

## Software Engineer – Front End Mobile Ninja

We are a new startup building the next generation of mobile social games and we are currently looking for an awesome Mobile Developer to join us in our new digs in San Francisco. We are backed by an impressive array of investors and founded by a passionate and experienced team from Apple, PayPal, CBS Interactive, Inktomi, and AdMob. Rumpus is well positioned and excited to improve millions of people's lives in an big way through games.

We believe HTML5 is the future of mobile development, and our developers use web technologies to deliver mobile and social games that are the best in their class. The ideal candidate loves to work in teams yet is an independent self-starter, and is a perfectionist at heart who also wants to release and iterate great products quickly. As a front-end mobile engineer, you will work side-by-side with designers and back-end engineers to design, develop and optimize engaging applications for mobile and web. If you thrive in a collaborative, start-up environment and enjoy spending your time building great user experiences, we'd love to hear from you.

### Qualifications:

- Expert-level skill in web technologies: HTML5, CSS, and JavaScript.
- Proficiency with AJAX techniques, DOM manipulation, RESTful web services, and jQuery.
- Fanatical attention to detail and a passion for elegant user experiences.
- Familiarity with mobile web toolkits such as jQTouch, Sencha, or xui.
- Knowledge of mobile development frameworks such as PhoneGap or Titanium.
- Experience with the iPhone SDK and/or Android SDK.
- Bonus Points: Previous game design experience, and a killer instinct for ideas that will be fun, engaging, and rewarding.

If you think you might be a good fit, please send your resume to [jobs@rumpus.com](mailto:jobs@rumpus.com).