

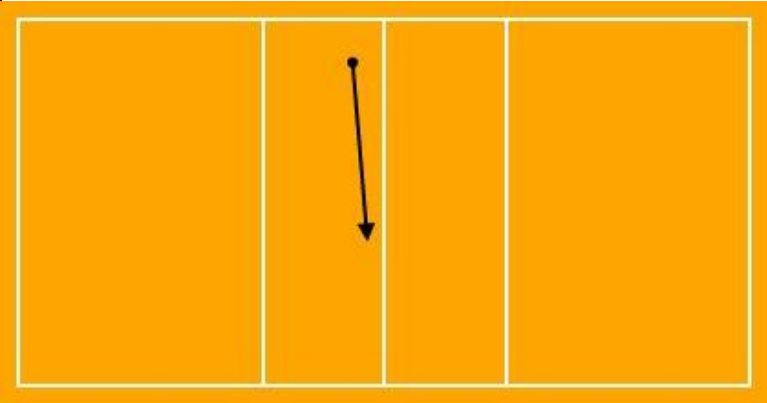
Serve

Player #10 Klimov Alexey

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.

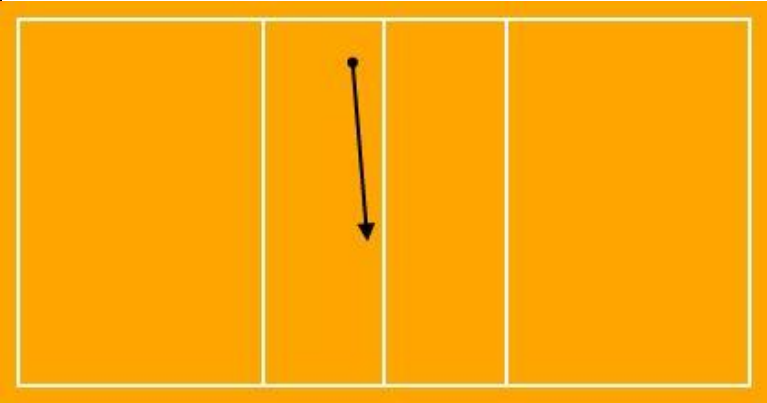


1(100%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #4

Upper

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.

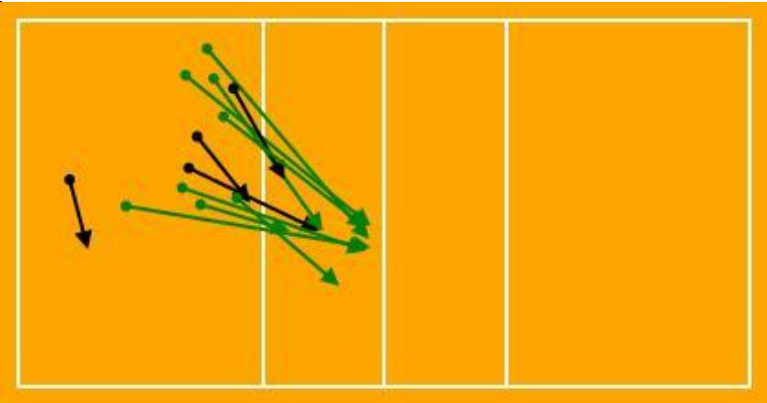


Player #13 Trofimov Lev

Glider

Total Glider

Total	#	+	!	/	-	=
	41%	25%	25%	8%	0%	0%
12	5	3	3	1	.	.



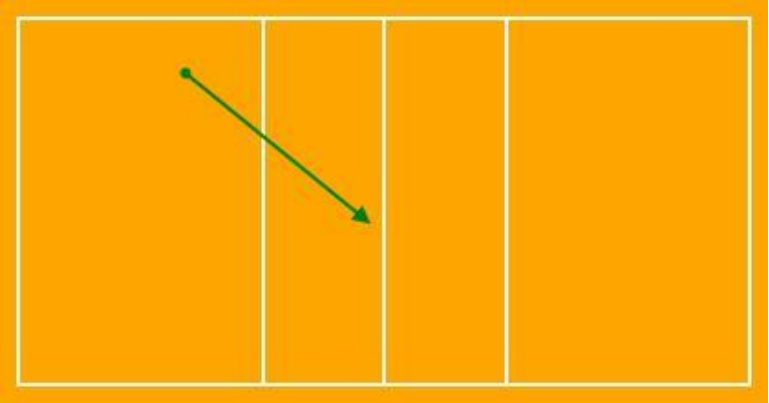
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
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5(41%)	7(58%)	.(0%)
#: 60%, #+:	#: 28%, #+:	#: ., #+: .
80%	57%	!/-: ., =: .
!/-: 20%, =: 0%	!/-: 42%, =: 0%	

Glider Zone #5

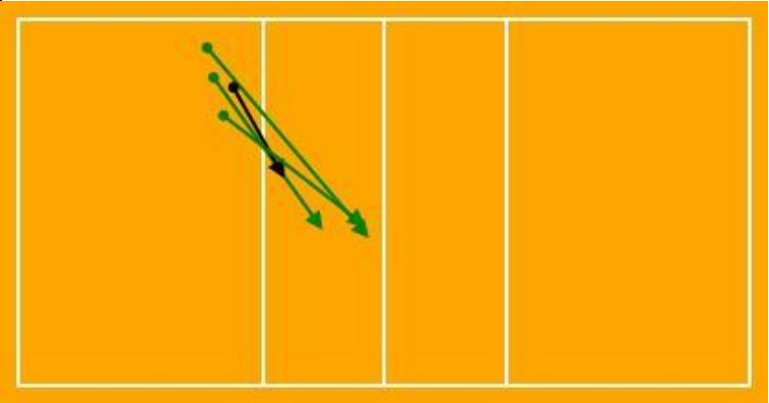
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Upper

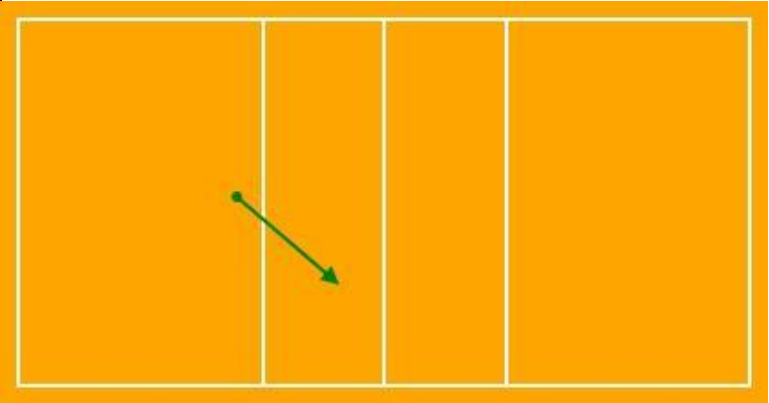
Total	#	+	!	/	-	=
	50%	25%	25%	0%	0%	0%
4	2	1	1	.	.	.



Glider Zone #6

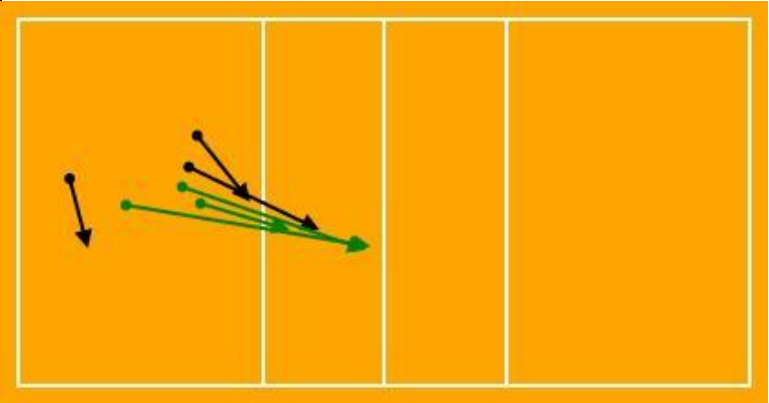
Lower

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Upper

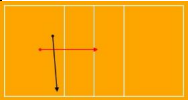
Total	#	+	!	/	-	=
	33%	16%	33%	16%	0%	0%
6	2	1	2	1	.	.



Jump

Total Jump

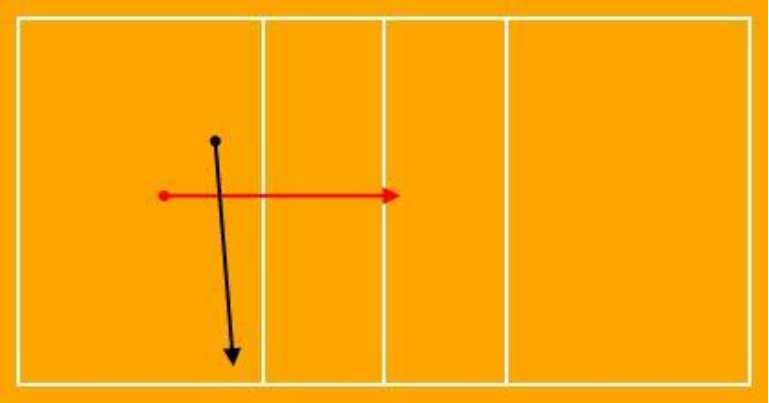
Total	#	+	!	/	-	=
	0%	0%	0%	50%	50%	0%
2	.	.	.	1	1	.



.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
2(100%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

Jump Zone #5

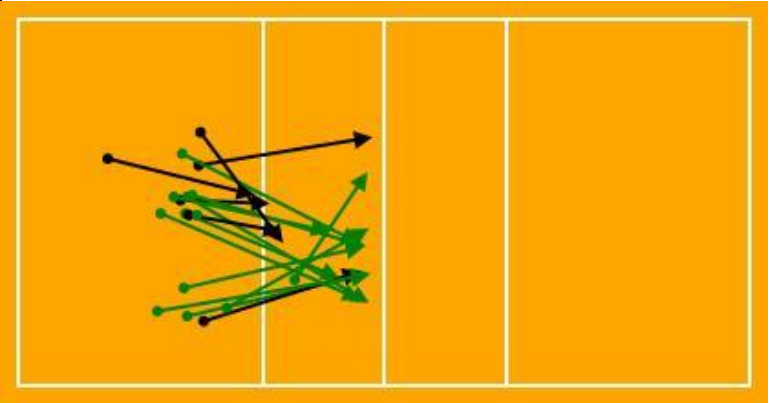
Lower						
Total	#	+	!	/	-	=
	0%	0%	0%	50%	50%	0%
2	.	.	.	1	1	.



Player #17 Fedunov Daniil

Glider

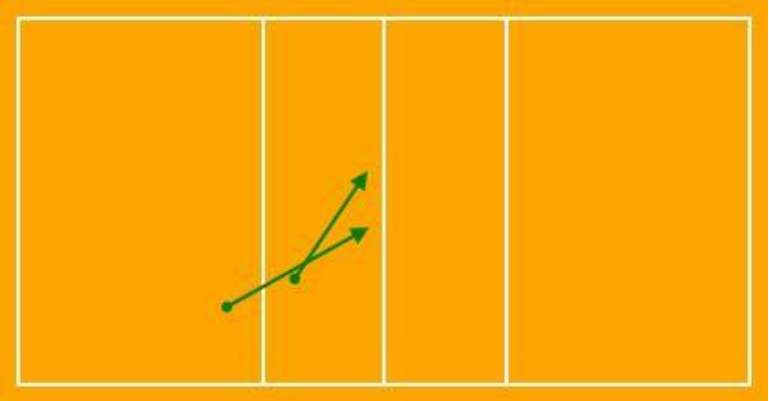
Total Glider						
Total	#	+	!	/	-	=
	44%	22%	33%	0%	0%	0%
18	8	4	6	.	.	.



.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	12(66%) #: 33%, #+: 58% !/-: 41%, =: 0%	6(33%) #: 66%, #+: 83% !/-: 16%, =: 0%

Glider Zone #1

Lower						
Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1



Upper						
Total	#	+	!	/	-	=
	75%	0%	25%	0%	0%	0%

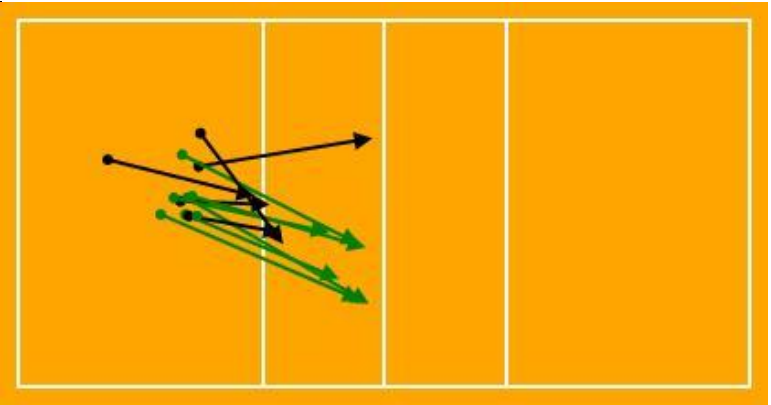


4	3	.	1	.	.	.
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Glider Zone #6

Upper

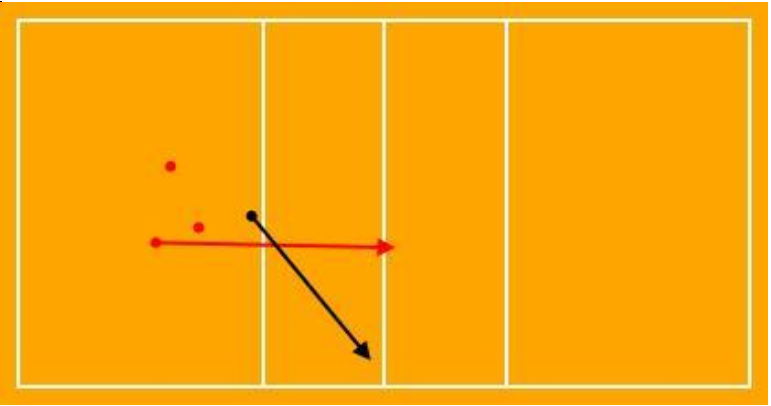
Total	#	+	!	/	-	=
	33%	25%	41%	0%	0%	0%
12	4	3	5	.	.	.



Jump

Total Jump

Total	#	+	!	/	-	=
	0%	0%	25%	0%	75%	0%
4	.	.	1	.	3	.

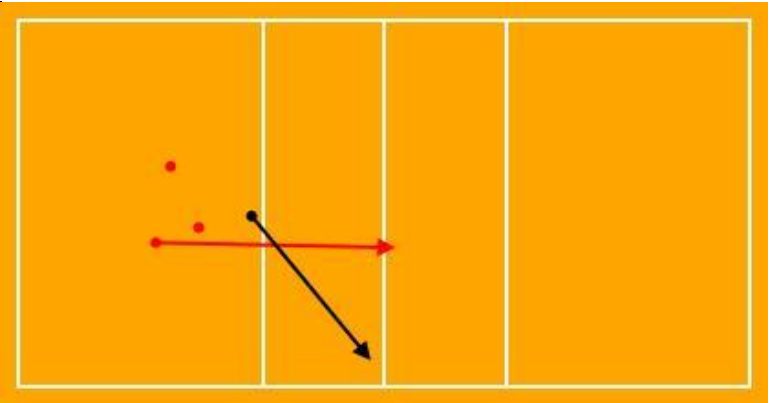


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	4(100%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Jump Zone #6

Lower

Total	#	+	!	/	-	=
	0%	0%	25%	0%	75%	0%
4	.	.	1	.	3	.

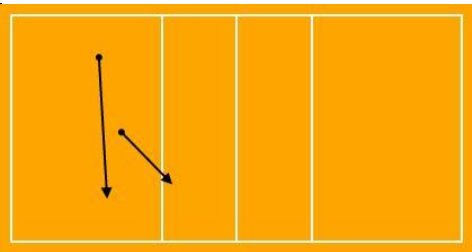


Player #18 Ziva Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	50%	50%	0%	0%
2	.	.	1	1	.	.

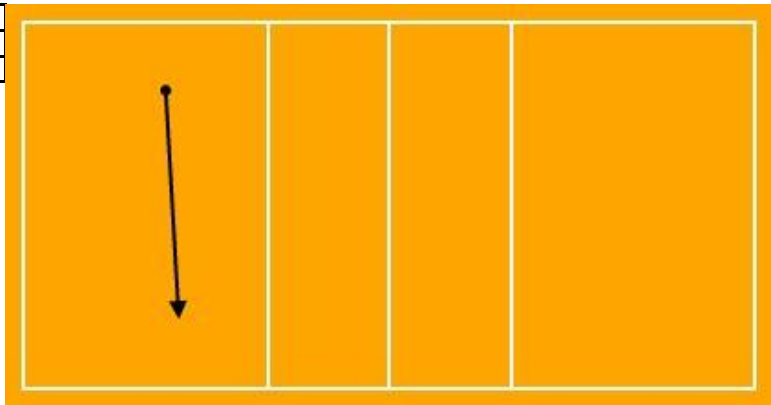


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(50%) #: 0%, #+: 0% !/-: 100%, =: 0%	1(50%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

Glider Zone #5

Lower

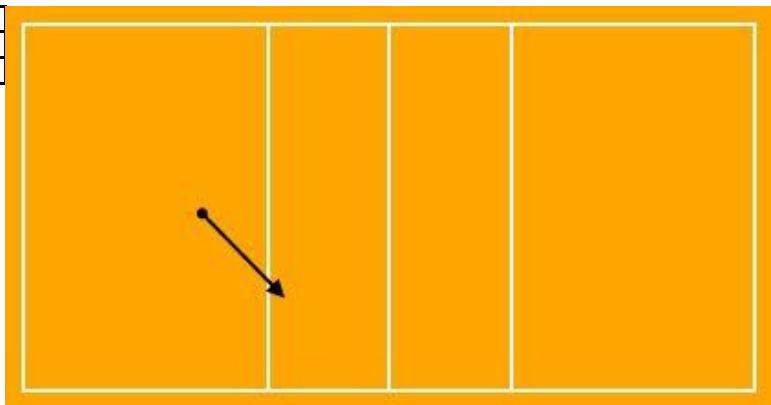
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.

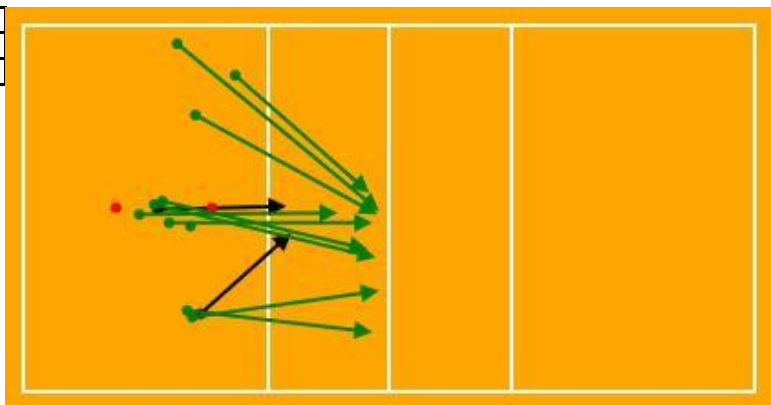


Player #24 Scherbakov Maxim

Glider

Total Glider

Total	#	+	!	/	-	=
	50%	21%	14%	0%	7%	7%
14	7	3	2	.	1	1

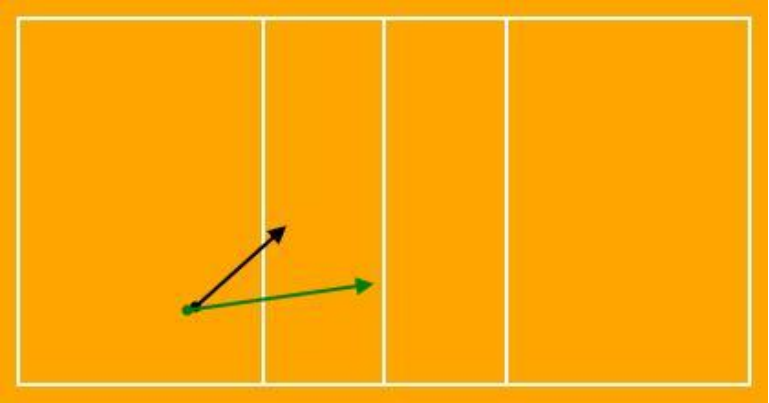


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(21%) #: 100%, #+: 100% !/-: 0%, =: 0%	8(57%) #: 37%, #+: 62% !/-: 25%, =: 12%	3(21%) #: 33%, #+: 66% !/-: 33%, =: 0%

Glider Zone #1

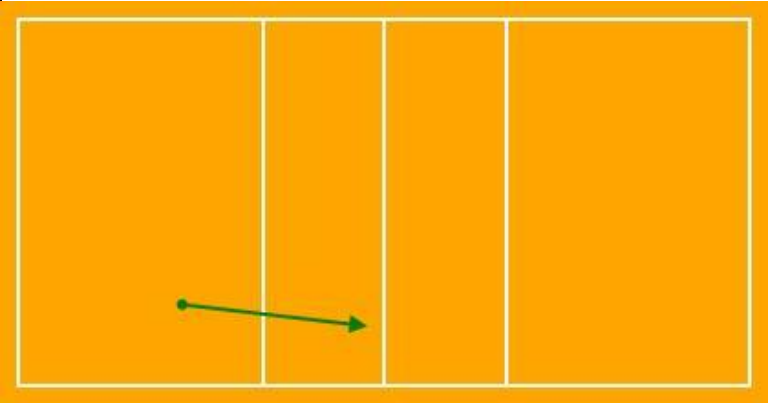
Lower

Total	#	+	!	/	-	=
	50%	0%	50%	0%	0%	0%
2	1	.	1	.	.	.



Upper

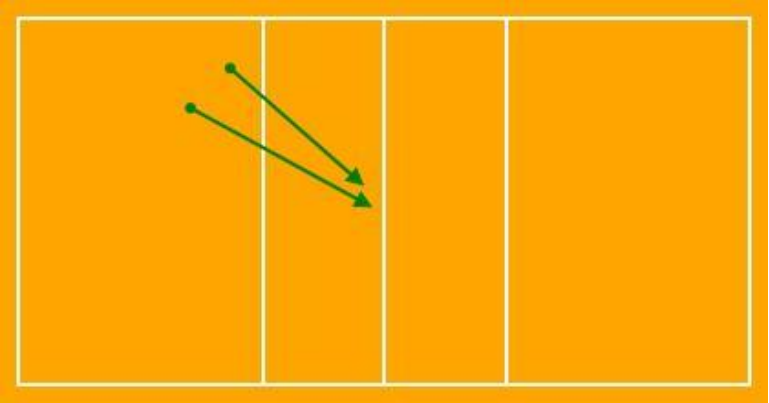
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1



Glider Zone #5

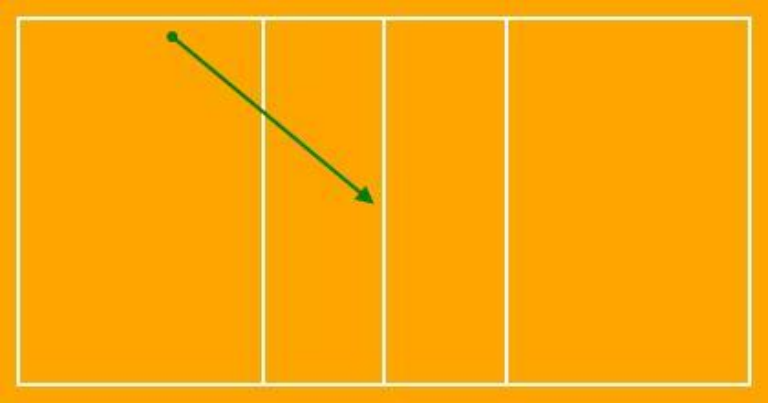
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2



Upper

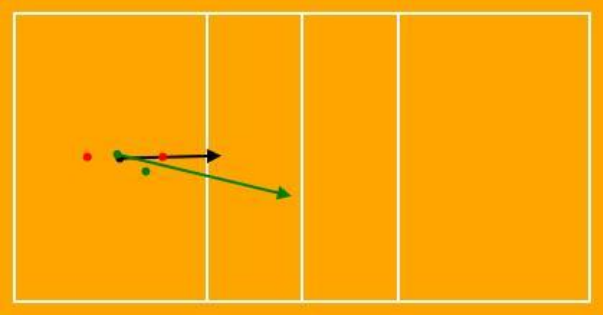
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1



Glider Zone #6

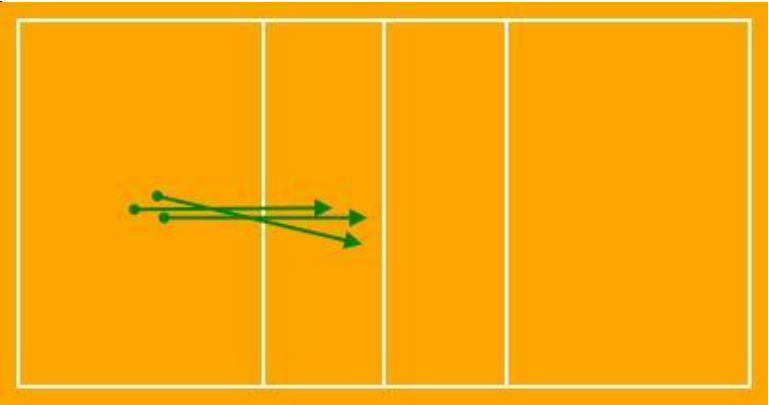
Lower

Total	#	+	!	/	-	=
	20%	20%	20%	0%	20%	20%
5	1	1	1	.	1	1



Upper

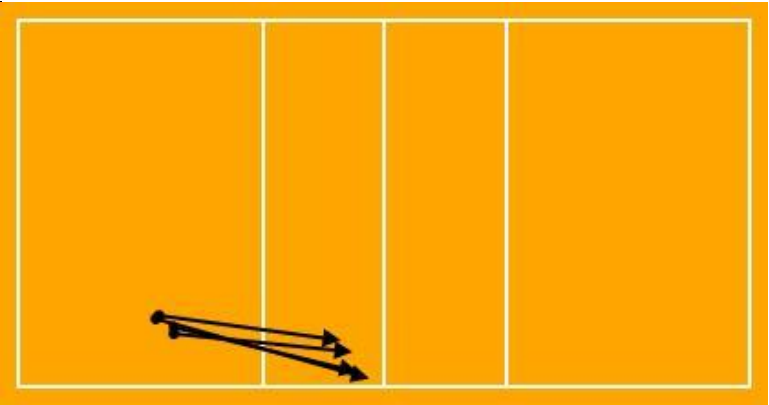
Total	#	+	!	/	-	=
	66%	33%	0%	0%	0%	0%
3	2	1



Jump

Total Jump

Total	#	+	!	/	-	=
	0%	0%	75%	25%	0%	0%
4	.	.	3	1	.	.



.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	4(100%) #: 0%, #+: 0% !/-: 100%, =: 0%

Jump Zone #1

Lower

Total	#	+	!	/	-	=
	0%	0%	75%	25%	0%	0%
4	.	.	3	1	.	.

