

Player	Points		Serve			Reception						Attack			Block			Defence					
	Pts	W-L	Tot	Err	Eff%	Ace	Tot	Err	Neg%	Pos%	Per%	Tot	Err	Bk	Pts	Eff%	Pts%	Err	Neg%	Pos%	Pts	Tot	Pos%
#1 Vasilchenko	10	8	6	1	33%	1	.	.	.	.	.	13	1	.	9	76%	69%	.	100%	0%	.	5	80%
#2 Baiduji	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#7 Ushakov	2	-1	4	1	0%	.	4	.	25%	50%	0%	5	1	1	2	40%	40%	.	.	.	.	3	100%
#8 Shchipko	9	8	12	.	50%	3	7	1	14%	57%	42%	11	.	.	6	54%	54%	.	.	.	.	6	83%
#10 Klimov	4	3	8	1	12%	.	1	.	100%	0%	0%	3	.	.	3	100%	100%	.	66%	33%	1	2	100%
#12 Volkov	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#13 Trofimov	5	1	1	.	0%	.	3	.	100%	0%	0%	10	3	1	4	50%	40%	.	0%	100%	1	2	100%
#14 Ahmadullin	2	0	13	2	30%	.	.	.	.	.	.	3	.	.	2	66%	66%	.	0%	100%	.	2	100%
#15 Lyashenko	3	0	10	1	10%	1	.	.	.	.	.	5	1	1	1	20%	20%	.	0%	100%	1	5	100%
#16 Pyanov	10	7	9	2	22%	2	.	.	.	.	.	7	1	.	6	85%	85%	.	50%	50%	2	2	50%
#17 Fedunov	.	0	.	.	.	.	9	.	11%	88%	66%	.	.	.	.	.	.	.	.	.	.	8	75%
#18 Ziva	.	0	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.	.
#24 Scherbakov	2	2	3	.	0%	.	2	.	50%	50%	0%	2	.	.	2	100%	100%	.	.	.	.	1	100%
Total	47	28	66	8	24%	7	26	1	30%	57%	34%	59	7	3	35	62%	59%	.	46%	53%	5	36	86%

# Player #1

# Vasilchenko

# Dmitrii

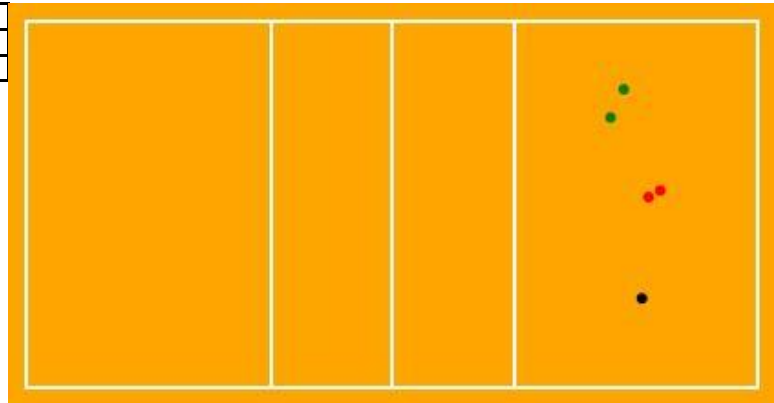
Serve

Player #1 Vasilchenko Dmitrii

## Glider

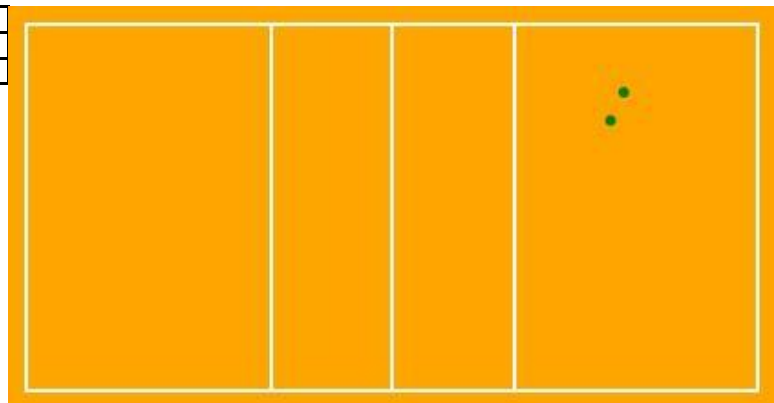
Total Glider

Total	#	+	!	/	-	=
	16%	16%	0%	16%	33%	16%
6	1	1	.	1	2	1



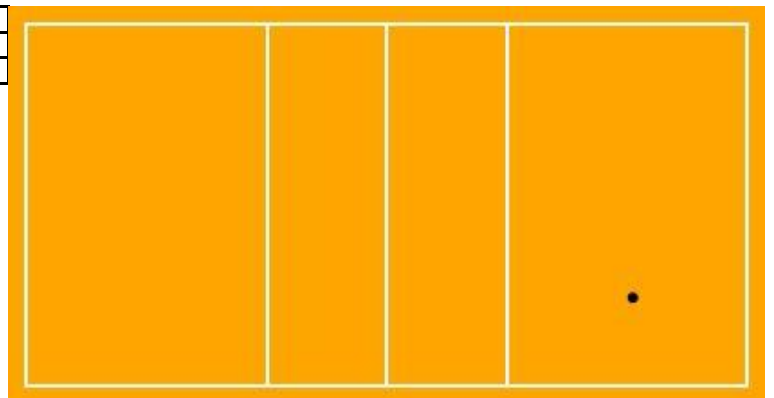
Glider Direction 1

Total	#	+	!	/	-	=
	50%	50%	0%	0%	0%	0%
2	1	1	.	.	.	.



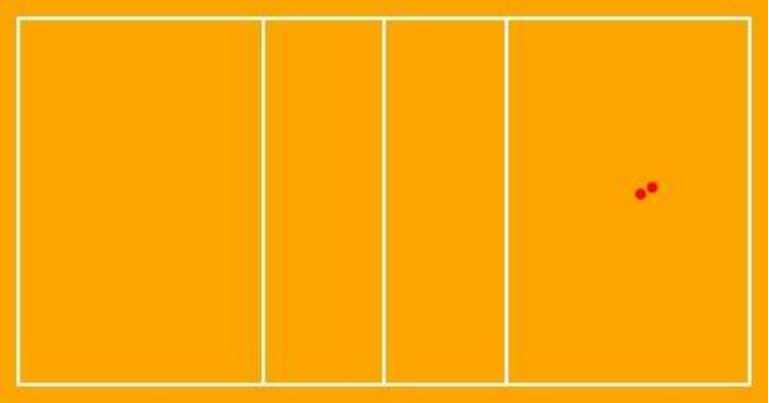
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	66%	33%
3	.	.	.	.	2	1

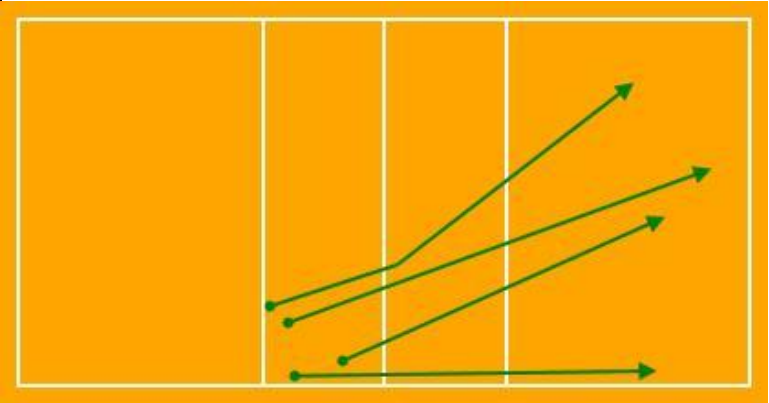


Attack  
Player #1 Vasilchenko Dmitrii

Position 1

Total position 1

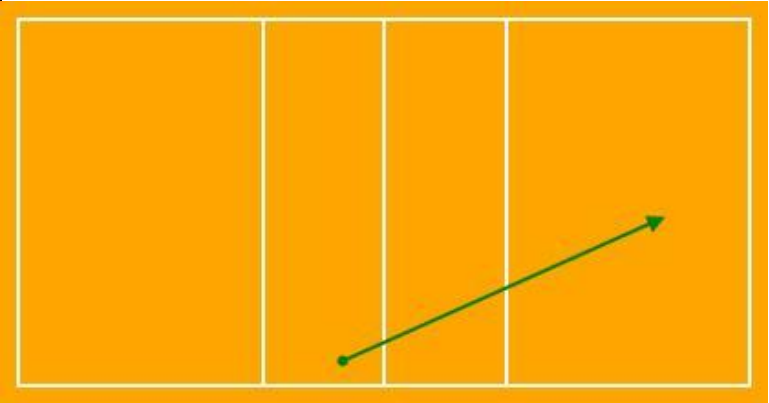
Total	#	+	!	/	-	=
	75%	25%	0%	0%	0%	0%
4	3	1	.	.	.	.



Zone #1 0 blockers

Set quality: #

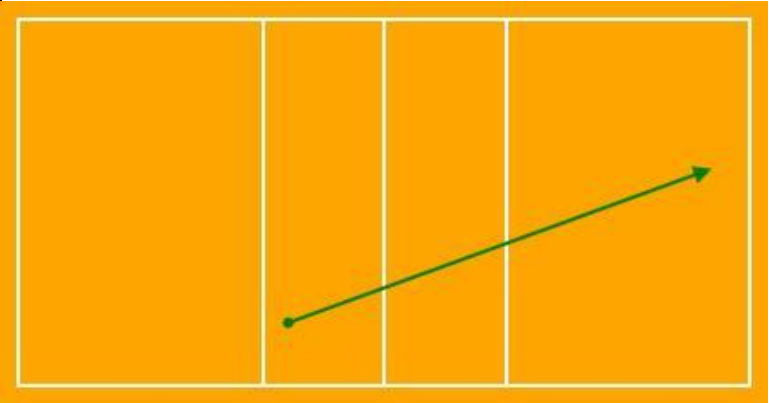
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #1 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



Set quality: +

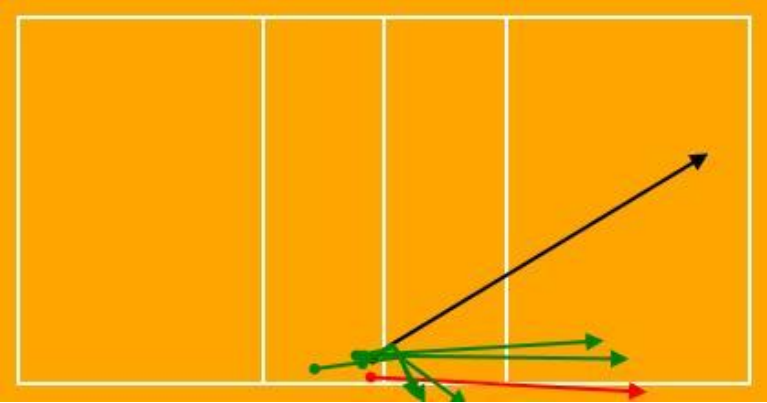
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



# Position 2

Total position 2

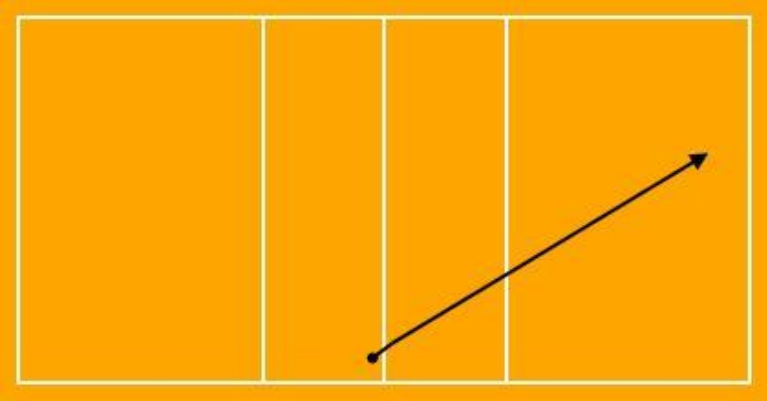
Total	#	+	!	/	-	=
	71%	0%	0%	14%	0%	14%
7	5	.	.	1	.	1



## Zone #2 1 blockers

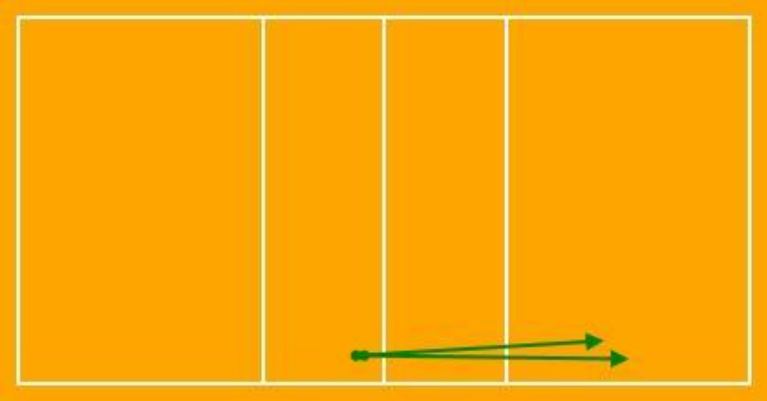
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



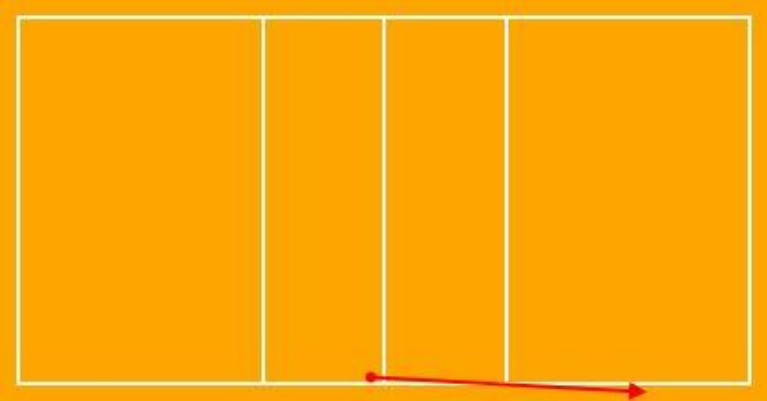
Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



Set quality: #

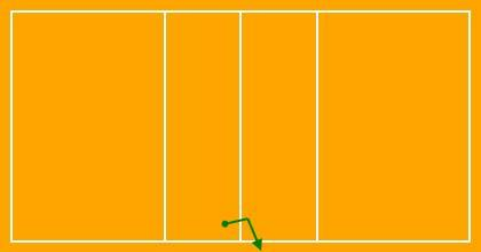
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



## Zone #2 1.5 blockers

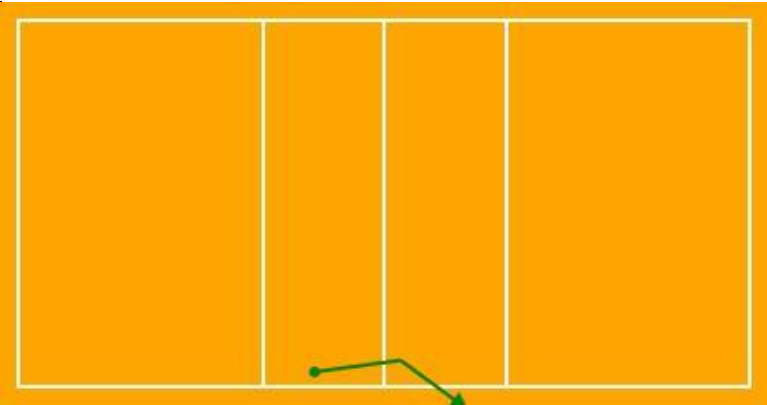
Set quality: /

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Set quality: !

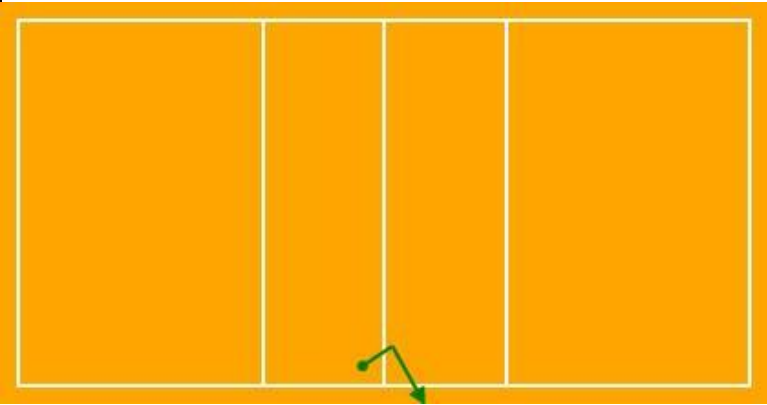
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #2 2 blockers

Set quality: !

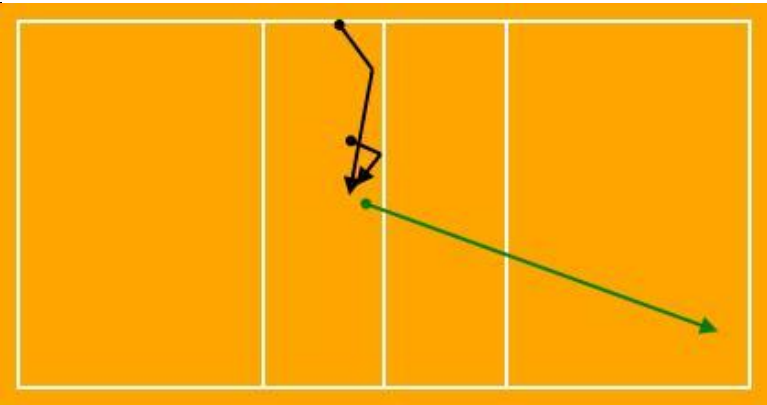
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Position 4

Total position 4

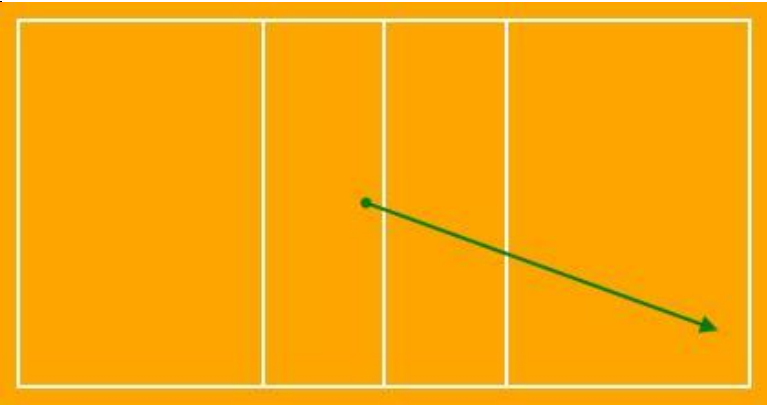
Total	#	+	!	/	-	=
	33%	0%	66%	0%	0%	0%
3	1	.	2	.	.	.



Zone #4 0.5 blockers

Set quality: #

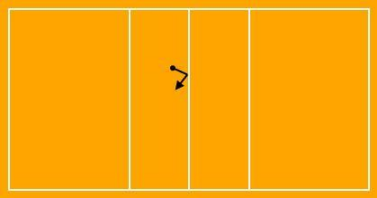
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #4 1 blockers

Set quality: -

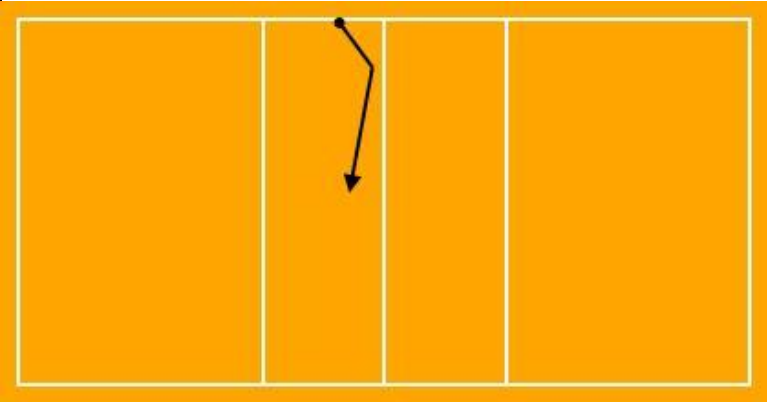
Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



# Zone #4 2 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



# Player #7 Ushakov

# Vladislav

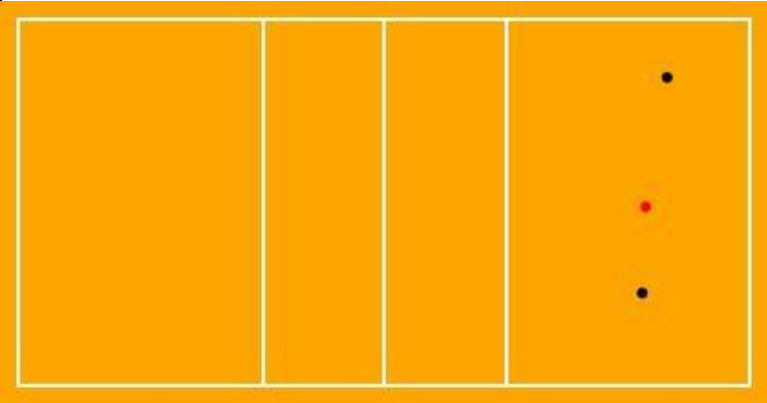
Serve

Player #7 Ushakov Vladislav

Glider

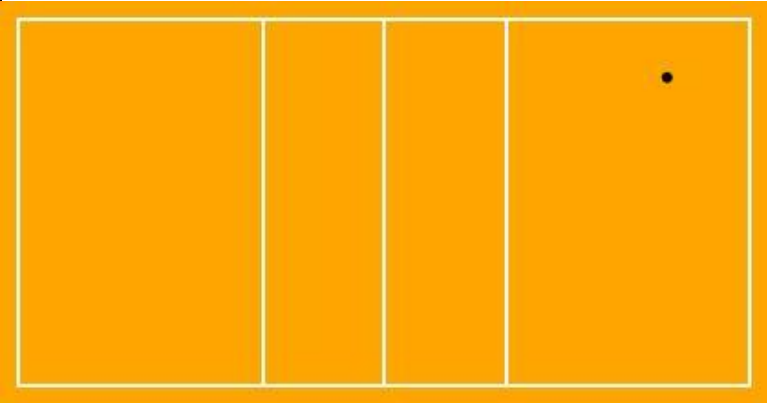
Total Glider

Total	#	+	!	/	-	=
	0%	0%	33%	33%	33%	0%
3	.	.	1	1	1	.



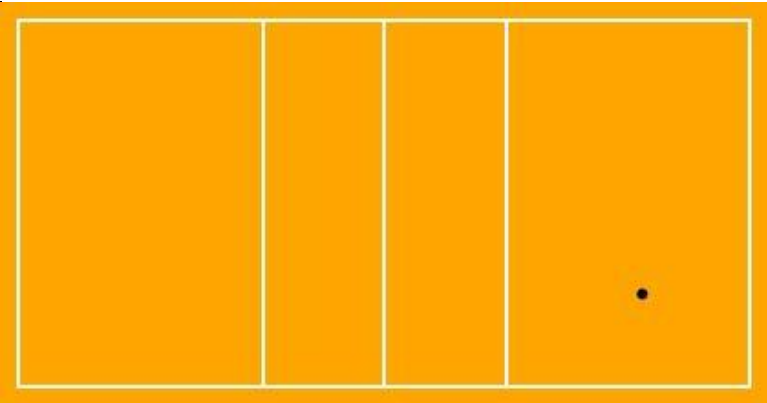
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



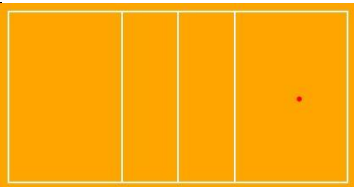
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



Glider Direction 6

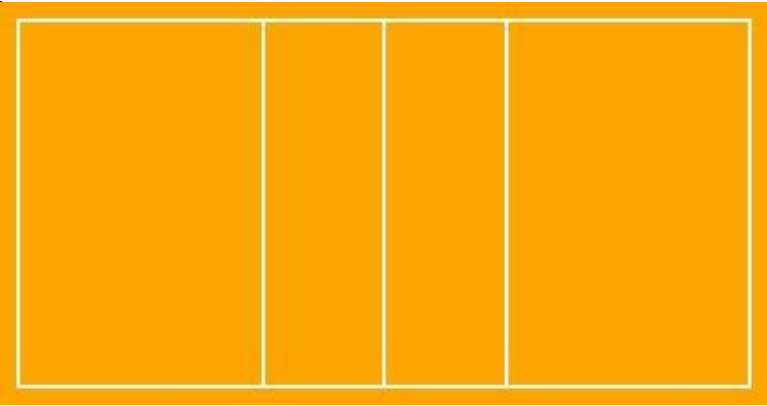
Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.



# Jump

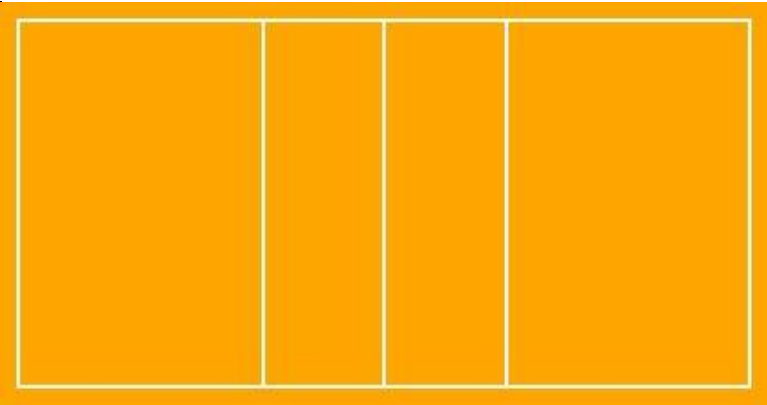
Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Jump Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1

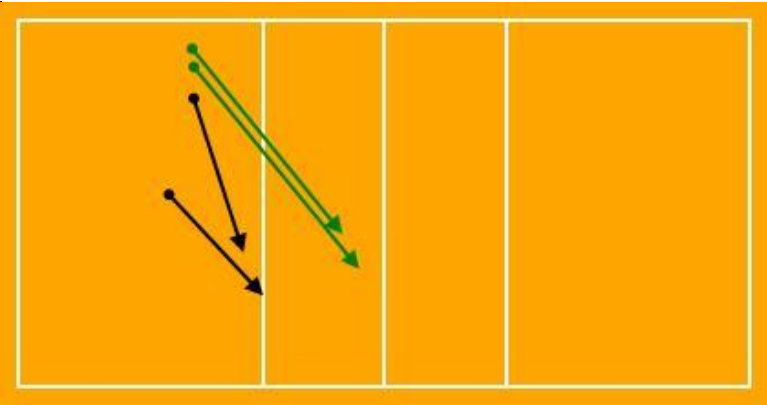


## Reception Player #7 Ushakov Vladislav

# Glider

Total Glider

Total	#	+	!	/	-	=
	0%	50%	25%	25%	0%	0%
4	.	2	1	1	.	.

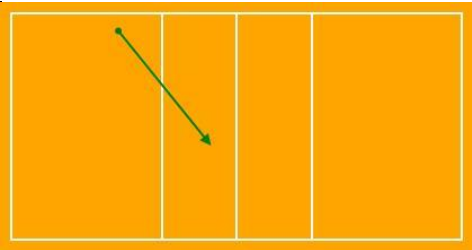


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(75%) #: 0%, #+: 66% !/-: 33%, =: 0%	1(25%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .

## Glider Zone #5

Lower

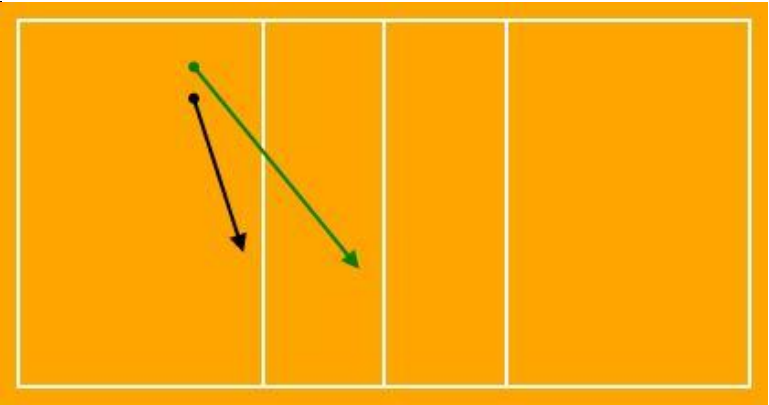
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.





Upper

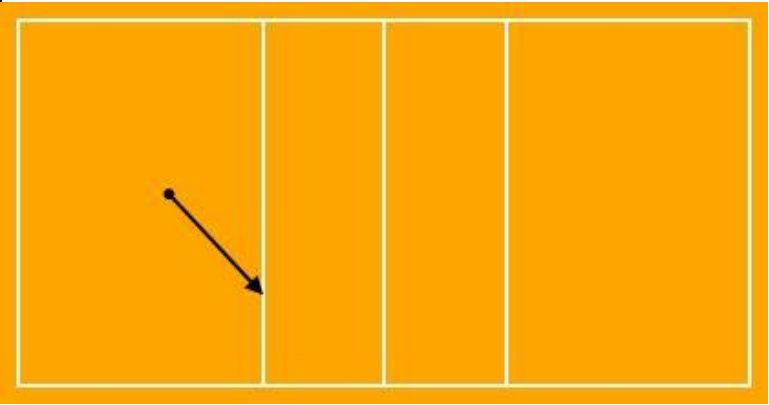
Total	#	+	!	/	-	=
	0%	50%	0%	50%	0%	0%
2	.	1	.	1	.	.



Glider Zone #6

Upper

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.

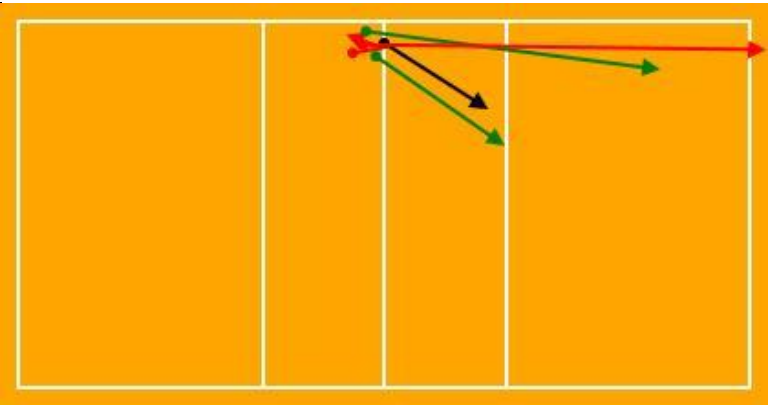


Attack  
Player #7 Ushakov Vladislav

Position 4

Total position 4

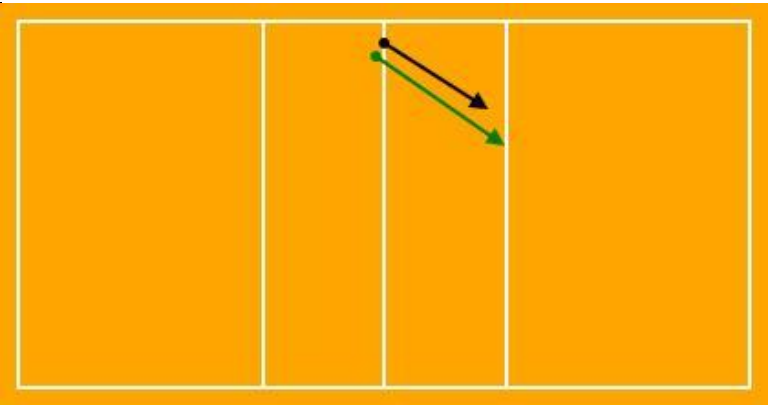
Total	#	+	!	/	-	=
	40%	0%	0%	20%	20%	20%
5	2	.	.	1	1	1



Zone #4 0 blockers

Set quality: #

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
2	1	.	.	1	.	.



Zone #4 2 blockers

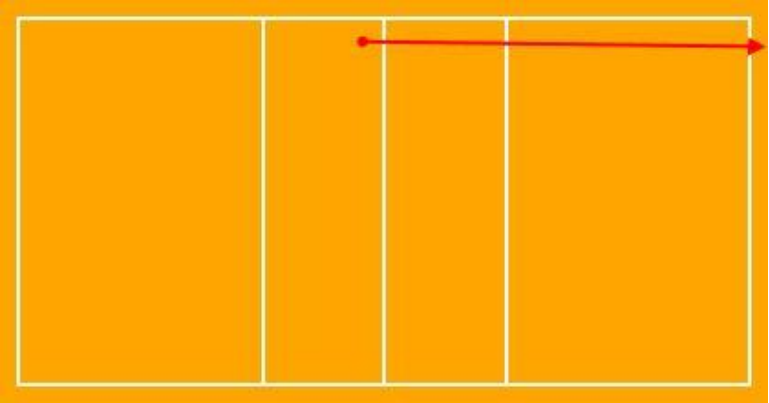
Set quality: !

Total	#	+	!	/	-	=

	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.

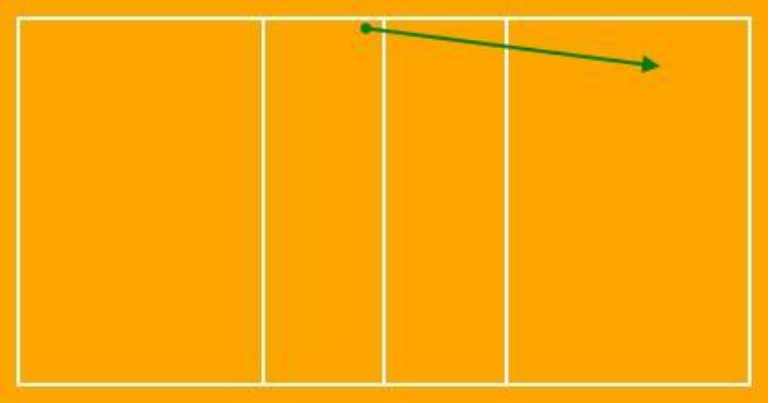
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #8

# Shchipko Sergei

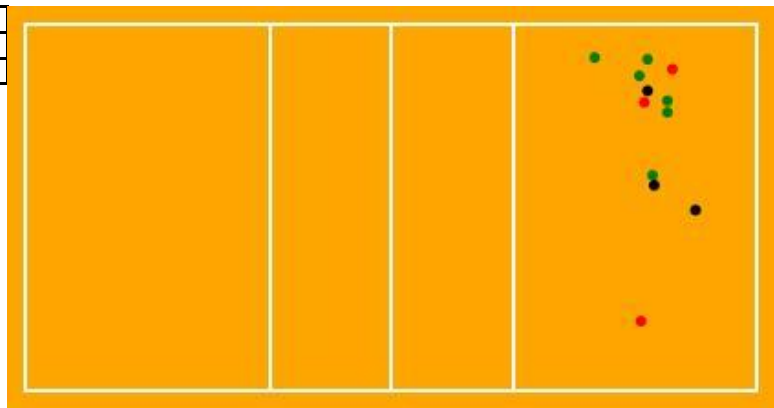
Serve

Player #8 Shchipko Sergei

## Glider

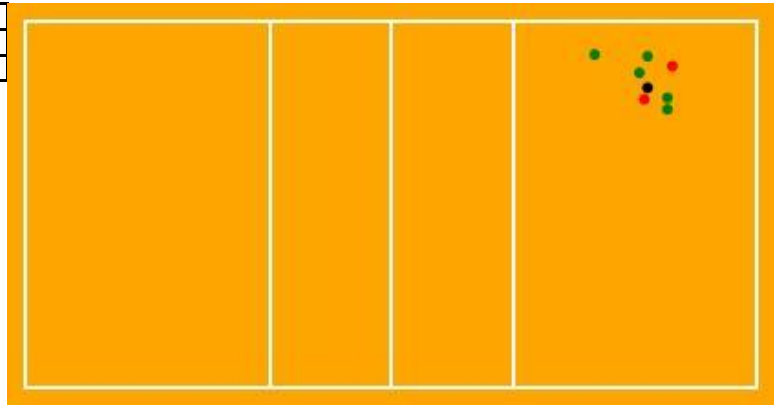
Total Glider

Total	#	+	!	/	-	=
	25%	25%	16%	8%	25%	0%
12	3	3	2	1	3	.



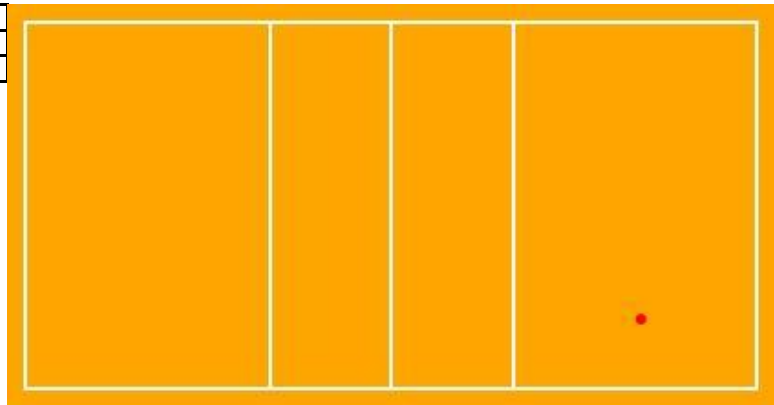
Glider Direction 1

Total	#	+	!	/	-	=
	25%	37%	12%	0%	25%	0%
8	2	3	1	.	2	.



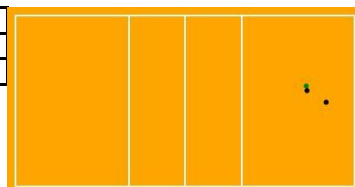
Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	33%	0%	33%	33%	0%	0%
3	1	.	1	1	.	.



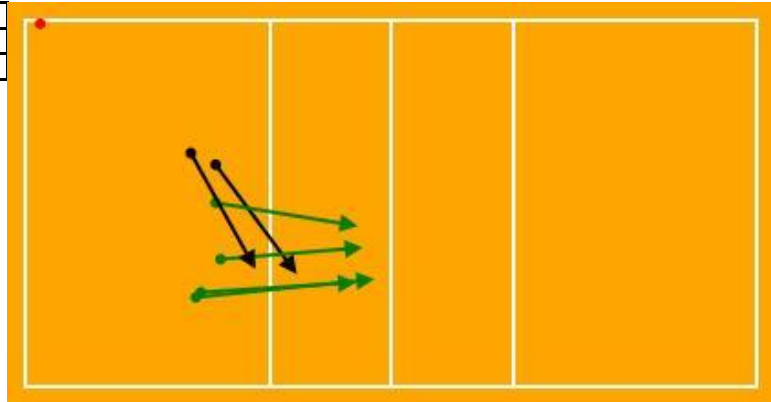
# Reception

## Player #8 Shchipko Sergei

### Glider

#### Total Glider

Total	#	+	!	/	-	=
	42%	14%	28%	0%	0%	14%
7	3	1	2	.	.	1

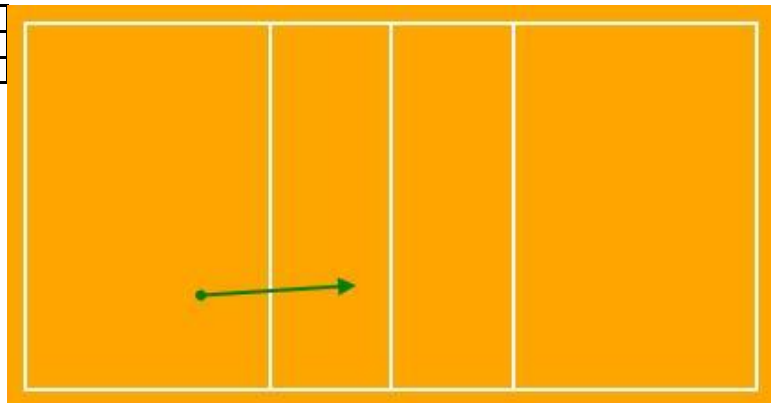


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(14%) #: 0%, #+: 0% !/-: 0%, =: 100%	3(42%) #: 0%, #+: 33% !/-: 66%, =: 0%	3(42%) #: 100%, #+: 100% !/-: 0%, =: 0%

### Glider Zone #1

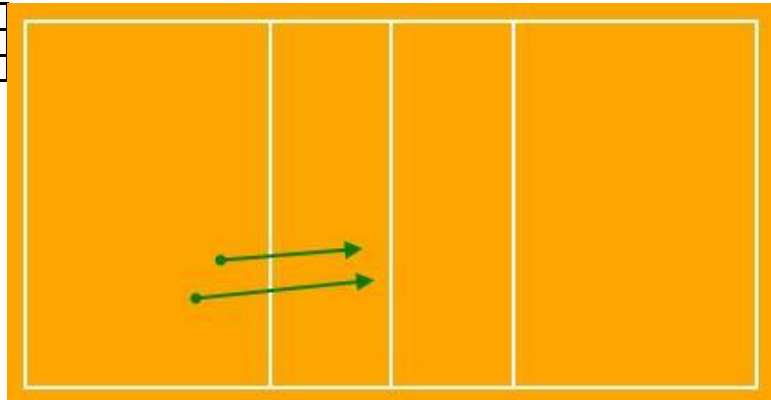
#### Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



#### Upper

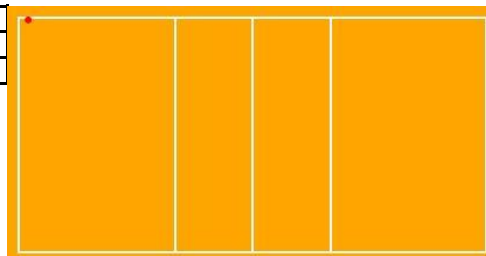
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



### Glider Zone #5

#### Upper

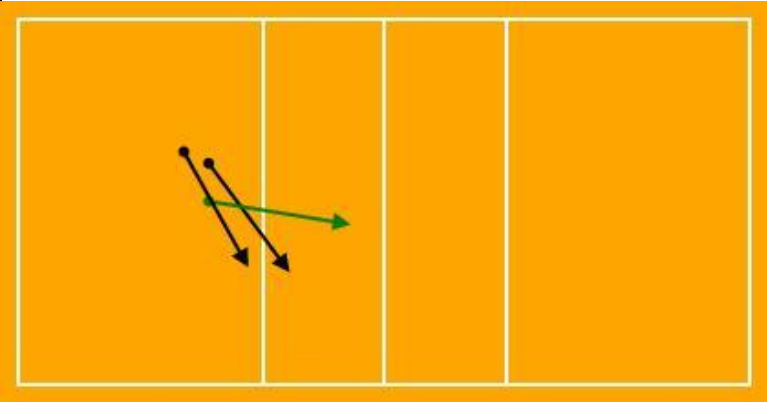
Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



# Glider Zone #6

Upper

Total	#	+	!	/	-	=
	0%	33%	66%	0%	0%	0%
3	.	1	2	.	.	.

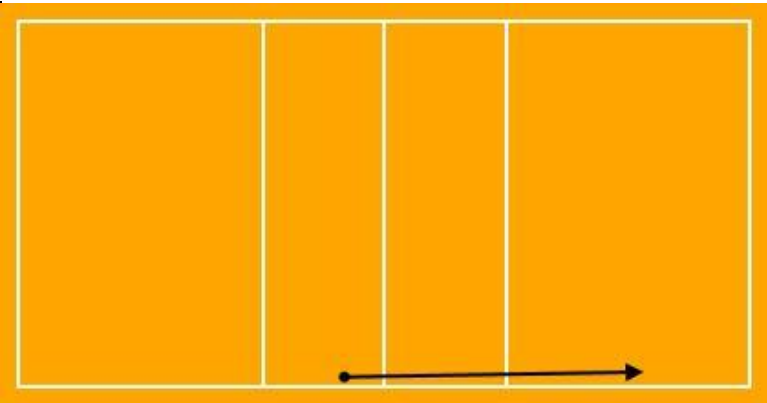


## Attack Player #8 Shchipko Sergei

### Position 2

Total position 2

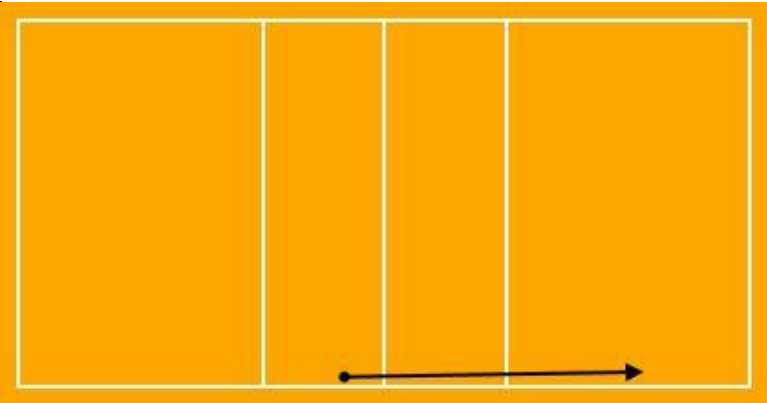
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



### Zone #2 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



### Position 4

Total position 4

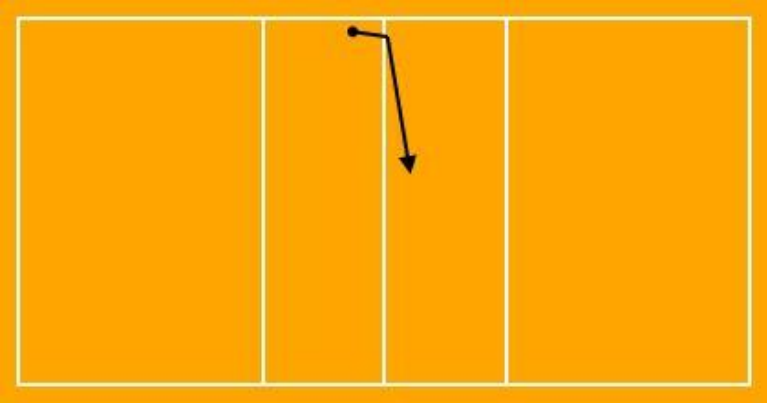
Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
12	6	.	.	6	.	.



### Zone #4 0 blockers

Set quality: +

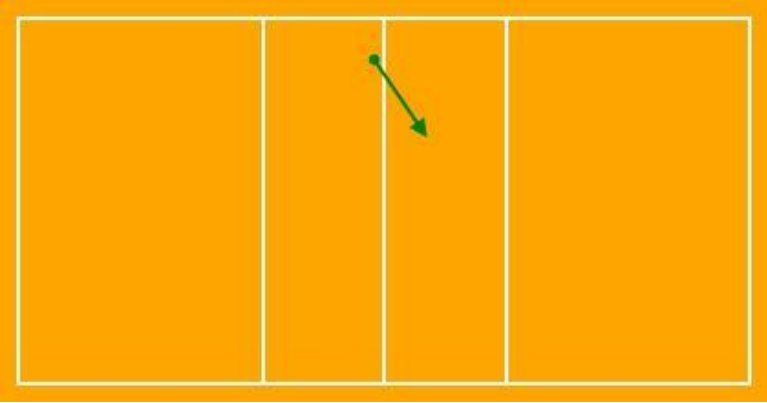
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Zone #4 0.5 blockers

Set quality: #

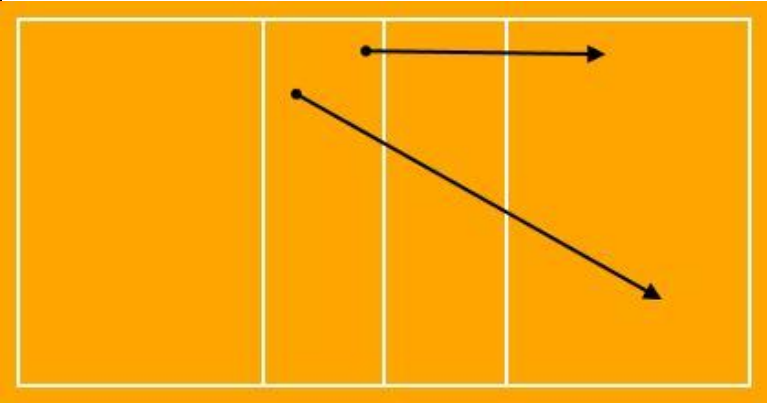
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Zone #4 1 blockers

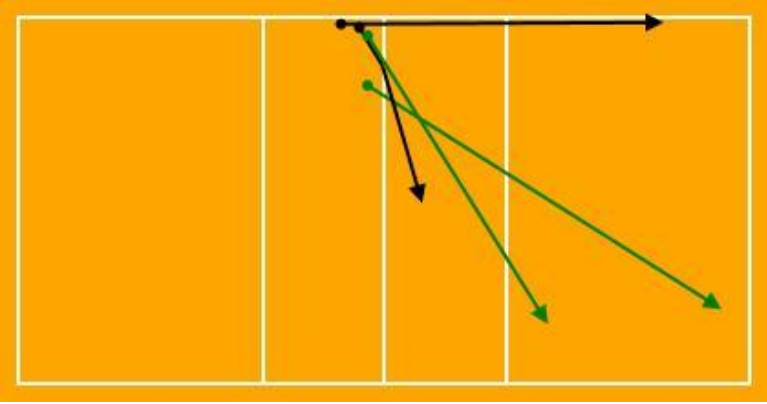
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.



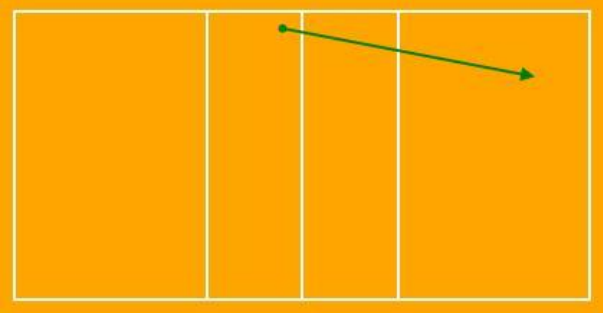
Set quality: !

Total	#	+	!	/	-	=
	50%	0%	0%	50%	0%	0%
4	2	.	.	2	.	.



Set quality: +

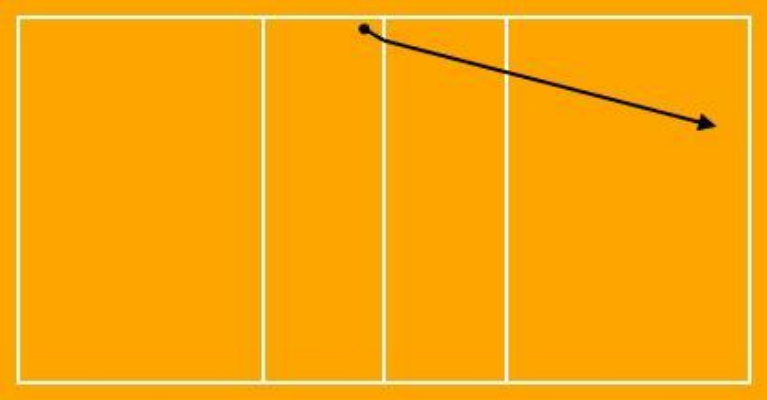
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Zone #4 1.5 blockers

Set quality: +

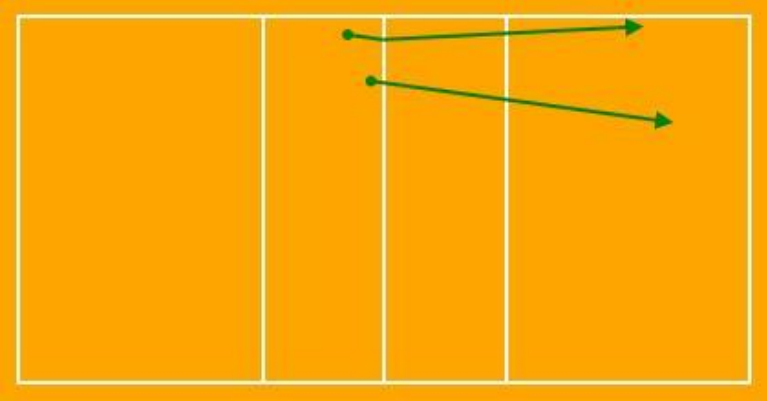
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



# Zone #4 2 blockers

Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



# Player #10 Klimov Alexey

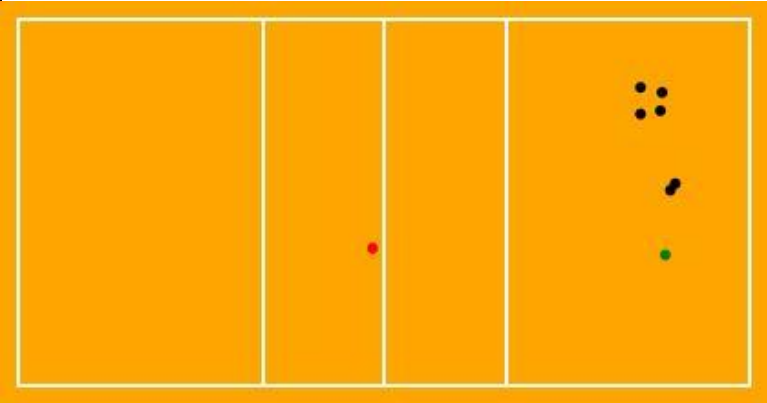
Serve

Player #10 Klimov Alexey

Glider

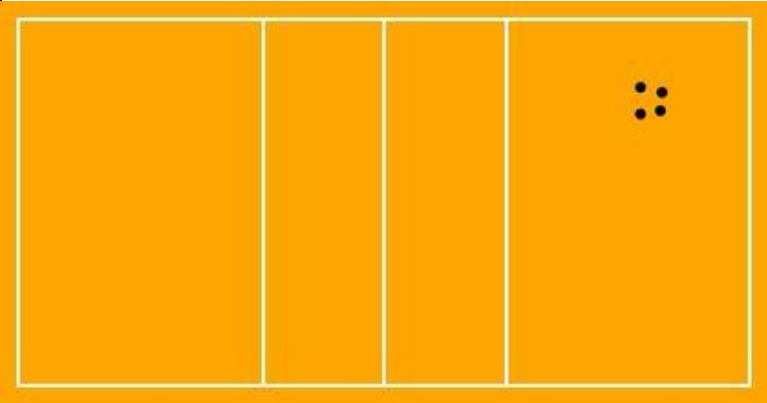
Total Glider

Total	#	+	!	/	-	=
	0%	12%	75%	0%	0%	12%
8	.	1	6	.	.	1



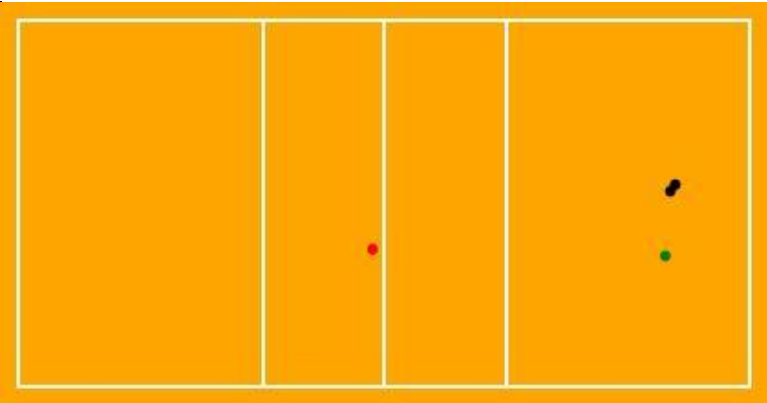
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
4	.	.	4	.	.	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	25%	50%	0%	0%	25%
4	.	1	2	.	.	1



Reception

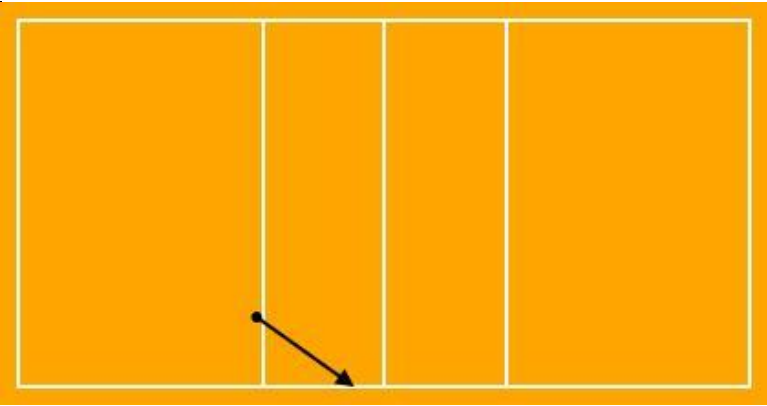
Player #10 Klimov Alexey



# Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

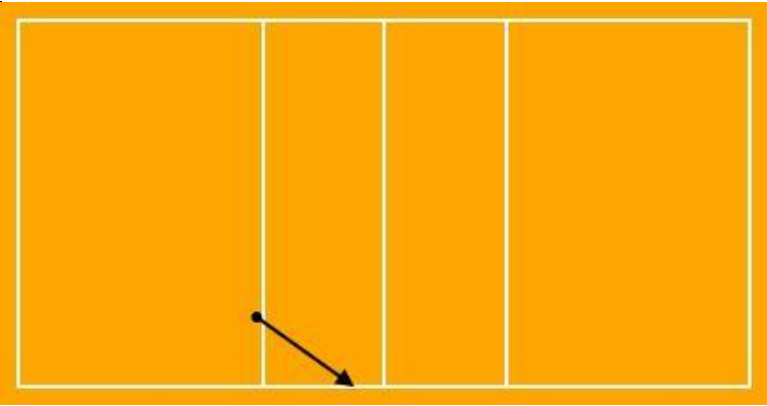


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	1(100%) #: 0%, #+: 0% !/-: 100%, =: 0%
.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

## Glider Zone #2

Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.

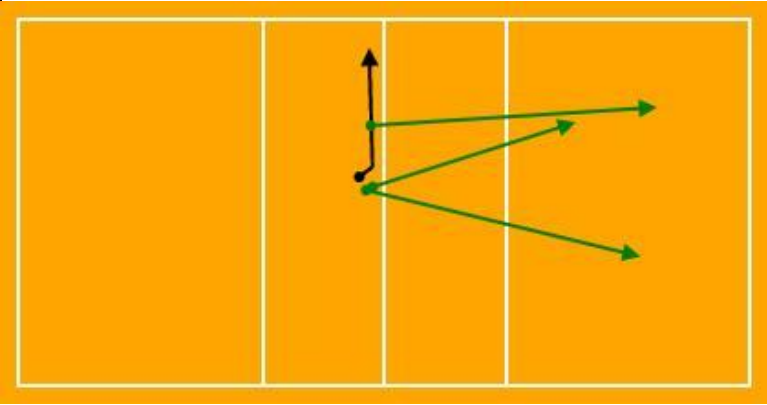


# Attack Player #10 Klimov Alexey

## Position 3

Total position 3

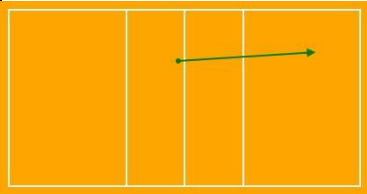
Total	#	+	!	/	-	=
	75%	0%	25%	0%	0%	0%
4	3	.	1	.	.	.



## Zone #3 0 blockers

Set quality: #

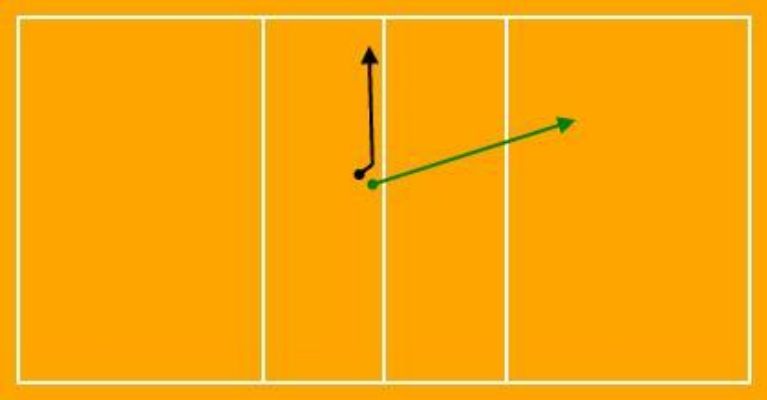
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Zone #3 1 blockers

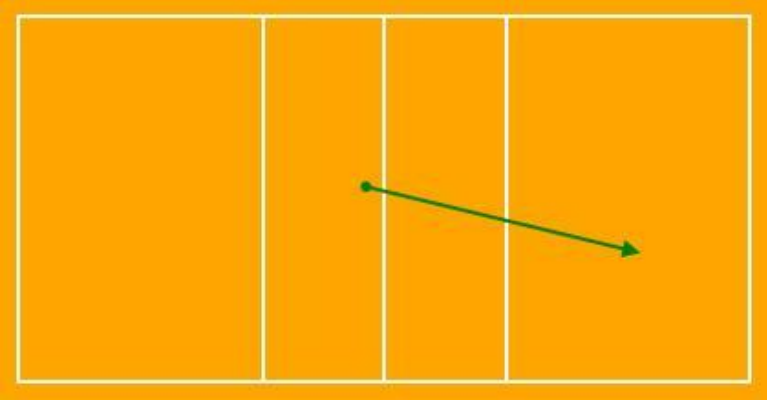
Set quality: /

Total	#	+	!	/	-	=
	50%	0%	50%	0%	0%	0%
2	1	.	1	.	.	.



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #13

# Trofimov Lev

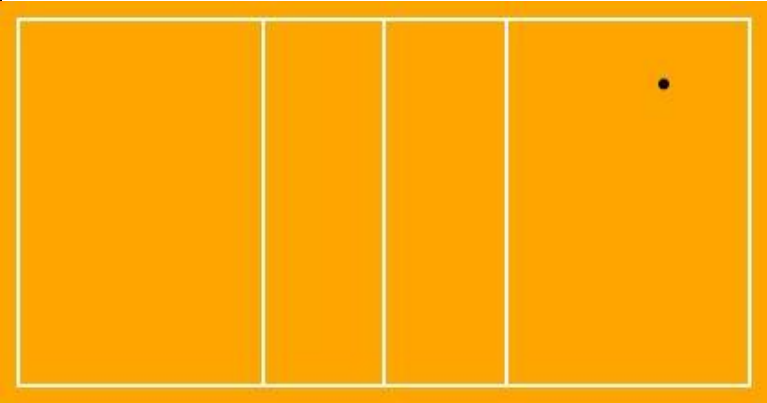
Serve

Player #13 Trofimov Lev

## Jump

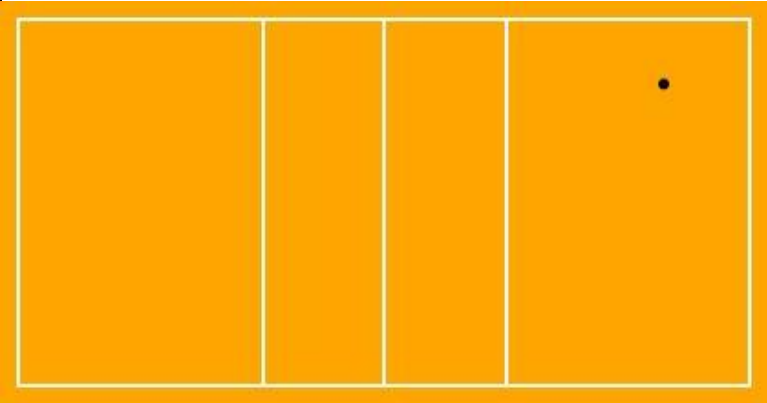
Total Jump

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Jump Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



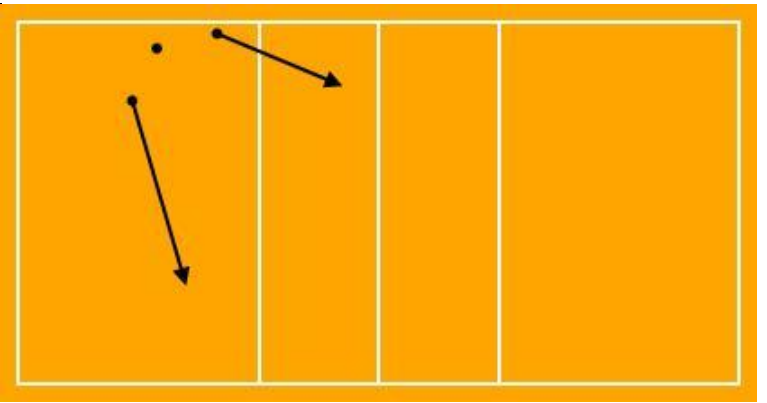
Reception

Player #13 Trofimov Lev

## Glider

Total Glider

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
3	.	.	.	3	.	.

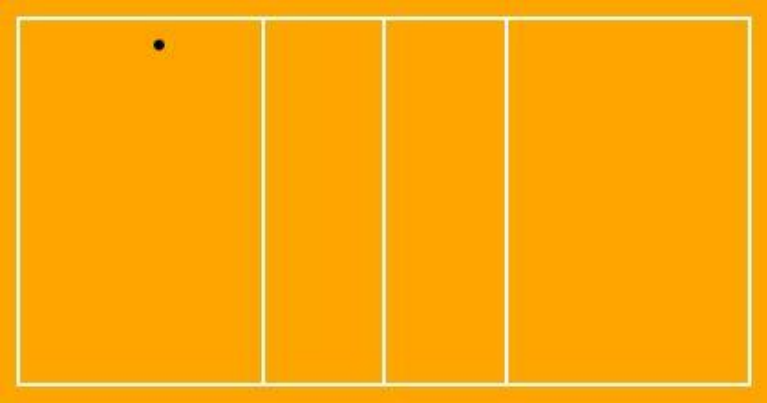


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
3(100%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .

## Glider Zone #5

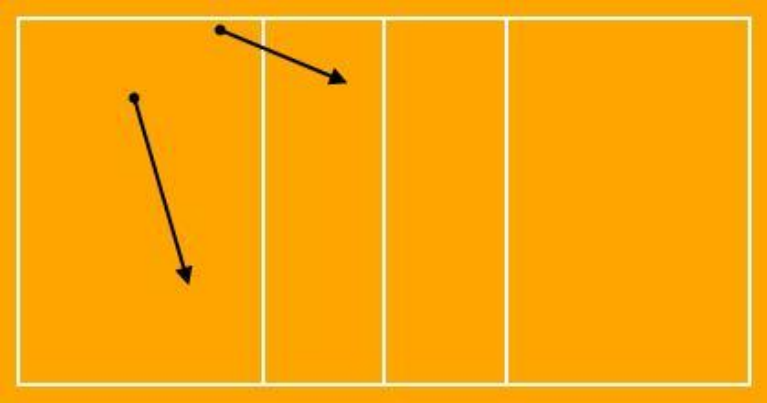
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
2	.	.	.	2	.	.

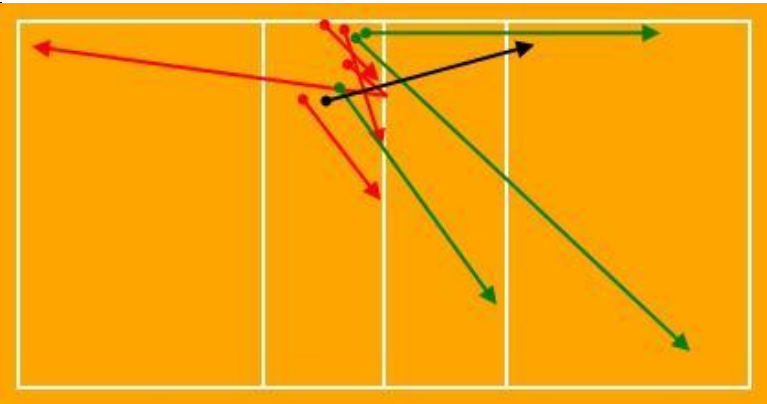


# Attack Player #13 Trofimov Lev

## Position 4

Total position 4

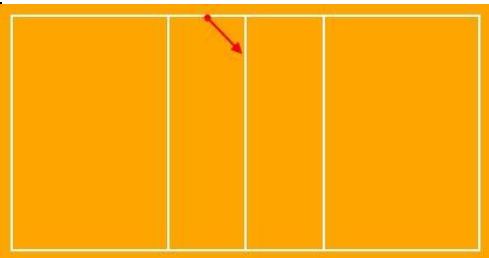
Total	#	+	!	/	-	=
	25%	12%	0%	12%	12%	37%
8	2	1	.	1	1	3



## Zone #4 1 blockers

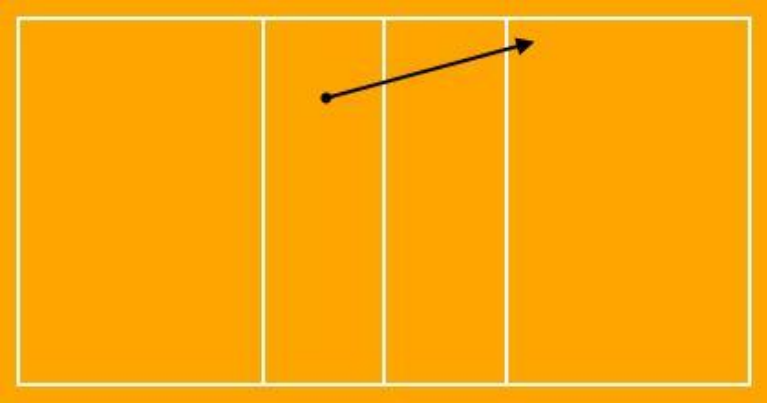
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Set quality: !

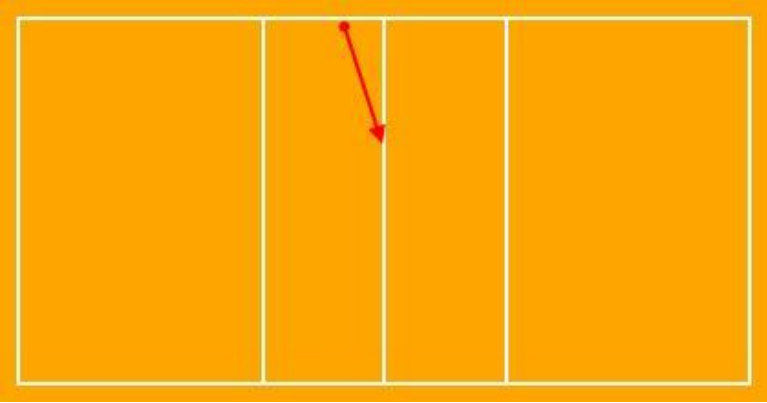
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



## Zone #4 1.5 blockers

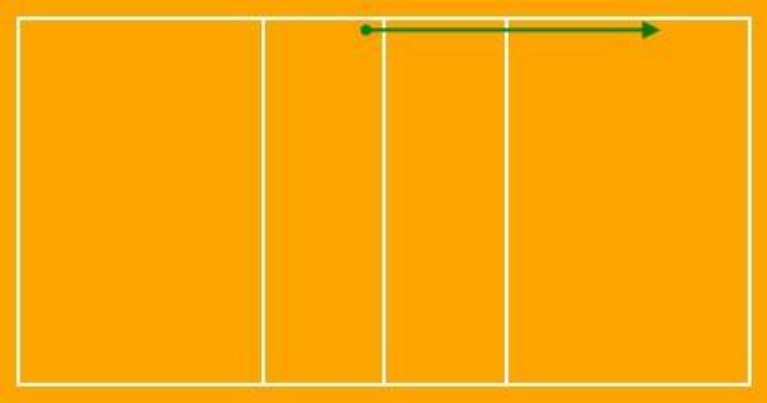
Set quality: !

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Set quality: +

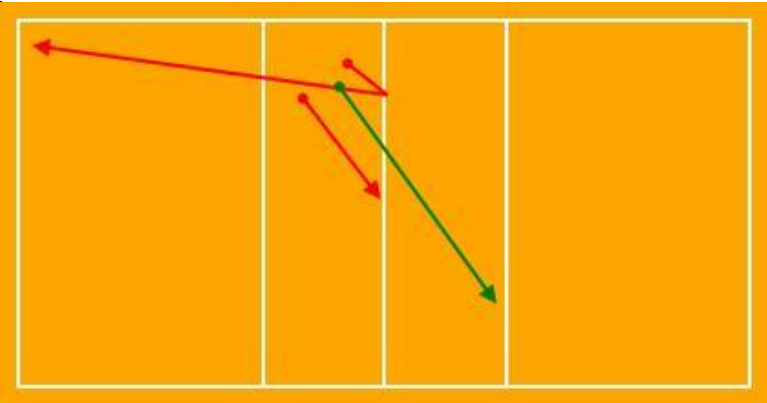
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



## Zone #4 2 blockers

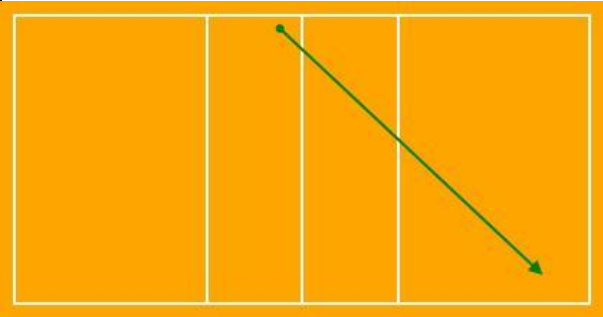
Set quality: !

Total	#	+	!	/	-	=
	33%	0%	0%	0%	33%	33%
3	1	.	.	.	1	1



Set quality: +

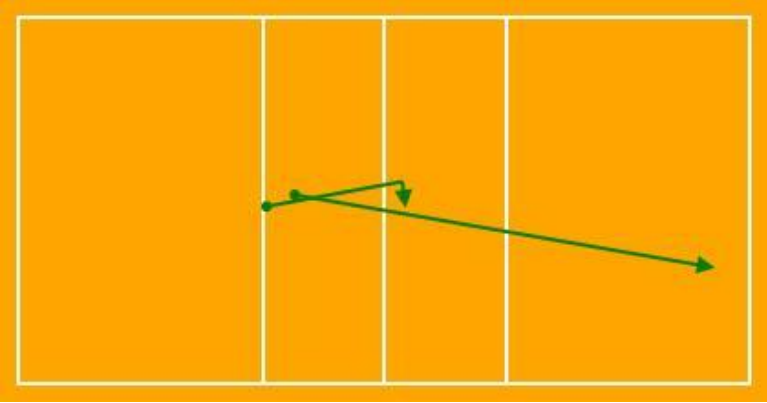
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Position 6

Total position 6

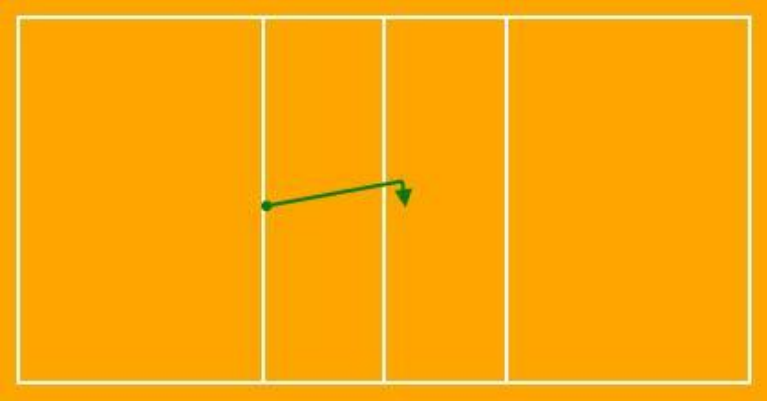
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



## Zone #6 1 blockers

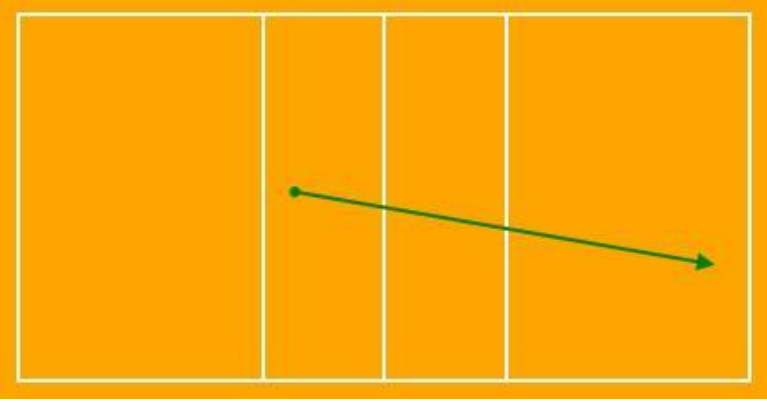
Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Set quality: +

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #14

# Ahmadullin Timur

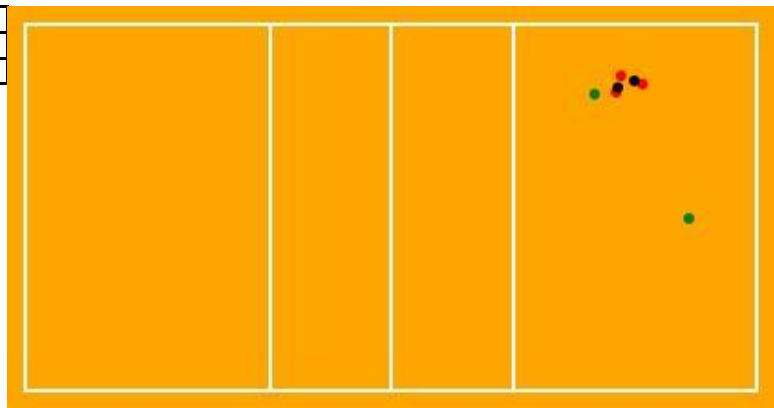
Serve

Player #14 Ahmadullin Timur

## Glider

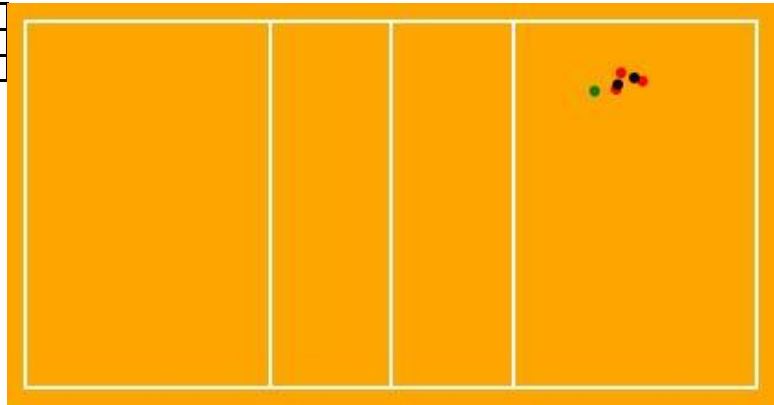
Total Glider

Total	#	+	!	/	-	=
	0%	28%	14%	14%	42%	0%
7	.	2	1	1	3	.



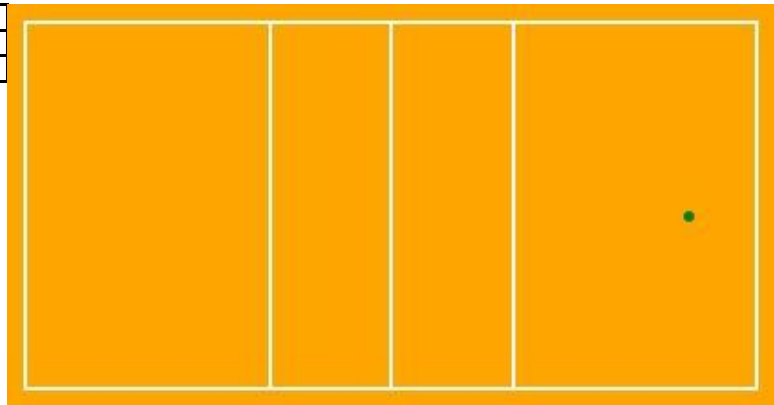
Glider Direction 1

Total	#	+	!	/	-	=
	0%	16%	16%	16%	50%	0%
6	.	1	1	1	3	.



Glider Direction 6

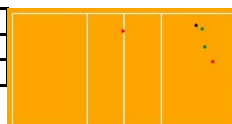
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



## Jump

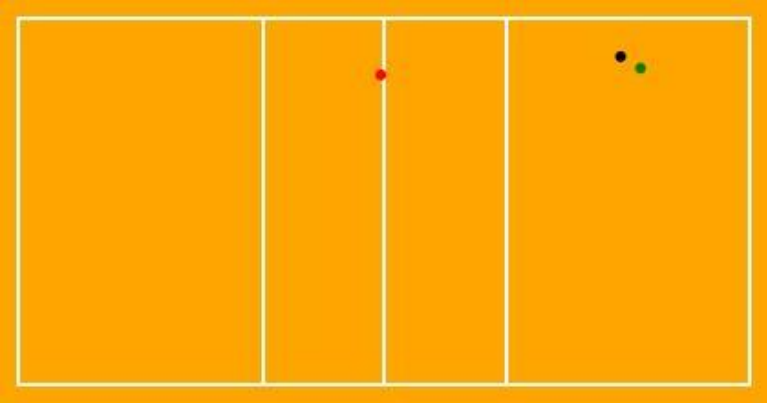
Total Jump

Total	#	+	!	/	-	=
	0%	33%	16%	0%	16%	33%
6	.	2	1	.	1	2



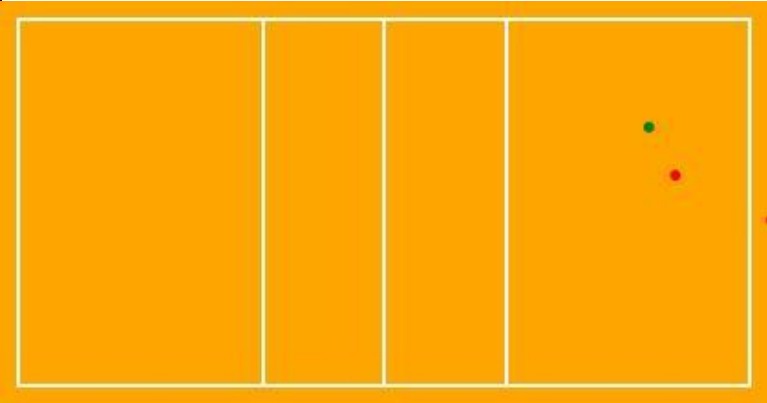
Jump Direction 1

Total	#	+	!	/	-	=
	0%	33%	33%	0%	0%	33%
3	.	1	1	.	.	1



Jump Direction 6

Total	#	+	!	/	-	=
	0%	33%	0%	0%	33%	33%
3	.	1	.	.	1	1

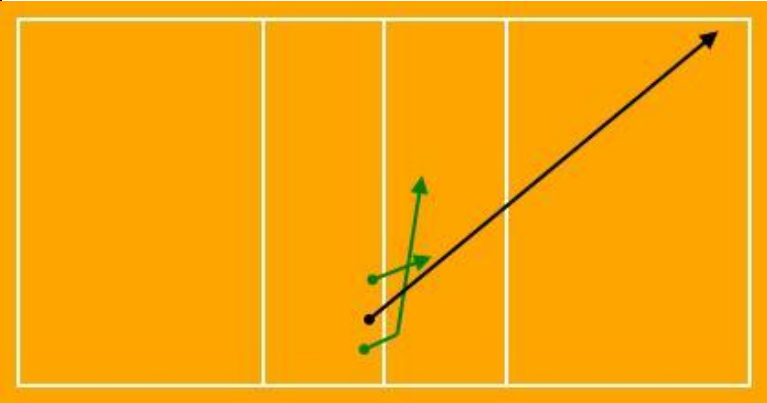


Attack  
Player #14 Ahmadullin Timur

Position 2

Total position 2

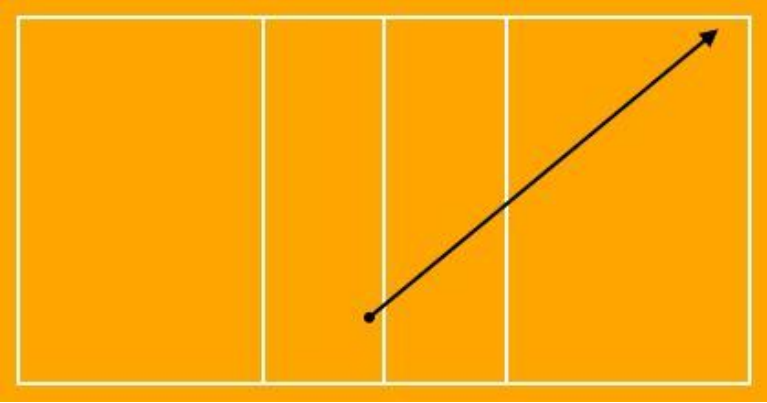
Total	#	+	!	/	-	=
	66%	0%	0%	33%	0%	0%
3	2	.	.	1	.	.



Zone #2 0 blockers

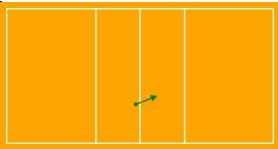
Set quality: +

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

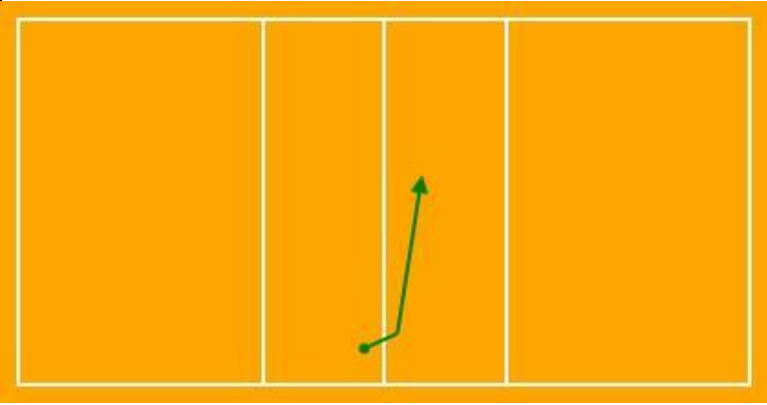




# Zone #2 1 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #15

# Lyashenko Andron

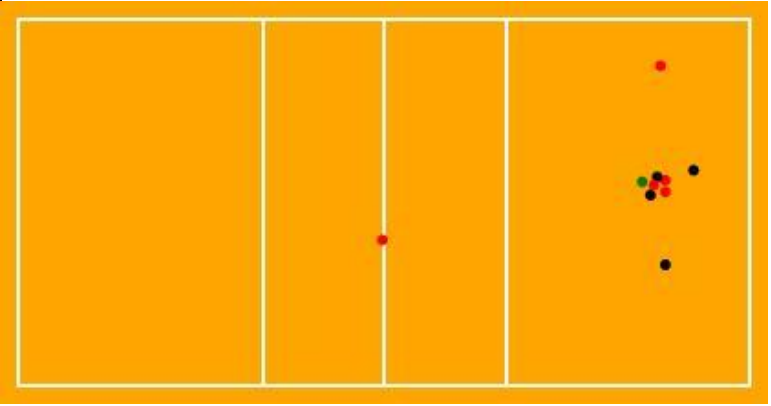
Serve

Player #15 Lyashenko Andron

## Glider

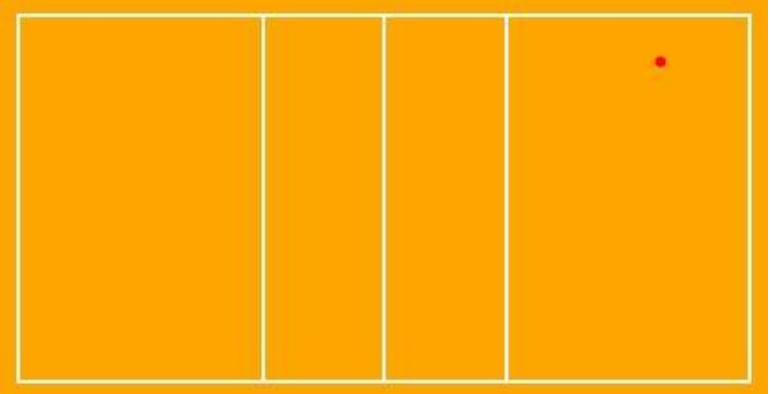
Total Glider

Total	#	+	!	/	-	=
	10%	0%	40%	0%	40%	10%
10	1	.	4	.	4	1



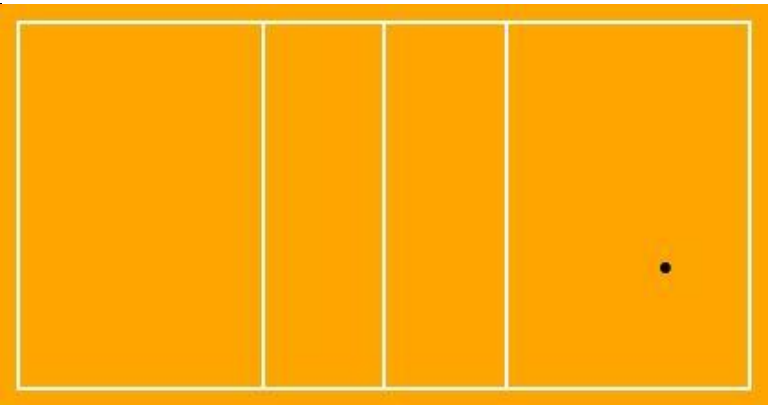
## Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.



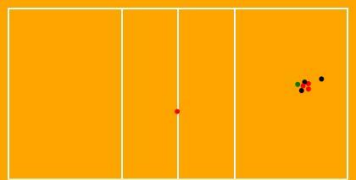
## Glider Direction 5

Total	#	+	!	/	-	=
	0%	0%	100%	0%	0%	0%
1	.	.	1	.	.	.



## Glider Direction 6

Total	#	+	!	/	-	=
	12%	0%	37%	0%	37%	12%
8	1	.	3	.	3	1



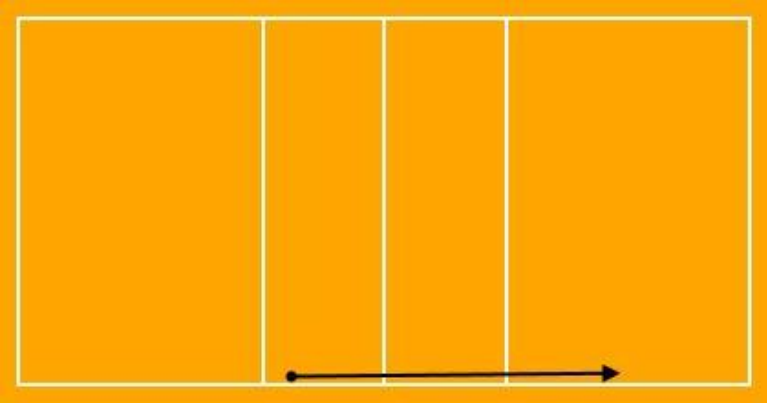
# Attack

## Player #15 Lyashenko Andron

### Position 1

Total position 1

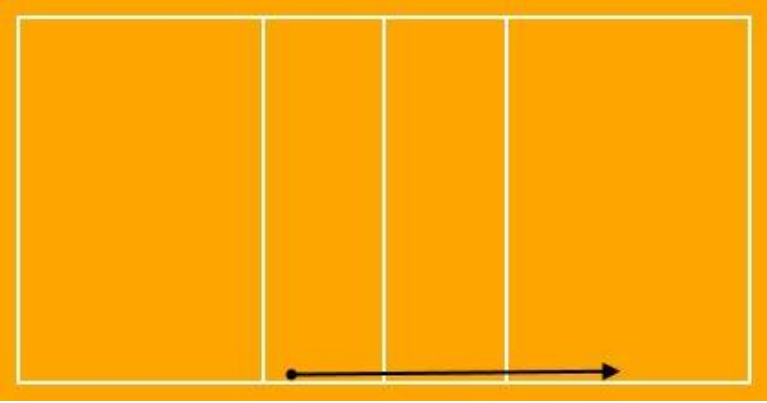
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



### Zone #1 1 blockers

Set quality: +

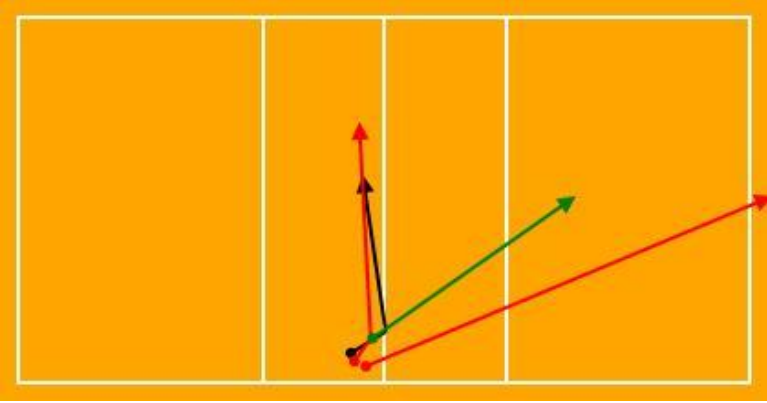
Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



### Position 2

Total position 2

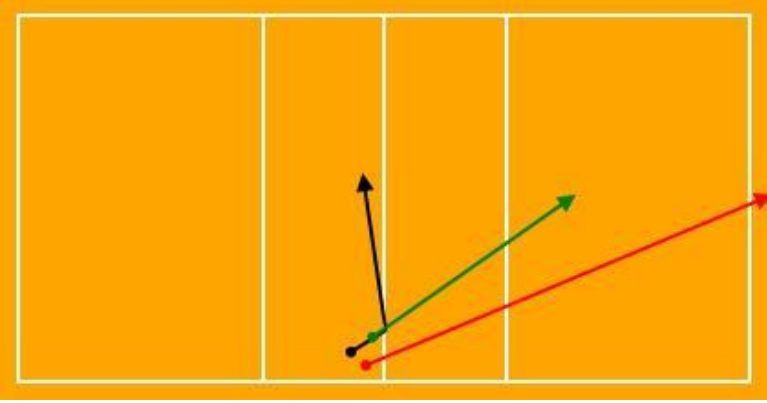
Total	#	+	!	/	-	=
	25%	0%	0%	25%	25%	25%
4	1	.	.	1	1	1



### Zone #2 1 blockers

Set quality: +

Total	#	+	!	/	-	=
	33%	0%	0%	33%	0%	33%
3	1	.	.	1	.	1



Set quality: #

Total	#	+	!	/	-	=

	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.

# Player #16

# Pyanov Maxim

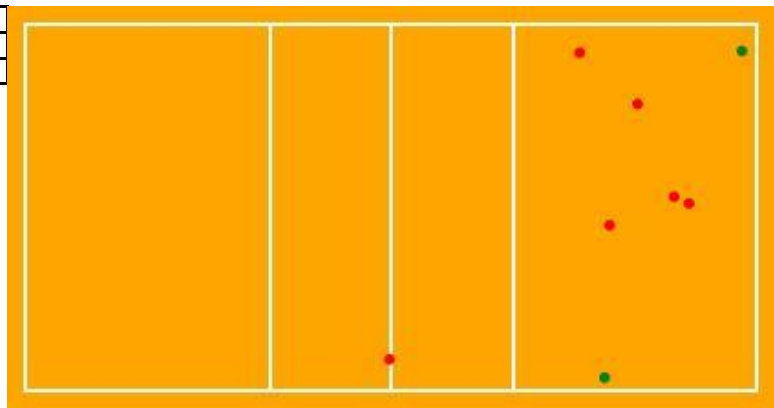
Serve

Player #16 Pyanov Maxim

## Glider

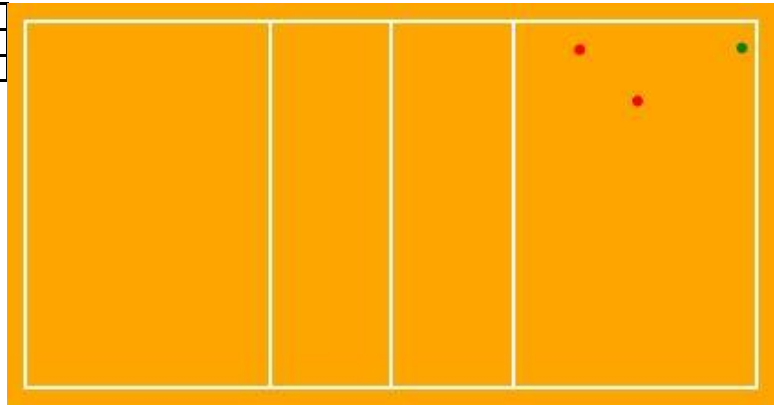
Total Glider

Total	#	+	!	/	-	=
	22%	0%	0%	0%	55%	22%
9	2	.	.	.	5	2



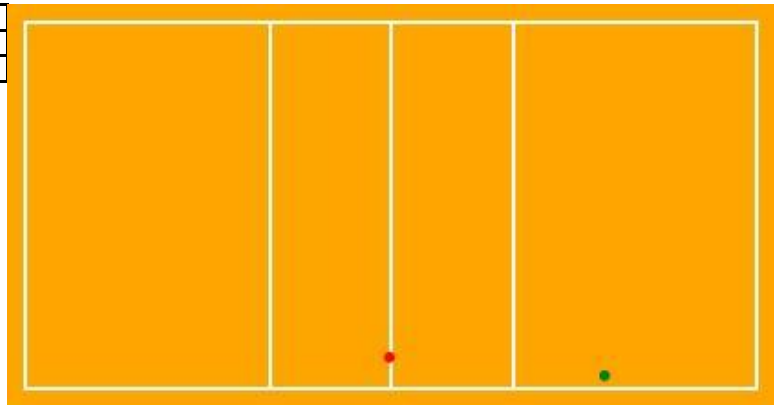
Glider Direction 1

Total	#	+	!	/	-	=
	33%	0%	0%	0%	66%	0%
3	1	.	.	.	2	.



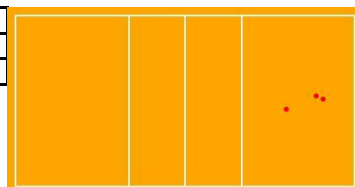
Glider Direction 5

Total	#	+	!	/	-	=
	50%	0%	0%	0%	0%	50%
2	1	.	.	.	.	1



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	0%	0%	75%	25%
4	.	.	.	.	3	1



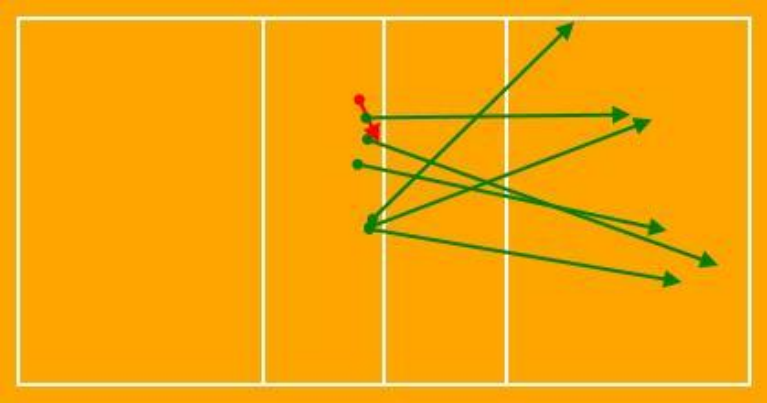
# Attack

## Player #16 Pyanov Maxim

### Position 3

Total position 3

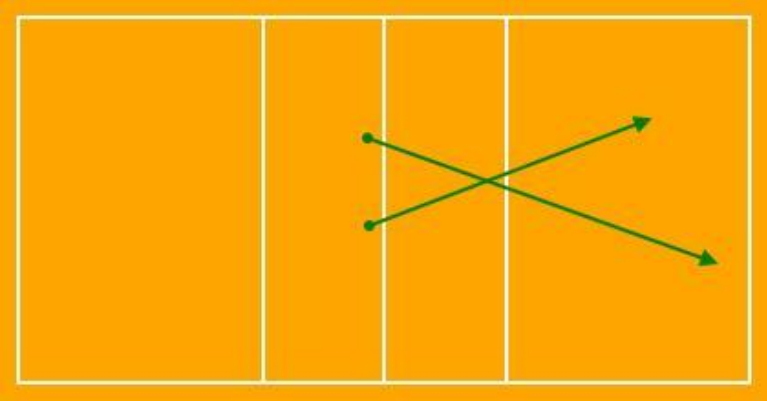
Total	#	+	!	/	-	=
	85%	0%	0%	0%	0%	14%
7	6	.	.	.	.	1



### Zone #3 0 blockers

Set quality: +

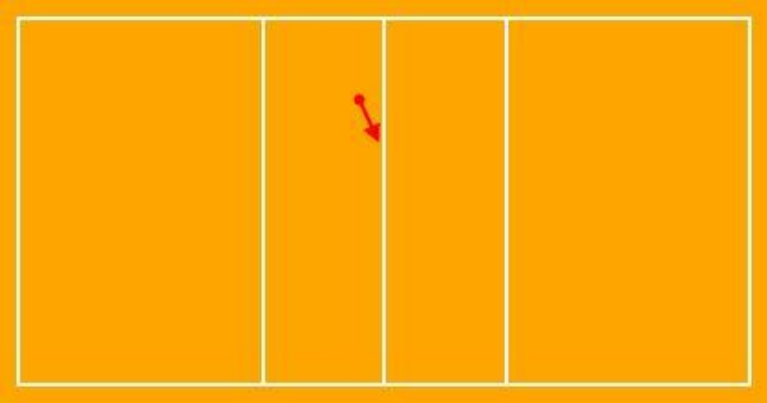
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



### Zone #3 1 blockers

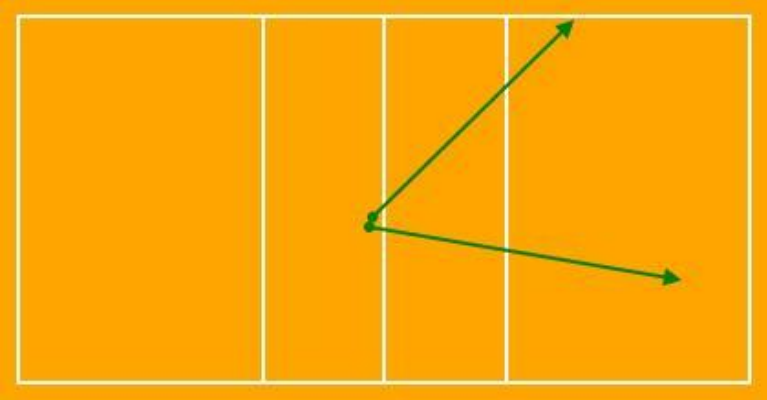
Set quality: /

Total	#	+	!	/	-	=
	0%	0%	0%	0%	0%	100%
1	.	.	.	.	.	1



Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
2	2	.	.	.	.	.



### Zone #3 1.5 blockers

Set quality: +

Total	#	+	!	/	-	=

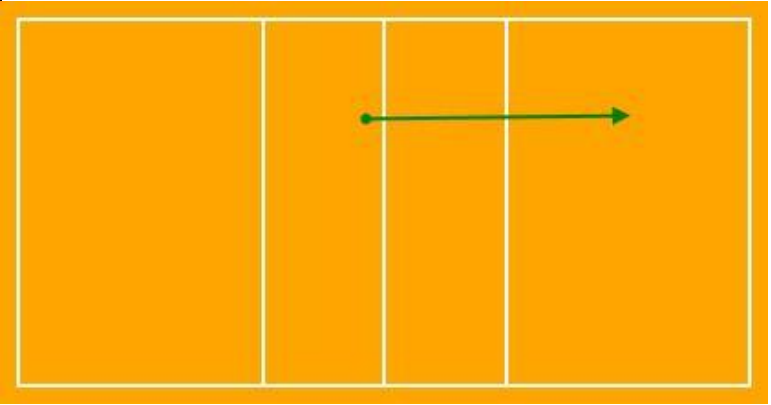


	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

## Zone #3 2 blockers

Set quality: #

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



# Player #17

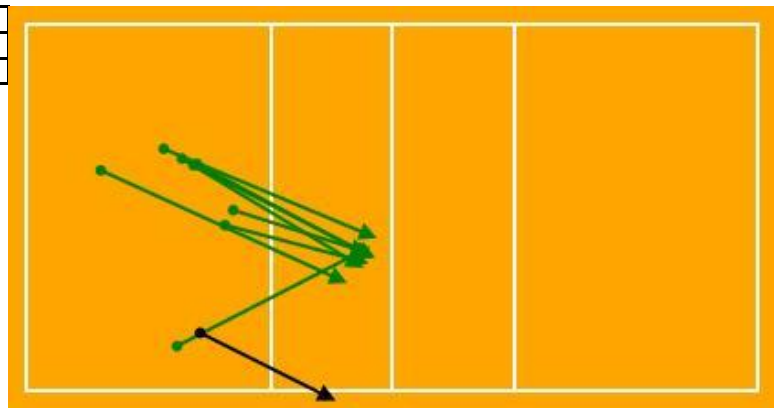
## Fedunov Daniil

Reception  
Player #17 Fedunov Daniil

### Glider

Total Glider

Total	#	+	!	/	-	=
	66%	22%	0%	11%	0%	0%
9	6	2	.	1	.	.

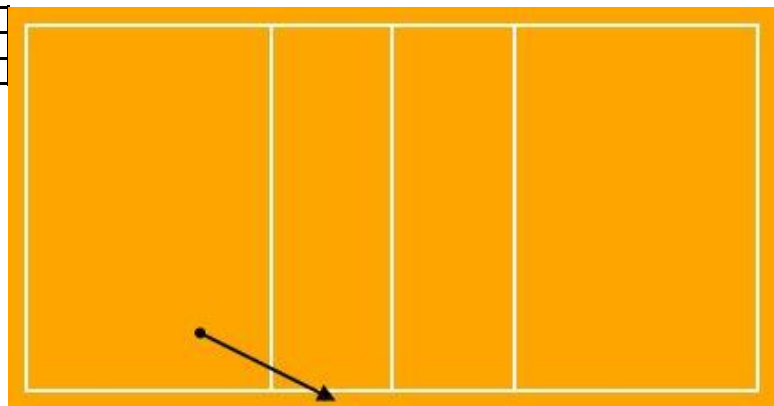


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
.(0%) #: ., #+: . !/-: ., =: .	7(77%) #: 71%, #+: 100% !/-: 0%, =: 0%	2(22%) #: 50%, #+: 50% !/-: 50%, =: 0%

### Glider Zone #1

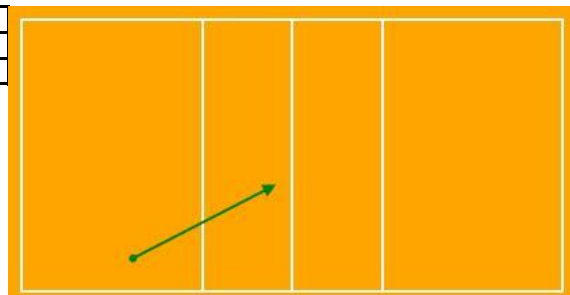
Lower

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



Upper

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

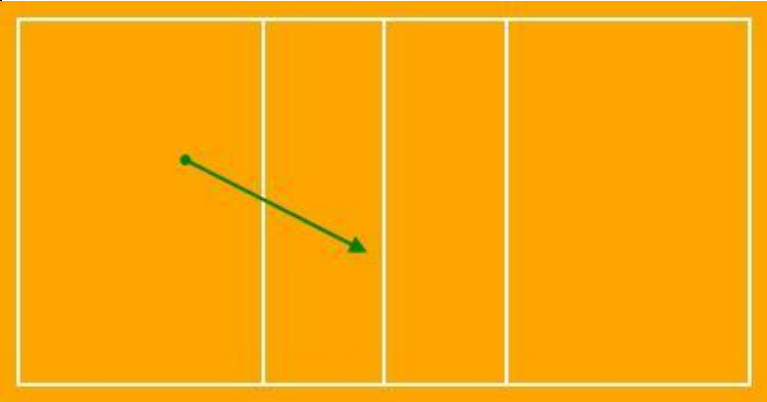




# Glider Zone #6

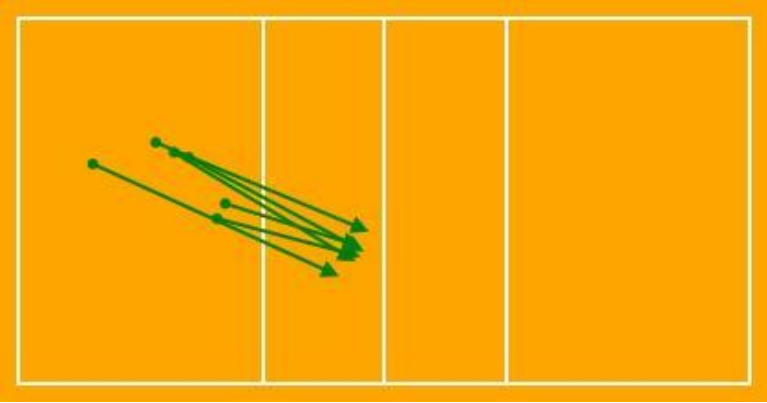
Lower

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



Upper

Total	#	+	!	/	-	=
	66%	33%	0%	0%	0%	0%
6	4	2	.	.	.	.



# Player #24

# Scherbakov

# Maxim

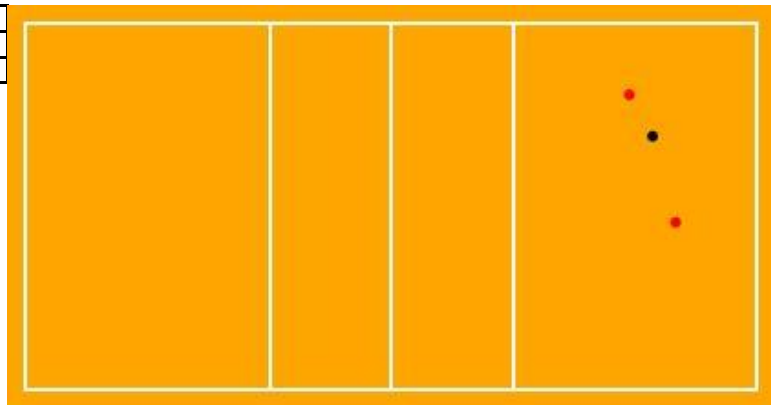
Serve

Player #24 Scherbakov Maxim

## Glider

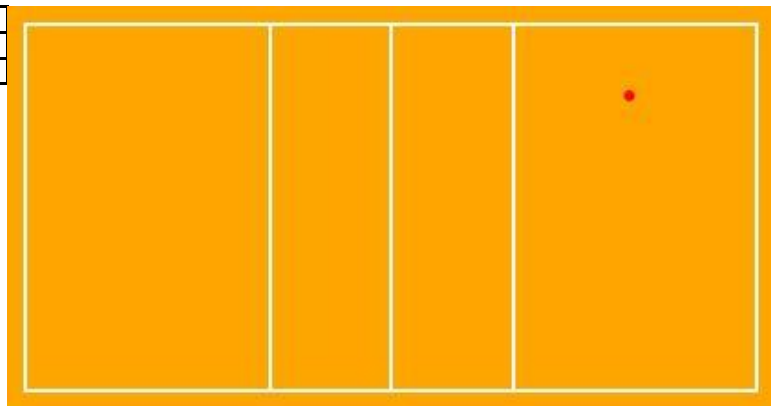
Total Glider

Total	#	+	!	/	-	=
	0%	0%	33%	0%	66%	0%
3	.	.	1	.	2	.



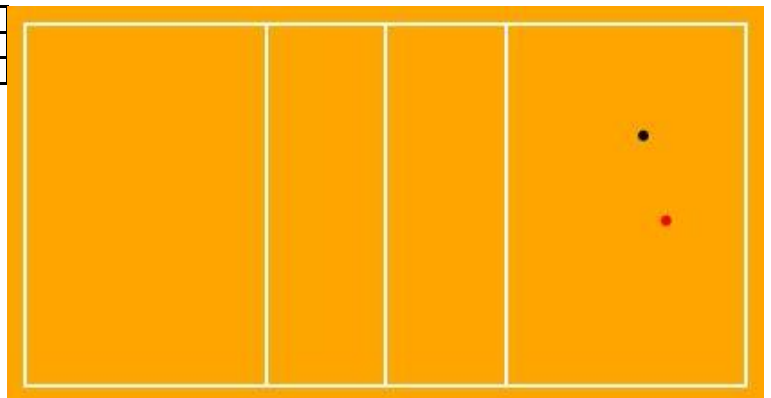
Glider Direction 1

Total	#	+	!	/	-	=
	0%	0%	0%	0%	100%	0%
1	.	.	.	.	1	.



Glider Direction 6

Total	#	+	!	/	-	=
	0%	0%	50%	0%	50%	0%
2	.	.	1	.	1	.



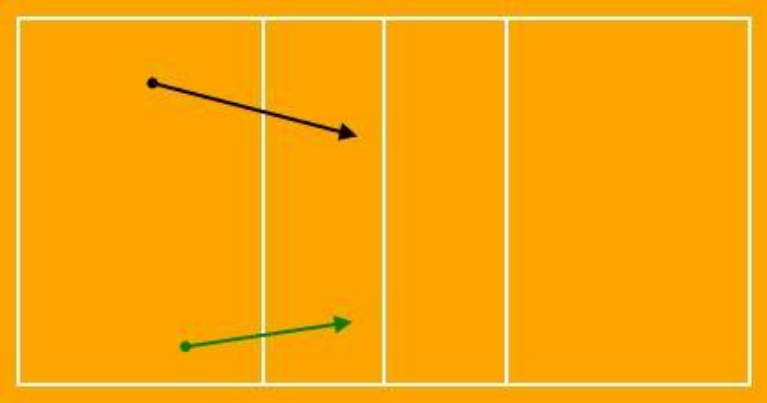
# Reception

## Player #24 Scherbakov Maxim

### Glider

Total Glider

Total	#	+	!	/	-	=
	0%	50%	0%	50%	0%	0%
2	.	1	.	1	.	.

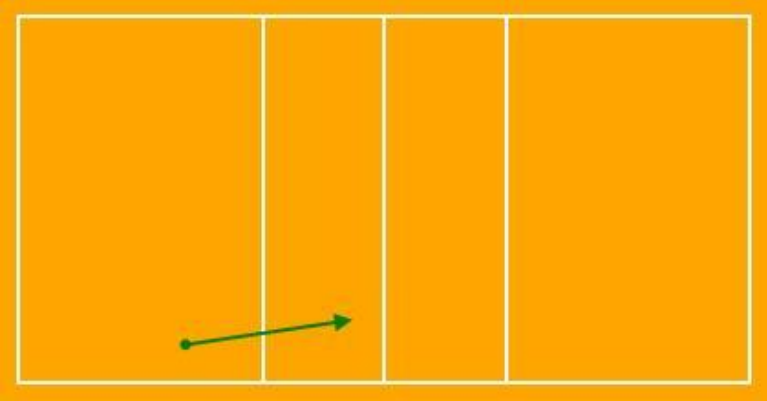


.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .	.(0%) #: ., #+: . !/-: ., =: .
1(50%) #: 0%, #+: 0% !/-: 100%, =: 0%	.(0%) #: ., #+: . !/-: ., =: .	1(50%) #: 0%, #+: 100% !/-: 0%, =: 0%

### Glider Zone #1

Lower

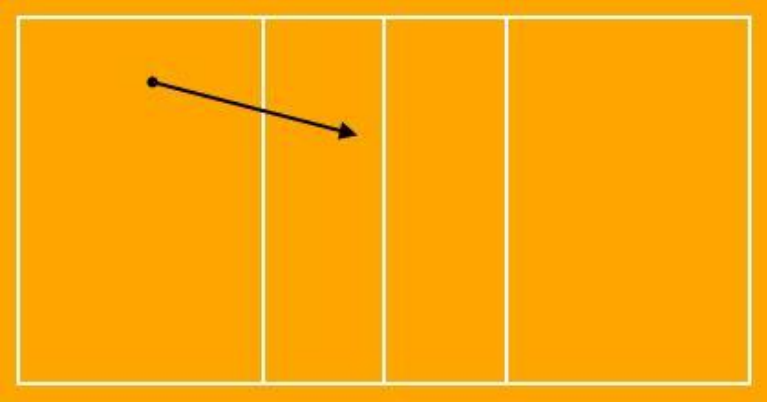
Total	#	+	!	/	-	=
	0%	100%	0%	0%	0%	0%
1	.	1	.	.	.	.



### Glider Zone #5

Upper

Total	#	+	!	/	-	=
	0%	0%	0%	100%	0%	0%
1	.	.	.	1	.	.



# Attack

## Player #24 Scherbakov Maxim

### Position 2

Total position 2

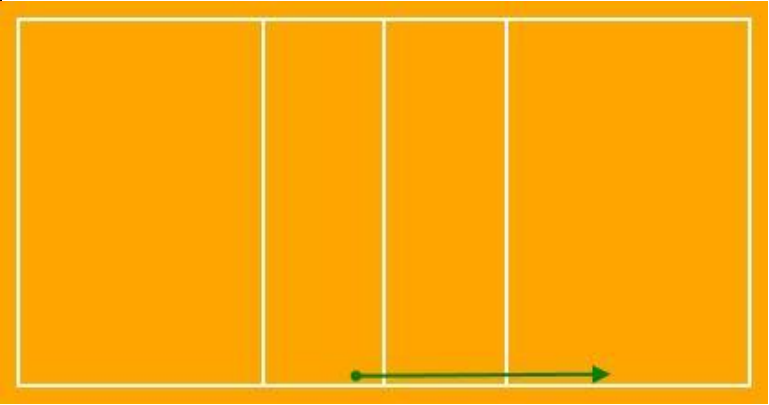
Total	#	+	!	/	-	=

	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

## Zone #2 1.5 blockers

Set quality: +

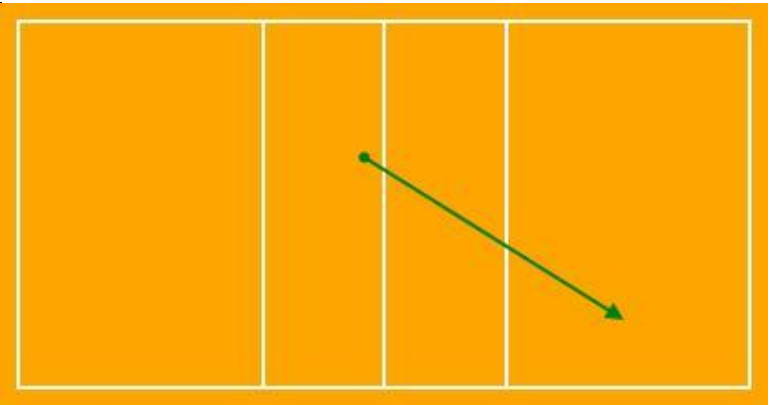
Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



## Position 4

Total position 4

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.



## Zone #4 1 blockers

Set quality: !

Total	#	+	!	/	-	=
	100%	0%	0%	0%	0%	0%
1	1	.	.	.	.	.

