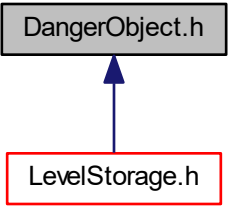


DangerObject.h



```
graph BT; A[LevelStorage.h] --> B[DangerObject.h]
```

The diagram illustrates a header file dependency. At the bottom, a box labeled 'LevelStorage.h' has a red border. A blue arrow points vertically upwards from this box to a box labeled 'DangerObject.h' at the top, which has a gray fill and a black border.

LevelStorage.h