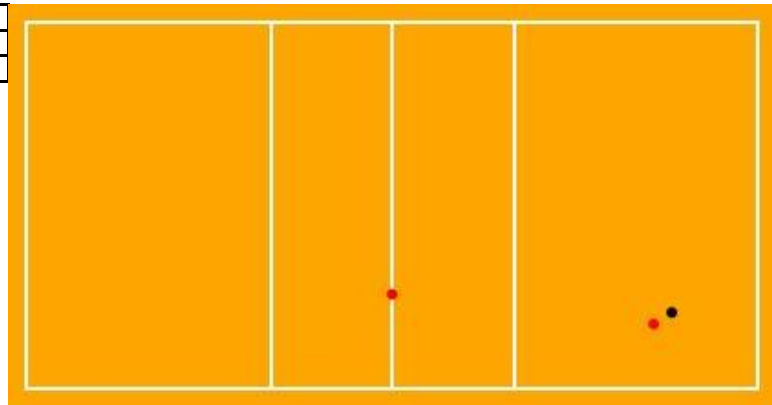
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



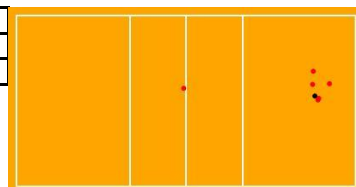
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	33%	33%	33%
3	.	.	.	1	1	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	14%	0%	71%	14%
7	.	.	1	.	5	1



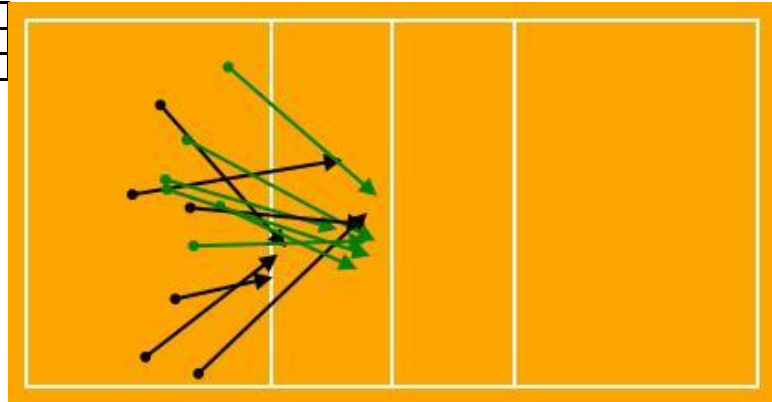
Reception

Player #8 Shchipko Sergei

Glider

Total Glider

Total	#	+	!	/	-	=
	25%	25%	25%	25%	0%	0%
12	3	3	3	3	.	.

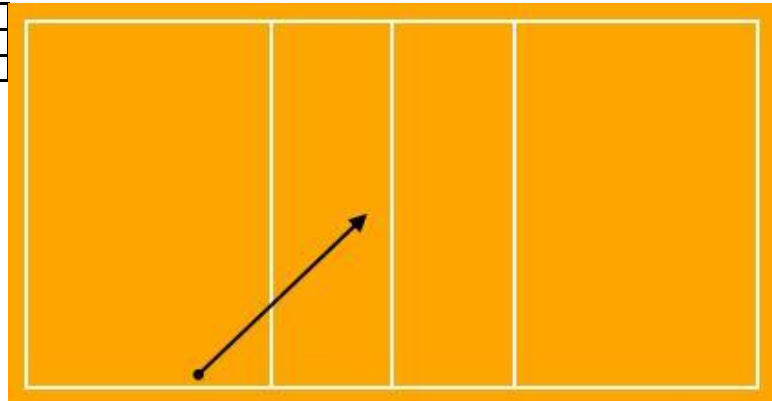


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(25%) #: 66%, #+: 66% !/-: 33%, =: 0%	6(50%) #: 16%, #+: 66% !/-: 33%, =: 0%	3(25%) #: 0%, #+: 0% !/-: 100%, =: 0%

Glider Zone #1

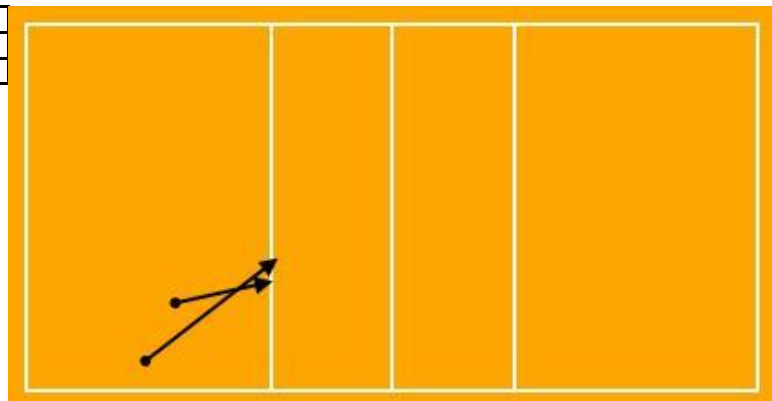
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

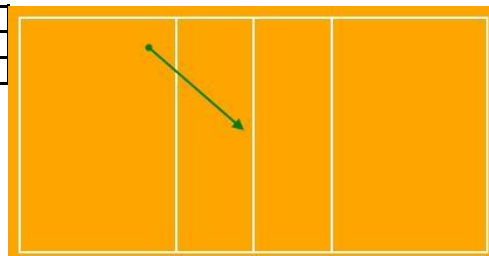
Total	#	+	!	/	-	=
	0%	0%	50%	50%	0%	0%
2	.	.	1	1	.	.



Glider Zone #5

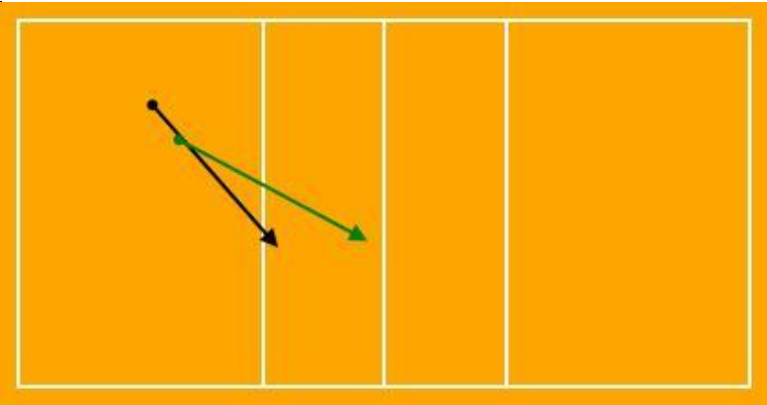
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

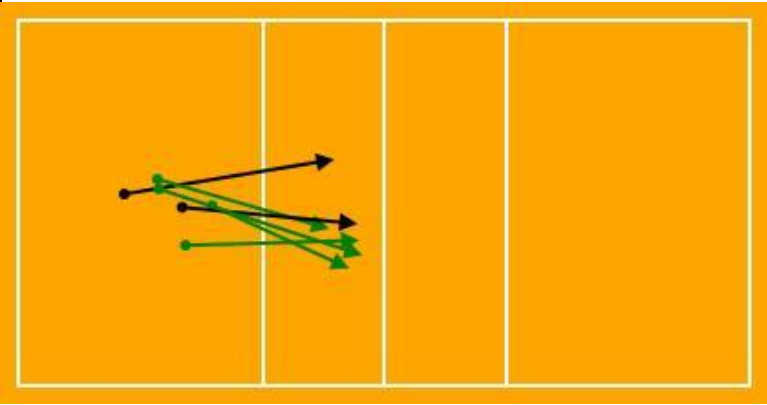
Total	#	+	!	/	-	=
	50%	0%	50%	0%	0%	0%
2	1	.	1	.	.	.



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	16%	50%	16%	16%	0%	0%
6	1	3	1	1	.	.

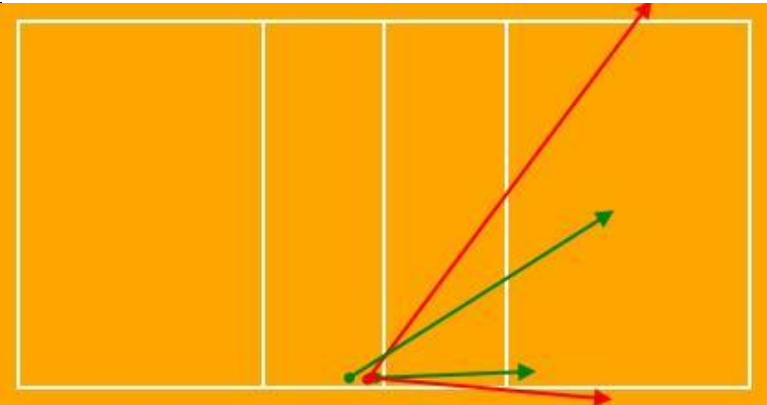


Attack
Player #8 Shchipko Sergei

Position 2

Total position 2

Total	#	+	!	/	-	=
	50%	0%	0%	0%	0%	50%
4	2	2



Zone #2 0 blockers

Set quality: #

Total	#	+	!	/	-	=
	50%	0%	0%	0%	0%	50%
2	1	1



Zone #2 1 blockers

Set quality: +

Total	#	+	!	/	-	=
-------	---	---	---	---	---	---

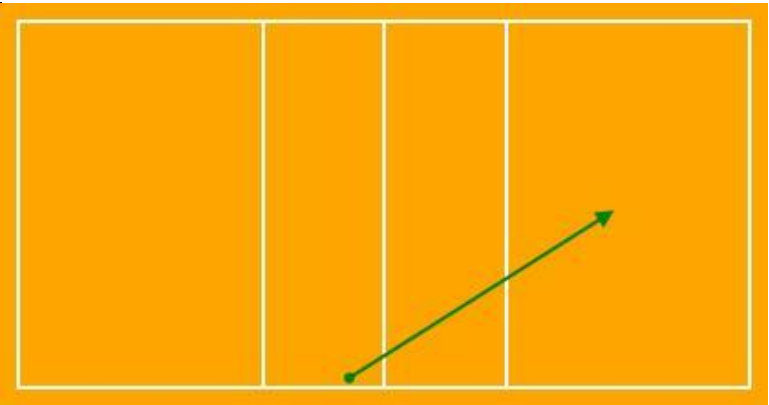


	0%	0%	0%	0%	0%	100%
1	1

Zone #2 2 blockers

Set quality: +

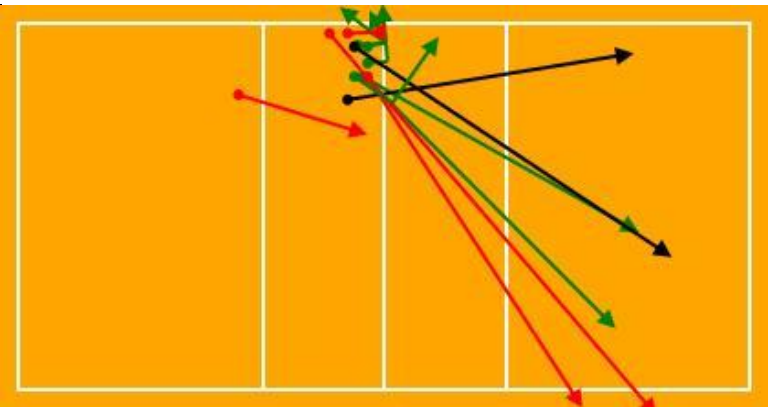
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 4

Total position 4

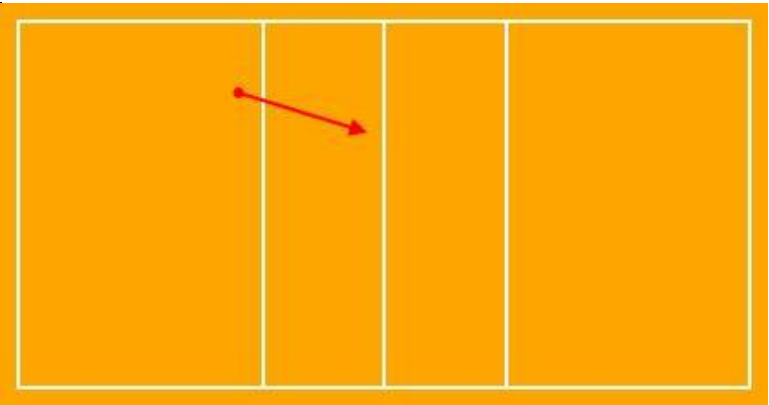
Total	#	+	!	/	-	=
	50%	0%	0%	16%	8%	25%
12	6	.	.	2	1	3



Zone #4 0 blockers

Set quality: /

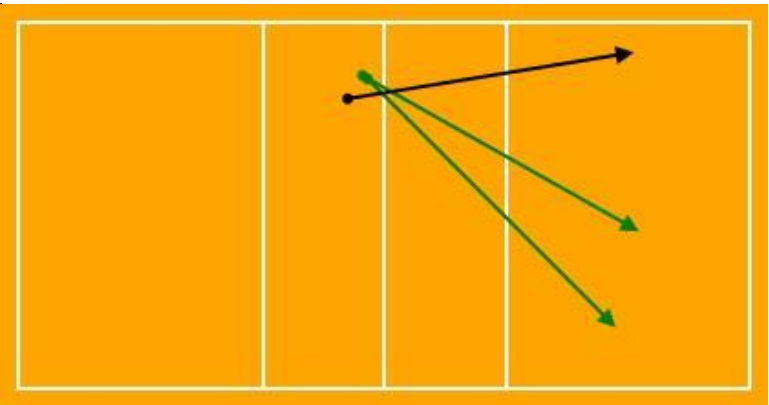
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #4 1 blockers

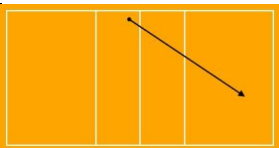
Set quality: /

Total	#	+	!	/	-	=
	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.



Set quality: #

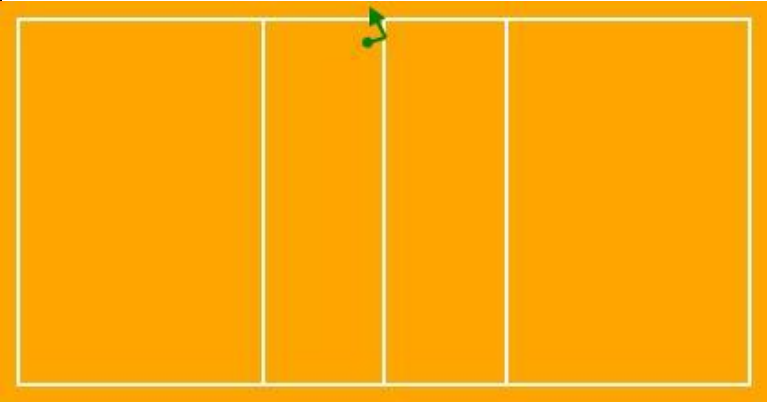
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 2 blockers

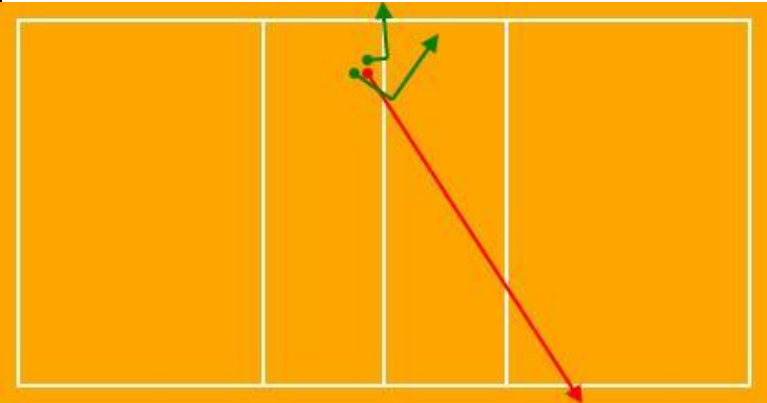
Set quality: -

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



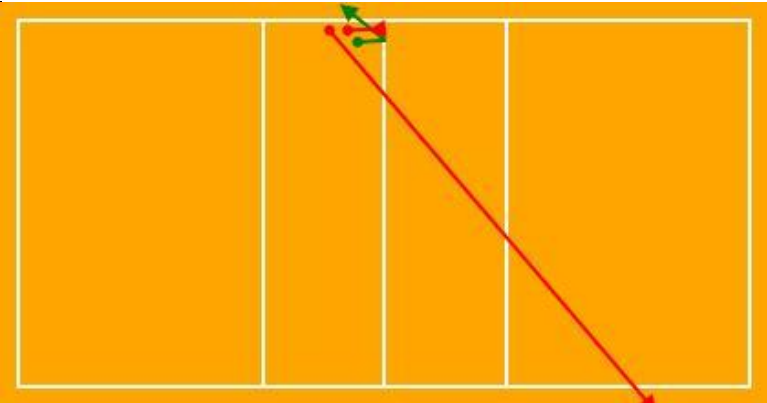
Set quality: !

Total	#	+	!	/	-	=
	66%	0%	0%	0%	0%	33%
3	2	1



Set quality: +

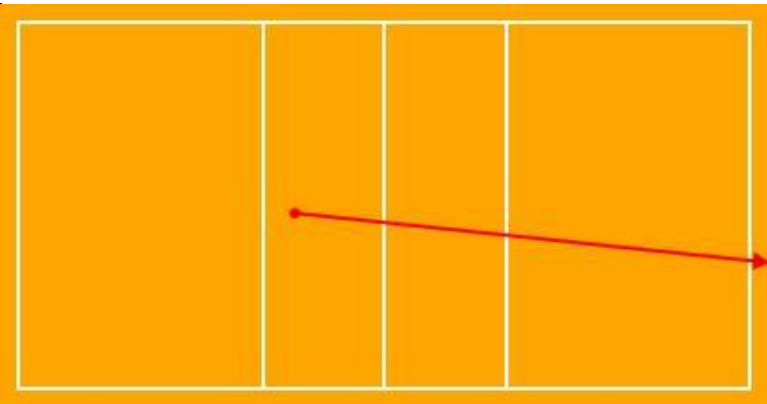
Total	#	+	!	/	-	=
	33%	0%	0%	0%	33%	33%
3	1	.	.	.	1	1



Position 6

Total position 6

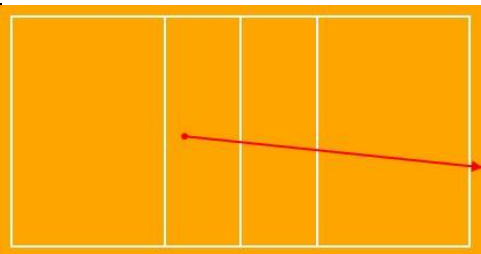
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Zone #6 0 blockers

Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



Player #10 Klimov Alexey

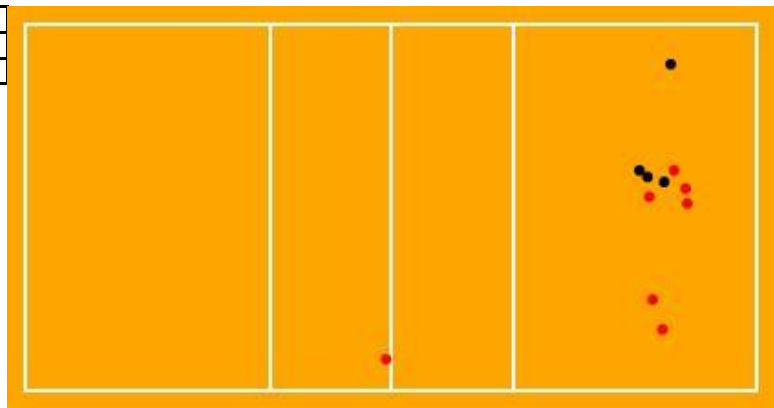
Serve

Player #10 Klimov Alexey

Glider

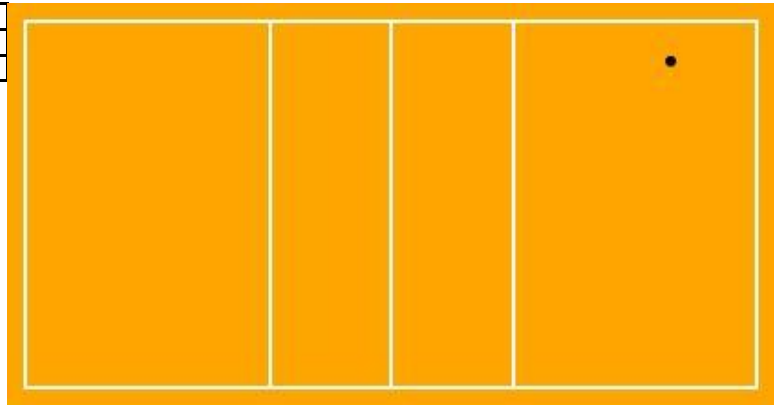
Total Glider

Total	#	+	!	/	-	=
	0%	0%	25%	8%	50%	16%
12	.	.	3	1	6	2



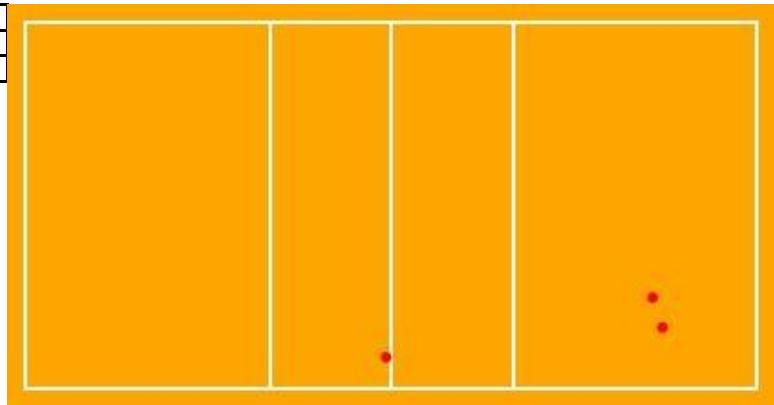
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	50%	0%	0%	50%
2	.	.	1	.	.	1



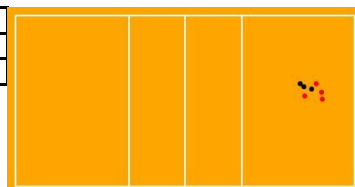
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	66%	33%
3	2	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	28%	14%	57%	0%
7	.	.	2	1	4	.



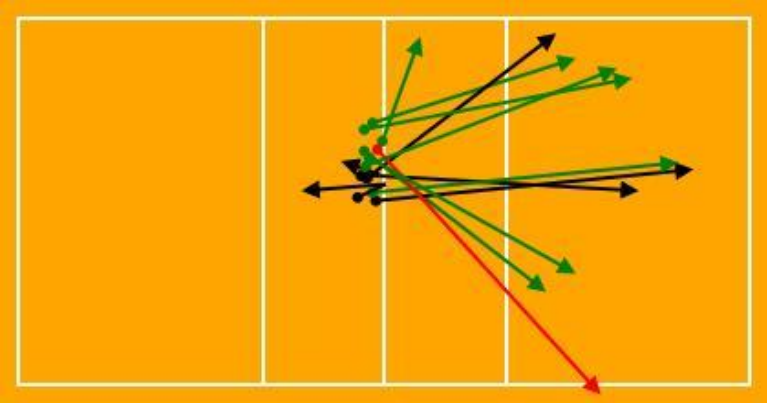
Attack

Player #10 Klimov Alexey

Position 3

Total position 3

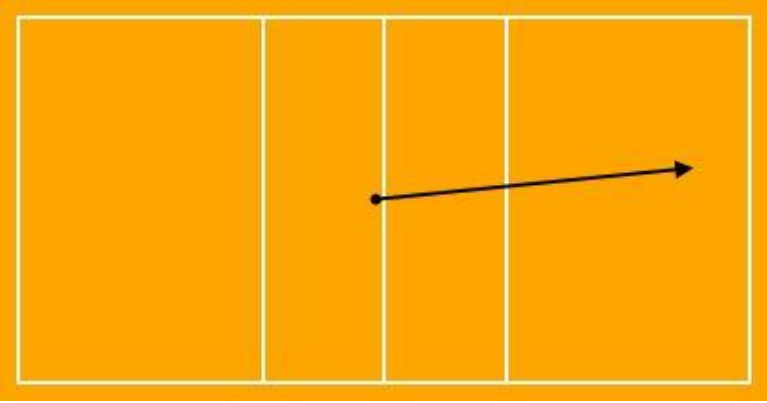
Total	#	+	!	/	-	=
	46%	7%	0%	38%	0%	7%
13	6	1	.	5	.	1



Zone #3 0 blockers

Set quality: !

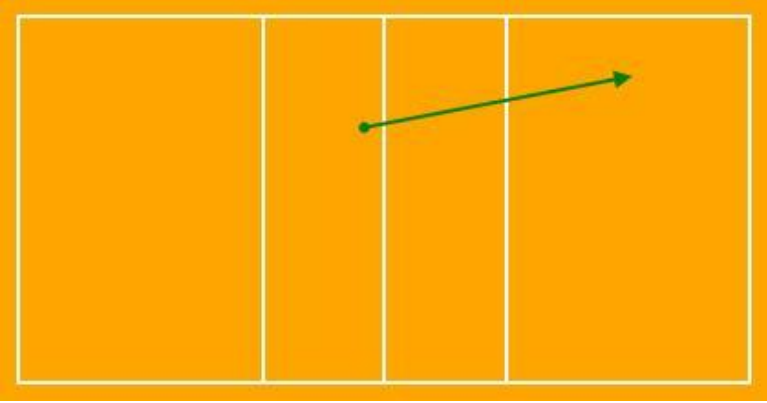
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #3 0.5 blockers

Set quality: #

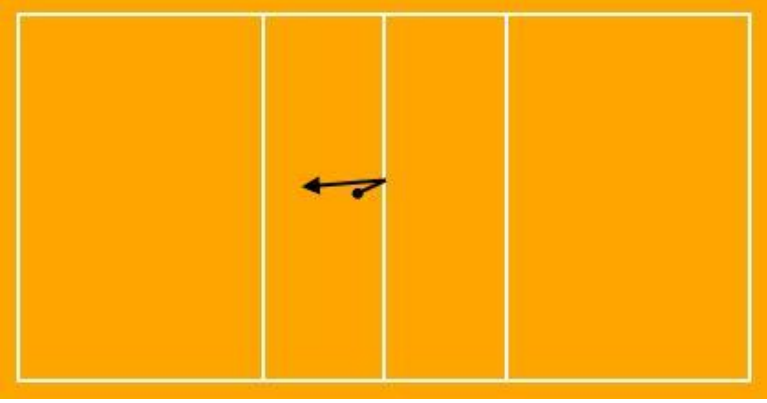
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: +

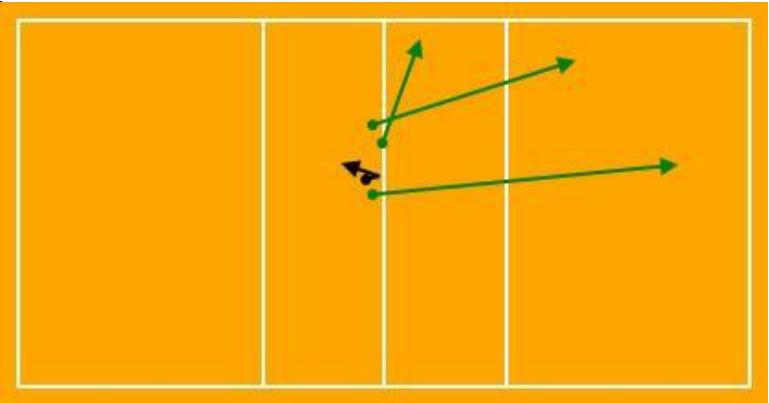
Total	#	+	!	/	-	=
-------	---	---	---	---	---	---



	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.

Set quality: #

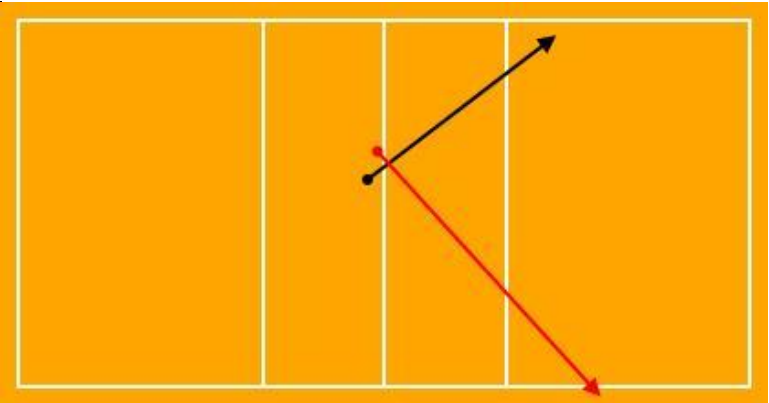
Total	#	+	!	/	-	=
	50%	25%	0%	25%	0%	0%
4	2	1	.	1	.	.



Zone #3 1.5 blockers

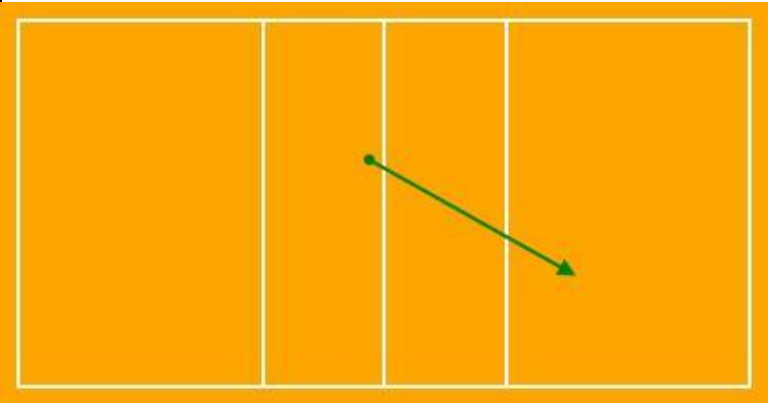
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	50%	0%	50%
2	.	.	.	1	.	1



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



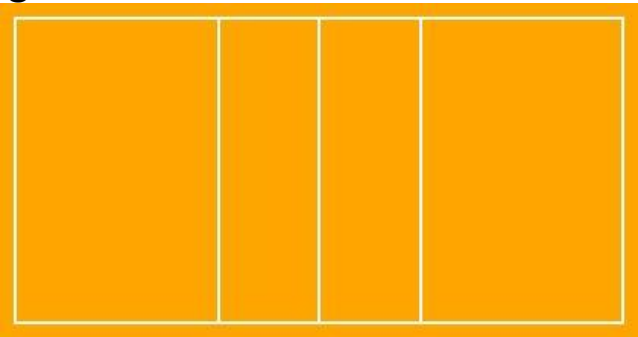
Set Player #10 Klimov Alexey Blockers count distribution

rec.qual/ bl.count	0	0.5	1	1.5	2	2.5	3
/-(1)	1(100%)	.(0%)	.(0%)	.(0%)	.(0%)	.(0%)	.(0%)

Reception direction distribution

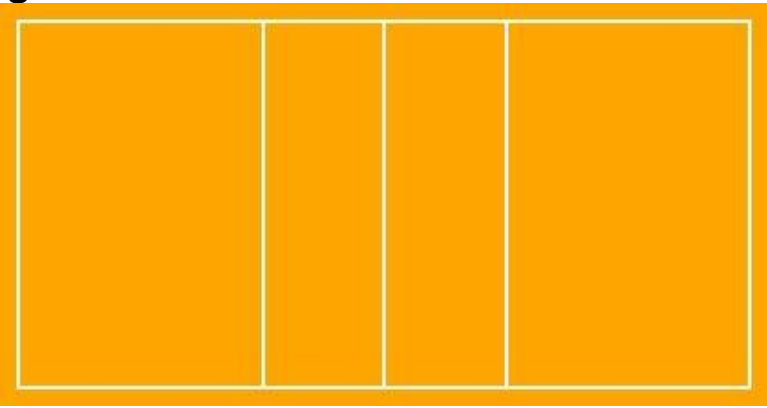
P1 arrangement

.(.)	.(.)	.(.)
. 0.00	. 0.00	. 0.00
.(.)	.(.)	.(.)
. 0.00	. 0.00	. 0.00



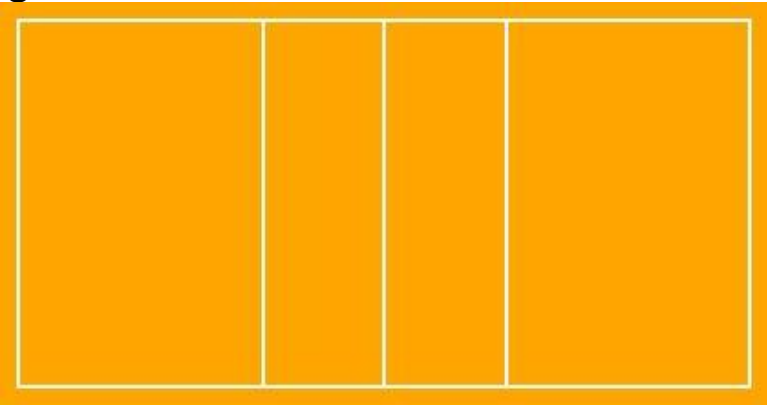
.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P2 arrangement



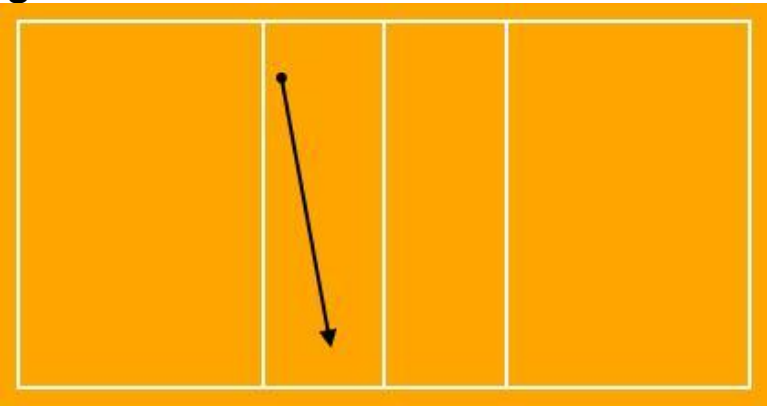
.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P3 arrangement



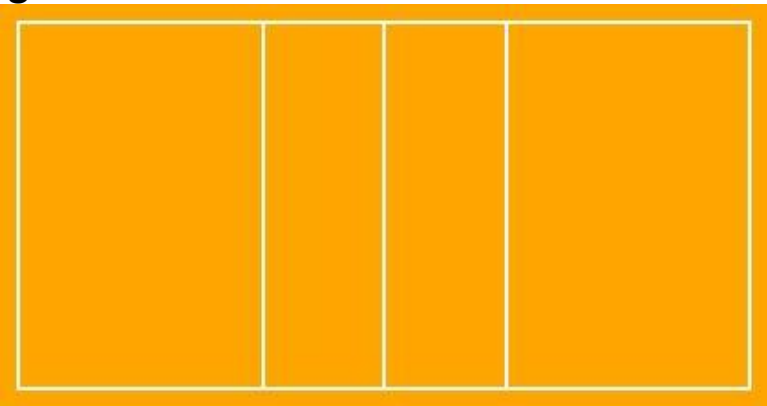
.(0%)	.(0%)	.(0%)
0.00	0.00	0.00
.(0%)	.(0%)	1(100%)
0.00	0.00	0%

P4 arrangement



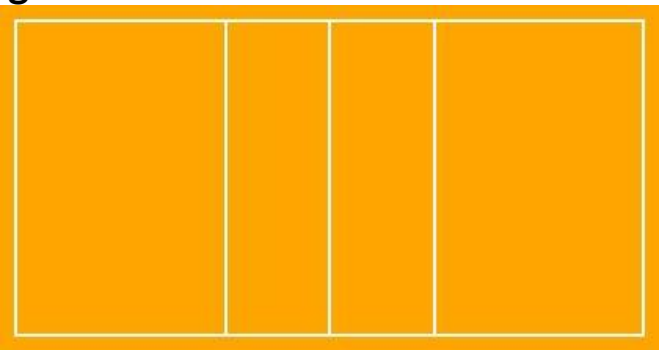
.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P5 arrangement



.(.)	.(.)	.(.)
0.00	0.00	0.00
.(.)	.(.)	.(.)
0.00	0.00	0.00

P6 arrangement



Player #13

Trofimov Lev

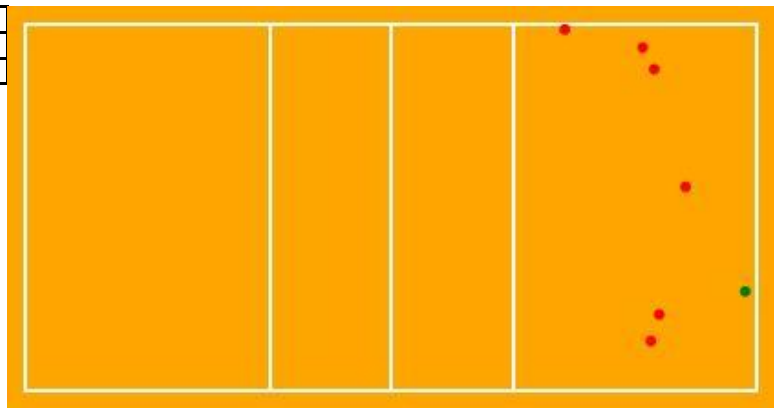
Serve

Player #13 Trofimov Lev

Jump

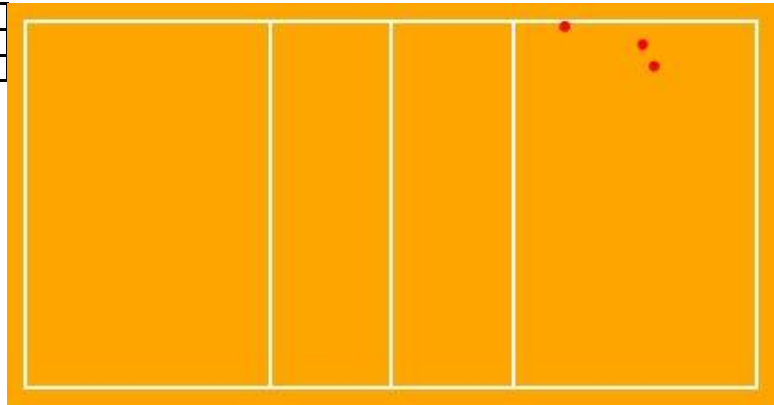
Total Jump

Total	#	+	!	/	-	=
	14%	0%	0%	0%	85%	0%
7	1	.	.	.	6	.



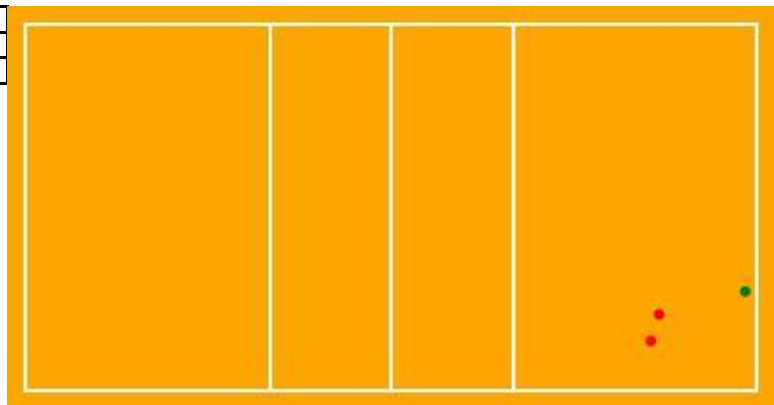
Jump Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
3	3	.



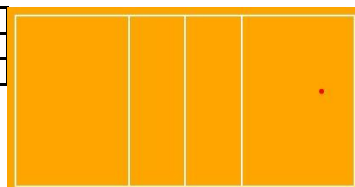
Jump Direction 5

Total	#	+	!	/	-	=
	33%	0%	0%	0%	66%	0%
3	1	.	.	.	2	.



Jump Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



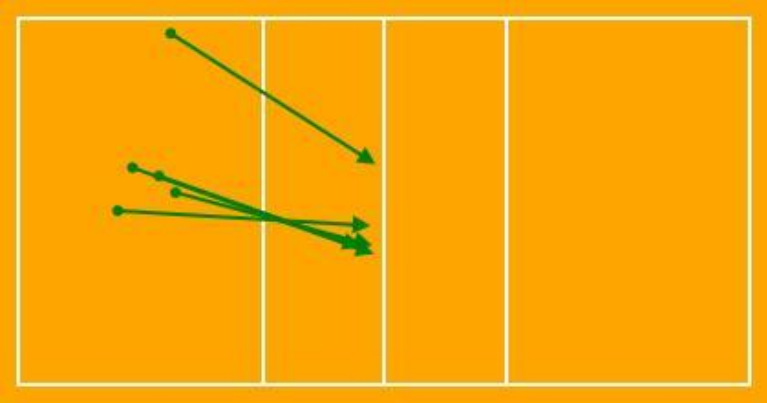
Reception

Player #13 Trofimov Lev

Glider

Total Glider

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
5	5

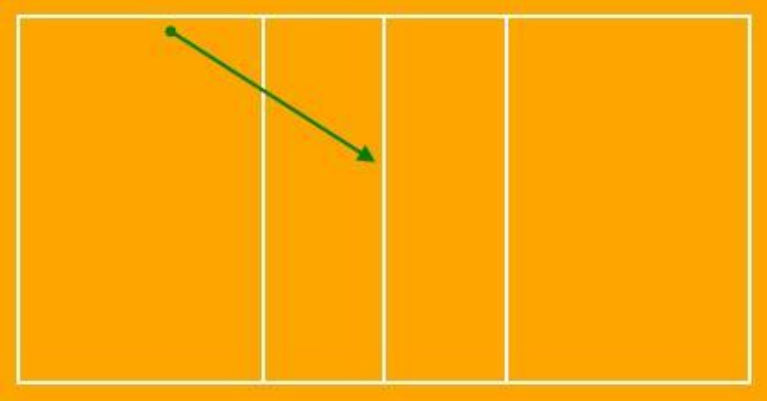


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(20%) #: 100%, #+: 100% !/-: 0%, =: 0%	4(80%) #: 100%, #+: 100% !/-: 0%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #5

Upper

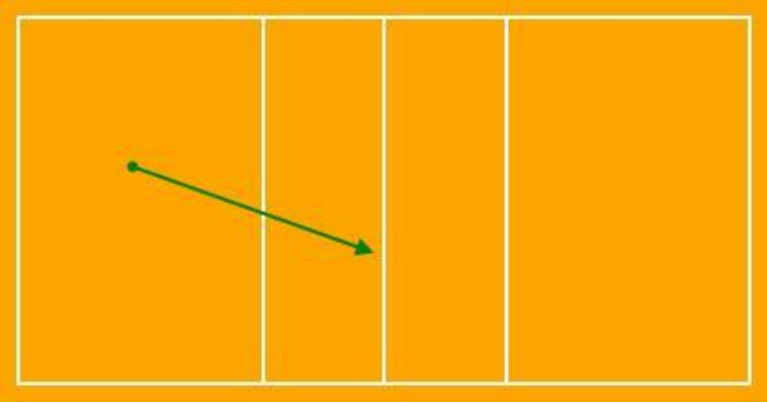
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Glider Zone #6

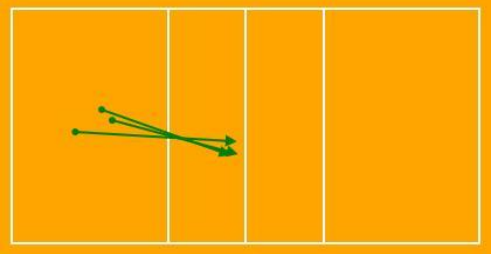
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

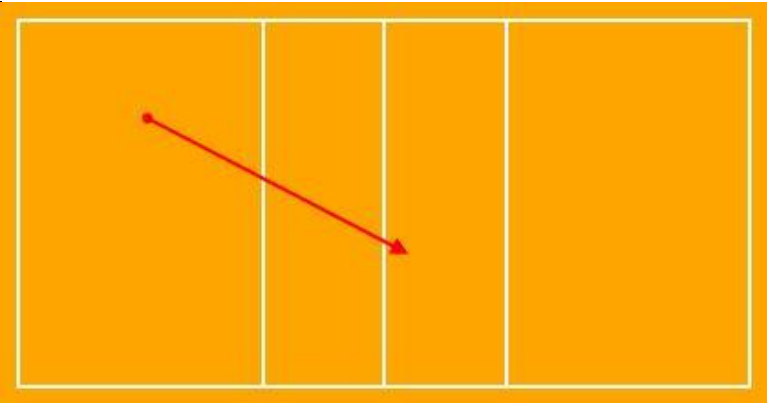
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3



Jump

Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.

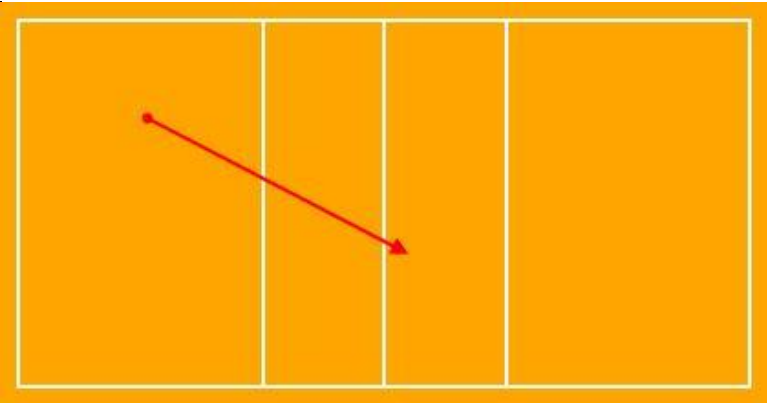


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(100%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Jump Zone #5

Lower

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.

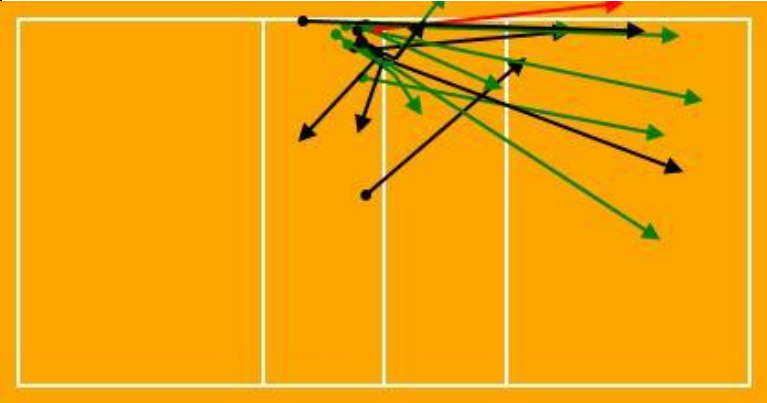


Attack Player #13 Trofimov Lev

Position 4

Total position 4

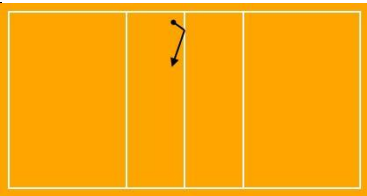
Total	#	+	!	/	-	=
	50%	0%	12%	31%	0%	6%
16	8	.	2	5	.	1



Zone #4 1 blockers

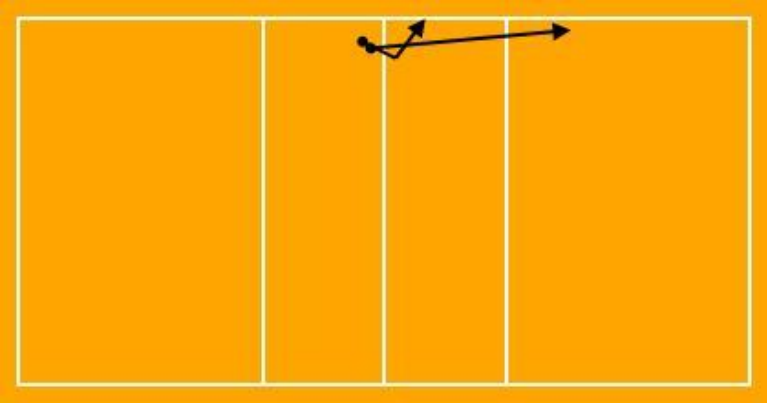
Set quality: -

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



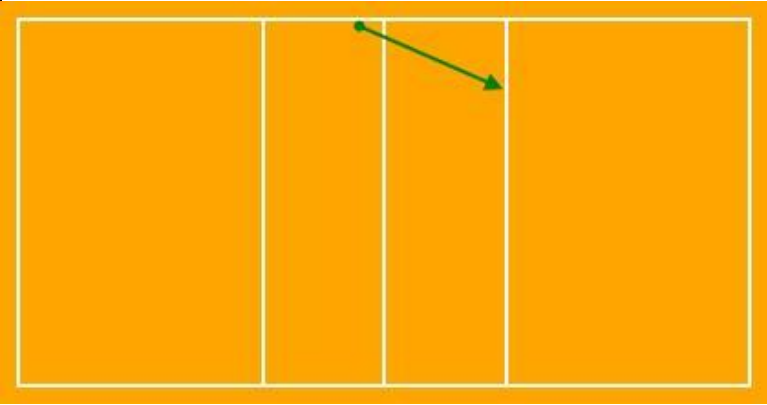
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



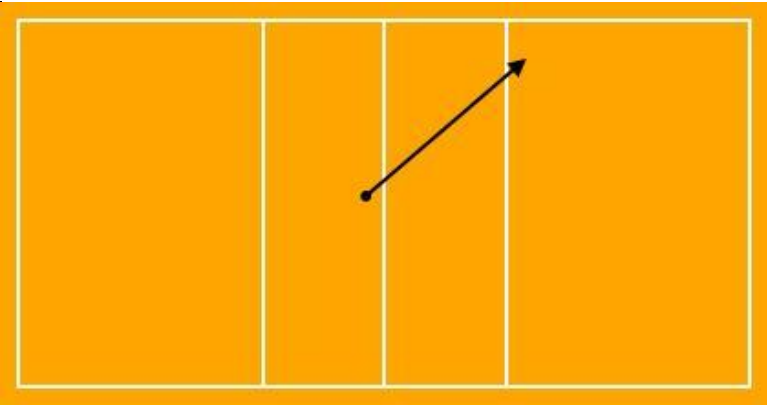
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: +

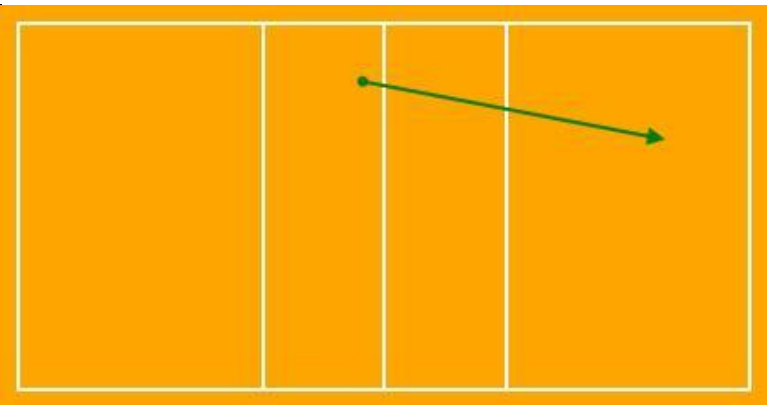
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 1.5 blockers

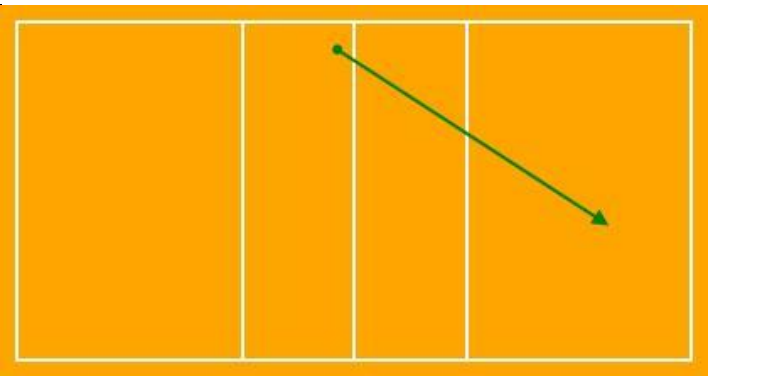
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set quality: +

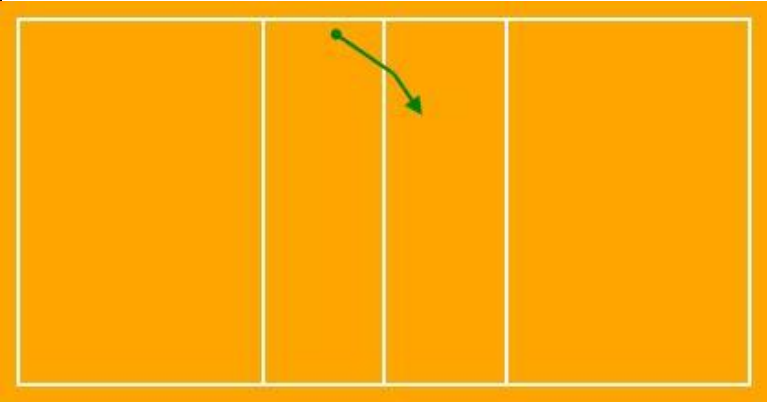
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #4 2 blockers

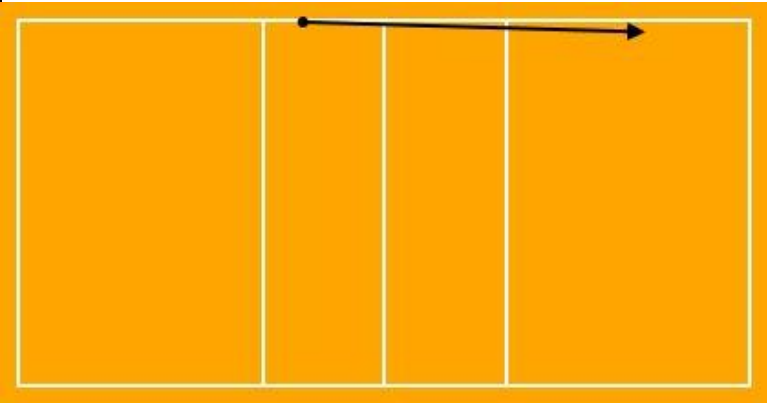
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



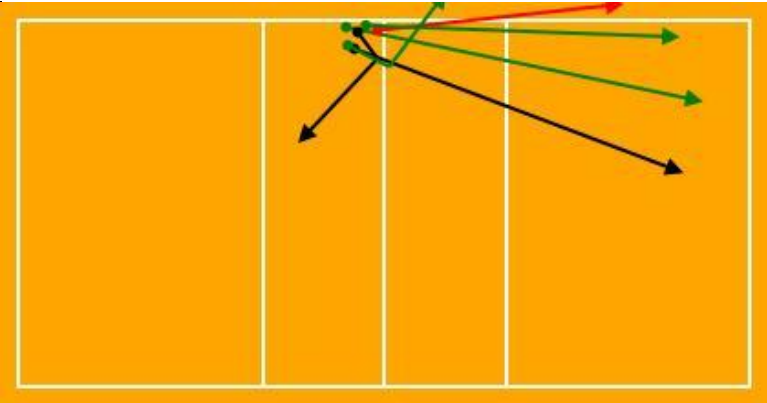
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



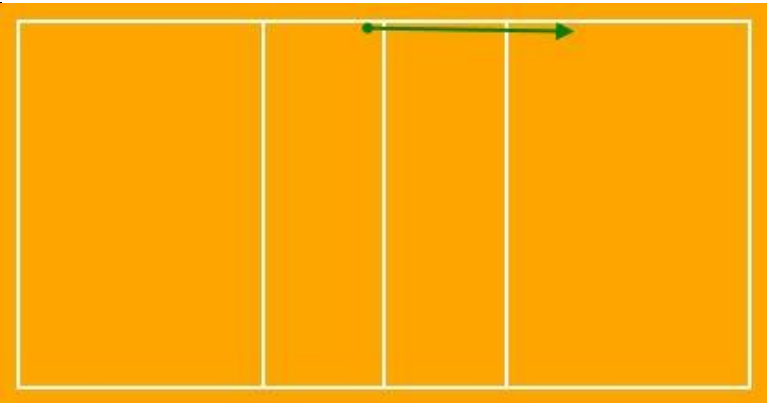
Set quality: +

Total	#	+	!	/	-	=
	50%	0%	16%	16%	0%	16%
6	3	.	1	1	.	1



Set quality: #

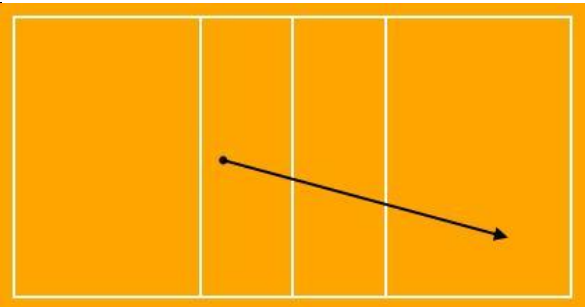
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Position 6

Total position 6

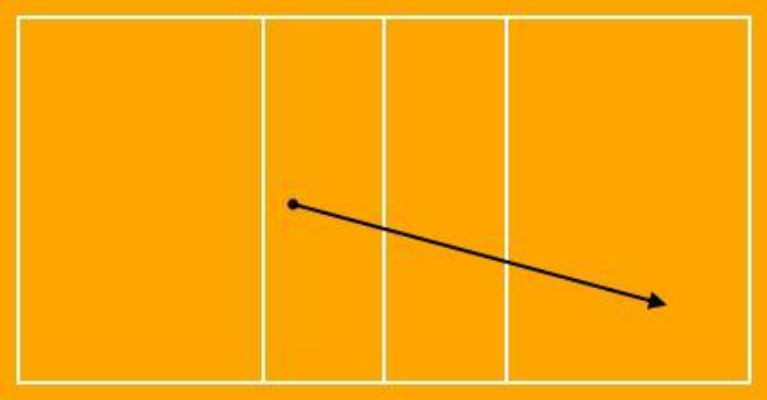
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #6 1 blockers

Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set

Player #14

Ahmadullin Timur

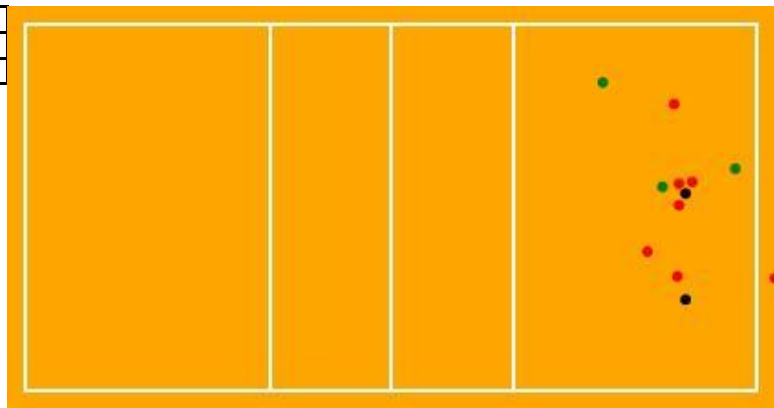
Serve

Player #14 Ahmadullin Timur

Glider

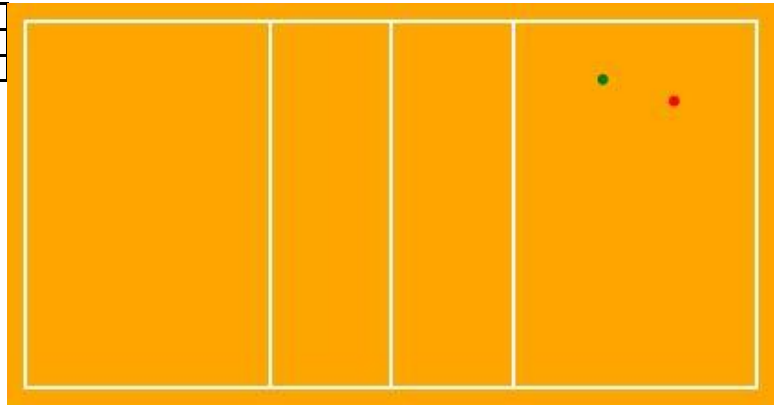
Total Glider

Total	#	+	!	/	-	=
	16%	8%	0%	16%	50%	8%
12	2	1	.	2	6	1



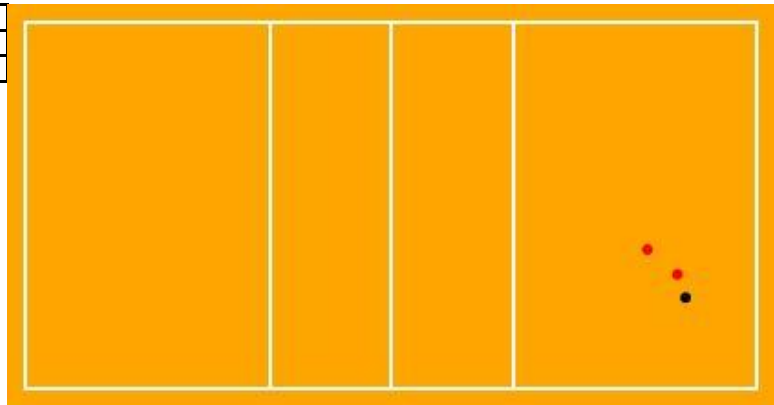
Glider Direction 1

Total	#	+	!	/	-	=
	0%	50%	0%	0%	50%	0%
2	.	1	.	.	1	.



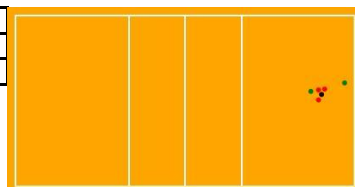
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	33%	66%	0%
3	.	.	.	1	2	.



Glider Direction 6

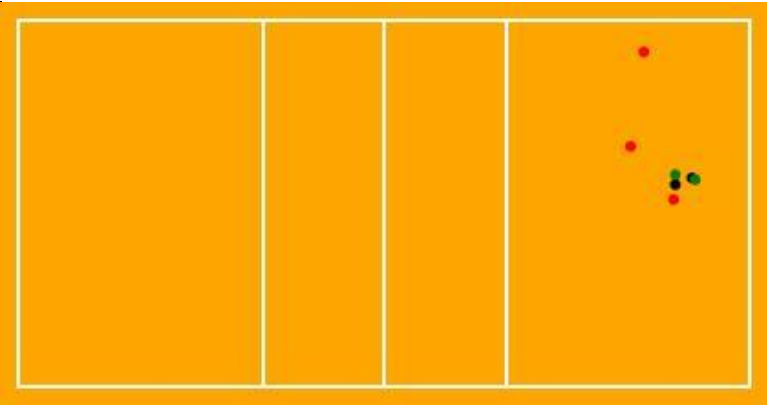
Total	#	+	!	/	-	=
	28%	0%	0%	14%	42%	14%
7	2	.	.	1	3	1



Jump

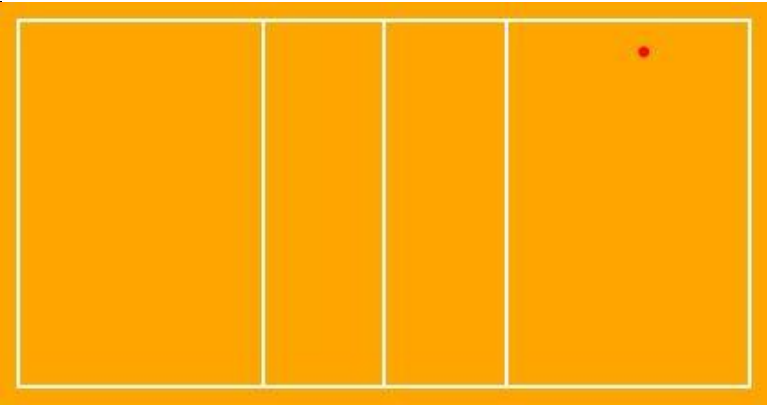
Total Jump

Total	#	+	!	/	-	=
	11%	11%	11%	11%	33%	22%
9	1	1	1	1	3	2



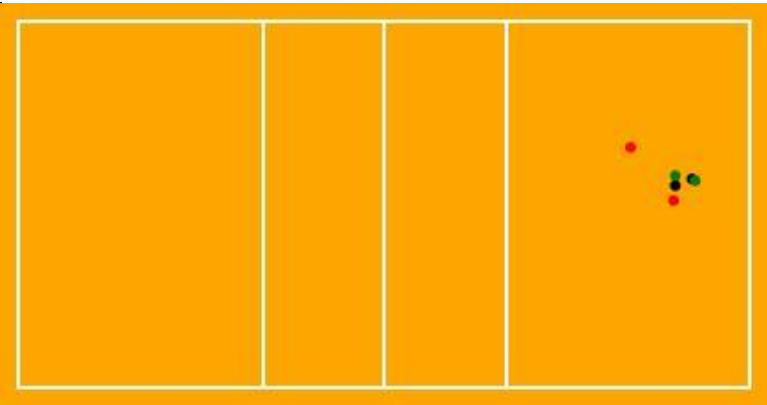
Jump Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	33%	66%
3	1	2



Jump Direction 6

Total	#	+	!	/	-	=
	16%	16%	16%	16%	33%	0%
6	1	1	1	1	2	.

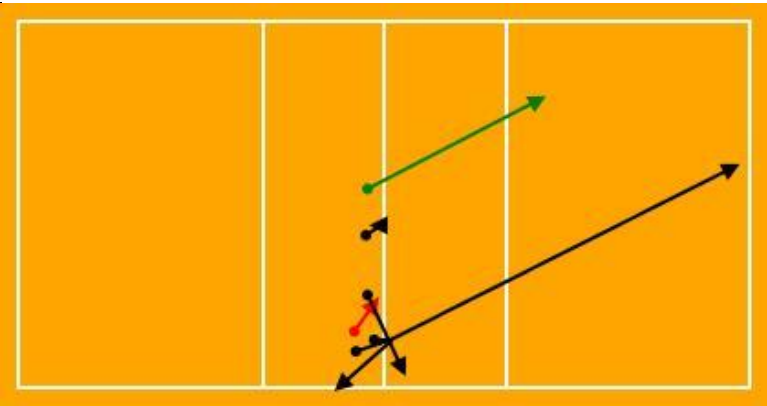


Attack Player #14 Ahmadullin Timur

Position 2

Total position 2

Total	#	+	!	/	-	=
	16%	0%	0%	66%	0%	16%
6	1	.	.	4	.	1



Zone #2 0 blockers

Set quality: #

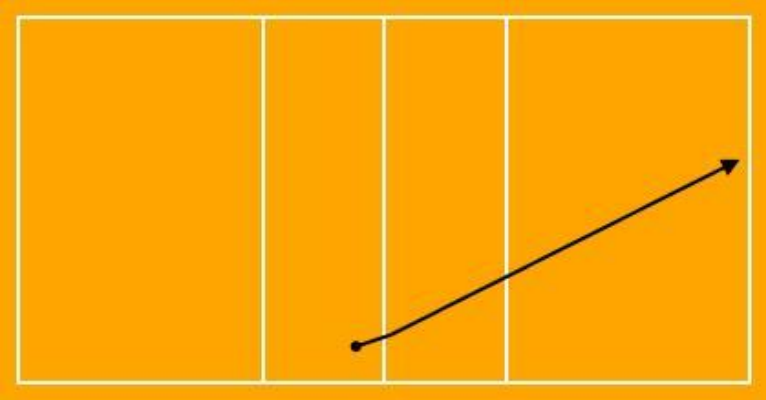
Total	#	+	!	/	-	=
	33%	0%	0%	33%	0%	33%
3	1	.	.	1	.	1



Zone #2 1 blockers

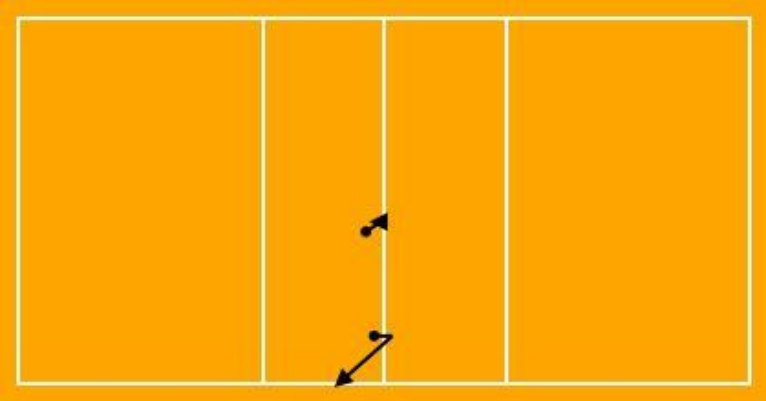
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



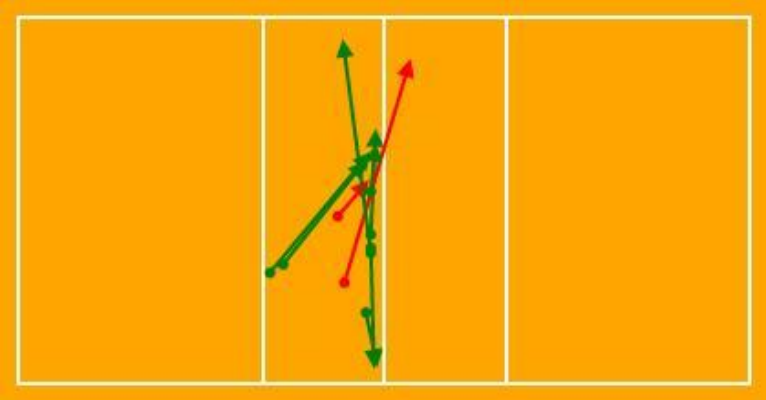
Set Player #14 Ahmadullin Timur Blockers count distribution

rec.qual/ bl.count	0	0.5	1	1.5	2	2.5	3
#(19)	2(10%)	.(0%)	16(84%)	1(5%)	.(0%)	.(0%)	.(0%)
+(11)	.(0%)	.(0%)	6(54%)	2(18%)	3(27%)	.(0%)	.(0%)
!(15)	.(0%)	.(0%)	5(33%)	2(13%)	8(53%)	.(0%)	.(0%)
#+!(45)	2(4%)	.(0%)	27(60%)	5(11%)	11(24%)	.(0%)	.(0%)
/-(8)	1(12%)	.(0%)	2(25%)	1(12%)	4(50%)	.(0%)	.(0%)

Reception direction distribution

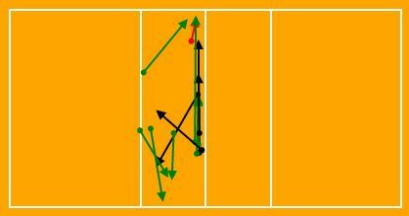
P1 arrangement

2(22%)	5(55%)	2(22%)
0%	100%	0%
1.00	1.10	0.50
.(0%)	.(0%)	.(0%)
.	.	.
0.00	0.00	0.00



P2 arrangement

4(33%)	3(25%)	.(0%)
50%	0%	.
1.50	1.17	0.00
.(0%)	1(8%)	4(33%)
.	.	75%



0.00	1.00	1.38
------	------	------

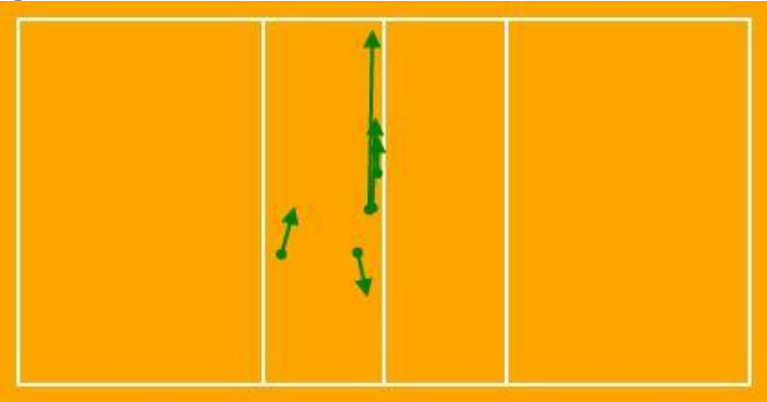
1(20%) 0% 1.00	3(60%) 100% 0.67	.(0%) . 0.00
.(0%) . 0.00	1(20%) 0% 1.00	.(0%) . 0.00

3(50%) 50% 1.50	1(16%) 100% 1.00	.(0%) . 0.00
.(0%) . 0.00	.(0%) . 0.00	2(33%) 0% 0.50

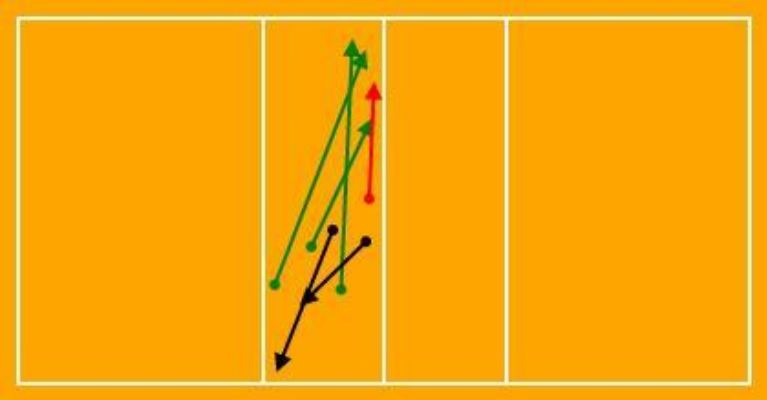
7(50%) 57% 1.64	2(14%) 0% 1.00	5(35%) 25% 1.70
.(0%) . 0.00	.(0%) . 0.00	.(0%) . 0.00

5(71%) 60% 1.60	.(0%) . 0.00	2(28%) 100% 1.50
.(0%) . 0.00	.(0%) . 0.00	.(0%) . 0.00

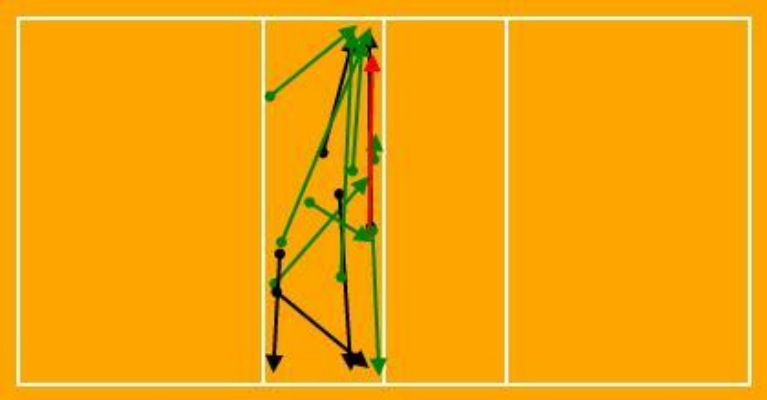
P3 arrangement



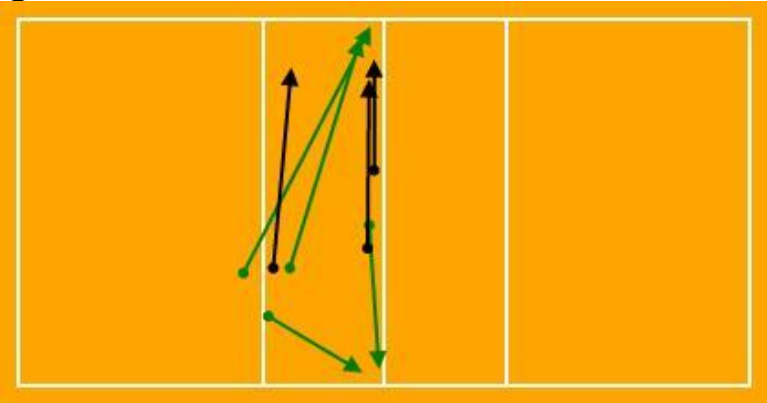
P4 arrangement



P5 arrangement



P6 arrangement



Player #15

Lyashenko Andron

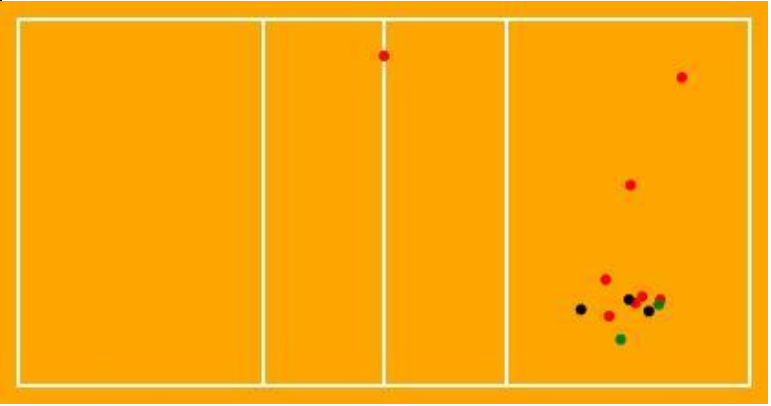
Serve

Player #15 Lyashenko Andron

Glider

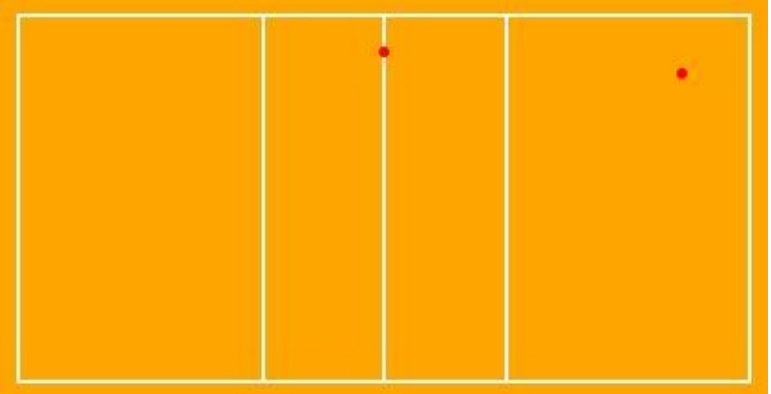
Total Glider

Total	#	+	!	/	-	=
	7%	7%	7%	15%	53%	7%
13	1	1	1	2	7	1



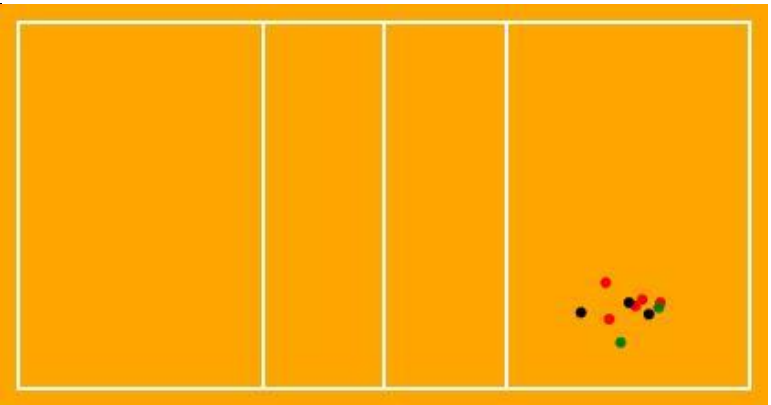
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	50%	50%
2	1	1



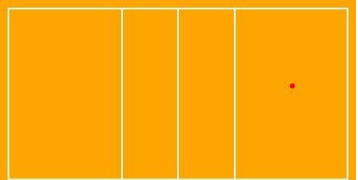
Glider Direction 5

Total	#	+	!	/	-	=
	10%	10%	10%	20%	50%	0%
10	1	1	1	2	5	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



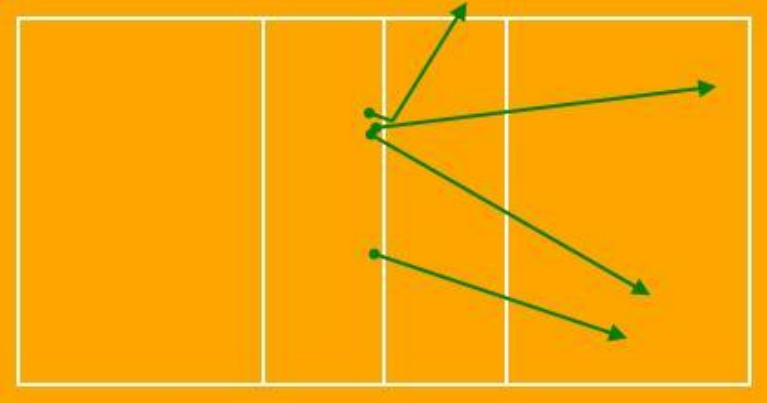
Attack

Player #15 Lyashenko Andron

Position 3

Total position 3

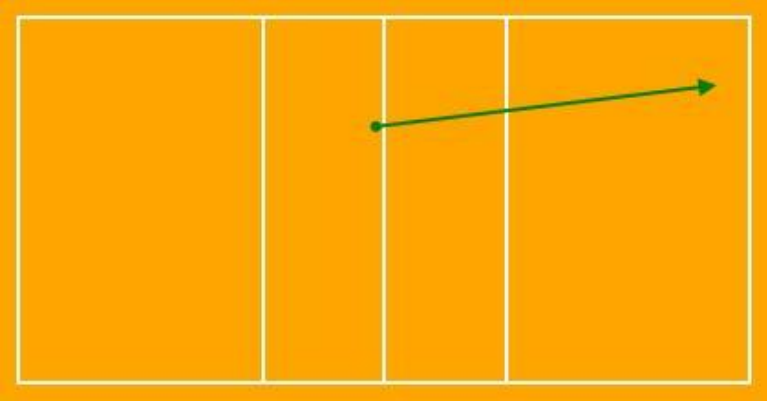
Total	#	+	!	/	-	=
	75%	25%	0%	0%	0%	0%
4	3	1



Zone #3 0 blockers

Set quality: +

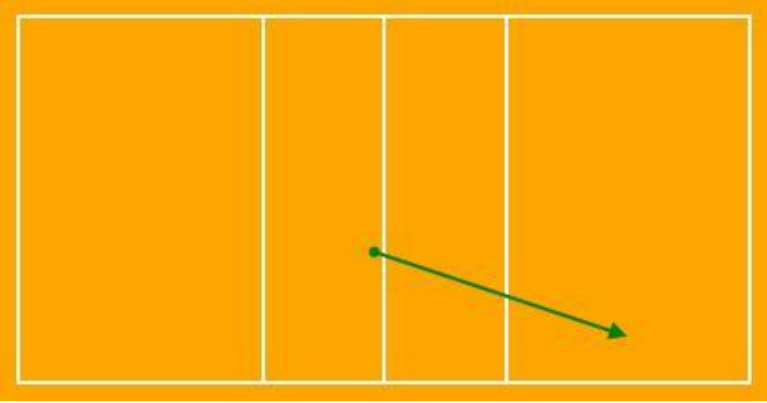
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 0.5 blockers

Set quality: #

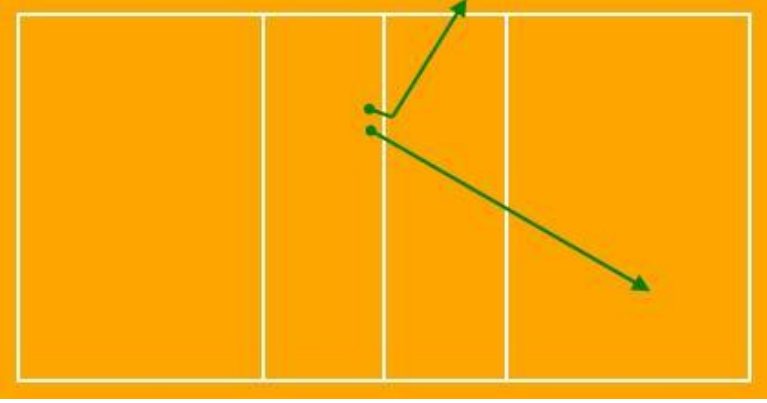
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Zone #3 1 blockers

Set quality: +

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1



Set

Player #16

Pyanov Maxim

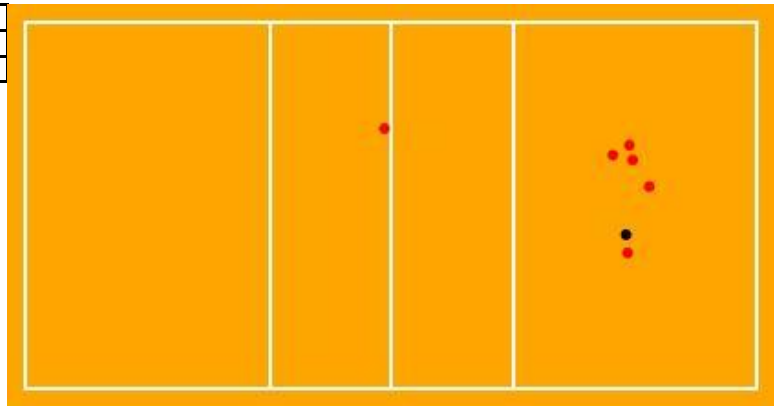
Serve

Player #16 Pyanov Maxim

Glider

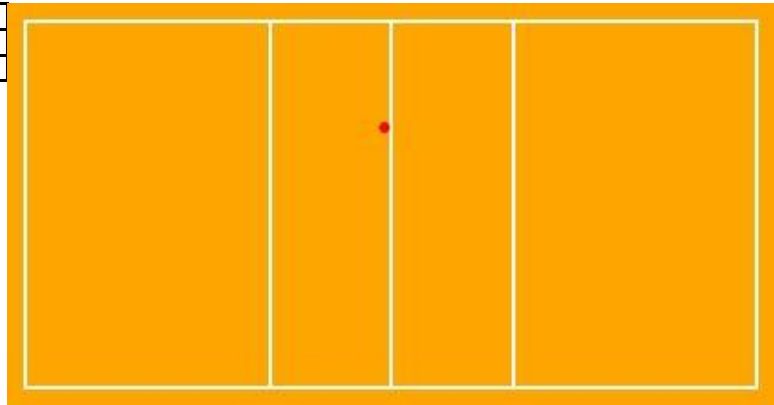
Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	14%	71%	14%
7	.	.	.	1	5	1



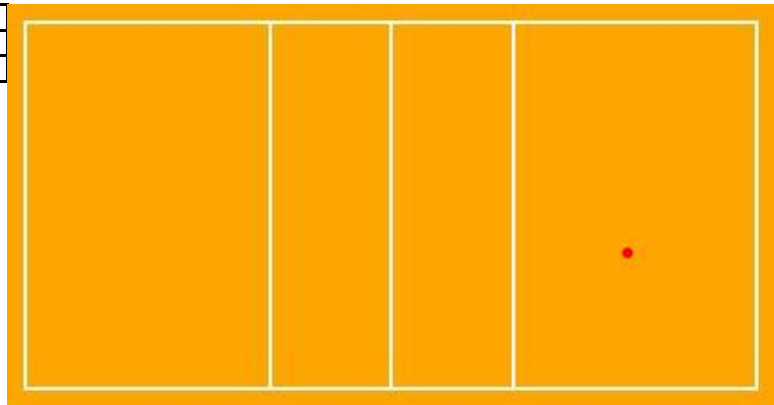
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



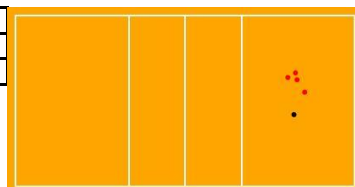
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	20%	80%	0%
5	.	.	.	1	4	.



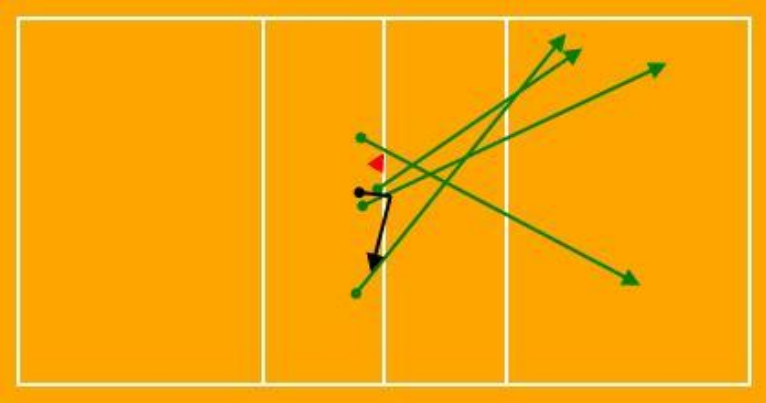
Attack

Player #16 Pyanov Maxim

Position 3

Total position 3

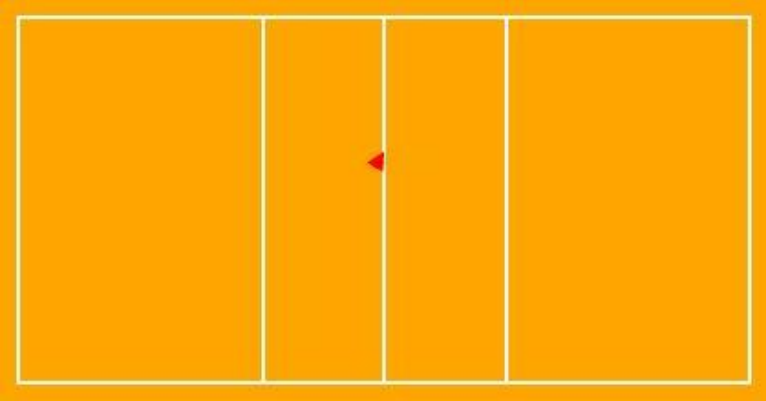
Total	#	+	!	/	-	=
	66%	0%	0%	16%	0%	16%
6	4	.	.	1	.	1



Zone #3 1 blockers

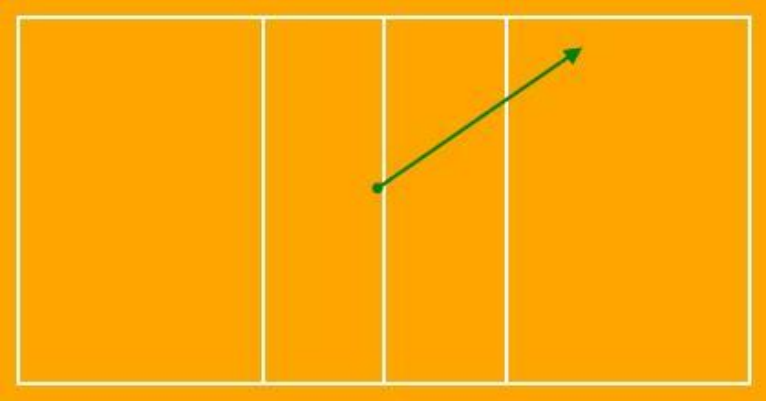
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	1



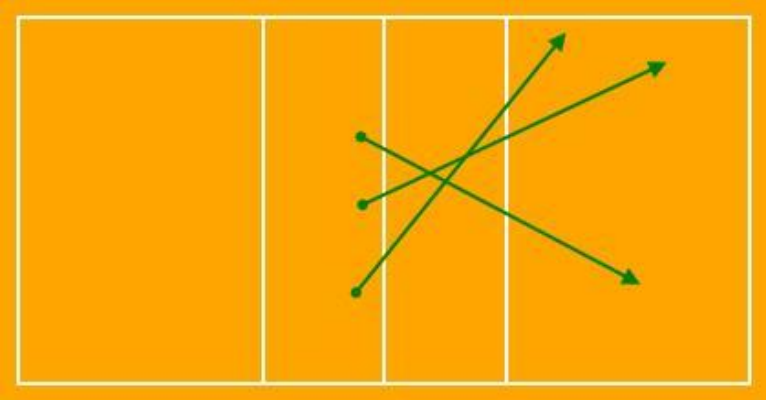
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



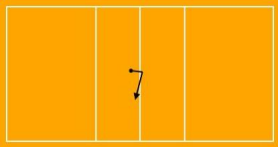
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
3	3



Set quality: #

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Player #17

Fedunov Daniil

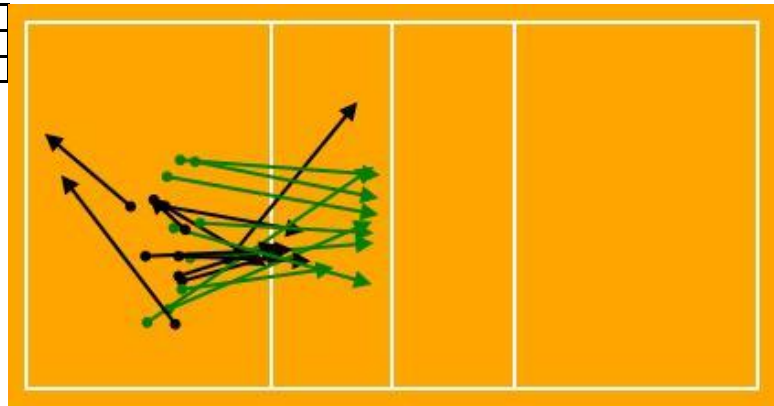
Reception

Player #17 Fedunov Daniil

Glider

Total Glider

Total	#	+	!	/	-	=
	31%	15%	26%	26%	0%	0%
19	6	3	5	5	.	.



.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	12(63%) #: 41%, #+: 50% !/-: 50%, =: 0%	7(36%) #: 14%, #+: 42% !/-: 57%, =: 0%

Glider Zone #1

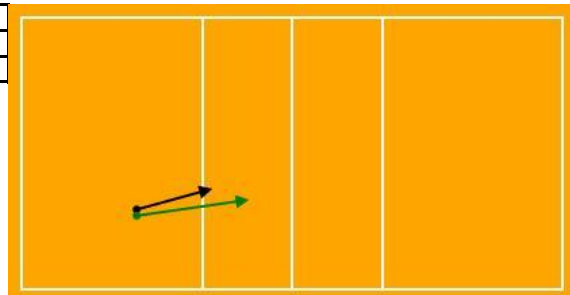
Lower

Total	#	+	!	/	-	=
	20%	20%	40%	20%	0%	0%
5	1	1	2	1	.	.



Upper

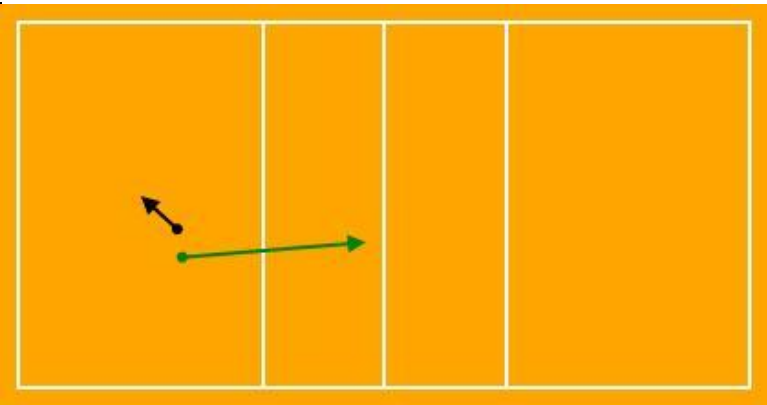
Total	#	+	!	/	-	=
	0%	50%	50%	0%	0%	0%
2	.	1	1	.	.	.



Glider Zone #6

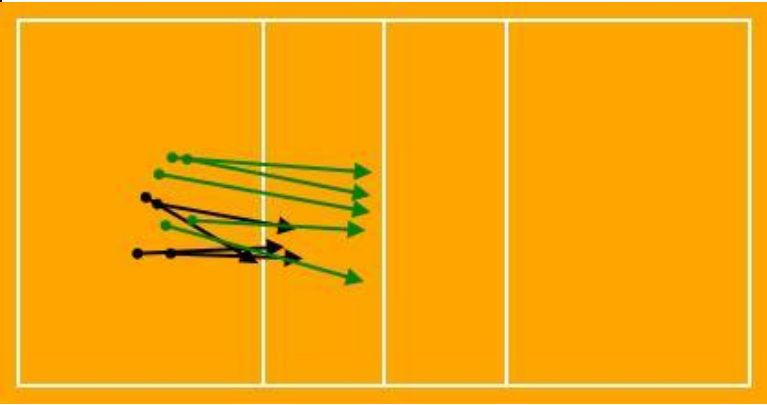
Lower

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



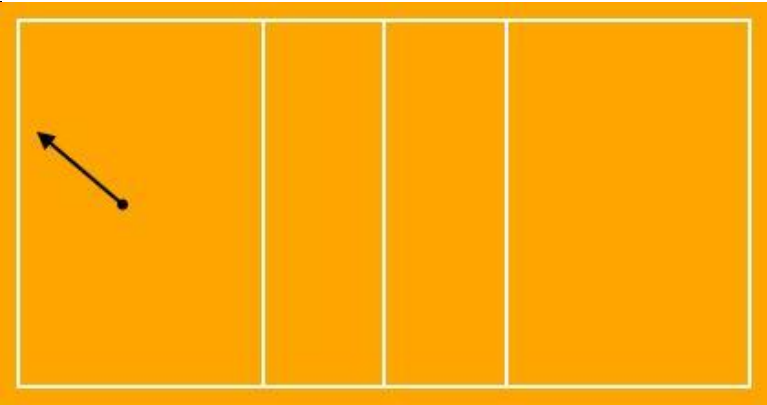
Upper

Total	#	+	!	/	-	=
	44%	11%	22%	22%	0%	0%
9	4	1	2	2	.	.



OneHanded

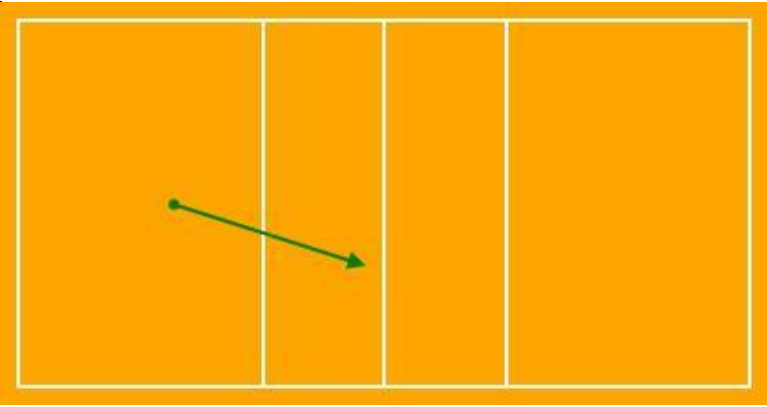
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Jump

Total Jump

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1

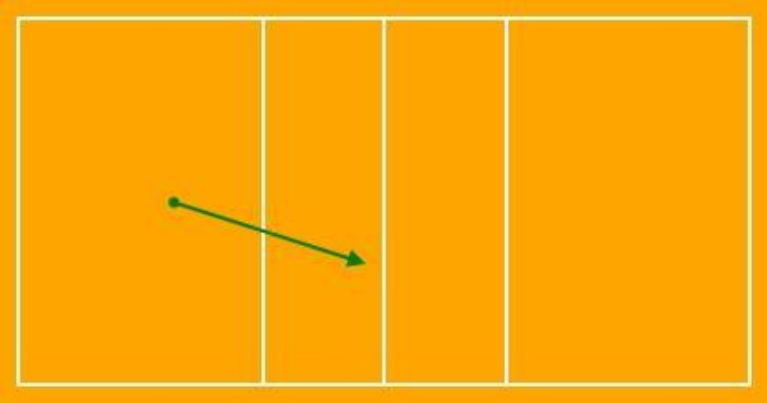


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 100%, #+: 100% !/-: 0%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Jump Zone #6

Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Set

