CPE301 - SPRING 2019

Design Assignment 1B

DO NOT REMOVE THIS PAGE DURING SUBMISSION:

The student understands that all required components should be submitted in complete for grading of this assignment.

NO	SUBMISSION ITEM	COMPLETED (Y/N)	MARKS (/MAX)
1	COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS		
2.	INITIAL CODE OF TASK 1/A		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 2/B		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 3/C		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 4/D		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK 5/E		
4.	SCHEMATICS		
5.	SCREENSHOTS OF EACH TASK OUTPUT		
5.	SCREENSHOT OF EACH DEMO		
6.	VIDEO LINKS OF EACH DEMO		
7.	GOOGLECODE LINK OF THE DA		

```
1.
     INITIAL CODE
.org 0
    ldi R21, 0
    ldi XL, 0x00
                         ;X to 0x0200
    ldi XH, 0x02
    ldi YL, 0x00
                         ;Y to 0x0400
    ldi YH, 0x04
    ldi ZL, 0x00
                         ;Z to 0x0600
    ldi ZH, 0x06
FILL:
    ldi R20, 0
    add R20, XL
    add R20, XH
    st X, R20
    inc XL
    cpi XL, 255
    brsh RESETX
CONTINUE:
    inc R21
    jmp DIVIDE
     Code to check if value is divisible by 5
DIVIDE:
       ldi R22, 3
       ldi R23, 0
      mov R24, R20
L1:
      inc R23
       sub R20, R22
       BRCC L1
       dec R23
       add R20, R22
       cpi R20, 0
       brne NOTDIV
       st Y, R24
       inc YL
       ldi R25, 0
```

```
add R16, R24
      adc R17, R15
      jmp DIVIDERET
     Sum values in R16:R17 also R18:R19
    st Y, R24
    inc YL
    ldi R25, 0
    add R16, R24
    adc R17, R15
    jmp DIVIDERET
NOTDIV:
```

Complete code

```
; DA1B.asm
; Created: 2/20/2019 9:53:23 AM
; Author : YKengne
.org 0
       ldi R21, 0
       ldi XL, 0x00
                            ;X to 0x0200
       ldi XH, 0x02
       ldi YL, 0x00
                            ;Y to 0x0400
       ldi YH, 0x04
       ldi ZL, 0x00
                            ;Z to 0x0600
       ldi ZH, 0x06
FILL:
       ldi R20, 0
       add R20, XL
       add R20, XH
       st X, R20
       inc XL
       cpi XL, 255
       brsh RESETX
CONTINUE:
       inc R21
       jmp DIVIDE
DIVIDERET:
       cpi R21, 255
       brne FILL
```

3.

st Z, R24 inc ZL ldi R25, 0 add R18, R24 adc R19, R15 jmp DIVIDERET

```
ldi R21, 0
FILLMORE:
       ldi R20, 0
       add R20, XL
       add R20, XH
       st X, R20
       inc XL
       inc R21
       jmp DIVIDE2
DIVIDERET2:
       cpi R21, 42
       brne FILLMORE
       jmp END
RESETX:
       ldi XL, 0
       inc XH
       jmp CONTINUE
DIVIDE:
       ldi R22, 3
ldi R23, 0
       mov R24, R20
L1:
       inc R23
       sub R20, R22
       BRCC L1
       dec R23
       add R20, R22
       cpi R20, 0
       brne NOTDIV
       st Y, R24
       inc YL
       ldi R25, 0
       add R16, R24
       adc R17, R15
       jmp DIVIDERET
NOTDIV:
       st Z, R24
       inc ZL
       ldi R25, 0
       add R18, R24
       adc R19, R15
       jmp DIVIDERET
       DIVIDE2:
       ldi R22, 3
       ldi R23, 0
       mov R24, R20
L2:
       inc R23
       sub R20, R22
       BRCC L2
       dec R23
       add R20, R22
       cpi R20, 0
       brne NOTDIV2
```

```
st Y, R24
inc YL
ldi R25, 0
add R16, R24
adc R17, R25
jmp DIVIDERET2

NOTDIV2:
st Z, R24
inc ZL
ldi R25, 0
add R18, R24
add R19, R25
jmp DIVIDERET2

END:
jmp END
```

5. Screenshots of each task

Task1

```
Memory 4
Memory: data REGISTERS
                                 ▼ Address: 0x0200,data
data 0x0200 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 10 11 12 13
.....!"#$%
                                                              &'()*+,-./01234567
data 0x0224
           26 27 28 29 2a 2b 2c 2d 2e 2f 30 31 32 33 34 35 36 37
data 0x0236 38 39 3a 3b 3c 3d 3e 3f 40 41 42 43 44 45 46 47 48 49
                                                              89:;<=>?@ABCDEFGHI
data 0x0248 4a 4b 4c 4d 4e 4f 50 51 52 53 54 55 56 57 58 59 5a 5b
                                                              JKLMNOPQRSTUVWXYZ[
data 0x025A 5c 5d 5e 5f 60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d
                                                              \]^_`abcdefghijklm
data 0x026C
           6e 6f 70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
                                                              nopgrstuvwxyz{|}~.
data 0x027E 80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f 90 91
                                                              €..f...^.Š.Œ.Ž..'
                                                              data 0x0290 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f a0 a1 a2 a3
                                                              쥦§"@ª«¬.®¬°±.. μ
data 0x02A2
           a4 a5 a6 a7 a8 a9 aa ab ac ad ae af b0 b1 b2 b3 b4 b5
           b6 b7 b8 b9 ba bb bc bd be bf c0 c1 c2 c3 c4 c5 c6 c7
                                                              ¶· , ·º»····à ÀÁÂÃÄÅÆÇ
Call Stack Breakpoints Command Window Immediate Window Output Memory 4
```

Task2

```
Memory 4
Memory: data REGISTERS
                                 ▼ Address: 0x0400,data
data 0x0200 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 10 11 12 13
.....!"#$%
                                                               &'()*+,-./01234567
data 0x0224 26 27 28 29 2a 2b 2c 2d 2e 2f 30 31 32 33 34 35 36 37
data 0x0236 38 39 3a 3b 3c 3d 3e 3f 40 41 42 43 44 45 46 47 48 49
                                                               89:;<=>?@ABCDEFGHI
data 0x0248 4a 4b 4c 4d 4e 4f 50 51 52 53 54 55 56 57 58 59 5a 5b
                                                               JKLMNOPQRSTUVWXYZ[
data 0x025A 5c 5d 5e 5f 60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d
                                                               \]^_`abcdefghijklm
data 0x026C 6e 6f 70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
                                                               nopqrstuvwxyz{|}~.
data 0x027E 80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f 90 91
                                                               €..f....^.Š.Œ.Ž...
data 0x0290 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f a0 a1 a2 a3
                                                               ''''.--~™š.œ.žŸ ¡¢£
data 0x02A2 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af b0 b1 b2 b3 b4 b5
                                                               쥦§"@ª«¬.®¯°±.. μ
data 0x02B4 b6 b7 b8 b9 ba bb bc bd be bf c0 c1 c2 c3 c4 c5 c6 c7
                                                               ¶·,.º»...¿ÀÁÂÃÄÄÆÇ
Call Stack Breakpoints Command Window Immediate Window Output Memory 4
```

Task3

```
Memory 4
                                 ▼ Address: 0x0600,data
Memory: data REGISTERS
            02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 10 11 12 13
.....!"#$%
data 0x0224 26 27 28 29 2a 2b 2c 2d 2e 2f 30 31 32 33 34 35 36 37
                                                               &'()*+,-./01234567
data 0x0236 38 39 3a 3b 3c 3d 3e 3f 40 41 42 43 44 45 46 47 48 49
                                                               89:;<=>?@ABCDEFGHI
data 0x0248 4a 4b 4c 4d 4e 4f 50 51 52 53 54 55 56 57 58 59 5a 5b
                                                               JKLMNOPQRSTUVWXYZ[
data 0x025A 5c 5d 5e 5f 60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d
                                                               \]^ `abcdefghijklm
data 0x026C 6e 6f 70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
                                                               nopgrstuvwxyz{|}~.
data 0x027E 80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f 90 91
                                                               €..f....^.Š.Œ.Ž...'
data 0x0290 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f a0 a1 a2 a3
                                                                ''''.--~™š.œ.žŸ ¡¢£
data 0x02A2 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af b0 b1 b2 b3 b4 b5
                                                                ¤¥¦§"@ª«¬.®¯°±..´μ
data 0x02B4 b6 b7 b8 b9 ba bb bc bd be bf c0 c1 c2 c3 c4 c5 c6 c7
                                                               ¶·,.º»...¿ÀÁÂÃÄÅÆÇ
Call Stack Breakpoints Command Window Immediate Window Output Memory 4
```

C CODE

#include <avr/io.h>

```
int main()
{
    int *X = 0x0200;
    int *Y = 0x0400;
    int *Z = 0x0600;
    int a = 0;
    char sum = 0;
    char R16;
    char R17;
    char R18;
    char R19;

    for(a=0; a<99; a++)
    f</pre>
```

```
sum = 0;
sum = X;
*X = sum;
if(sum/3 == 0)
{
          *Y = sum;
          Y++;
          R16 = sum;
          R17 = sum;
}
else
{
          *Z = sum;
          Z++;
          R18 = sum;
          R19 = sum;
}
X++;
}
```

Name	Valu
Program Counter	0×00000040
Stack Pointer	0×08FD
X Register	0×0000
Y Register	0×08FF
Z Register	0×0000
Status Register	ITHS(
Cycle Counter	12
Frequency	16.000 MHz
Stop Watch	0.75 µs
■ Registers	
R00	0×00
R01	0×00
R02	0×00
R03	0×00
R04	0×00
R05	0×00
R06	0×00
R07	0×00
R08	0×00
R09	0×00
R10	0×00
R11	0×00
R12	0×00
R13	0×00
R14	0×00
R15	0×00
R16	0×00
R17	0×00
R18	0×00
R19	0×00
R20	0×00
R21	0×00
R22	0×00
R23	0×00
R24	0×00
R25	0×00
R26	0×00

2.	GITHUB LINK OF THE DA				
https://github.com/Vasty1995/submission_da					

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Yannick Kengne Tatcha