

```
<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <button onclick="switchTrigger()">switchtrigger</button>

  <script>

    // 1. Let, Const, Var

    console.log("-----1. Let,Const,Var-----")

    var nameVar = "var variable";

    function blockScopeVar() {

      const nameConst = 'const variable';

      let nameLet = 'let variable';
```

```
        console.log(nameVar);

    }
}
```

```
console.log(nameVar)
// console.log(nameConst)
// console.log(nameLet)
```

```
// 2. Javascript Types
```

```
console.log("-----2. JS Types-----")
```

```
let typeName = "jstypes";
let varName = "letconstvar";
```

```
// Number

let length = 20;
let weight = 9.5;
```

```
// BigInt

let bigNum = 4323420203949320932;

let bigNum_ = BigInt(4323420203949320932)
```

```
// Boolean
```

```
let boolX = true;
```

```
let boolY = false;
```

```
// Object
```

```
const person = { firstName: "vasi", age: 25, gender: "Male" };
```

```
// Array object
```

```
const students = ["Gyanavel", "GuruPrasath", "Aaryan"];
```

```
// Date object
```

```
const date = new Date("2026-02-02");
```

```
// Undefined
```

```
let undefinedA;
```

```
let undefinedB;
```

```
// Null
```

```
let nullA = null;
```

```
let nullB = null;
```

```
// Symbol
```

```
const symbolX = Symbol();
const symbolY = Symbol();

console.log("----for Symbol example x === y---");
console.log(symbolX === symbolY)

// 3.Operators

console.log("-----3. Operators-----")

console.log("-----i. Assignment Operators");
let x = 10;
x += 5;
console.log("Assignment Operator x += 5: " + x);

x -= 3;
console.log("Assignment Operator x -= 3: " + x);

x *= 2;
console.log("Assignment Operator x *= 2: " + x);
```

```
x /= 4;

console.log("Assignment Operator x /= 4: " + x);


console.log("-----ii. Arithmetic Operators");


let addition = 50 + 90;
console.log("Addition Operator 50 + 90: " + addition);
let subtract = 50 - 90;
console.log("subtract Operator 50 - 90: " + subtract);
let divOp = 50 / 90;
console.log("divOp Operator 50 / 9: " + divOp);
let reminder = 50 % 9;
console.log("reminder Operator 50 % 90: " + reminder);
let a = 50;
let incr = ++a + 1;
console.log("Increment Operator ++50 + 1: " + incr);


let b = 50;
let decr = b-- - 1;
console.log("Decrement Operator 50-- - 1: " + decr);


console.log("-----iii. Comparison operators")

let equalLoose = 50 == "50";
```

```
console.log("Loose Equality Operator 50 == '50': " + equalLoose);

let equalStrict = 50 === "50";
console.log("Strict Equality Operator 50 === '50': " + equalStrict);

let notEqualLoose = 50 != "90";
console.log("Loose Not Equal Operator 50 != '90': " + notEqualLoose);

let notEqualStrict = 50 !== "50";
console.log("Strict Not Equal Operator 50 !== '50': " + notEqualStrict);

let greaterThan = 90 > 50;
console.log("Greater Than Operator 90 > 50: " + greaterThan);

let greaterThanEqual = 50 >= 50;
console.log("Greater Than or Equal Operator 50 >= 50: " +
greaterThanEqual);

let lessThanEqual = 40 <= 50;
console.log("Less Than or Equal Operator 40 <= 50: " + lessThanEqual);
```

```
// 4. JS Conditional

console.log("-----4. JS Conditional-----")

console.log("-----i. If Statement")

let marks = 36;

if (marks > 35) {
    console.log("Pass Mark ")
    console.log("Condition Passed through if statement greater than 35")
}

console.log("-----ii. If...else")
var ifelsemarks = 32;

if (ifelsemarks > 35) {
    console.log("Pass mark")
} else {
    console.log("Fail Mark")
    console.log("Condition else block passed through ifelse statement ")
}

var ifelsemarks = 100;

console.log("-----iii. If...elseif")

if (ifelsemarks < 35) {
```

```

        console.log("fail mark")
    } else if (ifelsemarks > 35 && ifelsemarks === 100) {
        console.log("Centem")
        console.log("Condition else if with condition block passed through
ifelseif statement ")
    }
    else {
        console.log("Pass mark")
    }

    console.log("-----iv. Ternary Operator")

    ternaryCheck = 40;

    console.log("Checking limit trough ternary operator")
    ternaryCheck > 25 ? console.log("Exceeded limit") :
console.log("Accessed");

//    5. JS Switch

    function switchTrigger() {

        console.log("-----i. Check through Switch statement");

```



```
        let actionSwitch = parseInt(prompt("Select Action\n1. Check Balance\n2. Withdraw \n3. Deposit"));

        switch (actionSwitch) {

            case 1:

                alert("Your Bank Balance is XXXXXXXX");

                break;

            case 2:

                alert("Amount Deducted");

                break;

            case 3:

                alert("Amount Deposited");

                break;

            default:

                alert("Check the input and give the valid one")

        }

    }

}

// 6. JS Loops

console.log("-----5. JS Looping Statements-----")
```

```
console.log("-----i. for Statement")

let arrValu = [43, 66, 11, 22, 90];


console.log("Print Array values through for loop")
for (let i = 0; i < arrValu.length; i++) {
    console.log(arrValu[i]);

}


console.log("-----ii. while Statement")
let arrValWhile = [2, 3, 4, 5, 6, 7, 8, 8, 4, 3, 2];
console.log("Stop when the duplicate exists 2,3,4,5,6,7,8,8,4,3,2")
let arrAdditional = [];
let i = 0;
while (!arrAdditional.includes(arrValWhile[i])) {

    arrAdditional.push(arrValWhile[i]);
    i++;
}


console.log(arrAdditional);


console.log("-----iii. do while Statement");
```

```
let num = 1;

console.log("Print numbers from 1 to 5 using do while loop");

do {
    console.log(num);
    num++;
} while (num <= 5);

console.log("-----7. JS Strings-----");

console.log("-----i. Strings");
let stringVal = "this is the string value";
console.log(stringVal);

console.log("-----ii. Template String");
let stringValTemplate = `Backtics used for template string 3+4 => ${3 + 4}`;
console.log(stringValTemplate);

console.log("-----iii. Escape Character");
let escapeChar = "here the escape character \"ESCAPE CHARACTER\" implemented";
```

```
console.log(escapeChar);

console.log("-----iv. String length");
console.log("Length of string: " + stringVal.length);

console.log("-----v. String charAt()");
console.log("Character at index 5: " + stringVal.charAt(5));

console.log("-----vi. String charCodeAt()");
console.log("Char code at index 5: " + stringVal.charCodeAt(5));

console.log("-----vii. String codePointAt()");
console.log("Code point at index 5: " + stringVal.codePointAt(5));

console.log("-----viii. String concat()");
let concatStr = stringVal.concat(" added text");
console.log(concatStr);

console.log("-----ix. String at()");
console.log("Character at index 2: " + stringVal.at(2));

console.log("-----x. String []");
console.log("Character at index 3: " + stringVal[3]);
```

```
console.log("-----xi. String slice()");
console.log("Slice from index 0 to 4: " + stringVal.slice(0, 4));

console.log("-----xii. String substring()");
console.log("Substring from index 5 to 10: " + stringVal.substring(5,
10));

console.log("-----xiii. String substr()");
console.log("Substr from index 5 length 6: " + stringVal.substr(5, 6));

console.log("-----xiv. String toUpperCase()");
console.log(stringVal.toUpperCase());

console.log("-----xv. String toLowerCase()");
console.log(stringVal.toLowerCase());

console.log("-----xvi. String isWellFormed()");
console.log("Is well formed: " + stringVal.isWellFormed());

const toWellformedVal = "\uD800";
console.log("-----xvii. String toWellFormed() broken character filled
with ?");
```

```
console.log("Well formed string: " + toWellformedVal.toWellFormed());
```

```
console.log("-----xviii. String trim()");
```

```
let trimStr = "  trim this string  ";
```

```
console.log(trimStr.trim());
```

```
console.log("-----xix. String trimStart()");
```

```
console.log(trimStr.trimStart());
```

```
console.log("-----xx. String trimEnd()");
```

```
console.log(trimStr.trimEnd());
```

```
console.log("-----xxi. String padStart()");
```

```
let padStr = "5";
```

```
console.log(padStr.padStart(4, "0"));
```

```
console.log("-----xxii. String padEnd()");
```

```
console.log(padStr.padEnd(4, "0"));
```

```
console.log("-----xxiii. String repeat()");
```

```
console.log("JS ".repeat(3));
```

```
console.log("-----xxiv. String replace()");
```

```
console.log(stringVal.replace("string", "text"));
```

```
console.log("-----xxv. String replaceAll()");
```

```
console.log(stringVal.replaceAll(" ", "-"));
```

```
console.log("-----xxvi. String split()");
```

```
let splitStr = stringVal.split(" ");
```

```
console.log(splitStr);
```

```
// 8. JS Functions
```

```
console.log("-----8. JS Function-----")
```

```
console.log("-----i. Function Declaration")
```

```
function simpleFunc() {
```

```
    let length = 20;
```

```
    let breadth = 50;
```

```
    return length * breadth
```

```
}
```

```
    console.log("Calling function with return value along with calculations:  
" + simpleFunc());
```

```
console.log("-----ii. Call Method");

function studVal(name, age) {

    return `${name} and age: ${age} and department ${this.department}`
}

console.log(studVal.call({ department: "development" }, "vasiraja", 25));


console.log("-----iii. Apply Method");


projects = ["codevamp", "automation view", "testing software"];


function printDev(dep) {

    for (let i of dep) {
        console.log(i);
    }

}

printDev.apply(null, [projects])
```



```
console.log("-----iv. Bind Method");

console.log("-----Bind together function and user details into one
through bind method")

function userAccess() {
    console.log(this.name + " have the special access to trigger that
function")
    console.log("Age is: " + this.age)
}

const user = {
    name: "vasi",
    age: 25
};

const bindTogether = userAccess.bind(user);

bindTogether();

console.log("-----v. IIFE Method");

(function () {
    console.log("This functionality immediately implement without any
trigger through this IIFE(Immediately Invoked Function Expression) method ")
})
```

```
})();
```

```
console.log("-----vi. Closure Method");
```

```
console.log("Inner function able to access the variable from the outer  
function even outer function executed completed")
```

```
function firstFunction() {
```

```
    let availBalance = 3400;
```

```
    function checkBalance() {
```

```
        return availBalance;
```

```
    }
```

```
    return checkBalance;
```

```
}
```

```
const checked = firstFunction()
```

```
console.log(checked());
```

```
console.log("-----9. JS Objects-----")
```

```
console.log("-----i. Object assign");
```

```
const objectUser = {  
  name: "Rahmen",  
  age: 24,  
  dob: new Date(14, 12, 2000)  
}
```

```
const objectAddress = {  
  city: "Madurai",  
  pincode: "625535"  
}
```

```
console.log(Object.assign({}, objectUser, objectAddress))  
console.log(objectUser)  
console.log(objectAddress)
```

```
console.log("-----ii. Object Create along with proto")
```

```
console.log("We can reuse the object properties into another one through  
proto like inherit parent behavior into child")
```

```
const server = {  
  port: 3000,  
  tech: "Nodejs",  
  user: "admin"  
};
```

```
const anotherUser = Object.create(server);

console.log(anotherUser.user);

console.log(anotherUser.tech);

console.log(anotherUser.port);


console.log("-----iii. Object Entries")

const productStocks = {

    laptop: 20,

    mobile: 100,

    keypad: 120,


};


for (const i of Object.entries(productStocks)) {

    console.log(i)

}

console.log("-----iv. Object Keys")


for (const i of Object.keys(productStocks)) {

    console.log(i)
```

```
}

console.log("-----v. Object Values")


for (const i of Object.values(productStocks)) {
    console.log(i)
}


console.log("-----vi. Object get property")


const accessor = {

    firstName: "vasiraja",
    get name() {

        return this.firstName;
    }

}


console.log("Print name through object using get property")
console.log(accessor.name);
```

```
console.log("-----vii. Object set property");

const modifier = {
  set name(value) {
    this.firstName = value;
  }
}

modifier.name = "modifier name ";
console.log("Setting name through object using set property")
console.log(modifier.firstName);
console.log("-----viii. Object preventExtensions and Extensible");

const preventExtensionObj = {
  "firstPre": 23,
  "secondPre": 33,
};

Object.preventExtensions(preventExtensionObj);
preventExtensionObj.thirdPre = 34;

console.log("Below object \"thirdPre\" not added due to preventextension function implements")

console.log(preventExtensionObj);
```

```
    console.log("Below check true or false which prevent extension implement  
or not through isExtensible  ")
```

```
    console.log(Object.isExtensible(preventExtensionObj));
```

```
    console.log("-----ix. Object seal and isSealed");
```

```
    const sealObj = {  
        sealA: "firstuser",  
        sealB: "seconduser"  
    };  
    Object.seal(sealObj);  
    sealObj.sealC = "thirduser";  
    delete sealObj.sealA;  
    sealObj.sealA = "modified user"
```

```
    console.log("Below answer is sealed so we can't add or delete properties  
in object but we can modify that ");
```

```
    console.log(sealObj);
```

```
    console.log("Check object whether sealed or not through isSealed  
property");
```

```
    console.log(Object.isSealed(sealObj));
```

```

console.log("-----ix. Object freeze and isFreezen");

const freezeObj = {
    freezeA: "firstuser",
    freezeB: "seconduser"
};

Object.freeze(freezeObj);

freezeObj.sealC = "thirduser";

delete freezeObj.sealA;

freezeObj.sealA = "modified user"


    console.log("Below answer is sealed so we can't add or delete properties
in object and cannot modify though");

    console.log(freezeObj);


    console.log("Check object wheter frozen or not through isFrozen
property");

    console.log(Object.isFrozen(freezeObj));


console.log("-----10. JS Array Methods-----
--");

let arr = [10, 20, 30, 40, 50];

let arr2 = ["a", "b", "c"];

```



```
console.log("----- Array length");  
console.log(arr.length);
```

```
console.log("----- Array toString()");  
console.log(arr.toString());
```

```
console.log("----- Array at()");  
console.log(arr.at(2));  
console.log(arr.at(-1));
```

```
console.log("----- Array join()");  
console.log(arr.join(" - "));
```

```
console.log("----- Array pop()");  
console.log(arr.pop());  
console.log(arr);
```

```
console.log("----- Array push()");  
arr.push(60);  
console.log(arr);
```

```
console.log("----- Array shift()");
```

```
console.log(arr.shift());  
console.log(arr);  
  
console.log("----- Array unshift()");  
arr.unshift(5);  
console.log(arr);  
  
console.log("----- Array delete()");  
delete arr[1];  
console.log(arr);  
  
console.log("----- Array concat()");  
let merged = arr.concat(arr2);  
console.log(merged);  
  
console.log("----- Array copyWithin()");  
let copyArr = [1, 2, 3, 4, 5];  
copyArr.copyWithin(0, 3);  
console.log(copyArr);  
  
console.log("----- Array flat()");  
let flatArr = [1, [2, [3, 4]]];  
console.log(flatArr.flat(2));
```

```
console.log("----- Array splice()");  
let spliceArr = [1, 2, 3, 4, 5];  
spliceArr.splice(2, 1, 99);  
console.log(spliceArr);
```

```
console.log("----- Array toSpliced()");  
let newArr = spliceArr.toSpliced(1, 1);  
console.log(newArr);  
console.log(spliceArr);
```

```
console.log("----- Array slice()");  
console.log(spliceArr.slice(1, 3));
```

```
console.log("----- Array indexOf()");  
console.log(spliceArr.indexOf(99));
```

```
console.log("----- Array lastIndexOf()");  
let dupArr = [1, 2, 3, 2, 4];  
console.log(dupArr.lastIndexOf(2));
```

```
console.log("----- Array includes()");  
console.log(dupArr.includes(3));
```

```
console.log("----- Array find()");
console.log(dupArr.find(n => n > 2));

console.log("----- Array findIndex()");
console.log(dupArr.findIndex(n => n > 2));

console.log("----- Array findLast()");
console.log(dupArr.findLast(n => n > 2));

console.log("----- Array findLastIndex()");
console.log(dupArr.findLastIndex(n => n > 2));

console.log("----- Array toSorted()");
let sortArr = [40, 10, 30, 20];
console.log(sortArr.toSorted());
console.log(sortArr);

console.log("----- Array toReversed()");
console.log(sortArr.toReversed());

console.log("----- Array sort()");
sortArr.sort((a, b) => a - b);
```

```
console.log(sortArr);
```

```
console.log("----- Array reverse()");
```

```
sortArr.reverse();
```

```
console.log(sortArr);
```

```
console.log("-----11. JS For..in , For..of-----  
-----");
```

```
console.log("----- for...in loop (index)");
```

```
for (let index in arr) {
```

```
    console.log(index, arr[index]);
```

```
}
```

```
console.log("----- for...of loop (value)");
```

```
for (let value of arr) {
```

```
    console.log(value);
```

```
}
```

```
console.log("-----12. JS map,reduce,filter-----  
-----");
```

```
const arrvalMap = [12, 33, 54, 11, 90];
```

```
    console.log("-----i. map function");

    console.log("Map function transform each data and return same lenght values");

    const mapTraversed = arrvalMap.map((items) => {
        return items * 20
    })

    console.log(mapTraversed);

    const arrvalFilter = [1, 2, 3, 4, 5, 6, 7, 8];

    console.log("Filter function return result which condition satisfied by that function only");

    const filterResult = arrvalFilter.filter((items) => items % 2 !== 0);
    console.log("Filtered result which are odd numbers: " + filterResult);

    const arrvalReduce = [1, 2, 3, 4, 5, 6, 7, 8];

    const reduceSumResult = arrvalReduce.reduce((prev, items) => {
        return prev + items;
    })
}
```

```
        console.log("Result of reduce function implement sum of num in array  
values: " + reduceSumResult)

const arrvalEach = [10, 20, 30, 40, 50];

console.log("-----iv. forEach function");

console.log("forEach function executes a provided function once for each  
array element (does not return new array)");

arrvalEach.forEach((item, index) => {
    console.log(`Index ${index} has value: ${item}`);
});

console.log("-----v. reduceRight function");

console.log("reduceRight works like reduce but traverses array from right  
to left");

const reduceRightResult = arrvalReduce.reduceRight((prev, item) => prev +  
item);

console.log("Result of reduceRight (sum from right to left): " +  
reduceRightResult);

console.log("-----vi. every function");

console.log("every checks if all array elements satisfy the condition and  
returns true/false");
```

```
const everyResult = arrvalFilter.every(item => item > 0);
console.log("Are all numbers > 0 " + everyResult);

console.log("-----vii. some function");
console.log("some checks if at least one element satisfies the
condition");

const someResult = arrvalFilter.some(item => item > 5);
console.log("Is at least one number > 5 " + someResult);

console.log("-----viii. Array.from function");
console.log("Array.from converts array-like or iterable objects into an
array");

const strExample = "Vasi";
const arrayFromStr = Array.from(strExample);
console.log("Array from string 'Vasi': " + arrayFromStr);

const setExample = new Set([1, 2, 3, 4]);
const arrayFromSet = Array.from(setExample);
console.log("Array from Set: " + arrayFromSet);
```



```
console.log("-----13. JS Regular Expressions-----  
-----");  
  
let instruction = "Hello this is Vasi, age is 25"  
  
console.log("-----i. Square brackets");  
  
console.log("Check globally a or e or o using --/[aeo]/g-- exists in  
between this")  
  
let squareBracketReg = /[aeo]/g;  
console.log(squareBracketReg.test(instruction));  
  
console.log("-----ii. [^] negations")  
  
console.log("Check globally a or e or o using --/^[Hello]/-- never exists  
in between this")  
  
let negationBracketReg = /^[is]/;  
  
console.log(negationBracketReg.test(instruction))  
  
console.log("-----iii. + - match one or more preceding character")  
  
let matchoneormore = /\d+/g  
console.log(matchoneormore.test(instruction))  
  
console.log("-----iv. * - match one or more preceding character")
```

```
let matchzeroormore = /\d*/g
console.log(matchzeroormore.test(instruction));

console.log("-----v. ? - optional zero or none")

let optionalCase = /^[is]?/;
console.log(optionalCase.test(instruction));

console.log("-----vi. ? - match stringword")

let matchWord = /^Hello/;
console.log(matchWord.test(instruction))

console.log("-----vii. $ - match End word")

let matchWordEnd = /25$/;
console.log(matchWordEnd.test(instruction))

console.log("-----viii. () - Group between many cases this or that ")
```

```
let thisorthat = /(Hello | test)/g;
console.log(thisorthat.test(instruction))

console.log("-----ix. {} exact quantity of words ");

let countQuantity = /\d{2}/;
console.log(countQuantity.test(instruction));
console.log("-----x. . - match any single character");
let matchany = /. /g;
console.log(matchany.test(instruction));

console.log("-----xi. | - OR operator");

let orOperator = /Vasi|Raja/;
console.log(orOperator.test(instruction));

console.log("-----xii. Modifiers - g, i, m");

console.log("Global modifier (g) example:");
let globalMod = /is/g;
console.log(globalMod.test(instruction));
```

```
console.log("Case-insensitive modifier (i) example:");

let caseInsensitive = /hello/i;

console.log(caseInsensitive.test(instruction));


console.log("Multiline modifier ");

let multilineText = `Hello
this
    is
    Vasi
this
`;

let multilineMod = /^this/m;

console.log(multilineMod.test(multilineText));


console.log("-----xiii. \\d - match digit");

let digitCheck = /\d/g;

console.log(digitCheck.test(instruction));


console.log("-----xiv. \\w - match word character (letter, digit, _)");

let wordChar = /\w/g;

console.log(wordChar.test(instruction));


console.log("-----xv. \\s - match whitespace");

let whiteSpace = /\s/g;
```

```
console.log(whiteSpace.test(instruction));

console.log("-----14. JS RegEx Methods-----");

console.log("-----i. test() - check if pattern exists (true/false)");
let testMethod = /Vasi/;
console.log(testMethod.test(instruction));

console.log("-----ii. match() - return array of all matches");
let matchMethod = instruction.match(/\d+/g);
console.log(matchMethod);

console.log("-----iii. exec() - return first match object with details");
let execMethod = /Vasi/;
console.log(execMethod.exec(instruction));

console.log("-----iv. replace() - replace matched text");
let replaceMethod = instruction.replace(/Vasi/, "Raja");
console.log(replaceMethod);

console.log("-----v. split() - split string by pattern");
let splitMethod = instruction.split(/\s/);
console.log(splitMethod);
```

```
console.log("-----15. JS Promise - Simple Example-----  
-----");  
  
console.log("-----i. Simple Promise creation");  
  
let simplePromise = new Promise((resolve, reject) => {  
    let success = true;  
    if (success) {  
        resolve("Promise resolved successfully!");  
    } else {  
        reject("Promise rejected!");  
    }  
});  
  
simplePromise  
    .then(result => console.log("Then: " + result))  
    .catch(error => console.log("Catch: " + error));  
  
console.log("-----ii. async/await ")  
console.log("Using this we can handle delayed function for parallel  
access")
```

```
function fetchMessage() {  
    return new Promise((resolve, reject) => {  
        setTimeout(() => {  
            resolve("Hello from async function!");  
        }, 1000);  
    });  
}  
  
console.log("-----ii. Simple Async/Await function");  
  
async function showMessage() {  
    let message = await fetchMessage();  
    console.log(message);  
}  
  
showMessage();
```

```
</script>
```

```
</body>
```

```
</html>
```