

Highlight Detection in Soccer Matches

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MSc Artificial Intelligence

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Requirements

- pytorch
- librosa
- pyAudioAnalysis
- moviepy
- sklearn
- yt dlp
- opencv

- Extract highlights from football matches and create summary
 - Make use of 3 modalities
 - ▶ Visual
 - ▶ Audio
 - ▶ Text
- Assumptions made
 - Reasonable Assumption → Distance based(outlier detection) approach
 - Light Assumption → highlight duration is X seconds (10s in our case)
 - Strong Assumption → k highlights per match

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- First attempt → Video transformer model(didn't work)
- Extract 1 frame/10s
- Use pretrained model (resnet18) to extract features
- Use pretrained model to extract field coverage feature
- Combine feature vectors
- Calculate cosine distance of feature vectors
- Calculate score based on distance and rank segments

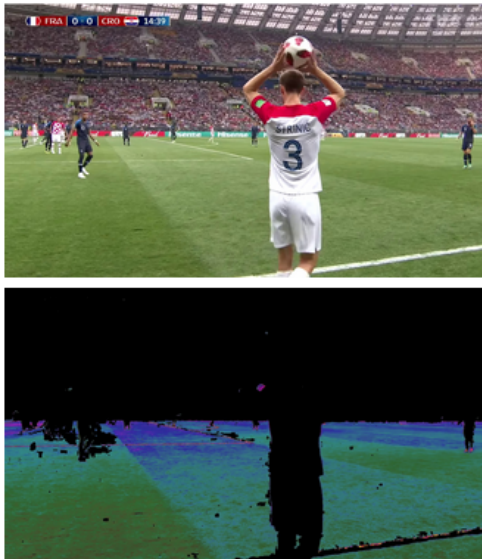


Figure 1: Field Coverage Filter

- Audio segmentation (10s segments) with ffmpeg
- Feature extraction with pyAudioAnalysis
- Feature selection using a variance thresholding → Keep features with higher variance
- Calculate cosine distance of feature vectors
- Calculate score based on distance and rank segments
- Further improvements showed in experiment section

- Extract transcription from audio segments using pretrained model(whisper)
- Extract speech rate for each segment
- Use pretrained model to extract sentiment scores from text segments

Joy, Sadness, Anger, Disgust,
Neutral, Surprise, Fear

- Combine features in one vector
- Calculate cosine distance of feature vectors
- Calculate score based on distance and rank importance of segments

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Experiment 1

- Get scores calculated from image and audio
- Calculate mean score for each segment
- Select k most distant segments
- for $k=10$ approximately 5 out of 10 where actual highlights

Experiment 1 Results



Experiment 2

- Get scores calculated from image and audio
- Thresholding based on mean audio amplitude →
 - calculate mean amplitude of all segments
 - relevant segments →
mean segments amplitude $> 30\%$ mean overall amplitude →
dummy silent segment removal
- Calculate mean score for each relevant segment
- Select k most distant segments
- for $k=10$ approximately 7 out of 10 where actual highlights

Experiment 2 Results

FRA 0:0 CRO 17:55

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for Archive

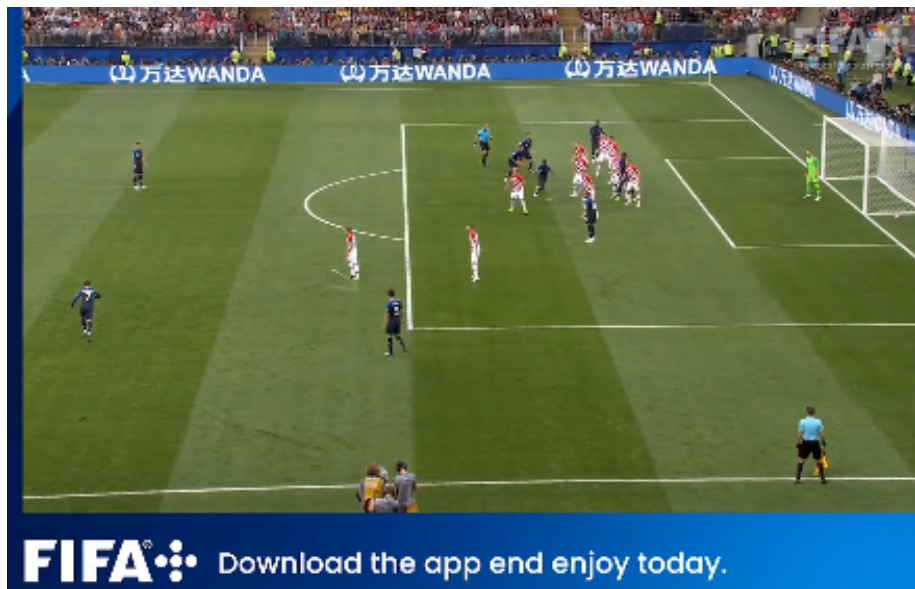
archive

hieve on **FIFA** Download the app and enjoy today.

Experiment 3

- Get scores calculated from image, audio and **text**
- More strict thresholding with mean audio amplitude
- Calculate mean score for each segment
- Select k most distant segments
- for $k=10$ approximately 8 out of 10 where actual highlights

Experiment 3 Results



Evaluation

- Selected 5 matches
- Benchmarking with actual highlights compared to our highlights
- Used google form

	Game1	Game2	Game3	Game4	Game5
Score	3	4	3.5	2.5	3

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Conclusions

● Pros

- Successful use of completely unsupervised technique.
- Zero training needed.
- Simple hand-crafted rules for highlight selection
- Inference time 20min (5 min without text modality)
- k and X parameter are customizable

● Cons

- Wave-handy thresholding selection
- highlight duration parameter somewhat restrictive
- k parameter is very restrictive

- More concise and explainable thresholding definition
- Enforce thresholding using other modalities except audio
- Make use of domain knowledge to extract most meaningful features for each modality

Thank You