```
LinksPlatform's Platform Converters Class Library
     ./Platform.Converters/CachingConverterDecorator.cs
   using System.Collections.Generic;
2
   #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
3
   namespace Platform.Converters
5
6
       public class CachingConverterDecorator<TSource, TTarget> : IConverter<TSource, TTarget>
            private readonly IConverter<TSource, TTarget> _baseConverter;
private readonly IDictionary<TSource, TTarget> _cache;
9
10
11
            public CachingConverterDecorator(IConverter<TSource, TTarget> baseConverter,
            __ IDictionary<TSource, TTarget> cache) => (_baseConverter, _cache) = (baseConverter,
               cache);
13
            public CachingConverterDecorator(IConverter<TSource, TTarget> baseConverter) :
14
            this(baseConverter, new Dictionary<TSource, TTarget>()) { }
1.5
            public TTarget Convert(TSource source)
17
                if (!_cache.TryGetValue(source, out TTarget value))
18
19
                    value = _baseConverter.Convert(source);
20
                     _cache.Add(source, value);
21
22
                return value;
23
            }
24
        }
25
   }
26
    ./Platform.Converters/CheckedConverter.cs
1.2
   using System;
   using System. Reflection;
   using System.Reflection.Emit;
   using Platform. Reflection;
   #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
   namespace Platform.Converters
8
9
        public abstract class CheckedConverter<TSource, TTarget> : IConverter<TSource, TTarget>
10
            public static CheckedConverter<TSource, TTarget> Default { get; }
12
13
            static CheckedConverter()
14
15
                AssemblyName assemblyName = new AssemblyName(GetNewName());
16
                var assembly = AssemblyBuilder.DefineDynamicAssembly(assemblyName,

→ AssemblyBuilderAccess.Run);

                var module = assembly.DefineDynamicModule(GetNewName());
                var type = module.DefineType(GetNewName(), TypeAttributes.Public |
19
                    TypeAttributes.Class | TypeAttributes.Sealed, typeof(CheckedConverter<TSource,
                    TTarget>));
                type.EmitVirtualMethod<Converter<TSource, TTarget>>("Convert", il =>
20
21
                    il.LoadArgument(1);
22
                    if (typeof(TSource) != typeof(TTarget))
23
                         il.CheckedConvert<TSource, TTarget>();
25
26
                    il.Return();
27
                });
28
                var typeInfo = type.CreateTypeInfo();
29
                Default = (CheckedConverter<TSource, TTarget>)Activator.CreateInstance(typeInfo);
30
32
            private static string GetNewName() => Guid.NewGuid().ToString("N");
33
34
            public abstract TTarget Convert(TSource source);
        }
36
37
    ./Platform.Converters/IConverter[TSource, TTarget].cs
   namespace Platform.Converters
2
        /// <summary>
3
```

```
/// <para>Defines a converter between two types (TSource and TTarget).</para>
       /// <para>Определяет конвертер между двумя типами (исходным TSource и целевым
           TTarget).</para>
       /// </summary>
       /// <typeparam name="TSource"><para>Source type of conversion.</para><para>Исходный тип
           конверсии.</para></typeparam>
       /// <typeparam name="TTarget"><para>Target type of conversion.</para><para>Целевой тип
          конверсии.</para></typeparam>
       public interface IConverter<in TSource, out TTarget>
10
           /// <summary>
11
           /// <para>Converts the value of the source type (TSource) to the value of the target
12
               type.</para>
           /// <para>Koнвертирует значение исходного типа (TSource) в значение целевого типа.</para>
13
           /// </summary>
14
           /// <param name="source"><para>The source type value (TSource).</para><para>Значение
            → исходного типа (TSource).</para></param>
           /// <returns><para>The value is converted to the target type
              (TTarget).</para><para>Значение ковертированное в целевой тип
               (TTarget).</para></returns>
           TTarget Convert(TSource source);
17
       }
18
   }
19
    ./Platform.Converters/IConverter[T].cs
   namespace Platform.Converters
       /// <summary>
3
       /// <para>Defines a converter between two values of the same type.</para>
4
       /// <para>Определяет конвертер между двумя значениями одного типа.</para>
       /// </summary>
       /// <typeparam name="T"><para>Type of value to convert.</para>Tип преобразуемого
           значения.</para></typeparam>
       public interface IConverter<T> : IConverter<T, T>
9
10
11
    ./Platform.Converters/To.cs
1.5
   using System;
   using System.Runtime.CompilerServices;
   #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
   namespace Platform.Converters
7
       [Obsolete]
8
9
       public static class To
10
           public static readonly char UnknownCharacter = '';
12
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
13
           public static ulong UInt64(ulong value) => value;
14
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
16
           public static long Int64(ulong value) => unchecked(value > long.MaxValue ? long.MaxValue
17
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
19
           public static uint UInt32(ulong value) => unchecked(value > uint.MaxValue ?
20
              uint.MaxValue : (uint)value);
21
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
22
           public static int Int32(ulong value) => unchecked(value > int.MaxValue ? int.MaxValue :
            2.4
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
2.5
           public static ushort UInt16(ulong value) => unchecked(value > ushort.MaxValue ?

→ ushort.MaxValue : (ushort)value);

27
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
28
           public static short Int16(ulong value) => unchecked(value > (ulong)short.MaxValue ?
              short.MaxValue : (short)value);
30
           [MethodImpl(MethodImplOptions.AggressiveInlining)]
           public static byte Byte(ulong value) => unchecked(value > byte.MaxValue ? byte.MaxValue
            33
```

```
[MethodImpl(MethodImplOptions.AggressiveInlining)]
34
            public static sbyte SByte(ulong value) => unchecked(value > (ulong)sbyte.MaxValue ?
               sbyte.MaxValue : (sbyte)value);
36
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
37
           public static bool Boolean(ulong value) => value > OUL;
38
39
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
           public static char Char(ulong value) => unchecked(value > char.MaxValue ?
41

→ UnknownCharacter : (char) value);

42
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
            public static DateTime DateTime(ulong value) => unchecked(value > long.MaxValue ?
44

    System.DateTime.MaxValue : new DateTime((long)value));

            [MethodImpl(MethodImplOptions.AggressiveInlining)]
46
           public static TimeSpan TimeSpan(ulong value) => unchecked(value > long.MaxValue ?
47
               System.TimeSpan.MaxValue : new TimeSpan((long)value));
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
49
           public static ulong UInt64(long value) => unchecked(value < (long)ulong.MinValue ?</pre>
50

→ ulong.MinValue : (ulong)value);
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
52
           public static ulong UInt64(int value) => unchecked(value < (int)ulong.MinValue ?</pre>
5.3

    ulong.MinValue : (ulong)value);
54
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
55
           public static ulong UInt64(short value) => unchecked(value < (short)ulong.MinValue ?</pre>

→ ulong.MinValue : (ulong)value);

            [MethodImpl(MethodImplOptions.AggressiveInlining)]
58
           public static ulong UInt64(sbyte value) => unchecked(value < (sbyte)ulong.MinValue ?</pre>

→ ulong.MinValue : (ulong)value);
60
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
61
           public static ulong UInt64(bool value) => value ? 1UL : OUL;
63
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
           public static ulong UInt64(char value) => value;
65
66
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
67
           public static long Signed(ulong value) => unchecked((long)value);
68
69
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
70
           public static int Signed(uint value) => unchecked((int)value);
71
72
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
73
           public static short Signed(ushort value) => unchecked((short)value);
75
76
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
           public static sbyte Signed(byte value) => unchecked((sbyte)value);
77
78
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
79
           public static object Signed<T>(T value) => To<T>.Signed(value);
80
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
82
           public static ulong Unsigned(long value) => unchecked((ulong)value);
83
84
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
85
           public static uint Unsigned(int value) => unchecked((uint)value);
86
87
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
88
           public static ushort Unsigned(short value) => unchecked((ushort)value);
90
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
91
           public static byte Unsigned(sbyte value) => unchecked((byte)value);
93
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
            public static object Unsigned<T>(T value) => To<T>.Unsigned(value);
95
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
97
           public static T UnsignedAs<T>(object value) => To<T>.UnsignedAs(value);
98
       }
1.6
    ./Platform.Converters/To[T].cs
```

using System;

using Platform Exceptions;

```
using Platform.Reflection;
3
   #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
   namespace Platform.Converters
7
        [Obsolete]
9
        public static class To<T>
11
            public static readonly Func<T, object> Signed = CompileSignedDelegate();
public static readonly Func<T, object> Unsigned = CompileUnsignedDelegate();
12
13
            public static readonly Func<object, T> UnsignedAs = CompileUnsignedAsDelegate();
14
15
            static private Func<T, object> CompileSignedDelegate()
17
                return DelegateHelpers.Compile<Func<T, object>>(emiter =>
18
19
                     Ensure.Always.IsUnsignedInteger<T>();
20
                     emiter.LoadArgument(0);
21
                     var method = typeof(To).GetMethod("Signed", Types<T>.Array);
22
                     emiter.Call(method);
23
                     emiter.Box(method.ReturnType);
24
                     emiter.Return();
25
                });
            }
27
            static private Func<T, object> CompileUnsignedDelegate()
29
30
                return DelegateHelpers.Compile<Func<T, object>>(emiter =>
31
32
                     Ensure.Always.IsSignedInteger<T>();
33
                     emiter.LoadArgument(0);
34
                     var method = typeof(To).GetMethod("Unsigned", Types<T>.Array);
                     emiter.Call(method);
                     emiter.Box(method.ReturnType);
37
                     emiter.Return();
38
                });
39
            }
40
            static private Func<object, T> CompileUnsignedAsDelegate()
42
43
                return DelegateHelpers.Compile<Func<object, T>>(emiter =>
44
45
                     Ensure.Always.IsUnsignedInteger<T>();
46
                     emiter.LoadArgument(0);
47
                     var signedVersion = NumericType<T>.SignedVersion;
48
                     emiter.UnboxValue(signedVersion);
49
                     var method = typeof(To).GetMethod("Unsigned", new[] { signedVersion });
50
                     emiter.Call(method);
                     emiter.Return();
52
                });
5.3
            }
        }
55
   }
56
     ./Platform.Converters/UncheckedConverter.cs
   using System;
          System.Reflection;
   using
   using System.Reflection.Emit;
3
   using System.Runtime.CompilerServices;
   using Platform.Reflection;
   #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
   namespace Platform.Converters
9
10
        public abstract class UncheckedConverter<TSource, TTarget> : IConverter<TSource, TTarget>
11
12
            public static UncheckedConverter<TSource, TTarget> Default { get; }
13
14
            static UncheckedConverter()
15
16
                AssemblyName assemblyName = new AssemblyName(GetNewName());
17
                var assembly = AssemblyBuilder.DefineDynamicAssembly(assemblyName,

→ AssemblyBuilderAccess.Run);

                var module = assembly.DefineDynamicModule(GetNewName());
19
                var type = module.DefineType(GetNewName(), TypeAttributes.Public |
20
                     TypeAttributes.Class | TypeAttributes.Sealed, typeof(UncheckedConverter<TSource,
                     TTarget>));
```

```
type.EmitVirtualMethod<Converter<TSource, TTarget>>("Convert", il =>
                     il.LoadArgument(1);
23
                     if (typeof(TSource) != typeof(TTarget))
24
                         il.UncheckedConvert<TSource, TTarget>();
26
27
                     il.Return();
28
                });
                var typeInfo = type.CreateTypeInfo();
30
                Default = (UncheckedConverter<TSource, TTarget>)Activator.CreateInstance(typeInfo);
31
            }
33
            private static string GetNewName() => Guid.NewGuid().ToString("N");
34
35
            [MethodImpl(MethodImplOptions.AggressiveInlining)]
36
            public abstract TTarget Convert(TSource source);
        }
38
   }
39
    ./Platform.Converters.Tests/ConverterTests.cs
   using Platform.Diagnostics;
   using
          System;
   using System Globalization;
3
   using System.Runtime.CompilerServices;
   using Xunit;
using Xunit.Abstractions;
         Xunit;
   namespace Platform.Converters.Tests
8
        public class ConverterTests
10
11
            private readonly ITestOutputHelper _output;
12
13
            private static readonly UncheckedConverter<ulong, ulong> _uInt64ToUInt64Converter =
                UncheckedConverter<ulong, ulong>.Default;
            private static readonly UncheckedConverter<int, ulong> _int32ToUInt64converter =
14

→ UncheckedConverter<int, ulong>.Default;

15
            public ConverterTests(ITestOutputHelper output) => _output = output;
17
            [Fact]
18
            public void SameTypeTest()
19
20
                var result = UncheckedConverter<ulong, ulong>.Default.Convert(2UL);
21
                Assert.Equal(2UL, result);
                result = CheckedConverter<ulong, ulong>.Default.Convert(2UL);
23
                Assert.Equal(2UL, result);
2.4
            }
26
            [Fact]
27
            public void SameTypePerformanceComparisonTest()
29
                var N = 10000000;
                var result = OUL;
31
32
                // Warmup
33
                for (int i = 0; i < N; i++)</pre>
                {
                     result = _uInt64ToUInt64Converter.Convert(2UL);
36
37
                for (int i = 0; i < N; i++)
38
39
                     result = UncheckedConverter<ulong, ulong>.Default.Convert(2UL);
40
41
                for (int i = 0; i < N; i++)
43
                     result = Convert(2UL);
44
                }
                for (int i = 0; i < N; i++)</pre>
46
                {
47
                     result = To.UInt64(2UL);
48
49
                for (int i = 0; i < N; i++)</pre>
50
51
52
                     result = System.Convert.ToUInt64(2UL);
53
                for (int i = 0; i < N; i++)</pre>
54
55
                     result = (ulong)System.Convert.ChangeType(2UL, typeof(ulong));
```

```
}
    var ts1 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = _uInt64ToUInt64Converter.Convert(2UL);
    });
    var ts2 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = UncheckedConverter<ulong, ulong>.Default.Convert(2UL);
    });
    var ts3 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = Convert(2UL);
    });
    var ts4 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = To.UInt64(2UL);
    });
    var ts5 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = System.Convert.ToUInt64(2UL);
    });
    var ts6 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = (ulong)System.Convert.ChangeType(2UL, typeof(ulong));
        }
    }):
    IFormatProvider formatProvider = CultureInfo.InvariantCulture;
    var ts7 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = ((IConvertible)2UL).ToUInt64(formatProvider);
    });
    var ts8 = Performance.Measure(() =>
        for (int i = 0; i < N; i++)</pre>
            result = (ulong)((IConvertible)2UL).ToType(typeof(ulong), formatProvider);
    });
    _output.WriteLine(\$"\{ts1\} \{ts2\} \{ts3\} \{ts6\} \{ts7\} \{ts8\} \{result\}");
}
[Fact]
public void Int32ToUInt64Test()
    var result = UncheckedConverter<int, ulong>.Default.Convert(2);
    Assert.Equal(2UL, result);
    result = CheckedConverter<int, ulong>.Default.Convert(2);
    Assert.Equal(2UL, result);
}
[Fact]
public void Int32ToUInt64PerformanceComparisonTest()
    var N = 10000000;
    var result = OUL;
```

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113 114

 $\frac{115}{116}$

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127 128 129

130 131

133 134

```
// Warmup
for (int i = 0; i < N; i++)</pre>
    result = int32ToUInt64converter.Convert(2);
for (int i = 0; i < N; i++)</pre>
    result = UncheckedConverter<ulong, ulong>.Default.Convert(2);
for (int i = 0; i < N; i++)</pre>
    result = Convert(2);
for (int i = 0; i < N; i++)</pre>
    result = To.UInt64(2);
for (int i = 0; i < N; i++)</pre>
    result = System.Convert.ToUInt64(2);
for (int i = 0; i < N; i++)</pre>
    result = (ulong)System.Convert.ChangeType(2, typeof(ulong));
}
var ts1 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = _int32ToUInt64converter.Convert(2);
});
var ts2 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = UncheckedConverter<ulong, ulong>.Default.Convert(2);
});
var ts3 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = Convert(2);
});
var ts4 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = To.UInt64(2);
});
var ts5 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = System.Convert.ToUInt64(2);
});
var ts6 = Performance.Measure(() =>
    for (int i = 0; i < N; i++)</pre>
        result = (ulong)System.Convert.ChangeType(2, typeof(ulong));
IFormatProvider formatProvider = CultureInfo.InvariantCulture;
var ts7 = Performance.Measure(() =>
{
    for (int i = 0; i < N; i++)</pre>
        result = ((IConvertible)2).ToUInt64(formatProvider);
});
var ts8 = Performance.Measure(() =>
```

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200 201 202

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204

 $\frac{205}{206}$

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 $\frac{208}{209}$

 $\frac{210}{211}$

212

```
for (int i = 0; i < N; i++)</pre>
213
214
                              result = (ulong)((IConvertible)2).ToType(typeof(ulong), formatProvider);
215
216
                    });
218
                    _{\text{output.WriteLine}}(\$''\{\text{ts1}\} \{\text{ts2}\} \{\text{ts3}\} \{\text{ts4}\} \{\text{ts5}\} \{\text{ts6}\} \{\text{ts7}\} \{\text{ts8}\} \{\text{result}\}'');
219
               }
220
221
               [MethodImpl(MethodImplOptions.AggressiveInlining)]
222
               public static ulong Convert(ulong value) => _uInt64ToUInt64Converter.Convert(value);
223
224
225
               [MethodImpl(MethodImplOptions.AggressiveInlining)]
               public static ulong Convert(int value) => _int32ToUInt64converter.Convert(value);
^{226}
          }
227
     }
228
```

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