

# Player #7

## Glider

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(100%) #: 100%, #+: 100% !/-: 0%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

## Jump

.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .
.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .

# Player #10

## Glider

2(66%) #: 100%, #+: 100% !/-: 0%, =: 0%	1(33%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

## Jump

.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .
.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .

# Player #13

## Glider

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
5(50%) #: 80%, #+: 80% !/-: 20%, =: 0%	1(10%) #: 0%, #+: 0% !/-: 100%, =: 0%	4(40%) #: 50%, #+: 50% !/-: 50%, =: 0%

## Jump

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(20%) #: 100%, #+: 100% !/-: 0%, =: 0%	4(80%) #: 0%, #+: 0% !/-: 75%, =: 25%	.(0%) #: ., #+: . !/-: ., =: .

# Player #17

## Glider

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	7(70%) #: 57%, #+: 71% !/-: 28%, =: 0%	3(30%) #: 100%, #+: 100% !/-: 0%, =: 0%

## Jump

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	2(66%) #: 100%, #+: 100% !/-: 0%, =: 0%	1(33%) #: 0%, #+: 0% !/-: 100%, =: 0%

Player #24

Glider

.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	3(75%) #: 66%, #+: 100% !/-: : 0%, =: 0%	1(25%) #: 100%, #+: 100% !/-: 0%, =: 0%

Jump

.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .
.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .	.(.) #: ., #+: . !/-: ., =: .