```
Q- Search given Key in BST
class Solution {
public:
 TreeNode* searchBST(TreeNode* root, int val) {
    if(root==NULL)
    {
      return NULL;
    }
    queue<TreeNode*> que;
    que.push(root);
    while(!que.empty())
      TreeNode* temp=que.front();
      que.pop();
      if(temp->val==val)
        return temp;
        break;
      }
      if(temp->left)
      {
        que.push(temp->left);
      }
      if(temp->right)
      {
        que.push(temp->right);
      }
```

```
}
    return NULL;
 }
};
Q- Construct BST from given keys
class Solution {
public:
  TreeNode* makeTree(vector<int> nums,int s,int e)
  {
    if(s > e)
      return NULL;
    int mid = (s+e)/2;
    TreeNode* root = new TreeNode(nums[mid]);
    root->left = makeTree(nums,s,mid-1);
    root->right = makeTree(nums,mid+1,e);
    return root;
  }
  TreeNode* sortedArrayToBST(vector<int>& nums) {
    return makeTree(nums,0,nums.size()-1);
  }
```

```
};
Q- Construct Binary Search Tree from Preorder Traversal
class Solution {
 int i=1;
public:
  TreeNode* bstFromPreorder(vector<int>& preorder) {
    int size=preorder.size();
    if(size==0)
   return NULL;
 TreeNode *b=new TreeNode(preorder[0]);
 TreeNode *h=b;
 int k;
 for(int i=1;i<size;i++){</pre>
   h=b;
   k=0;
   while(k==0){
   if(h->val>preorder[i]){
      if(h->left==NULL){
        TreeNode *p=new TreeNode(preorder[i]);
        h->left=p;
        k++;
     }
     else{
        h=h->left;
     }
   }
   else{
     if(h->right==NULL){
        TreeNode *p=new TreeNode(preorder[i]);
```

```
h->right=p;
        k++;
     }
     else{
        h=h->right;
     }
   }
   }
 }
 return b;
 }
};
Q- Validate Binary Tree is BST
class Solution {
public:
 bool isBST(TreeNode* root, TreeNode* min, TreeNode* max){
    if(root==NULL){
      return true;
    }
    if(min!=NULL && root->val <= min->val){
      return false;
    }
    if(max!=NULL && root->val >= max->val){
      return false;
    }
```

```
bool leftValid = isBST(root->left, min, root);
    bool rightValid = isBST(root->right, root, max);
    return leftValid and rightValid;
  }
  bool isValidBST(TreeNode* root) {
    return isBST(root, NULL, NULL);
 }
};
Q- Find LCA of two nodes in Binary Search Tree
class Solution {
public:
  TreeNode* lowestCommonAncestor(TreeNode* root, TreeNode* p, TreeNode* q) {
    if(root->val>p->val &&root->val>q->val)return lowestCommonAncestor(root->left,p,q);
        if(root->val<p->val &&root->val<q->val)return lowestCommonAncestor(root->right,p,q);
        return root;
 }
};
Q- Find the successor of a given key in BST
void find_p_s(Node* root,int a,
       Node** p, Node** q)
{
  if(!root)
    return ;
```

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find_p_s(root->left, a, p, q);
  if(root&&root->data > a)
  {
    if((!*q) || (*q) && (*q)->data > root->data)
         *q = root;
  }
  else if(root && root->data < a)</pre>
  {
    *p = root;
  }
  find_p_s(root->right, a, p, q);
}
Q-Floor in BST
int floorInBST(TreeNode<int> * root, int x)
{
    int ceil=-1;
 while(root){
    if(root->val==x){
      ceil=root->val;
      return ceil;
    }
   if(x<root->val){
      root=root->left;
```

```
}
   else{
      ceil=root->val;
      root=root->right;
   }
 }
  return ceil;
}
Q- Ceil in a BST
int findCeil(BinaryTreeNode<int> *root, int key){
  int ceil=-1;
  while (root){
    if (root->data==key){
      ceil = root-> data;
      return ceil;
    }
    if (root ->data>key){
      ceil= root->data;
      root = root->left;
    }
    else{
      root= root->right;
    }
  }
  return ceil;
```

```
Q- Find K-th Largest element in BST
node* kthlargest(node* root,int& k)
{
        if(root==NULL)
        return NULL;
        node* right=kthlargest(root->right,k);
        if(right!=NULL)
        return right;
        k--;
        if(k==0)
        return root;
        return kthlargest(root->left,k);
}
Q- Find K-th Smallest element in BST
node* kthsmallest(node* root,int &k)
{
        if(root==NULL)
        return NULL;
        node* left=kthsmallest(root->left,k);
        if(left!=NULL)
        return left;
        k--;
        if(k==0)
        return root;
```

```
return kthsmallest(root->right,k);
}
Q- Find a Pair with a given sum in BST
class Solution {
public:
  unordered_map<int,int>mp;
  bool findTarget(TreeNode* root, int target) {
    if(root==NULL){return false;}
    if( mp.find(target-(root->val)) != mp.end())
    {return true;}
    mp[root->val]++;
    return (findTarget(root->left,target)||findTarget(root->right,target));
 }
};
Q- BST iterator
class BSTIterator {
public:
  stack<TreeNode* > st;
  void inorder(TreeNode* root){
    if(root==NULL) return;
```

```
st.push(root);
    inorder(root->left);
  }
  BSTIterator(TreeNode* root) {
    inorder(root);
  }
  int next() {
    TreeNode* temp=st.top();
    st.pop();
    inorder(temp->right);
    return temp->val;
  }
  bool hasNext() {
    return !st.empty();
  }
};
Q- Maximum sum bst in binary tree
class Solution {
public:
  int ans=0;
  vector<int> dfs(TreeNode* root){
    if(!root)
      return {0,INT_MAX,INT_MIN,true};
    vector<int>left=dfs(root->left);
    vector<int>right=dfs(root->right);
```

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if(left[3] && right[3] && left[2]<root->val && right[1]>root->val){
      int sum=left[0]+right[0]+root->val;
      ans=max(sum,ans);
      return {sum,left[1]==INT_MAX?root->val:left[1],right[2]==INT_MIN?root->val:right[2],true};
    }
    return {0,INT_MIN,INT_MAX,false};
  }
  int maxSumBST(TreeNode* root) {
    dfs(root);
    return ans;
  }
};
Q- Serialize and Deserialize binary tree
string serialize(TreeNode* root) {
    if(!root) return "";
    string s ="";
    queue<TreeNode*> q;
    q.push(root);
    while(!q.empty()) {
     TreeNode* curNode = q.front();
     q.pop();
     if(curNode==NULL) s.append("#,");
      else s.append(to_string(curNode->val)+',');
      if(curNode != NULL){
        q.push(curNode->left);
        q.push(curNode->right);
```

```
}
  }
  return s;
}
TreeNode* deserialize(string data) {
  if(data.size() == 0) return NULL;
  stringstream s(data);
  string str;
  getline(s, str, ',');
  TreeNode *root = new TreeNode(stoi(str));
  queue<TreeNode*> q;
  q.push(root);
  while(!q.empty()) {
    TreeNode *node = q.front();
    q.pop();
    getline(s, str, ',');
    if(str == "#") {
      node->left = NULL;
    }
    else {
      TreeNode* leftNode = new TreeNode(stoi(str));
      node->left = leftNode;
      q.push(leftNode);
    }
    getline(s, str, ',');
```

```
if(str == "#") {
        node->right = NULL;
      }
      else {
        TreeNode* rightNode = new TreeNode(stoi(str));
        node->right = rightNode;
        q.push(rightNode);
      }
    }
    return root;
  }
Q- Flatten Binary Tree to Linked List
class Solution {
public:
  TreeNode* prev= NULL;
  void flatten(TreeNode* root) {
    if(root==NULL) return;
    flatten(root->right);
    flatten(root->left);
    root->right=prev;
    root->left= NULL;
    prev=root;
  }
};
```

```
Q- Find Median from Data Stream
class MedianFinder {
public:
  priority_queue<int> maxHeap;
  priority_queue<int, vector<int>, greater<int>> minHeap;
  int size;
  MedianFinder() {
    size = 0;
  }
  void addNum(int num) {
    size++;
    int ISize = maxHeap.size();
    int rSize = minHeap.size();
    if (ISize == 0) {
      maxHeap.push(num);
    } else if (lSize == rSize) {
      if (num < minHeap.top())</pre>
        maxHeap.push(num);
      else {
        int temp = minHeap.top();
        minHeap.pop();
        minHeap.push(num);
        maxHeap.push(temp);
      }
    } else {
      if (num > maxHeap.top())
        minHeap.push(num);
      else {
```

```
int temp = maxHeap.top();
        maxHeap.pop();
         maxHeap.push(num);
        minHeap.push(temp);
      }
    }
  }
  double findMedian() {
    if (size % 2) return maxHeap.top();
    return (maxHeap.top() + minHeap.top())/double(2);
 }
};
Q- Kth largest stream in Stream
class KthLargest {
public:
  int a;
  multiset<int> ms;
  KthLargest(int k, vector<int>& nums)
  {
    a=k;
    for(int i=0;i<nums.size();i++) ms.insert(nums[i]);</pre>
  }
  int add(int val)
  {
    ms.insert(val);
    int count=1;
```

```
for(auto it:ms)
{
    if(count==ms.size()-a+1) return it;
    else count++;
}
return 0;
}
```