Player #7

Glider

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| 1(100%) #: 100%, #+: 100% !/-: 0%, =: 0% | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |

Jump

|  |  |  |
| --- | --- | --- |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |

Player #10

Glider

|  |  |  |
| --- | --- | --- |
| 2(66%) #: 100%, #+: 100% !/-: 0%, =: 0% | 1(33%) #: 0%, #+: 0% !/-: 100%, =: 0% | .(0%) #: ., #+: . !/-: ., =: . |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |

Jump

|  |  |  |
| --- | --- | --- |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |

Player #13

Glider

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| 5(50%) #: 80%, #+: 80% !/-: 20%, =: 0% | 1(10%) #: 0%, #+: 0% !/-: 100%, =: 0% | 4(40%) #: 50%, #+: 50% !/-: 50%, =: 0% |

Jump

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| 1(20%) #: 100%, #+: 100% !/-: 0%, =: 0% | 4(80%) #: 0%, #+: 0% !/-: 75%, =: 25% | .(0%) #: ., #+: . !/-: ., =: . |

Player #17

Glider

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| .(0%) #: ., #+: . !/-: ., =: . | 7(70%) #: 57%, #+: 71% !/-: 28%, =: 0% | 3(30%) #: 100%, #+: 100% !/-: 0%, =: 0% |

Jump

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| .(0%) #: ., #+: . !/-: ., =: . | 2(66%) #: 100%, #+: 100% !/-: 0%, =: 0% | 1(33%) #: 0%, #+: 0% !/-: 100%, =: 0% |

Player #24

Glider

|  |  |  |
| --- | --- | --- |
| .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . | .(0%) #: ., #+: . !/-: ., =: . |
| .(0%) #: ., #+: . !/-: ., =: . | 3(75%) #: 66%, #+: 100% !/-: 0%, =: 0% | 1(25%) #: 100%, #+: 100% !/-: 0%, =: 0% |

Jump

|  |  |  |
| --- | --- | --- |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |
| .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . | .(.) #: ., #+: . !/-: ., =: . |